

# Encrypting and Decrypting Folders

# Naive Approach to Key Generation

```
def __generate_key(self, pwd: str) -> tuple[bytes, bytes]:  
    """Generates a key and IV from a password."""  
    hashed_pwd = hashlib.sha256(pwd.encode()).digest()  
    key = hashed_pwd # Simply using hash as the key  
    iv = os.urandom(16)  
  
    return key, iv
```

## Problems:

- No salt (vulnerable to rainbow table attacks)
- Predictable key generation

## Improved Key Derivation with PBKDF2

```
def __generate_key(self, pwd: str) -> tuple[bytes, bytes, bytes]:  
    """Generates a key, IV, and salt from a password using PBKDF2."""  
    salt = os.urandom(16) # Random salt for each encryption  
    kdf = PBKDF2HMAC(  
        algorithm=hashes.SHA256(),  
        length=32,  
        salt=salt,  
        iterations=100000,  
    )  
    key = kdf.derive(pwd.encode())  
    iv = os.urandom(16)  
  
    return key, iv, salt
```

# What is a Salt?

- A random value that is unique for each encryption
- Stored alongside the encrypted data (not secret)
- Ensures identical passwords still produce different encryption keys
- Makes pre-computed attacks (rainbow tables) infeasible

```
# Writing salt with encrypted data  
file.write(salt + iv + encrypted_data)
```

```
# Reading salt during decryption  
salt = data[:16]  
iv = data[16:32]  
encrypted_data = data[32:]
```

# How PBKDF2 Works

