



# CSI3600 – System Administration

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**Management**

# Outline

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- Administration challenges
- Management
  - Workstations
  - Servers
  - Services
- File permissions
- Common Bash commands

# Administration Challenges

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- What are some challenges to being a system administrator?
  - **You are the reason things don't work, but you are also the solution**
  - Knowledge of software and hardware
  - Be able to communicate effectively
    - Written and verbally
  - Balance requirements
    - Needs of organization
      - Short-term vs. long-term (which one is more important)
      - User vs. organization
- **24x7 availability**



# What is management?

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- Management is...
  - Configuring systems (desktop, servers, etc.)
  - Providing reliability (system uptime)
  - Providing services
    - Email
    - File server
- IT infrastructure
  - Keeps the business running

# Workstation Management

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- Three key objectives

1. Provide default and/or necessary applications

- Initial system state

2. Manage and deploy software updates

3. Configure network

- Access to email / file servers

- Access to internal network (intranet) or restrict Internet access

# Developer Management

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- You may be in charge of administering systems for software developers
- Provide services for:
  - Configuration management
    - Requirements, versioning, etc.
  - Developer tools
    - IDEs, bug trackers, etc.
  - Software releases
  - Quality testing



# Handling Multiple Workstations

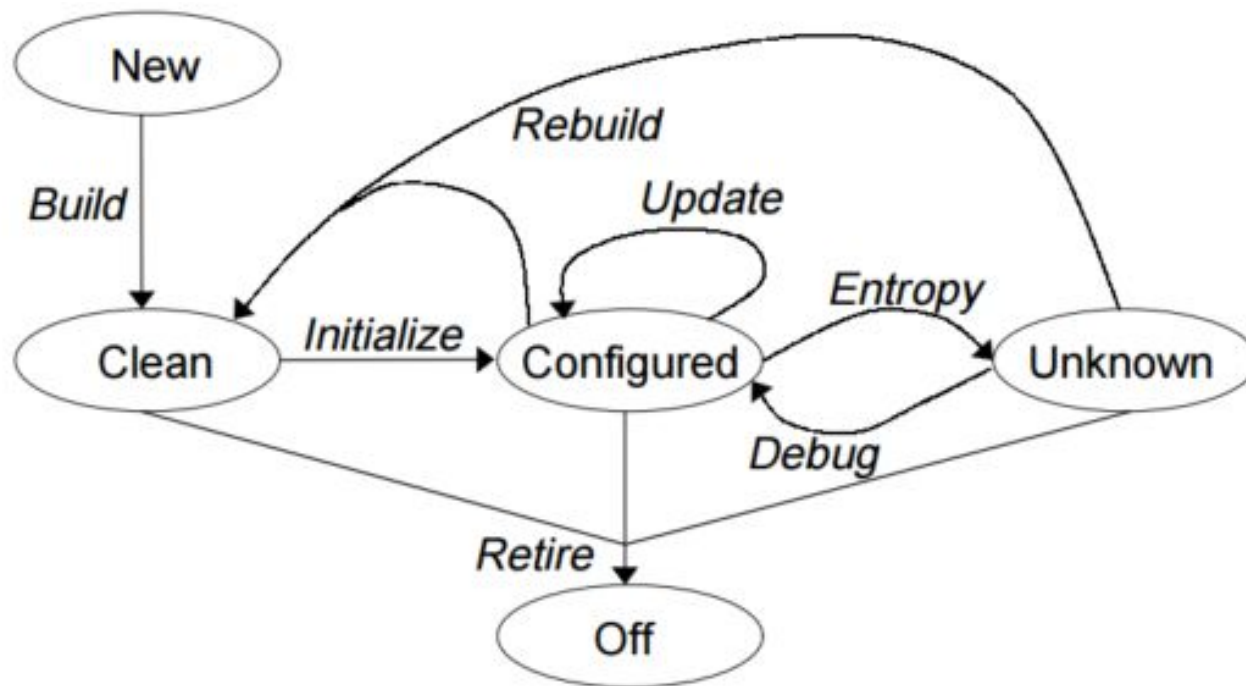
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- Provide initial configuration state (image)
  - Pre-configured default software and applications
- Provide necessary updates to all systems
- Appropriate network configuration

# Machine Lifecycle

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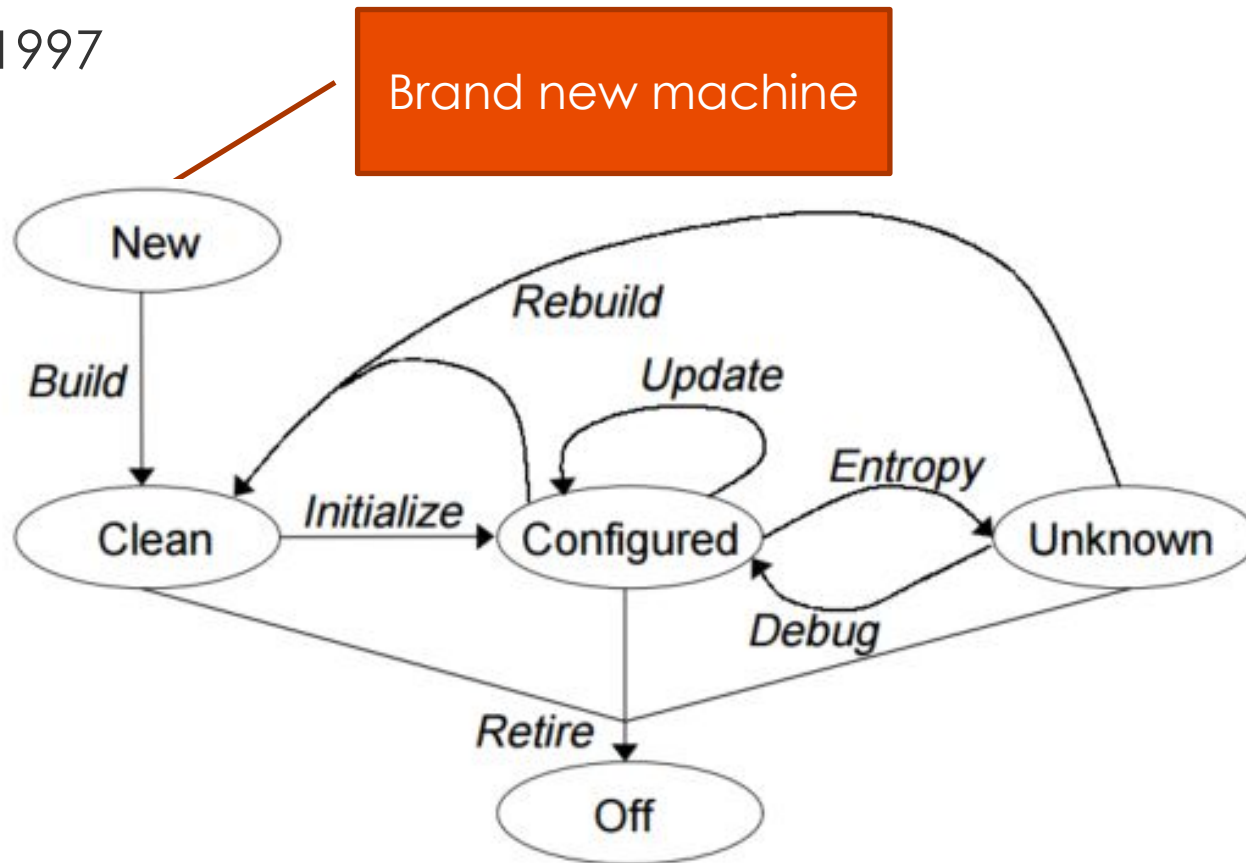
■ Evard 1997





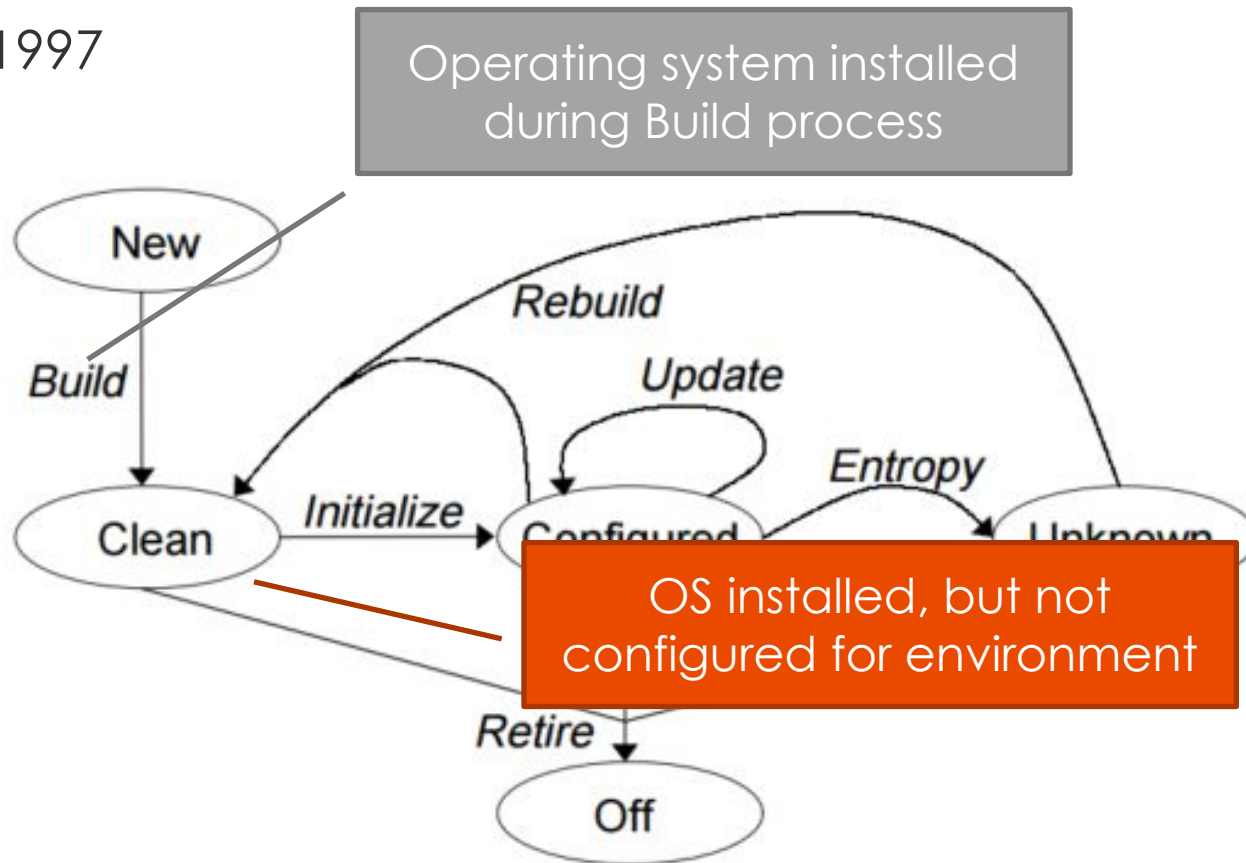
# Machine Lifecycle

■ Evard 1997



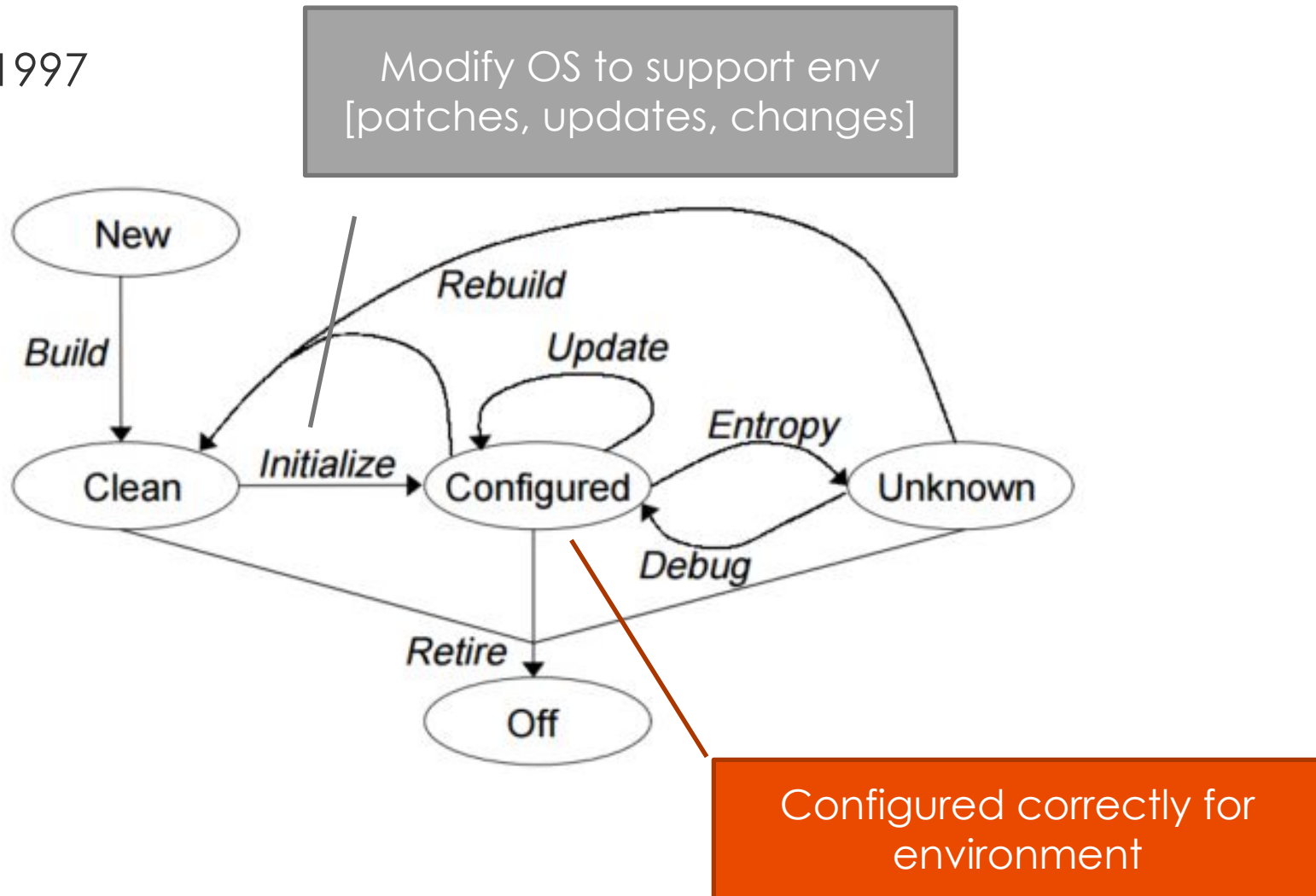
# Machine Lifecycle

■ Evard 1997



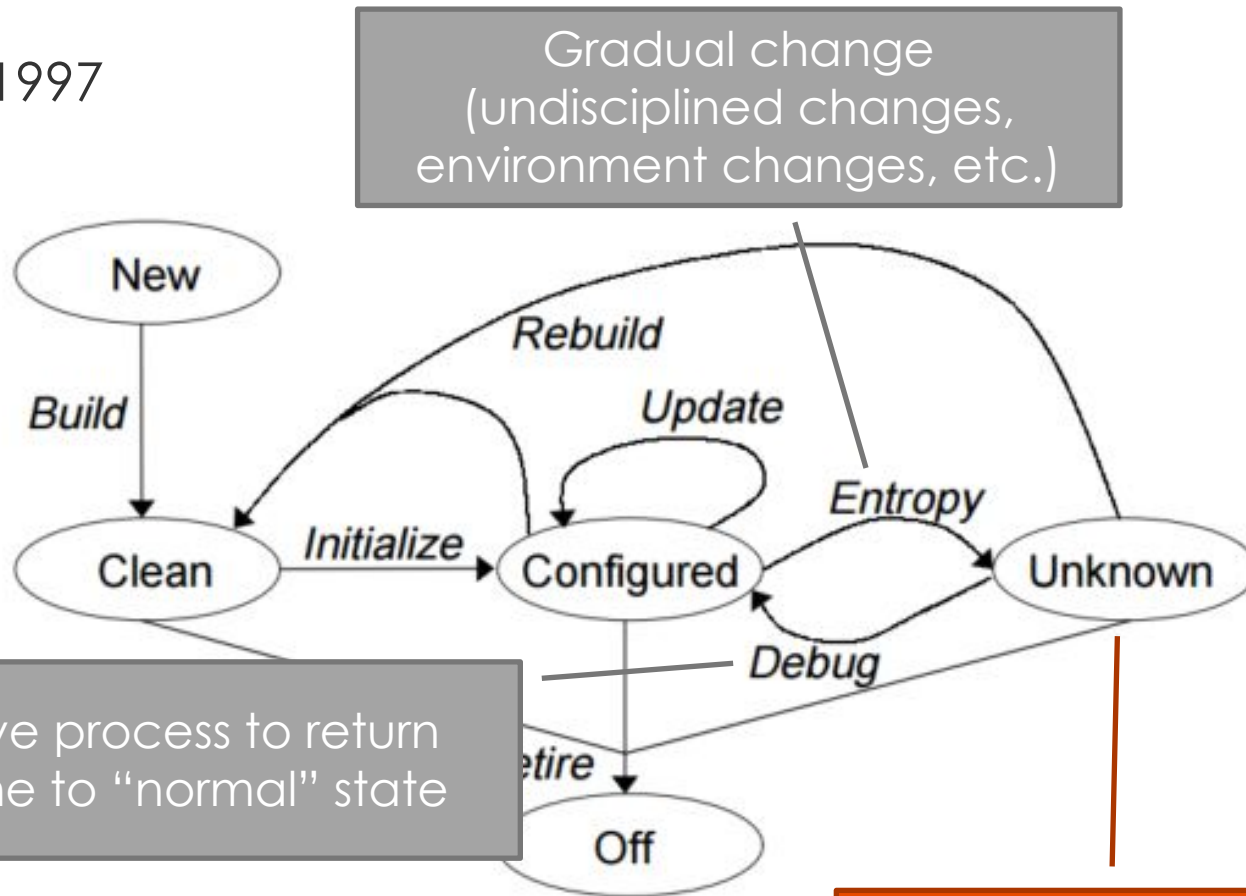
# Machine Lifecycle

■ Evard 1997



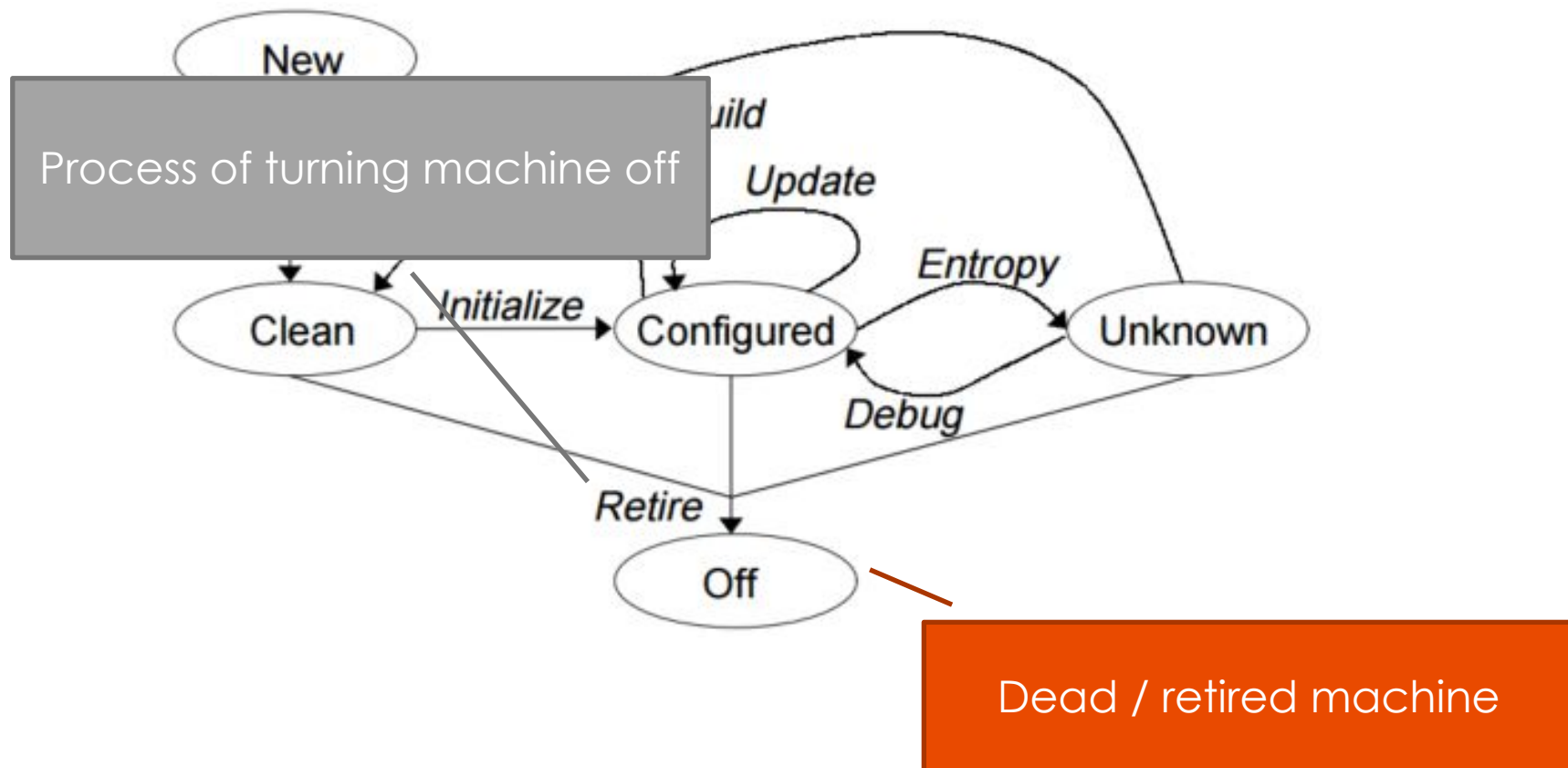
# Machine Lifecycle

■ Evard 1997



# Machine Lifecycle

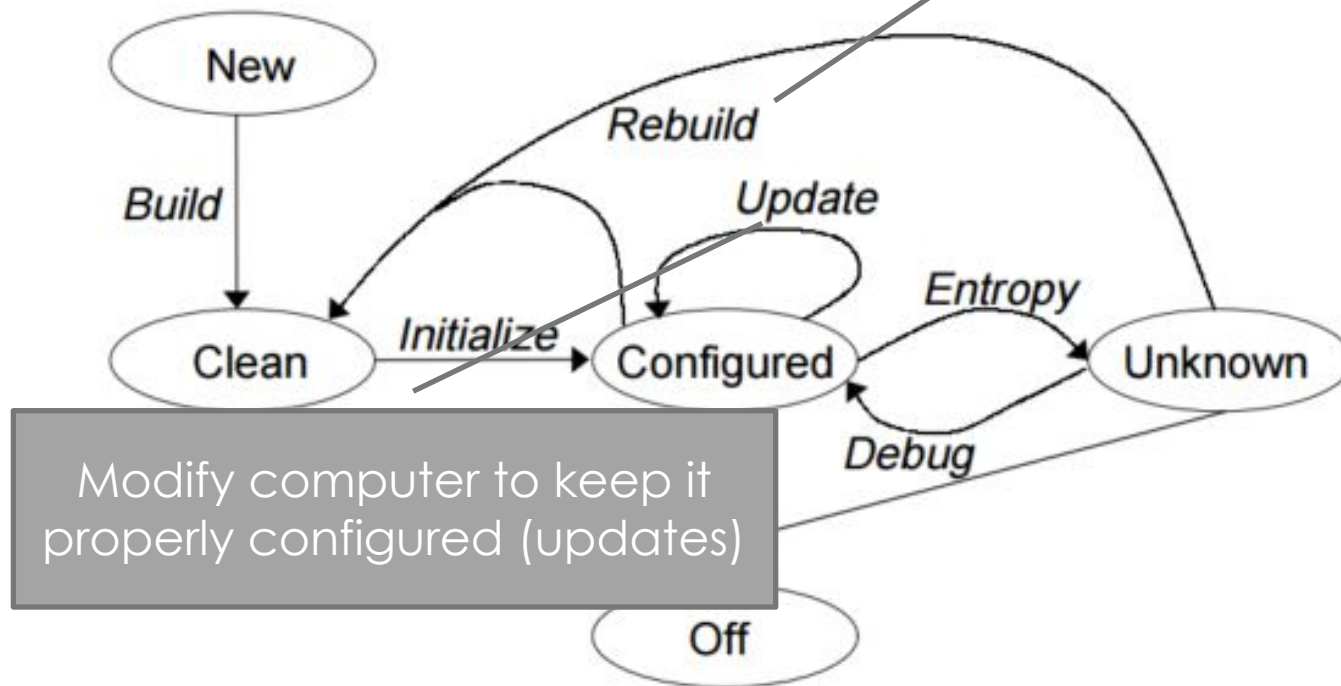
■ Evard 1997



# Machine Lifecycle

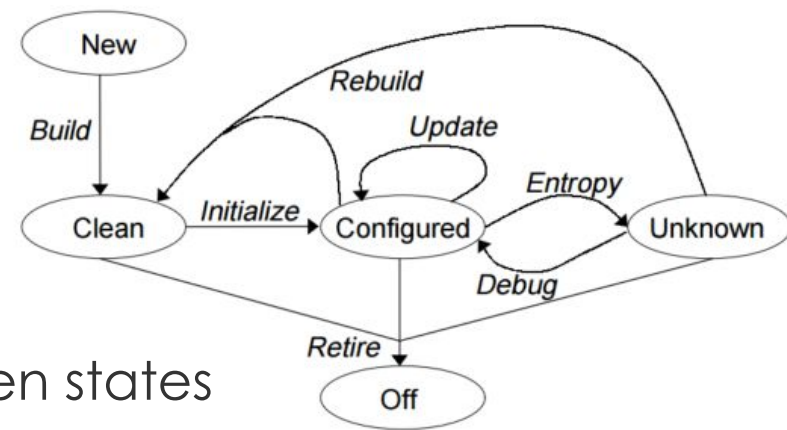
Drastic change that simple update can't handle

■ Evard 1997



# Machine Lifecycle

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- Need to plan for all transitions between states
- Maximize useful time
  - Computer only usable in **Configured** state
- Fast / efficient recovery
  - Automate tasks
    - Manual can be slow and error-prone
  - Minimize entropy
    - Restrict root privileges
    - Control changes made by 3<sup>rd</sup> party applications
- Rebuild/retire means moving data/applications

# Automation

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- Automating tasks saves time and can reduce mistakes
  - Full automation: all configuration prompts answered (no user input)
  - Partial automation: requires user input
  - Documentation = consistency
- Examples:
  - Kickstart (Red Hat)
  - JumpStart (Solaris)
- Cloning/ghosting can be used to create a disk image and deploy across a large network
  - CloneZilla : <http://clonezilla.org/>
  - FOGProject: <https://www.fogproject.org/>



# Vendor

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- Save time
- Choose vendor known for **reliability**
  - Some cut corners by using consumer-grade parts rather than server-grade
- Maintenance service / Availability of parts
- Speak with other admins for their recommendations
  - (System Administrator's Guild) [www.sage.org](http://www.sage.org) and (League of Professional System Administrators) [www.lopsa.org](http://www.lopsa.org)
- **Homogeneous environments** : can use same vendor
- **Heterogeneous environments** : not limited to one vendor

# Server Management

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- Number of users varies wildly
- Must be:
  - Reliable
  - Always up (uptime)
  - Extremely secure
  - Alive for a long time
- More expensive than workstation, but well worth the cost in the users it serves

# Servers

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- Differently configured than desktops (OS)
- Typically reside within data center
  - Automated backup
  - Maintenance contracts
  - Environmental controls
  - Remote access
- Higher price point
- Higher quality hardware

# Server Hardware

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- Use server hardware over conventional hardware
  - Physical space for components
  - CPU performance
  - Disk and network I/O
  - Upgrade options
  - Rack mounts
    - Easily add an additional server blade
- Vendors can save you time!



# Data Backups

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- Servers often host critical data
  - Backups ensure data is not lost
  - Clients not backed up as often
- Separate server administration network may be worthwhile
  - Offload costly (performance) backup procedures
  - Alternate access if main network is down
  - Requires additional hardware (cables, NICs, etc.)

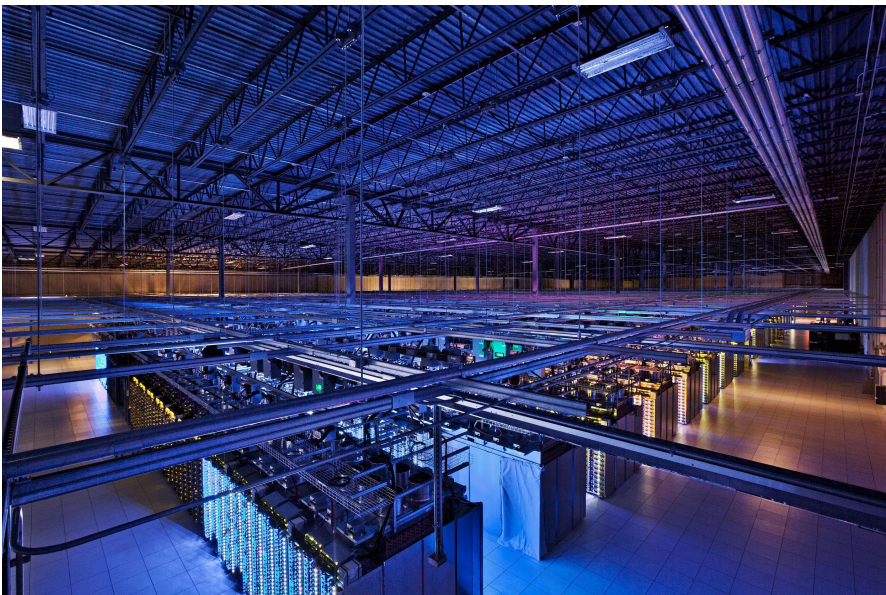
Lost your data?



# Data Center

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- Why use a data center?
  - Controlled power
  - Controlled temperatures
  - Physical security
  - Fire protection
  - High-performance network capabilities





# Disk Mirroring

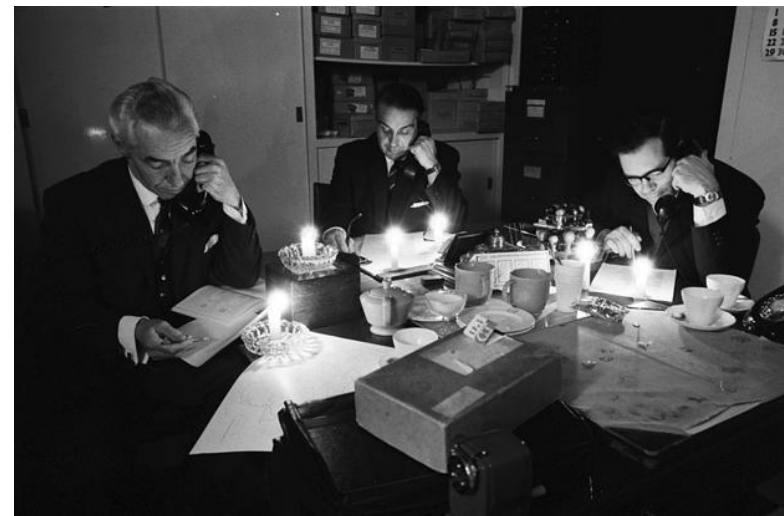
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- Disk drives fail often.
- Mirror disks and store offsite
- RAID (redundant array of inexpensive disks / redundant array of independent disks) provides data integrity
  - Virtualization of multiple drives into a single drive with redundancy
  - Numerous levels of RAID
    - **Striping**: Segment data across different hard drives
    - **Mirroring**: Replicate data across different hard drives
    - **Parity**: Data used to check and rebuild damage
  - RAID software widely available
  - RAID still requires backup however

# Power Redundancy

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- Power. supplies. fail. often.
- Multiple power supplies in case of critical failure
- Separate power cords for each redundant supply
- Separate sources for each power supply (separate UPS)





# Hot Swapping

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- Replace part while system active
- New components easily added
  - No downtime
- Failed components removed and replaced
  - No outages
- Hot swap increases cost
  - Saves time cost
- Things to check:
  - OS support?
  - Are parts actually hot-swappable?
  - Service interruption?



# Server Alternatives

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- Server appliances
  - Dedicated to a particular task
  - E.g., file server, router, email server, etc.
- Web services
  - Cloud service (Amazon EC2, Google Cloud)
- Multiple workstations
  - Inexpensive in terms of hardware
  - Expensive in terms of time/maintenance
  - Redundancy to counter reliability problems

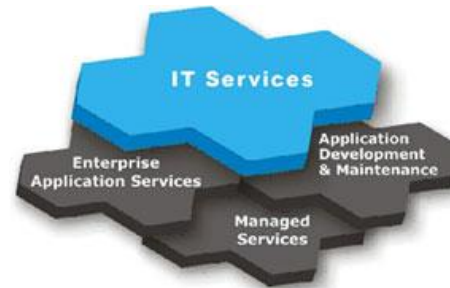


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# Service Management

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- Services impose structure on environment
- Provide necessary functionality
- Services include:
  - DNS
  - Email
  - Files
  - Authentication
  - ...
- Requires:
  - Reliability
  - Hardware / software
  - Scalability
  - Support / maintenance / monitoring



# Designing a Service

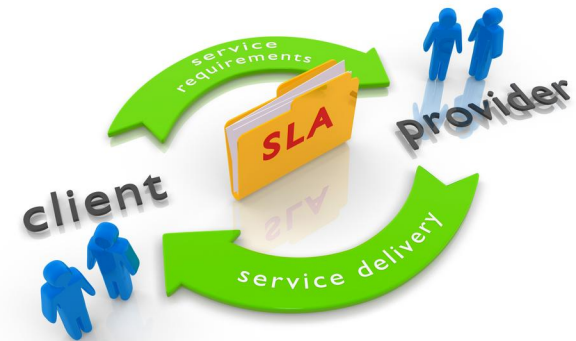
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- What do you need when you create and deploy a service?
- Customer requirements
  - Reason for service
  - Service-level agreement (SLA)
  - Trial run (demo, limited release, etc)
- Operational requirements
  - Service dependencies
    - Integration?
  - Administration
  - Scalability
  - Impact to network/performance
  - Budget

# Service-level Agreements (SLA)

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- Contract between service provider and end user
  - Defines service expected from provider
- SLA
  - Description of service
  - Reliability (uptime)
  - Responsiveness (punctuality)
  - Monitoring / reporting (roles, methods, etc.)
  - Consequences for failing to meet SLA
  - Escape clauses / constraints
- (Can also be used in research!)



Expiration Date:

Peak Times:

Section I:	Services To Be Provided
Section II:	Expected Service Requirements
Section III:	Service Assumptions
Section IV:	Costs
Section V:	Contract Maintenance

# Service Considerations

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- Reduce single points of failure
  - Common power supplies
  - Network switch
  - Other service dependencies
    - Authentication, DNS, etc.
- Reliability
  - Use reliable hardware
  - Exploit redundancy
  - KISS principle
- Restrict access
  - Customers don't need physical access



# Service Considerations

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- Performance

- Consider scalability problem
  - Proper estimation of capacity over time
  - Split across multiple machines if necessary

- Monitoring

- Ensure helpdesk or IT staff is automatically alerted in case of failure
- Keep an eye on performance and capacity
- Ensure customers don't see the problems before your staff does!

- Ensure documentation is available!

- Staff fully trained

# Filesystem Hierarchy Standard (FHS)

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- Linux directory structure typically based on FHS
  - Defines standard directory structure and contents for Unix/Unix-like systems
  - Official site: <http://www.pathname.com/fhs>

**ROOT DIRECTORY  
OF THE ENTIRE  
FILE SYSTEM  
HIERARCHY**  
**/**  
**PRIMARY HIERARCHY**

**FILESYSTEM HIERARCHY  
STANDARD ( FHS )**

**ROOT DIRECTORY  
OF THE ENTIRE  
FILE SYSTEM  
HIERARCHY**  
**/**  
**PRIMARY HIERARCHY**

<b>/bin/</b>	<b>ESSENTIAL USER COMMAND BINARIES</b>
<b>/boot/</b>	<b>STATIC FILES OF THE BOOT LOADER</b>
<b>/dev/</b>	<b>DEVICE FILES</b>
<b>/etc/</b>	<b>HOST-SPECIFIC SYSTEM CONFIGURATION</b> <small>REQUIRED DIRECTORIES: OPT, X11, SOGL, XML</small>
<b>/home/</b>	<b>USER HOME DIRECTORIES</b>
<b>/lib/</b>	<b>ESSENTIAL SHARED LIBRARIES AND KERNEL MODULES</b>
<b>/media/</b>	<b>MOUNT POINT FOR REMOVABLE MEDIA</b>
<b>/mnt/</b>	<b>MOUNT POINT FOR A TEMPORARILY MOUNTED FILESYSTEMS</b>
<b>/opt/</b>	<b>ADD-ON APPLICATION SOFTWARE PACKAGES</b>
<b>/sbin/</b>	<b>SYSTEM BINARIES</b>
<b>/srv/</b>	<b>DATA FOR SERVICES PROVIDED BY THIS SYSTEM</b>
<b>/tmp/</b>	<b>TEMPORARY FILES</b>
<b>/usr/</b>	<b>(MULTI-)USER UTILITIES AND APPLICATIONS</b> <small>SECONDARY HIERARCHY REQUIRED DIRECTORIES: BIN, INCLUDE, LIB, LOCAL, SBIN, SHARE</small>
<b>/var/</b>	<b>VARIABLE FILES</b>
<b>/root/</b>	<b>HOME DIRECTORY FOR THE ROOT USER</b>
<b>/proc/</b>	<b>VIRTUAL FILESYSTEM DOCUMENTING KERNEL AND PROCESS STATUS AS TEXT FILES</b>

## **FILESYSTEM HIERARCHY STANDARD ( FHS )**



Directory	Description
/bin	Contains binary commands for use by all users
/boot	Contains the Linux kernel and files used by the boot loader
/dev	Contains device files
/etc	Contains system-specific configuration files
/home	Is the default location for user home directories
/lib	Contains shared program libraries (used by the commands in /bin and /sbin) as well as kernel modules
/media	A directory that contains subdirectories used for accessing (mounting) filesystems on removable media devices such as floppy disks, DVDs, and USB flash drives
/mnt	An empty directory used for temporarily accessing filesystems on removable media devices
/opt	Stores additional software programs
/proc	Contains process and kernel information
/root	Is the root user's home directory
/sbin	Contains system binary commands (used for administration)
/tmp	Holds temporary files created by programs
/usr	Contains most system commands and utilities—contains the following directories: /usr/bin—User binary commands /usr/games—Educational programs and games /usr/include—C program header files /usr/lib—Libraries/usr/local—Local programs /usr/sbin—System binary commands /usr/share—Files that are architecture independent /usr/src—Source code /usr/X11R6—The X Window system (sometimes replaced by /etc/X11)
/usr/local	Is the location for most additional programs
/var	Contains log files and spools

# In-Class Assignment / Break (10-15)

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- I've mentioned that we'll have a course project
  - Again, running a dedicated server for a particular **service**
- **Jot down 2-3 possible topics for your project that you would like to do**
  - Again, this should be something interesting to you!
  - If you are thinking of working on a team, this is a good opportunity to form that team!
    - (I am also OK if you go to 3 people, but it must merit 3 people)
  - **Mention what the service is and what it is intended to do**



# Bash

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- Common uses of CLI
  - Managing files / directories
  - Search
  - File linking
  - Managing permissions

# Managing Files and Directories

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- **mkdir** command: creates new directories
  - Arguments specify directory's absolute or relative pathname
- **mv** command: moves files
  - Minimum of two arguments:
    - Source file/directory (may specify multiple sources)
    - Target file/directory
  - Pathnames can be absolute or relative
    - For multiple files, can use wildcards in pathname
  - Also used to rename files or directories
- E.g., **mv** *file1 file2*



# Managing Files and Directories

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- **cp** command: copies files
  - Same arguments as the **mv** command
  - Also used to make copies of files
- To copy a directory full of files, you must tell the **cp** command that the copy will be recursive
  - Recursive copy command copies the directory and all subdirectories and contents
  - Recursive search includes all subdirectories in a directory and their contents
  - Use **-r** option
- E.g., **cp -r original\_dir copied\_dir**

# Managing Files and Directories

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- If the target is a file/directory that exists
  - Both the **mv** and **cp** commands **DO NOT** warn the user that the target file will be overwritten and will ask whether to continue (in Scientific)
    - (Fedora Linux does warn the user)

# Search

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- Different commands for searching
  - **locate**
    - Receives full or partial filename as argument
    - Looks in a premade indexed database of all files on system
      - To update the database use the **updatedb** command
        - Usually updated once a day with cron
      - Faster than **find**
  - Lots of information returned

# Search

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## ■ find

- Recursively search for files starting from a specified directory
- Slower than locate command, but more versatile
- Format: **find <start directory> -criteria <what to find>**
  - e.g., **find / -name project**
- If using wildcard metacharacters, ensure that they are interpreted by the find command
  - Place wildcards in quotation marks
- To reduce search time, specify subdirectory to be searched

# Search - Find

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Criteria	Description
-amin -x	Searches for files that were accessed less than x minutes ago
-amin +x	Searches for files that were accessed more than x minutes ago
-atime -x	Searches for files that were accessed less than x days ago
-atime +x	Searches for files that were accessed more than x days ago
-empty	Searches for empty files or directories
-fstype x	Searches for files if they are on a certain filesystem x (where n could be ext2, ext3, and so on)
-group x	Searches for files that are owned by a certain group or GID (x)
-inum x	Searches for files that have an inode number of x
-mmin -x	Searches for files that were modified less than x minutes ago
-mmin +x	Searches for files that were modified more than x minutes ago
-mtime -x	Searches for files that were modified less than x days ago
-mtime +x	Searches for files that were modified more than x days ago
-name x	Searches for a certain filename x (x can contain wildcards)
-regex x	Searches for certain filenames using regular expressions instead of wildcard metacharacters
-size -x	Searches for files with a size less than x
-size x	Searches for files with a size of x
-size +x	Searches for files with a size greater than x
-type x	Searches for files of type x where x is: <ul style="list-style-type: none"><li>• b for block files</li><li>• c for character files</li><li>• d for directory files</li><li>• p for named pipes</li><li>• f for regular files</li><li>• l for symbolic links (shortcuts)</li><li>• s for sockets</li></ul>
-user x	Searches for files owned by a certain user or UID (x)

# Search

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- PATH environment variable
  - Lists directories where executable files are
  - Run an executable without specifying full path
    - e.g., **find** vs. **/bin/find**
  - **echo \$PATH** → prints contents of PATH variable

```
[fredericks@SciLinux6 ~]$ echo $PATH
/usr/lib64/qt-3.3/bin:/usr/local/bin:/bin:/usr/bin:/usr/local/sbin:/usr/sbin:/sbin:/home/fredericks/bin
```

- **which**
  - Search for executable along PATH

```
[fredericks@SciLinux6 ~]$ which find
/bin/find
```

# Search (Inside Files)

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## ■ **grep**

- **grep** (global regular expression print) command: displays lines in a text file that match common regular expressions
- E.g., **grep <pattern> <file>**
- **egrep** command: displays lines in a text file that match extended regular expressions
  - Can be written as **grep -E**
- **fgrep** command: does not interpret any regular expressions
  - Returns results much faster than **egrep**
  - Can be written as **grep -F**

# grep

---

- Requires two arguments
  1. Text to search for (can use regular expressions)
  2. Files in which to search
- **grep** is case sensitive
  - For case-insensitive search, use `-i` option
- **grep** matches patterns of text, ignoring division into words
  - To search only for occurrences of a word, surround it by space characters



# Linking

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- Two types of links
  - Symbolic link (soft link / symlink)
    - Pointer to file
    - Shortcut
    - **ln -s** *file\_1 symbolic\_link\_file*
  - Hard link
    - Share data
    - **ln** *file\_1 copied\_file*

# Linking Example

---

## ■ `ls -la`

```
[fredericks@SciLinux6 CIT348_Examples]$ ls -la
total 12
drwxr-xr-x. 2 fredericks wheel      4096 Sep  3 12:14 .
drwxr-xr-x. 3 fredericks fredericks 4096 Sep  3 12:14 ..
-rw-r--r--. 1 fredericks wheel       24 Sep  3 12:14 source_file.txt
```

## ■ `ln -s source_file.txt symlink_file`

```
[fredericks@SciLinux6 CIT348_Examples]$ ln -s source_file.txt symlink_file
[fredericks@SciLinux6 CIT348_Examples]$ ls -la
total 12
drwxr-xr-x. 2 fredericks wheel      4096 Sep  3 12:17 .
drwxr-xr-x. 3 fredericks fredericks 4096 Sep  3 12:14 ..
-rw-r--r--. 1 fredericks wheel       24 Sep  3 12:14 source_file.txt
lrwxrwxrwx. 1 fredericks wheel       15 Sep  3 12:17 symlink_file -> source_file.txt
```

# Linking Example

---

- In `source_file.txt` copied `file.txt`

```
[fredericks@SciLinux6 CIT348_Examples]$ ln source_file.txt copied_file.txt
[fredericks@SciLinux6 CIT348_Examples]$ ls -la
total 16
drwxr-xr-x. 2 fredericks wheel      4096 Sep  3 12:17 .
drwxr-xr-x. 3 fredericks fredericks 4096 Sep  3 12:14 ..
-rw-r--r--. 2 fredericks wheel       24 Sep  3 12:14 copied_file.txt
-rw-r--r--. 2 fredericks wheel       24 Sep  3 12:14 source_file.txt
lrwxrwxrwx. 1 fredericks wheel       15 Sep  3 12:17 symlink_file -> source_file.txt
```

---

# File Permissions

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- Permissions are tracked based on user ID (UID)
  - Numerical value assigned to account
  - Permissions can be assigned to users or groups
- Users revisited
  - Users stored in `/etc/passwd` file
    - Passwords stored in `/etc/shadow`
  - Services have their own user accounts

# File / Directory Ownership

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- Primary group : user's default group
- When you create a file or directory, user and default group become owners
  - Anybody in user's group will have access to that file
- **whoami** – current user name
- **groups** – list primary group and group memberships
- **touch** – create an empty file

# Ownership

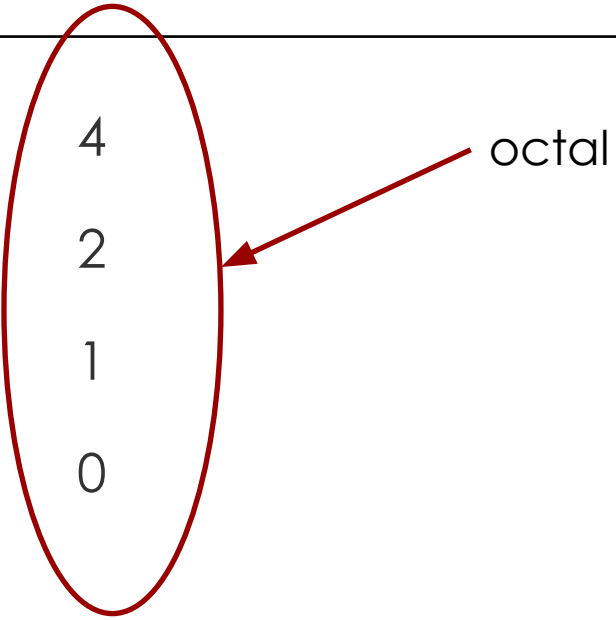
---

- **chown** – change ownership of directory/file
  - Arguments: owner and which file/directory to change
  - -R option makes changes recursive
- **chgrp** – change group ownership of directory/file
  - Same arguments as above
- Permissions represented as inode data structure
- Three sections:
  - User permissions : owner
  - Group permissions : group-wide
  - Other permissions : system-wide

# Permissions

---

■ Read	:	r	:	4
■ Write	:	w	:	2
■ Execute	:	x	:	1
■ No permission	:	-	:	0

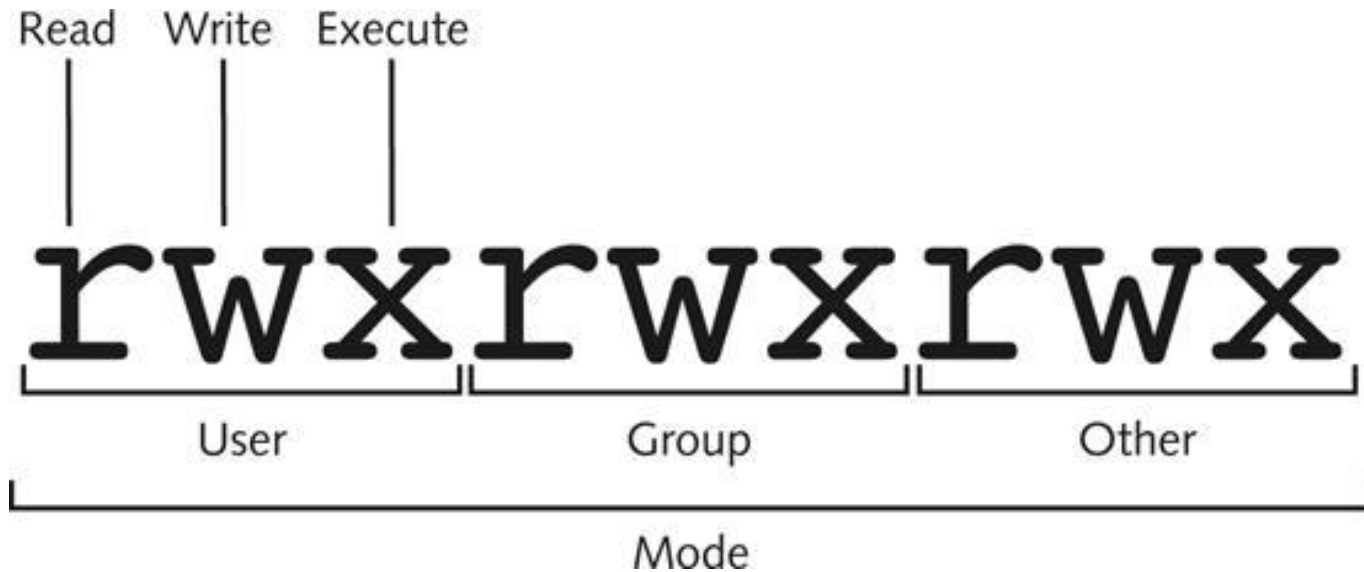


- Can be applied to three classes of users
  - Owner
  - Group
  - Other (Everyone)



# Mode

---



```
[fredericks@SciLinux6 ~]$ ls -l
total 44
drwxr-xr-x. 2 fredericks fredericks 4096 Jul 20 11:59 Desktop
drwxr-xr-x. 3 fredericks fredericks 4096 Sep  9 14:39 Documents
drwxr-xr-x. 2 fredericks fredericks 4096 Sep 14 09:48 Downloads
```

# Mode

---

- User (Owner)
  - Owner of a file or directory
- Group
  - Users with ability to change permissions on a file or directory
- Other
  - Refers to all users on system
- Permissions are not additive
  - The system assigns the first set of permissions that are matched in the mode order: user, group, other
- Linux permission should **not** be assigned to other only

# Permission Actions

---

Permission	Definition for Files	Definition for Directories
Read	Allows a user to open and read the contents of a file	Allows a user to list the contents of the directory (if she has also been given execute permission)
Write	Allows a user to open, read, and edit the contents of a file	Allows a user to add or remove files to and from the directory (if she has also been given execute permission)
Execute	Allows a user to execute the file in memory (if it is a program file or script)	Allows a user to enter the directory and work with directory contents

# chmod

---

- Change mode (permissions) on file or directory
- Two (minimum) arguments:
  - Criteria (updating permissions)
  - Filenames
- **chmod** 755 *file1.txt*
- **chmod** u+x *file2.txt*

# Permissions

---

4 2 1 4 2 1 4 2 1  
**rwxrwxrwx**  
User Group Other  
7 7 7

$$4 + 2 + 1 = 7$$

# Decoding Permissions

---

■ `chmod 755 file1.txt`

Mode (One Section Only)	Corresponding Number
<code>rwX</code>	$4 + 2 + 1 = 7$
<code>rw-</code>	$4 + 2 = 6$
<code>r-X</code>	$4 + 1 = 5$
<code>r--</code>	4
<code>-wX</code>	$2 + 1 = 3$
<code>-w-</code>	2
<code>--X</code>	1
<code>---</code>	0

# Updating Permissions

---

■ **chmod** u+x *file2.txt*

Category	Operation	Permission
u (user)	+ (adds a permission)	r (read)
g (group)	- (removes a permission)	w (write)
o (other)	= (makes a permission equal to)	x (execute)
a (all categories)		

# Default Permissions

---

- New files given **rw-rw-rw-** by default
- umask – defines default permissions
  - Value subtracted from octal value of mode
  - Masks out permissions you don't want to provide
- If a file is 755, and a umask of 022 is used, the result is:
  - 733 => rwx-wx-wx



# umask

---

## ■ umask 022

	New Files	New Directories
Permissions assigned by system	rw-rw-rw-	rwxrwxrwx
- umask	0 2 2	0 2 2
= resulting permissions	rw-r--r--	rwxr-xr-x

Diagram illustrating the calculation of resulting permissions for new files and directories using the `umask 022` command.

The diagram shows a table with two columns: **New Files** and **New Directories**.

The first row shows the **Permissions assigned by system**:

- For New Files: `rw-rw-rw-` (labeled with `666` via a red arrow).
- For New Directories: `rwxrwxrwx` (labeled with `777` via a red arrow).

The second row shows the **- umask** value:

- For New Files: `0 2 2`.
- For New Directories: `0 2 2`.

The third row shows the **= resulting permissions**:

- For New Files: `rw-r--r--` (labeled with `644` via a red arrow).
- For New Directories: `rwxr-xr-x` (labeled with `755` via a red arrow).

# Special Permissions

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- Sticky bit
  - Disallow others from renaming/deleting files in directory
  - Only owner (and root) can rename/delete
  - Indicated with 't' in mode
    - e.g., drwx rwx rwx**t**
  - **chmod** +t *directory*
- Why?
  - /tmp – accessible by all users
  - Sticky bit prevents other users from deleting working files in /tmp

# Special Permissions

---

- SUID (set user ID)
  - If set on a file, user who executes the file becomes owner of the file during execution
    - Basically, user **inherits** owner's permissions
    - e.g., `passwd` command
      - Why?
- **chmod** *u+s file l*
  - `rwSrwxrwx` → no execute permission
  - **chmod** *u+x file l*
  - `rwSrwxrwx`

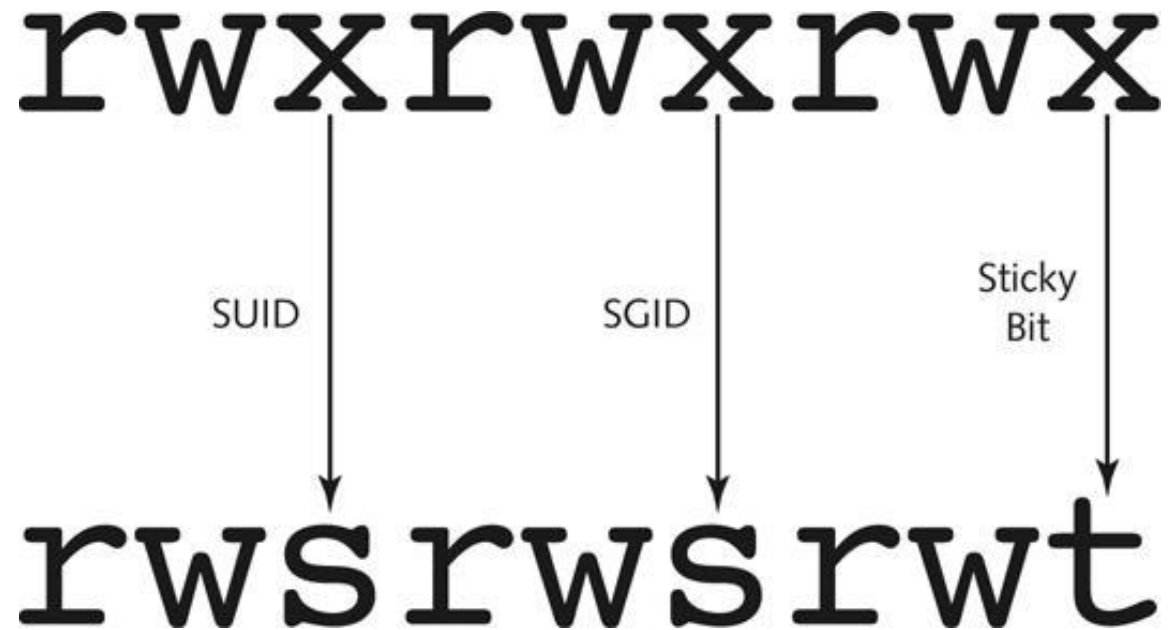
# Special Permissions

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- SGID (set group ID)
  - Applicable to files and directories
  - If set on a file, user who executes the file becomes member of the file's group during execution
  - If a user creates a file in a directory with SGID set, the file's group owner is set to be the directory's group owner and not the user's primary group
  - (Same as SUID but for a group)
- **chmod** g+s *file.txt*
  - `rwxrwsrwx`

# Special Permissions

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# Common Settings

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- Home directory
  - 700 (only user has access)
  - rwx --- ---
- Web server (Apache)
  - 755 (common) / 750 (single user development)
  - rwx r-x r-x / rwx r-x ---
  - Create group if developing on a team (775)
    - If developing a website, its best to work on a dev server and simply push to the production server
- /etc/passwd
  - 644
  - rw- r- r--

# vSphere Demo

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- Access Linux desktop via web interface
  - As with SSH, must be on OU VPN

**<https://vcenter6.secs.oakland.edu/>**

# vSphere

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- vCenter Inventory Lists
  - Virtual Machines
    - <your machine>
      - Right click → Open Console



# OS Installation

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- By default, your system boots to a working copy of Linux
- CTO has provided you with a mounted copy of the Scientific Linux ISO
  - In case if “something bad” happens, you can reinstall

# THE END

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- Homework #1 due at 11:55pm **Friday**
- Start getting familiar with the command line!
  - Make sure you can connect to the VM using a CLI
    - (And make sure you can connect from off-campus using the VPN!)