Two implementation of P/V

1° busy walting 2° non-busy waiting P( s) } P( s ) { > Mile(s <=0) Sem if ( 5 < 0) block () Wath Compave state Evansition busy uniting time. Scheduler pick P4 þ2 PI, P4 are in ready Queue P(T) T: -1 >-2 Pr is blocked <u>¢</u> time slice &= 10ms

Yunn

looth

1

200.0 P1: 15+100.C 115 C is Ims P2: 15+100.c

ZGB file on HD. minimited
partial loading 1° load 2613 file into mem L' processing + analysis

FICES. W/ a different order from the slide 7. Pz, Ps, Pi



AVg-W: 32 Waiting time: Pr. 6

12:0

Ps: 3

Ay-C: 13 27 b1: 30 Competen time : P2: 3 P3: 6

Assume a set of processes P, P2, ... Pn ordered by cpu time ascendingly.  $C_1 < c_2 < \cdots < c_n$ PI > P2 > P3 > ... > Pn is the optimal FCFs scheduling Pn → Pm → ···· → Pr → P, is the Worst F(Fs scheduly

Tho op

 $\frac{P_1 \cdot P_2 \cdot P_3 \cdot P_{k_1} \cdot \dots}{P_n \cdot P_n \cdot P_n \cdot P_n} = \frac{Q_n}{n \cdot q_n} = \frac{1}{n}$ 

each execution time win be bounded @ &

le process terminates its execution during the Completes time Quantum

2° process isseles z10 or or pc 11.

haiting time: (n-1). le

R.R. Scheduling, it's a hyper-parameter go time guantum

if 2 > max Ci Ci is the cpu burst of Vi process pi

RR -> FCFS

if & is sman, interleaved processes

P1 | P2 | P3 | P1 | P2 | P3 | P1 ---

if & is really sman, Context switch & impact win se accumulated.

C: Cost of wortest suita.

Ce: time quantum

90 c 20 c 20 c ....

Cpu utilization  $U = \frac{e}{6+c}$ 

if e = c  $\mathcal{U} = \frac{\ell}{\ell_0 + \ell_0} = 50\%$ 

if 
$$e = 10.0$$
  $u = \frac{40.00}{10.00+0} = \frac{10}{11} = 9.\%$ 
if  $e = 100.0$   $u = \frac{100.0}{100.00+0} = \frac{100}{101} = 9.\%$ 



## Response time: Ji: 0

