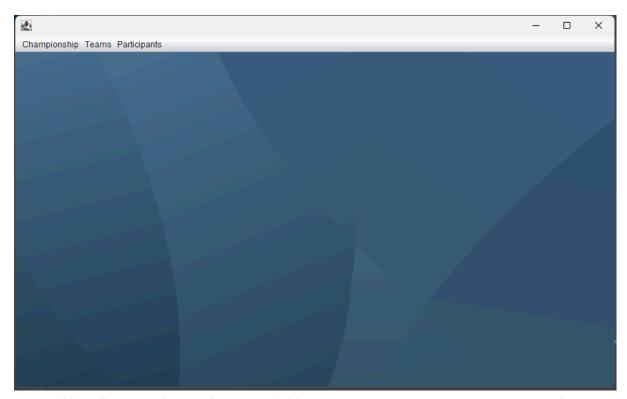
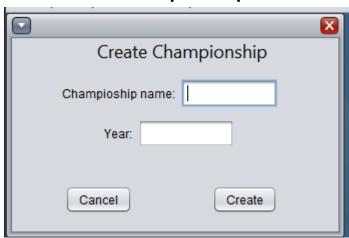
## Relatório Do Trabalho 2

#### -Tela Principal:



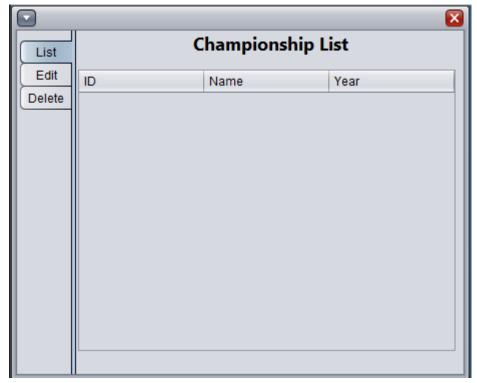
MenuBar com items de create/add e manage para acessar suas respectivas telas.

## - Tela Create Championship

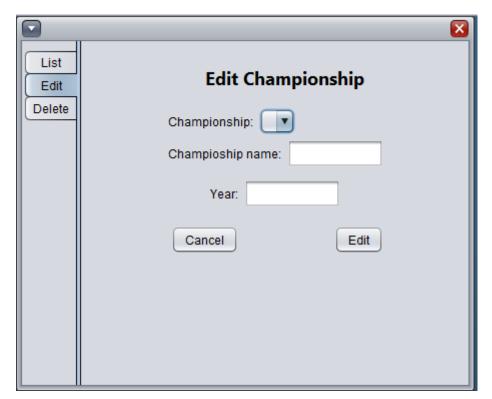


Cria um Championship novo.

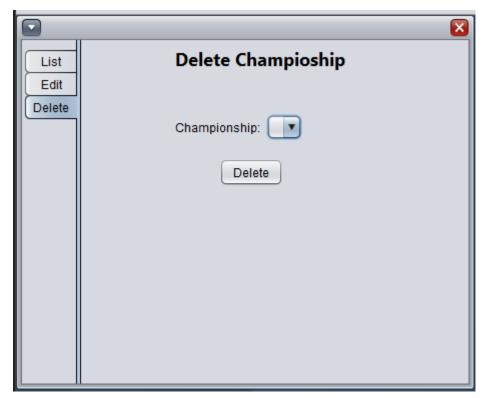
# - Telas Championship Manage



Lista os Championship criados.



Edita um Championship escolhendo seu ID.



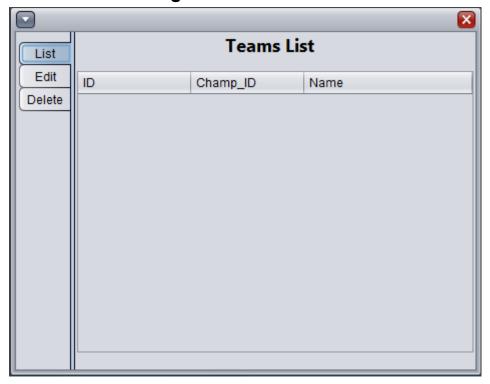
Deleta Championship pelo ID.

### - Tela Create Team

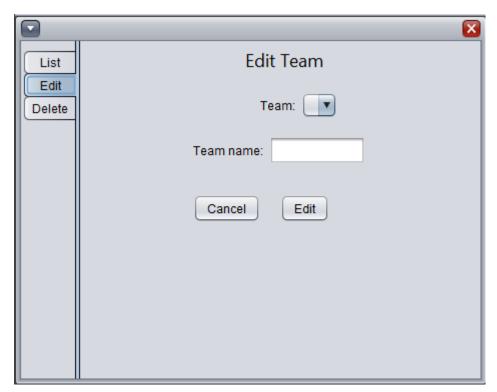


Cria um Team.

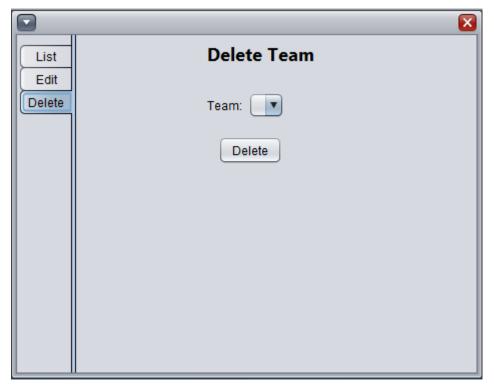
# - Telas Team Manage



Lista todos Teams.

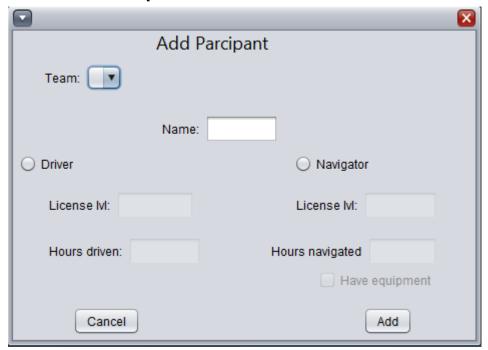


Edita um Team pelo seu ID.



Deleta um Team pelo seu ID.

#### - Tela Add Parcipant

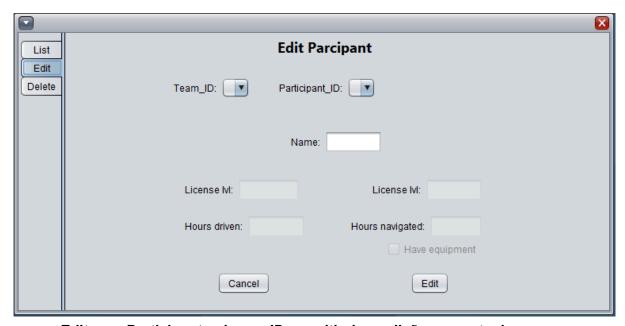


Adiciona um Participant do tipo Drive ou Navigator.

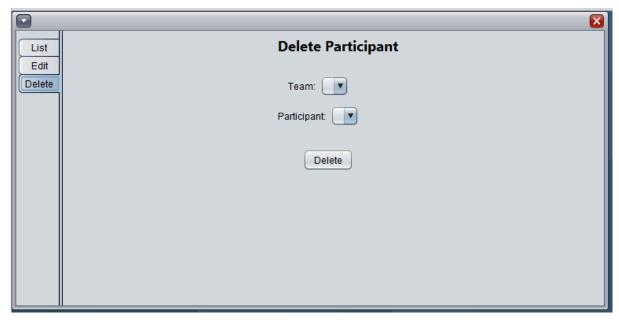
### - Telas Participants Manage



Lista todos Participants.



Edita um Participant pelo seu ID permitindo a edição somente de seus atributos do tipo.



Deleta um Participant pelo seu ID.

# - Diagrama UML

