

Dedicated Networks API Proposal



Outline



- Background: What is a Dedicated Network?
- Dedicated Network realization options
- Relations to other CAMARA APIs
- Use-Cases
 - Media Production
 - Festival Organizer
 - Enterprise Connectivity

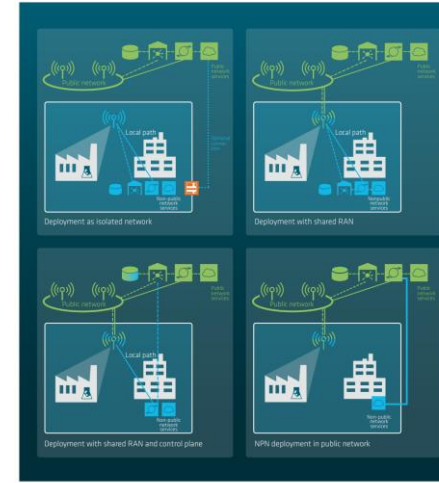
Dedicated Networks



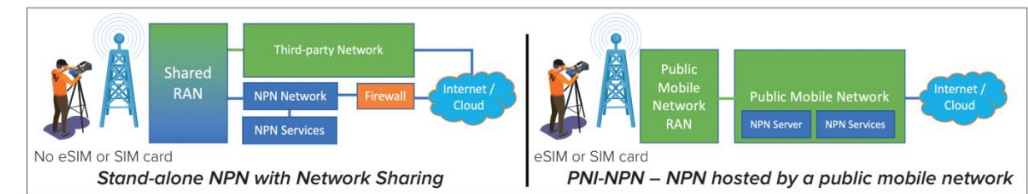
- Fixed and Mobile Networks offer the capability of separating devices in different (logical) dedicated networks.
 - Multiple of these (logical) dedicated networks can exist on the same physical network
 - Dedicated Networks can offer different performance targets, e.g. speed/ latency
 - Dedicated Networks are often only needed for a specific time duration (e.g. one hour) and at specific locations (e.g. the area of a festival)
 - Dedicated Networks separate target traffic from other traffic for enhanced security
- A dedicated network offers connectivity for multiple devices
 - A device connection activation functionality is included, which allows controlling, which devices are allowed within the dedicated network
 - Connectivity (routing and performance) may be individually managed for each device

Dedicated Networks

- 3GPP TS 23.501 defines “Non-Public Networks”
 - Standalone NPN (SNPN)
 - Public Network Integrated NPN (PNI-NPN)
 - Dedicated DNN or Network Slice instances

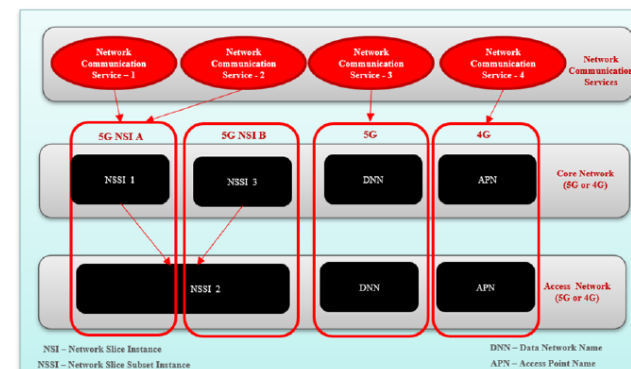


Dedicated Networks in 5G-ACIA
Source: WP - NPNs for Industrial Scenarios
([Link](#))



Dedicated Networks in 5G-MAG
Source: Explainer - 5G NPNs for media production in collaboration with third-party networks
([Link](#))

- GSMA OPG.02 v06 (Annex H) defines a “Network Communication Service as a Service”
 - Considers 5G-SA (NS and DNN), 5G-NSA (DNN only) and 4G (APN only)



Dedicated Networks in GSMA OPG.02
Source: GSMA Operator Platform: Requirements and Architecture
([Link](#))

Dedicated Networks – realization options

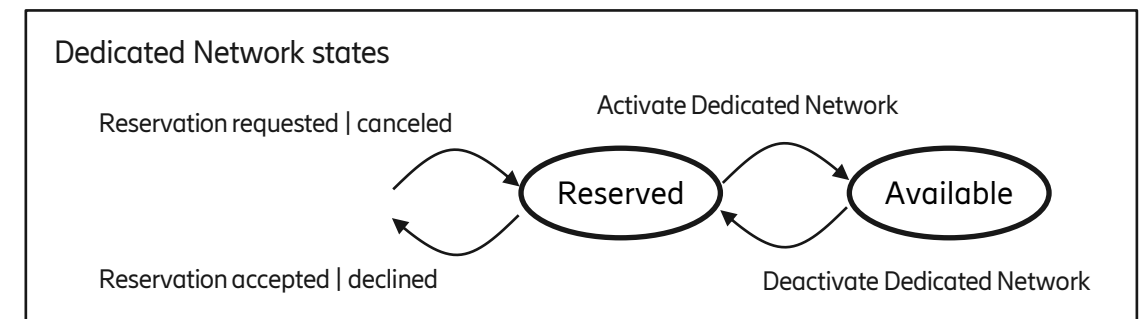


- The API should be agnostic to the underlying realizations
- Within Cellular networks, it can be realized as
 - (Public Network): A Network Slice (with a DNN) or just with a DNN / APN
 - (Public Network): A new Network Slice / DNN for each Dedicated Network (Dynamic slice creation) or re-used of an existing Network Slice / DNN (usage of a static Slice)
 - It should be transparent for the API consumer, whether resources are re-used or not
- Dedicated networks can also exist on other networks like fixed networks

Dedicated Network - Lifecycle

Initial Draft

- A dedicated network has different states
 - Reserved:
 - After some assessment, the reservation request (with its input parameters) has been accepted.
 - When the assessment fails, the reservation request is declined, potentially with some change hints
 - The network resources associated to the dedicated network are not usable while the dedicated network is in “Reserved” state
 - Available:
 - At reservation start-time, the dedicated network becomes available in the defined service area and the defined characteristics. Associated network resources are usable for devices within the service area.
 - At reservation end-time, the dedicated network becomes un-available. Associated network resources are not usable anymore for devices inside the service area.
- Devices can be added & removed in reserved and in available state (no practical effect in reserved state, since no network resources usable)



Relation to other CAMARA APIs



- The relation to the QOD API: The Dedicated Networks API focuses on the reservation aspects in terms of “when”, “where” and “what/how much”. The QOD API focuses on a single device or even a single connection of a device and it be complemented by the Dedicated Networks offering.
- The relation to the Network Slice Booking API can be seen as following: The Dedicated Networks API is agnostic to the underlying network realization and allows usage of different mobile and fixed networks. The Network Slice Booking API requires usage of a Network Slice Instance.
- The relation to the Site to Cloud API: The Site to Cloud API focuses on VPN solutions. It is unclear, whether there is a relation or not.
- The relation to the (proposed) Device Management API is a bit unclear. The Dedicated Networks API includes device activation aspects, controlling whether a device (with a valid SIM) has access to the Dedicated Network or not. The Device Management API influences the Device Subscription State (without defining the meaning of a state).

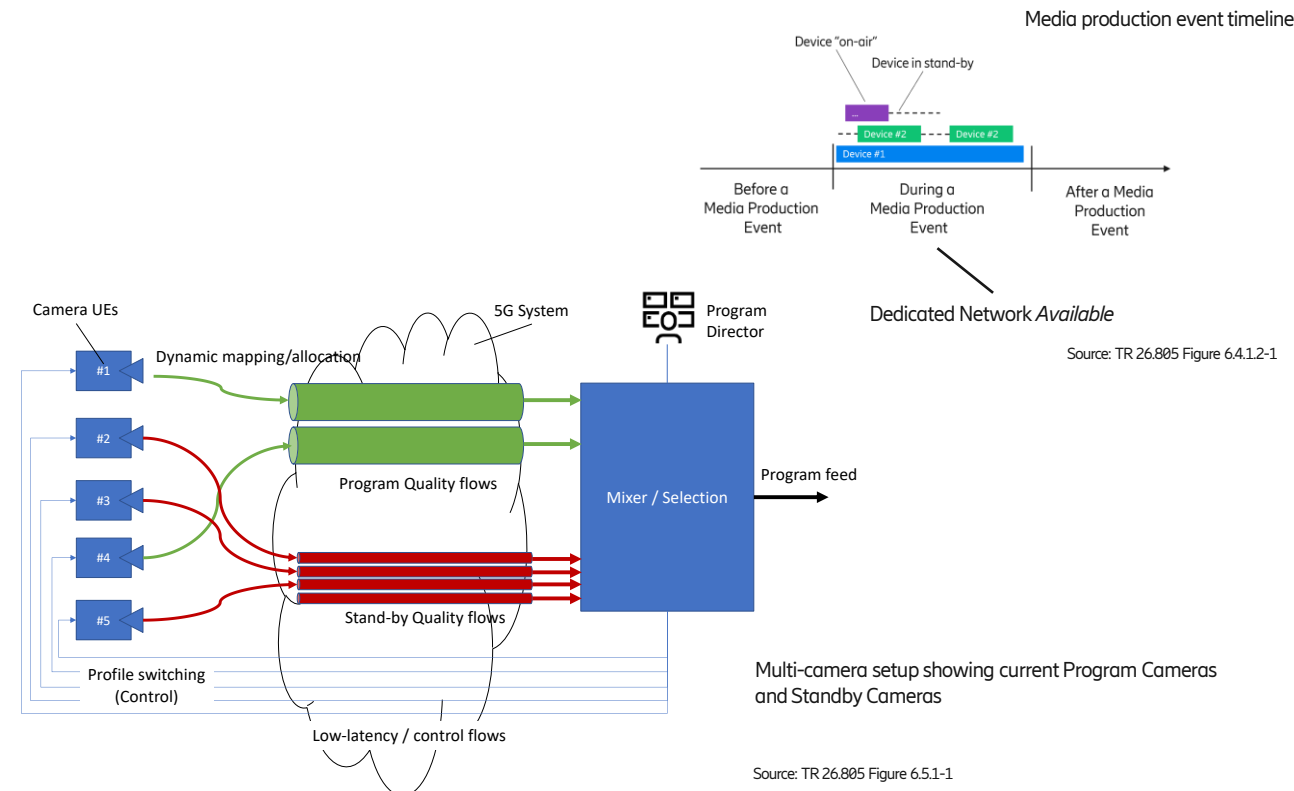
Use-Cases: Media Production



- Multiple Cameras are used within a confined area & time
 - Example: Press-briefing, where a single media producer deploys multiple cameras. The cameras may not be active all time during the event, thus, may not continuously use the same QOD profile.
 - The media producer is interested to obtain a dedicated network from a public network (with an SLA)

- At time of planning
 - The media producer is planning the event, e.g. how many cameras are needed. The media producer knows, “where” (location) and “when” (time) the event will be
 - API Input
 - The needed performance (capacity), service area, service time
 - Expected number of cameras (active, in-active or standby)
 - When accepted: A dedicated network is reserved some time before the event, a dedicated network identifier is returned, e.g. to later connect the devices...

- Only selected / authorized cameras are permitted in the dedicated network (Device Activation)
 - The media producer permits devices (subscription) to access the dedicated network
 - Device are typically prepared before the event.



Use-Case: Festival



- A dedicated network is used to connect devices (like Credit Card readers and CCTV cameras), needed for running the festival
 - Note, the dedicated network is not intended for festival audience
 - The festival organizer is interested to obtain a dedicated network from a public network (with an SLA)
 - The quality of the CCTV cameras can be switched between “matrix view” (low quality) and “single view” (high quality). An according connectivity quality is requested as needed.
- At time of planning
 - The festival organizer is planning the festival, e.g. how many Credit Card readers & CCTV cameras are needed. The festival organizer knows, “where” (location) and “when” (time) the festival will be and is interested getting a dedicated network for enabling the festival
 - API Input
 - The needed performance (capacity), service area, service time
 - Expected number of devices (active, in-active or standby)
 - When accepted: A dedicated network is reserved some time before the event
- Only selected / authorized devices are permitted in the dedicated network (Device Activation)
 - The festival organizer permits devices (subscription) to access the dedicated network
 - Device are typically prepared before the event.

Use-Case: Enterprise connectivity



- A dedicated network is used to connect devices (e.g. Laptops), of employees to corporate services
 - Note, the dedicated network is only intended for the employees, not for guests or others.
 - Different connectivity quality is just needed, e.g. during a video conference. After usage, the connectivity quality is reset.
- At time of planning
 - The Enterprise wants secure access to it's corporate services with an agreed SLA, this is required to work on any 3GPP network.
 - API Input
 - The needed performance (capacity), service area, security level, service time (possibly forever until end of contract)
 - Expected number of devices (active, in-active or standby)
 - When accepted: A dedicated network is reserved at the time indicated by the enterprise
- Only selected / authorized laptops are permitted in the dedicated network (Device Activation)
 - The enterprise permits devices (subscription) to access the dedicated network
 - Device are typically under managed control of the enterprise

