

### Macros for the rest of us

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### Macros for the rest of us

Scala 2.11 (also Scala 2.10 via Macro Paradise)

Blackbox def macros

No prior knowledge of macros (just basic Scala)

Full code available at...



### What is a macro?

### What is a macro?

A method-like construct that executes at compile time and transforms the code in our program.

### What is a macro?

Useful for code generation, static checking, and domain specific languages.

project maximum in the code

```
def maximum(a: Int, b: Int): Int =
  macro maximumMacro

def maximumMacro(c: Context)(a: c.Tree, b: c.Tree): c.Tree = {
  import c.universe._
  q"if($a > $b) $a else $b"
}
```

```
def maximum(a: Int, b: Int): Int =
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def maximumMacro(c: Context)(a: c.Tree, b: c.Tree): c.Tree = {
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}
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   import c.universe.
   q"if($a > $b) $a else $b"
}
```

```
def maximum(a: Int, b: Int): Int =
  macro maximumMacro

def maximumMacro(c: Context)(a: c.Tree, b: c.Tree): c.Tree = {
  import c.universe._
  q"if($a > $b) $a else $b"
}
```

```
val x = 1
val y = 2

println(maximum(x, y))
```

```
val x = 1
val y = 2

println(maximum(x, y))

println(if(x > y) x else y)
```

```
val x = 1
val y = 2

println(maximum(x + 10, y * 3))
```

```
val x = 1
val y = 2

println(maximum(x + 10, y * 3))

println(
  if((x + 10) > (y * 3))
      x + 10
  else
      y * 3
)
```

```
val x = 1
val y = 2
println(maximum(x + 10, y * 3))
println(
  if((x + 10) > (y * 3))
   x + 10
 else
               can you spot the bug?!
   y * 3
```

```
val x = 1
println(maximum(x, randomInt()))
```

```
val x = 1

println(maximum(x, randomInt()))

println(
  if(x > randomInt())
    x
  else
    randomInt()
)
```

# Example: Maximuni Version 2.0 (lerrata fixed)

```
def maximum(a: Int, b: Int): Int =
  macro maximumMacro
def maximumMacro(c: Context)(a: c.Tree, b: c.Tree): c.Tree = {
  import c.universe._
  val temp1 = c.freshName(TermName("temp"))
  val temp2 = c.freshName(TermName("temp"))
                                                 Ask the compiler to
  val $temp1 = $a
                                                 allocate variable names
  val $temp2 = $b
  if($temp1 > $temp1) $temp1 else $temp2
                                                 There are gotchas here:
                                                 see here for info
```

See the following (steps 10 onwards) for a discussion of name generation: <a href="https://github.com/scalamacros/macrology201">https://github.com/scalamacros/macrology201</a>

```
val x = 1
println(maximum(x, randomInt()))
```

```
val x = 1

println(maximum(x, randomInt()))

println {
   val temp1 = x
   val temp2 = randomInt()
   if(temp1 > temp2) temp1 else temp2
}
```

Take home points

**Macros** – generate code

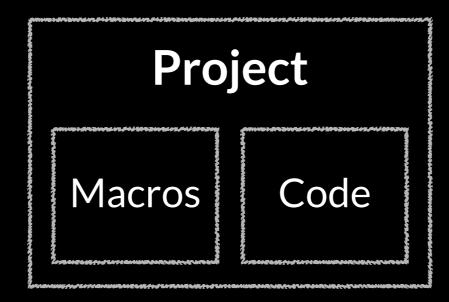
Implementation — is just tree substitution

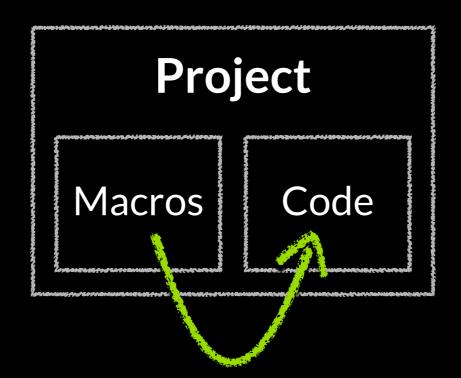
Semantics are important — make sure you generate what developers would expect

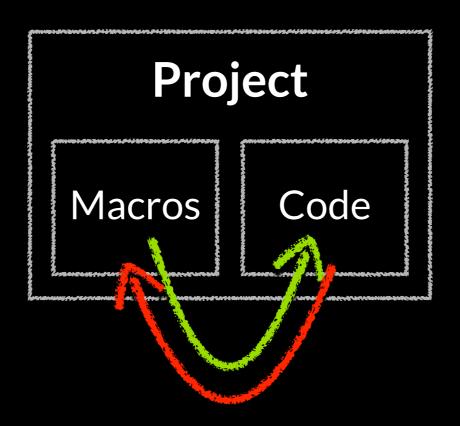
# Setup

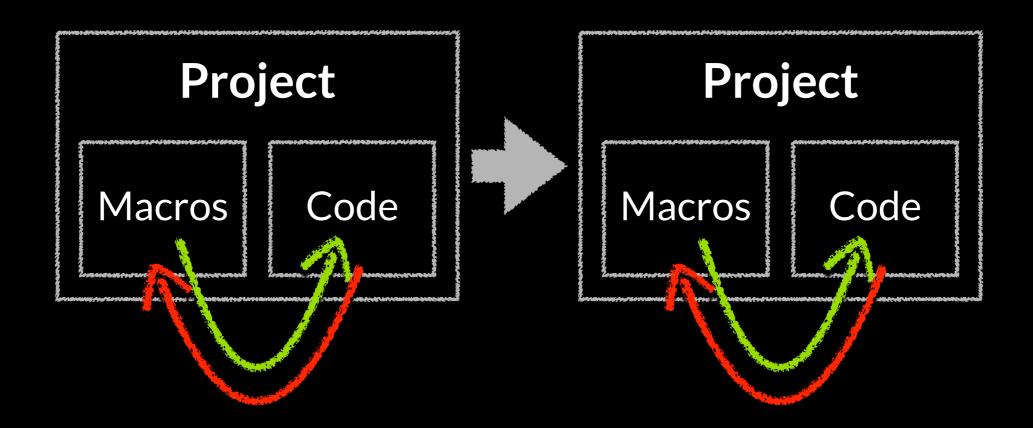
#### **Separate Compilation**

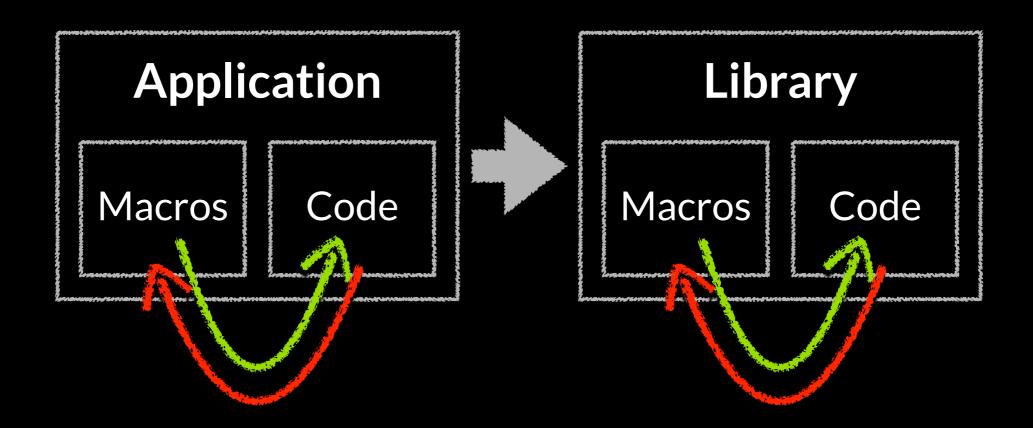
Macros cannot be defined and used in the same compilation unit.

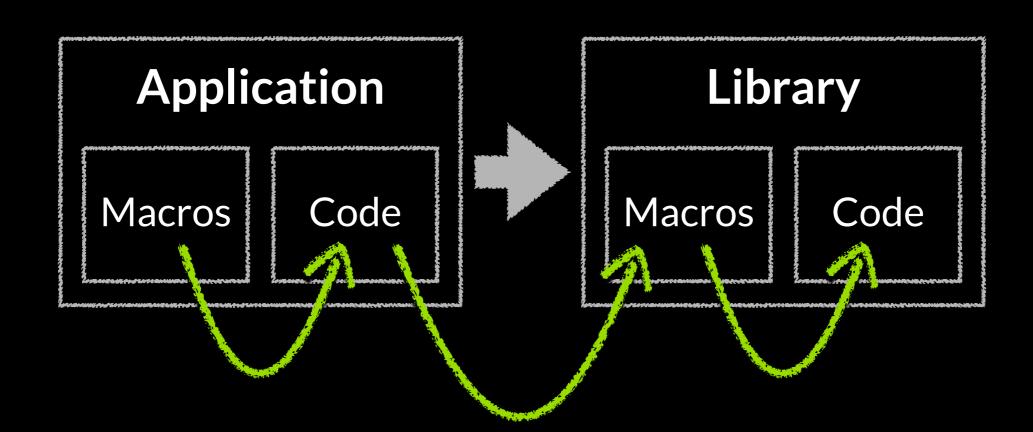












# Setup: Code

### Setup: Code

```
import scala.language.experimental.macros
import scala.reflect.macros.blackbox.Context

object Macros {
    def maximum(a: Int, b: Int): Int =
        macro maximumMacro

    def maximumMacro(c: Context)(a: c.Tree, b: c.Tree) = {
        import c.universe.__
        // ...
    }
}
```

### Setup: Code

```
import scala.language.experimental.macros
import scala.reflect.macros.blackbox.Context

object Macros {
    def maximum(a: Int, b: Int): Int =
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    def maximumMacro(c: Context)(a: c.Tree, b: c.Tree) = {
        import c.universe.__
        // ...
    }
}
```

```
import scala.language.experimental.macros
import scala.reflect.macros.blackbox.Context

object Macros {
    def maximum(a: Int, b: Int): Int =
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    def maximumMacro(c: Context)(a: c.Tree, b: c.Tree) = {
        import c.universe.__
        // ...
    }
}
```

```
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import scala.reflect.macros.blackbox.Context
object Macros {
  def maximum(a: Int, b: Int): I.c =
    macro maximumMacro
  def maximumMacro(c: Context)(a: c.Tree, b: c.Tree) = {
    import c.universe.__
    // ...
}
```

```
import scala.language.experimental.macros
import scala.reflect.macros.blackbox.Context

object Macros {
    def maximum(a: Int, b: Int): Int =
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    def maximumMacro(c: Context)(a: c.Tree, b: c.Tree) = {
        import c.universe.__
        // ...
    }
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```

```
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    def maximum(a: Int, b: Int): Int =
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    def maximumMacro(c: Context)(a: c.Tree, b: c.Tree) = {
        import c.universe.__
        // ...
    }
}
```

#### Setup

#### Take home points

Separate compilation — deal with it!

Macro definitions — come in two parts: declaration and implementation

Macro API — import from Context and Universe

# Trees

# Creating Trees

# Creating Trees

```
if(x > y) x else y
```

### Creating Trees

```
if(x > y) x else y
```

project printtree in the code

```
def printTree(title: String)(expr: Any): Unit =
 macro printTreeMacro
def printTreeMacro(c: Context)(title: c.Tree)(expr: c.Tree) = {
  import c.universe.
 val code : String = showCode(expr)
  val ast : String = showRaw(expr)
  println(
   $title.toUpperCase + "\n\n" +
           + "\n\n" +
   $code
                     + "\n\n"
    $raw
```

```
def printTree(title: String)(expr: Any): Unit =
  macro printTreeMacro
def printTreeMacro(c: Context)(title: c.Tree)(expr: c.Tree) = {
 import c.universe._
 val code : String = showCode(expr)
  val ast : String = showRaw(expr)
```

```
def printTree(title: String)(expr: Any): Unit =
  macro printTreeMacro
def printTreeMacro(c: Context)(title: c.Tree)(expr: c.Tree) = {
  import c.universe._
  val code : String = showCode(expr)
  val ast : String = showRaw(expr)
  q""
```

```
def printTree(title: String)(expr: Any): Unit =
  macro printTreeMacro
def printTreeMacro(c: Context)(title: c.Tree)(expr: c.Tree) = {
  import c.universe._
 val code : String = showCode(expr)
  val ast : String = showRaw(expr)
  println(
    $title.toUpperCase + "\n\n" +
    $code
                   + "\n\n" +
                       + "\n\n"
    $raw
```

```
printTree("Integer literal") {
    123
}

printTree("Simple block") {
    123
    234
    345
}

printTree("Simple expression") {
    x > y
}
```

```
printTree("Integer literal") {
  123
printTree("Simple block") {
 123
 234
 345
printTree("Simple expression") {
 x > y
```

```
Literal(Constant(123))
Block(
  List(
    Literal(Constant(123)),
    Literal(Constant(234))
  Literal(Constant(345)))
Apply(
  Select(
    Ident(TermName("x")),
    TermName("$greater")),
  List(Ident(TermName("y"))))
```

#### Printing Trees

#### Take home points

**Trees** — are the bread and butter of macros

showCode / showRaw — are useful
for understanding common tree structures

printTree — (or equivalent)
is an essential part of your toolchain

```
val tree: Tree =
  q"""
  if(x > y) x else y
```

```
val a: Tree = q"x"

val b: Tree = q"y"

val tree: Tree =
   q"""
   if($a > $b) $a else $b
   """

// => q"if(x > y) x else y"
```

```
val exprs = List(
    q"x",
    q"x*2",
    q"x+10")

val tree =
    q"println(Seq(..$exprs))"

// => println(Seq(x, x*2, x+10))
```

```
val a: Int = 1

val b: Double = 2.0

val tree: Tree =
   q'''''
   if($a > $b) $a else $b

// => if(1 > 2.0) 1 else 2.0
```

```
val a: Int = 1

val b: Double = 2.0

val tree: Tree =
   q'''''
   if($a > $b) $a else $b
        Liftable[Int]
        Liftable[Double]

// => if(1 > 2.0) 1 else 2.0
```

val tree

= q"Foo[Bar]"

What does this mean?

```
val tree = q"Foo[Bar]"

val useCase1 = q"val a: $tree = ..."
```

```
val tree = q"Foo[Bar]"

val useCase1 = q"val a: $tree = ..."

val useCase2 = q"val b = $tree"
```

```
val tree = q"Foo[Bar]"

val useCase1 = q"val a: $tree = ..."

val useCase2 = q"val b = $tree"
```

```
val exprTree = q"Foo[Bar]"
// == Foo.apply[Bar]
```

#### Take home points

**Quasiquotes** — are a quick way to build trees

Substitution — "\$" and "..\$"

Liftables — automatically convert basic data types to trees for you

Interpolators — q"...", tq"...", pq"...", cq"...", fq"..."

# Inspecting Trees

project simpleassert in the code

```
val a = 123
val b = 234

assert(a == b)
```

```
val a = 123
val b = 234

assert(a == b)

// java.lang.AssertionError: assertion failed
// at scala.Predef$.assert(Predef.scala:165)
// etc...
```

```
val a = 123
val b = 234

assert(a == b)

// java.lang.AssertionError: 123 != 234
// at scala.Predef$.assert(Predef.scala:165)
// etc...
```

```
def assert(expr: Boolean): Unit =
  macro assertMacro

def assertMacro(c: Context)(expr: c.Tree) = {
  import c.universe.__

// ...
}
```

```
def assert(expr: Boolean): Unit =
   macro assertMacro

def assertMacro(c: Context)(expr: c.Tree) = {
   import c.universe._

// ...
}
```

```
def assertMacro(c: Context)(expr: c.Tree) = {
   import c.universe._

// ...
```

```
def assertMacro(c: Context)(expr: c.Tree) = {
  import c.universe._

  expr match {
    case q"$a == $b" =>
        q"""
    if($a != $b) {
        throw new AssertionError($a + " != " + $b)
    }
    """
```

```
case other =>
    // ...
}
```

```
def assertMacro(c: Context)(expr: c.Tree) = {
  import c.universe._

expr match {
  case q"$a == $b" =>
    q"""
    if($a != $b) {
      throw new AssertionError($a + " != " + $b)
    }
}
```

```
def assertMacro(c: Context)(expr: c.Tree) = {
  import c.universe._

expr match {
  case q"$a == $b" =>
   q"""
  if($a != $b) {
    throw new AssertionError($a + " != " + $b)
  }
  """
```

```
case other =>
    // ...
}
```

```
def assertMacro(c: Context)(expr: c.Tree) = {
  import c.universe._

expr match {
  case q"$a == $b" =>
   q"""
  if($a != $b) {
    throw new AssertionError($a + " != " + $b)
  }
  """
```

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def assertMacro(c: Context)(expr: c.Tree) = {
  import c.universe._

  expr match {
    case q"$a == $b" =>
        q"""
    if($a != $b) {
        throw new AssertionError($a + " != " + $b)
    }
}
```

```
case other =>
    // ...
}
```

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def assertMacro(c: Context)(expr: c.Tree) = {
  import c.universe._

  expr match {
    case q"$a == $b" =>
        q"""
    if($a != $b) {
        throw new AssertionError($a + " != " + $b)
    }
    """
```

```
case other =>
    // ...
}
```

```
def assertMacro(c: Context)(expr: c.Tree) = {
  import c.universe._
  expr match {
    case q"$a == $b" =>
      if($a != $b) {
        throw new AssertionError($a + " != " + $b)
                         can you spot the bug?!
    case other =>
      // ...
```

# Example: Simple Assertised)

```
def assertMacro(c: Context)(expr: c.Tree) = {
  import c.universe._
  expr match {
    case q"$a == $b" =>
      val temp1 = c.freshName(TermName("temp"))
      val temp2 = c.freshName(TermName("temp"))
      val $temp1 = $a
      val $temp2 = $b
      if($temp1 != $temp2) {
        throw new AssertionError($temp1 + "!= " + $temp2)
    case other =>
      // ...
                 See the following (steps 10 onwards) for a discussion of name generation:
```

```
val a = 123
val b = 234
assert(a == b)
// java.lang.AssertionError: 123 != 234
// etc...
assert(false)
// java.lang.AssertionError: assertion failed
// etc...
```

project betterassert in the code

```
assert(a.b == c.d(e, f))
// java.lang.AssertionError: ???
```

```
assert(a.b == c.d(e, f))

// java.lang.AssertionError:
// a.b = ...
// c.d(e, f) = ...
```

```
assert(a.b == c.d(e, f))

// java.lang.AssertionError:
// a.b = ...
// c.d(e, f) = ...
// a = ...
// c = ...
// f = ...
```

```
assert(a.b < c.d(e, f))

// java.lang.AssertionError:
// a.b = ...
// c.d(e, f) = ...
// a = ...
// c = ...
// c = ...
// f = ...</pre>
```

```
assert(a.b < c.d(e, f))

// java.lang.AssertionError:
// a.b = ... field access
// c.d(e, f) = ... method call
// a = ... single identifier
// f = ...</pre>
```

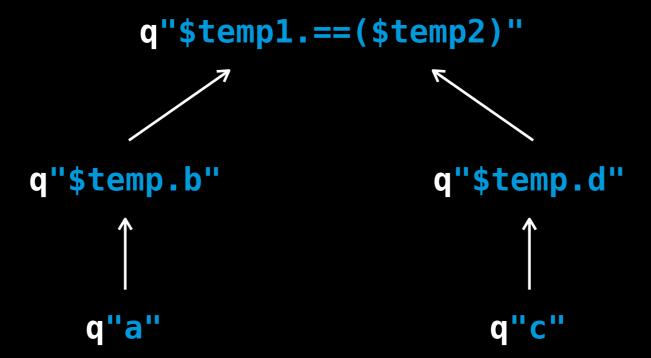
```
expr match {
  case q"$recv.$method(..$args)" =>
    // ... method call ...

case q"$recv.$field" =>
    // ... field access ...

case ident: Ident =>
    // ... single identifier ...

case other => other
}
```

assert(a.b == c.d)



```
assert(a.b == c.d)
```

#### Take home points

**Quasiquotes** — can be used to pattern match against tree structures

Tree traversal — can be used to pick apart complex expressions

Error handling / passthrough — is important! (we often can't anticipate all possible scenarios)

```
def foo[A]: Unit = macro fooMacro[A]

def fooMacro[A: c.WeakTypeTag](c: Context): c.Tree = {
   import c.universe._

   val tpe: Type = c.weakTypeOf[A]

   // ...
}
```

```
def foo[A]: Unit = macro fooMacro[A]

def fooMacro[A: c.WeakTypeTag](c: Context): c.Tree = {
   import c.universe._

  val tpe: Type = c.weakTypeOf[A]

  // ...
}
```

Type tags — concretely known types

Weak type tags — partially known types

Type tags — concretely known types
 String or List[Int]

Weak type tags — partially known types

T or List[A]

```
def foo[A]: Unit = macro fooMacro[A]

def fooMacro[A: c.WeakTypeTag](c: Context): c.Tree = {
   import c.universe._

val tpe: Type = c.weakTypeOf[A]

// ...
}
```

```
foo[List[Int]]
foo[MyCaseClass]
```

```
fully known
foo[List[Int]]
foo[MyCaseClass]
```

```
fully known
foo[List[Int]]
foo[MyCaseClass]
```

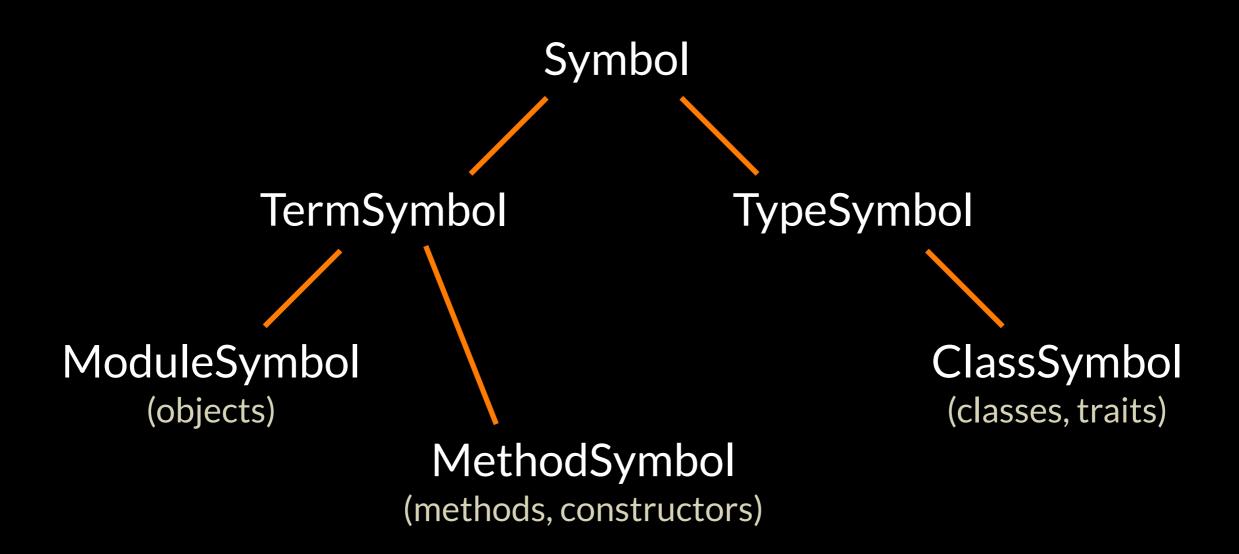
```
def someMethod[X] =
  foo[X]
```

```
fully known
foo[List[Int]]
foo[MyCaseClass]
```

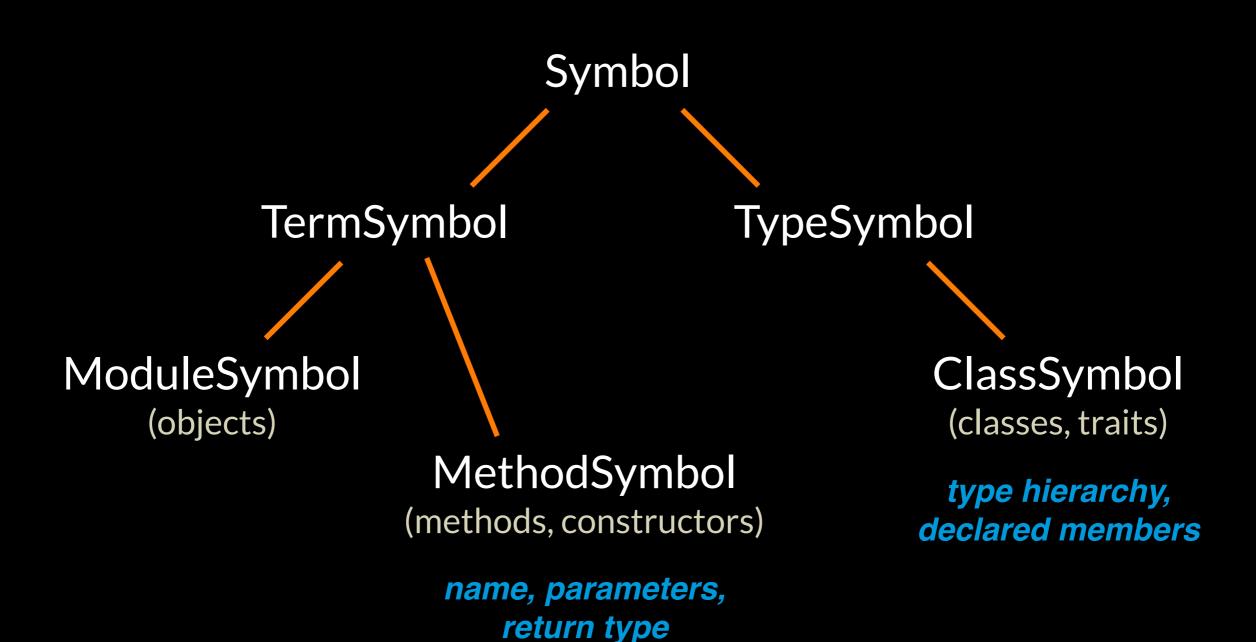
```
def someMethod[X] =
  foo[X]
    partially known
```

```
val a: Type = c.weakTypeOf[A]
t.decls
```

# Inspecting Types



# Inspecting Types



project orderings in the code

```
val people = List(
  Person("Anne", 35),
  Person("Bob", 45),
  Person("Charlie", 20))
```

```
val people = List(
  Person("Anne", 35),
  Person("Bob", 45),
  Person("Charlie", 20))
```

http://api.example.com/people?sort=name

```
case class Person(name: String, age: Int)
val people = List(
  Person("Anne", 35),
  Person("Bob", 45),
  Person("Charlie", 20))
```

people.sorted(/\* Ordering[Person] \*/)

```
case class Person(name: String, age: Int)
val people = List(
  Person("Anne", 35),
  Person("Bob", 45),
  Person("Charlie", 20))

def by(field: String): Ordering[Person] = ???

people.sorted(/* Ordering[Person] */)
```

```
case class Person(name: String, age: Int)
val people = List(
  Person("Anne", 35),
  Person("Bob", 45),
  Person("Charlie", 20))

def by(field: String): Ordering[Person] = ???
people sorted by("name")
```

```
def by(field: String) = field match {
  case "name" =>
    // name ordering...

case "age" =>
    // age ordering...
}
```

```
def by(field: String) = field match {
  case "name" =>
    Ordering.by[Person, String](_.name)

  case "age" =>
    Ordering.by[Person, Int](_.age)
}
```

```
def by(field: String) = field match {
    case "name" =>
        Ordering.by[Person, String](_.name)

    case "age" =>
        Ordering.by[Person, Int](_.age)
}
```

```
def orderings[A]: String => Ordering[A] =
    macro orderingsMacro[A]
def orderingsMacro[A: c.WeakTypeTag](c: Context) = {
  import c.universe._
  val tpe = c.weakTypeOf[A]
  val cases = tpe.decls collect {
    case method: MethodSymbol if method.isCaseAccessor =>
      val ret = method.returnType
      cq
      ${method.name.toString} =>
        Ordering.by[$tpe, $ret]](_.${method.name})
  }
  q"(name: String) => name match { case ..$cases }"
```

```
def orderings[A]: String => Ordering[A]
    macro orderingsMacro[A]
def orderingsMacro[A: c.WeakTypeTag](c: Context) = {
  import c.universe._
  val tpe = c.weakTypeOf[A]
  val cases = tpe.decls collect {
    case method: MethodSymbol if method.isCaseAccessor =>
      val ret = method.returnType
      CQ
  q"(name: String) => name match { case ..$cases }"
```

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  val cases = tpe.decls collect {
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      val ret = method.returnType
      CQ
  q"(name: String) => name match { case ..$cases }"
```

```
def orderings[A]: String => Ordering[A] =
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  import c.universe._
  val tpe = c.weakTypeOf[A]
  val cases = tpe.decls collect {
    case method: MethodSymbol if method.isCaseAccessor =>
      val ret = method.returnType
      cq
      ${method.name.toString} =>
        Ordering.by[$tpe, $ret]](_.${method.name})
  q"(name: String) => name match { case ..$cases }"
```

```
def orderings[A]: String => Ordering[A] =
    macro orderingsMacro[A]
def orderingsMacro[A: c.WeakTypeTag](c: Context) = {
  import c.universe._
  val tpe = c.weakTypeOf[A]
  val cases = tpe.decls collect {
    case method: MethodSymbol if method.isCaseAccessor =>
      cq
  g"(name: String) => name match { case ..$cases }"
```

```
case class Person(name: String, age: Int)
val people = List(
  Person("Anne", 35),
  Person("Bob", 45),
  Person("Charlie", 20))

val by = orderings[Person]

people sorted by("name")
```

#### Take home points

Generic macros — take type parameters and are useful for code generation

Types — can be inspected and traversed (provided they are sufficiently grounded)

Error handling is important — we may not be able to de-alias or inspect the type!

# Implicits

project csv in the code

```
case class Person(name: String, age: Int,
   address: Address)

case class Address(house: Int, street: String)

val people = List(
   Person("Anne", 35, Address(1, "High Street")),
   Person("Bob", 45, Address(2, "Bristol Road")),
   Person("Charlie", 20, Address(3, "Acacia Avenue")))
```

```
def writeCsv[A: CsvFormat](values: Seq[A]): String =
    // ...

implicit val addressFormat = new CsvFormat[Address] // ...
implicit val personFormat = new CsvFormat[Person] // ...
```

trait CsvFormat[A] extends (A => Seq[String])

println(writeCsv(people))

```
trait CsvFormat[A] extends (A => Seq[String])
def writeCsv[A: CsvFormat](values: Seq[A]): String =
  // ...
def csvFormat[A]: CsvFormat[A] =
  macro csvFormatMacro[A]
implicit val addressFormat = new CsvFormat[Address] // ...
implicit val personFormat = new CsvFormat[Person] // ...
println(writeCsv(people))
```

```
trait CsvFormat[A] extends (A => Seq[String])
def writeCsv[A: CsvFormat](values: Seq[A]): String =
  // ...
def csvFormat[A]: CsvFormat[A] =
  macro csvFormatMacro[A]
implicit val addressFormat = csvFormat[Address]
implicit val personFormat = csvFormat[Person]
println(writeCsv(people))
```

```
trait CsvFormat[A] extends (A => Seq[String])
def writeCsv[A: CsvFormat](values: Seq[A]): String =
  // ...
implicit def csvFormat[A]: CsvFormat[A] =
  macro csvFormatMacro[A]
implicit val addressFormat = csvFormat[Address]
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println(writeCsv(people))
```

```
trait CsvFormat[A] extends (A => Seq[String])

def writeCsv[A: CsvFormat](values: Seq[A]): String =
    // ...

implicit def csvFormat[A]: CsvFormat[A] =
    macro csvFormatMacro[A]
```

```
println(writeCsv(people))
```

```
trait LowPriorityCsvImplicits {
  implicit def csvFormat[A]: CsvFormat[A] =
    macro csvFormatMacro[A]
}

trait CsvImplicits extends LowPriorityCsvImplicits {
  implicit val stringFormat : CsvFormat[String] = // ...
  implicit val intFormat : CsvFormat[Int] = // ...
}
```

#### Take home points

Implicit macros — can be used to generate implicit values

Low/high priority traits — let us choose predefined or macro-generated values based on type

# Honorary Mention

## Example: Validation

project validation in the code



## Example: Validation

```
implicit val personValidator =
  validate[Person].
  field(_.name)(nonBlank and maxLength(40)).
  field(_.age)(nonNegative).
  field(_.address)
```

## Example: Validation

```
implicit val personValidator =
  validate[Person].
  field(_.name)(nonBlank and maxLength(40)).
  field(_.age)(nonNegative).
  field(_.address)
```

# Summary

## Summary

Def macros with quasiquotes —in Scala 2.11

Setup — project / code structure (maximum)

Trees — creating / inspecting (printtree, assert)

Types — inspecting / code generation (ordering)

Implicits — type class generation (csv)

# Philosophy

Your library must be usable without macros (over-reliance leads to brittle code)

Scala has types and implicits — use them! (most problems are solvable without macros)

Use macros to tidy up or provide defaults (make things easier or prettier in 80% of cases)

Be wary of the code you generate (don't subvert developers' expectations)



#### References

#### Macros Guide in the Scala Documentation

http://docs.scala-lang.org/overviews/macros/usecases.html

Eugene Burmako, flatMap(Oslo) — Macrology 201 Workshop <a href="https://github.com/scalamacros/macrology201">https://github.com/scalamacros/macrology201</a>

#### Scala Reflect API Documentation

http://www.scala-lang.org/api/2.11.1/scala-reflect/#scala.reflect.package

Eugene Burmako, Scala eXchange — What are macros good for? <a href="http://www.parleys.com/play/520a25c7e4b06de8a0ad962d/chapter0/about">http://www.parleys.com/play/520a25c7e4b06de8a0ad962d/chapter0/about</a>

# Any questions?

Grab the code from:



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