Arrays and strings

What is an array?

- a collection of similar elements
  - ↳ They have the same type
- one dimension = vector
- two-D = matrix
  - ↳ also known as an array of vectors
- tensor = more dimensions
- arrays are sorted
  - a[i] comes before [i-1] in memory

type name [count] {list};

type[count]

- ↳ uninitialized ⇒ empty slots

m[x][y] → matrix

- ↳ stores them in row major order
  - ↳ one row in memory followed by the next

memory

- 1-D
- rows are laid out sequentially

→ go back and run the matrix multiply function!

- arrays are not passed by value!
  - ↳ use call by reference

- we don't want to copy large arrays into the stack
- arrays and pointer are similar
  ↳ a pointer to element zero of the array
& = memory location of a variable
size of 'function' = # of bytes used by a variable

a[0] = address a
a[i] = a + i * sizeof(a[0])
  ↳ pointers do the multiply by sizeof

remember: a matrix is an array of pointers

String
- array of characters that end in '\0'
  ↳ char s[] = "blab"
    char *s = "hello" -> most common
    char s[] = {'L', ...}

in a nutshell, a String is an array of char that are terminated by a null char.
When you do y = s, they point to the same thing in the memory but it's not a copy

strcmp: compares the strings together

strlen(): length of str
↳ num of non-null char

strcpy(): make a copy & add a null at the end

strncmp(): make sure to add a check so you don't overflow