## Algorithm 16 Prosedur Pertukaran Blok.

```
1: procedure SWAPBLOK(in b1,in b2,in/out img)
       Start
2:
       For i = 0 : 2 \text{ do}
3:
         For j = 0 : 2 do
4:
             temp = img[b1.x + i][b1.y + j]
5:
             img[b1.x + i][b1.y + j] = img[b2.x + i][b2.y + j]
6:
             img[b2.x + i][b2.y + j] = temp
7:
          EndFor
8:
       EndFor
9:
       End
10:
11: end procedure
```

## **Algorithm 17** Prosedur shiffting.

```
1: procedure SHIFTHISTOGRAM(in L,in/out img)
2:
      Start
3:
      For i = 0: lebar img do
         For j = 0: panjang img do
4:
            If img[i][j] == 1 or img[i][j] == 254 Then
5:
               L.append(0)
6:
            Else If img[i][j] == 255 Then
7:
               L.append(1)
8:
               img[i][j] = 1
9:
            Else If img[i][j] == 255 Then
10:
               L.append(1)
11:
               img[i][j] = 254
12:
13:
          EndFor
      EndFor
14:
      End
15:
16: end procedure
```