



## PROJECT SPECIFICATION

**Payment Application****Development environment preparation**

CRITERIA	MEETS SPECIFICATIONS
Create modules folders	<ol style="list-style-type: none"><li>1. Create a new project</li><li>2. Create "Application" folder</li><li>3. Create "Card" folder</li><li>4. Create "Terminal" folder</li><li>5. Create "Server" folder</li></ol> <p>Note: To create a folder in Microsoft Visual Studio</p> <ol style="list-style-type: none"><li>1. In the solution explorer, right-click on the project name</li><li>2. Go to Add</li><li>3. Select Folder</li><li>4. Give a name to that folder</li></ol> <p>You should deliver a screenshot of the solution explorer that clarifies your folder structure.</p>

CRITERIA	MEETS SPECIFICATIONS
<p>Create .c and .h file for each module</p>	<ol style="list-style-type: none"> <li>1. In the "Application" folder create app.c and app.h files</li> <li>2. In the "Card" folder create card.c and card.h files</li> <li>3. In the "Terminal" folder create terminal.c and terminal.h files</li> <li>4. In the "Server" folder create server.c and server.h files</li> </ol> <p>Note: To create a file into a folder in Microsoft Visual Studio</p> <ol style="list-style-type: none"> <li>1. In the solution explorer, right-click on the folder you want</li> <li>2. Go to Add</li> <li>3. Select New Item</li> <li>4. Select file type, .cpp or .h</li> <li>5. If a .cpp is chosen, change the extension to .c</li> <li>6. Give a name to that file"</li> </ol> <p>You should deliver a screenshot of the solution explorer that clarifies files in each folder.</p>
<p>Add header file gaurd</p>	<ol style="list-style-type: none"> <li>1. In the app.h file add the header file guard</li> <li>2. In the card.h file add the header file guard</li> <li>3. In the terminal.h file add the header file guard</li> <li>4. In server.h file add the header file guard</li> </ol> <p>You should deliver a screenshot for each .h file, file name must appear in the screenshot and the header file gaurd</p>

CRITERIA	MEETS SPECIFICATIONS
Implement the card module	

CRITERIA	MEETS SPECIFICATIONS
Fill in card.h file with functions' prototypes and typedefs	<p>Use the following prototypes as is:</p> <ol style="list-style-type: none"> <li>1. EN_cardError_t getCardHolderName(ST_cardData_t *cardData);</li> <li>2. EN_cardError_t getCardExpiryDate(ST_cardData_t *cardData);</li> <li>3. EN_cardError_t getCardPAN(ST_cardData_t *cardData);</li> </ol> <p>Use the following typedef as-is:</p> <pre>typedef struct ST_cardData_t { uint8_t cardHolderName[25]; uint8_t primaryAccountNumber[20]; uint8_t cardExpirationDate[6]; }ST_cardData_t;</pre> <pre>typedef enum EN_cardError_t { OK, WRONG_NAME, WRONG_EXP_DATE, WRONG_PAN }EN_cardError_t;</pre> <p>You should deliver a screenshot for your card.h file</p>

CRITERIA	MEETS SPECIFICATIONS
Implement getCardHolderName function	<ol style="list-style-type: none"><li>1. This function will ask for the cardholder's name and store it into card data.</li><li>2. Card holder name is 24 characters string max and 20 min.</li><li>3. If the cardholder name is NULL, less than 20 characters or more than 24 will return WRONG_NAME error, else return OK.</li></ol> <p>You should deliver a maximum 2min video to discuss your implementation and run different test cases on this function</p>
Implement getCardExpiryDate function	<ol style="list-style-type: none"><li>1. This function will ask for the card expiry date and store it in card data.</li><li>2. Card expiry date is 5 characters string in the format "MM/YY", e.g "05/25".</li><li>3. If the card expiry date is NULL, less or more than 5 characters, or has the wrong format will return WRONG_EXP_DATE error, else return OK.</li></ol> <p>You should deliver a maximum 2min video to discuss your implementation and run different test cases on this function</p>

CRITERIA	MEETS SPECIFICATIONS
Implement getCardPAN function	<ol style="list-style-type: none"> <li>1. This function will ask for the card's Primary Account Number and store it in card data.</li> <li>2. PAN is 20 characters alphanumeric only string 19 character max, and 16 character min.</li> <li>3. If the PAN is NULL, less than 16 or more than 19 characters, will return WRONG_PAN error, else return OK.</li> </ol> <p>You should deliver a maximum 2min video to discuss your implementation and run different test cases on this function</p>

### Implement the terminal module

CRITERIA	MEETS SPECIFICATIONS
Fill in terminal.h file with functions' prototypes and typedefs	<p>Use the following prototypes as is:</p> <ol style="list-style-type: none"> <li>1. EN_terminalError_t getTransactionDate(ST_terminalData_t *termData);</li> <li>2. EN_terminalError_t isCardExpired(ST_cardData_t cardData, ST_terminalData_t termData);</li> <li>3. EN_terminalError_t isValidCardPAN(ST_cardData_t *cardData);</li> <li>4. EN_terminalError_t</li> </ol>

<b>CRITERIA</b>	<pre>getTransactionAmount(ST_terminalData_t *termData);</pre> <b>MEETS SPECIFICATIONS</b> 5. EN_terminalError_t <pre>isBelowMaxAmount(ST_terminalData_t *termData);</pre>
	<pre>6. EN_terminalError_t setMaxAmount(ST_terminalData_t *termData);</pre> <p>Use the following typedef as is:</p> <pre>typedef struct ST_terminalData_t { float transAmount; float maxTransAmount; uint8_t transactionDate[11]; }ST_terminalData_t;</pre> <pre>typedef enum EN_terminalError_t { OK, WRONG_DATE, EXPIRED_CARD, INVALID_CARD, INVALID_AMOUNT, EXCEED_MAX_AMOUNT, INVALID_MAX_AMOUNT }EN_terminalError_t ;</pre> <p>You should deliver a screenshot for your terminal.h file</p>

CRITERIA	MEETS SPECIFICATIONS
Implement getTransactionDate function	<ol style="list-style-type: none"><li>1. This function will ask for the transaction data and store it in terminal data.</li><li>2. Transaction date is 10 characters string in the format DD/MM/YYYY, e.g 25/06/2022.</li><li>3. If the transaction date is NULL, less than 10 characters or wrong format will return WRONG_DATE error, else return OK.</li></ol> <p>Optional: The function will read the current date from your computer and store it into terminal data with the mentioned size and format.</p> <p>You should deliver a maximum 2min video to discuss your implementation and run different test cases on this function</p>
Implement isCardExpried function	<ol style="list-style-type: none"><li>1. This function compares the card expiry date with the transaction date.</li><li>2. If the card expiration date is before the transaction date will return EXPIRED_CARD, else return OK.</li></ol> <p>You should deliver a maximum 2min video to discuss your implementation and run different test cases on this function</p>

CRITERIA	MEETS SPECIFICATIONS
Implement getTransactionAmount function	<ol style="list-style-type: none"><li>1. This function asks for the transaction amount and saves it into terminal data.</li><li>2. If the transaction amount is less than or equal to 0 will return INVALID_AMOUNT, else return OK.</li></ol> <p>You should deliver a maximum 2min video to discuss your implementation and run different test cases on this function</p>
Implement isBelowMaxAmount function	<ol style="list-style-type: none"><li>1. This function compares the transaction amount with the terminal max amount.</li><li>2. If the transaction amount is larger than the terminal max amount will return EXCEED_MAX_AMOUNT, else return OK.</li></ol> <p>You should deliver a maximum 2min video to discuss your implementation and run different test cases on this function</p>
Implement setMaxAmount function	<ol style="list-style-type: none"><li>1. This function sets the maximum allowed amount into terminal data.</li><li>2. Transaction max amount is a float number.</li><li>3. If transaction max amount less than or equal to 0 will return INVALID_MAX_AMOUNT error, else return OK.</li></ol> <p>You should deliver a maximum 2min video to discuss your implementation and run different</p>



CRITERIA	test cases on this function MEETS SPECIFICATIONS
----------	---

## Implement the server module

CRITERIA	MEETS SPECIFICATIONS
Fill in server.h file with functions' prototypes and typedefs	<p>Use the following prototypes as is:</p> <ol style="list-style-type: none"> <li>1. EN_transState_t recieveTransactionData(ST_transaction_t *transData);</li> <li>2. EN_serverError_t isValidAccount(ST_cardData_t *cardData);</li> <li>3. EN_serverError_t isAmountAvailable(ST_trminalData_t *termData);</li> <li>4. EN_serverError_t saveTransaction(ST_transaction_t *transData);</li> <li>5. EN_serverError_t getTransaction(uint32_t transactionSequenceNumber, ST_transaction_t *transData);</li> </ol> <p>Use the following typedef as-is:</p> <pre>typedef struct ST_transaction_t {     ST_cardData_t cardHolderData;     ST_trminalData_t terminalData;     EN_transState_t transState;     uint32_t transactionSequenceNumber; }ST_transaction;</pre> <pre>typedef enum EN_transState_t {     APPROVED, DECLINED, INSUFFICIENT_FUND</pre>

CRITERIA	APPROVED, DECLINED_INSUFFICIENT_FUND, DECLINED_STOLEN_CARD, <b>MEETS SPECIFICATIONS</b> INTERNAL_SERVER_ERROR }EN_transStat_t;
	<pre>typedef enum EN_serverError_t {     OK, SAVING_FAILED,     TRANSACTION_NOT_FOUND,     ACCOUNT_NOT_FOUND, LOW_BALANCE }EN_serverError_t;</pre> <pre>typedef struct ST_accountsDB_t {     float balance;     uint8_t primaryAccountNumber[20]; }ST_accountsDB_t;</pre> <p>You should deliver a screenshot for your server.h file.</p>
Implement server-side accounts' database	<ol style="list-style-type: none"> <li>1. Create a global array of ST_accountsDB_t for the valid accounts database</li> <li>2. Fill in the array initially with any valid data</li> <li>3. This array has a maximum of 255 element/account data</li> </ol> <p>You should deliver a screenshot of your accounts database array</p>

CRITERIA	MEETS SPECIFICATIONS
Implement server-side transactions' database	<ol style="list-style-type: none"><li>1. Create a global array of ST_transaction_t</li><li>2. Fill in the array initially with 0s.</li><li>3. This array has a maximum of 255 element/transaction data</li></ol> <p>You should deliver a screenshot of your transaction database array</p>
Implement recieveTransactionData function	<ol style="list-style-type: none"><li>1. This function will take all transaction data and validate its data.</li><li>2. It checks the account details and amount availability.</li><li>3. If the account does not exist return DECLINED_STOLEN_CARD, if the amount is not available will return DECLINED_INSUFFECIENT_FUND, if a transaction can't be saved will return INTERNAL_SERVER_ERROR and will not save the transaction, else returns APPROVED.</li><li>4. It will update the database with the new balance.</li></ol> <p>You should deliver a maximum 2min video to discuss your implementation and run different test cases on this function.</p>

CRITERIA	MEETS SPECIFICATIONS
Implement isValidAccount function	<ol style="list-style-type: none"><li>1. This function will take card data and validate these data.</li><li>2. It checks if the PAN exists or not in the server's database.</li><li>3. If the PAN doesn't exist will return DECLINED_STOLEN_CARD, else will return OK</li></ol> <p>You should deliver a maximum 2min video to discuss your implementation and run different test cases on this function</p>
Implement isAmountAvailable function	<ol style="list-style-type: none"><li>1. This function will take terminal data and validate these data.</li><li>2. It checks if the transaction's amount is available or not.</li><li>3. If the transaction amount is greater than the balance in the database will return LOW_BALANCE, else will return OK</li></ol> <p>You should deliver a maximum 2min video to discuss your implementation and run different test cases on this function</p>

CRITERIA	MEETS SPECIFICATIONS
Implement saveTransaction function	<ol style="list-style-type: none"> <li>1. This function will take all transaction data into the transactions database.</li> <li>2. It gives a sequence number to a transaction, this number is incremented once a transaction is processed into the server.</li> <li>3. If saves any type of transaction, APPROVED or DECLINED, with the specific reason for declining/transaction state.</li> <li>4. If transaction can't be saved will return SAVING_FAILED, else will return OK</li> </ol> <p>You should deliver a maximum 2min video to discuss your implementation and run different test cases on this function</p>

### Implement the application

CRITERIA	MEETS SPECIFICATIONS
Fill in application.h file with functions' prototypes	<p>Use the following prototypes as-is:</p> <pre>void appStart(void);</pre> <p>You should deliver a screenshot for your application.h file.</p>

CRITERIA	MEETS SPECIFICATIONS
Implement appStart function	<p>Please refer to the flow chart attached under the instructions video in order to implement this application. You should deliver:</p> <ol style="list-style-type: none"><li>1. All project folders and files</li><li>2. Video record where you will discuss your implementation (maximum 3min)</li></ol>

### Testing the application

CRITERIA	MEETS SPECIFICATIONS
Transaction approved user story	<p>As a bank customer have an account and has a valid and not expired card, I want to withdraw an amount of money less than the maximum allowed and less than or equal to the amount in my balance, so that I am expecting that the transaction is approved and my account balance is reduced by the withdrawn amount.</p> <p>You should deliver a video for testing this user story:</p> <ol style="list-style-type: none"><li>1- Mention test data you are using</li><li>2- Test result must be clear - is it passed or failed</li></ol>

CRITERIA	MEETS SPECIFICATIONS
<p>Exceed the maximum amount user story</p>	<p>As a bank customer have an account, that has a valid and not expired card, I want to withdraw an amount of money that exceeds the maximum allowed amount so that I am expecting that the transaction declined.</p> <p>You should deliver a video for testing this user story:</p> <p>1- Mention test data you are using 2- Test result must be clear - is it passed or failed</p>
<p>Insufficient fund user story</p>	<p>As a bank customer have an account and has a valid and not expired card, I want to withdraw an amount of money less than the maximum allowed and larger than the amount in my balance so that I am expecting that the transaction declined.</p> <p>You should deliver a video for testing this user story:</p> <p>1- Mention test data you are using 2- Test result must be clear - is it passed or failed</p>
<p>Expired card user story</p>	<p>As a bank customer have an account, have a valid but expired card, I want to withdraw an amount of money so that I expect that the transaction declined.</p> <p>You should deliver a video for testing this user story:</p> <p>1- Mention test data you are using 2- Test result must be clear - is it passed or failed"</p>

CRITERIA	MEETS SPECIFICATIONS
Invalid card user story	<p>As a bank customer have an account and has a valid and not expired stolen card, I want to block anyone from using my card so that I am expecting that any transaction made by this card is declined.</p> <p>You should deliver a video for testing this user story:</p> <ul style="list-style-type: none"><li>1- Mention test data you are using</li><li>2- Test result must be clear - is it passed or failed"</li></ul>

## Suggestions to Make Your Project Stand Out!

In getCardPAN function:

Give PAN that is a Luhn number, Luhn number generator, and checker

In terminal implement isValidCard function:

1. This function checks if the PAN is a Luhn number or not.
2. If PAN is not a Luhn number will return INVALID\_CARD, else return OK.

In server implement getTransaction function:

1. This function will take a transaction sequence number and search for this transaction in the database.



2. If the transaction can't be found will return TRANSACTION\_NOT\_FOUND, else will return OK and store the transaction in a structure

Server-side accounts DB:

1. Instead of a global array create a text file "Accounts DB.txt" that stores all account data and read this file into your application
2. Instead of a global array create a text file "Transactions DB.txt" where you will save all transactions and read if you need

Server-side transactions DB:

1. Instead of a global array create a text file "Transactions DB.txt" where you will save all transactions and read if you need

Fraud card user story:

As a bank administrator, I want to issue my own cards, so that I am expecting that any transaction made by any fraud card (failed in Luhn check) is declined.