Fluter basic widgets

1-Stateful vs Stateless

Stateless widgets:

are the widgets that don't change , they cannot change their state during the runTime .

```
class MyApp extends StatelessWidget {
    @override
    Widget build(BuildContext context) {
        return MaterialApp(
            title: 'Flutter Demo',
            theme: ThemeData(
                primarySwatch: Colors.blue,
            ),
            home: MyHomePage(title: 'Flutter Demo Home Page'),
            );
    }
}
```

StatefulWidgets:

Stateless widgets are the ones that changes its properties during run-time, they are dynamic

```
class MyApp extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    return MaterialApp(
        title: 'Flutter Demo',
        theme: ThemeData(
            primarySwatch: Colors.blue,
        ),
        home: MyHomePage(title: 'Flutter Demo Home Page'),
      );
  }
}
```

2- Scaffold

Implements the basic material design visual layout structure

```
return Scaffold(
  backgroundColor: Colors.blue,
  body: Center(
    child: Text("Scaffold"),
  ),
```

3-AppBar

App bars are typically used in the Scaffold.appBar property, which places the app bar as a fixed-height widget at the top of the screen

```
return Scaffold(
 appBar: AppBar(
   title: Text("AppBar"),
   automaticallyImplyLeading: false,
   backgroundColor: Colors.yellow,
   toolbarHeight: 100,
 backgroundColor: Colors.blue,
 body: Center(
   child: Text("Scaffold"),
```

4-floatingActionButton

A floating action button is a circular icon button that hovers over content to promote a primary action in the application

```
floatingActionButton: FloatingActionButton(
    child: Icon(
        Icons.add,
        color: Colors.white,
    ),
    onPressed: () {
        print("Floating action pressed");
    },
    ),
```

5- bottomNavigationBar

```
bottomNavigationBar: BottomNavigationBar(
   items: const <BottomNavigationBarItem>[
        BottomNavigationBarItem(
        icon: Icon(Icons.home),
        label: 'Home',
    ),
        BottomNavigationBarItem(
        icon: Icon(Icons.business),
        label: 'Business',
    ),
        BottomNavigationBarItem(
        icon: Icon(Icons.school),
        label: 'School',
    ),
    ],
    currentIndex: 0,
    selectedItemColor: Colors.amber[800],
    onTap: _onItemTapped,
    ),
```

```
void _onItemTapped(int index) {
   setState(() {
   });
}
```

6- Text

```
Text(
     "data",
     style: TextStyle(color: Colors.black, fontSize: 12.0),
     ),
```

7- Center

```
Center(
    child: Text(
      "data",
    ),
    ),
```

8- Container

```
Container(
  height: 100,
  width: 100,
  child: Center(
    child: Text(
        "Container",
        style: TextStyle(color: Colors.yellow),
    ),
  ),
  decoration: BoxDecoration(
        border: Border.all(color: Colors.yellow),
        borderRadius: BorderRadius.circular(20)),
),
```

9- Column

```
Container(
 height: 100,
 child: Center(
    child: Text(
      "Container",
      style: TextStyle(color: Colors.yellow),
  ),
  decoration: BoxDecoration(
      border: Border.all(color: Colors.yellow),
      borderRadius: BorderRadius.circular(20)),
),
Container (
 height: 400,
 child: Column (
    mainAxisAlignment: MainAxisAlignment.spaceBetween,
    crossAxisAlignment: CrossAxisAlignment.end,
```

```
children: [
    Text(
        "data",
    ),
    Text(
        "data",
    ),
    Text(
        "data",
    ),
    Text(
        "data",
    ),
    ],
    ],
    ],
}
```

10 - Row

```
Container(

height: 100,
width: 100,
child: Center(
child: Text(
    "Container",
    style: TextStyle(color: Colors.yellow),
    ),
),
decoration: BoxDecoration(
    border: Border.all(color: Colors.yellow),
    borderRadius: BorderRadius.circular(20)),
),
Container(
height: 200,
width: 600,
child: Row(
mainAxisAlignment: MainAxisAlignment.spaceBetween,
crossAxisAlignment: CrossAxisAlignment.end,
```

```
children: [
    Text(
        "data",
    ),
    Text(
        "data",
    ),
    Text(
        "data",
    ),
    Text(
        "data",
    ),
    ],
    ),
    ],
    ),
}
```

11- Stack

${\bf 12 - Single Child Scroll View}$

```
Container(
  height: 200,
  child: SingleChildScrollView(
    child: Column (
      children: [
        Text(
          "data",
        Text(
          "data",
        Text(
          "data",
        Text(
          "data",
        Text(
          "data",
        Text(
         "data",
        Text(
         "data",
        Text(
```

```
),
Text(
Text(
"data",
Text(
```

```
),
    Text(
        "data",
),
    Text(
        "data",
),
    Text(
        "data",
),
    ],
    ],
),
)
```

13- ListView

14-Listview.builder

```
Container(
    height: 200,
    width: 200,
    child: ListView.builder(
        itemBuilder: (BuildContext context, int index) {
            return Text("listView.builder");
        },
        itemCount: 100,
    ),
)
```

15-ListTile

```
Card(
    child: ListTile(
        leading: FlutterLogo(size: 56.0),
        title: Text('Two-line ListTile'),
        subtitle: Text('Here is a second line'),
        trailing: Icon(Icons.more_vert),
    ),
),
```

16-InkWell

```
InkWell(
  child: Text("inkWell"),
  onTap: () {
    print("inkwell tapped");
  },
)
```

17-GestureDetector

```
GestureDetector(
   child: Text("GestureDetector"),
   onTap: () {
   },
}
```

18 - Elevated Button

20-IconButton

```
IconButton(
   icon: const Icon(Icons.volume_up),
   tooltip: 'Increase volume by 10',
   onPressed: () {
      print("icon button pressed");
   },
),
```

21- Padding

```
Padding(
   padding: EdgeInsets.symmetric(vertical: 10, horizontal: 10),
   child: Text("PADDING"),
)
```

23-TextField

24 - Spacer

25 - Divider

```
Divider(
    height: 2,
    thickness: 3,
),
```

Vertical Divider

```
Container(
  height: 100,
  child: VerticalDivider(
    width: 10,
    color: Colors.red,
  ),
),
```