



What is ANTLR?

- ANTLR (ANother Tool for Language Recognition) is a powerful parser generator.
- ANTLR is a tool that translates your grammar to a parser/lexer in Java (or another target language) and the runtime needed by the generated parsers/lexers.
- From a grammar, ANTLR generates a parser that can build parse trees.

Identifiers

- Lexer rules names always start with a capital letter [UpperCase].
- Parser rules names always start with a lowercase letter. The initial character can be followed by uppercase and lowercase letters, digits, and underscores.
- Here are some sample names:
 - ID, ZERO //lexer rules
 - expr, start_rule //parser rules

Literals

- ANTLR does not distinguish between character and string literals as most languages do. All literal strings one or more characters in length are enclosed in single quotes, such as:
 - '0'
 - 'Hello'

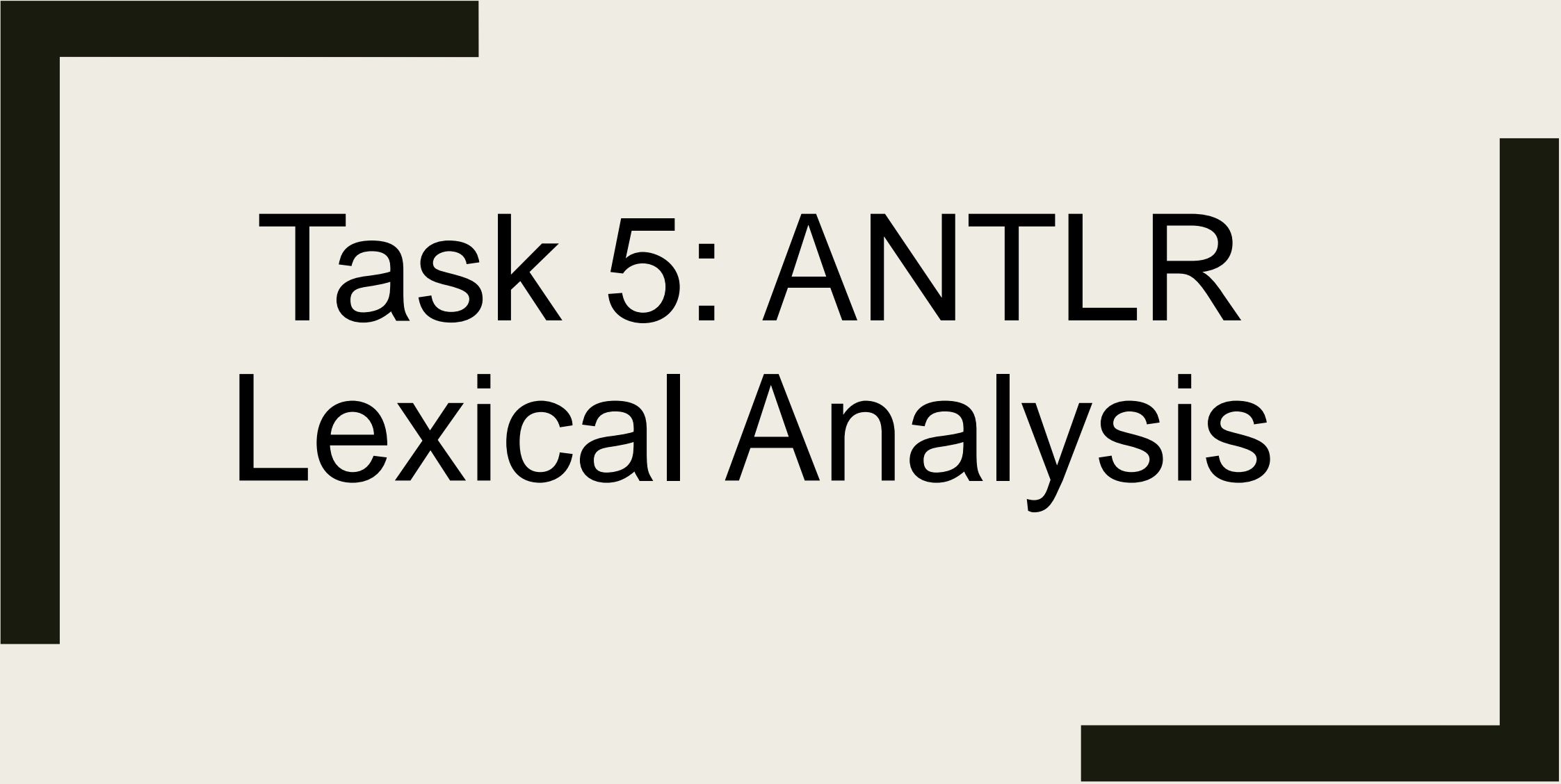
Actions

- Actions are blocks of text written in the target language [Java] and enclosed in curly braces. The recognizer triggers them according to their locations within the grammar.
- For example, the following rule emits "decl" after the parser has seen a valid declaration:

```
decl: type ID ';' {System.out.println("decl");};  
type: 'int' | 'float' ;
```

ANTLR

- For more information:
- <https://github.com/antlr/antlr4/blob/master/doc/index.md>

A thick black L-shaped frame is positioned around the text, with one corner at the top-left and the other at the bottom-right.

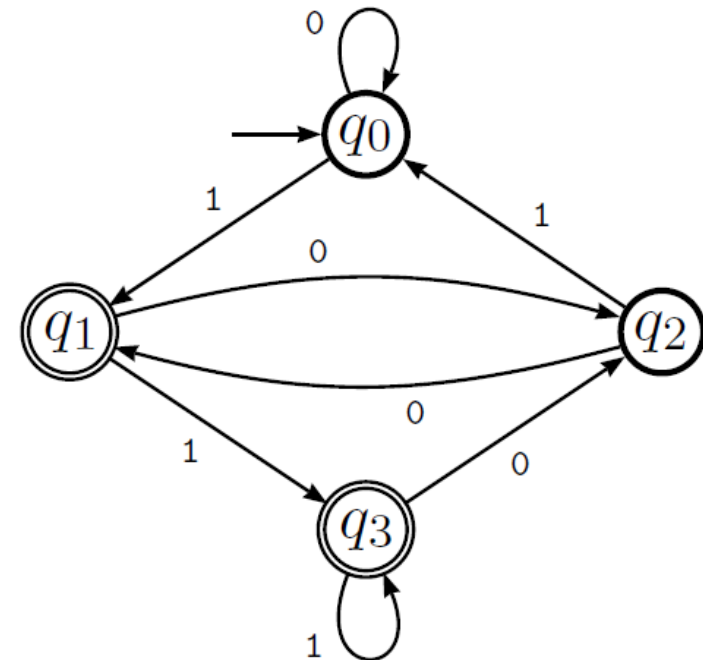
Task 5: ANTLR

Lexical Analysis

Task 5: ANTLR Lexical Analysis

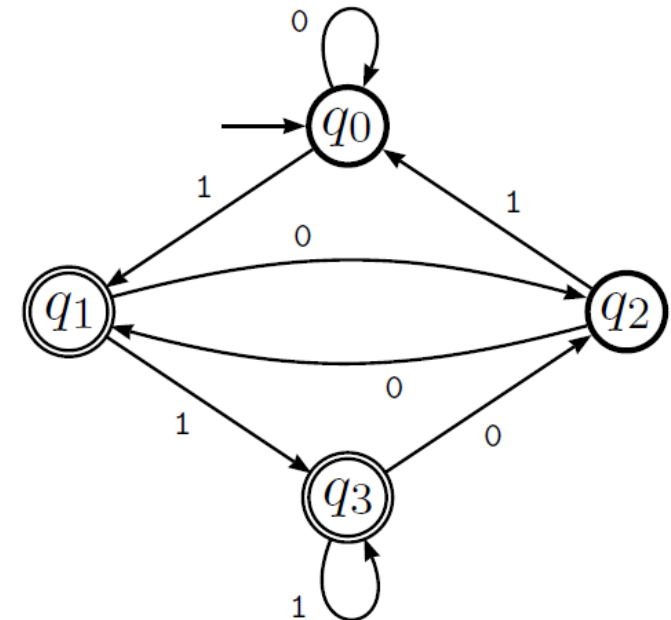
- You will implement an ANTLR lexical analyzer for the following fallback DFA:

0, 0, 1, ; 1, 2, 3, **00**; 2, 1, 0, ; 3, 2, 3, **11**#1, 3



Task 5: ANTLR Lexical Analysis

- Your task is to get the regular expression for this FDFA
- Then write its grammar using ANTLR
- For example, running the lexical analyzer implementing the FDFA on the string:
 - 100101 produces the output 1100





Setup



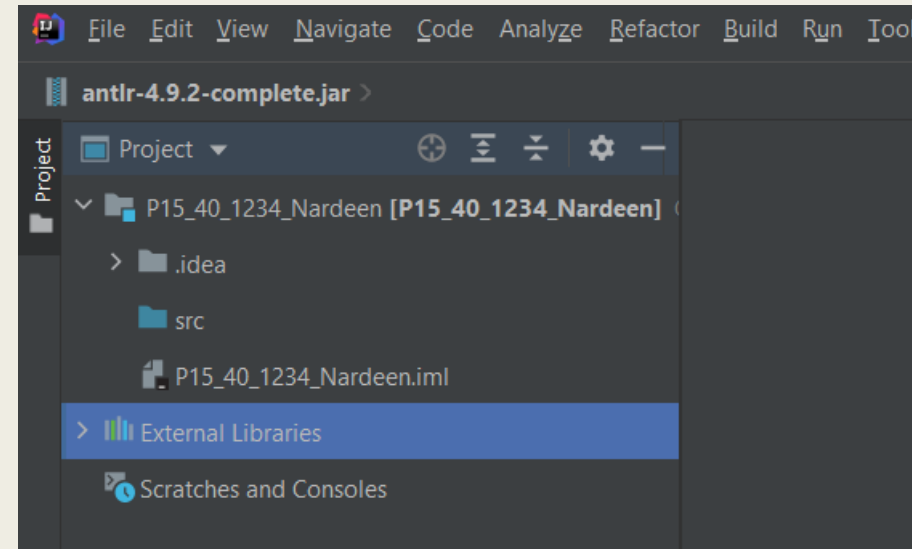
Setup

We should first:

1. Make sure you have JAVA installed and running
2. Download IntelliJ IDEA: <https://www.jetbrains.com/idea/download/>
 - a. Please install and activate it before the session.
 - b. Either Community and Ultimate will work.
3. Download ANTLR v4:
<https://www.antlr.org/download/antlr-4.9.2-complete.jar>
4. Download ANTLR v4 plugin:
<https://plugins.jetbrains.com/files/7358/108410/antlr-intellij-plugin-v4-1.16.zip>

Setup

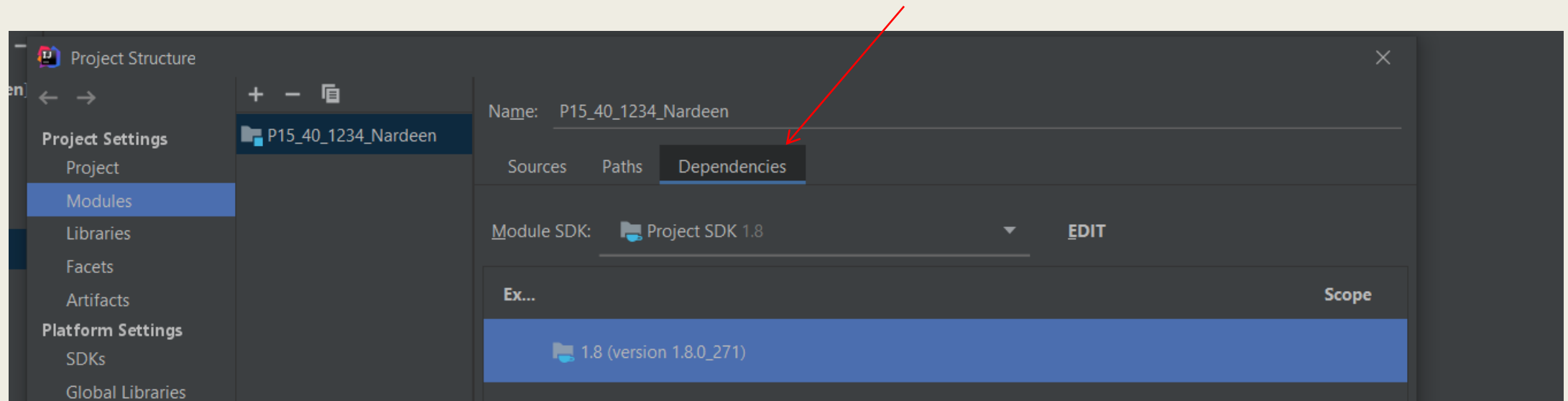
- Open IntelliJ
- Create a new project:
 - **File > New > Project**
 - Filename: [LabNo_ID_Name], ex: P15_40_1234_Nardeen



Setup

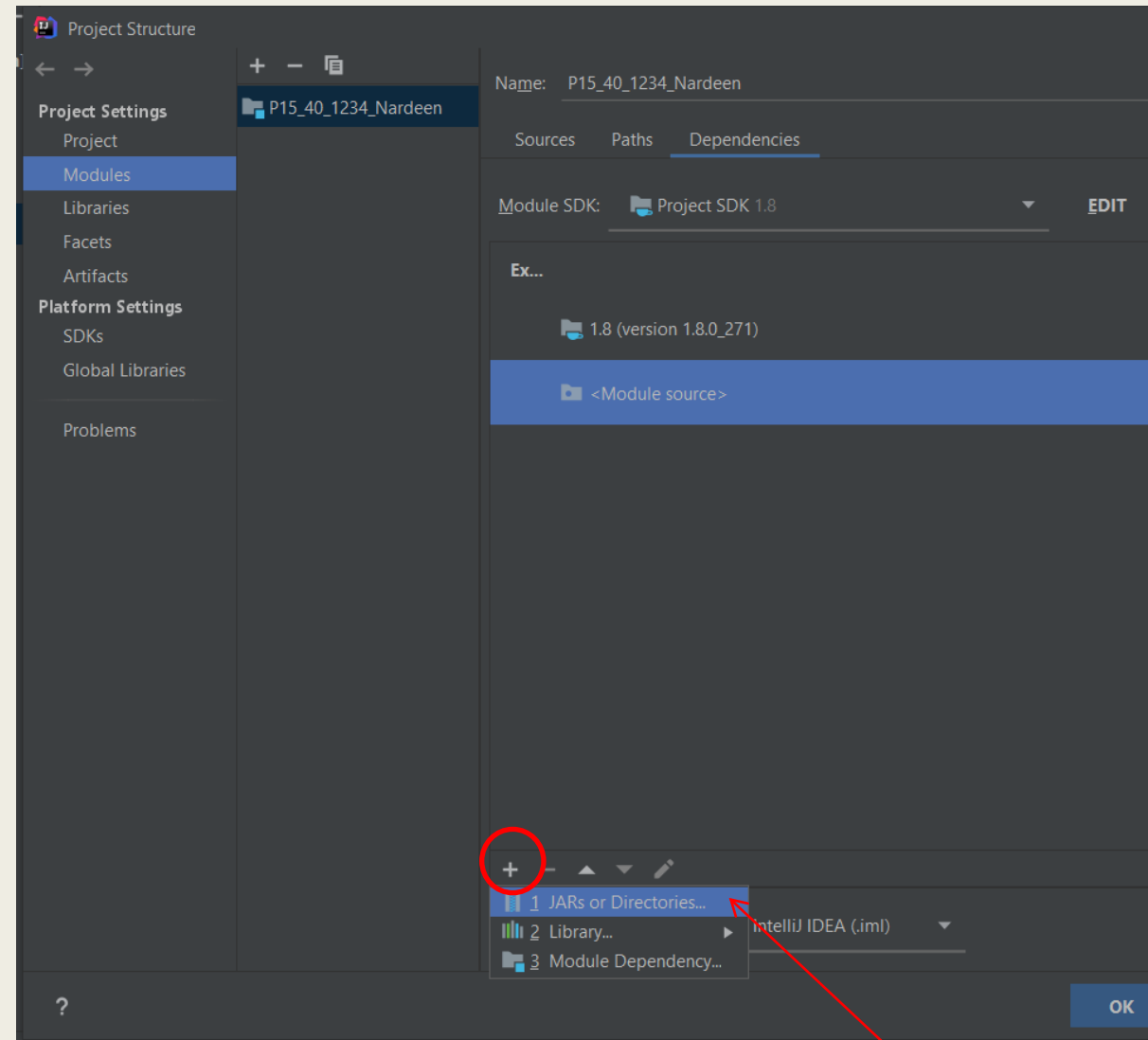
You should add the ANTLR plugin in intellj:

- **File > Project Structure > Modules > Dependencies**



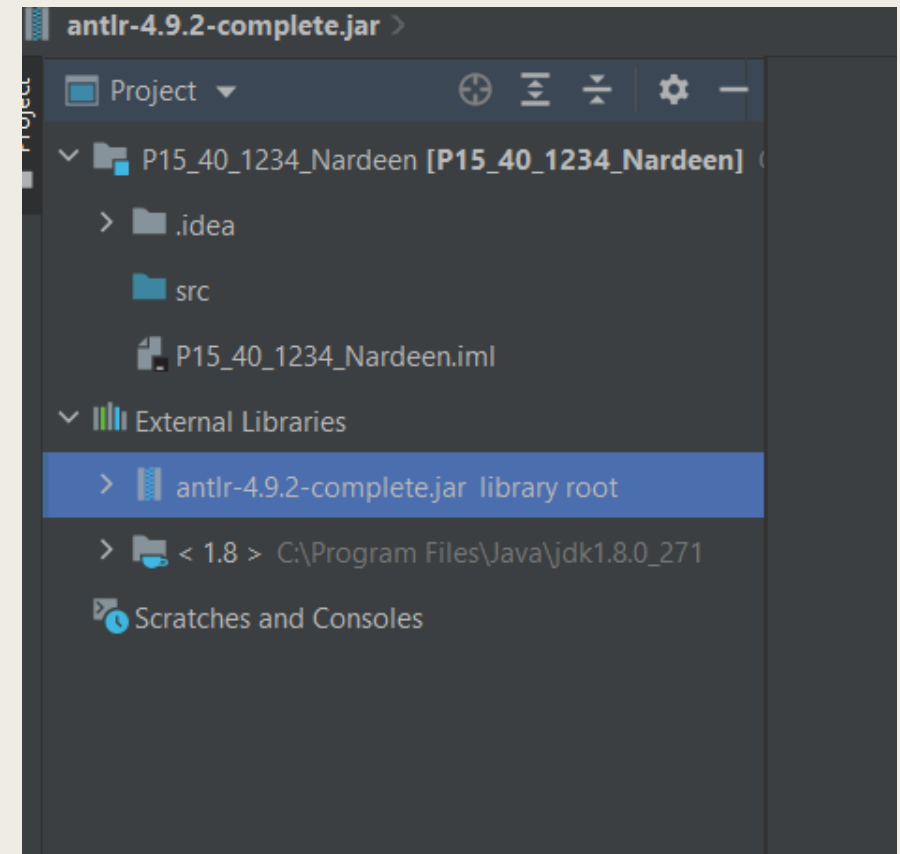
Setup

- Then Add '+' > **1 JARs or Directories**
- Choose ANTLR (.jar) > **Ok** > **OK**



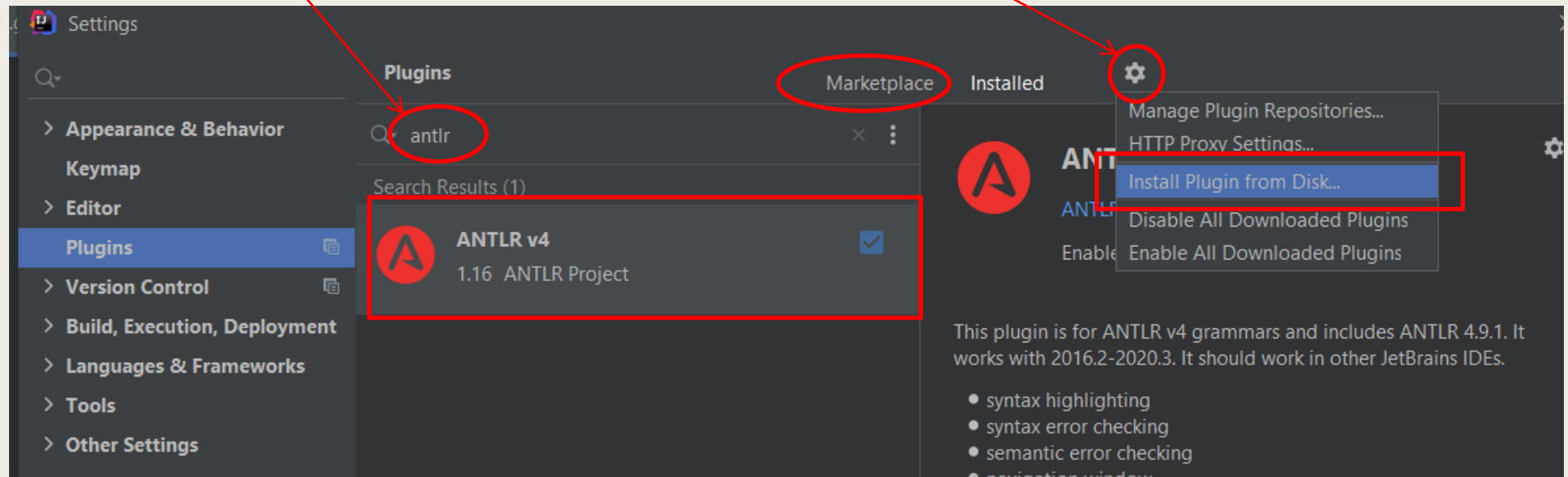
Setup

- You will find the plugin appears in the **External Libraries**



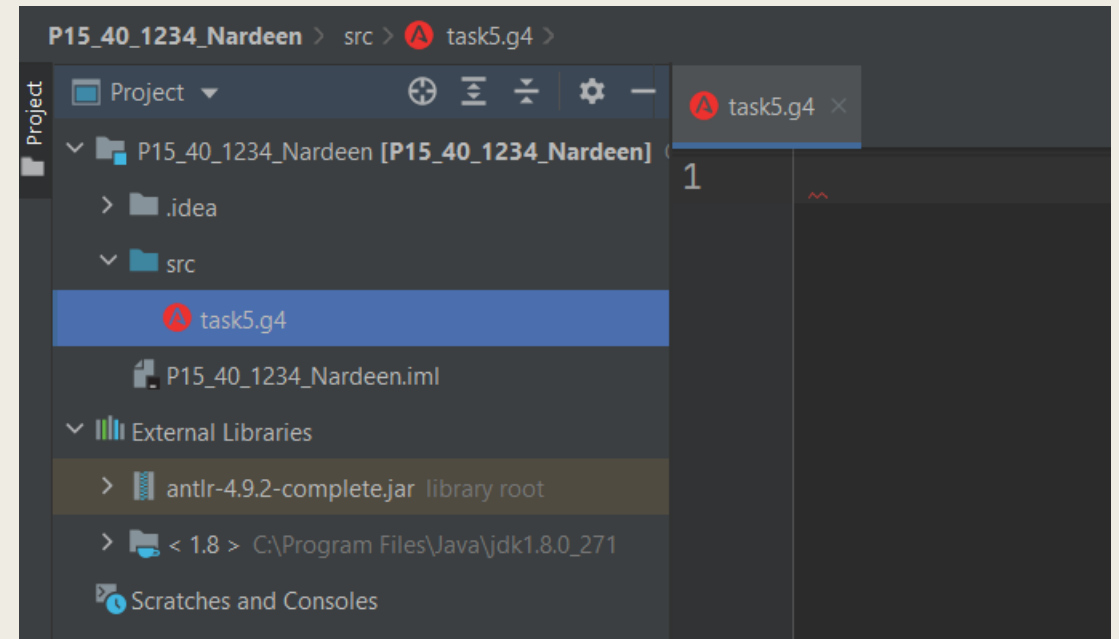
Setup

- File > Settings > Plugins > Add the plugin either from:
 - Marketplace > Write ANTLR OR Install Plugin from disk (.zip)



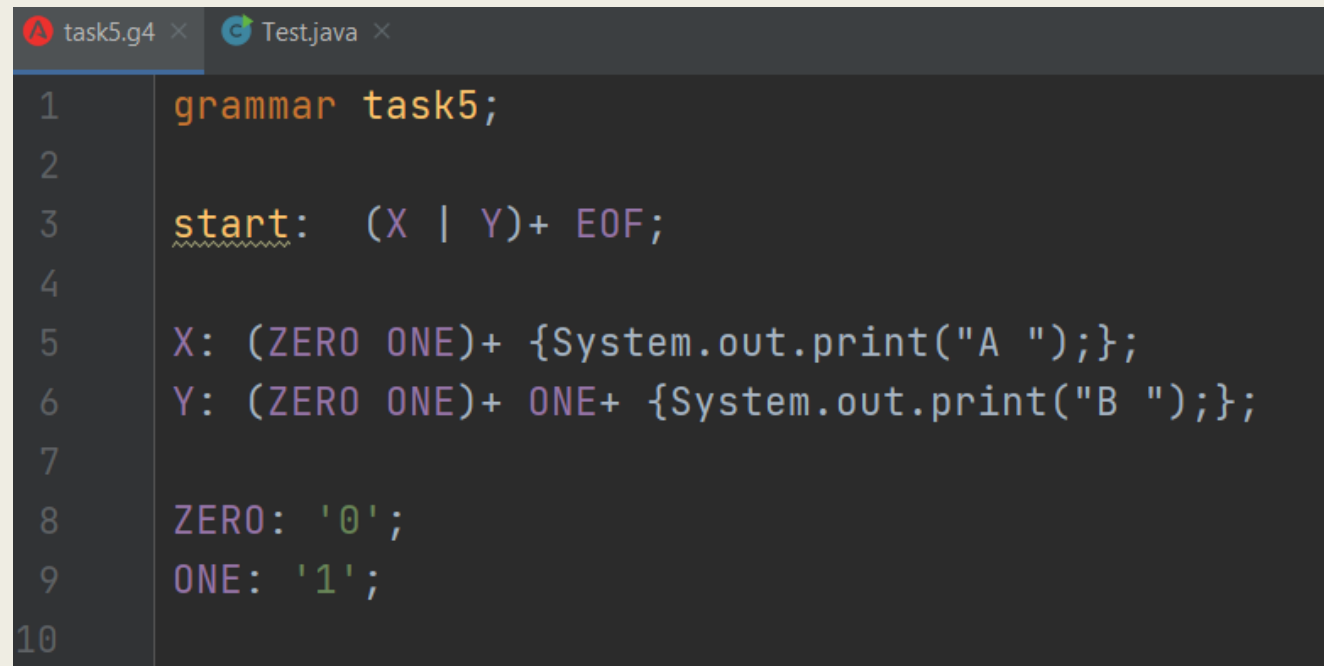
Setup

- From **src** > Right Click > **New** > **File** > **task5.g4**



Setup

- Start write your Grammar
 - *The filename is the same name of the grammar*

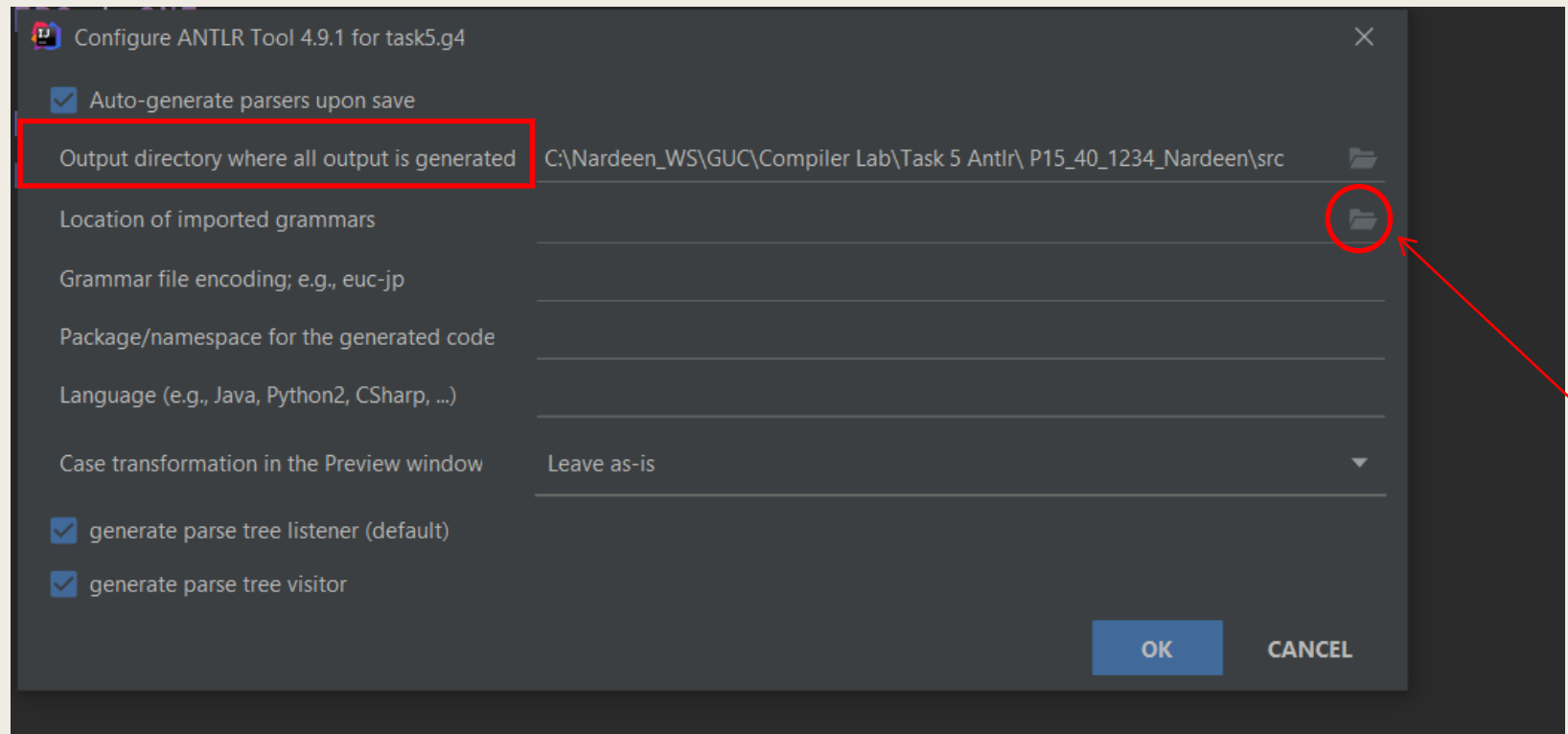


The screenshot shows a code editor with two tabs: 'task5.g4' (active) and 'Test.java'. The 'task5.g4' tab contains the following grammar rules:

```
1  grammar task5;
2
3  start: (X | Y)+ EOF;
4
5  X: (ZERO ONE)+ {System.out.print("A ");};
6  Y: (ZERO ONE)+ ONE+ {System.out.print("B ");};
7
8  ZERO: '0';
9  ONE: '1';
10
```

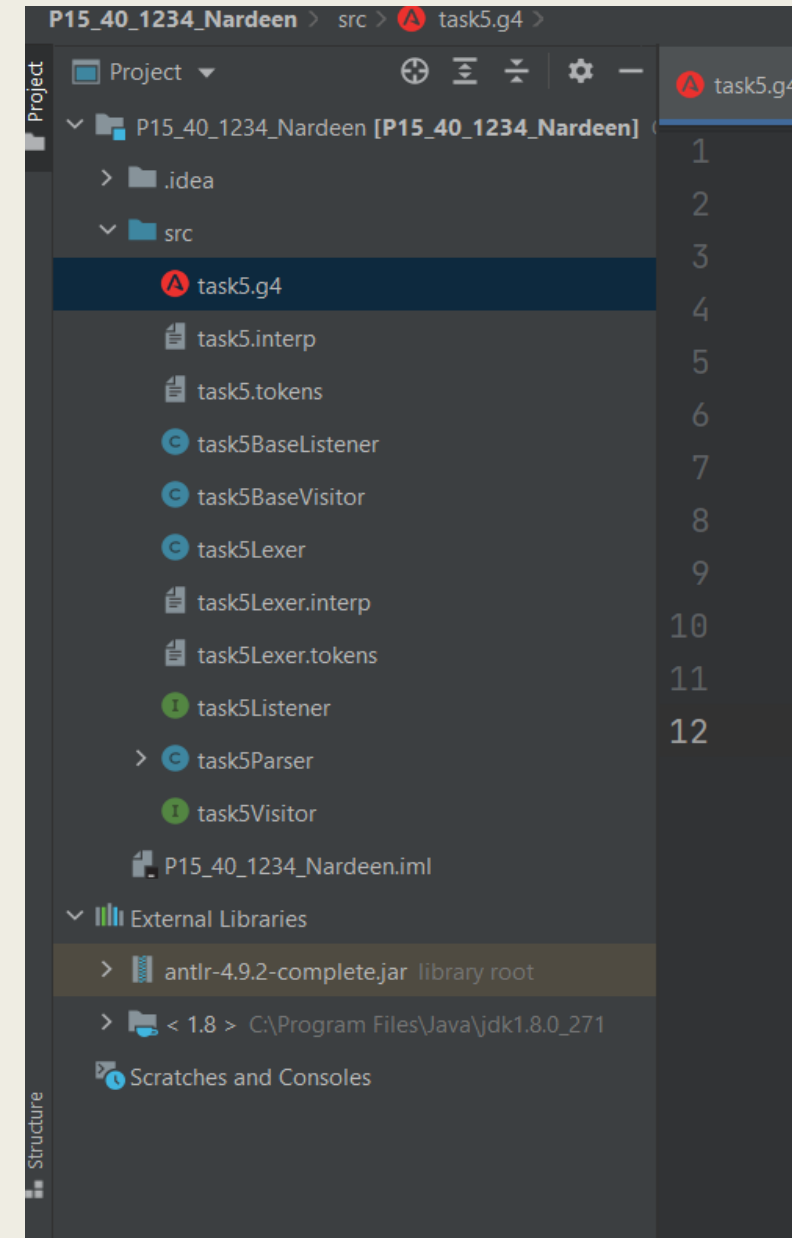
Setup

- Right click in the g4 file > **Configure ANTLR** > **Output directory** > Change to the src directory



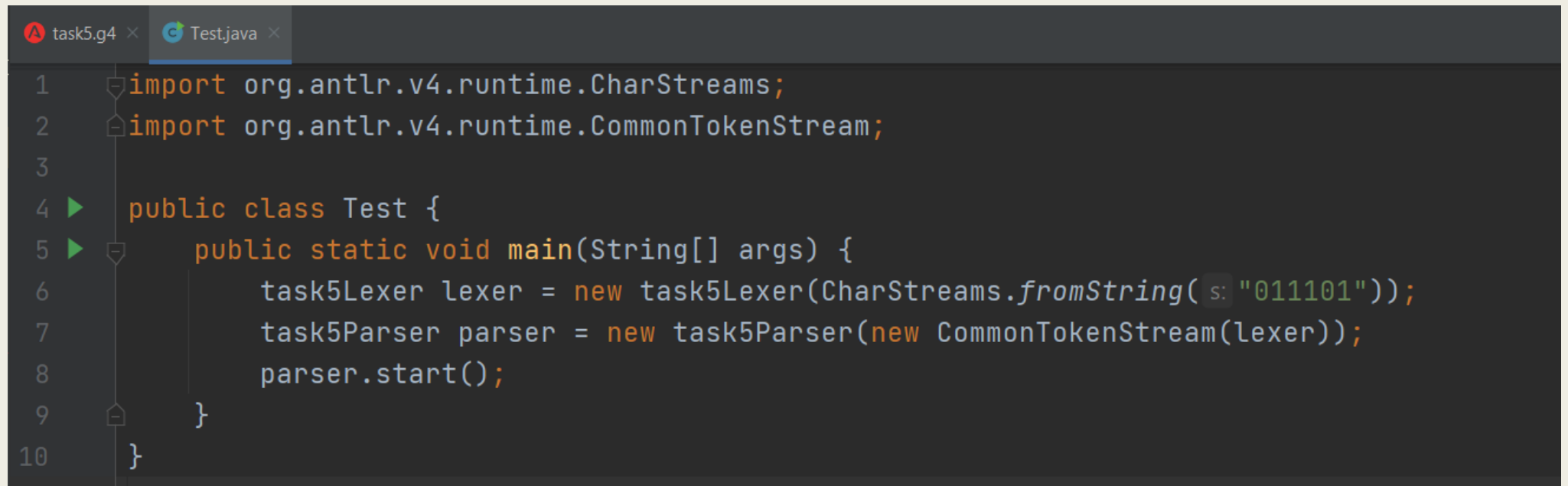
Setup

- Right click in the g4 file > **Generate ANTLR Recognizer**



Setup

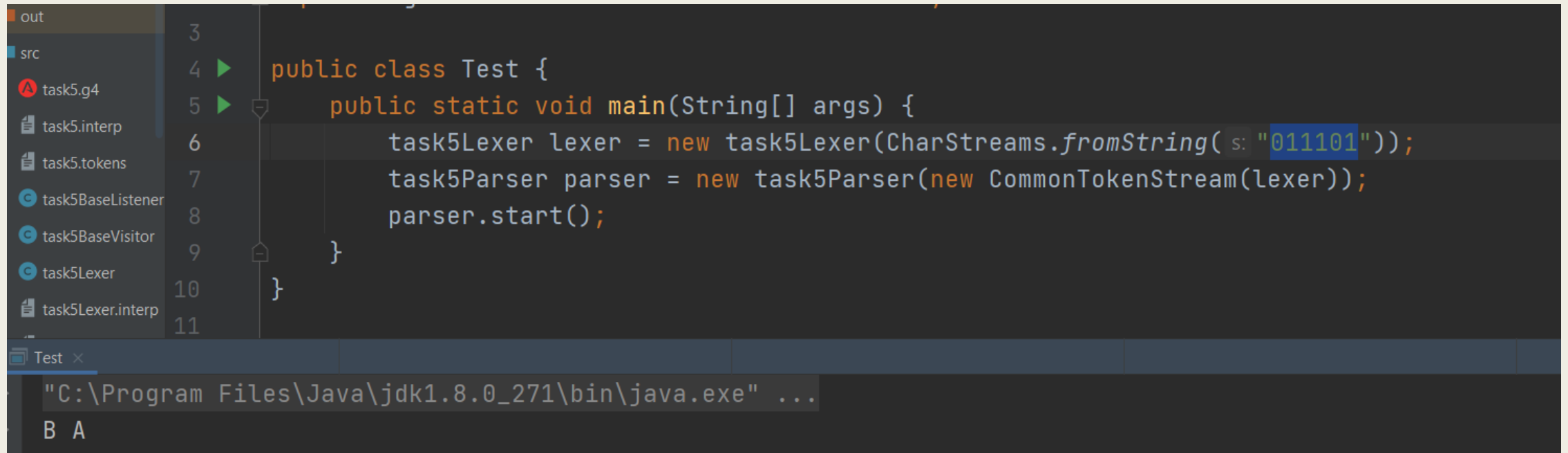
- Create a new java class
 - **New > Java Class > Test**
 - You will find this class on MET website
 - **parser.start()**
 - **start** is the name of the start rule of your grammar



```
task5.g4 x Test.java x
1  import org.antlr.v4.runtime.CharStreams;
2  import org.antlr.v4.runtime.CommonTokenStream;
3
4  public class Test {
5      public static void main(String[] args) {
6          task5Lexer lexer = new task5Lexer(CharStreams.fromString("011101"));
7          task5Parser parser = new task5Parser(new CommonTokenStream(lexer));
8          parser.start();
9      }
10 }
```

Setup

- Now you can run your grammar on any binary string
- For example: "0111101" > B A



The screenshot shows an IDE with a project named 'task5.g4'. The 'src' folder contains several files: 'task5.interp', 'task5.tokens', 'task5BaseListener', 'task5BaseVisitor', 'task5Lexer', and 'task5Lexer.interp'. The 'Test' class is open, showing the following code:

```
3  
4 public class Test {  
5     public static void main(String[] args) {  
6         task5Lexer lexer = new task5Lexer(CharStreams.fromString(s: "0111101"));  
7         task5Parser parser = new task5Parser(new CommonTokenStream(lexer));  
8         parser.start();  
9     }  
10 }  
11
```

The output window at the bottom shows the command executed: `"C:\Program Files\Java\jdk1.8.0_271\bin\java.exe" ...` and the output: `B A`.

Setup

- We can also run the grammar and see the parse tree:
 - Right click on the start of your regular expression in the grammar, then choose **Test Rule start**
- Now **Antlr Preview** is opened at the bottom, you can write any string, and see its parse tree.
- Also if there is an error in tokens, it will appear at the bottom.

