



Compilers Project

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Project Overview:

A simple compiler using Lex and Yacc programming languages with simple GUI where you can declare variables, constant and use Mathematical and logical expressions, Assignment statement, If-then-else statement, while loops, repeat-until loops, for loops, switch statement and also you can write Block structure (nested scopes where variables may be declared at the beginning of blocks).

Tools and Technologies used:

- Flex
- Bison
- Dev-Cpp (GCC)

List of tokens and a description of each.

Token	Description
{	OBRACE
{	EBRACE
(ORBRACKET
)	ERBRACKET
•	SEMICOLON
:	COLON
,	COMMA
++	INCREMENT
	DECREMENT
+=	PLUS EQUAL
-=	MINUS EQUAL
*=	MULTIPLY EQUAL
/=	DIVIDE EQUAL
>	GREATER THAN
<	LESS THAN
>=	GREATER THAN OR EQUAL
<=	LESS THAN OR EQUAL
==	EQUILTY CONDITION
!=	NOT EQUAL
+	PLUS
-	MINUS

*	MULTIPLY
/	DIVIDE
٨	POWER
=	ASSIGN
%	Get REMAINDER
&&	AND
	OR
!	NOT
while	WHILE LOOP
for	for LOOP
if	If condition
else	else
print	PRINT
bool	BOOLEAN
int	INTEGER
float	FLOAT
double"	DOUBLE
long	LONG
char	CHAR;
string	STRING
const	CONSTANT
do	DO
break	BREAK
switch	SWITCH
case	CASE
false	FALSE
true	TRUE
default	DEFAULT
return	RETURN

List of the language production rules:

```
Type:
              INT {$$=0;}
                | FLOAT { $$=1; }
               | CHAR {$$=2:}
               | STRING {$$=3;}
               | BOOL {$$=4;}
                                                   {$$=5;}
Constant : CONST INT
                   | CONST FLOAT
                                                      {$$=6;}
                   | CONST CHAR
                                                      {$$=7;}
                   | CONST STRING {$$=8;}
                   | CONST BOOL
                                                                                              { char c[] = {}; ftoa(\$1, c, 6); \$\$ = con(c, 1); }
no declaration: FLOATNUMBER
              | INTEGERNUMBER
                                                                                             { char c[] = {}; itoa($1, c, 10); $$ = con(c, 0); }
                                                                                            { $$ = getId($1,brace); }
               | IDENTIFIER
               | no_declaration DIV no_declaration {$$= opr(DIV, 2 ,$1,$3);}
               | no declaration REM no declaration {$$= opr(REM, 2 ,$1,$3);}
               | no_declaration POWER no_declaration {$$= opr(POWER, 2 ,$1,$3);}
               | MINUS no declaration %prec UMINUS {$$ = opr(UMINUS, 1, $2); }
                | IDENTIFIER INCREMENT
                                                                                             {$$=opr(INCREMENT,1,$1);}
                                                                                            {$$=opr(DECREMENT,1,$1);}
                I IDENTIFIER DECREMENT
                | ORBRACKET no_declaration ERBRACKET {$$=$2;}
                                                                                                   {$$=opr(INCREMENT,1,$1);}
increments: IDENTIFIER INCREMENT
                                                                                                     {$$=opr(DECREMENT,1,$1);}
                 | IDENTIFIER DECREMENT
                 | SECONTIFIER PEQUAL no_declaration | SECONTIFIER MEQUAL no_declaration | SECONTIFIER MULEQUAL no_declaratio
forExpression : increments
                                                                                                          {$$=$1;}
                           | IDENTIFIER ASSIGN no declaration {$$ = opr(ASSIGN, 2, getId($1,brace), $3);};
booleanExpression: expression AND expression
                                                                                                        { $$ = opr(AND, 2, $1, $3); }
                        | expression OR expression
                                                                                                          \{ \$\$ = opr(OR, 2, \$1, \$3); \}
                         | NOT expression
                                                                                                        { $$ = opr(NOT, 1, $2); }
                                                                                                       { $$ = opr(GREATER, 2, $1, $3); }
                         | DataTypes GREATER DataTypes
                         | DataTypes LESS DataTypes
                                                                                                        { $$ = opr(LESS, 2, $1, $3); }
                         | DataTypes GE DataTypes
                                                                                                        { $$ = opr(GE, 2, $1, $3); }
                                                                                                        { $$ = opr(LE, 2, $1, $3); }
                         | DataTypes LE DataTypes
                         | DataTypes NE DataTypes
                                                                                                          \{ \$\$ = opr(NE, 2, \$1, \$3); \}
                         | DataTypes EQ DataTypes
                                                                                                          \{ \$\$ = opr(EQ, 2, \$1, \$3); \}
                         | ORBRACKET booleanExpression ERBRACKET { $$ = $2; }
```

```
stmt: Type IDENTIFIER SEMICOLON %prec IFX
                                                           {$$=id(indexCount,$1,brace,Accepted,$2);printf("Declaration\n");indexCount++;}
      | IDENTIFIER ASSIGN expression SEMICOLON
                                                           {$$ = opr(ASSIGN,2, getId($1,brace), $3); printf("Assignment\n");}
      | Type IDENTIFIER ASSIGN expression SEMICOLON
                                                           {$$ = opr(ASSIGN,2, id(indexCount,$1,brace,Accepted,$2), $4); indexCount++; printf
      | Constant IDENTIFIER ASSIGN expression SEMICOLON { $$ = opr(ASSIGN,2, id(indexCount,$1,brace,Constant,$2), $4); indexCount++;printf(
      | increments SEMICOLON
                                                          {$$=$1; printf("Increments\n");}
      | WHILE ORBRACKET expression ERBRACKET stmt
                                                          {$$ = opr(WHILE,2, $3, $5); printf("While loop\n");}
      | DO braceScope WHILE ORBRACKET expression ERBRACKET SEMICOLON {$$ = opr(DO,2, $2, $5);printf("Do while\n");}
      | FOR ORBRACKET INT IDENTIFIER ASSIGN INTEGERNUMBER SEMICOLON
        expression SEMICOLON
        forExpression ERBRACKET
        braceScope
                                                     \{\text{char c}[] = \{\}; \text{ itoa}(\$6, c, 10); \$\$ = \text{opr}(FOR, 4, \text{opr}(ASSIGN, 2, \text{getId}(\$4, \text{brace}), \text{con}(c, 0)\}
      | IF ORBRACKET expression ERBRACKET braceScope %prec IFX
                                                              {$$ = opr(IF, 2, $3, $5);printf("If statement\n");}
      | SWITCH ORBRACKET IDENTIFIER ERBRACKET switchScope
                                                             {$$ = opr(SWITCH, 2, $3, $5);printf("Switch case\n");}
                                                              {$$ = opr(PRINT, 1, $2); printf("Print\n");}
      | PRINT expression SEMICOLON
      | braceScope
                                                              {$$=$1; printf("New braces scope\n");}
 DataTypes:no_declaration
                                   { $$ = $1; }
         | CHARACTER \cdot { $$ = con($1, 2); }
          | FALSE
                                   { $$ = con("false", 4); }
          I TRUE
                                   { $$ = con("true", 4); }
          | TEXT
                                   \{ \$\$ = con(\$1, 3); \};
 expression: DataTypes
                                                 \{ \$\$ = \$1; \}
              | booleanExpression { $$ = $1;
                                                                  } ;
 caseExpression: DEFAULT COLON stmtlist BREAK SEMICOLON { $$ = opr(DEFAULT, 2, $3, opr(BREAK, 0)); }
          | CASE INTEGERNUMBER COLON stmtlist BREAK SEMICOLON caseExpression { char c[] = {}; itoa($2, c, 10);
```

List of the quadruples and a short description of each:

Quadruple	Description
mov R1, v	Move value to R1
Jnz L	Jump to label L if equal zero
jmp Label	Unconditional jump to Label L
neg R1, R2	R1=-R2
add R3, R2, R1	R3=R1+R2
sub R3, R2, R1	R3=R1-R2
mul R3, R2, R1	R3=R1*R2
div R3, R2, R1	R3=R1/R2
power R3, R2, R1	R3=R1 POW R2
compGREATER R3, R2, R1	Compare if R1 > R2 and result in R3
compLESS R3, R2, R1	Compare if R1 < R2 and result in R3
compGE R3, R2, R1	Compare if R1 >= R2 and result in R3
compLE R3, R2, R1	Compare if R1 <= R2 and result in R3
compNE R3, R2, R1	Compare if R1 != R2 and result in R3
compEQ R3, R2, R1	Compare if R1 == R2 and result in R3
inc R1	Value in R1++
dec R1	Value in R1
add R3, R2, R1	x+=2
mov v , R1	Assign x=2