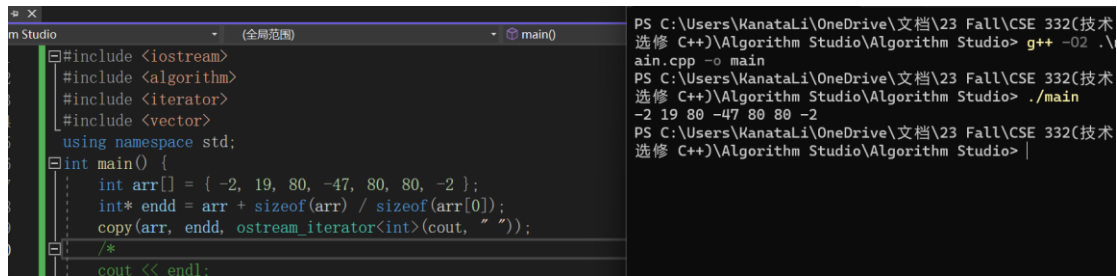


1.

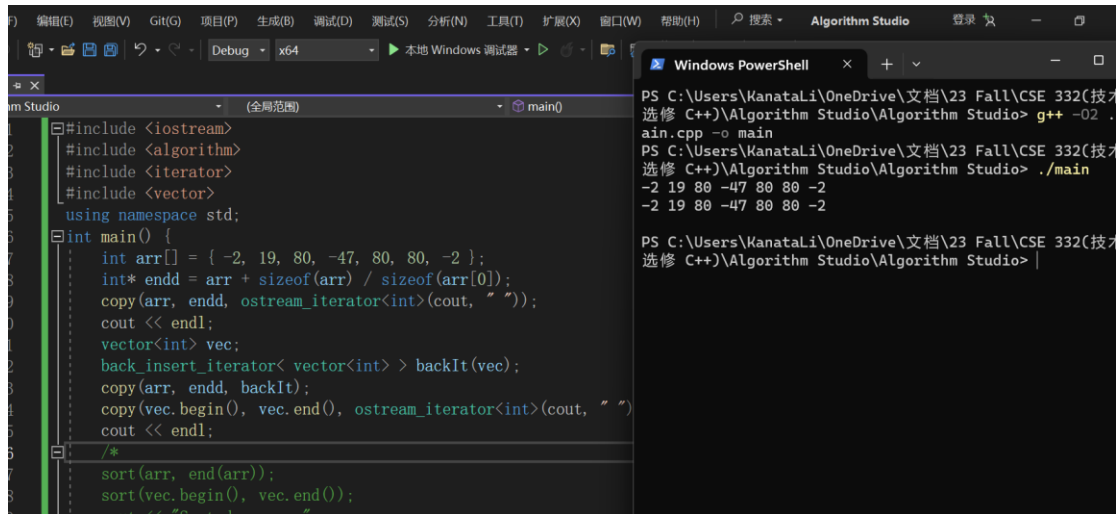


```
#include <iostream>
#include <algorithm>
#include <iterator>
#include <vector>
using namespace std;

int main() {
    int arr[] = { -2, 19, 80, -47, 80, 80, -2 };
    int* endd = arr + sizeof(arr) / sizeof(arr[0]);
    copy(arr, endd, ostream_iterator<int>(cout, " "));
    /*
    cout << endl;
    */
}
```

```
PS C:\Users\KanataLi\OneDrive\文档\23 Fall\CSE 332(技术选修 C++)\Algorithm Studio\Algorithm Studio> g++ -O2 .\main.cpp -o main
PS C:\Users\KanataLi\OneDrive\文档\23 Fall\CSE 332(技术选修 C++)\Algorithm Studio\Algorithm Studio> ./main
-2 19 80 -47 80 80 -2
PS C:\Users\KanataLi\OneDrive\文档\23 Fall\CSE 332(技术选修 C++)\Algorithm Studio\Algorithm Studio> |
```

2.

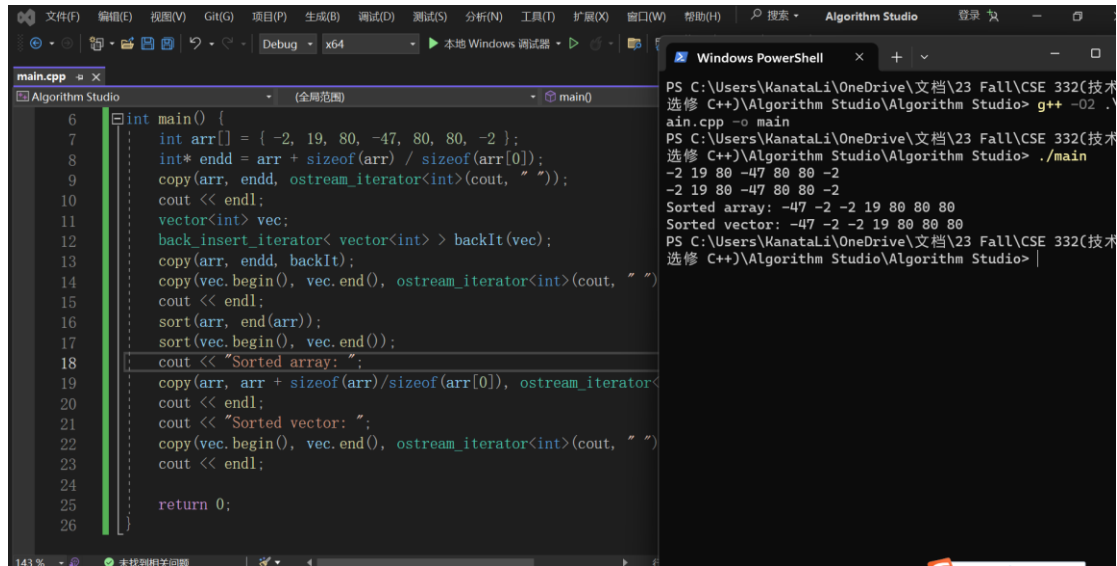


```
#include <iostream>
#include <algorithm>
#include <iterator>
#include <vector>
using namespace std;

int main() {
    int arr[] = { -2, 19, 80, -47, 80, 80, -2 };
    int* endd = arr + sizeof(arr) / sizeof(arr[0]);
    copy(arr, endd, ostream_iterator<int>(cout, " "));
    cout << endl;
    vector<int> vec;
    back_insert_iterator< vector<int> > backIt(vec);
    copy(arr, endd, backIt);
    copy(vec.begin(), vec.end(), ostream_iterator<int>(cout, " "));
    cout << endl;
    /*
    sort(arr, end(arr));
    sort(vec.begin(), vec.end());
    cout << "Sorted array: ";
    */
}
```

```
PS C:\Users\KanataLi\OneDrive\文档\23 Fall\CSE 332(技术选修 C++)\Algorithm Studio\Algorithm Studio> g++ -O2 .\main.cpp -o main
PS C:\Users\KanataLi\OneDrive\文档\23 Fall\CSE 332(技术选修 C++)\Algorithm Studio\Algorithm Studio> ./main
-2 19 80 -47 80 80 -2
-2 19 80 -47 80 80 -2
PS C:\Users\KanataLi\OneDrive\文档\23 Fall\CSE 332(技术选修 C++)\Algorithm Studio\Algorithm Studio> |
```

3.



```
int main() {
    int arr[] = { -2, 19, 80, -47, 80, 80, -2 };
    int* endd = arr + sizeof(arr) / sizeof(arr[0]);
    copy(arr, endd, ostream_iterator<int>(cout, " "));
    cout << endl;
    vector<int> vec;
    back_insert_iterator< vector<int> > backIt(vec);
    copy(arr, endd, backIt);
    copy(vec.begin(), vec.end(), ostream_iterator<int>(cout, " "));
    cout << endl;
    sort(arr, end(arr));
    sort(vec.begin(), vec.end());
    cout << "Sorted array: ";
    copy(arr, arr + sizeof(arr)/sizeof(arr[0]), ostream_iterator<int>(cout, " "));
    cout << endl;
    cout << "Sorted vector: ";
    copy(vec.begin(), vec.end(), ostream_iterator<int>(cout, " "));
    cout << endl;
    return 0;
}
```

```
PS C:\Users\KanataLi\OneDrive\文档\23 Fall\CSE 332(技术选修 C++)\Algorithm Studio\Algorithm Studio> g++ -O2 .\main.cpp -o main
PS C:\Users\KanataLi\OneDrive\文档\23 Fall\CSE 332(技术选修 C++)\Algorithm Studio\Algorithm Studio> ./main
-2 19 80 -47 80 80 -2
-2 19 80 -47 80 80 -2
Sorted array: -47 -2 -2 19 80 80 80
Sorted vector: -47 -2 -2 19 80 80 80
PS C:\Users\KanataLi\OneDrive\文档\23 Fall\CSE 332(技术选修 C++)\Algorithm Studio\Algorithm Studio> |
```

4.

```

Algorithm Studio (全局范围) findRepeat<Iterator>
1 #include <iostream>
2 #include <algorithm>
3 #include <iterator>
4 #include <vector>
5 #include <set>
6 using namespace std;
7 template <typename Iterator> <T> 提供 IntelliSense 的示例模板参数
8 inline void findRepeat(Iterator start, Iterator end) {
9     //set<typename iterator_traits<Iterator>::value_type> seen;
10    while (start != end) {
11        //if (seen.count(*start)) {
12        //    ++start;
13        //    continue;
14        //}
15        auto repeat = adjacent_find(start, end);
16        if (repeat == end) break;
17        auto next = find_if(repeat + 1, end, [repeat](const auto& x) { return x != *repeat; });
18        cout << *repeat << " ";
19        for (auto it = repeat + 1; it != next; ++it) {
20            cout << *it << " ";
21        }
22        cout << endl;
23        // seen.insert(*repeat);
24        start = next;
25    }
26 }

```

```

选修 C++\Algorithm Studio\Algorithm Studio> g++ -O2 .\main.cpp -o main
PS C:\Users\KanataLi\OneDrive\文档\23 Fall\CSE 332(技术选修 C++)\Algorithm Studio\Algorithm Studio> ./main
-2 19 80 -47 80 80 -2
-2 19 80 -47 80 80 -2
Sorted array: -47 -2 -2 19 80 80 80
Sorted vector: -47 -2 -2 19 80 80 80
-2 -2
80 80 80
-2 -2
80 80 80
PS C:\Users\KanataLi\OneDrive\文档\23 Fall\CSE 332(技术选修 C++)\Algorithm Studio\Algorithm Studio> |

```

```

Algorithm Studio (全局范围)
40 copy(arr, arr + sizeof(arr)/sizeof(arr[0]), ostream_iterator<int>
41 cout << endl;
42 cout << "Sorted vector: ";
43 copy(vec.begin(), vec.end(), ostream_iterator<int>(cout, " "));
44 cout << endl;
45 findRepeat(begin(arr), end(arr));
46 findRepeat(vec.begin(), vec.end());
47 return 0;
48

```

```

PS C:\Users\KanataLi\OneDrive\文档\23 Fall\CSE 332(技术选修 C++)\Algorithm Studio\Algorithm Studio> g++ -O2 .\main.cpp -o main
PS C:\Users\KanataLi\OneDrive\文档\23 Fall\CSE 332(技术选修 C++)\Algorithm Studio\Algorithm Studio> ./main
-2 19 80 -47 80 80 -2
-2 19 80 -47 80 80 -2
Sorted array: -47 -2 -2 19 80 80 80
Sorted vector: -47 -2 -2 19 80 80 80
-2 -2
80 80 80
-2 -2
80 80 80
PS C:\Users\KanataLi\OneDrive\文档\23 Fall\CSE 332(技术选修 C++)\Algorithm Studio\Algorithm Studio> |

```

5.

```

1 //
2 template <typename Iterator> <T> 提供 IntelliSense 的示例模板参数
3 inline void q5(Iterator start, Iterator end, int size) {
4     cout << "Median: ";
5     if (size & 1) {
6         cout << *(start + (size >> 1)) << endl; // Odd size
7     }
8     else {
9         cout << (*(start + (size / 2 - 1)) + *(start + (size / 2))) / 2.0 << endl; // Even size
10    }
11
12    float mean = accumulate(start, end, 0.0f) / size;
13    cout << "Mean: " << mean << endl;
14
15    vector<pair<int, typename iterator_traits<Iterator>::value_type>> v;
16    set<typename iterator_traits<Iterator>::value_type> seen;
17
18    for (Iterator it = start; it != end; ++it) {
19        if (seen.count(*it) == 0) {
20            v.push_back({ count(start, end, *it), *it });
21            seen.insert(*it);
22        }
23    }
24
25    sort(v.begin(), v.end(), [](const auto& a, const auto& b) { return a.first > b.first; });
26    cout << "Mode: ";
27    if (!v.empty()) {
28        int maxFrequency = v.front().first;
29        for (const auto& pair : v) {
30            if (pair.first == maxFrequency) {
31                cout << pair.second << " ";
32            }
33            else {
34                break;
35            }
36        }
37    }
38    cout << endl;
39 }
40 int main() {

```

main.cpp

```
69 cout << endl;
70 vector<int> vec;
71 back_inserter<vector<int>> backIt(vec);
72 copy(arr, end(arr), backIt);
73 copy(vec.begin(), vec.end(), ostream_iterator<int>(cout, " "));
74 cout << endl;
75 sort(arr, end(arr));
76 sort(vec.begin(), vec.end());
77 cout << "Sorted array: ";
78 copy(arr, arr + sizeof(arr)/sizeof(arr[0]), ostream_iterator<int>(cout, " "));
79 cout << endl;
80 cout << "Sorted vector: ";
81 copy(vec.begin(), vec.end(), ostream_iterator<int>(cout, " "));
82 cout << endl;
83 findRepeat(begin(arr), end(arr));
84 findRepeat(vec.begin(), vec.end());
85 q5(begin(arr), end(arr), sizeof(arr) / sizeof(arr[0]));
86 q5(vec.begin(), vec.end(), vec.size());
87 return 0;
88
```

Windows PowerShell

```
PS C:\Users\KanataLi\OneDrive\文档\23 Fall\CSE 332(技术选修 C++)\Algorithm Studio\Algorithm Studio> g++ -O2 .\main.cpp -o main
PS C:\Users\KanataLi\OneDrive\文档\23 Fall\CSE 332(技术选修 C++)\Algorithm Studio\Algorithm Studio> ./main
-2 19 80 -47 80 80 -2
-2 19 80 -47 80 80 -2
Sorted array: -47 -2 -2 19 80 80 80
Sorted vector: -47 -2 -2 19 80 80 80
-2 -2
80 80 80
-2 -2
80 80 80
Median: 19
Mean: 29.7143
Mode: 80
Median: 19
Mean: 29.7143
Mode: 80
PS C:\Users\KanataLi\OneDrive\文档\23 Fall\CSE 332(技术选修 C++)\Algorithm Studio\Algorithm Studio>
```

8.130.92.7/success/class/homework/problem

4 of Spades
5 of Clubs
5 of Diamonds
5 of Hearts
5 of Spades
6 of Clubs
6 of Diamonds
6 of Hearts
6 of Spades
7 of Clubs
7 of Diamonds
7 of Hearts
7 of Spades
8 of Clubs
8 of Diamonds
8 of Hearts
8 of Spades
9 of Clubs
9 of Diamonds
9 of Hearts
9 of Spades
10 of Clubs
10 of Diamonds
10 of Hearts
10 of Spades
Jack of Clubs

编号	运行时间	占用内存	得分	操作
1	0m0.010s	6784kb	100	请点击这里查看历史记录或报错

点这里关闭本窗口

7.

```

37 }
38 bool checkAceLowStraight(const vector<int>& sortedRanks) {
39     return sortedRanks[0] == static_cast<int>(Rank::TWO) &&
40         sortedRanks[1] == static_cast<int>(Rank::THREE) &&
41         sortedRanks[2] == static_cast<int>(Rank::FOUR) &&
42         sortedRanks[3] == static_cast<int>(Rank::FIVE) &&
43         sortedRanks.back() == static_cast<int>(Rank::ACE);
44 }
45 vector<Card> drawHand(vector<Card>& deck) {
46     shuffle(deck.begin(), deck.end(), default_random_engine(random_device{}()));
47     vector<Card> hand(deck.end() - 5, deck.end());
48     deck.erase(deck.end() - 5, deck.end());
49     return hand;
50 }
51 string evaluateHand(const vector<Card>& hand) {
52     map<Rank, int> rankFrequency;
53     map<Suit, int> suitFrequency;
54     for (const auto& card : hand) {
55         rankFrequency[card.rank]++;
56         suitFrequency[card.suit]++;
57     }
58     // Check for flush, straight, etc.
59     bool isFlush = any_of(suitFrequency.begin(), suitFrequency.end(),
60         [&](const auto& p) { return p.second == 5; });
61
62     vector<int> sortedRanks;
63     for (const auto& p : rankFrequency) {
64         sortedRanks.push_back(static_cast<int>(p.first));
65     }
66     sort(sortedRanks.begin(), sortedRanks.end());
67
68     bool isStraight = true;
69     for (size_t i = 1; i < sortedRanks.size() && isStraight; ++i) {
70         if (sortedRanks[i] != sortedRanks[i - 1] + 1) {
71             isStraight = false;
72         }
73     }
74     if (!isStraight) isStraight = checkAceLowStraight(sortedRanks);
75     int pairs = 0, threeOfAKind = 0, fourOfAKind = 0;
76     for (const auto& p : rankFrequency) {
77         if (p.second == 2) pairs++;
78         if (p.second == 3) threeOfAKind++;
79         if (p.second == 4) fourOfAKind++;
80     }
81
82     if (isStraight && isFlush) return "Straight Flush";
83     if (fourOfAKind) return "Four of a Kind";
84     if (threeOfAKind && pairs) return "Full House";
85     if (isFlush) return "Flush";
86     if (isStraight) return "Straight";
87     if (threeOfAKind) return "Three of a Kind";
88     if (pairs == 2) return "Two Pair";
89     if (pairs) return "One Pair";
90     return "High Card";
91 }
92 }

```

```

102     sort(deck.begin(), deck.end());
103     // with no replacement
104     for (int i = 1; i <= 10; ++i) {
105         cout << "Pair " << i << endl;
106         vector<Card> now = drawHand(deck);
107         sort(now.begin(), now.end());
108         for (const auto& card : now) {
109             cout << card << endl;
110         }
111         cout << "is " << evaluateHand(now) << endl;
112     }
113     // for (int i = 1; i <= 10; ++i) {

```

```
PS C:\Users\KanataLi\OneDrive\文档\23 Fall\CSE 332(技术选修 C++)\Algorithm Studio\Algorithm Studio\enh> g++ -O2 .\main.cpp -o main
PS C:\Users\KanataLi\OneDrive\文档\23 Fall\CSE 332(技术选修 C++)\Algorithm Studio\Algorithm Studio\enh>
PS C:\Users\KanataLi\OneDrive\文档\23 Fall\CSE 332(技术选修 C++)\Algorithm Studio\Algorithm Studio\enh> .\main
Pair 1
3 of Clubs
4 of Hearts
8 of Spades
9 of Diamonds
Queen of Diamonds
is High Card
Pair 2
3 of Hearts
5 of Spades
10 of Clubs
Queen of Hearts
Queen of Spades
is One Pair
Pair 3
4 of Spades
5 of Clubs
6 of Hearts
8 of Clubs
Ace of Hearts
is High Card
Pair 4
4 of Diamonds
6 of Diamonds
10 of Diamonds
Jack of Diamonds
Queen of Clubs
is High Card
Pair 5
2 of Hearts
Jack of Spades
King of Diamonds
Ace of Clubs
Ace of Spades
is One Pair
Pair 6
2 of Clubs
7 of Spades
Jack of Hearts
King of Hearts
Ace of Diamonds
is High Card
Pair 7
2 of Diamonds
4 of Clubs
8 of Diamonds
8 of Hearts
10 of Hearts
is One Pair
Pair 8
2 of Spades
3 of Spades
9 of Hearts
10 of Spades
King of Clubs
is High Card
Pair 9
5 of Hearts
6 of Clubs
7 of Clubs
9 of Spades
Jack of Clubs
is High Card
Pair 10
3 of Diamonds
5 of Diamonds
6 of Spades
7 of Diamonds
7 of Hearts
is One Pair
PS C:\Users\KanataLi\OneDrive\文档\23 Fall\CSE 332(技术选修 C++)\Algorithm Studio\Algorithm Studio\enh> |
```