

// Quick Sort

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
// partition function
```

```
int partition(int arr[], int low, int high)
```

```
{
```

```
    // pivot(element to be placed at right position)
```

```
    int pivot = arr[high];
```

```
    int i = (low-1);
```

```
    for(int j = low; j<=high-1;j++)
```

```
    {
```

```
        if(arr[j]<pivot)
```

```
        {
```

```
            i++;
```

```
            int t;
```

```
            t = arr[i];
```

```
            arr[i] = arr[j];
```

```
            arr[j] = t;
```

```
        }
```

```
    }
```

```
// Swapping value
```

```
int x;
```

```

    x = arr[i+1];
    arr[i+1] = arr[high];
    arr[high]=x;

    return(i+1);
}

// quick sort function
int quickSort(int arr[],int low, int high)
{
    if(low<high)
    {
        int pi = partition(arr,low,high);
        quickSort(arr,low,pi-1);
        quickSort(arr,pi+1,high);
    }

}

int printArray(int arr[], int size) {
    for (int i = 0; i < size; i++)
        printf("%d ", arr[i]);
}

int main()
{
    int arr[] = {40,20,8,80,2,10};
    int size = sizeof(arr) / sizeof(arr[0]);

```

```
quickSort(arr, 0, size - 1);

printf("Array After Sort: ");
printArray(arr, size);

return 0;
}
```

Output:

```
Array After Sort: 2 8 10 20 40 80
Process returned 0 (0x0)   execution time : 0.069 s
Press any key to continue.
```

Time Complexity:

Best Case: $T(n) = 2T(n/2) + O(n)$