

COMSATS UNIVERSITY ISLAMABAD ABBOTTABAD CAMPUS

**SOFTWARE DESIGN ARCHITECTURE
LAB MIDTERM**

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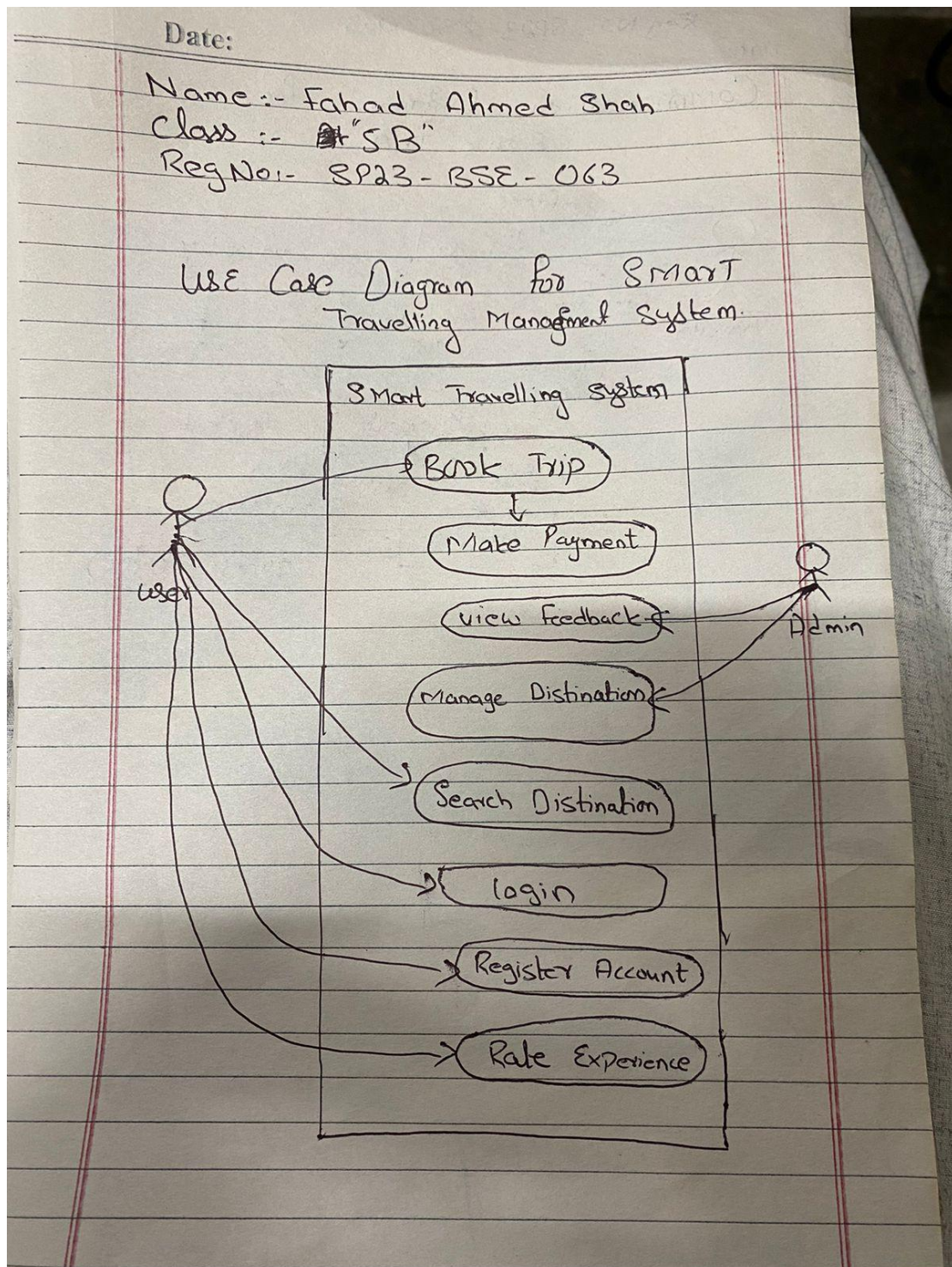
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SUBJECT :: SOFTWARE DESIGN ARCHITECTURE

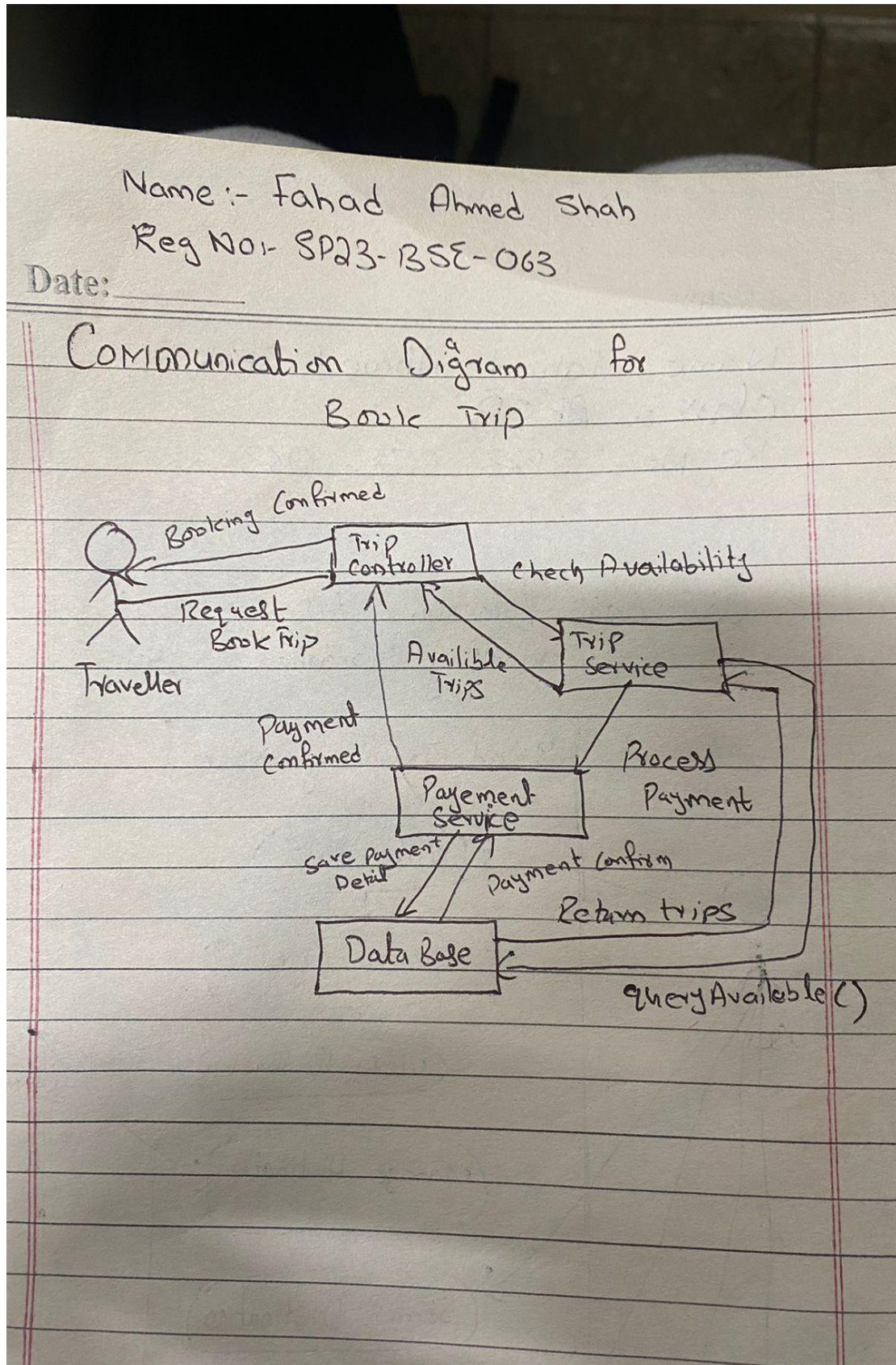
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Usecase Diagram:



Communication Diagram:



Principles:

Low Coupling:

Components like payment and trip checking work independently, so changes in one won't break the others.

High Cohesion:

Each part (like TripService) is focused on a single task, so it works better and is easier to understand.

Single Responsibility Principle (SRP):

Each class (like TripService, PaymentService) does only one job.

Patterns:

Factory Pattern:

Used to create different types of trips or payments without changing the main code.

Controller Pattern:

TripController handles user requests and connects to services — like a traffic manager.

→ It controls the flow between user and backend logic.