### COMS30026 Design Verification

# Coverage

Part II: Functional Coverage

### Kerstin Eder

(Acknowledgement: Avi Ziv from the IBM Research Labs in Haifa has kindly permitted the re-use of some of his slides.)





### **Outline**

- Introduction to coverage
- Part I: Coverage Types
  - Code coverage models
- (Structural coverage models)
- Part II: Coverage Types (continued)
  - Functional coverage models
- Part III: Coverage Analysis
- Previously: Verification Tools
  - Coverage is part of the Verification Tools.



# **Functional Coverage**

- It is important to cover the functionality of the DUV.
  - Most functional requirements can't easily be mapped into lines of code!
- Functional coverage models are designed to assure that various aspects of the functionality of the design are verified properly, they link the requirements/specification with the implementation
- Functional coverage models are specific to a given design or family of designs
- Models cover
  - The inputs and the outputs
  - Internal states or microarchitectural features
  - Scenarios
  - Parallel properties
  - Bug Models



## Functional Coverage Model Types

### 1. Discrete set of coverage tasks

- Set of unrelated or loosely related coverage tasks often derived from the requirements/specification
- Often used for corner cases
  - Driving data when a FIFO is full
  - Reading from an empty FIFO
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### 2. Structured coverage models

- The coverage tasks are defined in a structure that defines relations between the coverage tasks
  - Allow definition of similarity and distance between tasks
  - Most commonly used model types
    - Cross-product
    - Trees
    - Hybrid structures



# Cross-Product Coverage Model

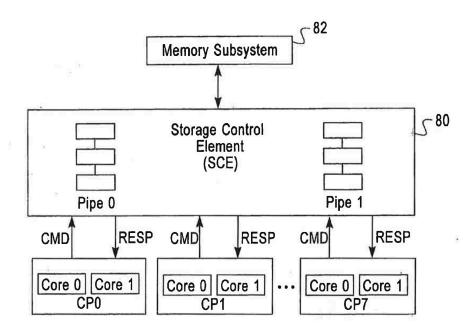
[O Lachish, E Marcus, S Ur and A Ziv. Hole Analysis for Functional Coverage Data. In proceedings of the 2002 Design Automation Conference (DAC), June 10-14, 2002, New Orleans, Louisiana, USA.]

- A cross-product coverage model is composed of the following parts:
- 1. A semantic **description** of the model (story)
- 2. A list of the attributes mentioned in the story
- 3. A set of all the **possible values** for each attribute (the attribute value **domains**)
- 4. A list of <u>restrictions</u> on the legal combinations in the cross-product of attribute values



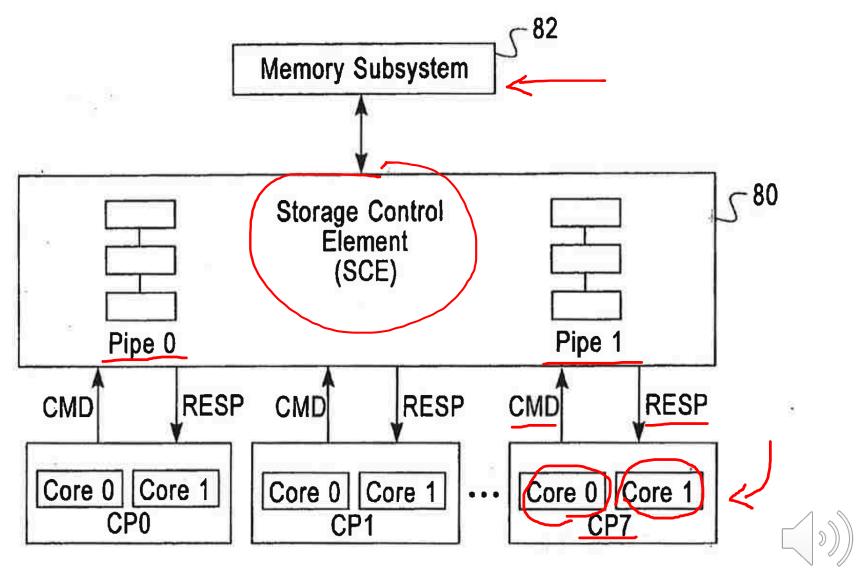
#### Design: switch/cache unit

[G Nativ, S Mittermaier, S Ur and A Ziv. Cost Evaluation of Coverage Directed Test Generation for the IBM Mainframe. In Proceedings of the 2001 International Test Conference, pages 793-802, October 2001.]

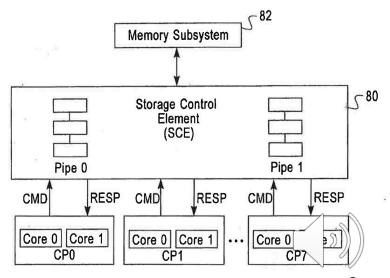




### Switch/Cache Unit



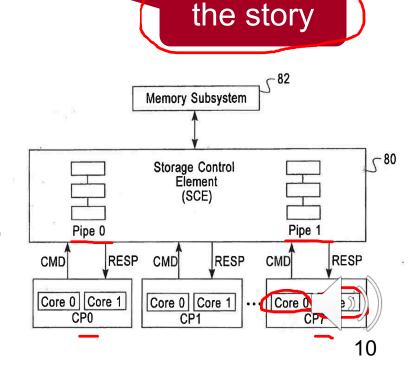
Verification plan: Interactions of core processor unit command-response sequences can create complex and potentially unexpected conditions causing contention within the pipes in the switch/cache unit when many core processors (CPs) are active. All conditions must be tested to gain confidence in design correctness.



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#### Attributes relevant to commandresponse events:

- Commands CPs to switch/cache [31]
- Responses switch/cache to CPs [16]
- Pipes in each switch/cache [2]
- CPs in the system [8]
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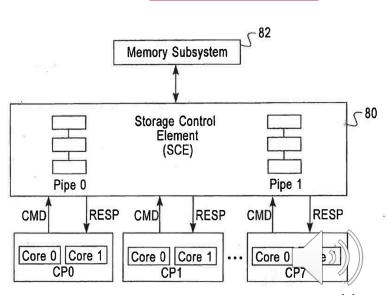


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How big is the coverage space, i.e. how many coverage tasks?



the story

#### Size of coverage space:

- Coverage space is formed by cross-product (or, more formally, the Cartesian product) over all attribute value domains.
- Size of cross-product is product of domain sizes:
  - -31x16x2x8x2 = 15872
- Hence, there are 15872 coverage tasks.

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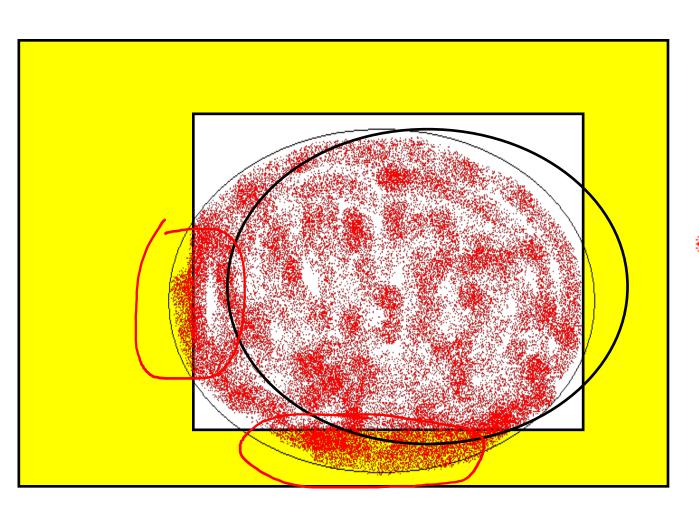
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### Defining the Legal and Interesting Spaces

### In Practice:

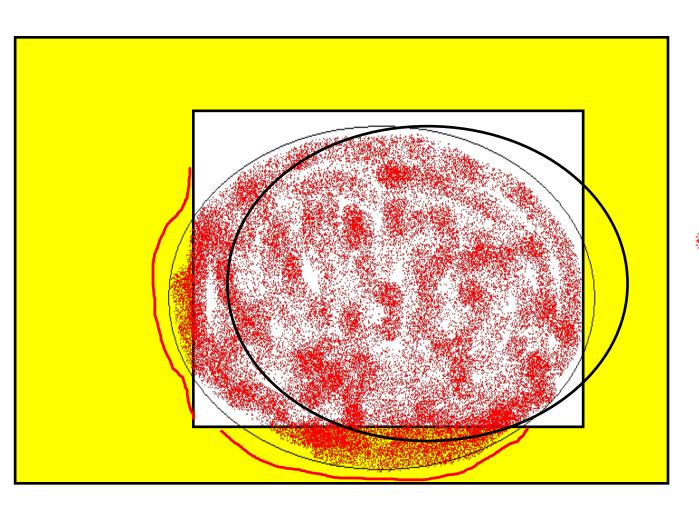
- Boundaries between legal and illegal coverage spaces are often not well understood
- The design and verification team create initial spaces based on their understanding of the design
- Coverage feedback is used to modify the definition of the coverage spaces
- Sub-models are used to economically check and refine the coverage spaces
  - Easy to define as these are sub-crosses!
- Interesting spaces tend to change often due to a shift in focus in the verification process



Illegal space

Legal space

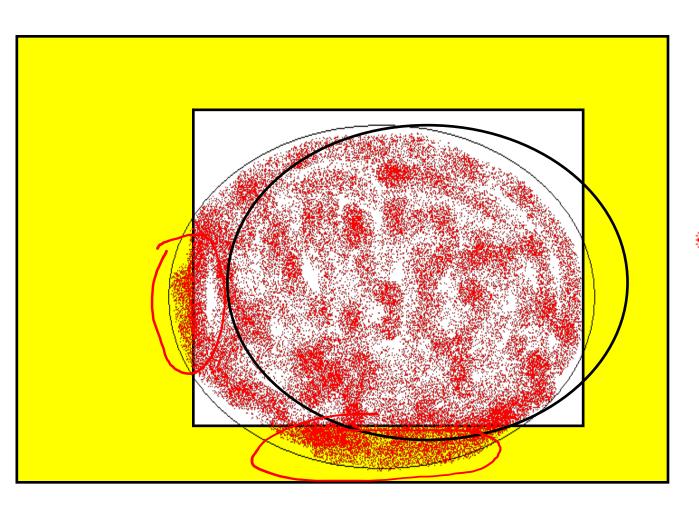




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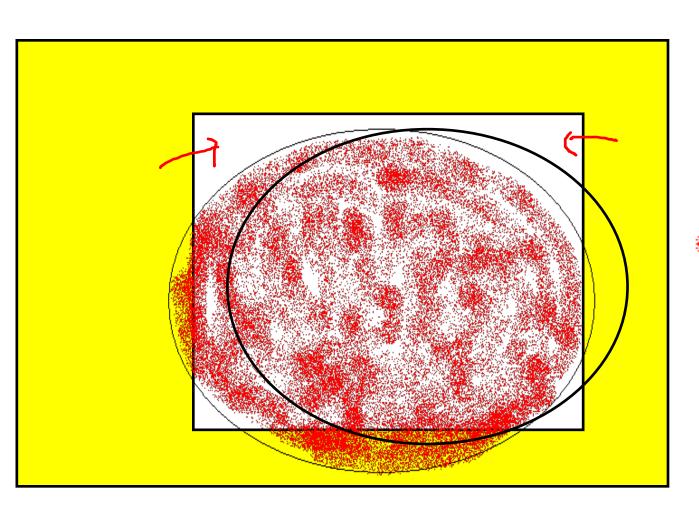




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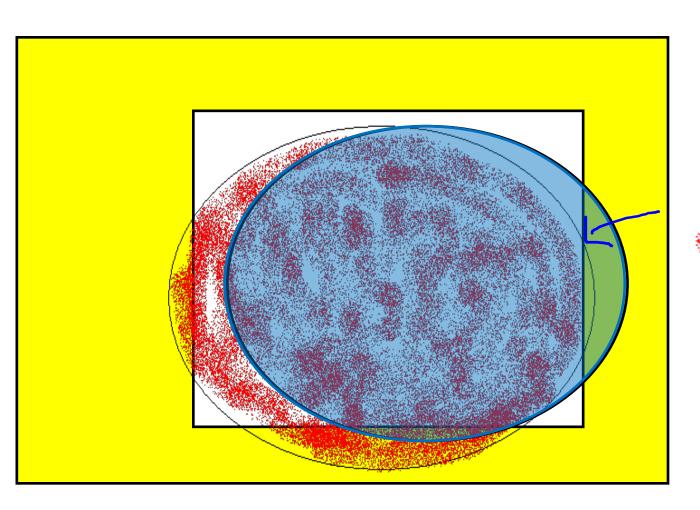




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Formalization facilitates automation of coverage analysis e.g. identification of coverage holes.

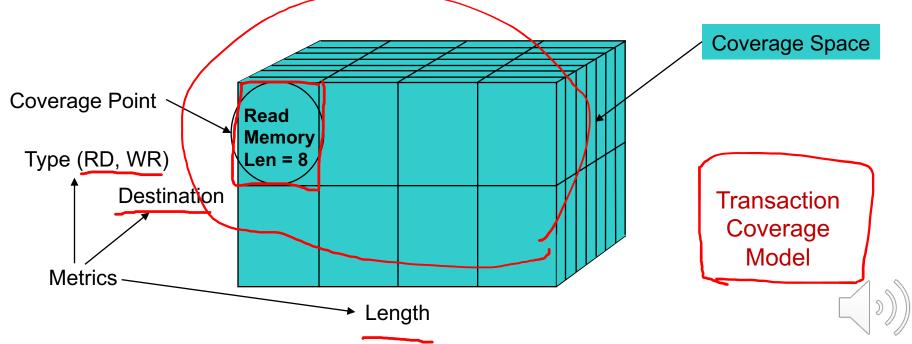


# Coverage Terminology

- cov er age model n. 1. A set of legal and interesting coverage points in the coverage space.
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# Verification Languages such as e support cross-product coverage models:

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- The coverage space can be constrained using the illegal and ignore constructs
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struct instruction {
 opcode: [NOP, ADD, SUB, SHL,
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 !response : uint (bits:2);
 event instruction_complete;
 cover instruction_complete is {
   item opcode;
   item response;
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     using
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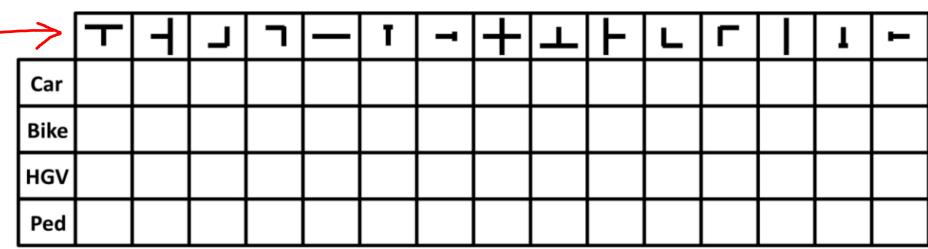
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# New: Situation Coverage





Alexander, Rob; Hawkins, Heather Rebecca; Rae, Andrew John **Situation coverage – a coverage criterion for testing autonomous robots.** Department of Computer Science, University of York, 2015. 21 pages.



### **PUTTING IT ALL TOGETHER**



# Summary: Functional Coverage

# Determines whether the **functionality** of the DUV has been exercised (and so verified).

- Functional coverage models are user-defined.
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- Highly expressive, can capture cross-correlation, multi-cycle scenarios and sequences over time.
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#### Weaknesses:

- Engineering effort is required and a lot of expertise to construct the coverage model.
- Only as good as the coverage model captures the functionality.

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#### Weaknesses:

- No cross correlations.
- Can't see multi-cycle/concurrent scenarios.
- Manual effort required to interpret results.



# Conclusions on Coverage Types

### We need both code and functional coverage

	Functional Coverage	Code Coverage	Interpretation
	Low	Low	There is verification work to do.
•	Low	High	Multi-cycle scenarios, corner cases, cross-correlations still to be covered.
	High	Low	Verification plan and/or functional coverage metrics inadequate. Check for "dead" code.
•	High	High	High confidence in quality.

- Coverage models complement each other!
- No single coverage model is adequate on its own,