

## Advanced Topics in High-Level Simulation-based Verification

## Scoreboarding - Transaction-based Verification

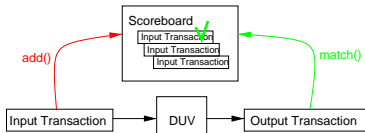
Put created transactions/packets on the **scoreboard**.

**Compare emerging transactions/packets.**

- Collect output transactions/packets.
- Find corresponding item on scoreboard & delete. Use unique IDs.

Account for transactions/packets that disappear.

At the end, check that scoreboard is empty.



## Advanced Constraints

**keep constraint-bool-expr**; where *constraint-bool-expr* is a simple or compound Boolean expression.

- States restriction on the values generated for fields in the struct.

■ **keep kind!=tx or len==16**;

- Describes required relationships between field values and other struct items.

```
■ struct packet {
    kind : [tx, rx];
    len : int;
    keep kind == tx => len==16;
    --when tx packet { keep len == 16; }; exactly same effect
};
```

✂ Hard constraints are applied when the enclosing struct is generated. If constraints can't be met, generator issues **constraint contradiction message**.

## Randomized Test Generation needs...

...**repeatability**:

Same testbench version + same test  
+ same random seed  
= same stimulus data.

⚡ Is this all? The testbench evolves over time!

and **random stability**:

✂ Changes to the testbench should not affect **orthogonal** aspects!

■ Packet data structure with interrupted field:

```
struct packet {
    ...
    payload: list of byte;
    interrupted: bool;
    ...};
```

✂ With same seed should give the same **payload** data!

## Verification Maturity Scale I

Measures verification capability based on current verification methodology. (Verisity Training Material)

### 1. Manual Verification (MV)

- *Directed testing approach with manual checking.*

### 2. Automated Verification (AV)

- *Automatic stimulus generation and checking.*
3. Coverage-Driven Verification (CDV)
  4. Scalable Coverage-Driven Verification (SCDV)
  5. Component-Based Reuse (CBR)

✂ Organizations operating at the AV level **outperform** teams working at the MV level, **finding more bugs sooner**, and so on up the scale.

## Scoreboarding (simple) example in e - I

Assume: DUV does not change order of packets.

✂ Hence, first packet on scoreboard has to match received packet.

```
import packet_s;
unit scoreboard {
    expected_packets : list of packet_s;

    add_packet(p_in : packet_s) is {
        expected_packets.add(p_in);
    };

    check_packet(p_out : packet_s) is {
        var diff : list of string;
        -- Compare physical fields of first packet on scb with p_out.
        -- Report up to 10 differences.
        diff = deep_compare.physical(expected_packets[0], p_out, 10);
        check that (diff.is_empty());
        else dut_error("`Packet not found on scoreboard'", diff);
        -- If match was successful, continue.
        out("`Found received packet on scoreboard.'");
        expected_packets.delete(0);
    };
};
```

## Biased pseudo-random Generation

Using **keep soft** (e.g. to set default values) and **select**:

```
■ struct transaction {
    address : uint;
    keep soft address == select {
        10: [0..49];
        60: 50;
        30: [51..99];
    };
};
```

NOTE: *Soft constraints* can be overridden by hard constraints!

```
■ extend instruction {
    keep soft op_code == select {
        40: [ADD, ADDI, SUB, SUBI];
        20: [XOR, XORI];
        10: [JMP, CALL, RET, NOP];
    };
};
```

✂ In practice, getting the weights/bias right (for coverage closure) requires significant engineering skill.

## Advanced Techniques: SN temporal checking

### SN Temporal Language

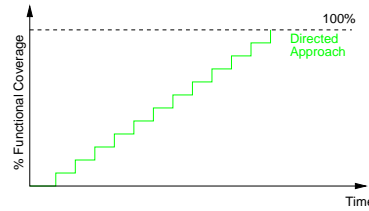
- Capture behaviour over time for synchronization with DUV, functional coverage and **protocol checking**.

- Language consists of:

- temporal expressions (TEs)
- temporal operators
- **event** struct members to define occurrences of events during sim run
- **expect** struct members for checking temporal behaviour

NEW: PSL/Sugar compatible expressions (more later).

## Directed vs Coverage-Driven



CDV requires more commitment: Coverage metrics + (early) RTL availability

## Scoreboarding (simple) example in e - II

Recording a packet on the scoreboard

*Extend driver such that:*

- When packet is driven into DUV call **add\_packet** method of scoreboard.

⇒ Current packet is copied to scoreboard.

✂ Useful to define an **event** that indicates when packet is being driven!

Checking for a packet on the scoreboard:

*Extend receiver such that:*

- When a packet was received from DUV call **check\_packet**.

⇒ Try to find the matching packet on scoreboard.

✂ Useful to define an **event** that indicates when a packet is being received!

## Generation with keep

Generation order is important: ✂ It influences the distribution of values!

```
■ struct packet {
    kind : [tx, rx];
    length : byte;
    keep length>15 => kind==rx;
};
```

1. If **kind** is generated first, **kind** is **tx** about half the time because there are only two legal values for kind.

2. If **length** is generated first, there is only a 1 in 16 chance that **length** is less than or equal to 15, so **kind** will be **tx** about 1/16 of the time!

■ Consider using: **keep gen (kind) before (length)**;

## Temporal Expressions in e

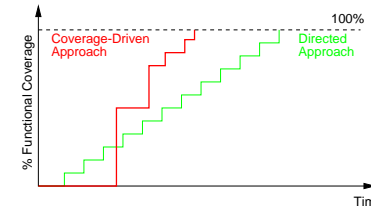
- Each TE is associated with a **sampling event**.

- Sampling event indicates when the TE should be evaluated by SN.

**Syntax examples:**

- **true**(boolean-exp)@sample-event
- **rise/fall/change**(expression)@sample-event

## Directed vs Coverage-Driven



CDV requires more commitment: Coverage metrics + (early) RTL availability

## Verification Maturity Scale II

### 1. Manual Verification (MV)

### 2. Automated Verification (AV)

### 3. Coverage-Driven Verification (CDV)

- *Tracking verification progress via code and functional coverage.*

- **Verification Plan** defines coverage requirements.
- Iterative simulation produces coverage reports.
- Cumulative coverage analysis.

- *Ensures corner cases are hit.*

– Use constrained/biased pseudo-random generation.

- *Set of advanced techniques.*

- Accurate insight into verification progress.

### 4. Scalable Coverage-Driven Verification (SCDV)

### 5. Component-Based Reuse (CBR)

## Randomized Test Generation needs...

...**repeatability**:

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+ same random seed  
= same stimulus data.

⚡ Is this all? The testbench evolves over time!

and **random stability**:

✂ Changes to the testbench should not affect **orthogonal** aspects!

■ Packet data structure:

```
struct packet {
    ...
    payload: list of byte;
    ...};
```

## Events in SN

- Events are used to **synchronize with the DUV** or to debug a test.
- **Events are struct members.**

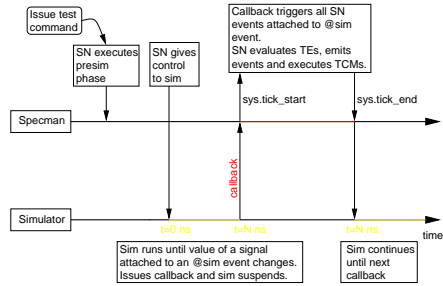
■ **Automatic emission** of events:

```
<'
    extend driver_s {
        event clk is fall('calcl_sn.c_clk') @sim;
        event resp is change('calcl_sn.out_respl')@clk;
    };
    >'
```

■ **Explicit emission** of event:

```
<'
    extend driver_s {
        collect_response(cmd : command_s) @clk is also {
            emit cmd.cmd_complete;
        };
    };
    >'
```

## Synch between SN and Simulator



## Temporal Checking of DUV Behaviour

- Checking time relationship between events and values of DUV signals.
- Define legal sequences of events for protocol checking.

### Example Temporal Operators:

- **not**(temp.exp)
- temp.exp1 and temp.exp2 (or)
- Sequences: { temp.exp1; temp.exp2 }
- Yield operator (next cycle): temp.exp1 => temp.exp2
- **true**(temp.exp) (change, fall, rise)

## Summary

### Verification Maturity Scale

1. Manual Verification (MV)
2. Automated Verification (AV)
3. Coverage-Driven Verification (CDV)
4. Scalable Coverage-Driven Verification (SCDV)
5. Component-Based Reuse (CBR)

Classification provides an objective measure of verification capability of a verification team.

Clarifies where verification methodology can be improved.

## SN Predefined Event: @sim

■ **event** clk is rise ('~/top/clk') @sim;

@sim is special sampling event occurring at any simulator callback.

- Expression must be an HDL signal path in the simulated model.

⚡ Signal does not have to be a clock.

- No restriction for signal to be periodic or synchronous.

— Might slow down simulation!

⚡ Clock signal can also be emitted from e code and driven into DUV. (But usually more efficient to generate clock in HDL.)

When not running with a simulator attached to SN, use @sys.any.

## Temporal Checking Methodology

1. Capture important DUV temporal behaviour with events and TEs.
2. Use **expect** struct members to declare temporal checks.

Syntax: **expect** TE **else** dut\_error(string);

### Example temporal checks:

```
expect @req => {[..4];@ack} @clk
else dut_error("Acknowledge did not follow
               request within 1 to 5 clock cycles.");
```

```
expect @buffer_full => eventually @int @clk
else dut_error("Buffer full, but interrupt did not occur.");
```

⚡ **eventually** Sometime before the end of simulation!

## Conforming to Stimulus Protocol

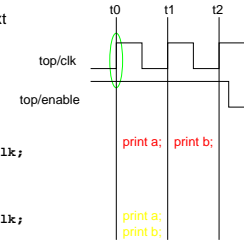
Must be able to react to state of DUV during simulation!

■ clock, signal changes, sequences of events

e language provides **wait** (till next cycle) and **sync** actions which allow to pause procedural code until event occurs.

```
print a;
wait true('~/top/enable'==1)@clk;
print b;

print a;
sync true('~/top/enable'==1)@clk;
print b;
```



## Verification Maturity Scale III

...

### 4. Scalable Coverage-Driven Verification (SCDV)

- Employ Coverage-Driven Verification (CDV) environments in 24-7 mode.
- Use multiple CDV environments from module to system level in parallel.
  - Simulation farms (server farms)
    - ⚡ Faster simulation can speed up verification!
  - Hardware emulation/acceleration
    - ⚡ Consider trade-off between speed and visibility for debug.

⚡ With growing number of parallel environments comes increased control/data management problem!

- Significant SW support to manage control/data of CDT environments.

## Methods with a Notion of Time

TCMs - Time Consuming Methods

- Depend on sampling event.
- Can be executed over several simulation cycles.
- ```
collect_response(cmd : command_s) @clk is {
  wait @resp; -- wait for the response
  cmd.resp = 'calcl_sn.out_resp1';
  cmd.dout = 'calcl_sn.out_data1';
}; // collect_response
```
- Implicit **sync** action at beginning of TCM.
- TCM must be called or started to execute.
- ```
run() is also {
  start drive(); // spawn
}; // run
```
- ⚡ Non-TCMs can't call TCMs because they have no notion of time.
- TCMs can (only) be started (using **start**) from a non-TCM!

## Verification Maturity Scale IV

1. Manual Verification (MV)
  2. Automated Verification (AV)
  3. Coverage-Driven Verification (CDV)
  4. Scalable Coverage-Driven Verification (SCDV)
  5. Component-Based Reuse (CBR)
    - Leveraging SCDT across multiple projects.
    - Component-level reuse. ■ eVCs
    - Introduction of coding standards.
- ⇒ AIM: **Maximise return on verification investment.**

