COMS31700 Design Verification:

Coverage

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(Acknowledgement: Avi Ziv from the IBM Research Labs in Haifa has kindly permitted the re-use of some of his slides.)

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Last Time

- Verification Cycle
- Verification Methodology &
- Verification Plan

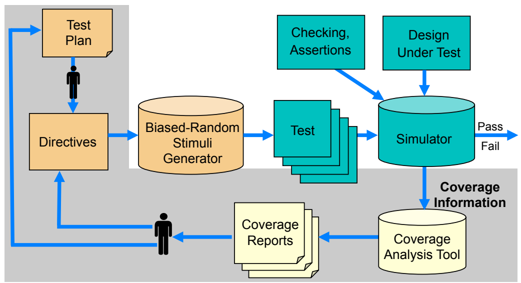
Previously: Verification Tools

Coverage is part of the Verification Tools.

Outline

- Introduction to coverage
- Code coverage models
- Structural coverage models
- Functional coverage
- Case study and lessons to learn
- Coverage analysis

Simulation-based Verification Environment



Why Coverage?

- Simulation is based on limited execution samples
  - Cannot run all possible scenarios, but
  - Need to know that all (important) areas of the DUV are verified
- Solution: Coverage measurement and analysis
- The main ideas behind coverage
  - Features (of the specification and implementation) are identified
  - Coverage models capture these features

Coverage Goals

- Measure the "quality" of a set of tests
  - NOTE: Coverage gives ability to see what **has not been** verified!
  - Coverage completeness does not imply functional correctness of the design! Why?
- Help create regression suites
  - Ensure that all parts of the DUV are covered by regression suite
- Provide stopping criteria for unit testing

  Why "only" for unit testing?
- Improve understanding of the design

Coverage Types

- Code coverage
- Structural coverage
- Functional coverage

- Other classifications
  – Implicit vs. explicit
  – Specification vs. implementation

Code Coverage - Basics

- Coverage models are based on the HDL code
  – Implicit, implementation coverage
- Coverage models are syntactic
  – Model definition is based on syntax and structure of the HDL
- Generic models – fit (almost) any programming language
  – Used in both software and hardware design

Code Coverage - Scope

Code coverage can answer the question:

"Is there a piece of code that has not been exercised?"

– Method used in software engineering for some time.
– Have you used gcov?

Main problem:

- **False negative answers can look identical to true negative answers.**
  False negative: A bad design is thought to be good.
- **Useful for profiling:**
  – Run coverage on testbench to indicate what areas are executed most often.
  – **Gives insight on what to optimize!**
- Many types of code coverage report metrics/models.

Types of Code Coverage Models

- Control flow
  – Check that the control flow of the program has been fully exercised
- Data flow
  – Models that look at the flow of data in, and between, programs/modules
- Mutation
  – Models that check directly for common bugs by mutating the code and comparing results

Control Flow Models

- Routine (function entry)
  – Each function / procedure is called
- Function call
  – Each function is called from every possible location
- Function return
  – Each return statement is executed
- Statement (block)
  – Each statement in the code is executed
- Branch/Path
  – Each branch in branching statement is taken
    - `if, switch, case, when, …`
- Expression/Condition
  – Each (sub-)expression in Boolean expression takes true and false values
- Loop
  – All possible number of iterations in (Bounded) loops are executed

Statement/Block Coverage

Measures which lines (statements) have been executed by the verification suite.

```
✓ if (parity==ODD || parity==EVEN) begin
❑ parity_bit = compute_parity(data,parity);
  end
✓ else begin
✓ parity_bit = 1'b0;
  end
✓ #(delay_time);
✓ if (stop_bits==2) begin
✓ end_bits = 2'b11;
✓ #(delay_time);
  end
```

What do we need to do to get statement coverage to 100%?

- Why has this never occurred?
- Is it a condition that can never occur? Was is simply forgotten?
- (Dead code can be "ok"!) WHY?

Path/Branch Coverage

Measures all possible ways to execute a sequence of statements.

- Are all `if/case` branches taken?
- How many execution paths?

```
✓ if (parity==ODD || parity==EVEN) begin
✓ parity_bit = compute_parity(data,parity);
  end
✓ else begin
✓ parity_bit = 1'b0;
  end
✓ #(delay_time);
✓ if (stop_bits==2) begin
✓ end_bits = 2'b11;
✓ #(delay_time);
  end
```

Note: 100% statement coverage but only 75% path coverage!

- **Dead code: default** branch on exhaustive **case**
- Don't measure coverage for code that was not meant to run! (tags)

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Expression/Condition Coverage

Measures the various ways paths through the code are executed.

- Where a branch condition is made up of a Boolean expression, want to know which of the subexpressions have been covered.

```
✓ if (parity==ODD || parity==EVEN) begin
✓ parity_bit = compute_parity(data,parity);
  end
✓ else begin
✓ parity_bit = 1'b0;
  end
✓ #(delay_time);
✓ if (stop_bits==2) begin
✓ end_bits = 2'b11;
✓ #(delay_time);
  end
```

Note: Only 50% expression coverage!

- **Analysis:** Understand WHY part of an expression was not executed
- Reaching 100% expression coverage is extremely difficult. (See also MC/DC coverage and use in certification!) ☺

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Data Flow Models

- Coverage models that are based on flow of data during execution
- Each coverage task has two attributes
  - **Define** – where a value is assigned to a variable (signal, register, …)
  - **Use** – where the value is being used
- Types of dataflow models
  - C-Use – Computational use
  - P-Use – Predicate use
  - All Uses – Both P and C-Uses

```
process (a, b)
begin
  s <= a + b;
end process

process (clk)
begin
  if (reset)
    a <= 0; b <= 0;
  else
    a <= in1; b <= in2;
  end if
end process
```

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Mutation Coverage

- Mutation coverage is designed to detect simple (typing) mistakes in the code
  - Wrong operator
    - + instead of –
    - >= instead of >
  - Wrong variable
  - Offset in loop boundaries
- A mutation is considered covered if we found a test that can distinguish between the mutation and the original
  - Strong mutation – the difference is visible in the primary outputs
  - Weak mutation – the difference is visible inside the DUV
- For more on Mutation Coverage see: *J Offutt and R.H. Untch. "Mutation 2000: Uniting the Orthogonal"*
- Commercial tools: Certitude by SpringSoft
  http://www.springsoft.com/products/functional-qualification/certitude

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Code Coverage Models for Hardware

- Toggle coverage
  - Each (bit) signal changed its value from 0 to 1 and from 1 to 0
- All-values coverage
  - Each (multi-bit) signal got all possible values
  - Used only for signals with small number of values
    - For example, state variables of FSMs

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Code Coverage Strategy

- Set **minimum % of code coverage** depending on available verification resources and importance of preventing post tape-out bugs.
  - A failure in low-level code may affect multiple high-level callers.
  - Hence, set a higher level of code coverage for unit testing than for system testing.
- Generally, 90% or 95% goal for statement, branch or expression coverage.
  - Some feel that less than 100% does not ensure quality.
  - Beware: Reaching full code coverage closure can cost a lot of effort!
  - This effort could be more wisely invested into other verification techniques.
- Avoid setting a goal lower than 80%.

Literature: *[J Barkley. Why Statement Coverage Is Not Enough. A practical strategy for coverage closure., TransEDA.]*

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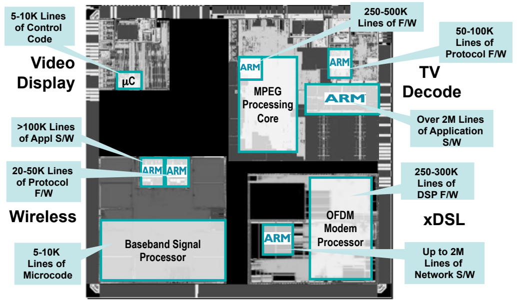
Increasing Design Complexity



Multiple Power Domains, Security, Virtualisation
Nearly five million lines of code to enable Media gateway

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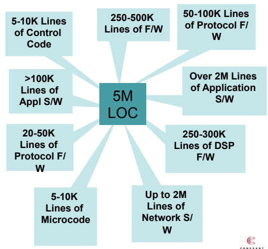
Increasing Design Complexity



LOC count:

10K
100K
50K
10K
500K
100K
2M
300K
2M

TOTAL: ~5M LOC

At 95% coverage, this leaves 250K LOC not exercised during verification!

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Modified Condition/Decision (MC/DC) Coverage

Tutorial on MC/DC Coverage: *"A Practical Tutorial on Modified Condition/ Decision Coverage" by Kelly Heyhurst et. al.*
http://ntrs.nasa.gov/archive/nasa/casi.ntrs.nasa.gov/20010057789_2001090482.pdf

- **Terminology:** Output of a Boolean expression is termed **decision**.
- Decision coverage = branch coverage
  - Requires that each decision toggles between true and false.
    - e.g. in `a || b` vectors TF and FF satisfy this requirement
- Condition coverage
  - Requires that each condition takes all possible values at least once, but does not require that the decision takes all possible outcomes at least once.
    - e.g. in `a || b` vectors TF and FT satisfy this requirement

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Modified Condition/Decision (MC/DC) Coverage

- Condition/Decision coverage
  - Requires that each condition toggles and each decision toggles,
    - e.g. in `a || b` vectors TT and FF satisfy this requirement
- Multiple Condition / Decision coverage
  - Requires that all conditions and all decisions take all possible values.
  - Exhaustive expression coverage
    - e.g. in `a || b` vectors TT, TF, FT and FF satisfy this requirement
  - **Exponential growth in number of conditions.**

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Modified Condition/Decision (MC/DC) Coverage

- **MC/DC Coverage** requires that each condition be shown to **independently** affect the outcome of the decision while fulfilment of the condition/decision coverage requirements.
  - e.g. in `a || b` vectors TF, FT and FF satisfy this requirement
- The independence requirement ensures that the effect of each condition is tested relative to the other conditions.
- A minimum of (N + 1) test cases for a decision with N inputs is required for MC/DC in general.
- In some tools MC/DC coverage is referred to as **Focused Expression Coverage (fec).**

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Structural Coverage

- Implicit coverage models that are based on common structures in the code
  - FSMs, Queues, Pipelines, …
- The structures are extracted automatically from the design and pre-defined coverage models are applied to them
- Users may refine the models
  - Define illegal events

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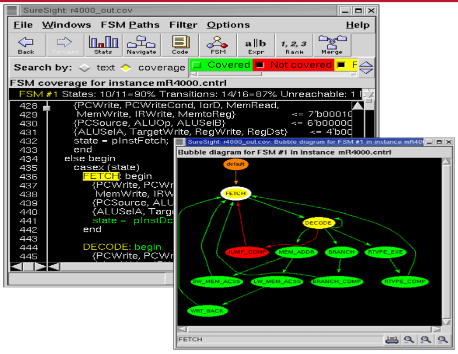
State-Machine Coverage

- State-machines are the essence of RTL design
- FSM coverage models are the most commonly used structural coverage models
- Types of coverage models
  – State
  – Transition (or arc)
  – Path

FSM Coverage Report



Code Coverage - Limitations

- Coverage questions not answered by code coverage tools
  – Did every instruction take every exception?
  – Did two instructions access the register at the same time?
  – How many times did cache miss take more than 10 cycles?
  – Does the implementation cover the functionality specified? [Need RBT!]
  – …(and many more)

- Code coverage indicates how thoroughly the test suite exercises the source code!
  – Can be used to identify outstanding corner cases
- Code coverage lets you know if you are not done!
  – It does not indicate anything about the functional correctness of the code!
- 100% code coverage does not mean very much. ☹
- Need another form of coverage!

Functional Coverage

- It is important to cover the **functionality** of the DUV.
  – Most functional requirements can't easily be mapped into lines of code!

- **Functional coverage models** are designed to assure that various aspects of the functionality of the design are verified properly, they link the requirements/specification with the implementation

- Functional coverage models are specific to a given design or family of designs

- Models cover
  – The inputs and the outputs
  – Internal states or microarchitectural features
  – Scenarios
  – Parallel properties
  – Bug Models

Functional Coverage Model Types

- Discrete set of coverage tasks
  – Set of unrelated or loosely related coverage tasks often derived from the requirements/specification
  – Often used for corner cases
    - Driving data when a FIFO is full
    - Reading from an empty FIFO
  – In many cases, there is a close link between functional coverage tasks and assertions
- Structured coverage models
  – The coverage tasks are defined in a structure that defines relations between the coverage tasks
    - Allow definition of similarity and distance between tasks
    - Most commonly used model types
      – Cross-product
      – Trees
      – Hybrid structures

Cross-Product Coverage Model

[*O Lachish, E Marcus, S Ur and A Ziv. Hole Analysis for Functional Coverage Data. In proceedings of the 2002 Design Automation Conference (DAC), June 10-14, 2002, New Orleans, Louisiana, USA.*]

A cross-product coverage model is composed of the following parts:

1. A semantic **description** of the model (story)
2. A list of the **attributes** mentioned in the story
3. A set of all the **possible values** for each attribute (the attribute value **domains**)
4. A list of **restrictions** on the legal combinations in the cross-product of attribute values

Example: Cross-Product Coverage Model 1

Design: switch/cache unit

[G Nativ, S Mittermaier, S Ur and A Ziv. Cost Evaluation of Coverage Directed Test Generation for the IBM Mainframe. In Proceedings of the 2001 International Test Conference, pages 793-802, October 2001.]

Motivation: Interactions of core processor unit command-response sequences can create complex and potentially unexpected conditions causing contention within the pipes in the switch/cache unit when many core processors (CPs) are active.

All conditions must be tested to gain confidence in design correctness.

Attributes relevant to command-response events:

- Commands - CPs to switch/cache [31]
- Responses - switch/cache to CPs [16]
- Pipes in each switch/cache [2]
- CPs in the system [8]
- (Command generators per CP chip [2])

How big is the coverage space, i.e. how many coverage tasks?

Example: Cross-Product Coverage Model 2

Size of coverage space:

- Coverage space is formed by **cross-product (or, more formally, the Cartesian product) over all attribute value domains.**
- Size of cross-product is product of domain sizes:
  - 31x16x2x8x2 = 15872
- Hence, there are 15872 coverage tasks.

Example coverage task:

(Command=20, Response=01, Pipe=1, CP=5, CG=0)

Are all of these tasks reachable/legal?

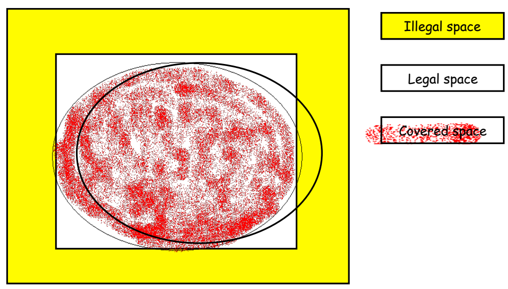
- Restrictions on the coverage model are:
  - possible responses for each command
  - unimplemented command/response combinations
  - some commands are only executed in pipe 1
- After applying restrictions, there are 1968 legal coverage tasks left.
- Make sure you identify & apply restrictions before you start!

Defining the Legal and Interesting Spaces

In Practice:

- Boundaries between legal and illegal coverage spaces are often not well understood
- The design and verification team create initial spaces based on their understanding of the design
- Coverage feedback modifies the space definition
- Sub-models are used to economically check and refine the spaces
  - Easy to define as these are sub-crosses!
- Interesting spaces tend to change often due to shift in focus in the verification process

Legal Spaces Are Self-correcting



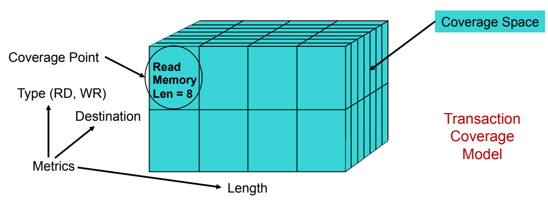
Cross-Product Coverage more formally

- Functional cross-product coverage models can be defined using **multi-dimensional coverage spaces.**
- A **functional coverage space** C_m is defined as the Cartesian product over m signal domains $D_0; \ldots; D_{m-1}$.
  - $C_m = D_0 X \ldots X D_{m-1}$
- Let $||D_k|| = d_k$ denote the **size of domain** D_k.
- The functional coverage space C_m contains $||C_m|| = ||D_0|| * \ldots * ||D_{m-1}|| = d$ distinct **coverage points** $p_0; \ldots; p_{d-1}$.
- A **coverage point** p_i with $i \in \{0; \ldots; d-1\}$ is characterized by an ***m*-tuple of values** $p_i = (v_0; \ldots; v_{m-1})$, where $p_i[k] = v_k$ and each $v_k \in D_k$, for $k \in \{0; \ldots; m-1\}$.

Formalization facilitates automation of coverage analysis e.g. identification of coverage gaps.

Coverage Terminology

- **cov·er·age model** *n. 1. A set of legal and interesting coverage points in the coverage space.*
- **cov·er·age point** *n. 1. A point within a multi-dimensional coverage space. 2. An event of interest that can be observed during simulation.*



Cross-Product Models In *e*

Verification Languages such as e support cross-product coverage models:

- The story is hidden in the event
- The attributes and their values are defined in the coverage items
- Legal and interesting space are defined using the illegal and ignore constructs
  - Restrictions can be defined on the coverage items and the cross itself

```
struct instruction {
   opcode: [NOP, ADD, SUB,
            AND, XOR];
   operand1 : byte;

   event stimulus;

   cover stimulus is {
      item opcode;
      item operand1;
      cross opcode, operand1
         using ignore = (opcode == NOP);
   };
};
```


Summary: Functional Coverage

Determines whether the **functionality** of the DUV was verified.

- Functional coverage models are **user-defined.**
  - (specification driven)
  - This is a skill. It needs (lots of) experience!
  - Focus on **control signals.** WHY?
- **Strengths:**
  - High expressiveness: cross-correlation and multi-cycle scenarios.
  - Objective measure of progress against verification plan.
  - Can identify coverage holes by crossing existing items.
  - Results are easy to interpret.
- **Weaknesses:**
  - Only as good as the coverage metrics.
  - To implement the metrics, engineering effort is required and a lot of expertise.

Summary: Code Coverage

Determines if all the **implementation** was verified.

- Models are implicitly defined by the source code.
  - (implementation driven)
  - statement, path, expression, toggle, etc.
- **Strengths:**
  - Reveals unexercised parts of design.
  - May reveal gaps in functional verification plan.
  - No manual effort is required to implement the metrics. (Comes for free!)
- **Weaknesses:**
  - No cross correlations.
  - Can't see multi-cycle/concurrent scenarios.
  - Manual effort required to interpret results.

Summary: Coverage Models

- Do we need both code and functional coverage? YES!

Functional Coverage	Code Coverage	Interpretation
Low	Low	There is verification work to do.
Low	High	Multi-cycle scenarios, corner cases, cross-correlations still to be covered.
High	Low	Verification plan and/or functional coverage metrics inadequate. Check for "dead" code.
High	High	High confidence in quality.

- Coverage models complement each other!
- No single coverage model is complete on its own.

Case Studies

The Coverage Process in Practice

Examples:

- Verifying interdependency in a PowerPC processor
- Pipeline of Branch unit in S/390 system

(Thanks to Avi Ziv from IBM Research Labs in Haifa for sharing these.)

Coverage Analysis

Coverage Closure
(now part of the "Closing the Cycle" lecture)

Example 1: Interdependency in a PowerPC Processor

- Interdependencies between instructions in the pipeline of a processor create interesting testing scenarios
  - They activate many microarchitectural mechanisms, such as forwarding and stalling
  - Studies have shown that they are the source of many bugs in processor designs
  - Functionality at this level is often related to increasing processor performance

Lesson No. 1

- *Define coverage models in interesting areas in the design*
  - Bug prone, New logic, Complex algorithm
- In our case:
  - Register interdependency activates many pipeline mechanisms, such as forwarding and stalling
  - Coverage model aims to ensure that all forward and stall mechanisms are activated

First Approach – Black Box Model

- The motivation (story):
  Verify all dependency types of a resource (register) relating to all instructions
- The semantics of the coverage tasks:
  A coverage task is a quadruplet (I_i, I_k, R, DT), where Instruction I_i is followed by Instruction I_k, and both share Resource R with Dependency Type DT
- The attributes:
  - I_i, I_k - Instruction: add, sub, ...
  - R - Register (resource): G1, G2, ...
  - DT - Dependency Type:
    - WW, WR, RW, RR and ???

First Approach – Black Box Model

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- The attributes:
  - I_i, I_k - Instruction: add, sub, ...
  - R - Register (resource): G1, G2, ...
  - DT - Dependency Type:
    - WW, WR, RW, RR and None

More Semantics

- The semantics provided so far is too coarse
  - What if I_i is the first instruction in the test and I_k is the 1000 instruction?
- Need to refine the semantics to improve probability of hitting interesting events
- Additional semantics
  - The distance between the instructions is no more than 5
  - The first instruction is at least the 6th

The Legal Space

- Not all combinations are valid
  - Not all instructions read from registers
  - Not all instructions write to registers
  - Fixed point instructions cannot share FP (floating point) registers
  - … and more

Space and Model Size

- PowerPC has
  - ~400 instructions
    - (actually this is an old number, current PowerPC has close to 1000 instructions)
  - ~100 registers
- Coverage space size is 400 x 400 x 100 x 5 = 80,000,000 tasks
- Even after all restrictions are applied, the model size is still 200,000 tasks

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Lesson No. 2

- *Define a model of realistic size*
  - Ensure good coverage can be achieved with simulation resources
  - Group similar cases together to reduce model size
- In our case:
  - Original space size is (400 x 400 x 100 x 5) = 80,000,000 tasks
  - Many instructions behave similarly in the pipe
    - For example add and sub
  - Many registers are activated in the same way
    - All general purpose registers, all floating-point registers
  - Grouping similar instructions together helps to reduce the model size to a manageable size

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Coverage Results

- A random test generator was used to generate tests that achieved 100% coverage
- Testing the generated tests against the forwarding and stalling mechanisms of a specific processor showed that many such mechanisms were not activated by the tests

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Lesson No. 3

- *Define coverage models at the proper level of abstraction for the coverage tasks*
- In our case:
  - Forwarding and stalling are **microarchitectural** mechanisms, so the coverage model should be defined at the microarchitectural level
- In general:
  - Microarchitecture is the place to look for coverage models
    - This is where the complexity of the design hides
      - Architecture is not detailed enough
      - Implementation is too messy

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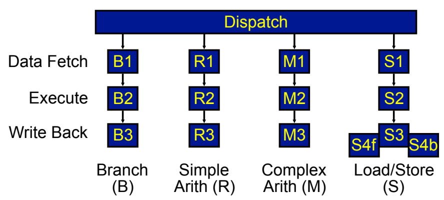
Grey Box Model

- Microarchitectural model for a specific Processor
  - Multithreaded
  - In-order execution
  - Up to four instructions dispatched per cycle



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Model Details

- Model contains 7 attributes
  - Type, pipe and stage of first instruction (I1 ,P1 ,S1)
  - Same attributes for second instruction (I2, P2, S2)
  - Type of dependency between the instructions
    - RR, RW, WR, WW, None
- Grouping is done in a similar way to the architectural model
- Many restrictions exist
  - I1 is simple fixed point → P1 is R or M
  - P1 is not S → S1 is 1, 2, or 3
- After restrictions, 4418 tasks are legal

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Coverage Measurement

- Make sure that you measure what you really want and what really happens
- Use simpler environment and models to test and debug the measurement system
  - Hierarchy of models
    - All instructions
    - All pipe stages
  - Controlled simulation

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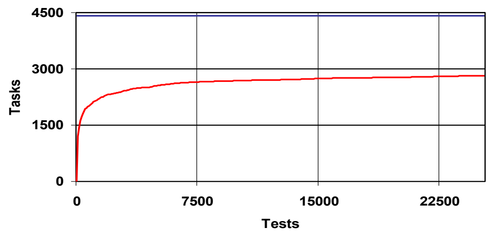
Analysis of Interdependency Model

- After 25,000 tests 2810 / 4418 tasks were covered (64%)



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Lesson No. 4

- *Coverage analysis is more than a single number*
- In our case:
  - 64% is not bad but
  - Progress report shows that coverage is progressing slowly
  - Hole analysis finds big areas that are covered very lightly
  - Analysis found some problems in test generators

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Analysis of Interdependency Model

- Hole analysis detected two major areas that are lightly covered
  - Stages S4f and S4b that are specific to thread switching are almost always empty
    - Reason: not enough thread switches during tests
  - The address-base register in the store-and-update instruction is not shared with other registers in the test
    - Reason: bug in the test generator that didn't consider the register as a modified register

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Lesson No. 5

- *Look for large uncovered areas*
  - Can indicate problems in the testing
  - Or missing restrictions
- Constantly update the coverage models
  - Makes coverage picture clearer
- In our case:
  - Two large holes caused by problems in the test generator and test specification

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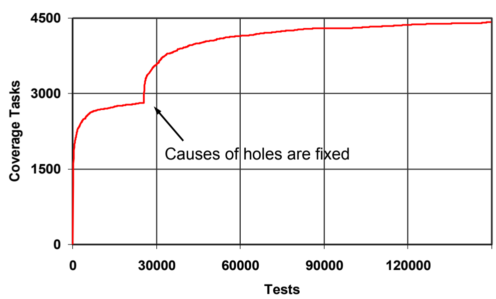
Coverage Progress



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Architecture vs. Microarchitecture

- Architecture
  - No implementation details
  - Easy to share between designs
  - Temporal model
- Microarchitecture
  - Pipe implementation knowledge is needed
  - Access to microarchitectural mechanisms is needed
    - White box or at least grey box
    - More for observability than for controllability (Why?)
  - Snapshot model

Example 2: S/390 Branch Unit

- Unit handles branch prediction and execution of branch instructions
- Contains
  - Nine stage complex pipe
    - More than one instruction at the same time in some stages
    - Instructions can enter the pipe at two places
  - Branch history tables
  - and more
- 2 PY spent on verification
- Done by experts with experience with similar designs
- About 100,000 tests per day

Coverage Models for Branch Unit

- Several models defined
  - Access to branch tables
  - Flow of a branch in the pipe
  - State of the pipe
- State of the pipe model
  - Attributes contain
    - Location and type of each branch in the pipe in a given cycle
    - Reset signal
  - Model size:
    - Without restrictions ~ 15,000,000
    - With restrictions ~ 1400

Lesson No. 6

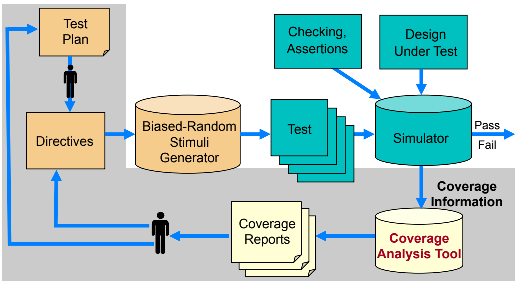
- *Define families of coverage models that represent different views of the design*
  - Help capture all the functionality with a small number of coverage tasks
  - Analysis of one model can help understanding behavior of another
- In our case:
  - Two views of pipe functionality
  - Model for the flow of a single instruction in the pipe
  - Model for all instructions in the pipe at a given time

Lesson No. 7

- *Look for models that have a view different from the view of the designer*
  - Model definition can lead to better understanding of the design
  - Coverage can lead to unexpected scenarios
- In our case:
  - Designer's view is the flow of instructions in the pipe
  - Model for global pipe state led to accurate analysis of number of instructions in the pipe

Coverage Analysis

Coverage Analysis



Why Coverage Analysis

- The main goals of the coverage process are
  - Monitor the quality of the verification process
  - Identify unverified and lightly verified areas
  - Help understanding of the verification process
- Coverage analysis helps closing the loop from coverage measurement to the verification plan and test generation

Coverage Analysis Goals

- Conflicting goals for coverage analysis:
  - Want to collect as much data as possible
    - Not to miss important events
  - User needs concise and informative reports
    - Not to get drawn into too much detail
- Different types of users require different types of information
- **Goal:** provide concise and informative reports that address the specific needs of the report user

Types of Coverage Reports

- Status reports
  - Coverage status summary
  - Detailed status reports of covered and uncovered tasks
    - Reports can be adapted to specific user needs
    - Allow interactive navigation between reports to explore coverage state
- Progress reports
  - Progress of coverage over time

Coverage Status Summary

- Provides a short summary of the coverage state
- Provides the overall state of the coverage model (or models)
- Useful for
  - Status meetings and status reports
  - A quick glance at the coverage state

Size of coverage space:	1539648
Number of tasks:	4200
Number of tasks covered:	1273
Percent tasks covered:	30.39524
Number of holes:	2927
Number of illegal tasks:	9
Number of traces measured:	16254
Number of cycles measured:	94231273

Detailed Status Report

- Provides details on each task in the coverage model
  - Covered or not
  - How many times covered
  - In how many tests covered
  - First and last time covered
  - Coverage goals
  - …

Detailed Status Reports

- Detailed status reports can provide too much detail even for a moderate coverage model
  - Hard to focus on the areas in the coverage model we are currently interested in
  - Hard to understand the meaning of the coverage information
    - Are we missing something important?
- Solution: Views into the coverage data
  - Allow the user to focus on the current area of interest and look at the coverage data with the appropriate level of detail
  - Dynamically define the coverage model

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Types of Coverage Views

- Views based on coverage data
  - Counts
  - Dates
- Views based on coverage definition
  - Projection
  - Selection
  - Partitioning
- Other filtering mechanisms

All the above options can be combined

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Projection

- Project the n dimensional coverage space onto an m (< n) subspace
- Allow users to concentrate on a specific set of attributes
- Help in understanding some of things leading up to the big picture

Instruction	Count	Density
fadd	12321	127/136
fsub	10923	122/136
fmul	4232	94/136
fsqrt	13288	40/56
fabs	9835	38/40

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Selection

- Selects a subset of the values of an attribute
- Allows the report to concentrate on a specific area in the coverage model
- Clears the report from data that is not of interest at the time

Instruction	Count	Density
fmadd	9725	107/136
fmsub	9328	111/136
frsqrte	9792	23/36
fsqrt	13288	40/56

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Partitioning

- Provides a more **coarse-grained view** of the coverage data
- Partitions values of given attributes into non-overlapping sets
  - Example: **Instruction types** -> Arith, Branch, Load, Store, etc

4/12	9/12	9/12
5/12	10/12	8/12
7/12	3/12	9/12
8/12	7/12	10/12

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Automatic Coverage Analysis

- Detailed status reports do not always reveal interesting information hidden in the coverage data
  - You need to know where to look
  - You need to know which questions to ask the coverage tool
- Specifically, it is hard to find large areas of uncovered tasks in the coverage model

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Large Holes Example

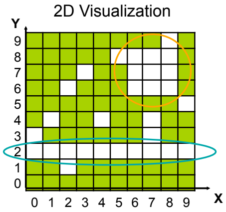
- All combinations of two attributes, X and Y
  - Possible values 0 – 9 for both (100 coverage tasks)
- After a period of testing, 70% coverage is achieved

Uncovered Tasks

X	Y
0	2
0	3
1	2
1	4
2	1
2	2
2	6
3	2
3	7
4	2

X	Y
4	4
5	2
5	8
6	2
6	6
6	7
6	8
7	2
7	3
7	4

X	Y
7	6
7	7
7	8
8	2
8	6
8	7
8	8
8	9
9	2
9	9



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Hole Analysis Algorithms

- Try to find large areas in the coverage space that are not covered
- Use basic techniques to combine sets of uncovered events into large meaningful holes
- Two basic algorithms
  - Aggregation
  - Projected holes

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Aggregated Holes

- Combine uncovered tasks with common values in some attributes
- Similar to Karnaugh maps

$\langle 0 \quad 2\rangle$	$\langle 0 \quad \{2 \quad 3\}\rangle$	$\langle 7 \quad \{2 \quad 3 \quad 4\}\rangle$
$\langle 0 \quad 3\rangle$	$\langle 7 \quad \{2 \quad 3 \quad 4\}\rangle$	$\langle \{0 \quad 7\} \quad \{2 \quad 3\}\rangle$
$\langle 7 \quad 2\rangle$	$\langle \{0 \quad 7\} \quad 2\rangle$	
$\langle 7 \quad 3\rangle$	$\langle \{0 \quad 7\} \quad 3\rangle$	
$\langle 7 \quad 4\rangle$		

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Projected Holes

- Find holes that are complete subspaces of the coverage space
- Holes are in the form $<q_1, q_2, \ldots, q_n>$
  - q_i is either a single value or a wildcard (*)
  - Hole dimension is the number of wildcards
  - Example: <fadd, add, *, WW> has dimension 1
- Hole p is an ancestor of q if all the tasks in q are in p
  - <fadd, *, *, WW> is ancestor of <fadd, add, *, WW>
- Holes with higher dimensions usually represent larger subspaces and are more important

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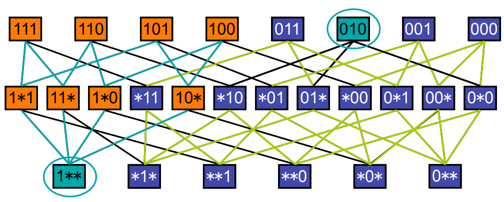
Projected Holes Algorithm

- Build layered network of all subspaces
- Recursively mark ancestors of **covered tasks**
- Loop from the bottom
  - Report unmarked nodes as holes
  - Recursively mark descendents



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Coverage Progress

- Shows the progress of coverage over time
- Time can be measured by
  - Wall clock (or calendar) time
  - Number of tests
  - Number of simulation cycles
- Can be used on the entire coverage model or specific views of it

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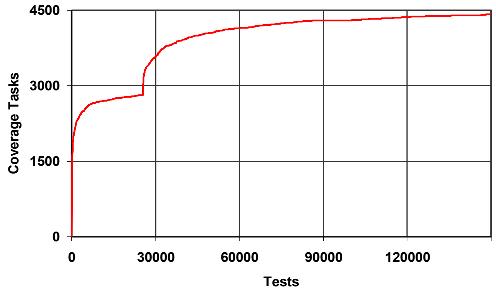
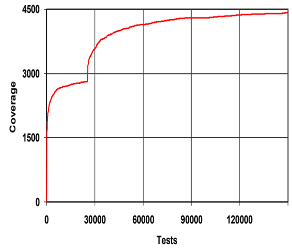
Coverage Progress Example



Progress Report Usage

- Progress report can provide a lot of information
  - How well we are progressing overall
  - What is the current progress rate
  - Are we experiencing changes in the progress rate
  - What is the expected maximal coverage
  - When it would be reached



Using Coverage – What can go wrong?

- Low coverage goals
- Some coverage models are ill-suited to deal with common problems
  - Missing code
    - Use Requirements-based Methodology to overcome this!
- Generating simple tests just to cover specific uncovered tasks
  - There is merit in generating tests outside the coverage! WHY?
- Collecting coverage without analyzing and interpreting the results

Summary: Coverage

- Coverage is an important verification tool.
  - Code coverage: statement, path, expression
  - Structural coverage: FSM
  - Functional coverage models: story, attributes, values, restrictions
  - (Assertion coverage will be introduced during the lecture on Assertion-based Verification.)
- Combination of coverage models required in practice.
  - Code coverage alone does not mean anything!
- Verification Methodology should be **coverage driven**.