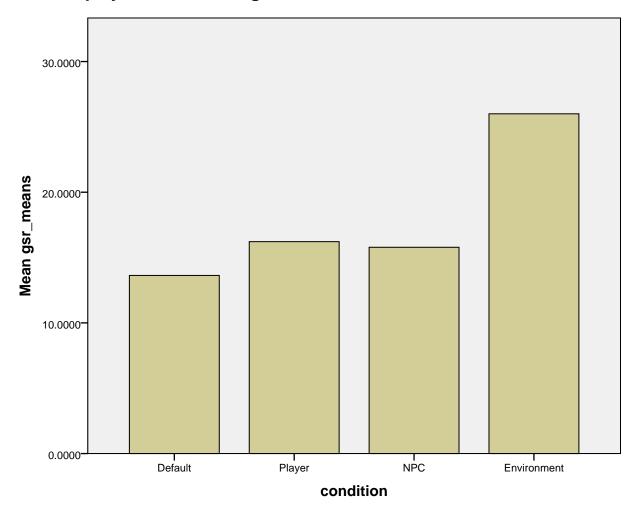
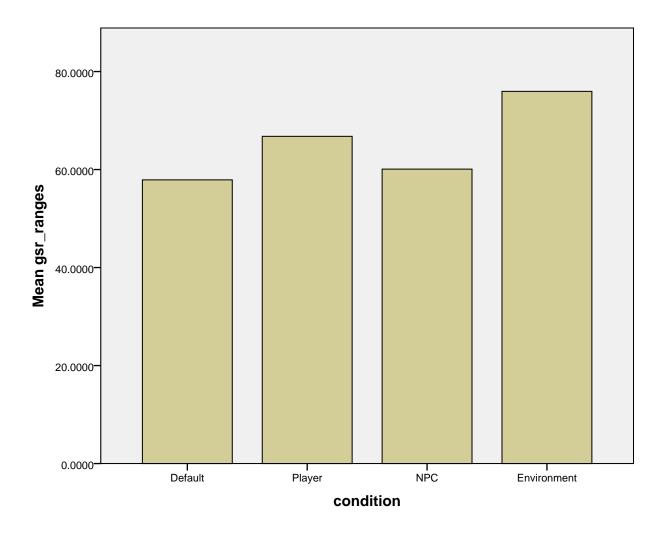
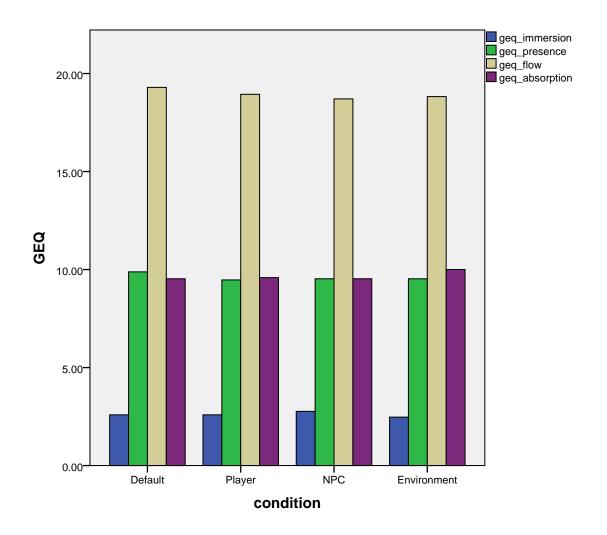
## Mean of players' GSR average in four conditions



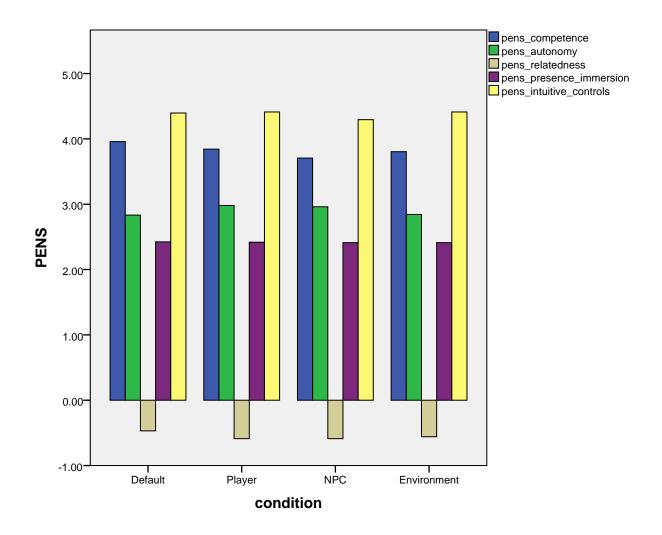
Mean of players' GSR range in four conditions



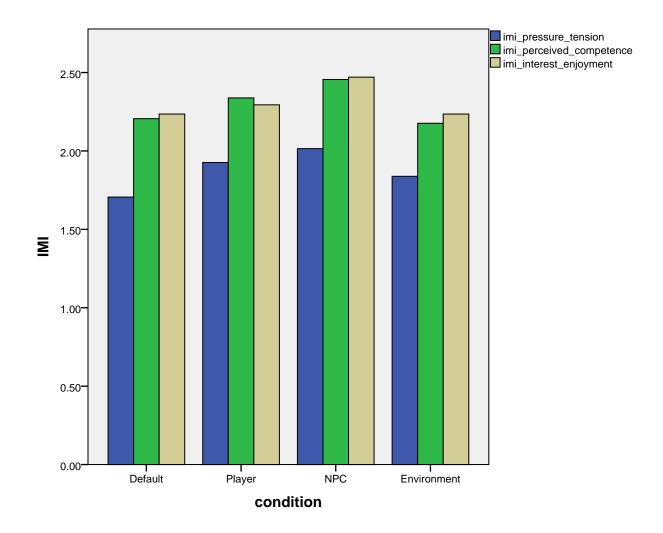
Players self assessment of Immersion, Presence, Flow and Absorption, based on GEQ questionnaire



Players self assessment for Competence, Autonomy, Relatedness, Presence/Immersion and Intuitive-Controls based on PENS



Players self assessment of Pressure-Tension,
Perceived-Competence and Interest-Enjoyment based on IMI



Players self assessment of Arousal, Valence and Dominance based on SAM

