

Jean Lucien Randrianantenaina

🏠 7 Papegaaï, Stellenbosch, South Africa

@ rjlucienaina@gmail.com

🌐 fahazavana.github.io

☎ +27 625 924 553

🌐 Jean Lucien RANDRIANANTENAINA

🐙 Fahazavana

Education

- 🎓 **MSc. in Machine Learning and Artificial Intelligence** Jan. 2024 – Dec. 2024
Stellenbosch University, South Africa
Relevant courses: Foundations of Deep Learning, Computer Vision, Probabilistic Modelling, Reinforcement Learning
- 🎓 **MSc. in Mathematics and Applications – Fundamental Mathematics** Jun. 2019 – Jan. 2024
Faculty of Science, University of Fianarantsoa, Madagascar
Grade: 14.25/20
Relevant courses: Numerical Analysis, Optimization, Distributions and PDEs, Stochastic Processes
- 🎓 **MSc. in Mathematical Sciences – Fundamental Sciences** Sep. 2022 – Jun. 2023
African Institute for Mathematical Science (AIMS), Limbé Cameroon
Grade: 3.52/4
Relevant courses: Statistical Inference, Algebraic Geometry, Number Theory, Cryptography
- 🎓 **BSc. in Mathematics and Applications – Fundamental Mathematics** Nov. 2015 – Apr. 2019
Faculty of Science, University of Fianarantsoa, Madagascar
Grade: 14.83/20
Relevant courses: Algebra, Analysis, Algorithms, Probability, Statistics, Topology

Research Experience

- 🔧 **Movie Recommender System** Feb. 2024
Large-scale recommender system, using probabilistic matrix factorization and trained on the 25M MovieLens dataset. Implemented from scratch using Python, Numba and Numpy.
- 🔧 **Optimizing U-net architecture for brain tumour segmentation, using Genetic Algorithm (MSc. Thesis)** 2023
Proposed and implemented a genetic algorithm approach to optimize hyperparameters of the U-net architecture to improve brain tumour segmentation accuracy while reducing the number of parameters.
- 🔧 **Carmichael Number (MSc. Thesis)** 2023
Investigated the properties of Carmichael Numbers and proved the non-existence of a Carmichael Number of the forms $2^n p + 1$, with p prime. The result is published in the INTEGER Journal [🔗](#)
- 🔧 **Radical resolution of a polynomial Equation (BSc. Project)** 2019
Exploration of radical resolution method and explaining why there is no general formula to solve a polynomial equation of degree higher than five.

Certification

- ★ **Business Management** July 2023
ESMT Berlin, II Africa, IIP – Limbé, Cameroon
One month of intensive course for Business Management, and soft skills development.
- ★ **Back-end developer** Jan. – Aug. 2022
SAYNA & OIF: DCLIC Program 1.0 – Fianarantsoa, Madagascar
Six months of course for website development: HTML5, CSS3, JavaScript, NodeJs, MySQL.

Prizes/Awards/Scholarships

- 🏆 Fully funded Master's Program in ML and AI: DeepMind Scholarship. 2024
- 🏆 Industry Immersion Program (IIP) Scholarship: AIMS; II Africa; ESMT Berlin Germany. 2023
- 🏆 Fully Funded Master's Program, AIMS Cameroon: Mastercard Foundation. 2022
- 🏆 Fully Funded D-CLIC 1.0 Programs: SAYNA the Organisation International et de la Francophonie (OIF). 2022

Personnal Project

- 🔧 **Trigram Language Model and BPE** [🔗](#) Jun. 2024
From-scratch implementation of a trigram language model for language identification and Byte-Pair Encoding for language similarity analysis.
- 🔧 **MK-Forum** [🔗](#) 2023
Creation of a forum dedicated to mathematics, using HTML, CSS/Bootstrap, and JS for the front end, and Python/Django and MySQL for the back end. The project includes user account management, posts, comments, and a voting system.

- </> FCryptos

Implementation of various cryptographic systems using Python, like Shift cypher, Vingenere cypher, SPN, RSA, and ENIGMA machine.

2023

🎮 Unbeatable TicTacToe

Implementation of the Tic-Tac-Toe game using HTML, CSS and JavaScript. It has an automated computer player that uses a combination of random placement and min-max algorithm to make each move depending on the chosen level.

2022

🎮 Pendu Malagasy

Implementation of the hangman game using Tkinter an Python. The list of words is Malagasy by default but can be changed easily.

2022

</> Bellman Kalaba GUI

Implementation of a graphical interface for graph representation and short-path finder with the Bellman-Kalaba algorithm with Tkinter/Python.

2021

Skills

🖥️ Programming

🐍 Python

🌐 JavaScript/NodeJs

📄 HTML

🎨 CSS/SASS

🔢 L^AT_EX

📖 Library/Framework/Versioning

PyTorch

TensorFlow

JaX

Pandas

Scikit-Learn

Django

Flask

Bootstrap

Git

🗣️ Language

🇬🇧 English

🇫🇷 French

🇲🇱 Malagasy

References

Available upon request