

# IT 332 Mobile Application Development

## Quiz # 2

Name: \_\_\_\_\_

Reg # : \_\_\_\_\_

**Instructions:** Please write to the point answers. A two marks question's answer should not be more than 3 lines. There are a total of 8 questions. Total Marks (15).

### Q1) What is the main purpose of Shared Modules? (2)

The main purpose is to allow reusability. We can import same component into multiple modules using Shared Modules.

### Q2) What different ways does Ionic provide to show loading states? List them down. (2)

Ion-loading Ion-spinner Ion-skeleton-text Ion-progress-bar

### Q3) Does Angular provide anything out of the box for HTTP API GET requests? Any type of module? (2)

HttpClientModule

**Q4) Is [(ngModel)] an example of one-way binding or two-way binding? (1)**

Two-way binding

**Q5) What is the difference between Synchronous and Asynchronous programs (2)**

Synchronous programs execute one line at a time. One task at a time.

Asynchronous programs do multiple tasks at one time.

**Q6) List down ways to write Asynchronous code in JavaScript / TypeScript (3)**

Callbacks

Promises

Async Await

Generators

Observables

**Q7) When is it a good practice to write an asynchronous code? When is it useful? (2)**

When we do not know how long a task will take. For.e.g when getting data from Database.

**Q8) Do we need to define a route for SharedModule in our app-routing.ts file (1)**

No.