Change Log 23/04/2016

Updated Alert View
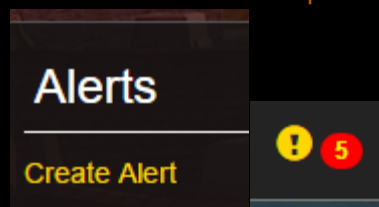
The kingdom displayed for alerts no longer is the short version.

Updated Enemies with new state of "Neutral"

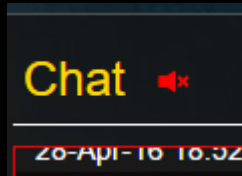## Fixed alerts not updating when created through the Alerts page

Added option to configure Pings for Chat messages

You can now turn Pings on and off for chat messages. This is off by default.

If you see the Red icon as below this means that the pings are turned off.

When you click this it will change as below. This now means that you will get Pings when a chat message is received.