

Task1:

```
.386
.model flat, stdcall
.stack 4096
.code
main PROC
mov ax , 2 ; 2 in ax
mov cx , 4 ; 4 in cx ADD ax,cx ; 6 in ax
mov bx , 6 ; 6 in bx
mov dx , 4 ; 4 in dx SUB bx, dx ; 2 in bx
mov bl , 6 ; 6 in bl
mov bh , 4 ; 4 in bh
ADD bl,bh ; 10 in bl
mov al , 6 ; 6 in al
mov ah , 4 ; 4 in ah
SUB al,ah ; 2 in al
mov cl , 6 ; 6 in cl
mov ch , 4 ; 4 in ch
ADD cl,ch ; 10 in cl
mov dl , 6 ; 6 in dl
mov dh , 4 ; 4 in dh
SUB dl,dh ; 2 in dl
main endp
end main
```

<u>add</u>

Hame	value	1300
⊘ al	6 '\x6'	unsigned char
🥏 ah	0 ,/0,	unsigned char
Ø bl	0 ,/0,	unsigned char
	160 ' '	unsigned char
Ø cl	4 '\x4'	unsigned char
⊘ ch	0 ,/0,	unsigned char
Ø dI	5 '\x5'	unsigned char
	16 '\x10'	unsigned char
ax	6	unsigned short
	40960	unsigned short
	4	unsigned short
⊘ dx	4101	unsigned short
Add item to watch		

Sub:

Ivaille	value	туре
	6 '\x6'	unsigned char
🥏 ah	0 ,/0,	unsigned char
⊘ bl	2 "\x2"	unsigned char
⊘ bh	0 ,/0,	unsigned char
Ø cl	4 "\x4"	unsigned char
⊘ ch	0 ,/0,	unsigned char
⊘ dl	4 '\x4'	unsigned char
⊘ dh	0 ,/0,	unsigned char
⊘ ax	6	unsigned short
⊘ bx	2	unsigned short
⊘ cx	4	unsigned short
⊘ dx	4	unsigned short
Add item to watch		

Add

	6 '\x6'
	0 ,/0,
Ø bl	10 '\n'
⊘ bh	4 "\x4"
⊘ cl	4 "\x4"
⊘ ch	0 ,/0.
Ø dl	4 '\x4'
⊘ dh	0 ,/0,
⊘ ax	6
⊗ bx	1034
⊘ cx	4
⊘ dx	4
Add itam to watch	

Sub

	2 '\x2'	unsigned char
🔗 ah	4 '\x4'	unsigned char

Add

```
        Ø cl 10 '\n'
        Ø ch 4 '\x4'
```

Sub

	! ₩	
	2 "\x2"	unsigned char
⊘ dh	4 '\x4'	unsigned char

Task2:

Code:

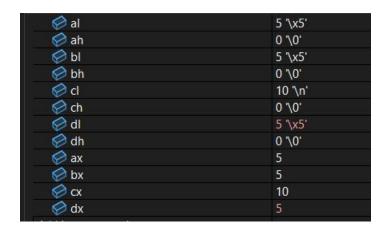
.386

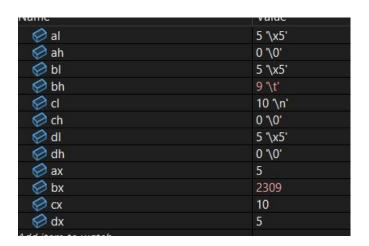
```
.model flat, stdcall
.stack 4096
.code
main PROC
mov ax , 5 ; 5 in ax
mov cx , 5 ; 5 in cx
ADD cx,ax ; 10 in cx
mov bx , 5 ; 5 in bx
mov dx , 10 ; 10 in dx
SUB dx,bx ; 5 in dx
mov bl , 5 ; 5 in bl
mov bh , 4 ; 4 in bh
ADD bh,bl ; 9 in bh
mov al , 5 ; 5 in al
mov ah , 15 ; 15 in ah
SUB ah,al ; 10 in ah
mov cl , 5 ; 5 in cl
mov ch , 12 ; 12 in ch
ADD ch,cl ; 17 in ch
mov dl , 5 ; 5 in dl
```

```
mov dh , 50 ; 50 in dh
SUB dh,dl ; 45 in dh
```

Output:

INdiffe	value
	5 '\x5'
🥏 ah	0 ,/0,
Ø bl	0 ,/0,
⇔ bh	240 'ŏ'
	10 '\n'
⊘ ch	0 /0,
	5 '\x5'
	16 '\x10'
🥏 ax	5
	61440
⊘ cx	10
⊘ dx	4101





	Page 25
₩ al	5 /x5
	10 '\n'
- ×	



11 X/ 11	
5 '\x5'	
45 '-'	
	5 \x5'

Task3:

Code:

```
.386
.model flat, stdcall
.stack 4096
.data

var WORD ?

.code
main PROC

mov ax , 50 ; 50 in ax, 50 in al, 0 in ah
mov bx , 55 ; 55 in bx, 55 in bl, 0 in bh
ADD ax,bx ; 105 in ax, 105 in al , 0 in ah
mov var, ax ; 69 in var (hexa)
```

main endp end main

⊘ al	50 '2'
	0 '\0'
Ø bl	55 '7'
⊘ bh	0 ./0.
Ø cl	5 '\x5'
⊘ ch	16 '\x10'
Ø dl	5 '\x5'
⊘ dh	16 '\x10'
⊘ ax	50
	55
⊗ cx	4101
⊘ dx	4101

```
Address: 0x008D4000
0x008D4000 69 00 00
0x008D402D 00 00 00
```

Task4:

```
.386
.model flat, stdcall
.stack 4096
.data

var WORD ?

.code
main PROC

mov cx , 6 ; 6 in cx, 6 in cl, 0 in ch
mov dx , 8 ; 8 in dx, 8 in dl, 0 in dh
ADD cx,dx ; 14 in cx, 14 in cl , 0 in ch
mov var, cx ; 0e in var (hexa)
```

```
main endp
end main
```

	146011
⊘ al	160 ' '
⊘ ah	253 'ý'
Ø bl	0 ./0,
⊘ bh	16 '\x10'
⊘ cl	6 '\x6'
⊘ ch	0 ./0.
⊘ dl	8 \b'
⊘ dh	0 ./0.
⊘ ax	64928
⊘ bx	4096
Ø cx	6
⊘ dx	8

Task5:

```
.386
.model flat, stdcall
.stack 4096
.data

var WORD ?

.code
main PROC

mov cx , 2025 ; 2025 in cx, 233 in cl, 7 in ch
mov dx , 2005 ; 2005 in dx, 213 in dl, 7 in dh
SUB cx,dx ; 20 in cx, 20 in cl , 0 in ch
mov var, cx ; 14 in var (hexa)
```

Output:

THE WARRANGE	
Ø al	172 '¬'
ah	250 'ú'
Ø bl	0 ,/0,
⊘ bh	48 '0'
	233 'é'
⊘ ch	7 '\a'
Ø dl	213 'Õ'
	7 '\a'
	64172
	12288
⊘ cx	2025
⊘ dx	2005
Add itom to watch	

```
Address: 0x00674000
0x00674000 14 00 00 06
```

Task6:

```
.386
.model flat, stdcall
.stack 4096
.data

var WORD ?

.code
main PROC

mov ax , 01011101b ; bin of 93
mov bx , 01101101b ; bin of 109
ADD ax,bx ; 202 in ax, bin = 11001010
```

Output:

Name	value
	202 'Ê'
ah	0 ./0.
⊘ bl	109 'm'
⊘ bh	0 ./0.
⊘ cl	5 '\x5'
⊘ ch	16 '\x10'
⊘ dl	5 '\x5'
Ø dh	16 '\x10'
⊗ ax	202
⊗ bx	109
⊘ cx	4101
	4101

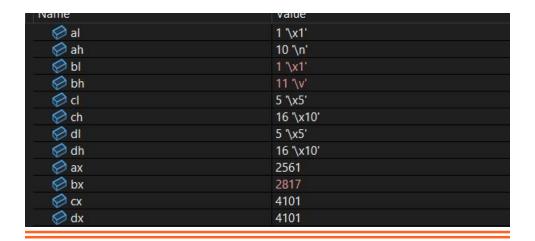
Task7:

```
.386
.model flat, stdcall
.stack 4096
.data

var WORD ?
.code
main PROC

mov eax , 0a01h ; hex of 2561
mov ebx , 0b01h; hex of 2817
ADD eax,ebx ; 5378 in eax, hex = 1502
```

```
main endp
end main
```



```
tegisters

EAX = 00001502 EBX = 00000B01 ECX = 00A41005 EDX = 00A4110
```

Task8:

```
.386
.model flat, stdcall
.stack 4096
.data

var WORD ?

.code
main PROC

mov eax , 2347 ; oct of 1255
mov ebx , 2347 ; oct of 1255
ADD eax,ebx ; 2694 in eax, hex = 1256
```

```
main endp
end main
```

```
EAX = 00001256 EBX = 0000092B ECX = 002B1005 EDX = 00
```

vame	value
⊘ al	86 'V'
ah	18 '\x12'
Ø bl	43 '+'
	9 '\t'
Ø cl	5 '\x5'
⊘ ch	16 '\x10'
⊘ dl	5 '\x5'
	16 '\x10'
	4694
⊗ bx	2347
⊘ cx	4101
⊘ dx	4101

Task9:

```
.386
.model flat, stdcall
.stack 4096

.code
main PROC

mov ax , 150 ; a50 in ax, 150 in al , 0 in ah
mov bx , 20 ; 20 in bx , 20 in bl , 0 in bh
mov cx , 2589 ; 2589 in cx, 29 in cl , 10 in ch
ADD ax,bx ;
ADD ax,cx
```

main endp end main	

arrie	value
al	150 '-'
⊘ ah	0 '\0'
ø bl ø	20 '\x14'
	0 ,/0,
	29 '\x1d'
⊘ ch	10 '\n'
⊘ dl	5 '\x5'
⊘ dh	16 '\x10'
	150
⊘ bx	20
⊘ cx	2589
	4101

Ivaille	value	
🥏 al	170 'a'	
🥏 ah	0 ,/0,	
bl	20 '\x14'	
⊘ bh	0 ,/0,	
Ø cl	29 '\x1d'	
⊘ ch	10 '\n'	
⊘ dl	5 '\x5'	
⊘ dh	16 '\x10'	
	170	
⊘ bx	20	
Ø cx	2589	
⊘ dx	4101	

199 'Ç' 10 '\n' 20 '\x14' 0 '\0'
20 '\x14' 0 '\0'
0 ,/0,
29 '\x1d'
10 '\n'
5 '\x5'
16 '\x10'
2759
20
2589

Task10:

Code:

.386

.model flat, stdcall

.stack 4096

```
.code
main PROC

mov ax , 150
mov bl , 20
ADD ax,bl

main endp
end main
```

Error: Ax is of 16 bit and BL is of 8bit therefore due to this issue error will occure.

230061.asm* in 'Lab3.exe' was not compiled with Edit and Continue enabled. Ensure that the file is compiled with the Program Database for Edit and Continue (/ZI) option at Project Properties > C/C++ > Debug Information Format.

8 A2070 invalid instruction operands

8 MSB3721 The command "ml.exe /c /nologo /Zi /Fo"Debug\230061.obj" /W3 /errorReport:prompt /Ta230061.asm" exited with code 1.

Task11:

Code:

```
.386
.model flat, stdcall
.stack 4096

.code
main PROC

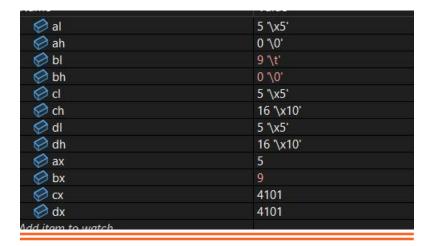
mov ax , 101b
mov bx , 09h
ADD ax,bx
```

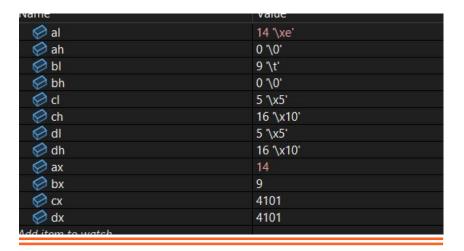
main endp

end main

Output:

As both operands are of same size therefore no error will occur.





Task12:

Code:

```
.386
```

.model flat, stdcall

.stack 4096

. code

main PROC

mov ax , 101b

```
mov bx , 77o
ADD ax,bx
```

Output:

As both operands are of same size therefore no error will occur.

⊘ al	5 '\x5'
⊘ ah	0 ./0.
⊘ bl	63 '?'
⊘ bh	0 ,/0,
⊘ cl	5 '\x5'
⊘ ch	16 '\x10'
⊘ dl	5 '\x5'
⊘ dh	16 '\x10'
⊘ ax	5
⊘ bx	63
⊘ cx	4101
⊘ dx	4101

	68 'D'
ah	0 '\0'
Ø bl	63 '?'
	0 ,/0,
Ø d	5 '\x5'
	16 '\x10'
⊘ dl	5 '\x5'
⊘ dh	16 '\x10'
	68
bx	63
	4101
	4101
Add item to watch	1

Task13:

Code:

```
.386
```

.model flat, stdcall

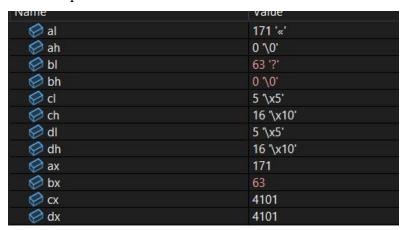
.stack 4096

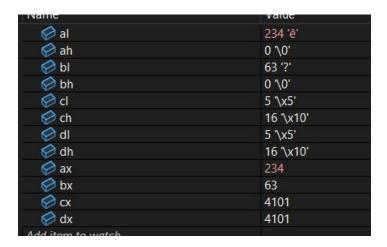
```
.code
main PROC

mov ax , 0abh
mov bx , 77o
ADD ax,bx

main endp
end main
```

As both operands are of same size therefore no error will occur.





	l l
	ll l
	l l
	l l
	l l
	l l
	l l
	l l
	l l
	l l
	l l
	l l
	l l
	l l
	l l
	l l
	l l
	l l
	l l
	l l
	l l
	l l
	l l
	l l
•	