



# SystemC CCI WG

## Parent Control of Preset Values

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# Parent Control of Preset Values

- **The objective of this example is to demonstrate:**
  - Model-to-Model Configuration (UseCase 12)
  - Default and Preset Values (UseCase 3)
  - Name-based Parameter Access (Requirement 1.3)

# Legend Diagram

Module	Color
sc_main()	
top_module	
router	
master	
slave	
tlm2 binding	
Lock Initial Values	
Warning: Setting parameter value twice!!	
Warning: Setting (locked!) parameter value failed!!	

This legend diagram doesn't apply to the ***Expected Output*** section!!

## Binding and Communication in accordance to TLM2.0 standard

Top\_Module

Master#1

Master#n

Router

Slave#1

Slave#2

Slave#n

Number of Master(s) (immutable)  
Number of Slave(s) (immutable)

Slave ID (eoe)  
Slave Base Addr (eoe)  
Slave Size (mutable)

**TOP MODULE** will in turn initialize few of the parameters of **ROUTER** and fill the **ROUTER TABLE** contents.

**TOP MODULE** shall construct the **Model Hierarchy - MASTER(S) & SLAVE(S)** and **ROUTER**, overriding their **default values** with **preset values**, thereby demonstrating **Model-to-Model Configuration**.

**sc\_main()** will set preset values for the **TOP MODULE**, max. addressable limit for **ROUTER** and fills **ROUTER TABLE** contents for **Slave\_1** before the start of construction of any of the modules via **Name-based Look-Up Access**.

Number of Masters (eoe)  
Number of Slaves (eoe)  
Max' Addressable Range (mutable)

### ROUTER TABLE CONTENTS

Field#1 : Slave#\_Index

Field#2 : Slave#\_Start\_Addrt

Field#3 : Slave#\_End\_addr

**Note:** Field contents for Slave\_1 have been filled at sc\_main() and rest others within top\_module

## Inside `sc_main()`

Set number of masters for the **TOP MODULE**

**myGlobalBroker-**

**>set\_preset\_cci\_value("top\_module\_inst.number\_of\_masters", "2");**

**Re-Set** number of masters for the **TOP MODULE** (to illustrate that the last set value is considered)

**myGlobalBroker->set\_preset\_cci\_value("top\_module\_inst.number\_of\_masters", "1");**

Set number of slaves for the **TOP MODULE**

**myGlobalBroker>set\_preset\_cci\_value("top\_module\_inst.number\_of\_slaves", "4");**

Override the default maximum set addressable limit of the **ROUTER**

**myGlobalBroker->set\_preset\_cci\_value("top\_module\_inst.RouterInstance.addr\_max", "1024");**

Set and lock **Router** Table contents **preset values** for **Slave\_1**

**myGlobalBroker->set\_preset\_cci\_value("top\_module\_inst.RouterInstance.r\_index\_1", "1");**

**myGlobalBroker->lock\_preset\_value("top\_module\_inst.RouterInstance.r\_index\_1");**

**myGlobalBroker->set\_preset\_cci\_value("top\_module\_inst.RouterInstance.r\_addr\_start", "128");**

**myGlobalBroker->lock\_preset\_value("top\_module\_inst.RouterInstance.r\_addr\_start");**

**myGlobalBroker->set\_preset\_cci\_value("top\_module\_inst.RouterInstance.r\_addr\_end", "255");**

**myGlobalBroker->lock\_preset\_value("top\_module\_inst.RouterInstance.r\_addr\_end");**

Instantiate **TOP MODULE**

**top\_module top\_mod("top\_module\_inst");**

Simulation Starts after construction of the hierarchy

**sc\_start(1140, SC\_NS)**

## **NOTE :**

1. "**top\_module**" instantiates the router, master(s) and slave(s).

2. "**top\_module**" binds the above modules using the TLM2.0 standard

## Within TOP\_MODULE

### Default Values :

Number of masters : `n_masters = 0`

Number of slaves : `n_slaves = 0`

### Within CONSTRUCTOR

Set number of masters for the **ROUTER** and lock them

```
myGlobalBroker->set_preset_cci_value("%s.RouterInstance.r_masters", name(), n_masters.get());
```

Here, `r_masters = 1`; (default value overridden)

```
myGlobalBroker->lock_preset_value("top_module_inst.RouterInstance.r_masters");
```

Set number of slaves for the **ROUTER** (RouterTable) and lock them

```
myGlobalBroker->set_preset_cci_value("%s.RouterInstance.r_slaves", name(), n_slaves.get());
```

Here, `r_slaves = 4`; (default value overridden)

```
myGlobalBroker->lock_preset_value("top_module_inst.RouterInstance.r_slaves");
```

Slave\_size  
preset value  
also specified.

Instantiate **ROUTER** instance and fill the **ROUTER TABLE** based on the **Slave\_size** preset value (if set)  
`router routerInstance("RouterInstance");`

Used try-catch  
mechanism to  
set the preset  
values for the  
**Router Table**

### Binding in accordance to TLM2.0 standard via ROUTER

Construct **MASTER(S)** (their number as set within 'sc\_main' )

Initializes base address of slave(s) to router's start address and finally Constructs **Slave(s)** (number of slave(s) as set within 'sc\_main')

Try and Set the preset values to **ROUTER TABLE** contents

Setting **Slave\_1** contents will result in *failed parameter setting warning* generation

**Warning:** DEFAULT\_BROKER\_0: set\_preset\_cci\_value: ... setting failed because preset value is locked!

## Within ROUTER

### Within constructor

`addr_limit = 1024` (*already initialized within `sc_main`*)

`r_masters = 1` (*already set and locked by `TOP_MODULE`*)

`r_slaves = 4` (*already set and locked by `TOP_MODULE`*)

### Within 'beoe' phase

Builds the Router Table contents with default values within this phase in case if no preset values were set from the **top\_module**.

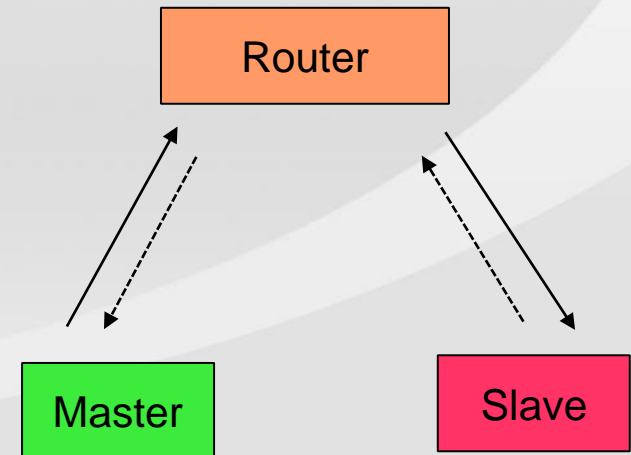
## Default Values :

Number of masters : `r_masters = 0`

Number of slaves : `r_slaves = 0`

Max' Addressable Limit : `addr_limit = 64`

## TLM2 Communication



# Expected Output

## (ex09\_Parent\_Control\_of\_Preset\_Values.log)

SystemC Simulation

```
Info: sc_main: [MAIN] : Setting preset value of the number of initiators to 2
Info: sc_main: [MAIN] : Setting preset value of the number of initiators to 1
Info: sc_main: [MAIN] : Setting preset value of the number of targets to 4
Info: sc_main: [MAIN] : Set and lock Router Table target_1 contents
Info: sc_main: [MAIN] : Set and lock Router Table Start Address for target_1 to 128
Info: sc_main: [MAIN] : Set and lock Router Table End Address for target_1 to 255
Info: sc_main: [MAIN] : Instantiate top module after setting preset values to top_module, router and
target parameters
Info: top_module_inst: @0 s, [TOP_MODULE C_TOR] -- [TOP MODULE CONSTRUCTOR BEGINS HERE]
Info: top_module_inst: @0 s, [TOP_MODULE C_TOR] : Number of initiators : 1
Info: top_module_inst: @0 s, [TOP_MODULE C_TOR] : Number of targets : 4
Info: top_module_inst: @0 s, [TOP_MODULE C_TOR] : Creating Router : RouterInstance
Info: top_module_inst.RouterInstance: @0 s, [ROUTER C_TOR] ----- [ROUTER CONSTRUCTOR BEGINS HERE] -----
-
```

*The remainder of the logfile is interesting but too lengthy to include here; the reader is encouraged to run the example, or examine the golden logfile, to see all of the details.*