

Problem 1 (CO5): Pumping Lemma (5 points)

Consider the following language. [Recall: For any string w , $|w|$ denotes the length of w .]

$$L = \{0^i 1w : w \in \{0,1\}^* \text{ and } i \geq |w|\}$$

Prove that L is not regular using the pumping lemma.

let,

$\underbrace{0001}_x \underbrace{001}_y \underbrace{1}_z$

$$\begin{aligned} x &= 0^3 1^1 & ; i &= 3 \\ y &= 0^2 & ; j &= 2 \\ z &= 1^1 & ; k &= 1 \end{aligned}$$

$$\begin{aligned} p &= j+k \\ i &\geq p \end{aligned}$$

now,

$xyyz$

$$= 0^i 1 0^j 0^j 1^k$$

Hence,

$$i \geq 2j+k$$

$$\text{if } i=3, j=2, k=1,$$

$$\text{LHS} = 3 \quad \text{RHS} = 2 \cdot 2 + 1 = 5$$

$$\therefore i \neq 2j+k$$

$\therefore L$ is non-regular

Problem 2 (CO3): Designing Context-Free Grammars (15 points)

Consider the following languages.

$$L_1 = \{w \in \{a,b\}^* : w \text{ is a palindrome}\}$$

$$L_2 = \{w \in \{a,b\}^* : w \text{ contains } bb \text{ as a substring}\}$$

$$L_3 = \{w \in \{a,b\}^* : w \text{ does not contain any palindromic substring of length two}\}$$

$$L_4 = L_1 \cap L_3$$

$$L_5 = \{w_1 \# w_2 : w_1, w_2 \in L_2 \text{ and } |w_1| = |w_2|\}$$

Now solve the following problems.

- Give a context-free grammar that generates L_1 . (3 points)
- Give a context-free grammar that generates L_2 . (3 points)
- Give a context-free grammar that generates L_3 . [Note: A palindromic substring is defined as a substring that reads the same backward as forward. For example, in the string 'abab' - 'e', 'a', 'b', 'aba', 'bab' are palindromic substrings.] (3 points)
- Write all five-letter strings in L_4 . (1 point)
- Give a context-free grammar that generates L_4 . (2 points)
- Give a context-free grammar that generates L_5 . (3 points)

$$\begin{aligned} e) \quad S &\rightarrow A|B \\ A &\rightarrow aBa|a \\ B &\rightarrow bAb|b \end{aligned}$$

$$\begin{aligned} f) \quad S &\rightarrow aSa|aSb|bSa|bSb|bbPbb \\ P &\rightarrow aPa|aPb|bPa|bPb|\# \end{aligned}$$

2.

$$a) \quad S \rightarrow aSa | bSb | a | b | \epsilon$$

$$b) \quad S \rightarrow XbbX$$

$$X \rightarrow aX | bX | \epsilon$$

$$c) \quad S \rightarrow A|B$$

$$A \rightarrow aB | \epsilon$$

$$B \rightarrow bA | \epsilon$$

$$d) \quad \begin{aligned} &ababa \\ &babab \end{aligned}$$

Problem 3 (CO3): Derivations, Parse Trees and Ambiguity (10 points)

Consider the following context-free grammar.

$$S \rightarrow DQ$$

$$D \rightarrow Da a | Dab | Dba | Dbb | a | b$$

$$Q \rightarrow aQb | bQa | \epsilon$$

- Give a leftmost derivation for the string 'abbabab'. (3 points)
- Draw the parse tree corresponding to the derivation you gave in (a). (2 points)
- Show that the given grammar is ambiguous by drawing two more parse trees (apart from the one that you have drawn in (b)) for the given string in (a). (4 points)

a) S

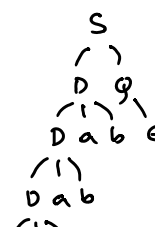
$$\rightarrow DQ$$

$$\rightarrow DabQ$$

$$\rightarrow DababQ$$

$$\rightarrow DabababQ$$

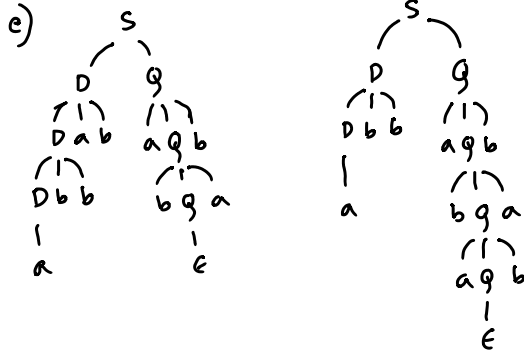
b)



- (a) Give a leftmost derivation for the string 'abbabab'. (3 points)
 (b) Draw the parse tree corresponding to the derivation you gave in (a). (2 points)
 (c) Show that the given grammar is ambiguous by drawing two more parse trees (apart from the one that you have drawn in (b)) for the given string in (a). (4 points)
 (d) Write one five-letter string that has exactly one parse tree in the given grammar. (1 point)

→ DababQ
 → DabababQ
 → DbbabababQ
 → abbabababQ
 → abbababab

D a b ε
 ()
 D a b
 ()
 D a b
 ()
 D b b
 |
 a



d) aaaaa

Problem 4 (CO3): Designing Pushdown Automata (15 points)

Consider the following languages.

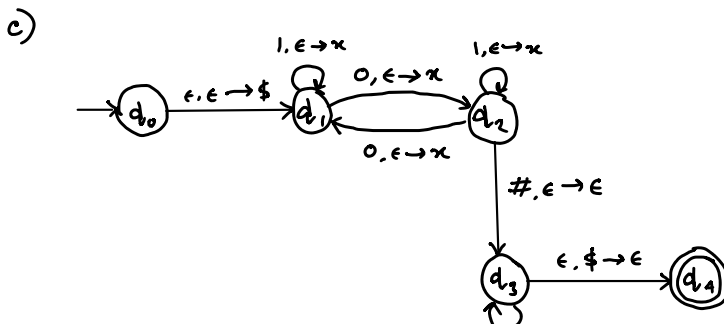
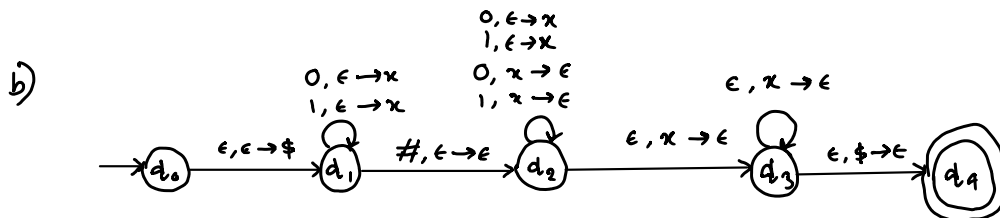
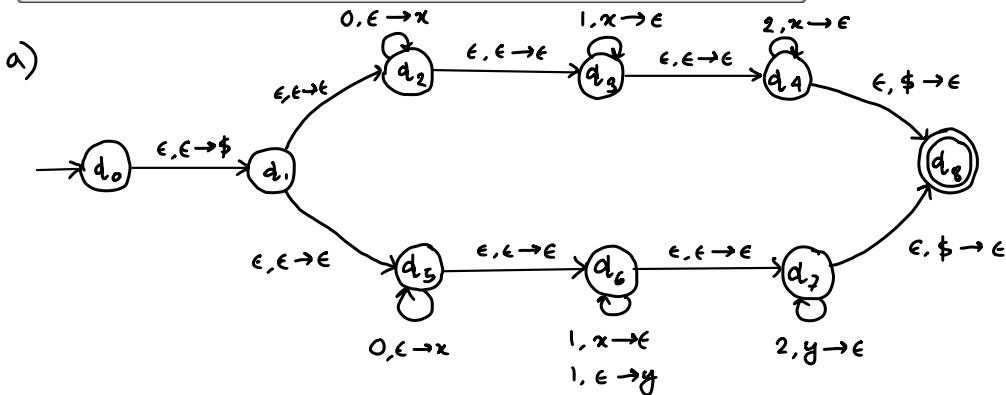
$$L_1 = \{0^i 1^j 2^k : j = i + k \text{ or } i = j + k; \text{ where } i, j, k \geq 0\}$$

$$L_2 = \{w_1 \# w_2 : w_1, w_2 \in \{0, 1\}^* \text{ and } |w_1| \neq |w_2|\}$$

$$L_3 = \{w_1 \# w_2 : w_1, w_2 \in \{0, 1\}^*, w_1 \text{ contains odd numbers of 0s and } |w_1| = |w_2|\}$$

Now solve the following problems.

- (a) Give the state diagram of a pushdown automaton that recognizes L_1 . (5 points)
 (b) Give the state diagram of a pushdown automaton that recognizes L_2 . (5 points)
 (c) Give the state diagram of a pushdown automaton that recognizes L_3 . (5 points)



$0, x \rightarrow \epsilon$
 $1, x \rightarrow \epsilon$

Problem 5 (CO4): Turing Machines (5 points)

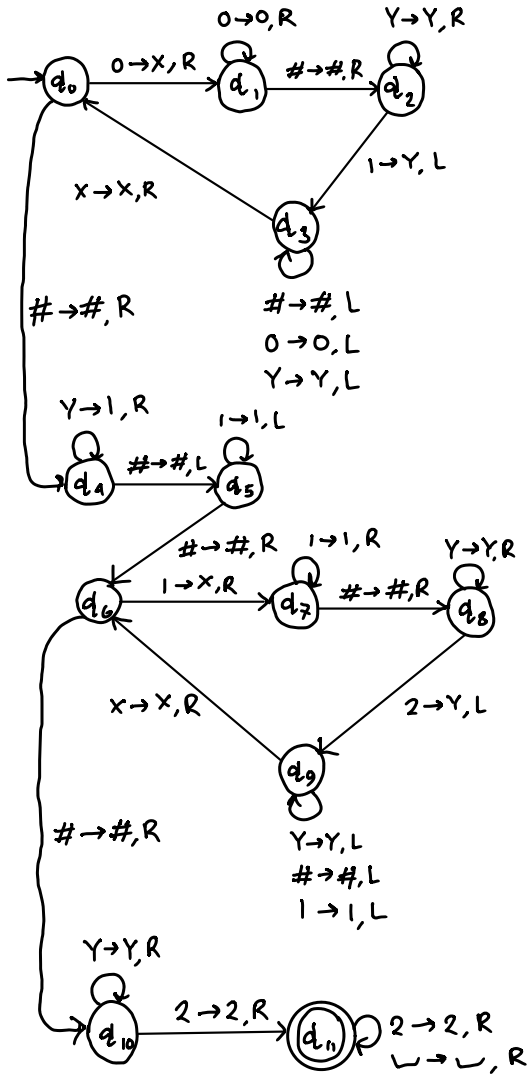
(a) For any Turing-recognizable language L , is it possible to build a recognizer for \bar{L} ? [Recall: \bar{L} denotes the complement of the language L] (1 point)

Consider the following language.

$$L_1 = \{0^n \# 1^m \# 2^n : n, m \geq 0 \text{ and } n < m\}$$

(b) Give the state diagram of a Turing machine that decides L_1 . (4 points)

b)



Problem 6 (Bonus): Designing Turing Machines (3 points)

Consider the following language. [Note: $\text{Count}(w, x)$ is defined as the count of x in the string w . For example, $\text{Count}(abba, b) = 2$.]

$$L = \{w_1 \# w_2 \# w_3 : w_1, w_2, w_3 \in \{a, b, c\}^* \text{ and } \text{Count}(w_3, c) = \text{Count}(w_1, a) \times \text{Count}(w_2, b)\}$$

Give the state diagram of a Turing machine that decides L .

