# **CSE225**

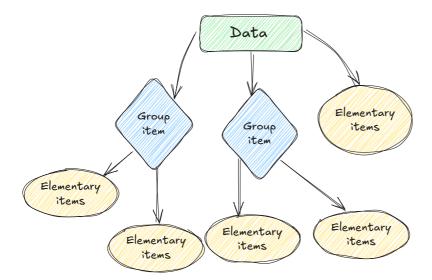
CSE 225 - Data Structures and Algorithms

# Lecture 1

#### **Data**

Defined as **sets of values**, where a single unit of value/fact is referred to as a **data item**.

Single data items are called **elementary items**, data items that are a collection of elementary items are called **group items** 



# Information

Defined as data that is organized according to some meaningful relation, usually thro. This is usually referred to as **processed data**.

Data is said to be **correctly** processed when:

- It arrives on time
- It is accurate
- It is complete

# **Algorithms**

An Algorithm is a procedure that takes **data** as input and provides a correct **output** within a finite **time** 

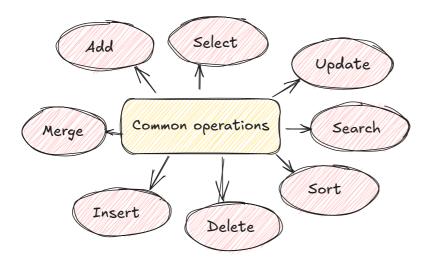
Algorithms are usually specified in:

- English
- Pseudocode
- Computer program

## **Data Structures**

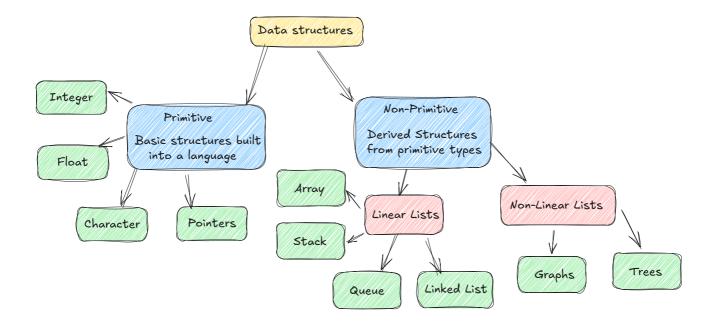
Storing information in a specific way according to a meaningful relation such that **efficient** and **effective** use of the data is possible.

An efficient data structure uses the minimum amount of memory and minimum amount of time to fetch data



### **Types of Data Structures**

- Primitive Data Structures: Basic data types that are usually built into a language.
  - Integer
  - Float
  - Character
  - Pointers
- Non Primitive Data Structures : Built using primitive data types
  - · Linear Lists: Location of an element is defined by its order
    - Arrays
    - Stack
    - Queue
    - Linked List
  - Non-Linear Lists: Location of an element is defined by it's neighboring elements and it's hierarchy
    - Graph
    - Trees



#### **Characteristics of Data Structures**

- Homogeneous Consists of elements of the same data type
- Non-Homogeneous Consists of elements of different data types
- Static Memory is allocated at compilation time, fixed size
- Dynamic Memory is allocated at runtime, variable size

#### **Arrays**

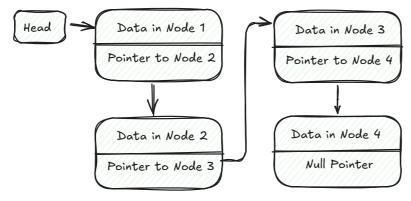
An array is a static linear list containing a set of homogeneous elements.

A single fixed memory chunk is allocated to an array on compilation

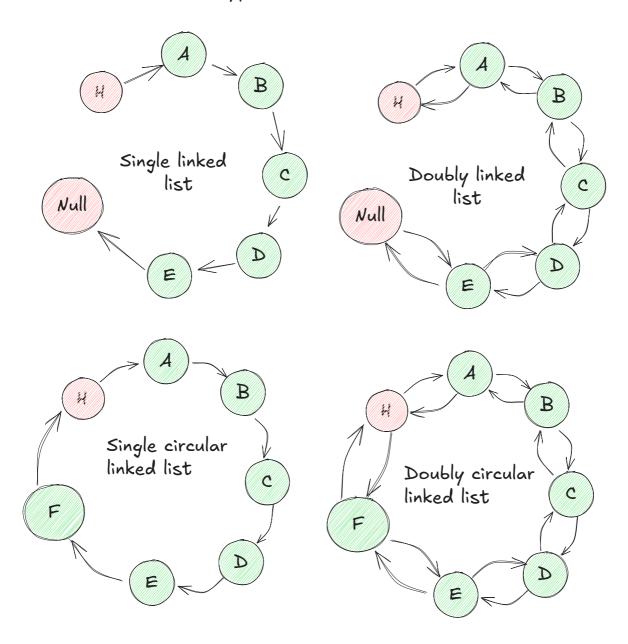
#### **Linked Lists**

A linked list is a **dynamic linear** list where an element along with its own data, contains the memory address of the next element.

Unlike arrays, the size of a linked list is variable.



Types of linked Lists



#### **Stacks**

A stack is a specialized array where both insertion and deletion operations can be done only from the top of the stack. **LIFO** (Last in, First out)

**PUSH**: Inserting an element to the top of the stack

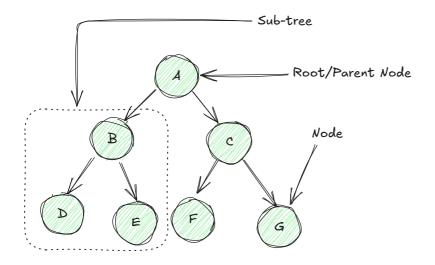
POP: Removing an element from the top of the stack

#### Queue

A queue is a specialized array where insertion if done from the end of the queue and deletion is done from the top of the queue. **FIFO** (First in, First out)

#### **Trees**

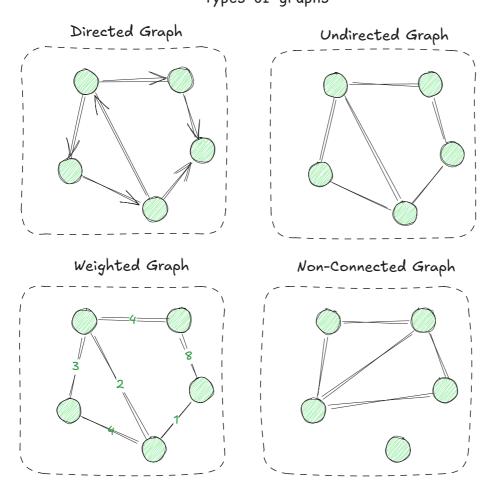
A tree is a non-linear data structure where elements are identified by their hierarchical relationships between each other. The top-most element of a tree is called the Root of the tree.



## Graph

A graph is a non-linear data structure defined by a set of vertices and set of edges

Types of graphs



These properties are not mutually exclusive, A graph can be weighted, undirected and non-connected at the same time

## **Abstract Data Type**

**ADT** are concepts/models that represent a data structure. The type of data stored and the allowed operations are specified

# Lecture-2