BioAuth ATM System - Implementation Code Snippets Face ID Registration:

```
<script>
            // reference to the current media stream
            var mediaStream = null;
            // Prefer camera resolution nearest to 1280x720.
            var constraints = {
                audio: false,
                video: {
                    width: { ideal: 640 },
                    height: { ideal: 480 },
                    facingMode: "environment"
            };
            async function getMediaStream(constraints) {
                try {
                    mediaStream = await
navigator.mediaDevices.getUserMedia(constraints);
                    let video = document.getElementById('cam');
                    video.srcObject = mediaStream;
                    video.onloadedmetadata = (event) => {
                        video.play();
                    };
                } catch (err) {
                    console.error(err.message);
                }
            };
            async function switchCamera(cameraMode) {
                try {
                    // stop the current video stream
                    if (mediaStream != null && mediaStream.active) {
                        var tracks = mediaStream.getVideoTracks();
                        tracks.forEach(track => {
                            track.stop();
                        })
                    // set the video source to null
                    document.getElementById('cam').srcObject = null;
                    // change "facingMode"
                    constraints.video.facingMode = cameraMode;
                    // get new media stream
                    await getMediaStream(constraints);
                } catch (err) {
                    console.error(err.message);
```

```
alert(err.message);
                }
            function takePicture() {
                let canvas = document.getElementById('canvas');
                let video = document.getElementById('cam');
                let photo = document.getElementById('photo');
                let context = canvas.getContext('2d');
                const height = video.videoHeight;
                const width = video.videoWidth;
                if (width && height) {
                    canvas.width = width;
                    canvas.height = height;
                    context.drawImage(video, 0, 0, width, height);
                    var data = canvas.toDataURL('image/png');
                    photo.setAttribute('src', data);
                    document.getElementById("loadingOverlay").style.display =
"flex";
                    $.ajax({
                        url: "{{ url for('auth.register face') }}",
                        type: 'POST',
                        data: JSON.stringify({ email: registeredEmail,
imgData: data }),
                        contentType: "application/json",
                        success: function (response) {
                            console.log(response);
                            const nextStepId = "SuccessfulRegister";
                            const steps = document.querySelectorAll(".step");
                            steps.forEach(function (step) {
                                step.classList.remove("active");
                            });
                            document.getElementById(nextStepId).classList.add
("active");
                            document.getElementById("loadingOverlay").style.d
isplay = "none";
                        },
                        error: function (jqXHR, textStatus, errorThrown) {
                            console.error("Error:", textStatus, errorThrown);
                            document.getElementById("loadingOverlay").style.d
isplay = "none";
                    });
                } else {
                    clearphoto();
            }
```

```
function clearPhoto() {
    let canvas = document.getElementById('canvas');
    let photo = document.getElementById('photo');
    let context = canvas.getContext('2d');

    context.fillStyle = "#AAA";
    context.fillRect(0, 0, canvas.width, canvas.height);

    var data = canvas.toDataURL('image/png');
    photo.setAttribute('src', data);
}

document.getElementById('loginFaceBtn').onclick = (event) => {
        switchCamera("user");
}

document.getElementById('snapBtn').onclick = (event) => {
        takePicture();
        event.preventDefault();
}

clearPhoto();
</script>
```

Fingerprint Registration:

});

```
let trigger = document.getElementById('startReading');
      let result = document.getElementById('result');
      if (trigger)
          trigger.addEventListener('click', (e) => {
              reader.startReading();
          });
            // Adding event listener to capture onAcquisitionStarted
event
            reader.reader.on("SamplesAcquired", (event) => {
                console.log('Fingerprint sample acquired');
                console.log(event);
                var samples = event.samples[0];
                console.log(samples);
                sendSamplesToServer(samples);
            });
        });
        function sendSamplesToServer(samples) {
  var base64Str = "data:image/png;base64," + fromBase64Url(samples);
      let resultImg = document.getElementById('resultImg');
           console.log(base64Str);
            resultImg.src = base64Str;
            console.log(registeredEmail);
          document.getElementById("loadingOverlay").style.display =
"flex";
            $.ajax({
                type: "POST",
                url: "{{ url for('auth.register finger') }}",
                data: JSON.stringify({ email: registeredEmail, img:
base64Str }),
                contentType: "application/json",
                success: function (response) {
                    console.log("Success", response);
          const nextStepId = "SuccessfulRegister";
      const steps = document.querySelectorAll(".step");
                steps.forEach(function (step) {
                        step.classList.remove("active");
  document.getElementById(nextStepId).classList.add("active");
                    document.getElementById("loadingOverlay").style.dis
play = "none";
                },
  error: function (xhr, status, error) {
```

PIN Registration:

```
<script>
        $ (document).ready(function () {
            $('.tick-btn').click(async function () {
                var pin = $('#pinInput').val();
                var userId = 1;
                try {
                 document.getElementById("loadingOverlay").style.display =
"flex";
                    await new Promise((resolve, reject) => {
                        $.ajax({
                            type: "POST",
                            url: "{{ url_for('auth.register_pin') }}",
                            contentType: "application/json",
                            data: JSON.stringify({ pin: pin, user id: userId,
email : registeredEmail }),
                            success: function (response) {
                                console.log(response.message);
                                resolve (response);
                            },
                 error: function (xhr, status, error) {
      console.error("Registration failed", xhr.responseText);
                                alert(JSON.parse(xhr.responseText).error);
                                window.location.reload();
                                reject(new Error("Registration failed"));
                        });
                    });
                  document.getElementById("loadingOverlay").style.display =
"none";
                    console.log("This code runs after a successful AJAX
call.");
                } catch (error) {
                    console.error("An error occurred:", error.message);
            });
        });
    </script>
```

