# Documentation of FullSWOF\_UI

v2.00.00 (2020-06-12)

Compatible with
FullSWOF\_1D 1.02.02
and
FullSWOF\_2D 1.09.01

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This class provides a static method for generating the configuration used by FullSWOF_2D
parameters files
model.Dependency
A dependency is a binary relationship between external nodes
parser.FormulaLexer.DFA12
parser.FormulaLexer.DFA8
ui.DirectoryExtensionController
A controller for a directory extension parameter
model.DirectoryExtensionParameter
A directory extension parameter is a special implementation of ExternalNode, which is typically used only once in a configuration tree.
cally used only once in a configuration tree
model.DisablingDependency  A disabling dependency is used to disable the slave node when the master node is set to the
target value
model.EnablingDependency
An enabling dependency is used to enable the slave node when the master node is set to the
target value
model.ExternalNode
An external node in the tree model, typically a FullSWOF parameter
ui.ExternalNodeController
A controller for an external node
model.FieldParameter
This class provides the most permissive implementation of an external node, as any value will
be considered a valid entry
ui.FieldParameterController
A controller for a field parameter
ui.FileBuilderController
A controller for a file builder parameter
model.FileBuilderParameter
A parameter used to create an annex file
ui.FileBuilderWithoutSavedController
A controller for a file builder parameter
model.FileParameter
A parameter used to store a file pathname
ui.FileParameterController
A controller for a file parameter node
model.FloatParameter
A parameter with a floating point number value
visualization.fs2d.FS2DFile.Format
The different formats of files produced by FullSWOF_2D
ui.FormulaFileBuilderController
A controller for a file builder using parsed formulas

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model.FormulaFileBuilderParameter
A file builder parameter that uses a set of mathematical formulas to build a file
parser.FormulaLexer
Transforms the character stream into a series of tokens
parser.FormulaParser
Walks though the tokens to form mathematical sentences in the grammar
visualization.fs1d.FS1DFile
A FullSWOF_1D output file
visualization.fs1d.FS1DVisualizationPane
A visualization pane for a FullSWOF_1D output file
visualization.fs2d.FS2DFile
A FullSWOF_2D output file
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A reader for Gnuplot output files generated by FullSWOF_1D
visualization.fs2d.GnuplotFileReader2D  A reader for Gnuplot output files generated by FullSWOF_2D
io.HtmlAbout
An instance of this class is a JFrame used to display the content of About
io.HtmlFrame
An instance of this class is a JFrame used to display the content of any HTML with basic style
support
model.HU1DBuilderParameter
A file builder that writes a HU file for FullSWOF_1D, using parsed formulas to determine the
value of h and u
visualization.fs1d.HU1DVisualizer
A tool used to get a quick visualization of water input files for FullSWOF_1D
model.HUV2DBuilderParameter
A file builder that writes a HUV file for FullSWOF_2D, using parsed formulas to determine the
value of h, u and v
visualization.fs2d.HUV2DVisualizer
A tool used to get a quick visualization of water input files for FullSWOF_2D
visualization.InputFileVisualizer
A tool used to get a quick visualization of input files (such as topography files, HUV files, rain
files)
model.IntegerParameter
A parameter with an integer value
model.InternalNode
This class can be used for any internal node of the tree
ui.InternalNodeController
The controller of an internal node
model.Interval
Describes a numerical interval
visualization.JRealityViewingComponent
This class provides a static method to build a viewing component for a JReality SceneGraph ←
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model.MultipleChoiceParameter
A parameter with a finite set of accepted values
ui.MultipleChoiceParameterController
A controller for a multiple choice parameter node
model.Node
A node in the model tree
ui.NodeController
A controller for a node, in the model-view-controller pattern
visualization.OutputFileReader
An abstract class to implement readers for FullSWOF output files
visualization.OutputPoint
A cell in a FullSWOF output file
visualization.fs1d.OutputPoint1D
A cell in a FullSWOF_1D output file
visualization.fs2d.OutputPoint2D
A cell in a FullSWOF_2D output file
ui.ParametersGroupController
A controller for an internal node
ui.PointFileController
A controller for a point file builder node
model.PointFileParameter
A parameter used to build a point file
ui.PointFileController.PointModel
The model used by the view table
model.MultipleChoiceParameter.PossibleValue
A possible value is constituted of two strings
io.PreferencesDialog
An instance of this class is a JDialog corresponding to the preferences window of the user
interface
io.Procedures
This class provides static methods used by the user interface, most notably for opening and
saving files, or creating a new project
io.ProgressDialog
A dialog box including a progress bar, a console display and a cancel button
ui.RainFileController
A controller for a rain file builder node
model.RainFileParameter
A parameter used to build a rain file
visualization.fs1d.RainFileVisualizer
A tool used to get a quick visualization of rain input files for FullSWOF_1D
visualization.fs2d.RainFileVisualizer
A tool used to get a quick visualization of rain input files for FullSWOF_2D
ui.RainFileController.RainModel
The model used by the view table
ui.RootController
A controller for an internal pade, especially suited for the root of the tree

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node is set to the target value
model.SettingDependency2
A setting dependency is used to set the slave node to a particular value when the master
node is set to the target value
io.Start
The executable class used to launch the application
visualization.TimeLine < E extends TimeStep
A collection of time step in a FullSWOF evolution file
visualization.fs1d.TimeLine1D
A collection of TimeStep1D ordered by ascending time
visualization.fs2d.TimeLine2D
A collection of TimeStep2D ordered by ascending time
visualization.TimeStep< E extends OutputPoint >
A time step in a FullSWOF output file
visualization.fs1d.TimeStep1D
A time step in a FullSWOF_1D output file
visualization.fs2d.TimeStep2D
A time step in a FullSWOF_2D output file
model.Topography1DBuilderParameter
A file builder that writes a topography file for FullSWOF_1D, using a parsed formula to deter-
mine the value of z
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A reader for VTK output files generated by FullSWOF_2D

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### 4.1 File List

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Handle interactions with FullSWOF	
src/io/HtmlAbout.java	
Displays the content of About	
src/io/HtmlFrame.java	
How to display the content of an html file	
src/io/MainFrame.java	
src/io/package-info.java	
Package for the static parts of the interface	
src/io/PreferencesDialog.java	
src/io/Procedures.java	
Static methods	
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Floating point parameter
src/model/FormulaFileBuilderParameter.java
Parameter with mathematical formulas
src/model/HU1DBuilderParameter.java
Writes hu files for FullSWOF_1D
src/model/HUV2DBuilderParameter.java
Writes huv files for FullSWOF_2D
src/model/IntegerParameter.java
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src/model/ListFile.java
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src/model/MultipleChoiceParameter.java
Choice parameter (list of possible values)
src/model/Node.java Node
src/model/package-info.java
Package for the parameters
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Builds a point file
src/model/RainFileParameter.java
Parameter for rain file
src/model/RootNode.java
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src/model/SettingDependency2.java
Sets the value of the slave node taking into account error values
src/model/Topography1DBuilderParameter.java
Writes a FullSWOF_1D topography file from a formula
src/model/Topography2DBuilderParameter.java
Writes a FullSWOF_2D topography file from a formula
src/model/definition/Definition_1D.java FullSWOF_1D configuration
src/model/definition/Definition_2D.java
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src/model/definition/package-info.java
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src/ui/BoundaryFileParameterController.java
Controller for a boundary file parameter node
src/ui/DirectoryExtensionController.java
Controller for the directory extension name used in FullSWOF
src/ui/ExternalNodeController.java
External node controller
src/ui/FieldParameterController.java
Controller of FullSWOF parameters
src/ui/FileBuilderController.java
Controller for parameters that are not in FullSWOF
src/ui/FileBuilderWithoutSavedController.java
Controller for parameters that are not in FullSWOF, verifying errors
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src/ui/FormulaFileBuilderController.java
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src/ui/InternalNodeController.java  Controller of internal node
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Package for the controllers
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Controller for parameters
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Controller for the parameter for rain file
src/ui/RootController.java
Controller for a node (preferentially root node)
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Content of a scene
src/visualization/Animation.java
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Visualization of rain (2D)
src/visualization/fs2d/TimeLine2D.java
Collection of 2D times steps
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Time step (2D)
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# **Namespace Documentation**

#### 5.1 Package io

This package provides the classes needed to build the static parts of the user interface.

#### **Classes**

class DataSetBuilderDialog

A dialog box that allows the user to add custom data to a chart from a file.

class FullswoflO

This class provides static methods to handle the interactions with the C++ FullSWOF code.

class HtmlAbout

An instance of this class is a JFrame used to display the content of About.

· class HtmlFrame

An instance of this class is a JFrame used to display the content of any HTML with basic style support.

class MainFrame

An instance of this class is a JFrame corresponding to the main window of the user interface.

class PreferencesDialog

An instance of this class is a JDialog corresponding to the preferences window of the user interface.

class Procedures

This class provides static methods used by the user interface, most notably for opening and saving files, or creating a new project.

class ProgressDialog

A dialog box including a progress bar, a console display and a cancel button.

class Start

The executable class used to launch the application.

· class VisualizationFrame

An instance of this class is a JFrame used to visualize a FullSWOF output file.

#### 5.1.1 Detailed Description

This package provides the classes needed to build the static parts of the user interface.

This includes classes to build windows and their menus using swing components, but also the procedures to open and save files, run FullSWOF and render its output.

#### 5.2 Package model

This package provides the necessary classes to build a model for FullSWOF\_UI parameters.

#### **Packages**

· package definition

Each class in this package provides a single static method to instantiate a model tree corresponding to a Full← SWOF configuration.

#### **Classes**

class BoundaryFileParameter

A parameter used to build a boundary file.

· class BoundaryParameter

A parameter used to store a boundary file pathname.

class Dependency

A dependency is a binary relationship between external nodes.

class DirectoryExtensionParameter

A directory extension parameter is a special implementation of ExternalNode, which is typically used only once in a configuration tree.

class DisablingDependency

A disabling dependency is used to disable the slave node when the master node is set to the target value.

class EnablingDependency

An enabling dependency is used to enable the slave node when the master node is set to the target value.

class ExternalNode

An external node in the tree model, typically a FullSWOF parameter.

class FieldParameter

This class provides the most permissive implementation of an external node, as any value will be considered a valid entry.

· class FileBuilderParameter

A parameter used to create an annex file.

class FileParameter

A parameter used to store a file pathname.

class FloatParameter

A parameter with a floating point number value.

· class FormulaFileBuilderParameter

A file builder parameter that uses a set of mathematical formulas to build a file.

class HU1DBuilderParameter

A file builder that writes a HU file for FullSWOF\_1D, using parsed formulas to determine the value of h and u.

class HUV2DBuilderParameter

A file builder that writes a HUV file for FullSWOF\_2D, using parsed formulas to determine the value of h, u and v.

· class IntegerParameter

A parameter with an integer value.

class InternalNode

This class can be used for any internal node of the tree.

class Interval

Describes a numerical interval.

· class ListFile

The table is a parameter used to create an annex file All tables where It need checked that the table is valid Like : RainFileParameter, PointFileParameter , BoundaryFileparameter.

class MultipleChoiceParameter

A parameter with a finite set of accepted values.

class Node

A node in the model tree.

· class PointFileParameter

A parameter used to build a point file.

· class RainFileParameter

A parameter used to build a rain file.

class RootNode

This class can be used for any internal node, but its controller is better suited to the root of the tree.

· class SettingDependency

A setting dependency is used to set the slave node to a particular value when the master node is set to the target value.

class SettingDependency2

A setting dependency is used to set the slave node to a particular value when the master node is set to the target value.

class Topography1DBuilderParameter

A file builder that writes a topography file for FullSWOF\_1D, using a parsed formula to determine the value of z.

· class Topography2DBuilderParameter

A file builder that writes a topography file for FullSWOF\_2D, using a parsed formula to determine the value of z.

#### 5.2.1 Detailed Description

This package provides the necessary classes to build a model for FullSWOF\_UI parameters.

A model is organized as a composite tree, where all the objects extend the abstract class Node. There are two types of nodes: internal nodes can have child nodes while external nodes cannot. External nodes usually represent parameters used in the interface, while internal nodes are groups of parameters (or groups of groups, since there is not limit to the depth of the tree). This package offers several implementations of external nodes, such as numeric parameters, string parameters, multiple choice parameters and many others, but you may need to implement new classes for more unusual purposes.

Besides nodes, this package also provides a model. Dependency abstract class. A dependency is a binary relationship between two external nodes that allow an action to be triggered under certain conditions.

See also

model.definition to see examples of model trees ui for the corresponding controllers and views

### 5.3 Package model.definition

Each class in this package provides a single static method to instantiate a model tree corresponding to a Full← SWOF configuration.

#### Classes

class Definition\_1D

This class provides a static method for generating the configuration used by FullSWOF\_1D parameters files.

· class Definition 2D

This class provides a static method for generating the configuration used by FullSWOF\_2D parameters files.

#### 5.3.1 Detailed Description

Each class in this package provides a single static method to instantiate a model tree corresponding to a Full ← SWOF configuration.

To create a new configuration, create a new class with a static method to instantiate a node. Take for example the classes already provided in this package. To make the new configuration available in the user interface, you only need to add it to the array availableConfigurations in io.Procedures .

FullSWOF\_UI is entirely internationalized. Each configuration should follow this pattern and you should avoid hardcoding the parameters name and description in the class. Instead use a resourceBundle, for which you must provide at least one default file. Place this file in a directory used only for this configuration, preferably in the I10n/config directory. You can provide more than one localization for a configuration, but new languages will only be displayed if the languages are also available for the user interface. For example if the user interface is localized in English and French, and you provide English and German localizations for a configuration, only the English localization will ever be used.

See also

java.util.ResourceBundle model

#### 5.4 Package parser

This package contains the parser and lexer used to parse mathematical formulas.

#### Classes

· class FormulaLexer

Transforms the character stream into a series of tokens.

class FormulaParser

Walks though the tokens to form mathematical sentences in the grammar.

#### 5.4.1 Detailed Description

This package contains the parser and lexer used to parse mathematical formulas.

These classes where auto-generated by ANTLR v3.4. Some methods inherited from BaseRecognizer are overridden so that exceptions are thrown instead of the default recovery mechanism.

See also

the file Formula.g for the grammar definition

#### 5.5 Package ui

This package provides the controllers and views associated with the model classes.

#### Classes

class BoundaryFileController

A controller for a boundary file builder node.

class BoundaryFileParameterController

A controller for a boundary file parameter node.

class DirectoryExtensionController

A controller for a directory extension parameter.

class ExternalNodeController

A controller for an external node.

· class FieldParameterController

A controller for a field parameter.

class FileBuilderController

A controller for a file builder parameter.

· class FileBuilderWithoutSavedController

A controller for a file builder parameter.

class FileParameterController

A controller for a file parameter node.

class FormulaFileBuilderController

A controller for a file builder using parsed formulas.

· class InternalNodeController

The controller of an internal node.

class MultipleChoiceParameterController

A controller for a multiple choice parameter node.

class NodeController

A controller for a node, in the model-view-controller pattern.

class ParametersGroupController

A controller for an internal node.

class PointFileController

A controller for a point file builder node.

class RainFileController

A controller for a rain file builder node.

class RootController

A controller for an internal node, especially suited for the root of the tree.

#### 5.5.1 Detailed Description

This package provides the controllers and views associated with the model classes.

Controllers and views are closely linked, so there are no classes for views. Instead, each Controller has a view attribute, which it has to instantiate.

The controllers maintain a hierarchy which is parallel to that of the model. Internal node controllers must therefore maintain a list of child controllers, similar to the list of child nodes of their node. Likewise, views are modeled as a tree of JComponents.

The view never updates the model itself, it must fire an event (usually a FocusEvent to indicate that the view has lost focus after the user has finished writing his input) to the controller that will update the model. On the other hand, the model must fire a ChangeEvent to notify the controller that will update the view. Note that these procedures only apply to external nodes and their controllers, since internal nodes are not modified after their instantiation.

See also

javax.swing.JComponent javax.swing.event model

### 5.6 Package visualization

This package provides classes used to visualize FullSWOF output files.

#### **Packages**

· package fs1d

This package provides the classes used to visualize FullSWOF\_1D output files.

package fs2d

This package provides the classes used to visualize FullSWOF 2D output files.

#### **Classes**

class AnimatedChart

An animated chart.

· class AnimatedChartContent

The content of an animated chart.

class AnimatedScene

A three-dimensional animated chart.

class AnimatedSceneContent

The content of a three dimensional animated chart.

class Animation

An abstract class to implement animations as Swing component.

class AnimationContent

The content of an animation.

· class Chart

A chart that can be displayed as a AWT component.

class ChartContent

The content of a chart, that can include different types of data.

· class ChartData

An element of data to be displayed in a chart.

· class ChartLine

A line to be displayed on a chart.

· class ChartScatterData

A collection of points to be displayed in a scatter chart.

· class DataFileReader

Provides static method to read a simple data file and build a chart element from it.

class GnuplotFileReader

A partial implementation of a reader for Gnuplot file (FullSWOF\_1D and FullSWOF\_2D)

interface InputFileVisualizer

A tool used to get a quick visualization of input files (such as topography files, HUV files, rain files...)

class JRealityViewingComponent

This class provides a static method to build a viewing component for a JReality SceneGraphComponent.

class OutputFileReader

An abstract class to implement readers for FullSWOF output files.

class OutputPoint

A cell in a FullSWOF output file.

· class TimeLine

A collection of time step in a FullSWOF evolution file.

class TimeStep

A time step in a FullSWOF output file.

- class VisualizationFile
- · class VisualizationPane

A tabbed pane presenting a VisualizationFile.

#### 5.6.1 Detailed Description

This package provides classes used to visualize FullSWOF output files.

#### 5.7 Package visualization.fs1d

This package provides the classes used to visualize FullSWOF\_1D output files.

#### **Classes**

· class FS1DFile

A FullSWOF 1D output file.

• class FS1DVisualizationPane

A visualization pane for a FullSWOF 1D output file.

class GnuplotFileReader1D

A reader for Gnuplot output files generated by FullSWOF\_1D.

class HU1DVisualizer

A tool used to get a quick visualization of water input files for FullSWOF\_1D.

class OutputPoint1D

A cell in a FullSWOF 1D output file.

class RainFileVisualizer

A tool used to get a quick visualization of rain input files for FullSWOF\_1D.

class TimeLine1D

A collection of TimeStep1D ordered by ascending time.

class TimeStep1D

A time step in a FullSWOF\_1D output file.

class Topography1DVisualizer

A tool used to get a quick visualization of topography input files for FullSWOF\_1D.

#### 5.7.1 Detailed Description

This package provides the classes used to visualize FullSWOF\_1D output files. The only format currently supported is the Gnuplot file format.

#### 5.8 Package visualization.fs2d

This package provides the classes used to visualize FullSWOF\_2D output files.

#### **Classes**

· class FS2DFile

A FullSWOF\_2D output file.

• class FS2DVisualizationPane

A tabbed pane presenting a FullSWOF\_2D File.

· class GnuplotFileReader2D

A reader for Gnuplot output files generated by FullSWOF\_2D.

class HUV2DVisualizer

A tool used to get a quick visualization of water input files for FullSWOF\_2D.

class OutputPoint2D

A cell in a FullSWOF\_2D output file.

• class RainFileVisualizer

A tool used to get a quick visualization of rain input files for FullSWOF\_2D.

class TimeLine2D

A collection of TimeStep2D ordered by ascending time.

• class TimeStep2D

A time step in a FullSWOF\_2D output file.

• class Topography2DVisualizer

A tool used to get a quick visualization of topography input for FullSWOF\_2D.

· class VtkFileReader2D

A reader for VTK output files generated by FullSWOF\_2D.

#### 5.8.1 Detailed Description

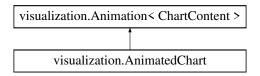
This package provides the classes used to visualize FullSWOF\_2D output files. Gnuplot files and VTK files are supported.

# **Class Documentation**

#### 6.1 visualization. Animated Chart Class Reference

An animated chart.

Inheritance diagram for visualization. Animated Chart:



#### **Public Member Functions**

- AnimatedChart (AnimatedChartContent content)
- · void setContent (AnimatedChartContent content)
- void setCurrentPosition (int position)
- void addImage (ChartContent image)

#### **Protected Member Functions**

· Component makeBackgroundComponent ()

#### **Additional Inherited Members**

#### 6.1.1 Detailed Description

An animated chart.

Definition at line 67 of file AnimatedChart.java.

#### 6.1.2 Constructor & Destructor Documentation

#### AnimatedChart()

```
\begin{tabular}{ll} visualization. Animated Chart. Animated Chart ( \\ & Animated Chart Content \ content \ ) \end{tabular}
```

Builds an animated chart with a content.

#### **Parameters**

content   the content of the cha	rt
----------------------------------	----

Definition at line 76 of file AnimatedChart.java.

#### 6.1.3 Member Function Documentation

#### addlmage()

Adds an image to the animation. This is a convenience method for getContent().add(image).

#### **Parameters**

```
image to be added
```

Definition at line 136 of file AnimatedChart.java.

#### makeBackgroundComponent()

 $\label{lem:component} Component \ visualization. An imated {\tt Chart.makeBackgroundComponent} \ (\ ) \ \ [protected] \\ Builds \ the \ background \ of \ the \ an imated \ chart.$ 

#### Returns

an empty chart.

Definition at line 120 of file AnimatedChart.java.

#### setContent()

Sets the content of the animated chart.

#### **Parameters**

```
content the content of the animation
```

Definition at line 87 of file AnimatedChart.java.

#### setCurrentPosition()

```
void visualization. Animated Chart. set Current Position ( int\ position\ )
```

Changes the image being shown.

#### **Parameters**

position the new position. Must be a number between 0 and getImagesCount() or the method has no effect

Definition at line 102 of file AnimatedChart.java.

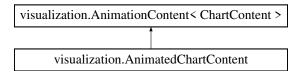
The documentation for this class was generated from the following file:

• src/visualization/AnimatedChart.java

#### 6.2 visualization. Animated Chart Content Class Reference

The content of an animated chart.

Inheritance diagram for visualization. Animated Chart Content:



#### **Public Member Functions**

- AnimatedChartContent ()
- void add (ChartContent image)
- float getXmax ()
- float getXmin ()
- float getYmax ()
- float getYmin ()
- void setBoundariesToInclude (float x, float y)

#### 6.2.1 Detailed Description

The content of an animated chart.

It is made of multiple chart content displayed one after the other in order to create an animation. Definition at line 68 of file AnimatedChartContent.java.

#### 6.2.2 Constructor & Destructor Documentation

#### AnimatedChartContent()

visualization.AnimatedChartContent.AnimatedChartContent ( )

Constructs an empty animated chart content.

Definition at line 94 of file AnimatedChartContent.java.

#### 6.2.3 Member Function Documentation

### add()

Adds an image at the end of the animation.

#### **Parameters**

image	the image to be added
-------	-----------------------

Definition at line 104 of file AnimatedChartContent.java.

#### getXmax()

```
float visualization.AnimatedChartContent.getXmax ( )
```

Returns the greatest x coordinate of the data points among all chart contents.

#### Returns

the greatest x coordinate of the data points.

Definition at line 116 of file AnimatedChartContent.java.

#### getXmin()

```
float visualization.AnimatedChartContent.getXmin ( )
```

Returns the smallest x coordinate of the data points among all chart contents.

#### Returns

the smallest x coordinate of the data points.

Definition at line 126 of file AnimatedChartContent.java.

#### getYmax()

```
float visualization.AnimatedChartContent.getYmax ( )
```

Returns the greatest y coordinate of the data points among all chart contents.

#### Returns

the greatest y coordinate of the data points.

Definition at line 136 of file AnimatedChartContent.java.

#### getYmin()

```
float visualization.AnimatedChartContent.getYmin ( )
```

Returns the smallest y coordinate of the data points among all chart contents.

#### Returns

the smallest y coordinate of the data points.

Definition at line 146 of file AnimatedChartContent.java.

#### setBoundariesToInclude()

```
void visualization.
AnimatedChartContent.setBoundariesToInclude ( \label{eq:float} \mbox{float } x, \\ \mbox{float } y \mbox{ )}
```

Enlarges the boundaries of the chart if necessary, so that they include the coordinates.

#### **Parameters**

X	the x coordinate to include
У	the y coordinate to include

Definition at line 160 of file AnimatedChartContent.java.

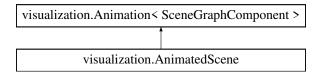
The documentation for this class was generated from the following file:

• src/visualization/AnimatedChartContent.java

#### 6.3 visualization. Animated Scene Class Reference

A three-dimensional animated chart.

Inheritance diagram for visualization. Animated Scene:



#### **Public Member Functions**

- AnimatedScene (AnimatedSceneContent content)
- void addImage (SceneGraphComponent image)
- void setContent (AnimationContent < SceneGraphComponent > content)
- void setCurrentPosition (int position)

#### **Protected Member Functions**

Component makeBackgroundComponent ()

#### **Additional Inherited Members**

#### 6.3.1 Detailed Description

A three-dimensional animated chart.

Definition at line 69 of file AnimatedScene.java.

#### 6.3.2 Constructor & Destructor Documentation

#### AnimatedScene()

Builds an animated 3D graph with a content.

#### **Parameters**

content	the content of the animation

Definition at line 80 of file AnimatedScene.java.

#### 6.3.3 Member Function Documentation

#### addlmage()

Adds an image at the end of the animation.

#### **Parameters**

image to be added

Definition at line 92 of file AnimatedScene.java.

#### makeBackgroundComponent()

```
Component visualization.AnimatedScene.makeBackgroundComponent ( ) [protected] Builds the viewer and returns it as a AWT component.
```

#### Returns

a viewing component.

Definition at line 142 of file AnimatedScene.java.

#### setContent()

Sets the content of the animated chart.

#### **Parameters**

content the content of the animation

Definition at line 105 of file AnimatedScene.java.

#### setCurrentPosition()

Changes the image being shown.

#### **Parameters**

position the new position. Must be a number between 0 and getImagesCount() or the method has no effect

Definition at line 122 of file AnimatedScene.java.

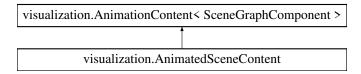
The documentation for this class was generated from the following file:

src/visualization/AnimatedScene.java

#### 6.4 visualization. Animated Scene Content Class Reference

The content of a three dimensional animated chart.

Inheritance diagram for visualization. Animated Scene Content:



#### **Public Member Functions**

- AnimatedSceneContent ()
- void add (SceneGraphComponent image)

#### 6.4.1 Detailed Description

The content of a three dimensional animated chart.

This content is made of multiple 3D components, each made visible during a brief time to create an animation.

Definition at line 71 of file AnimatedSceneContent.java.

#### 6.4.2 Constructor & Destructor Documentation

#### AnimatedSceneContent()

```
visualization.AnimatedSceneContent.AnimatedSceneContent ()
Constructs an empty animated graph content.
Definition at line 77 of file AnimatedSceneContent.java.
```

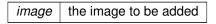
#### 6.4.3 Member Function Documentation

#### add()

```
void visualization.
AnimatedSceneContent.add ( {\tt SceneGraphComponent}\ image\ )
```

Adds an image to the end of the animation.

#### **Parameters**



Definition at line 88 of file AnimatedSceneContent.java.

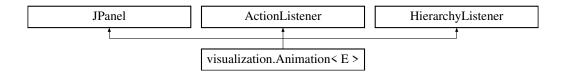
The documentation for this class was generated from the following file:

src/visualization/AnimatedSceneContent.java

### 6.5 visualization.Animation< E > Class Template Reference

An abstract class to implement animations as Swing component.

Inheritance diagram for visualization. Animation < E >:



## **Public Member Functions**

- void actionPerformed (ActionEvent evt)
- void addlmage (E image)
- AnimationContent < E > getContent ()
- int getCurrentPosition ()
- int getImagesCount ()
- boolean isPlaying ()
- void playOrPause ()
- void setContent (AnimationContent< E > content)
- abstract void setCurrentPosition (int position)
- void hierarchyChanged (HierarchyEvent e)

#### **Static Public Member Functions**

- static int getImagesPerSecond ()
- static void setImagesPerSecond (int fps)

#### **Protected Member Functions**

- Animation (AnimationContent< E > content)
- JPanel commandPanel ()
- void loadlcons ()
- abstract Component makeBackgroundComponent ()

#### **Protected Attributes**

JTextField textField

The text field that display which image is being shown.

Component backgroundComponent

The animation background.

AnimationContent< E > content

The content of this animation.

· int currentPosition

The number of the image being shown.

Player playerThread

The thread used to change images.

boolean playing

True if the animation is playing.

JButton playOrPauseButton

The button used to launch the animation.

Imagelcon first

Button icon.

Imagelcon previous

Button icon.

Imagelcon play

Button icon.

Imagelcon pause

Button icon.

· Imagelcon next

Button icon.

· Imagelcon last

Button icon.

# **Static Protected Attributes**

static int imagesPerSecond

The rate of images per second of the animations.

# 6.5.1 Detailed Description

An abstract class to implement animations as Swing component.

The swing component includes a command panel to control the animation.

Implementation note: the animation must be stopped before the JPanel or its container are disposed of, otherwise the player thread may crash the application.

#### **Parameters**

```
<E> the type of image used in the animation
```

Definition at line 86 of file Animation.java.

# 6.5.2 Constructor & Destructor Documentation

# Animation()

Definition at line 164 of file Animation.java.

## 6.5.3 Member Function Documentation

# actionPerformed()

Called when the user interacts with the command panel.

#### **Parameters**

evt the triggering ever	nt
-------------------------	----

Definition at line 183 of file Animation.java.

# addlmage()

Adds an image to the animation. This is a convenience method for getContent().add(image).

### **Parameters**

```
image to be added
```

Definition at line 213 of file Animation.java.

## commandPanel()

```
\label{lem:decompared} \mbox{\sc Panel visualization.Animation} < \mbox{\sc E} > .\mbox{\sc commandPanel} \mbox{\sc ()} \mbox{\sc [protected]} \\ \mbox{\sc Builds and returns the command panel where the user can interact.}
```

#### Returns

a JPanel with control buttons.

Definition at line 313 of file Animation.java.

# getContent()

```
AnimationContent<E> visualization.Animation< E >.getContent ()
```

## Returns

the content of the animation.

Definition at line 220 of file Animation.java.

# getCurrentPosition()

```
int visualization.Animation< E >.getCurrentPosition ( )
```

# Returns

the number of the image being shown.

Definition at line 227 of file Animation.java.

## getImagesCount()

```
int visualization.Animation< E >.getImagesCount ( )
```

Returns the number of images in the animation. This is a convenience method for getContent().getImages Count().

#### Returns

the number of images in the animation.

Definition at line 238 of file Animation.java.

## getImagesPerSecond()

```
static int visualization.Animation< E >.getImagesPerSecond ( ) [static]
```

#### Returns

the rate of images per second of the animations.

Definition at line 245 of file Animation.java.

# hierarchyChanged()

Called when the component hierarchy is changed. If the JPanel is not displayable anymore (because its ancestor has been disposed) the animation MUST be stopped if it is still playing. Failure to do so might cause a threading problem.

#### **Parameters**

*e* the triggering event

Definition at line 401 of file Animation.java.

### isPlaying()

```
boolean visualization.Animation< E >.isPlaying ( )
```

#### Returns

true if the animation is currently playing.

Definition at line 252 of file Animation.java.

# loadicons()

```
void visualization.Animation< E >.loadIcons () [protected]
```

Loads the button icon from image files.

Definition at line 346 of file Animation.java.

## makeBackgroundComponent()

```
abstract Component visualization. Animation < E >.makeBackgroundComponent ( ) [abstract], [protected]
```

Builds the background of the animation itself. This method is implementation-specific.

### playOrPause()

```
void visualization.Animation< E >.playOrPause ( )
```

Starts the animation, or stops it if it is already playing.

Definition at line 260 of file Animation.java.

# setContent()

```
void visualization. Animation < E >.setContent ( AnimationContent < E > content )
```

Sets the content of the animation.

### **Parameters**

content the content of the animation

Definition at line 276 of file Animation.java.

## setCurrentPosition()

Changes the image being shown. The way to actually change the image shown is implementation-specific so implementing classes must override this method.

Implementation note: this method should also change the value displayed in the command panel text field to reflect the change of image.

#### **Parameters**

position the new position. Must be a number between 0 and getImagesCount() or the method has no effect

## setImagesPerSecond()

```
static void visualization. Animation < E >. setImagesPerSecond ( int fps ) [static]
```

Sets the rate of images per second of the animations.

## **Parameters**

fps the rate of images per second

Definition at line 303 of file Animation.java.

### 6.5.4 Member Data Documentation

## backgroundComponent

Component visualization.Animation< E >.backgroundComponent [protected]

The animation background.

Definition at line 98 of file Animation.java.

#### content

AnimationContent<E> visualization.Animation< E >.content [protected]

The content of this animation.

Definition at line 103 of file Animation.java.

#### currentPosition

int visualization.Animation< E >.currentPosition [protected]

The number of the image being shown.

Definition at line 113 of file Animation.java.

#### first

ImageIcon visualization.Animation< E >.first [protected]

Button icon.

Definition at line 133 of file Animation.java.

## imagesPerSecond

```
int visualization.Animation< E >.imagesPerSecond [static], [protected]
```

The rate of images per second of the animations.

Definition at line 108 of file Animation.java.

### last

```
ImageIcon visualization.Animation< E >.last [protected]
```

Button icon.

Definition at line 158 of file Animation.java.

#### next

```
ImageIcon visualization.Animation< E >.next [protected]
```

Button icon.

Definition at line 153 of file Animation.java.

# pause

```
ImageIcon visualization.Animation< E >.pause [protected]
```

Button icon.

Definition at line 148 of file Animation.java.

#### play

ImageIcon visualization.Animation< E >.play [protected]

Button icon.

Definition at line 143 of file Animation.java.

## playerThread

```
Player visualization.Animation< E >.playerThread [protected]
```

The thread used to change images.

Definition at line 118 of file Animation.java.

#### playing

```
boolean visualization.Animation< E >.playing [protected]
```

True if the animation is playing.

Definition at line 123 of file Animation.java.

# playOrPauseButton

```
JButton visualization.Animation< E >.playOrPauseButton [protected]
```

The button used to launch the animation.

Definition at line 128 of file Animation.java.

## previous

```
ImageIcon visualization.Animation< E >.previous [protected]
```

Button icon.

Definition at line 138 of file Animation.java.

#### textField

```
JTextField visualization.Animation< E >.textField [protected]
```

The text field that display which image is being shown.

It can also be used to jump to another image

Definition at line 93 of file Animation.java.

The documentation for this class was generated from the following file:

src/visualization/Animation.java

# 6.6 visualization. Animation Content < E > Class Template Reference

The content of an animation.

### **Public Member Functions**

- AnimationContent ()
- void add (E image)
- E get (int i)
- int getImagesCount ()
- void removelmages ()

# 6.6.1 Detailed Description

The content of an animation.

#### **Parameters**

<E> the type of images used by the animation

Definition at line 70 of file AnimationContent.java.

#### 6.6.2 Constructor & Destructor Documentation

# AnimationContent()

```
visualization.AnimationContent< E >.AnimationContent ( )
Constructs an empty animation content.
Definition at line 83 of file AnimationContent.java.
```

## 6.6.3 Member Function Documentation

# add()

```
void visualization. Animation Content < E >.add ( E image )
```

Adds an image at the end of the animation.

### **Parameters**

image to be added

Definition at line 92 of file AnimationContent.java.

## get()

```
E visualization.AnimationContent< E >.get ( int i )
```

Returns the image at position i.

## **Parameters**

i the position of the image

#### Returns

an image (chart content).

Definition at line 104 of file AnimationContent.java.

# getImagesCount()

```
int visualization. Animation Content < E >.getImagesCount ( )
```

## Returns

the number of images in this animation

Definition at line 111 of file AnimationContent.java.

# removelmages()

```
void visualization.AnimationContent< E >.removeImages ( )
```

Removes all the images in the animation.

Definition at line 119 of file AnimationContent.java.

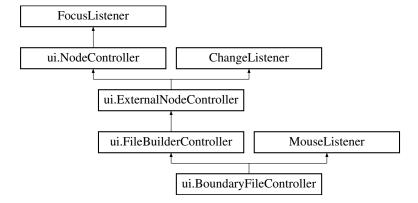
The documentation for this class was generated from the following file:

· src/visualization/AnimationContent.java

# 6.7 ui.BoundaryFileController Class Reference

A controller for a boundary file builder node.

Inheritance diagram for ui.BoundaryFileController:



#### Classes

· class BoundaryModel

The model used by the view table.

class CellRenderer

An instance of this class is used to render the cells of the table in the view.

### **Public Member Functions**

- BoundaryFileController (BoundaryFileParameter model)
- void mouseClicked (MouseEvent mouseEvent)

if you click about third column of the table, Open brown file and Write in the second column of the table

- void mousePressed (MouseEvent mouseEvent)
- void mouseReleased (MouseEvent mouseEvent)
- · void mouseEntered (MouseEvent mouseEvent)
- void mouseExited (MouseEvent mouseEvent)
- boolean validate (File mainDirectory)

# **Package Functions**

- void highlightView ()
- void updateModel ()
- void updateView ()
- void setUpView ()

# **Package Attributes**

JTable viewTable

The table of the view.

JLabel viewLabel

The label of the view.

## **Additional Inherited Members**

# 6.7.1 Detailed Description

A controller for a boundary file builder node.

This controller can set up a view that includes an editable table where the user can write time and file (or by brown file) value.

Definition at line 86 of file BoundaryFileController.java.

## 6.7.2 Constructor & Destructor Documentation

## **BoundaryFileController()**

Constructs a controller for a BoundaryFileParameter.

### **Parameters**

```
model the node to be controlled
```

Definition at line 112 of file BoundaryFileController.java.

## 6.7.3 Member Function Documentation

## highlightView()

```
void ui.BoundaryFileController.highlightView ( ) [package]
```

Puts the focus on the table.

Definition at line 121 of file BoundaryFileController.java.

#### mouseClicked()

if you click about third column of the table, Open brown file and Write in the second column of the table

Definition at line 166 of file BoundaryFileController.java.

## mouseEntered()

Definition at line 193 of file BoundaryFileController.java.

#### mouseExited()

Definition at line 198 of file BoundaryFileController.java.

## mousePressed()

Definition at line 183 of file BoundaryFileController.java.

## mouseReleased()

Definition at line 188 of file BoundaryFileController.java.

## setUpView()

```
void ui.BoundaryFileController.setUpView ( ) [package]
Definition at line 141 of file BoundaryFileController.java.
```

# updateModel()

```
void ui.BoundaryFileController.updateModel ( ) [package]
Definition at line 126 of file BoundaryFileController.java.
```

# updateView()

```
void ui.BoundaryFileController.updateView ( ) [package]
   Definition at line 133 of file BoundaryFileController.java.
```

### validate()

Builds a file in the 'Inputs' directory located in mainDirectory according to the specifications of the file builder node. And copy files from boundary file in mainDirectory

#### **Parameters**

mainDirectory	the project directory located above the 'Inputs' directory
---------------	--

#### Returns

true if the file has been correctly written.

Definition at line 551 of file BoundaryFileController.java.

#### 6.7.4 Member Data Documentation

## viewLabel

JLabel ui.BoundaryFileController.viewLabel [package]

The label of the view.

Definition at line 103 of file BoundaryFileController.java.

#### viewTable

JTable ui.BoundaryFileController.viewTable [package]

The table of the view.

Definition at line 99 of file BoundaryFileController.java.

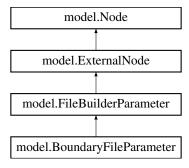
The documentation for this class was generated from the following file:

src/ui/BoundaryFileController.java

# 6.8 model.BoundaryFileParameter Class Reference

A parameter used to build a boundary file.

Inheritance diagram for model.BoundaryFileParameter:



# **Public Member Functions**

• BoundaryFileParameter (String name, String fileName, String boundaryTag, String boundaryTagValue)

Construct a boundary file builder parameter.

- boolean fromFile (File file) throws IOException
- void readBoundaryFile (File file)
- List< String > getTime ()

- List< String > getFile ()
- NodeController setUpController ()
- String getFileContent ()
- boolean is Valid ()
- boolean isValidTable ()
- void setTime (List< String > time)
- void setFile (List< String > file)
- List< String > getBrown ()
- void setBrown (List< String > brown)
- String getPath ()

#### **Static Public Member Functions**

static String getTaggedValue (String tag, File file)

## **Additional Inherited Members**

# 6.8.1 Detailed Description

A parameter used to build a boundary file.

Definition at line 73 of file BoundaryFileParameter.java.

## 6.8.2 Constructor & Destructor Documentation

# BoundaryFileParameter()

Construct a boundary file builder parameter.

#### **Parameters**

name	the name of the node
fileName	the name of the file to be written
boundaryTag	the tag used for the boundary parameter
boundaryFileTag	the tag used for the boundary file parameter
boundaryTagValue	the value of the boundary parameter indicating that boundary is read from a file

Definition at line 125 of file BoundaryFileParameter.java.

## 6.8.3 Member Function Documentation

## fromFile()

```
boolean model.BoundaryFileParameter.fromFile (  \mbox{ File } \mbox{ file }) \mbox{ throws IOException }
```

If the parameters.txt file indicates that boundary is read from a file, this method will attempt to initialize this node values from that boundary file.

Definition at line 143 of file BoundaryFileParameter.java.

## getBrown()

```
List<String> model.BoundaryFileParameter.getBrown ( )
```

#### Returns

the list of brown values to be written in the file.

Definition at line 354 of file BoundaryFileParameter.java.

# getFile()

```
List<String> model.BoundaryFileParameter.getFile ( )
```

#### Returns

the list of file values to be written in the file.

Definition at line 234 of file BoundaryFileParameter.java.

## getFileContent()

```
String model.BoundaryFileParameter.getFileContent () Definition at line 244 of file BoundaryFileParameter.java.
```

# getPath()

```
String model.BoundaryFileParameter.getPath ( )
```

#### Returns

absolute path

Definition at line 373 of file BoundaryFileParameter.java.

# getTaggedValue()

Returns the value associated with the tag in the specified parameters.txt file.

### **Parameters**

tag	the tag to look for
file	the parameters.txt file to read

## Returns

the value associated with the tag if it exists or an empty string otherwise.

Definition at line 201 of file BoundaryFileParameter.java.

#### getTime()

```
List<String> model.BoundaryFileParameter.getTime ( )
```

#### Returns

the list of time values to be written in the file.

Definition at line 227 of file BoundaryFileParameter.java.

## isValid()

```
boolean model.BoundaryFileParameter.isValid ( )
```

Returns true if the list of values are valid. Lists must be the same length. The first value of the time list must be zero, and each value in this list greater than its predecessor. The file list must contain file name and each value exists. The brown list must contain only 'brown' The table must be Enabled and the last line must be empty

#### Returns

true if the list of values are valid.

Definition at line 269 of file BoundaryFileParameter.java.

## isValidTable()

```
boolean model.BoundaryFileParameter.isValidTable ( )
```

Returns true if the list of values are valid. Lists must be the same length. The first value of the time list must be zero, and each value in this list greater than its predecessor. The file list must contain file name and each value exists. The brown list must contain only 'brown' The table can be enabled or disabled

#### Returns

true if the list of values are valid.

Definition at line 294 of file BoundaryFileParameter.java.

## readBoundaryFile()

Interprets a boundary file and initialize this node values accordingly.

# **Parameters**

file the boundary file to interpret

Definition at line 160 of file BoundaryFileParameter.java.

## setBrown()

Sets the list of brown values to be written in the file.

#### **Parameters**

brown the list of brown values to be written in the file

Definition at line 365 of file BoundaryFileParameter.java.

## setFile()

Sets the list of file values to be written in the file.

#### **Parameters**

file the list of file values to be written in the file

Definition at line 346 of file BoundaryFileParameter.java.

## setTime()

```
void model.BoundaryFileParameter.setTime ( \label{eq:boundaryFileParameter} \mbox{List} < \mbox{String} > \mbox{time} \mbox{ )}
```

Sets the list of time values to be written in the file.

#### **Parameters**

time the list of time values to be written in the file

Definition at line 334 of file BoundaryFileParameter.java.

## setUpController()

```
NodeController model.BoundaryFileParameter.setUpController ( )
```

Definition at line 239 of file BoundaryFileParameter.java.

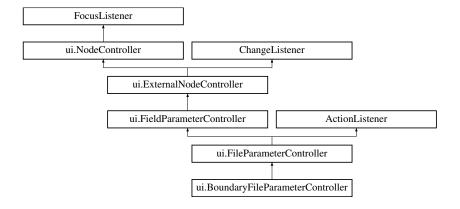
The documentation for this class was generated from the following file:

src/model/BoundaryFileParameter.java

# 6.9 ui.BoundaryFileParameterController Class Reference

A controller for a boundary file parameter node.

Inheritance diagram for ui.BoundaryFileParameterController:



## **Public Member Functions**

- BoundaryFileParameterController (FileParameter model)
- boolean validate (File mainDirectory)

#### **Additional Inherited Members**

## 6.9.1 Detailed Description

A controller for a boundary file parameter node.

This controller can set up a view suited for file browsing.

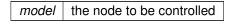
Definition at line 80 of file BoundaryFileParameterController.java.

#### 6.9.2 Constructor & Destructor Documentation

### **BoundaryFileParameterController()**

Constructs a controller for a boundary file parameter node.

## **Parameters**



Definition at line 89 of file BoundaryFileParameterController.java.

# 6.9.3 Member Function Documentation

# validate()

Applies validation procedures to the node. This method is called when a project using this node is saved or run. The validation procedure for a file parameter includes copying the file designated by the model in main Directory if it is not already located there. Them the files in file parameter (boudouries) include copying or save in mainDirectory.

#### **Parameters**

mainDirectory	the directory in which to copy the file
---------------	---

#### Returns

true if files were successfully copied or was already in mainDirectory.

#### **Exceptions**

IllegalStateException	if mainDirectory is not a directory
-----------------------	-------------------------------------

Definition at line 109 of file BoundaryFileParameterController.java.

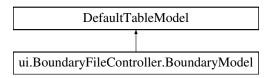
The documentation for this class was generated from the following file:

• src/ui/BoundaryFileParameterController.java

# 6.10 ui.BoundaryFileController.BoundaryModel Class Reference

The model used by the view table.

Inheritance diagram for ui.BoundaryFileController.BoundaryModel:



# **Public Member Functions**

- BoundaryModel ()
- Class<?> getColumnClass (int columnIndex)
- int getColumnCount ()
- String getColumnName (int columnIndex)
- int getRowCount ()
- Object getValueAt (int rowIndex, int columnIndex)
- boolean isCellEditable (int rowIndex, int columnIndex)
- void setValueAt (Object aValue, int rowIndex, int columnIndex)
- boolean isValidCell (int row, int column)

## **Package Attributes**

List< String > time

The list of time values.

• List< String > file

The list of file values.

# 6.10.1 Detailed Description

The model used by the view table.

This model is an extension of the DefaultTableModel directly used by the JTable. It uses the model defined by BoundaryFileParameter to get its values.

Definition at line 289 of file BoundaryFileController.java.

#### 6.10.2 Constructor & Destructor Documentation

# BoundaryModel()

```
\verb"ui.BoundaryFileController.BoundaryModel.BoundaryModel" ( )\\
```

Constructs a BoundaryModel for a JTable using the values stored in the BoundaryFileParameter. Definition at line 308 of file BoundaryFileController.java.

#### 6.10.3 Member Function Documentation

## getColumnClass()

Returns the most specific superclass for all the cell values in the column, in this case String.

#### **Parameters**

columnIndex the index of the column
-------------------------------------

#### Returns

the common ancestor class of the object values in the model.

Definition at line 325 of file BoundaryFileController.java.

## getColumnCount()

```
\verb"int ui.BoundaryFileController.BoundaryModel.getColumnCount" ( )\\
```

# Returns

the number of columns in the model.

Definition at line 333 of file BoundaryFileController.java.

#### getColumnName()

Returns the name of the column at columnIndex.

## **Parameters**

columnIndex	the index of the column

# Returns

the name of the column.

Definition at line 346 of file BoundaryFileController.java.

## getRowCount()

```
int ui.BoundaryFileController.BoundaryModel.getRowCount ( )
```

Returns the number of rows in the model. That number includes an empty last line where the user can add new input.

#### Returns

the number of rows in the model.

Definition at line 368 of file BoundaryFileController.java.

## getValueAt()

#### **Parameters**

rowIndex	the row whose value is to be queried
columnIndex	the column whose value is to be queried

#### Returns

the value for the cell at columnindex and rowindex.

Definition at line 383 of file BoundaryFileController.java.

### isCellEditable()

Returns true if the cell at rowlndex and columnIndex is editable, which is the case except for cell (0,0)

## **Parameters**

rowIndex	the row whose value to be queried
columnIndex	the column whose value to be queried

#### Returns

true if the cell at rowlndex and columnIndex is editable.

Definition at line 406 of file BoundaryFileController.java.

# isValidCell()

#### **Parameters**

row	the row of the cell
column	the column of the cell

#### Returns

true if the value of the cell is valid.

```
if(f.exists()){ return true; }
  if(f.exists()){
  }
```

Definition at line 459 of file BoundaryFileController.java.

# setValueAt()

Sets the value in the cell at columnIndex and rowIndex to aValue. This method also sets the value in the user model.

#### **Parameters**

aValue	the new value
rowIndex	the row whose value is to be changed
columnIndex	the column whose value is to be changed

Definition at line 424 of file BoundaryFileController.java.

# 6.10.4 Member Data Documentation

#### file

List<String> ui.BoundaryFileController.BoundaryModel.file [package]

The list of file values.

Definition at line 297 of file BoundaryFileController.java.

### time

```
List<String> ui.BoundaryFileController.BoundaryModel.time [package]
```

The list of time values.

Definition at line 293 of file BoundaryFileController.java.

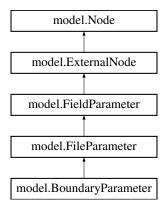
The documentation for this class was generated from the following file:

• src/ui/BoundaryFileController.java

# 6.11 model.BoundaryParameter Class Reference

A parameter used to store a boundary file pathname.

Inheritance diagram for model.BoundaryParameter:



## **Public Member Functions**

- BoundaryParameter (String name, String tag, String description)
- boolean fromFile (File file) throws IOException
- NodeController setUpController ()
- String getPath ()
- void setPath (String path)

# **Package Attributes**

String path

the absolute pathname

## **Additional Inherited Members**

# 6.11.1 Detailed Description

A parameter used to store a boundary file pathname.

The file must be declared by its absolute pathname and must exist at that location. Definition at line 76 of file BoundaryParameter.java.

### 6.11.2 Constructor & Destructor Documentation

# **BoundaryParameter()**

Constructs a boundary file parameter with the provided name, tag and description.

#### **Parameters**

name	the name of the node	
tag	the tag of the node	
description	a description of the node	

Definition at line 94 of file BoundaryParameter.java.

## 6.11.3 Member Function Documentation

## fromFile()

```
boolean model.BoundaryParameter.fromFile (  \mbox{ File } \mbox{ file }) \mbox{ throws IOException }
```

Attempts to set the values of the parameter from a file. Since files are only designated by their name in parameters.txt files, the location of that file is supposed to be the parent directory of the parameters.txt file.

#### **Parameters**

file the parameters file containing the value

#### Returns

true if the parameter was successfully set.

# **Exceptions**

IOException | if a problem occurred while reading the file, such as the file not being found

Definition at line 111 of file BoundaryParameter.java.

# getPath()

```
String model.BoundaryParameter.getPath ( )
```

## Returns

the absolute pathname

Definition at line 151 of file BoundaryParameter.java.

# setPath()

#### **Parameters**

```
path the new absolute pathname
```

Definition at line 159 of file BoundaryParameter.java.

## setUpController()

```
NodeController model.BoundaryParameter.setUpController ( )
Builds a controller for the node.
```

## Returns

a node controller.

#### See also

ui.BoundaryFileParameterController

Definition at line 144 of file BoundaryParameter.java.

#### 6.11.4 Member Data Documentation

#### path

String model.BoundaryParameter.path [package]

the absolute pathname

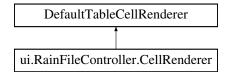
Definition at line 81 of file BoundaryParameter.java.

The documentation for this class was generated from the following file:

src/model/BoundaryParameter.java

# 6.12 ui.RainFileController.CellRenderer Class Reference

An instance of this class is used to render the cells of the table in the view. Inheritance diagram for ui.RainFileController.CellRenderer:



# **Public Member Functions**

 Component getTableCellRendererComponent (JTable table, Object value, boolean selected, boolean focused, int row, int column)

# 6.12.1 Detailed Description

An instance of this class is used to render the cells of the table in the view.

See also

javax.swing.table.DefaultTableCellRenderer

Definition at line 172 of file RainFileController.java.

## 6.12.2 Member Function Documentation

# getTableCellRendererComponent()

Returns the component used for drawing the cell. This method is used to configure the renderer appropriately before drawing.

#### **Parameters**

table	the JTable that is asking the renderer to draw; can be null	
value	the value of the cell to be rendered. It is up to the specific renderer to interpret and draw the	
	value. For example, if value is the string "true", it could be rendered as a string or it could be	
	rendered as a check box that is checked. null is a valid value	
selected	true if the cell is to be rendered with the selection highlighted; otherwise false	
focused	if true, render cell appropriately. For example, put a special border on the cell, if the cell can be	
	edited, render in the color used to indicate editing	
row	the row index of the cell being drawn. When drawing the header, the value of row is -1	
column	the column index of the cell being drawn	

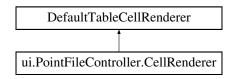
Definition at line 202 of file RainFileController.java.

The documentation for this class was generated from the following file:

• src/ui/RainFileController.java

# 6.13 ui.PointFileController.CellRenderer Class Reference

An instance of this class is used to render the cells of the table in the view. Inheritance diagram for ui.PointFileController.CellRenderer:



#### **Public Member Functions**

Component getTableCellRendererComponent (JTable table, Object value, boolean selected, boolean focused, int row, int column)

## 6.13.1 Detailed Description

An instance of this class is used to render the cells of the table in the view.

See also

javax.swing.table.DefaultTableCellRenderer

Definition at line 162 of file PointFileController.java.

#### 6.13.2 Member Function Documentation

## getTableCellRendererComponent()

Returns the component used for drawing the cell. This method is used to configure the renderer appropriately before drawing.

#### **Parameters**

table	the JTable that is asking the renderer to draw; can be null	
value	the value of the cell to be rendered. It is up to the specific renderer to interpret and draw the	
	value. For example, if value is the string "true", it could be rendered as a string or it could be	
	rendered as a check box that is checked. null is a valid value	
selected	true if the cell is to be rendered with the selection highlighted; otherwise false	
focused	if true, render cell appropriately. For example, put a special border on the cell, if the cell can be	
	edited, render in the color used to indicate editing	
row	the row index of the cell being drawn. When drawing the header, the value of row is -1	
column	the column index of the cell being drawn	

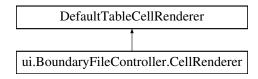
Definition at line 192 of file PointFileController.java.

The documentation for this class was generated from the following file:

src/ui/PointFileController.java

# 6.14 ui.BoundaryFileController.CellRenderer Class Reference

An instance of this class is used to render the cells of the table in the view. Inheritance diagram for ui.BoundaryFileController.CellRenderer:



## **Public Member Functions**

• Component getTableCellRendererComponent (JTable table, Object value, boolean selected, boolean focused, int row, int column)

## 6.14.1 Detailed Description

An instance of this class is used to render the cells of the table in the view.

## See also

javax.swing.table.DefaultTableCellRenderer

Definition at line 210 of file BoundaryFileController.java.

# 6.14.2 Member Function Documentation

# getTableCellRendererComponent()

Returns the component used for drawing the cell. This method is used to configure the renderer appropriately before drawing.

#### **Parameters**

table	the JTable that is asking the renderer to draw; can be null	
value	the value of the cell to be rendered. It is up to the specific renderer to interpret and draw the	
	value. For example, if value is the string "true", it could be rendered as a string or it could be	
	rendered as a check box that is checked. null is a valid value	
selected	true if the cell is to be rendered with the selection highlighted; otherwise false	
focused	if true, render cell appropriately. For example, put a special border on the cell, if the cell can be	
	edited, render in the color used to indicate editing	
row	the row index of the cell being drawn. When drawing the header, the value of row is -1	
column	the column index of the cell being drawn	

Definition at line 240 of file BoundaryFileController.java.

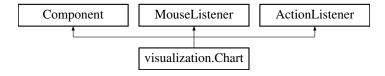
The documentation for this class was generated from the following file:

· src/ui/BoundaryFileController.java

# 6.15 visualization. Chart Class Reference

A chart that can be displayed as a AWT component.

Inheritance diagram for visualization. Chart:



#### **Public Member Functions**

- Chart ()
- Chart (ChartContent content)

- void actionPerformed (ActionEvent evt)
- void add (ChartData e)
- String getTitle ()
- void setTitle (String title)
- void clear ()
- ChartContent getContent ()
- BufferedImage getImage ()
- Dimension getPreferredSize ()
- Dimension getSize ()
- float getXmax ()
- float getXmin ()
- float getYmax ()
- float getYmin ()
- void mouseClicked (MouseEvent evt)
- void mouseEntered (MouseEvent evt)
- void mouseExited (MouseEvent evt)
- void mousePressed (MouseEvent evt)
- void mouseReleased (MouseEvent evt)
- void paint (Graphics g)
- · void saveImage ()
- void setBoundaries ()
- void setBoundaries (float xmin, float xmax, float ymin, float ymax)
- void setBoundariesToInclude (float x, float y)
- void setBounds (int x, int y, int width, int height)
- void setContent (ChartContent content, boolean resize)
- void setPreferredSize (Dimension d)
- void setSize (Dimension d)
- void setSize (int width, int height)
- void showPopupMenu (MouseEvent evt)

# **Protected Member Functions**

- Line2D.Float scaledLine (float x1, float y1, float x2, float y2)
- Point2D.Float scaledPoint (float x, float y)
- Point2D.Float scaledPoint (Point2D.Float p)

# 6.15.1 Detailed Description

A chart that can be displayed as a AWT component. Definition at line 100 of file Chart.java.

### 6.15.2 Constructor & Destructor Documentation

## Chart() [1/2]

```
visualization.Chart.Chart ( )
```

Constructs an empty chart.

Definition at line 174 of file Chart.java.

## Chart() [2/2]

Constructs a chart with a content.

#### **Parameters**

```
content | the content of the chart
```

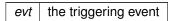
Definition at line 190 of file Chart.java.

## 6.15.3 Member Function Documentation

## actionPerformed()

Called when a popup menu item is clicked.

#### **Parameters**



Definition at line 206 of file Chart.java.

# add()

Adds an element to the chart. This is a convenience method for getContent().add(e).

#### **Parameters**

e the line to be added

Definition at line 232 of file Chart.java.

# clear()

```
void visualization.Chart.clear ( )
```

Clears the content of the chart. This is a convenience method for getContent().clear(I). Definition at line 259 of file Chart.java.

## getContent()

```
ChartContent visualization.Chart.getContent ( )
```

## Returns

the content of the chart.

Definition at line 266 of file Chart.java.

# getImage()

```
BufferedImage visualization.Chart.getImage ( )
```

Returns a buffered image of the chart. The size of the image is the same as that of the component.

## Returns

a buffered image of the chart.

Definition at line 277 of file Chart.java.

## getPreferredSize()

```
Dimension visualization.Chart.getPreferredSize ( )
```

Returns the preferred size of the component, which is the same as its current size.

#### Returns

the preferred size.

Definition at line 293 of file Chart.java.

## getSize()

```
Dimension visualization.Chart.getSize ( )
```

### Returns

the size of the component.

Definition at line 301 of file Chart.java.

## getTitle()

```
String visualization.Chart.getTitle ( )
```

## Returns

the chart title.

Definition at line 239 of file Chart.java.

## getXmax()

```
float visualization.Chart.getXmax ( )
```

#### Returns

the greatest x coordinate displayed in the plotting area.

Definition at line 308 of file Chart.java.

## getXmin()

```
float visualization.Chart.getXmin ( )
```

#### Returns

the smallest x coordinate displayed in the plotting area.

Definition at line 315 of file Chart.java.

## getYmax()

```
float visualization.Chart.getYmax ( )
```

#### Returns

the greatest y coordinate displayed in the plotting area.

Definition at line 322 of file Chart.java.

# getYmin()

```
float visualization.Chart.getYmin ( )
```

#### Returns

the smallest y coordinate displayed in the plotting area.

Definition at line 329 of file Chart.java.

## mouseClicked()

```
void visualization.Chart.mouseClicked ( {\tt MouseEvent}~evt~)
```

May trigger the popup menu (the trigger is platform-specific). Definition at line 337 of file Chart.java.

# mouseEntered()

```
void visualization.Chart.mouseEntered ( {\tt MouseEvent}~evt~)
```

May trigger the popup menu (the trigger is platform-specific). Definition at line 347 of file Chart.java.

## mouseExited()

May trigger the popup menu (the trigger is platform-specific). Definition at line 357 of file Chart.java.

## mousePressed()

```
void visualization.Chart.mousePressed ( {\tt MouseEvent}~evt~)
```

May trigger the popup menu (the trigger is platform-specific). Definition at line 367 of file Chart.java.

# mouseReleased()

```
void visualization.Chart.mouseReleased ( MouseEvent\ evt )
```

May trigger the popup menu (the trigger is platform-specific). Definition at line 377 of file Chart.java.

# paint()

#### **Parameters**

```
g the Graphics context in which to paint
```

Definition at line 391 of file Chart.java.

# savelmage()

```
void visualization.Chart.saveImage ()
```

Allows the user to save the chart as an image file. Definition at line 411 of file Chart.java.

## scaledLine()

```
Line2D.Float visualization.Chart.scaledLine ( float x1, float y1, float x2, float y2) [protected]
```

Returns a line with coordinates converted to drawing coordinates.

### **Parameters**

x1	the original x coordinate of one end of the line
y1	the original y coordinate of the other end of the line
x2	the original x coordinate of one end of the line
y2	the original y coordinate of the other end of the line

## Returns

a line with scaled coordinates.

Definition at line 634 of file Chart.java.

# scaledPoint() [1/2]

Returns a point with coordinates converted to drawing coordinates.

#### **Parameters**

	the original x coordinate of the point
у	the original y coordinate of the point

#### Returns

a point with scaled coordinates.

Definition at line 648 of file Chart.java.

## scaledPoint() [2/2]

```
Point2D.Float visualization.Chart.scaledPoint ( {\tt Point2D.Float}\ p\ )\ [{\tt protected}]
```

Returns a point with coordinates converted to drawing coordinates.

## **Parameters**

```
p the original point
```

## Returns

a point with scaled coordinates.

Definition at line 663 of file Chart.java.

# setBoundaries() [1/2]

```
void visualization.Chart.setBoundaries ( )
```

Changes the boundaries of the plotting area so that all the content will fit in it. Definition at line 452 of file Chart.java.

# setBoundaries() [2/2]

```
float ymin,
float ymax )
```

Changes the boundaries of the plotting area. Points with coordinates outside of these boundaries can be drawn outside of this area and might appear in the margins or outside of the component.

#### **Parameters**

xmin	the smallest x-coordinate to appear in the plotting area
xmax	the greatest x-coordinate to appear in the plotting area
ymin	the smallest y-coordinate to appear in the plotting area
ymax	the greatest y-coordinate to appear in the plotting area

Definition at line 472 of file Chart.java.

# setBoundariesToInclude()

```
void visualization.Chart.setBoundariesToInclude ( \label{eq:float} \begin{picture}(0,0) \put(0,0){\line(0,0){100}} \put(0,0
```

Changes the boundaries of the plotting area to include a point. Boundaries can only be made larger by this method.

#### **Parameters**

	the x-coordinate of the point to appear in the plotting a	
у	the y-coordinate of the point to appear in the plotting area	

Definition at line 504 of file Chart.java.

# setBounds()

```
void visualization.Chart.setBounds (
    int x,
    int y,
    int width,
    int height )
```

Moves and resizes this component.

### **Parameters**

X	the new x-coordinate of this component
у	the new y-coordinate of this component
width	the new width of this component
height	the new height of this component

Definition at line 544 of file Chart.java.

# setContent()

```
boolean resize )
```

Sets the content of the chart.

#### **Parameters**

content	the content of the chart	
resize	if true the boundaries of the chart will be moved to display all of the new content	

Definition at line 559 of file Chart.java.

# setPreferredSize()

```
void visualization.Chart.setPreferredSize ( \label{eq:definition} \mbox{Dimension } d \mbox{ )}
```

Sets the preferred size of the component.

### **Parameters**

d the new size of the component

Definition at line 575 of file Chart.java.

## **setSize()** [1/2]

```
void visualization.Chart.setSize ( \label{eq:chart_setSize} \mbox{Dimension } \mbox{$d$} \mbox{)}
```

Sets the preferred size of the component.

## **Parameters**

d the new size of the component

Definition at line 587 of file Chart.java.

# **setSize()** [2/2]

```
void visualization.Chart.setSize (
    int width,
    int height )
```

Sets the size of the component.

#### **Parameters**

width	the new width of the component
height	the new height of the component

Definition at line 601 of file Chart.java.

# setTitle()

```
void visualization.Chart.setTitle (
```

```
String title )
```

Sets the chart title.

#### **Parameters**

Definition at line 250 of file Chart.java.

#### showPopupMenu()

```
void visualization.Chart.showPopupMenu ( {\tt MouseEvent}~evt~)
```

Shows a popup menu that allows the user to save the chart as an image file.

#### **Parameters**

evt the triggering mouse event

Definition at line 615 of file Chart.java.

The documentation for this class was generated from the following file:

• src/visualization/Chart.java

# 6.16 visualization.ChartContent Class Reference

The content of a chart, that can include different types of data.

#### **Public Member Functions**

- ChartContent ()
- ChartContent (String chartTitle)
- void add (ChartData d)
- void clear ()
- Chart getContainer ()
- void remove (ChartData d)
- List< ChartData > getData ()
- float getXmax ()
- float getXmin ()
- float getYmax ()
- float getYmin ()
- void setContainer (Chart container)
- void setChartTitle (String chartTitle)
- String getChartTitle ()

## **Protected Member Functions**

• void paint (Graphics2D g)

# 6.16.1 Detailed Description

The content of a chart, that can include different types of data.

Definition at line 68 of file ChartContent.java.

## 6.16.2 Constructor & Destructor Documentation

# ChartContent() [1/2]

```
visualization.ChartContent.ChartContent ( )
Constructs an empty chart content.
Definition at line 109 of file ChartContent.java.
```

# ChartContent() [2/2]

```
\begin{tabular}{ll} visualization. Chart Content. Chart Content ( \\ String $\ chart Title \ ) \end{tabular}
```

Constructs an empty chart content with a title.

### **Parameters**

```
chartTitle the chart title
```

Definition at line 120 of file ChartContent.java.

### 6.16.3 Member Function Documentation

### add()

Adds an element of data to the chart content.

### **Parameters**

```
d the element of data to be added
```

Definition at line 132 of file ChartContent.java.

# clear()

```
void visualization.ChartContent.clear ()
Clears all data in this chart content.
Definition at line 145 of file ChartContent.java.
```

# getChartTitle()

```
String visualization.ChartContent.getChartTitle ( )
```

### Returns

the chart title.

Definition at line 272 of file ChartContent.java.

### getContainer()

```
Chart visualization.ChartContent.getContainer ( )
```

Returns the container chart, which can be null.

### Returns

the container chart.

Definition at line 159 of file ChartContent.java.

### getData()

```
List<ChartData> visualization.ChartContent.getData ( )
```

#### Returns

the list of data elements displayed on the chart.

Definition at line 179 of file ChartContent.java.

# getXmax()

```
float visualization.ChartContent.getXmax ( )
```

#### Returns

the greatest x coordinate of the data points.

Definition at line 186 of file ChartContent.java.

# getXmin()

```
float visualization.ChartContent.getXmin ( )
```

## Returns

the smallest x coordinate of the data points.

Definition at line 193 of file ChartContent.java.

## getYmax()

```
float visualization.ChartContent.getYmax ( )
```

### Returns

the greatest y coordinate of the data points.

Definition at line 200 of file ChartContent.java.

# getYmin()

```
float visualization.ChartContent.getYmin ( )
```

### Returns

the smallest y coordinate of the data points.

Definition at line 207 of file ChartContent.java.

### paint()

### **Parameters**

g the Graphics context in which to paint

Definition at line 230 of file ChartContent.java.

# remove()

Removes a chart element from the content.

### **Parameters**

d the element to remove

Definition at line 170 of file ChartContent.java.

# setChartTitle()

```
void visualization.ChartContent.setChartTitle ( String\ chartTitle\ ) Sets the chart title.
```

#### **Parameters**

```
chartTitle the title of the chart
```

Definition at line 265 of file ChartContent.java.

# setContainer()

Sets the container chart. This method must be called before the data is painted.

# **Parameters**

```
container the container chart
```

Definition at line 219 of file ChartContent.java.

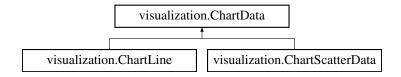
The documentation for this class was generated from the following file:

src/visualization/ChartContent.java

# 6.17 visualization.ChartData Class Reference

An element of data to be displayed in a chart.

Inheritance diagram for visualization. Chart Data:



### **Public Member Functions**

- ChartData ()
- ChartData (String name)
- ChartData (String name, Color color)
- void add (float x, float y)
- Color getColor ()
- ChartContent getContainer ()
- String getName ()
- float getXmax ()
- float getXmin ()
- float getYmax ()
- float getYmin ()
- abstract void paint (Graphics2D g)
- abstract void paintLegendElement (Graphics2D g, int x, int y)
- void setBoundariesToInclude (float x, float y)
- void setColor (Color color)
- void setContainer (ChartContent container)
- void setName (String name)

### **Protected Attributes**

· ChartContent container

The chart content to which the element belongs.

String name

The name of the element.

Color color

The color in which to paint the element.

List< Point2D.Float > data

The list of points included in this element.

# 6.17.1 Detailed Description

An element of data to be displayed in a chart. Definition at line 72 of file ChartData.java.

### 6.17.2 Constructor & Destructor Documentation

### ChartData() [1/3]

```
visualization.ChartData.ChartData ( )
Constructs an empty data element.
Definition at line 119 of file ChartData.java.
```

# ChartData() [2/3]

Constructs an empty data element with a name.

### **Parameters**

name	the name of the element
------	-------------------------

Definition at line 130 of file ChartData.java.

# ChartData() [3/3]

Constructs an empty data element with a name and a color.

### **Parameters**

name	the name of the element
color	the color in which to paint the element

Definition at line 144 of file ChartData.java.

# 6.17.3 Member Function Documentation

# add()

```
void visualization.ChartData.add ( \label{eq:float x, float y } float \ y \ )
```

Adds a point to the data element.

### **Parameters**

X	the x coordinate of the point
У	the y coordinate of the point

Definition at line 159 of file ChartData.java.

### getColor()

```
Color visualization.ChartData.getColor ( )
```

#### Returns

the color in which the data element is painted.

Definition at line 179 of file ChartData.java.

# getContainer()

```
ChartContent visualization.ChartData.getContainer ( )
```

Returns the chart content to which the element belongs. Can be null.

#### Returns

the chart content to which the element belongs.

Definition at line 189 of file ChartData.java.

### getName()

```
String visualization.ChartData.getName ( )
```

#### Returns

the name of the element.

Definition at line 196 of file ChartData.java.

### getXmax()

```
float visualization.ChartData.getXmax ( )
```

## Returns

the greatest x coordinate of the points.

Definition at line 203 of file ChartData.java.

## getXmin()

```
float visualization.ChartData.getXmin ( )
```

### Returns

the smallest x coordinate of the points.

Definition at line 210 of file ChartData.java.

# getYmax()

```
float visualization.ChartData.getYmax ( )
```

### Returns

the greatest y coordinate of the points.

Definition at line 217 of file ChartData.java.

### getYmin()

```
float visualization.ChartData.getYmin ( )
```

#### Returns

the smallest y coordinate of the points.

Definition at line 224 of file ChartData.java.

# paint()

# Paints the element.

#### **Parameters**

g the Graphics context in which to paint

# paintLegendElement()

Paints a legend representation for this element.

### **Parameters**

g	the Graphics context in which to paint
X	the x coordinate of the drawing
У	the y coordinate of the drawing

# setBoundariesToInclude()

```
void visualization.ChartData.setBoundariesToInclude (  \label{eq:chartData} \mbox{float } x, \\ \mbox{float } y \mbox{ )}
```

Enlarges the boundaries if necessary, so that they include the coordinates.

### **Parameters**

Χ	the x coordinate to include
V	the y coordinate to include

Definition at line 260 of file ChartData.java.

### setColor()

Sets the color in which to paint the element.

### **Parameters**

color the color in which to paint the element
---

Definition at line 278 of file ChartData.java.

# setContainer()

Sets the chart content to which this element belongs.

#### **Parameters**

container	the chart content to which this element belongs
-----------	---

Definition at line 289 of file ChartData.java.

# setName()

Sets the name of this element.

### **Parameters**

name	the name of this element

Definition at line 300 of file ChartData.java.

# 6.17.4 Member Data Documentation

### color

```
Color visualization.ChartData.color [protected]
```

The color in which to paint the element.

Definition at line 107 of file ChartData.java.

## container

```
ChartContent visualization.ChartData.container [protected]
```

The chart content to which the element belongs.

Can be null

Definition at line 97 of file ChartData.java.

#### data

List<Point2D.Float> visualization.ChartData.data [protected]

The list of points included in this element.

Definition at line 112 of file ChartData.java.

#### name

String visualization.ChartData.name [protected]

The name of the element.

Definition at line 102 of file ChartData.java.

The documentation for this class was generated from the following file:

src/visualization/ChartData.java

# 6.18 visualization. ChartLine Class Reference

A line to be displayed on a chart.

Inheritance diagram for visualization. ChartLine:



### **Public Member Functions**

- ChartLine ()
- · ChartLine (String name)
- · ChartLine (String name, Color color)
- void paint (Graphics2D g)
- void paintLegendElement (Graphics2D g, int x, int y)

# **Additional Inherited Members**

### 6.18.1 Detailed Description

A line to be displayed on a chart.

Definition at line 70 of file ChartLine.java.

### 6.18.2 Constructor & Destructor Documentation

# ChartLine() [1/3]

visualization.ChartLine.ChartLine ( )

Constructs an empty line.

Definition at line 76 of file ChartLine.java.

### ChartLine() [2/3]

Constructs an empty line with a name.

### **Parameters**

name	the name of the line
name	the name of the line

Definition at line 87 of file ChartLine.java.

# ChartLine() [3/3]

Constructs an empty line with a name and a color.

### **Parameters**

name	the of the line
color	the color in which to paint the line

Definition at line 101 of file ChartLine.java.

### 6.18.3 Member Function Documentation

# paint()

### **Parameters**

```
g the Graphics context in which to paint
```

Definition at line 114 of file ChartLine.java.

### paintLegendElement()

Paints a legend representation for this line.

#### **Parameters**

g	the Graphics context in which to paint
Х	the x coordinate of the drawing

#### **Parameters**

y the y coordinate of the drawing

Definition at line 143 of file ChartLine.java.

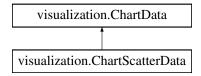
The documentation for this class was generated from the following file:

• src/visualization/ChartLine.java

# 6.19 visualization.ChartScatterData Class Reference

A collection of points to be displayed in a scatter chart.

Inheritance diagram for visualization. Chart Scatter Data:



### **Public Member Functions**

- ChartScatterData ()
- ChartScatterData (String name)
- ChartScatterData (String name, Color color)
- void paint (Graphics2D g)
- void paintLegendElement (Graphics2D g, int x, int y)

# **Additional Inherited Members**

# 6.19.1 Detailed Description

A collection of points to be displayed in a scatter chart. Definition at line 71 of file ChartScatterData.java.

# 6.19.2 Constructor & Destructor Documentation

# ChartScatterData() [1/3]

```
visualization.ChartScatterData.ChartScatterData ( )
Constructs an empty scatter collection.
Definition at line 77 of file ChartScatterData.java.
```

### ChartScatterData() [2/3]

```
visualization.
ChartScatterData.
ChartScatterData ( $\operatorname{String}\ name )
```

Constructs an empty scatter collection with a name.

### **Parameters**

name	the name of the collection
name	the name of the collection

Definition at line 88 of file ChartScatterData.java.

# ChartScatterData() [3/3]

Constructs an empty scatter collection with a name and a color.

#### **Parameters**

name	the name of the collection
color	the color in which to paint the collection

Definition at line 102 of file ChartScatterData.java.

# 6.19.3 Member Function Documentation

# paint()

#### **Parameters**

```
g the Graphics context in which to paint
```

Definition at line 116 of file ChartScatterData.java.

# paintLegendElement()

Paints a legend representation for this collection.

### **Parameters**

g	the Graphics context in which to paint	
Х	the x coordinate of the drawing	
У	the y coordinate of the drawing	

Definition at line 143 of file ChartScatterData.java.

The documentation for this class was generated from the following file:

• src/visualization/ChartScatterData.java

# 6.20 visualization. DataFileReader Class Reference

Provides static method to read a simple data file and build a chart element from it.

### **Static Public Member Functions**

• static void buildDataSet (File file, ChartData data) throws IOException

# 6.20.1 Detailed Description

Provides static method to read a simple data file and build a chart element from it. Definition at line 71 of file DataFileReader.java.

#### 6.20.2 Member Function Documentation

## buildDataSet()

Adds points to a chart element with the coordinate included in a file. The file must contain two numbers per line, the first being the x coordinate and the second the y coordinate. Commented lines beginning with # are ignored, as well as badly formatted lines.

#### **Parameters**

file	the file containing the data
data	the chart element to which the points must be added

# **Exceptions**

IOException	if an error occurs while reading the file
-------------	---

Definition at line 87 of file DataFileReader.java.

The documentation for this class was generated from the following file:

src/visualization/DataFileReader.java

# 6.21 io.DataSetBuilderDialog Class Reference

A dialog box that allows the user to add custom data to a chart from a file. Inheritance diagram for io.DataSetBuilderDialog:



### **Public Member Functions**

• void actionPerformed (ActionEvent evt)

### **Static Public Member Functions**

static ChartData showDialog (Frame parent)

### **Static Protected Attributes**

• static final int MIN\_LABEL\_WIDTH

A constant indicating the minimum width of field labels.

static final int MIN\_FIELD\_WIDTH

A constant indicating the minimum width of text fields.

# 6.21.1 Detailed Description

A dialog box that allows the user to add custom data to a chart from a file.

The dialog contains fields to indicate the path of the file, the display name of the data, its type of display (line or points, color).

Definition at line 98 of file DataSetBuilderDialog.java.

#### 6.21.2 Member Function Documentation

# actionPerformed()

Action performed when the user clicks on a button

### **Parameters**

```
evt the triggering event
```

Definition at line 198 of file DataSetBuilderDialog.java.

# showDialog()

Shows a dialog box that allows the user to add custom to a chart from a file

## **Parameters**

parent the parent frame of the dialog box

## Returns

a chart element

Definition at line 109 of file DataSetBuilderDialog.java.

### 6.21.3 Member Data Documentation

# MIN\_FIELD\_WIDTH

final int io.DataSetBuilderDialog.MIN\_FIELD\_WIDTH [static], [protected]

A constant indicating the minimum width of text fields.

Definition at line 134 of file DataSetBuilderDialog.java.

# MIN LABEL WIDTH

```
final int io.DataSetBuilderDialog.MIN_LABEL_WIDTH [static], [protected]
```

A constant indicating the minimum width of field labels.

Definition at line 129 of file DataSetBuilderDialog.java.

The documentation for this class was generated from the following file:

src/io/DataSetBuilderDialog.java

# 6.22 model.definition.Definition\_1D Class Reference

This class provides a static method for generating the configuration used by FullSWOF 1D parameters files.

### **Static Public Member Functions**

- static Node configuration ()
- static void checkFile ()
- static void checkIsValidTable ()

# 6.22.1 Detailed Description

This class provides a static method for generating the configuration used by FullSWOF\_1D parameters files. Definition at line 77 of file Definition\_1D.java.

### 6.22.2 Member Function Documentation

# checkFile()

```
static void model.definition.Definition_1D.checkFile ( ) [static] Definition at line 129 of file Definition_1D.java.
```

### checklsValidTable()

```
static void model.definition.Definition_1D.checkIsValidTable ( ) [static]
Definition at line 132 of file Definition_1D.java.
```

### configuration()

```
static Node model.definition.Definition_1D.configuration ( ) [static]
Definition at line 112 of file Definition_1D.java.
```

The documentation for this class was generated from the following file:

• src/model/definition/Definition\_1D.java

# 6.23 model.definition.Definition\_2D Class Reference

This class provides a static method for generating the configuration used by FullSWOF\_2D parameters files.

#### **Static Public Member Functions**

- static Node configuration ()
- static void checkFile ()

Check the formules.

• static void checklsValidTable ()

check table

static void updateChangeEvent (Node node)

Update the dropdown list.

# 6.23.1 Detailed Description

This class provides a static method for generating the configuration used by FullSWOF\_2D parameters files. Definition at line 77 of file Definition 2D.java.

### 6.23.2 Member Function Documentation

### checkFile()

```
static void model.definition.Definition_2D.checkFile ( ) [static]
Check the formules.
Definition at line 140 of file Definition 2D.java.
```

### checklsValidTable()

```
static void model.definition.Definition_2D.checkIsValidTable ( ) [static]
    check table
    Definition at line 147 of file Definition_2D.java.
```

# configuration()

```
static Node model.definition.Definition_2D.configuration ( ) [static]
```

### Returns

the configuration used by FullSWOF\_2D parameters files

Definition at line 118 of file Definition\_2D.java.

### updateChangeEvent()

```
static void model.definition.Definition_2D.updateChangeEvent ( {\tt Node} \ node \ ) \quad [{\tt static}]
```

Update the dropdown list.

### **Parameters**



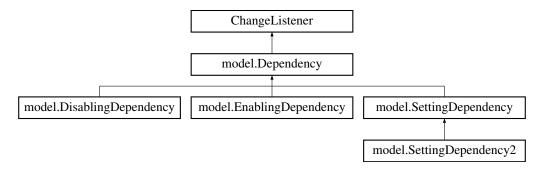
Definition at line 155 of file Definition 2D.java.

The documentation for this class was generated from the following file:

• src/model/definition/Definition 2D.java

# 6.24 model.Dependency Class Reference

A dependency is a binary relationship between external nodes. Inheritance diagram for model. Dependency:



# **Public Member Functions**

- Dependency (ExternalNode master, ExternalNode slave, String targetValue)
- ExternalNode getMaster ()
- ExternalNode getSlave ()
- Object getTargetValue ()
- void setEnabled (boolean enabled)
- abstract boolean isRespected ()
- abstract void resolve ()
- void stateChanged (ChangeEvent evt)

# **Package Attributes**

ExternalNode master

The master node.

ExternalNode slave

The slave node.

• String targetValue

The target value of the dependency.

# 6.24.1 Detailed Description

A dependency is a binary relationship between external nodes.

Every time the value of the master node is changed, it is compared to the target value of the dependency. If the new value of the master node is equal to that target value, a reaction is triggered on the slave node, which depends on the particular implementation of the dependency. Dependencies are very useful to use with a multiple choice parameter as the master node, where a certain choice will trigger changes on other parameters, such as disabling or enabling them.

Definition at line 76 of file Dependency.java.

### 6.24.2 Constructor & Destructor Documentation

## Dependency()

Constructs a dependency between the master and slave node for a target value. The newly constructed dependency is automatically activated.

#### **Parameters**

master	the master node
slave	the slave node
targetValue	the triggering value of the dependency

Definition at line 107 of file Dependency.java.

### 6.24.3 Member Function Documentation

### getMaster()

```
ExternalNode model.Dependency.getMaster ( )
```

### Returns

the master node of the dependency

Definition at line 119 of file Dependency.java.

### getSlave()

```
ExternalNode model.Dependency.getSlave ( )
```

### Returns

the slave node of the dependency

Definition at line 126 of file Dependency.java.

### getTargetValue()

```
Object model.Dependency.getTargetValue ( )
```

#### Returns

the target value of the dependency

Definition at line 133 of file Dependency.java.

### isRespected()

```
abstract boolean model.Dependency.isRespected ( ) [abstract]
```

Returns true if the dependency is respected, which should be the case after the resolve() method has been invoked. If the master node value is different from the target value, this method should always return true. Other case depend on the particular implementation of the dependency

#### Returns

true if the dependency is respected

### resolve()

```
abstract void model.Dependency.resolve ( ) [abstract]
```

The reaction triggered when the master node is set to the target value. This action is totally different for each type of dependency

### setEnabled()

```
void model.Dependency.setEnabled (
          boolean enabled )
```

Sets whether or not this dependency is enabled

#### **Parameters**

enabled true if this dependency should be enabled, false otherwise

Definition at line 142 of file Dependency.java.

## stateChanged()

Called when the master node fires a change event

### **Parameters**

evt the triggering event

Definition at line 177 of file Dependency.java.

### 6.24.4 Member Data Documentation

#### master

ExternalNode model.Dependency.master [package]

The master node.

Every time the value of this node is set equal to the target value of the dependency, the dependency's resolution will be triggered.

Definition at line 83 of file Dependency.java.

### slave

ExternalNode model.Dependency.slave [package]

The slave node.

This node is the target of the dependency's resolution.

Definition at line 88 of file Dependency.java.

# targetValue

String model.Dependency.targetValue [package]

The target value of the dependency.

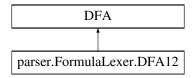
Definition at line 93 of file Dependency.java.

The documentation for this class was generated from the following file:

• src/model/Dependency.java

# 6.25 parser.FormulaLexer.DFA12 Class Reference

Inheritance diagram for parser.FormulaLexer.DFA12:



# **Public Member Functions**

- DFA12 (BaseRecognizer recognizer)
- String getDescription ()

# 6.25.1 Detailed Description

Definition at line 1567 of file FormulaLexer.java.

# 6.25.2 Constructor & Destructor Documentation

### **DFA12()**

Definition at line 1569 of file FormulaLexer.java.

# 6.25.3 Member Function Documentation

### getDescription()

```
String parser.FormulaLexer.DFA12.getDescription ( )
```

Definition at line 1581 of file FormulaLexer.java.

The documentation for this class was generated from the following file:

• src/parser/FormulaLexer.java

# 6.26 parser.FormulaLexer.DFA8 Class Reference

Inheritance diagram for parser.FormulaLexer.DFA8:



### **Public Member Functions**

- DFA8 (BaseRecognizer recognizer)
- String getDescription ()

# 6.26.1 Detailed Description

Definition at line 1497 of file FormulaLexer.java.

### 6.26.2 Constructor & Destructor Documentation

# **DFA8()**

Definition at line 1499 of file FormulaLexer.java.

### 6.26.3 Member Function Documentation

### getDescription()

String parser.FormulaLexer.DFA8.getDescription ( )

Definition at line 1511 of file FormulaLexer.java.

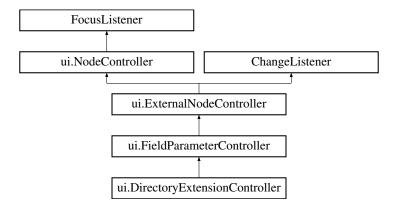
The documentation for this class was generated from the following file:

• src/parser/FormulaLexer.java

# 6.27 ui.DirectoryExtensionController Class Reference

A controller for a directory extension parameter.

Inheritance diagram for ui.DirectoryExtensionController:



### **Public Member Functions**

- DirectoryExtensionController (DirectoryExtensionParameter node)
- boolean validate (File mainDirectory)

# **Additional Inherited Members**

### 6.27.1 Detailed Description

A controller for a directory extension parameter.

The view provided is similar to that of a FieldParameterController but the validation method includes the creation of a folder.

Definition at line 77 of file DirectoryExtensionController.java.

### 6.27.2 Constructor & Destructor Documentation

### **DirectoryExtensionController()**

Constructs a controller for a directory extension parameter node.

### **Parameters**

node	the node to be controlled
------	---------------------------

Definition at line 86 of file DirectoryExtensionController.java.

### 6.27.3 Member Function Documentation

### validate()

Creates a directory named "Outputs"+this.model.getValue() under mainDirectory, unless this directory already existed.

#### **Parameters**

mainDirectory	the working project directory
---------------	-------------------------------

#### Returns

true if the directory already existed or was successfully created.

### **Exceptions**

IllegalStateException	if mainDirectory is not a directory
-----------------------	-------------------------------------

Definition at line 99 of file DirectoryExtensionController.java.

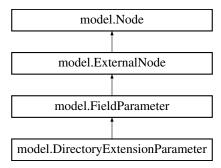
The documentation for this class was generated from the following file:

• src/ui/DirectoryExtensionController.java

# 6.28 model.DirectoryExtensionParameter Class Reference

A directory extension parameter is a special implementation of ExternalNode, which is typically used only once in a configuration tree.

Inheritance diagram for model.DirectoryExtensionParameter:



# **Public Member Functions**

- DirectoryExtensionParameter (String name, String tag)
- DirectoryExtensionParameter (String name, String tag, String description)
- boolean isValid ()
- NodeController setUpController ()

### **Additional Inherited Members**

# 6.28.1 Detailed Description

A directory extension parameter is a special implementation of ExternalNode, which is typically used only once in a configuration tree.

It is used to indicate the suffix of the outputs folder used by FullSWOF, which will be named " $\leftarrow$  Outputs"+this.value.

Definition at line 72 of file DirectoryExtensionParameter.java.

### 6.28.2 Constructor & Destructor Documentation

### DirectoryExtensionParameter() [1/2]

Constructs a directory extension parameter with the provided name and tag, and no description.

#### **Parameters**

name	the name of the parameter
tag	the tag of the parameter

Definition at line 84 of file DirectoryExtensionParameter.java.

### DirectoryExtensionParameter() [2/2]

Constructs a directory extension parameter with the provided name, tag and description.

#### **Parameters**

name	the name of the parameter
tag	the tag of the parameter
description	a description of the parameter

Definition at line 100 of file DirectoryExtensionParameter.java.

### 6.28.3 Member Function Documentation

### isValid()

```
boolean model.DirectoryExtensionParameter.isValid ( )
```

Returns false if any of the node's dependencies are not respected or if the value contains /,  $\setminus$ , . or : which are forbidden to use in a directory name.

Note that other characters might be forbidden on some platforms, especially windows, and that the whitespace character is usually discouraged, but this method will not check the presence of these characters.

Definition at line 117 of file DirectoryExtensionParameter.java.

### setUpController()

NodeController model.DirectoryExtensionParameter.setUpController ( )

### Returns

the node controller associated with this type of parameter.

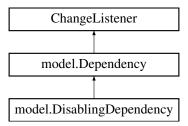
Definition at line 138 of file DirectoryExtensionParameter.java.

The documentation for this class was generated from the following file:

src/model/DirectoryExtensionParameter.java

# 6.29 model.DisablingDependency Class Reference

A disabling dependency is used to disable the slave node when the master node is set to the target value. Inheritance diagram for model.DisablingDependency:



### **Public Member Functions**

- DisablingDependency (ExternalNode master, ExternalNode slave, String targetValue)
- boolean isRespected ()
- void resolve ()
- String toString ()

### **Additional Inherited Members**

# 6.29.1 Detailed Description

A disabling dependency is used to disable the slave node when the master node is set to the target value.

Note that the slave node will not be automatically enabled if the master node value changes later. An enabling dependency should therefore be added on the master node for each other possible value. Without this, this user will have no mean to re-enable the parameters which was disabled.

Definition at line 73 of file DisablingDependency.java.

### 6.29.2 Constructor & Destructor Documentation

### DisablingDependency()

Constructs a disabling dependency between the master and slave node for a target value.

#### **Parameters**

master	the master node
slave	the slave node
targetValue	the triggering value of the dependency

Definition at line 87 of file DisablingDependency.java.

#### 6.29.3 Member Function Documentation

### isRespected()

```
boolean model.DisablingDependency.isRespected ( )
```

#### Returns

false if the master node value is equal to the target value and the slave node is enabled.

Definition at line 97 of file DisablingDependency.java.

### resolve()

```
void model.DisablingDependency.resolve ( )
```

Disables the slave node if the master node is equal to the target value.

Definition at line 110 of file DisablingDependency.java.

### toString()

```
String model. Disabling Dependency. to String ( ) \,
```

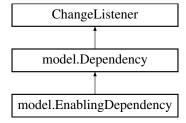
Definition at line 116 of file DisablingDependency.java.

The documentation for this class was generated from the following file:

• src/model/DisablingDependency.java

# 6.30 model.EnablingDependency Class Reference

An enabling dependency is used to enable the slave node when the master node is set to the target value. Inheritance diagram for model. Enabling Dependency:



### **Public Member Functions**

- EnablingDependency (ExternalNode master, ExternalNode slave, String targetValue)
- boolean isRespected ()
- void resolve ()
- String toString ()

### **Additional Inherited Members**

## 6.30.1 Detailed Description

An enabling dependency is used to enable the slave node when the master node is set to the target value.

All nodes are created enabled by default, so you need to create an enabling dependency only if a disabling dependency has been added to the same slave node.

Definition at line 72 of file EnablingDependency.java.

### 6.30.2 Constructor & Destructor Documentation

## EnablingDependency()

Constructs an enabling dependency between the master and slave node for a target value.

### **Parameters**

master	the master node
slave	the slave node
targetValue	the triggering value of the dependency

Definition at line 86 of file EnablingDependency.java.

### 6.30.3 Member Function Documentation

# isRespected()

```
boolean model.EnablingDependency.isRespected ( )
```

model.PointFileParameter

model.RainFileParameter

### Returns

false if the master node value is equal to the target value and the slave node is disabled.

Definition at line 96 of file EnablingDependency.java.

### resolve()

```
void model.EnablingDependency.resolve ( )
```

Enables the slave node if the master node is equal to the target value.

Definition at line 109 of file EnablingDependency.java.

# toString()

```
String model. Enabling Dependency. to String ()
```

Definition at line 115 of file EnablingDependency.java.

The documentation for this class was generated from the following file:

• src/model/EnablingDependency.java

# 6.31 model.ExternalNode Class Reference

An external node in the tree model, typically a FullSWOF parameter. Inheritance diagram for model.ExternalNode:

model.Node
model.ExternalNode
model.FieldParameter
model.FieldParameter
model.DirectoryExtensionParameter
model.FileParameter
model.FormulaFileBuilderParameter

model.FloatParameter

model.IntegerParameter

### **Public Member Functions**

- ExternalNode (String name, String tag)
- ExternalNode (String name, String tag, String description)
- void addChangeListener (ChangeListener c)
- boolean fromFile (File file) throws IOException
- List< Dependency > getDependencies ()
- void removeDependency (Dependency d)
- String getValue ()
- boolean isEnabled ()
- abstract boolean isValid ()
- void removeChangeListener (ChangeListener c)
- void setEnabled (boolean enabled)
- void setValue (String newValue)
- String toFile (boolean verbose)
- void updateChangeEvent (String tag)

### **Protected Member Functions**

- boolean addDependency (Dependency d)
- void fireChangeEvent ()

# **Package Attributes**

String tag

The tag used in the parameters.txt file to describe this parameter.

· String value

The value of the parameter.

boolean enabled

Indicates if the node if enabled.

• List< Dependency > dependencies

The list of dependencies linked to that node.

• EventListenerList listenerList

The list of objects listening to event fired by this node.

ChangeEvent changeEvent

Used to lazily create change events.

### **Additional Inherited Members**

### 6.31.1 Detailed Description

An external node in the tree model, typically a FullSWOF parameter.

An external node does not have any child nodes.

Definition at line 80 of file ExternalNode.java.

### 6.31.2 Constructor & Destructor Documentation

# ExternalNode() [1/2]

Constructs an external node with the provided name and tag, and no description.

## **Parameters**

name	the name of the node.
tag	the tag of the node.

Definition at line 133 of file ExternalNode.java.

### ExternalNode() [2/2]

Constructs an external node with the provided name, tag and description.

#### **Parameters**

name	the name of the node.
tag	the tag of the node.
description	a description of the node.

Definition at line 149 of file ExternalNode.java.

### 6.31.3 Member Function Documentation

### addChangeListener()

Adds a change listener to the node. Change listener should be notified of any change on the node's value or enabled attribute.

#### **Parameters**

c the change listener to be added.

Definition at line 162 of file ExternalNode.java.

# addDependency()

Adds a dependency to this node's dependencies list. This list is useful only to make sure that dependencies on that node are respected.

### **Parameters**

d the dependency to be added

### Returns

true if the dependency was successfully added.

# **Exceptions**

IllegalStateException	if the dependency's master is not the node itself.
-----------------------	--

Definition at line 177 of file ExternalNode.java.

# fireChangeEvent()

```
void model.ExternalNode.fireChangeEvent ( ) [protected]
Invoked when the value of the node is changed.
```

### See also

javax.swing.event.EventListenerList

Definition at line 336 of file ExternalNode.java.

# fromFile()

```
boolean model.ExternalNode.fromFile (  \label{eq:file} \textit{File file} \ ) \ \textit{throws IOException}
```

Attempts to find the node's tag in the file and interpret the string after it as the node's new value. If the next non-whitespace character after the tag is a newline, the value is not changed. The format for a FullSWOF parameter tag is <tag>:: value but for implementation reasons the colon character is treated the same as a whitespace character by this method, so the number of colons does not actually matter, nor does the number of whitespace characters between the tag and its value.

### **Parameters**

#### Returns

true if the node's value was found and changed.

### **Exceptions**

*IOException* if a problem occurred while reading the file, such as the file not being found.

Definition at line 201 of file ExternalNode.java.

### getDependencies()

```
List<Dependency> model.ExternalNode.getDependencies ( )
```

## Returns

the list of dependencies linked to that node.

Definition at line 228 of file ExternalNode.java.

### getValue()

```
String model.ExternalNode.getValue ( )
```

### Returns

the value of the node.

Definition at line 246 of file ExternalNode.java.

### isEnabled()

```
boolean model.ExternalNode.isEnabled ( )
```

#### Returns

true if the node is enabled.

Definition at line 253 of file ExternalNode.java.

### isValid()

```
abstract boolean model.ExternalNode.isValid ( ) [abstract]
```

Each extending class must provide its own implementation of this method, which is what differentiate parameter types from each others.

Implementation note: this method should at least return false if any of the dependencies is not respected.

# removeChangeListener()

Removes a change listener from the change listeners list of this node.

#### **Parameters**

c the change listener to be removed

Definition at line 275 of file ExternalNode.java.

# removeDependency()

Removes a dependency from that node.

#### **Parameters**

d the dependency to be removed

Definition at line 239 of file ExternalNode.java.

### setEnabled()

```
void model.ExternalNode.setEnabled (
          boolean enabled )
```

Enables or disables the node.

### **Parameters**

enabled true to enable the node, false to disable it

Definition at line 286 of file ExternalNode.java.

### setValue()

Sets the value of this node. A change event will be fired and dependencies resolved only if the new value is different from the old.

### **Parameters**

```
newValue the new value of the node
```

Definition at line 299 of file ExternalNode.java.

### toFile()

Returns a string to be written in a parameters.txt file. The string will be of the form <tag>:: value followed by an newline character. The tag will be preceded by a description if verbose is set to true.

### **Parameters**

verbose	indicates whether the file should include a description of the node
---------	---

#### Returns

a string to be written in a parameters.txt file.

Definition at line 321 of file ExternalNode.java.

# updateChangeEvent()

Check, if the tag sought is equal to this instance if true so there is an update events

### **Parameters**

```
tag the tag sought
```

Definition at line 359 of file ExternalNode.java.

### 6.31.4 Member Data Documentation

# changeEvent

```
ChangeEvent model.ExternalNode.changeEvent [package] Used to lazily create change events.
```

### See also

javax.swing.event.EventListenerList

Definition at line 121 of file ExternalNode.java.

### dependencies

```
List<Dependency> model.ExternalNode.dependencies [package]
```

The list of dependencies linked to that node.

This list is used only to make sure that dependencies on that node are respected.

### See also

# Dependency

Definition at line 106 of file ExternalNode.java.

### enabled

```
boolean model.ExternalNode.enabled [package]
```

Indicates if the node if enabled.

Some parameters are disabled under specific conditions. A disabled node should always be valid. Note that its tag must still be written in the parameters.txt file, but its value can be left empty

Definition at line 98 of file ExternalNode.java.

#### **listenerList**

```
EventListenerList model.ExternalNode.listenerList [package]
```

The list of objects listening to event fired by this node.

This list typically contains the controller of the node

### See also

javax.swing.event.EventListenerList

Definition at line 114 of file ExternalNode.java.

#### tag

```
String model.ExternalNode.tag [package]
```

The tag used in the parameters.txt file to describe this parameter.

Definition at line 85 of file ExternalNode.java.

### value

String model.ExternalNode.value [package]

The value of the parameter.

Definition at line 90 of file ExternalNode.java.

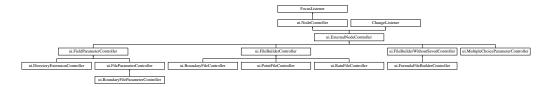
The documentation for this class was generated from the following file:

src/model/ExternalNode.java

# 6.32 ui.ExternalNodeController Class Reference

A controller for an external node.

Inheritance diagram for ui.ExternalNodeController:



### **Public Member Functions**

- ExternalNodeController (ExternalNode model)
- void focusLost (FocusEvent e)
- void stateChanged (ChangeEvent e)
- boolean validate (File mainDirectory)

# **Package Functions**

- abstract void highlightView ()
- abstract void updateModel ()
- abstract void updateView ()

### **Additional Inherited Members**

### 6.32.1 Detailed Description

A controller for an external node.

Definition at line 72 of file ExternalNodeController.java.

### 6.32.2 Constructor & Destructor Documentation

# ExternalNodeController()

Constructs a controller for an external node then instantiate a view for this node.

### **Parameters**

```
model the external node to be controlled
```

Definition at line 83 of file ExternalNodeController.java.

# 6.32.3 Member Function Documentation

### focusLost()

Called every time the view looses the focus. The model is then updated.

Definition at line 95 of file ExternalNodeController.java.

# highlightView()

```
abstract void ui.ExternalNodeController.highlightView ( ) [abstract], [package]
```

Brings the user attention on the view of this particular controller. This can imply grabbing the focus or coloring the view.

## stateChanged()

Called every time the model is changed. The view is then updated.

Definition at line 103 of file ExternalNodeController.java.

### updateModel()

```
abstract void ui.ExternalNodeController.updateModel ( ) [abstract], [package] Updates the model with information from the view.
```

# updateView()

```
abstract void ui.ExternalNodeController.updateView ( ) [abstract], [package] Updates the view with information from the model.
```

# validate()

Applies validation procedures to the node. This method is called when a project using this node is saved or run. The model is checked, and if it is not valid, its view is highlighted.

Definition at line 114 of file ExternalNodeController.java.

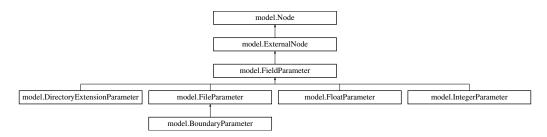
The documentation for this class was generated from the following file:

src/ui/ExternalNodeController.java

### 6.33 model.FieldParameter Class Reference

This class provides the most permissive implementation of an external node, as any value will be considered a valid entry.

Inheritance diagram for model. Field Parameter:



#### **Public Member Functions**

- boolean is Valid ()
- NodeController setUpController ()

# **Package Functions**

- FieldParameter (String name, String tag)
- FieldParameter (String name, String tag, String description)

## **Additional Inherited Members**

# 6.33.1 Detailed Description

This class provides the most permissive implementation of an external node, as any value will be considered a valid entry.

Definition at line 68 of file FieldParameter.java.

## 6.33.2 Constructor & Destructor Documentation

## FieldParameter() [1/2]

Constructs a field parameter with the provided name and tag and, no description.

#### **Parameters**

name	
tag	

Definition at line 78 of file FieldParameter.java.

## FieldParameter() [2/2]

Constructs a field parameter with the provided name, tag and description.

#### **Parameters**

name	
tag	
description	

Definition at line 90 of file FieldParameter.java.

## **6.33.3** Member Function Documentation

## isValid()

```
boolean model.FieldParameter.isValid ( )
```

#### Returns

true if all the node's dependencies are respected.

Definition at line 98 of file FieldParameter.java.

# setUpController()

```
{\bf NodeController} \ \ {\bf model.FieldParameter.setUpController} \ \ (\ )
```

Build a controller for this node.

#### Returns

the controller for this node.

#### See also

#### ui.FieldParameterController

Definition at line 115 of file FieldParameter.java.

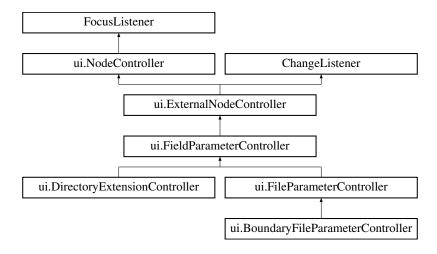
The documentation for this class was generated from the following file:

• src/model/FieldParameter.java

# 6.34 ui.FieldParameterController Class Reference

A controller for a field parameter.

Inheritance diagram for ui.FieldParameterController:



#### **Public Member Functions**

FieldParameterController (FieldParameter node)

# **Package Functions**

- · void highlightView ()
- void setUpView ()
- · void updateModel ()
- · void updateView ()

# **Package Attributes**

JLabel viewLabel

The label of the view.

JTextField viewField

The text field of the view.

#### **Additional Inherited Members**

# 6.34.1 Detailed Description

A controller for a field parameter.

details This controller provides a view made of a label followed by a text field for input.

Definition at line 77 of file FieldParameterController.java.

#### 6.34.2 Constructor & Destructor Documentation

# FieldParameterController()

Constructs a controller for a field parameter.

#### **Parameters**

node	the field parameter to be controlled
------	--------------------------------------

Definition at line 96 of file FieldParameterController.java.

## 6.34.3 Member Function Documentation

## highlightView()

```
void ui.FieldParameterController.highlightView ( ) [package]
```

Puts the focus on the text field and colors it in red.

Definition at line 105 of file FieldParameterController.java.

## setUpView()

```
void ui.FieldParameterController.setUpView ( ) [package]
```

Sets up a view for this controller. The view is made of a label, followed by a text field on a single flowing line. Definition at line 116 of file FieldParameterController.java.

## updateModel()

```
void ui.FieldParameterController.updateModel ( ) [package]
```

Definition at line 132 of file FieldParameterController.java.

## updateView()

void ui.FieldParameterController.updateView ( ) [package]
Definition at line 139 of file FieldParameterController.java.

## 6.34.4 Member Data Documentation

#### viewField

JTextField ui.FieldParameterController.viewField [package]

The text field of the view.

Definition at line 87 of file FieldParameterController.java.

#### viewLabel

JLabel ui.FieldParameterController.viewLabel [package]

The label of the view.

Definition at line 82 of file FieldParameterController.java.

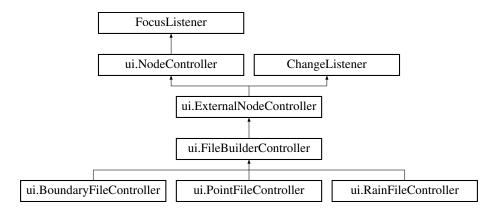
The documentation for this class was generated from the following file:

src/ui/FieldParameterController.java

# 6.35 ui.FileBuilderController Class Reference

A controller for a file builder parameter.

Inheritance diagram for ui. File Builder Controller:



## **Public Member Functions**

- FileBuilderController (FileBuilderParameter model)
- boolean validate (File mainDirectory)

## **Additional Inherited Members**

## 6.35.1 Detailed Description

A controller for a file builder parameter.

It records even if there are errors

Definition at line 72 of file FileBuilderController.java.

# 6.35.2 Constructor & Destructor Documentation

## FileBuilderController()

Constructs a controller for a file builder node.

#### **Parameters**

model the node to be controlled

Definition at line 81 of file FileBuilderController.java.

#### 6.35.3 Member Function Documentation

## validate()

Builds a file in the 'Inputs' directory located in mainDirectory according to the specifications of the file builder node.

#### **Parameters**

	mainDirectory	the project directory located above the 'Inputs' directory	
--	---------------	--	--

#### Returns

true if the file has been correctly written.

Definition at line 96 of file FileBuilderController.java.

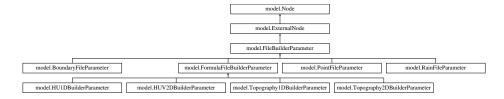
The documentation for this class was generated from the following file:

• src/ui/FileBuilderController.java

# 6.36 model.FileBuilderParameter Class Reference

A parameter used to create an annex file.

Inheritance diagram for model. File Builder Parameter:



## **Public Member Functions**

- FileBuilderParameter (String name, String fileName)
- boolean fromFile (File file) throws IOException

- String toFile (boolean verbose)
- String getFileName ()
- abstract String getFileContent ()
- String getValue ()
- void setValue (String newValue)
- boolean addDependency (Dependency d)
- boolean isValidTable ()

# **Package Attributes**

· String fileName

The name of the file to be written.

#### **Additional Inherited Members**

# 6.36.1 Detailed Description

A parameter used to create an annex file.

Unlike other external nodes, a file builder parameter does not appear in the parameters.txt file. They are used to write an annex file such as a rain, topography or huv file, upon validation by the controller. Note that this external node does not have a value, so operations dealing with the node value (including dependencies) will throw an exception.

#### See also

ui.FileBuilderController

Definition at line 78 of file FileBuilderParameter.java.

## 6.36.2 Constructor & Destructor Documentation

## FileBuilderParameter()

Constructs a file builder with the provided name and file name.

#### **Parameters**

name	the name of the node
fileName	the name of the file to be written

Definition at line 94 of file FileBuilderParameter.java.

#### 6.36.3 Member Function Documentation

#### addDependency()

Unsupported operation

## **Exceptions**

**UnsupportedOperationException** 

Definition at line 165 of file FileBuilderParameter.java.

# fromFile()

```
boolean model.FileBuilderParameter.fromFile (  \mbox{ File } file \ ) \ \mbox{throws IOException}
```

Simply returns true, since the parameters.txt file is irrelevant for this parameter.

#### **Parameters**

```
file not used
```

## Returns

true.

Definition at line 109 of file FileBuilderParameter.java.

# getFileContent()

```
abstract String model.FileBuilderParameter.getFileContent ( ) [abstract]
```

## Returns

the string to be written in the file.

# getFileName()

```
String model.FileBuilderParameter.getFileName ( )
```

#### Returns

the name of the file to be written.

Definition at line 130 of file FileBuilderParameter.java.

# getValue()

```
String model. File Builder Parameter. get Value ( )  \begin{tabular}{ll} \textbf{Unsupported operation} \end{tabular}
```

## **Exceptions**

*UnsupportedOperationException* 

Definition at line 145 of file FileBuilderParameter.java.

## isValidTable()

```
boolean model.FileBuilderParameter.isValidTable ( )
```

Returns true if the value is valid. The value can be enabled or disabled

#### Returns

true if the value is valid.

Definition at line 176 of file FileBuilderParameter.java.

# setValue()

## **Exceptions**

```
UnsupportedOperationException
```

Definition at line 155 of file FileBuilderParameter.java.

# toFile()

Returns an empty string, since this parameter does not appear in the parameters.txt file.

#### **Parameters**

```
verbose not used
```

#### Returns

an empty string.

Definition at line 123 of file FileBuilderParameter.java.

## 6.36.4 Member Data Documentation

## fileName

```
String model.FileBuilderParameter.fileName [package]
```

The name of the file to be written.

Definition at line 83 of file FileBuilderParameter.java.

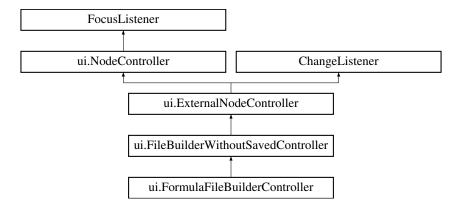
The documentation for this class was generated from the following file:

src/model/FileBuilderParameter.java

# 6.37 ui.FileBuilderWithoutSavedController Class Reference

A controller for a file builder parameter.

Inheritance diagram for ui.FileBuilderWithoutSavedController:



## **Public Member Functions**

- FileBuilderWithoutSavedController (FileBuilderParameter model)
- boolean validate (File mainDirectory)

## **Additional Inherited Members**

# 6.37.1 Detailed Description

A controller for a file builder parameter.

It doesn't save if there are errors

Definition at line 71 of file FileBuilderWithoutSavedController.java.

# 6.37.2 Constructor & Destructor Documentation

# FileBuilderWithoutSavedController()

Constructs a controller for a file builder node.

## **Parameters**

```
model the node to be controlled
```

Definition at line 80 of file FileBuilderWithoutSavedController.java.

# 6.37.3 Member Function Documentation

# validate()

Builds a file in the 'Inputs' directory located in mainDirectory according to the specifications of the file builder node.

#### **Parameters**

	mainDirectory	the project directory located above the 'Inputs' directory	Ì
--	---------------	--	---

#### Returns

true if the file has been correctly written.

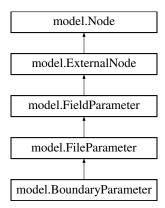
Definition at line 95 of file FileBuilderWithoutSavedController.java. The documentation for this class was generated from the following file:

• src/ui/FileBuilderWithoutSavedController.java

# 6.38 model.FileParameter Class Reference

A parameter used to store a file pathname.

Inheritance diagram for model. File Parameter:



## **Public Member Functions**

- FileParameter (String name, String tag)
- FileParameter (String name, String tag, InputFileVisualizer visualizer)
- InputFileVisualizer getVisualizer ()
- void setVisualizer (InputFileVisualizer visualizer)
- FileParameter (String name, String tag, String description)
- FileParameter (String name, String tag, String description, InputFileVisualizer visualizer)
- boolean fromFile (File file) throws IOException
- boolean is Valid ()
- NodeController setUpController ()
- String toFile (boolean verbose)

# **Package Attributes**

InputFileVisualizer visualizer

The tool used to get a quick visualization of the input file.

## **Additional Inherited Members**

# 6.38.1 Detailed Description

A parameter used to store a file pathname.

The file must be declared by its absolute pathname and must exist at that location. You can optionally specify a visualization tool for this parameter. In this case, the view will provide a way for the user to get a quick visualization of the file content (for example a chart).

Definition at line 81 of file FileParameter.java.

## 6.38.2 Constructor & Destructor Documentation

## FileParameter() [1/4]

Constructs a file parameter with the provided name and tag, and no description.

#### **Parameters**

name	the name of the node
tag	the tag of the node

Definition at line 98 of file FileParameter.java.

# FileParameter() [2/4]

Constructs a file parameter with the provided name, tag, visualizer and no description.

#### **Parameters**

name	the name of the node
tag	the tag of the node
visualizer	the tool used to get a quick visualization of the input file

Definition at line 114 of file FileParameter.java.

# FileParameter() [3/4]

Constructs a file parameter with the provided name, tag and description.

#### **Parameters**

name	the name of the node
tag	the tag of the node
description	a description of the node

Definition at line 153 of file FileParameter.java.

## FileParameter() [4/4]

Constructs a file parameter with the provided name, tag, description and visualizer.

#### **Parameters**

name	the name of the node
tag	the tag of the node
description	a description of the node
visualizer	the tool used to get a quick visualization of the input file

Definition at line 171 of file FileParameter.java.

#### 6.38.3 Member Function Documentation

# fromFile()

```
boolean model.FileParameter.fromFile (  \label{eq:file} \textit{File file} \ ) \ \textit{throws IOException}
```

Attempts to set the values of the parameter from a file. Since files are only designated by their name in parameters.txt files, the location of that file is supposed to be the parent directory of the parameters.txt file.

## **Parameters**

file	the parameters file containing the value
------	--

## Returns

true if the parameter was successfully set.

## **Exceptions**

IOException	if a problem occurred while reading the file, such as the file not being found
-------------	--

Definition at line 190 of file FileParameter.java.

## getVisualizer()

```
InputFileVisualizer model.FileParameter.getVisualizer ( )
```

Returns the file visualizer, the tool used to get a quick visualization of the input file.

#### Returns

the file visualizer.

Definition at line 126 of file FileParameter.java.

# isValid()

```
boolean model.FileParameter.isValid ( )
```

Returns true if all the node dependencies are respected and the designated file exists and is a file (as opposed to a directory).

#### Returns

true if all the node dependencies are respected and the designated file exists.

Definition at line 223 of file FileParameter.java.

# setUpController()

```
NodeController model.FileParameter.setUpController ( ) Builds a controller for the node.
```

#### Returns

a node controller.

#### See also

ui.FileParameterController

Definition at line 243 of file FileParameter.java.

# setVisualizer()

Sets the file visualizer, the tool used to get a quick visualization of the input file.

# **Parameters**

```
visualizer the file visualizer
```

Definition at line 138 of file FileParameter.java.

## toFile()

```
String model.FileParameter.toFile (
          boolean verbose )
```

Returns a string to be written in a parameters.txt file. The string will be of the form <tag>:: value. In this case, the value is only the file name, not the absolute pathname stored in the node.

#### Returns

a string.

Definition at line 255 of file FileParameter.java.

#### 6.38.4 Member Data Documentation

#### visualizer

InputFileVisualizer model.FileParameter.visualizer [package]

The tool used to get a quick visualization of the input file.

Definition at line 86 of file FileParameter.java.

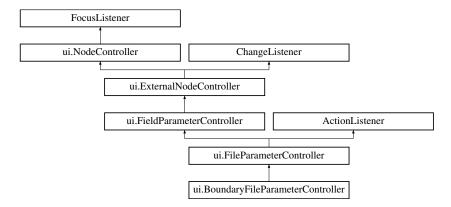
The documentation for this class was generated from the following file:

src/model/FileParameter.java

# 6.39 ui.FileParameterController Class Reference

A controller for a file parameter node.

Inheritance diagram for ui.FileParameterController:



# **Public Member Functions**

- · FileParameterController (FileParameter model)
- void actionPerformed (ActionEvent evt)
- boolean validate (File mainDirectory)

## **Protected Member Functions**

void copyFile (File src, File dst) throws IOException
 Copies the source file src if it exists to the destination dst.

# **Static Protected Attributes**

• static ResourceBundle messages

The resource bundle containing the locale-specific strings displayed on the user interface.

# **Package Functions**

- void setUpView ()
- void updateModel ()
- void updateView ()

#### **Additional Inherited Members**

# 6.39.1 Detailed Description

A controller for a file parameter node.

This controller can set up a view suited for file browsing. If the file parameter has a visualizer defined, the view enables the user to activate it.

Definition at line 94 of file FileParameterController.java.

## 6.39.2 Constructor & Destructor Documentation

# FileParameterController()

Constructs a controller for a file parameter node.

#### **Parameters**

```
model the node to be controlled
```

Definition at line 121 of file FileParameterController.java.

## 6.39.3 Member Function Documentation

## actionPerformed()

Called when the 'browse' button is clicked. Opens a file chooser.

Definition at line 129 of file FileParameterController.java.

# copyFile()

Copies the source file src if it exists to the destination dst.

If the file does not exist, the method simply exits

# **Parameters**

src	the file to be copied
dst	the destination of the copy

#### **Exceptions**

IOException	if an error occurs during the copy.
-------------	-------------------------------------

Definition at line 282 of file FileParameterController.java.

## setUpView()

```
void ui.FileParameterController.setUpView ( ) [package]
```

Sets up the view for this controller. The view is made of a label, followed by a text field and a 'browse' button that opens a file chooser. The three component are located on a single flowing line.

Definition at line 227 of file FileParameterController.java.

## updateModel()

```
void ui.FileParameterController.updateModel ( ) [package]
```

Definition at line 256 of file FileParameterController.java.

# updateView()

```
void ui.FileParameterController.updateView ( ) [package]
```

Definition at line 263 of file FileParameterController.java.

# validate()

Applies validation procedures to the node. This method is called when a project using this node is saved or run. The validation procedure for a file parameter includes copying the file designated by the model in main—Directory if it is not already located there.

#### **Parameters**

e directory in which to copy the file	mainDirectory
---------------------------------------	---------------

#### Returns

true if the file was successfully copied or was already in mainDirectory.

# **Exceptions**

IllegalStateException	if mainDirectory is not a directory
-----------------------	-------------------------------------

Definition at line 191 of file FileParameterController.java.

# 6.39.4 Member Data Documentation

#### messages

ResourceBundle ui.FileParameterController.messages [static], [protected]

The resource bundle containing the locale-specific strings displayed on the user interface.

Definition at line 101 of file FileParameterController.java.

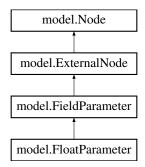
The documentation for this class was generated from the following file:

• src/ui/FileParameterController.java

# 6.40 model.FloatParameter Class Reference

A parameter with a floating point number value.

Inheritance diagram for model.FloatParameter:



## **Public Member Functions**

- FloatParameter (String name, String tag)
- FloatParameter (String name, String tag, String description)
- FloatParameter (String name, String tag, Interval valueInterval)
- FloatParameter (String name, String tag, String description, Interval valueInterval)
- boolean is Valid ()
- NodeController setUpController ()

## **Additional Inherited Members**

# 6.40.1 Detailed Description

A parameter with a floating point number value.

The value is still stored as a string, which is parsed to check whether it represents a numeric value. The acceptance interval of the value can be specified in the constructor or omitted, in which case any real number will be considered valid.

#### See also

java.lang.Float.valueOf(String s) to learn more about the lexical syntax rules for writing a floating point number as a string.

Definition at line 76 of file FloatParameter.java.

## 6.40.2 Constructor & Destructor Documentation

## FloatParameter() [1/4]

Constructs a floating point number parameter with the provided name and tag, and no description.

#### **Parameters**

name	the name of the node
tag	the tag of the node

Definition at line 94 of file FloatParameter.java.

# FloatParameter() [2/4]

Constructs a floating point number parameter with the provided name, tag and description.

#### **Parameters**

name	the name of the node
tag	the tag of the node
description	a description of the node

Definition at line 110 of file FloatParameter.java.

# FloatParameter() [3/4]

Constructs a floating point number parameter with the provided name and tag, no description and an acceptance interval.

#### **Parameters**

name	the name of the node
tag	the tag of the node
valueInterval	the interval in which the value is considered a valid entry

Definition at line 126 of file FloatParameter.java.

# FloatParameter() [4/4]

```
String description,
Interval valueInterval )
```

Constructs a floating point number parameter with the provided name, tag, description and acceptance interval.

#### **Parameters**

name	the name of the node
tag	the tag of the node
description	a description of the node
valueInterval	the interval in which the value is considered a valid entry

Definition at line 145 of file FloatParameter.java.

## 6.40.3 Member Function Documentation

## isValid()

```
boolean model.FloatParameter.isValid ( )
```

#### Returns

true if the value string can be parsed to a decimal number within the parameter's acceptance interval.

## See also

java.lang.Float.valueOf(String s)

Definition at line 157 of file FloatParameter.java.

# setUpController()

```
NodeController model.FloatParameter.setUpController ( ) Builds a controller for this node.
```

Banas a controller le

# Returns

the controller for this node.

#### See also

ui.FieldParameterController

Definition at line 182 of file FloatParameter.java.

The documentation for this class was generated from the following file:

• src/model/FloatParameter.java

# 6.41 visualization.fs2d.FS2DFile.Format Enum Reference

The different formats of files produced by FullSWOF\_2D.

## **Public Attributes**

- GNUPLOT
- VTK

# 6.41.1 Detailed Description

The different formats of files produced by FullSWOF\_2D. Definition at line 107 of file FS2DFile.java.

#### 6.41.2 Member Data Documentation

## **GNUPLOT**

visualization.fs2d.FS2DFile.Format.GNUPLOT Definition at line 108 of file FS2DFile.java.

#### **VTK**

visualization.fs2d.FS2DFile.Format.VTK

Definition at line 108 of file FS2DFile.java.

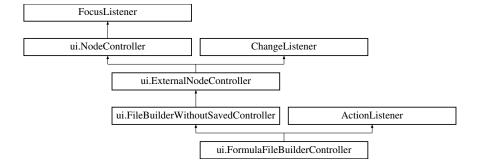
The documentation for this enum was generated from the following file:

• src/visualization/fs2d/FS2DFile.java

# 6.42 ui.FormulaFileBuilderController Class Reference

A controller for a file builder using parsed formulas.

Inheritance diagram for ui.FormulaFileBuilderController:



# **Public Member Functions**

- FormulaFileBuilderController (FormulaFileBuilderParameter model)
- void actionPerformed (ActionEvent evt)

# **Package Functions**

- void highlightView ()
- void updateModel ()
- void updateView ()
- void setUpView ()

#### **Additional Inherited Members**

# 6.42.1 Detailed Description

A controller for a file builder using parsed formulas.

Definition at line 88 of file FormulaFileBuilderController.java.

# 6.42.2 Constructor & Destructor Documentation

# FormulaFileBuilderController()

```
\label{lem:controller} \mbox{ ui.FormulaFileBuilderController (} \\ \mbox{ FormulaFileBuilderParameter } \mbox{ model )}
```

Constructs a controller for a file builder node.

#### **Parameters**

```
model the node to be controlled
```

Definition at line 108 of file FormulaFileBuilderController.java.

#### 6.42.3 Member Function Documentation

# actionPerformed()

Called when the user clicks on the 'visualize' button.

#### **Parameters**

```
evt the triggering event
```

Definition at line 188 of file FormulaFileBuilderController.java.

# highlightView()

```
void ui.FormulaFileBuilderController.highlightView ( ) [package]
Definition at line 113 of file FormulaFileBuilderController.java.
```

## setUpView()

```
void ui.FormulaFileBuilderController.setUpView ( ) [package] Definition at line 146 of file FormulaFileBuilderController.java.
```

#### updateModel()

```
void ui.FormulaFileBuilderController.updateModel ( ) [package]
    Definition at line 121 of file FormulaFileBuilderController.java.
```

#### updateView()

void ui.FormulaFileBuilderController.updateView ( ) [package]

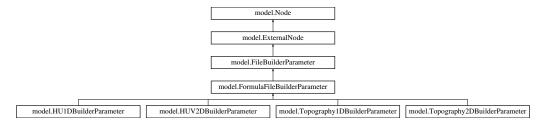
Definition at line 131 of file FormulaFileBuilderController.java.

The documentation for this class was generated from the following file:

• src/ui/FormulaFileBuilderController.java

# 6.43 model.FormulaFileBuilderParameter Class Reference

A file builder parameter that uses a set of mathematical formulas to build a file. Inheritance diagram for model.FormulaFileBuilderParameter:



#### **Public Member Functions**

- FormulaFileBuilderParameter (String name, String fileName)
- String getFormula (int i)
- void setFormula (int i, String formula)
- String getFormulaLabel (int i)
- InputFileVisualizer getVisualizer ()
- int getNumberOfFormulas ()
- boolean isFormulaValid (int i)
- abstract String getFileContent ()
- boolean isValid ()
- NodeController setUpController ()

## **Protected Member Functions**

• double parseFormula (String formula)

## **Protected Attributes**

• String [] formulas

The formulas used by the builder, stored as string.

• String [] formulaLabels

The name of the formulas, as displayed in the UI.

· InputFileVisualizer visualizer

The file visualizer used to get a quick visualization of the file produced.

## **Additional Inherited Members**

#### 6.43.1 Detailed Description

A file builder parameter that uses a set of mathematical formulas to build a file.

The actual use of these formulas depend on the implementation

## See also

parser

Definition at line 81 of file FormulaFileBuilderParameter.java.

# 6.43.2 Constructor & Destructor Documentation

# FormulaFileBuilderParameter()

```
model.FormulaFileBuilderParameter.FormulaFileBuilderParameter ( String \ name, \\ String \ fileName \ )
```

Constructs a file builder with the provided name and file name.

#### **Parameters**

name	the name of the node
fileName	the name of the file to be written

Definition at line 92 of file FormulaFileBuilderParameter.java.

## 6.43.3 Member Function Documentation

## getFileContent()

```
abstract String model.FormulaFileBuilderParameter.getFileContent ( ) [abstract]
```

# getFormula()

```
String model.FormulaFileBuilderParameter.getFormula (  \qquad \qquad \text{int } i \ )
```

Return the formula at index i.

## **Parameters**

```
i the index of the formula
```

## Returns

a string representing a mathematical formula

Definition at line 120 of file FormulaFileBuilderParameter.java.

## getFormulaLabel()

#### **Parameters**

*i* the index of the formula

#### Returns

the display name of the formula at index i.

Definition at line 146 of file FormulaFileBuilderParameter.java.

# getNumberOfFormulas()

```
int model.FormulaFileBuilderParameter.getNumberOfFormulas ( )
```

# Returns

the number of formulas used by this file builder.

Definition at line 164 of file FormulaFileBuilderParameter.java.

# getVisualizer()

```
InputFileVisualizer model.FormulaFileBuilderParameter.getVisualizer ()
```

Returns the file visualizer used to get a quick visualization of the file produced, which can be null.

#### Returns

a file visualizer or null.

Definition at line 157 of file FormulaFileBuilderParameter.java.

# isFormulaValid()

```
boolean model.
Formula<br/>FileBuilderParameter.
isFormulaValid ( % \left( i\right) =\left( i\right) =
```

## **Parameters**

*i* the index of the formula

## Returns

true if the syntax of the formula at index i is valid.

Definition at line 174 of file FormulaFileBuilderParameter.java.

# isValid()

```
boolean model.FormulaFileBuilderParameter.isValid ( )
```

Definition at line 182 of file FormulaFileBuilderParameter.java.

## parseFormula()

Returns the double value of a formula. Set the value of variables x, y and t in the parser's memory before using this method. If the formula is not valid, this method will return 0.0.

#### **Parameters**

formula	the string to be parsed as a formula
---------	--------------------------------------

#### Returns

the double value of the formula.

Definition at line 237 of file FormulaFileBuilderParameter.java.

#### setFormula()

#### **Parameters**

i	the index of the formula
formula	a string representing a mathematical formula.

Definition at line 133 of file FormulaFileBuilderParameter.java.

## setUpController()

```
\label{local_NodeController} {\tt NodeController model.FormulaFileBuilderParameter.setUpController} \end{substitute} \begin{substitute} \begin{sub
```

## 6.43.4 Member Data Documentation

# formulaLabels

```
String [] model.FormulaFileBuilderParameter.formulaLabels [protected] The name of the formulas, as displayed in the UI.

Definition at line 104 of file FormulaFileBuilderParameter.java.
```

#### formulas

```
String [] model.FormulaFileBuilderParameter.formulas [protected] The formulas used by the builder, stored as string.

Definition at line 99 of file FormulaFileBuilderParameter.java.
```

#### visualizer

InputFileVisualizer model.FormulaFileBuilderParameter.visualizer [protected]

The file visualizer used to get a quick visualization of the file produced.

Can be null

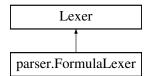
Definition at line 110 of file FormulaFileBuilderParameter.java.

The documentation for this class was generated from the following file:

• src/model/FormulaFileBuilderParameter.java

# 6.44 parser.FormulaLexer Class Reference

Transforms the character stream into a series of tokens. Inheritance diagram for parser. Formula Lexer:



#### **Classes**

- class DFA12
- class DFA8

#### **Public Member Functions**

- void reportError (RecognitionException e)
- void recover (RecognitionException e)
- Lexer [] getDelegates ()
- FormulaLexer ()
- FormulaLexer (CharStream input)
- FormulaLexer (CharStream input, RecognizerSharedState state)
- String getGrammarFileName ()
- final void mT 8 () throws RecognitionException
- final void mT\_\_9 () throws RecognitionException
- final void mT\_\_10 () throws RecognitionException
- final void mT 11 () throws RecognitionException
- final void mT 12 () throws RecognitionException
- final void mT\_\_13 () throws RecognitionException
- final void mT\_\_14 () throws RecognitionException
- final void mT\_\_15 () throws RecognitionException
- final void mT\_\_16 () throws RecognitionException
- final void mT\_\_17 () throws RecognitionException
- final void mT\_\_18 () throws RecognitionException
- final void mT\_\_19 () throws RecognitionException
- final void mT\_\_20 () throws RecognitionException
- final void mT\_21 () throws RecognitionException
- final void mT 22 () throws RecognitionException
- final void mT\_\_23 () throws RecognitionException
- final void mT\_\_24 () throws RecognitionException

- final void mT\_\_25 () throws RecognitionException
- final void mT\_\_26 () throws RecognitionException
- final void mT 27 () throws RecognitionException
- final void mT\_\_28 () throws RecognitionException
- final void mT\_\_29 () throws RecognitionException
- final void  $mT\_\_30$  () throws RecognitionException
- final void mT\_\_31 () throws RecognitionException
- final void mT\_\_32 () throws RecognitionException
- final void mT\_\_33 () throws RecognitionException
- final void mT\_\_34 () throws RecognitionException
- final void mT\_\_35 () throws RecognitionException
- final void mT\_\_36 () throws RecognitionException
- final void mT\_\_37 () throws RecognitionException
- final void mT\_\_38 () throws RecognitionException
- final void mT\_\_39 () throws RecognitionException
- final void mT\_\_40 () throws RecognitionException
- final void mT\_\_41 () throws RecognitionException
- final void mT\_\_42 () throws RecognitionException
- final void mID () throws RecognitionException
- final void mFLOAT () throws RecognitionException
- final void mEXPONENT () throws RecognitionException
- final void mNEWLINE () throws RecognitionException
- void mTokens () throws RecognitionException

# **Static Public Attributes**

- · static final int EOF
- static final int T\_\_8
- static final int T 9
- static final int T\_\_10
- static final int T\_\_11
- static final int T\_\_12
- static final int T\_\_13
- static final int T\_\_14
- static final int T\_\_15
- static final int T\_\_16
- static final int T\_\_17
- static final int T\_\_18
- static final int T\_\_19
- static final int T\_\_20
- static final int T\_\_21
- static final int T\_\_22
- static final int T 23
- static final int T\_24
- static final int T 25
- static final int T\_\_26
- static final int T 27
- static final int T 28
- static final int T\_\_29

- static final int T 30
- static final int T\_\_31
- static final int T\_\_32
- static final int T 33
- static final int T\_\_34
- static final int T 35
- static final int T\_\_36
- static final int T 37
- static final int T\_\_38
- static final int T\_\_39
- static final int T 40
- static final int T\_\_41
- static final int T\_\_42
- static final int EXPONENT
- · static final int FLOAT
- static final int ID
- static final int NEWLINE

## **Protected Attributes**

- DFA8 dfa8
- DFA12 dfa12

# **Static Package Functions**

- [static initializer]
- [static initializer]

# **Static Package Attributes**

- static final String DFA8\_eotS
- static final String DFA8 eofS
- static final String DFA8\_minS
- static final String DFA8\_maxS
- static final String DFA8\_acceptS
- static final String DFA8\_specialS
- static final String [] DFA8\_transitionS
- static final short [] DFA8\_eot
- static final short [] DFA8\_eof
- static final char [] DFA8\_min
- static final char [] DFA8\_max
- static final short [] DFA8\_accept
- static final short [] DFA8\_special
- static final short [][] DFA8\_transition
- static final String DFA12\_eotS
- static final String DFA12\_eofS
- static final String DFA12\_minS
- static final String DFA12\_maxS
- static final String DFA12\_acceptS
- static final String DFA12\_specialS

- static final String [] DFA12\_transitionS
- static final short [] DFA12\_eot
- static final short [] DFA12 eof
- static final char [] DFA12\_min
- static final char [] DFA12 max
- static final short [] DFA12\_accept
- static final short [] DFA12\_special
- static final short [][] DFA12\_transition

# 6.44.1 Detailed Description

Transforms the character stream into a series of tokens.

Definition at line 71 of file FormulaLexer.java.

## 6.44.2 Constructor & Destructor Documentation

## FormulaLexer() [1/3]

```
parser.FormulaLexer.FormulaLexer ( )

Definition at line 129 of file FormulaLexer.java.
```

# FormulaLexer() [2/3]

Definition at line 132 of file FormulaLexer.java.

## FormulaLexer() [3/3]

Definition at line 136 of file FormulaLexer.java.

# 6.44.3 Member Function Documentation

## [static initializer]() [1/2]

```
parser.FormulaLexer.[static initializer] ( ) [static], [package]
```

# [static initializer]() [2/2]

```
parser.FormulaLexer.[static initializer] ( ) [static], [package]
```

## getDelegates()

```
Lexer [] parser.FormulaLexer.getDelegates ()

Definition at line 125 of file FormulaLexer.java.
```

## getGrammarFileName()

```
String parser.FormulaLexer.getGrammarFileName ( )

Definition at line 140 of file FormulaLexer.java.
```

# mEXPONENT()

 $\label{thm:mexponent} \begin{tabular}{ll} final void parser. Formula Lexer. mexponent ( ) throws Recognition Exception \\ \begin{tabular}{ll} Definition at line 1061 of file Formula Lexer. java. \\ \end{tabular}$ 

## mFLOAT()

final void parser.FormulaLexer.mFLOAT ( ) throws RecognitionException Definition at line 834 of file FormulaLexer.java.

#### mID()

final void parser.FormulaLexer.mID ( ) throws RecognitionException Definition at line 808 of file FormulaLexer.java.

## mNEWLINE()

final void parser.FormulaLexer.mNEWLINE ( ) throws RecognitionException Definition at line 1145 of file FormulaLexer.java.

# mT\_\_10()

final void parser.FormulaLexer.mT\_\_10 ( ) throws RecognitionException Definition at line 182 of file FormulaLexer.java.

#### mT\_\_11()

final void parser.FormulaLexer.mT\_\_11 ( ) throws RecognitionException Definition at line 201 of file FormulaLexer.java.

# mT\_\_12()

final void parser.FormulaLexer.mT\_\_12 ( ) throws RecognitionException Definition at line 220 of file FormulaLexer.java.

# mT\_\_13() final void parser.FormulaLexer.mT\_\_13 ( ) throws RecognitionException Definition at line 239 of file FormulaLexer.java. mT\_\_14() final void parser.FormulaLexer.mT\_\_14 ( ) throws RecognitionException Definition at line 258 of file FormulaLexer.java. mT\_\_15() final void parser.FormulaLexer.mT $\_$ 15 ( ) throws RecognitionException Definition at line 277 of file FormulaLexer.java. mT\_\_16() final void parser.FormulaLexer.mT\_\_16 ( ) throws RecognitionException Definition at line 296 of file FormulaLexer.java. mT\_\_17() final void parser.FormulaLexer.mT $\_$ 17 ( ) throws RecognitionException Definition at line 315 of file FormulaLexer.java. mT\_\_18() final void parser.FormulaLexer.mT $\_$ 18 ( ) throws RecognitionException Definition at line 334 of file FormulaLexer.java. mT\_\_19() final void parser.FormulaLexer.mT\_\_19 ( ) throws RecognitionException Definition at line 353 of file FormulaLexer.java. mT\_\_20() final void parser.FormulaLexer.mT\_\_20 ( ) throws RecognitionException Definition at line 372 of file FormulaLexer.java.

# mT\_\_21()

final void parser. Formula Lexer.  $mT\_21$  ( ) throws Recognition Exception Definition at line 391 of file Formula Lexer. java.

#### mT 22()

final void parser.FormulaLexer.mT\_22 ( ) throws RecognitionException Definition at line 409 of file FormulaLexer.java.

# mT\_\_23()

final void parser.FormulaLexer.mT\_\_23 ( ) throws RecognitionException Definition at line 428 of file FormulaLexer.java.

# mT\_\_24()

final void parser. Formula Lexer.  $mT\_24$  ( ) throws Recognition Exception Definition at line 447 of file Formula Lexer. java.

## mT\_\_25()

final void parser.FormulaLexer.mT\_25 () throws RecognitionException Definition at line 466 of file FormulaLexer.java.

## mT\_\_26()

final void parser.FormulaLexer.mT\_\_26 ( ) throws RecognitionException Definition at line 485 of file FormulaLexer.java.

# mT\_\_27()

final void parser.FormulaLexer.mT\_27 ( ) throws RecognitionException Definition at line 504 of file FormulaLexer.java.

# mT\_\_28()

final void parser.FormulaLexer.mT\_\_28 ( ) throws RecognitionException Definition at line 523 of file FormulaLexer.java.

#### mT\_\_29()

final void parser.FormulaLexer.mT\_\_29 ( ) throws RecognitionException Definition at line 542 of file FormulaLexer.java.

# mT\_\_30()

final void parser. Formula Lexer.  $mT\_30$  ( ) throws Recognition Exception Definition at line 561 of file Formula Lexer. java.

#### mT 31()

final void parser.FormulaLexer.mT\_\_31 ( ) throws RecognitionException Definition at line 580 of file FormulaLexer.java.

# mT\_\_32()

final void parser.FormulaLexer.mT\_\_32 ( ) throws RecognitionException Definition at line 599 of file FormulaLexer.java.

# mT\_\_33()

final void parser. Formula Lexer.  $mT\_33$  ( ) throws Recognition Exception Definition at line 618 of file Formula Lexer. java.

## mT\_\_34()

final void parser.FormulaLexer.mT\_\_34 ( ) throws RecognitionException Definition at line 637 of file FormulaLexer.java.

#### mT 35()

final void parser.FormulaLexer.mT\_\_35 ( ) throws RecognitionException Definition at line 656 of file FormulaLexer.java.

# mT\_\_36()

final void parser.FormulaLexer.mT\_\_36 ( ) throws RecognitionException Definition at line 675 of file FormulaLexer.java.

# mT\_\_37()

final void parser.FormulaLexer.mT\_\_37 ( ) throws RecognitionException Definition at line 694 of file FormulaLexer.java.

#### mT\_\_38()

final void parser.FormulaLexer.mT\_\_38 () throws RecognitionException Definition at line 713 of file FormulaLexer.java.

# mT\_\_39()

final void parser.FormulaLexer.mT $\_$ 39 ( ) throws RecognitionException Definition at line 732 of file FormulaLexer.java.

```
mT 40()
```

final void parser. Formula Lexer.  $mT\_40$  ( ) throws Recognition Exception Definition at line 751 of file Formula Lexer. java.

# mT\_\_41()

final void parser.FormulaLexer.mT\_\_41 ( ) throws RecognitionException Definition at line 770 of file FormulaLexer.java.

# mT\_\_42()

final void parser.FormulaLexer.mT\_42 ( ) throws RecognitionException Definition at line 789 of file FormulaLexer.java.

# mT\_\_8()

final void parser.FormulaLexer.mT\_\_8 ( ) throws RecognitionException Definition at line 144 of file FormulaLexer.java.

# mT\_\_9()

final void parser.FormulaLexer.mT\_9 ( ) throws RecognitionException Definition at line 163 of file FormulaLexer.java.

#### mTokens()

void parser.FormulaLexer.mTokens ( ) throws RecognitionException
Definition at line 1180 of file FormulaLexer.java.

## recover()

```
void parser.FormulaLexer.recover ( {\tt RecognitionException} \ e \ )
```

Definition at line 119 of file FormulaLexer.java.

## reportError()

Definition at line 114 of file FormulaLexer.java.

## 6.44.4 Member Data Documentation

#### dfa12

```
DFA12 parser.FormulaLexer.dfa12 [protected]

Definition at line 1469 of file FormulaLexer.java.
```

# DFA12\_accept

```
final short [] parser.FormulaLexer.DFA12_accept [static], [package]
   Definition at line 1554 of file FormulaLexer.java.
```

# DFA12\_acceptS

final String parser.FormulaLexer.DFA12\_acceptS [static], [package] Definition at line 1525 of file FormulaLexer.java.

## DFA12\_eof

```
final short [] parser.FormulaLexer.DFA12_eof [static], [package] Definition at line 1549 of file FormulaLexer.java.
```

#### DFA12 eofS

```
final String parser.FormulaLexer.DFA12_eofS [static], [package] Definition at line 1517 of file FormulaLexer.java.
```

# DFA12\_eot

```
final short [] parser.FormulaLexer.DFA12_eot [static], [package] Definition at line 1548 of file FormulaLexer.java.
```

# DFA12\_eotS

```
final String parser.FormulaLexer.DFA12_eotS [static], [package] Definition at line 1516 of file FormulaLexer.java.
```

#### DFA12\_max

```
final char [] parser.FormulaLexer.DFA12_max [static], [package]

Definition at line 1552 of file FormulaLexer.java.
```

## DFA12 maxS

```
final String parser.FormulaLexer.DFA12_maxS [static], [package]
   Definition at line 1521 of file FormulaLexer.java.
```

#### DFA12 min

final char [] parser.FormulaLexer.DFA12\_min [static], [package]
 Definition at line 1550 of file FormulaLexer.java.

## DFA12\_minS

final String parser.FormulaLexer.DFA12\_minS [static], [package] Definition at line 1518 of file FormulaLexer.java.

## DFA12\_special

final short [] parser.FormulaLexer.DFA12\_special [static], [package]
 Definition at line 1555 of file FormulaLexer.java.

### DFA12\_specialS

final String parser.FormulaLexer.DFA12\_specialS [static], [package] Definition at line 1530 of file FormulaLexer.java.

### DFA12\_transition

final short [][] parser.FormulaLexer.DFA12\_transition [static], [package] Definition at line 1557 of file FormulaLexer.java.

## DFA12\_transitionS

final String [] parser.FormulaLexer.DFA12\_transitionS [static], [package] Definition at line 1531 of file FormulaLexer.java.

### dfa8

DFA8 parser.FormulaLexer.dfa8 [protected]

Definition at line 1468 of file FormulaLexer.java.

#### DFA8\_accept

final short [] parser.FormulaLexer.DFA8\_accept [static], [package]

Definition at line 1485 of file FormulaLexer.java.

## DFA8 acceptS

final String parser.FormulaLexer.DFA8\_acceptS [static], [package] Definition at line 1474 of file FormulaLexer.java.

#### DFA8 eof

```
final short [] parser.FormulaLexer.DFA8_eof [static], [package]
   Definition at line 1480 of file FormulaLexer.java.
```

## DFA8\_eofS

```
final String parser.FormulaLexer.DFA8_eofS [static], [package]

Definition at line 1471 of file FormulaLexer.java.
```

### DFA8\_eot

```
final short [] parser.FormulaLexer.DFA8_eot [static], [package]
   Definition at line 1479 of file FormulaLexer.java.
```

### DFA8\_eotS

```
final String parser.FormulaLexer.DFA8_eotS [static], [package] Definition at line 1470 of file FormulaLexer.java.
```

#### DFA8 max

```
final char [] parser.FormulaLexer.DFA8_max [static], [package]
   Definition at line 1483 of file FormulaLexer.java.
```

## DFA8\_maxS

```
final String parser.FormulaLexer.DFA8_maxS [static], [package] Definition at line 1473 of file FormulaLexer.java.
```

# DFA8\_min

```
final char [] parser.FormulaLexer.DFA8_min [static], [package]
   Definition at line 1481 of file FormulaLexer.java.
```

#### DFA8\_minS

```
final String parser.FormulaLexer.DFA8_minS [static], [package]

Definition at line 1472 of file FormulaLexer.java.
```

## **DFA8** special

```
final short [] parser.FormulaLexer.DFA8_special [static], [package]
   Definition at line 1486 of file FormulaLexer.java.
```

### DFA8\_specialS

final String parser.FormulaLexer.DFA8\_specialS [static], [package] Definition at line 1475 of file FormulaLexer.java.

## DFA8\_transition

final short [][] parser.FormulaLexer.DFA8\_transition [static], [package]
 Definition at line 1487 of file FormulaLexer.java.

### DFA8\_transitionS

final String [] parser.FormulaLexer.DFA8\_transitionS [static], [package] Definition at line 1476 of file FormulaLexer.java.

#### **EOF**

final int parser.FormulaLexer.EOF [static]

Definition at line 72 of file FormulaLexer.java.

#### **EXPONENT**

final int parser.FormulaLexer.EXPONENT [static]

Definition at line 108 of file FormulaLexer.java.

#### **FLOAT**

final int parser.FormulaLexer.FLOAT [static] Definition at line 109 of file FormulaLexer.java.

### ID

final int parser.FormulaLexer.ID [static]

Definition at line 110 of file FormulaLexer.java.

#### **NEWLINE**

final int parser.FormulaLexer.NEWLINE [static]

Definition at line 111 of file FormulaLexer.java.

# T\_\_10

final int parser.FormulaLexer.T\_\_10 [static]

Definition at line 75 of file FormulaLexer.java.

## T\_\_11

final int parser.FormulaLexer.T\_\_11 [static]

Definition at line 76 of file FormulaLexer.java.

# T\_\_12

final int parser.FormulaLexer.T\_12 [static]

Definition at line 77 of file FormulaLexer.java.

## T\_\_13

final int parser.FormulaLexer.T\_\_13 [static]

Definition at line 78 of file FormulaLexer.java.

## T\_\_14

final int parser.FormulaLexer.T\_\_14 [static]

Definition at line 79 of file FormulaLexer.java.

# T 15

final int parser.FormulaLexer.T\_\_15 [static]

Definition at line 80 of file FormulaLexer.java.

# T\_\_16

final int parser.FormulaLexer.T\_16 [static]

Definition at line 81 of file FormulaLexer.java.

# T\_\_17

final int parser.FormulaLexer.T\_\_17 [static]

Definition at line 82 of file FormulaLexer.java.

## T\_\_18

final int parser.FormulaLexer.T\_18 [static]

Definition at line 83 of file FormulaLexer.java.

# T\_\_19

final int parser.FormulaLexer.T\_\_19 [static]
 Definition at line 84 of file FormulaLexer.java.

### T 20

final int parser.FormulaLexer.T\_\_20 [static]

Definition at line 85 of file FormulaLexer.java.

# T\_\_21

final int parser.FormulaLexer.T\_21 [static]

Definition at line 86 of file FormulaLexer.java.

## T\_\_22

final int parser.FormulaLexer.T\_\_22 [static]

Definition at line 87 of file FormulaLexer.java.

## T 23

final int parser.FormulaLexer.T\_23 [static]

Definition at line 88 of file FormulaLexer.java.

## T 24

final int parser.FormulaLexer.T\_24 [static]

Definition at line 89 of file FormulaLexer.java.

# T\_\_25

final int parser.FormulaLexer.T\_25 [static]

Definition at line 90 of file FormulaLexer.java.

# T\_\_26

final int parser.FormulaLexer.T\_26 [static]

Definition at line 91 of file FormulaLexer.java.

## T\_\_27

final int parser.FormulaLexer.T\_27 [static]

Definition at line 92 of file FormulaLexer.java.

## T 28

final int parser.FormulaLexer.T $\_$ 28 [static] Definition at line 93 of file FormulaLexer.java.

## T\_\_29

final int parser.FormulaLexer.T\_29 [static]

Definition at line 94 of file FormulaLexer.java.

# T\_\_30

final int parser.FormulaLexer.T\_\_30 [static]

Definition at line 95 of file FormulaLexer.java.

# T\_\_31

final int parser.FormulaLexer.T\_\_31 [static]

Definition at line 96 of file FormulaLexer.java.

## T 32

final int parser.FormulaLexer.T\_\_32 [static]

Definition at line 97 of file FormulaLexer.java.

# T 33

final int parser.FormulaLexer.T\_33 [static]

Definition at line 98 of file FormulaLexer.java.

# T\_\_34

final int parser.FormulaLexer.T\_\_34 [static]

Definition at line 99 of file FormulaLexer.java.

# T\_\_35

final int parser.FormulaLexer.T\_\_35 [static] Definition at line 100 of file FormulaLexer.java.

## T\_\_36

final int parser.FormulaLexer.T\_\_36 [static]

Definition at line 101 of file FormulaLexer.java.

## T 37

final int parser.FormulaLexer.T\_37 [static]

Definition at line 102 of file FormulaLexer.java.

### T 38

final int parser.FormulaLexer.T\_\_38 [static]

Definition at line 103 of file FormulaLexer.java.

## T\_\_39

final int parser.FormulaLexer.T\_39 [static]

Definition at line 104 of file FormulaLexer.java.

## T 40

final int parser.FormulaLexer.T\_40 [static]

Definition at line 105 of file FormulaLexer.java.

# T\_\_41

final int parser.FormulaLexer.T\_41 [static]

Definition at line 106 of file FormulaLexer.java.

## T\_\_42

final int parser.FormulaLexer.T\_42 [static]

Definition at line 107 of file FormulaLexer.java.

## T 8

final int parser.FormulaLexer.T\_\_8 [static]

Definition at line 73 of file FormulaLexer.java.

# T\_\_9

final int parser.FormulaLexer.T\_\_9 [static]

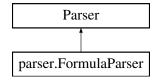
Definition at line 74 of file FormulaLexer.java.

The documentation for this class was generated from the following file:

• src/parser/FormulaLexer.java

# 6.45 parser.FormulaParser Class Reference

Walks though the tokens to form mathematical sentences in the grammar. Inheritance diagram for parser. Formula Parser:



#### **Public Member Functions**

- Parser [] getDelegates ()
- FormulaParser (TokenStream input)
- FormulaParser (TokenStream input, RecognizerSharedState state)
- String [] getTokenNames ()
- Object recoverFromMismatchedSet (IntStream input, RecognitionException e, BitSet follow) throws RecognitionException
- final double formula () throws RecognitionException
- final double expr () throws RecognitionException
- final double multExpr () throws RecognitionException
- final double function () throws RecognitionException
- final double signedAtom () throws RecognitionException
- final double atom () throws RecognitionException

#### **Static Public Member Functions**

• static HashMap< String, Double > getMemory ()

### **Static Public Attributes**

- static final String [] tokenNames
- static final int EOF
- static final int T 8
- static final int T 9
- static final int T\_\_10
- static final int T\_\_11
- static final int T 12
- static final int T\_\_13
- static final int T\_\_14
- static final int T\_\_15
- static final int T\_\_16
- static final int T 17
- static final int T\_\_18
- static final int T 19
- static final int T 20
- static final int T\_\_21
- static final int T 22
- static final int T 23
- static final int T 24
- static final int T 25
- static final int T\_\_26
- static final int T 27
- static final int T 28
- static final int T 29
- static final int T 30
- static final int T\_\_31
- static final int T 32
- static final int T\_\_33
- static final int T\_\_34

- static final int T 35
- static final int T\_\_36
- static final int T 37
- static final int T 38
- static final int T\_\_39
- static final int T\_\_40
- static final int T 41
- static final int T\_\_42
- static final int EXPONENT
- static final int FLOAT
- static final int ID
- · static final int NEWLINE
- static final BitSet FOLLOW expr in formula47
- static final BitSet FOLLOW NEWLINE in formula49
- static final BitSet FOLLOW NEWLINE in formula56
- static final BitSet FOLLOW multExpr in expr73
- static final BitSet FOLLOW 11 in expr80
- static final BitSet FOLLOW\_multExpr\_in\_expr84
- static final BitSet FOLLOW\_14\_in\_expr91
- static final BitSet FOLLOW\_multExpr\_in\_expr95
- static final BitSet FOLLOW\_signedAtom\_in\_multExpr120
- static final BitSet FOLLOW 10 in multExpr128
- static final BitSet FOLLOW\_signedAtom\_in\_multExpr132
- static final BitSet FOLLOW\_15\_in\_multExpr139
- static final BitSet FOLLOW\_signedAtom\_in\_multExpr143
- static final BitSet FOLLOW\_16\_in\_function165
- static final BitSet FOLLOW\_expr\_in\_function168
- static final BitSet FOLLOW 9 in function169
- static final BitSet FOLLOW\_17\_in\_function176
- static final BitSet FOLLOW expr in function179
- static final BitSet FOLLOW 9 in function180
- static final BitSet FOLLOW\_18\_in\_function187
- static final BitSet FOLLOW expr in function190
- static final BitSet FOLLOW 9 in function191
- static final BitSet FOLLOW\_19\_in\_function198
- static final BitSet FOLLOW\_expr\_in\_function201
- static final BitSet FOLLOW\_9\_in\_function202
- static final BitSet FOLLOW\_20\_in\_function209
- static final BitSet FOLLOW\_expr\_in\_function212
- static final BitSet FOLLOW\_13\_in\_function213
- static final BitSet FOLLOW expr in function216
- static final BitSet FOLLOW\_9\_in\_function217
- static final BitSet FOLLOW\_21\_in\_function224
- static final BitSet FOLLOW expr in function227
- static final BitSet FOLLOW\_9\_in\_function228
- static final BitSet FOLLOW\_22\_in\_function235
- static final BitSet FOLLOW\_expr\_in\_function238
- static final BitSet FOLLOW\_9\_in\_function239
- static final BitSet FOLLOW\_23\_in\_function246

- static final BitSet FOLLOW expr in function249
- static final BitSet FOLLOW\_9\_in\_function250
- static final BitSet FOLLOW 24 in function257
- static final BitSet FOLLOW expr in function260
- static final BitSet FOLLOW\_9\_in\_function261
- static final BitSet FOLLOW 25 in function268
- static final BitSet FOLLOW expr in function271
- static final BitSet FOLLOW\_9\_in\_function272
- static final BitSet FOLLOW 26 in function279
- static final BitSet FOLLOW expr in function282
- static final BitSet FOLLOW\_9\_in\_function283
- static final BitSet FOLLOW 27 in function290
- static final BitSet FOLLOW\_expr\_in\_function293
- static final BitSet FOLLOW 9 in function294
- static final BitSet FOLLOW 28 in function301
- static final BitSet FOLLOW expr in function304
- static final BitSet FOLLOW 12 in function305
- static final BitSet FOLLOW\_expr\_in\_function308
- static final BitSet FOLLOW\_9\_in\_function309
- static final BitSet FOLLOW\_29\_in\_function316
- static final BitSet FOLLOW\_expr\_in\_function319
- static final BitSet FOLLOW 9 in function320
- static final BitSet FOLLOW\_30\_in\_function327
- static final BitSet FOLLOW\_expr\_in\_function330
- static final BitSet FOLLOW\_9\_in\_function331
- static final BitSet FOLLOW\_31\_in\_function338
- static final BitSet FOLLOW\_expr\_in\_function341
- static final BitSet FOLLOW 9 in function342
- static final BitSet FOLLOW\_32\_in\_function349
- static final BitSet FOLLOW expr in function352
- static final BitSet FOLLOW 13 in function353
- static final BitSet FOLLOW\_expr\_in\_function356
- static final BitSet FOLLOW 9 in function357
- static final BitSet FOLLOW 33 in function364
- static final BitSet FOLLOW\_expr\_in\_function367
- static final BitSet FOLLOW\_13\_in\_function368
- static final BitSet FOLLOW\_expr\_in\_function371
- static final BitSet FOLLOW\_9\_in\_function372
- static final BitSet FOLLOW\_34\_in\_function379
- static final BitSet FOLLOW\_expr\_in\_function382
- static final BitSet FOLLOW 13 in function383
- static final BitSet FOLLOW\_expr\_in\_function386
- static final BitSet FOLLOW\_9\_in\_function387
- static final BitSet FOLLOW 35 in function394
- static final BitSet FOLLOW\_36\_in\_function401
- static final BitSet FOLLOW\_expr\_in\_function404
- static final BitSet FOLLOW 9 in function405
- static final BitSet FOLLOW\_37\_in\_function412
- static final BitSet FOLLOW\_expr\_in\_function415

- static final BitSet FOLLOW 9 in function416
- static final BitSet FOLLOW 38 in function423
- static final BitSet FOLLOW expr in function426
- static final BitSet FOLLOW\_9\_in\_function427
- static final BitSet FOLLOW\_39\_in\_function434
- static final BitSet FOLLOW\_expr\_in\_function437
- static final BitSet FOLLOW\_9\_in\_function438
- static final BitSet FOLLOW\_40\_in\_function445
- static final BitSet FOLLOW\_expr\_in\_function448
- static final BitSet FOLLOW 9 in function449
- static final BitSet FOLLOW 41 in function456
- static final BitSet FOLLOW expr in function459
- static final BitSet FOLLOW\_9\_in\_function460
- static final BitSet FOLLOW 42 in function467
- static final BitSet FOLLOW\_expr\_in\_function470
- · static final BitSet FOLLOW 9 in function471
- static final BitSet FOLLOW\_11\_in\_signedAtom489
- · static final BitSet FOLLOW atom in signedAtom494
- static final BitSet FOLLOW\_14\_in\_signedAtom501
- static final BitSet FOLLOW\_atom\_in\_signedAtom505
- static final BitSet FOLLOW\_FLOAT\_in\_atom522
- static final BitSet FOLLOW\_ID\_in\_atom529
- static final BitSet FOLLOW\_8\_in\_atom537
- static final BitSet FOLLOW expr in atom539
- static final BitSet FOLLOW 9 in atom541
- static final BitSet FOLLOW function in atom548

#### **Protected Member Functions**

• Object recoverFromMismatchedToken (IntStream input, int ttype, BitSet follow) throws Recognition ← Exception

### 6.45.1 Detailed Description

Walks though the tokens to form mathematical sentences in the grammar. Definition at line 73 of file FormulaParser.java.

#### 6.45.2 Constructor & Destructor Documentation

#### FormulaParser() [1/2]

Definition at line 131 of file FormulaParser.java.

#### FormulaParser() [2/2]

#### 6.45.3 Member Function Documentation

#### atom()

```
final double parser.FormulaParser.atom ( ) throws RecognitionException
```

## Returns

```
value double (FLOAT | ID | '(' expr ')' | function )
```

Definition at line 1106 of file FormulaParser.java.

### expr()

```
final double parser.FormulaParser.expr ( ) throws RecognitionException
```

#### Returns

value double e= multExpr ( '+' e= multExpr | '-' e= multExpr )\*

Definition at line 226 of file FormulaParser.java.

#### formula()

```
final double parser.FormulaParser.formula ( ) throws RecognitionException
```

#### Returns

```
value double (e= expr NEWLINE | NEWLINE )
```

Definition at line 161 of file FormulaParser.java.

### function()

```
\label{lem:condition} \mbox{final double parser.} Formula \mbox{Parser.function} \mbox{ ( ) throws } \mbox{Recognition} \mbox{Exception}
```

### Returns

```
value double ( 'abs(' e= expr ')' | 'acos(' e= expr ')' | 'asin(' e= expr ')' | 'atan(' e= expr ')' | 'atan2(' e1= expr ', ' e2= expr ')' | 'cost(' e= expr ')' | 'cost(' e= expr ')' | 'cost(' e= expr ')' | 'exp(' e= expr ')' | 'exp('e= expr
```

Definition at line 390 of file FormulaParser.java.

## getDelegates()

```
Parser [] parser.FormulaParser.getDelegates ()

Definition at line 125 of file FormulaParser.java.
```

#### getMemory()

```
static HashMap<String, Double> parser.FormulaParser.getMemory ( ) [static]
Definition at line 145 of file FormulaParser.java.
```

#### getTokenNames()

```
String [] parser.FormulaParser.getTokenNames ()

Definition at line 139 of file FormulaParser.java.
```

## multExpr()

```
final double parser.FormulaParser.multExpr ( ) throws RecognitionException
```

#### Returns

```
value double e= signedAtom ( '*' e= signedAtom | '/' e= signedAtom )*
```

Definition at line 307 of file FormulaParser.java.

## recoverFromMismatchedSet()

```
Object parser.FormulaParser.recoverFromMismatchedSet ( IntStream\ input, RecognitionException e, BitSet\ follow\ )\ throws\ RecognitionException
```

Definition at line 156 of file FormulaParser.java.

## recoverFromMismatchedToken()

#### signedAtom()

```
\label{lem:parser.signedAtom} \textbf{()} \ \ \text{throws RecognitionException} \\ \textbf{Returns} \\
```

```
value double ( ( '+' )? e= atom | '-' e= atom )
```

Definition at line 1019 of file FormulaParser.java.

#### 6.45.4 Member Data Documentation

#### **EOF**

final int parser.FormulaParser.EOF [static]

Definition at line 83 of file FormulaParser.java.

#### **EXPONENT**

final int parser.FormulaParser.EXPONENT [static]

Definition at line 119 of file FormulaParser.java.

#### **FLOAT**

final int parser.FormulaParser.FLOAT [static]

Definition at line 120 of file FormulaParser.java.

# FOLLOW\_10\_in\_multExpr128

final BitSet parser.FormulaParser.FOLLOW\_10\_in\_multExpr128 [static] Definition at line 1259 of file FormulaParser.java.

## FOLLOW\_11\_in\_expr80

final BitSet parser.FormulaParser.FOLLOW\_11\_in\_expr80 [static] Definition at line 1249 of file FormulaParser.java.

### FOLLOW\_11\_in\_signedAtom489

final BitSet parser.FormulaParser.FOLLOW\_11\_in\_signedAtom489 [static] Definition at line 1445 of file FormulaParser.java.

# FOLLOW\_12\_in\_function305

final BitSet parser.FormulaParser.FOLLOW\_12\_in\_function305 [static] Definition at line 1347 of file FormulaParser.java.

## FOLLOW\_13\_in\_function213

 $\label{thm:condition} \begin{tabular}{ll} final BitSet parser. Formula Parser. FOLLOW\_13\_in\_function 213 & [static] \\ Definition at line 1295 of file Formula Parser. java. \\ \end{tabular}$ 

#### FOLLOW 13 in function353

final BitSet parser.FormulaParser.FOLLOW\_13\_in\_function353 [static] Definition at line 1375 of file FormulaParser.java.

### FOLLOW\_13\_in\_function368

final BitSet parser.FormulaParser.FOLLOW\_13\_in\_function368 [static] Definition at line 1385 of file FormulaParser.java.

### FOLLOW\_13\_in\_function383

final BitSet parser.FormulaParser.FOLLOW\_13\_in\_function383 [static] Definition at line 1395 of file FormulaParser.java.

### FOLLOW\_14\_in\_expr91

final BitSet parser.FormulaParser.FOLLOW\_14\_in\_expr91 [static] Definition at line 1253 of file FormulaParser.java.

### FOLLOW\_14\_in\_signedAtom501

final BitSet parser.FormulaParser.FOLLOW\_14\_in\_signedAtom501 [static] Definition at line 1449 of file FormulaParser.java.

## FOLLOW\_15\_in\_multExpr139

final BitSet parser.FormulaParser.FOLLOW\_15\_in\_multExpr139 [static] Definition at line 1263 of file FormulaParser.java.

## FOLLOW\_16\_in\_function165

final BitSet parser.FormulaParser.FOLLOW\_16\_in\_function165 [static] Definition at line 1267 of file FormulaParser.java.

### FOLLOW\_17\_in\_function176

final BitSet parser.FormulaParser.FOLLOW\_17\_in\_function176 [static]

Definition at line 1273 of file FormulaParser.java.

# FOLLOW\_18\_in\_function187

final BitSet parser.FormulaParser.FOLLOW\_18\_in\_function187 [static] Definition at line 1279 of file FormulaParser.java.

# FOLLOW\_19\_in\_function198

final BitSet parser.FormulaParser.FOLLOW\_19\_in\_function198 [static] Definition at line 1285 of file FormulaParser.java.

## FOLLOW\_20\_in\_function209

final BitSet parser.FormulaParser.FOLLOW\_20\_in\_function209 [static] Definition at line 1291 of file FormulaParser.java.

### FOLLOW\_21\_in\_function224

final BitSet parser.FormulaParser.FOLLOW\_21\_in\_function224 [static] Definition at line 1301 of file FormulaParser.java.

### FOLLOW\_22\_in\_function235

final BitSet parser.FormulaParser.FOLLOW\_22\_in\_function235 [static] Definition at line 1307 of file FormulaParser.java.

#### FOLLOW 23 in function246

final BitSet parser.FormulaParser.FOLLOW\_23\_in\_function246 [static] Definition at line 1313 of file FormulaParser.java.

# FOLLOW\_24\_in\_function257

final BitSet parser.FormulaParser.FOLLOW\_24\_in\_function257 [static] Definition at line 1319 of file FormulaParser.java.

# FOLLOW\_25\_in\_function268

final BitSet parser.FormulaParser.FOLLOW\_25\_in\_function268 [static] Definition at line 1325 of file FormulaParser.java.

#### FOLLOW\_26\_in\_function279

final BitSet parser.FormulaParser.FOLLOW\_26\_in\_function279 [static] Definition at line 1331 of file FormulaParser.java.

## FOLLOW 27 in function290

final BitSet parser.FormulaParser.FOLLOW\_27\_in\_function290 [static] Definition at line 1337 of file FormulaParser.java.

#### FOLLOW 28 in function301

final BitSet parser.FormulaParser.FOLLOW\_28\_in\_function301 [static] Definition at line 1343 of file FormulaParser.java.

### FOLLOW\_29\_in\_function316

final BitSet parser.FormulaParser.FOLLOW\_29\_in\_function316 [static] Definition at line 1353 of file FormulaParser.java.

### FOLLOW\_30\_in\_function327

final BitSet parser.FormulaParser.FOLLOW\_30\_in\_function327 [static] Definition at line 1359 of file FormulaParser.java.

### FOLLOW\_31\_in\_function338

final BitSet parser.FormulaParser.FOLLOW\_31\_in\_function338 [static] Definition at line 1365 of file FormulaParser.java.

### FOLLOW\_32\_in\_function349

final BitSet parser.FormulaParser.FOLLOW\_32\_in\_function349 [static] Definition at line 1371 of file FormulaParser.java.

## FOLLOW\_33\_in\_function364

final BitSet parser.FormulaParser.FOLLOW\_33\_in\_function364 [static] Definition at line 1381 of file FormulaParser.java.

## FOLLOW\_34\_in\_function379

final BitSet parser.FormulaParser.FOLLOW\_34\_in\_function379 [static] Definition at line 1391 of file FormulaParser.java.

### FOLLOW\_35\_in\_function394

final BitSet parser.FormulaParser.FOLLOW\_35\_in\_function394 [static] Definition at line 1401 of file FormulaParser.java.

## FOLLOW 36 in function401

final BitSet parser.FormulaParser.FOLLOW\_36\_in\_function401 [static] Definition at line 1403 of file FormulaParser.java.

# FOLLOW\_37\_in\_function412

final BitSet parser.FormulaParser.FOLLOW\_37\_in\_function412 [static] Definition at line 1409 of file FormulaParser.java.

### FOLLOW\_38\_in\_function423

final BitSet parser.FormulaParser.FOLLOW\_38\_in\_function423 [static] Definition at line 1415 of file FormulaParser.java.

## FOLLOW\_39\_in\_function434

final BitSet parser.FormulaParser.FOLLOW\_39\_in\_function434 [static] Definition at line 1421 of file FormulaParser.java.

### FOLLOW\_40\_in\_function445

final BitSet parser.FormulaParser.FOLLOW\_40\_in\_function445 [static] Definition at line 1427 of file FormulaParser.java.

### FOLLOW\_41\_in\_function456

final BitSet parser.FormulaParser.FOLLOW\_41\_in\_function456 [static] Definition at line 1433 of file FormulaParser.java.

# FOLLOW\_42\_in\_function467

final BitSet parser.FormulaParser.FOLLOW\_42\_in\_function467 [static] Definition at line 1439 of file FormulaParser.java.

## FOLLOW\_8\_in\_atom537

final BitSet parser.FormulaParser.FOLLOW\_8\_in\_atom537 [static] Definition at line 1457 of file FormulaParser.java.

#### FOLLOW\_9\_in\_atom541

final BitSet parser.FormulaParser.FOLLOW\_9\_in\_atom541 [static] Definition at line 1461 of file FormulaParser.java.

## FOLLOW 9 in function169

final BitSet parser.FormulaParser.FOLLOW\_9\_in\_function169 [static] Definition at line 1271 of file FormulaParser.java.

## FOLLOW 9 in function180

final BitSet parser.FormulaParser.FOLLOW\_9\_in\_function180 [static] Definition at line 1277 of file FormulaParser.java.

### FOLLOW\_9\_in\_function191

final BitSet parser.FormulaParser.FOLLOW\_9\_in\_function191 [static] Definition at line 1283 of file FormulaParser.java.

### FOLLOW\_9\_in\_function202

final BitSet parser.FormulaParser.FOLLOW\_9\_in\_function202 [static] Definition at line 1289 of file FormulaParser.java.

### FOLLOW\_9\_in\_function217

final BitSet parser.FormulaParser.FOLLOW\_9\_in\_function217 [static] Definition at line 1299 of file FormulaParser.java.

### FOLLOW\_9\_in\_function228

final BitSet parser.FormulaParser.FOLLOW\_9\_in\_function228 [static] Definition at line 1305 of file FormulaParser.java.

## FOLLOW\_9\_in\_function239

final BitSet parser.FormulaParser.FOLLOW\_9\_in\_function239 [static] Definition at line 1311 of file FormulaParser.java.

# FOLLOW\_9\_in\_function250

final BitSet parser.FormulaParser.FOLLOW\_9\_in\_function250 [static] Definition at line 1317 of file FormulaParser.java.

### FOLLOW\_9\_in\_function261

final BitSet parser.FormulaParser.FOLLOW\_9\_in\_function261 [static] Definition at line 1323 of file FormulaParser.java.

## FOLLOW 9 in function272

final BitSet parser.FormulaParser.FOLLOW\_9\_in\_function272 [static] Definition at line 1329 of file FormulaParser.java.

## FOLLOW\_9\_in\_function283

final BitSet parser.FormulaParser.FOLLOW\_9\_in\_function283 [static] Definition at line 1335 of file FormulaParser.java.

### FOLLOW\_9\_in\_function294

final BitSet parser.FormulaParser.FOLLOW\_9\_in\_function294 [static] Definition at line 1341 of file FormulaParser.java.

## FOLLOW\_9\_in\_function309

final BitSet parser.FormulaParser.FOLLOW\_9\_in\_function309 [static] Definition at line 1351 of file FormulaParser.java.

### FOLLOW\_9\_in\_function320

final BitSet parser.FormulaParser.FOLLOW\_9\_in\_function320 [static] Definition at line 1357 of file FormulaParser.java.

#### FOLLOW 9 in function331

final BitSet parser.FormulaParser.FOLLOW\_9\_in\_function331 [static] Definition at line 1363 of file FormulaParser.java.

## FOLLOW\_9\_in\_function342

final BitSet parser.FormulaParser.FOLLOW\_9\_in\_function342 [static] Definition at line 1369 of file FormulaParser.java.

# FOLLOW\_9\_in\_function357

final BitSet parser.FormulaParser.FOLLOW\_9\_in\_function357 [static] Definition at line 1379 of file FormulaParser.java.

### FOLLOW\_9\_in\_function372

final BitSet parser.FormulaParser.FOLLOW\_9\_in\_function372 [static] Definition at line 1389 of file FormulaParser.java.

## FOLLOW 9 in function387

final BitSet parser.FormulaParser.FOLLOW\_9\_in\_function387 [static] Definition at line 1399 of file FormulaParser.java.

#### FOLLOW 9 in function405

final BitSet parser.FormulaParser.FOLLOW\_9\_in\_function405 [static] Definition at line 1407 of file FormulaParser.java.

### FOLLOW\_9\_in\_function416

final BitSet parser.FormulaParser.FOLLOW\_9\_in\_function416 [static] Definition at line 1413 of file FormulaParser.java.

### FOLLOW\_9\_in\_function427

final BitSet parser.FormulaParser.FOLLOW\_9\_in\_function427 [static] Definition at line 1419 of file FormulaParser.java.

### FOLLOW\_9\_in\_function438

final BitSet parser.FormulaParser.FOLLOW\_9\_in\_function438 [static] Definition at line 1425 of file FormulaParser.java.

### FOLLOW\_9\_in\_function449

final BitSet parser.FormulaParser.FOLLOW\_9\_in\_function449 [static] Definition at line 1431 of file FormulaParser.java.

## FOLLOW\_9\_in\_function460

final BitSet parser.FormulaParser.FOLLOW\_9\_in\_function460 [static] Definition at line 1437 of file FormulaParser.java.

# FOLLOW\_9\_in\_function471

final BitSet parser.FormulaParser.FOLLOW\_9\_in\_function471 [static] Definition at line 1443 of file FormulaParser.java.

#### FOLLOW\_atom\_in\_signedAtom494

final BitSet parser.FormulaParser.FOLLOW\_atom\_in\_signedAtom494 [static] Definition at line 1447 of file FormulaParser.java.

## FOLLOW atom in signedAtom505

final BitSet parser.FormulaParser.FOLLOW\_atom\_in\_signedAtom505 [static] Definition at line 1451 of file FormulaParser.java.

## FOLLOW\_expr\_in\_atom539

final BitSet parser.FormulaParser.FOLLOW\_expr\_in\_atom539 [static] Definition at line 1459 of file FormulaParser.java.

### FOLLOW\_expr\_in\_formula47

final BitSet parser.FormulaParser.FOLLOW\_expr\_in\_formula47 [static] Definition at line 1241 of file FormulaParser.java.

## FOLLOW\_expr\_in\_function168

final BitSet parser.FormulaParser.FOLLOW\_expr\_in\_function168 [static] Definition at line 1269 of file FormulaParser.java.

### FOLLOW\_expr\_in\_function179

final BitSet parser.FormulaParser.FOLLOW\_expr\_in\_function179 [static] Definition at line 1275 of file FormulaParser.java.

### FOLLOW\_expr\_in\_function190

final BitSet parser.FormulaParser.FOLLOW\_expr\_in\_function190 [static] Definition at line 1281 of file FormulaParser.java.

## FOLLOW\_expr\_in\_function201

final BitSet parser.FormulaParser.FOLLOW\_expr\_in\_function201 [static] Definition at line 1287 of file FormulaParser.java.

# FOLLOW\_expr\_in\_function212

final BitSet parser.FormulaParser.FOLLOW\_expr\_in\_function212 [static] Definition at line 1293 of file FormulaParser.java.

### FOLLOW\_expr\_in\_function216

final BitSet parser.FormulaParser.FOLLOW\_expr\_in\_function216 [static] Definition at line 1297 of file FormulaParser.java.

## FOLLOW expr in function227

final BitSet parser.FormulaParser.FOLLOW\_expr\_in\_function227 [static] Definition at line 1303 of file FormulaParser.java.

#### FOLLOW expr in function238

final BitSet parser.FormulaParser.FOLLOW\_expr\_in\_function238 [static] Definition at line 1309 of file FormulaParser.java.

## FOLLOW\_expr\_in\_function249

final BitSet parser.FormulaParser.FOLLOW\_expr\_in\_function249 [static] Definition at line 1315 of file FormulaParser.java.

## FOLLOW\_expr\_in\_function260

final BitSet parser.FormulaParser.FOLLOW\_expr\_in\_function260 [static] Definition at line 1321 of file FormulaParser.java.

### FOLLOW\_expr\_in\_function271

final BitSet parser.FormulaParser.FOLLOW\_expr\_in\_function271 [static] Definition at line 1327 of file FormulaParser.java.

### FOLLOW\_expr\_in\_function282

final BitSet parser.FormulaParser.FOLLOW\_expr\_in\_function282 [static] Definition at line 1333 of file FormulaParser.java.

## FOLLOW\_expr\_in\_function293

final BitSet parser.FormulaParser.FOLLOW\_expr\_in\_function293 [static] Definition at line 1339 of file FormulaParser.java.

## FOLLOW\_expr\_in\_function304

final BitSet parser.FormulaParser.FOLLOW\_expr\_in\_function304 [static] Definition at line 1345 of file FormulaParser.java.

### FOLLOW\_expr\_in\_function308

final BitSet parser.FormulaParser.FOLLOW\_expr\_in\_function308 [static] Definition at line 1349 of file FormulaParser.java.

# FOLLOW\_expr\_in\_function319

final BitSet parser.FormulaParser.FOLLOW\_expr\_in\_function319 [static] Definition at line 1355 of file FormulaParser.java.

## FOLLOW\_expr\_in\_function330

final BitSet parser.FormulaParser.FOLLOW\_expr\_in\_function330 [static] Definition at line 1361 of file FormulaParser.java.

# FOLLOW\_expr\_in\_function341

final BitSet parser.FormulaParser.FOLLOW\_expr\_in\_function341 [static] Definition at line 1367 of file FormulaParser.java.

## FOLLOW\_expr\_in\_function352

final BitSet parser.FormulaParser.FOLLOW\_expr\_in\_function352 [static] Definition at line 1373 of file FormulaParser.java.

### FOLLOW\_expr\_in\_function356

final BitSet parser.FormulaParser.FOLLOW\_expr\_in\_function356 [static] Definition at line 1377 of file FormulaParser.java.

### FOLLOW\_expr\_in\_function367

final BitSet parser.FormulaParser.FOLLOW\_expr\_in\_function367 [static] Definition at line 1383 of file FormulaParser.java.

## FOLLOW\_expr\_in\_function371

final BitSet parser.FormulaParser.FOLLOW\_expr\_in\_function371 [static] Definition at line 1387 of file FormulaParser.java.

# FOLLOW\_expr\_in\_function382

final BitSet parser.FormulaParser.FOLLOW\_expr\_in\_function382 [static] Definition at line 1393 of file FormulaParser.java.

### FOLLOW\_expr\_in\_function386

final BitSet parser.FormulaParser.FOLLOW\_expr\_in\_function386 [static] Definition at line 1397 of file FormulaParser.java.

## FOLLOW expr in function404

final BitSet parser.FormulaParser.FOLLOW\_expr\_in\_function404 [static] Definition at line 1405 of file FormulaParser.java.

#### FOLLOW expr in function415

final BitSet parser.FormulaParser.FOLLOW\_expr\_in\_function415 [static] Definition at line 1411 of file FormulaParser.java.

### FOLLOW\_expr\_in\_function426

final BitSet parser.FormulaParser.FOLLOW\_expr\_in\_function426 [static] Definition at line 1417 of file FormulaParser.java.

## FOLLOW\_expr\_in\_function437

final BitSet parser.FormulaParser.FOLLOW\_expr\_in\_function437 [static] Definition at line 1423 of file FormulaParser.java.

### FOLLOW\_expr\_in\_function448

final BitSet parser.FormulaParser.FOLLOW\_expr\_in\_function448 [static] Definition at line 1429 of file FormulaParser.java.

### FOLLOW\_expr\_in\_function459

final BitSet parser.FormulaParser.FOLLOW\_expr\_in\_function459 [static] Definition at line 1435 of file FormulaParser.java.

## FOLLOW\_expr\_in\_function470

final BitSet parser.FormulaParser.FOLLOW\_expr\_in\_function470 [static] Definition at line 1441 of file FormulaParser.java.

# FOLLOW\_FLOAT\_in\_atom522

final BitSet parser.FormulaParser.FOLLOW\_FLOAT\_in\_atom522 [static] Definition at line 1453 of file FormulaParser.java.

#### FOLLOW\_function\_in\_atom548

final BitSet parser.FormulaParser.FOLLOW\_function\_in\_atom548 [static]

Definition at line 1463 of file FormulaParser.java.

## FOLLOW ID in atom529

final BitSet parser.FormulaParser.FOLLOW\_ID\_in\_atom529 [static] Definition at line 1455 of file FormulaParser.java.

# FOLLOW\_multExpr\_in\_expr73

final BitSet parser.FormulaParser.FOLLOW\_multExpr\_in\_expr73 [static] Definition at line 1247 of file FormulaParser.java.

## FOLLOW\_multExpr\_in\_expr84

final BitSet parser.FormulaParser.FOLLOW\_multExpr\_in\_expr84 [static] Definition at line 1251 of file FormulaParser.java.

### FOLLOW\_multExpr\_in\_expr95

final BitSet parser.FormulaParser.FOLLOW\_multExpr\_in\_expr95 [static] Definition at line 1255 of file FormulaParser.java.

#### **FOLLOW NEWLINE in formula49**

final BitSet parser.FormulaParser.FOLLOW\_NEWLINE\_in\_formula49 [static] Definition at line 1243 of file FormulaParser.java.

#### **FOLLOW NEWLINE in formula56**

final BitSet parser.FormulaParser.FOLLOW\_NEWLINE\_in\_formula56 [static] Definition at line 1245 of file FormulaParser.java.

## FOLLOW\_signedAtom\_in\_multExpr120

final BitSet parser.FormulaParser.FOLLOW\_signedAtom\_in\_multExpr120 [static] Definition at line 1257 of file FormulaParser.java.

## FOLLOW\_signedAtom\_in\_multExpr132

final BitSet parser.FormulaParser.FOLLOW\_signedAtom\_in\_multExpr132 [static] Definition at line 1261 of file FormulaParser.java.

#### FOLLOW\_signedAtom\_in\_multExpr143

final BitSet parser.FormulaParser.FOLLOW\_signedAtom\_in\_multExpr143 [static] Definition at line 1265 of file FormulaParser.iava.

#### ID

final int parser.FormulaParser.ID [static]

Definition at line 121 of file FormulaParser.java.

### **NEWLINE**

final int parser.FormulaParser.NEWLINE [static]

Definition at line 122 of file FormulaParser.java.

# T\_\_10

final int parser.FormulaParser.T\_\_10 [static]
 Definition at line 86 of file FormulaParser.java.

# T\_\_11

final int parser.FormulaParser.T\_\_11 [static]

Definition at line 87 of file FormulaParser.java.

# T\_\_12

final int parser.FormulaParser.T\_\_12 [static]
 Definition at line 88 of file FormulaParser.java.

# T 13

final int parser.FormulaParser.T\_\_13 [static]
 Definition at line 89 of file FormulaParser.java.

# T\_\_14

final int parser.FormulaParser.T\_\_14 [static]

Definition at line 90 of file FormulaParser.java.

# T\_\_15

final int parser.FormulaParser.T\_\_15 [static]

Definition at line 91 of file FormulaParser.java.

## T\_\_16

final int parser.FormulaParser.T\_\_16 [static]

Definition at line 92 of file FormulaParser.java.

# T\_\_17

final int parser.FormulaParser.T\_\_17 [static]
 Definition at line 93 of file FormulaParser.java.

## T\_\_18

final int parser.FormulaParser.T\_\_18 [static]

Definition at line 94 of file FormulaParser.java.

# T\_\_19

final int parser.FormulaParser.T\_\_19 [static]

Definition at line 95 of file FormulaParser.java.

## T\_\_20

final int parser.FormulaParser.T\_\_20 [static]

Definition at line 96 of file FormulaParser.java.

## T 21

final int parser.FormulaParser.T\_\_21 [static]

Definition at line 97 of file FormulaParser.java.

## T 22

final int parser.FormulaParser.T\_\_22 [static]
 Definition at line 98 of file FormulaParser.java.

# T\_\_23

final int parser.FormulaParser.T\_\_23 [static]

Definition at line 99 of file FormulaParser.java.

## T 24

final int parser.FormulaParser.T\_\_24 [static]

Definition at line 100 of file FormulaParser.java.

## T\_\_25

final int parser.FormulaParser.T\_\_25 [static]

Definition at line 101 of file FormulaParser.java.

# T\_\_26

final int parser.FormulaParser.T\_\_26 [static]

Definition at line 102 of file FormulaParser.java.

## T\_\_27

final int parser.FormulaParser.T\_\_27 [static]

Definition at line 103 of file FormulaParser.java.

# T\_\_28

final int parser.FormulaParser.T\_\_28 [static]

Definition at line 104 of file FormulaParser.java.

# T\_\_29

final int parser.FormulaParser.T\_\_29 [static]

Definition at line 105 of file FormulaParser.java.

## T 30

final int parser.FormulaParser.T\_\_30 [static]
Definition at line 106 of file FormulaParser.java.

# T 31

final int parser.FormulaParser.T\_\_31 [static]
 Definition at line 107 of file FormulaParser.java.

# T\_\_32

final int parser.FormulaParser.T\_\_32 [static]

Definition at line 108 of file FormulaParser.java.

## T 33

final int parser.FormulaParser.T\_\_33 [static]

Definition at line 109 of file FormulaParser.java.

## T\_\_34

final int parser.FormulaParser.T\_\_34 [static]

Definition at line 110 of file FormulaParser.java.

## T 35

final int parser.FormulaParser.T\_\_35 [static]
Definition at line 111 of file FormulaParser.java.

### T 36

final int parser.FormulaParser.T\_\_36 [static]

Definition at line 112 of file FormulaParser.java.

# T\_\_37

final int parser.FormulaParser.T\_\_37 [static]

Definition at line 113 of file FormulaParser.java.

## T\_\_38

final int parser.FormulaParser.T\_\_38 [static]

Definition at line 114 of file FormulaParser.java.

## T 39

final int parser.FormulaParser.T\_\_39 [static]

Definition at line 115 of file FormulaParser.java.

# T 40

final int parser.FormulaParser.T\_\_40 [static]

Definition at line 116 of file FormulaParser.java.

# T\_\_41

final int parser.FormulaParser.T\_\_41 [static]

Definition at line 117 of file FormulaParser.java.

## T 42

final int parser.FormulaParser.T\_\_42 [static]

Definition at line 118 of file FormulaParser.java.

## T\_\_8

final int parser.FormulaParser.T\_\_8 [static]

Definition at line 84 of file FormulaParser.java.

## T 9

final int parser.FormulaParser.T\_9 [static]

Definition at line 85 of file FormulaParser.java.

#### tokenNames

final String [] parser.FormulaParser.tokenNames [static]

Definition at line 74 of file FormulaParser.java.

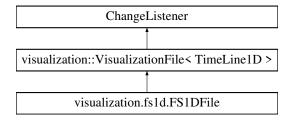
The documentation for this class was generated from the following file:

• src/parser/FormulaParser.java

# 6.46 visualization.fs1d.FS1DFile Class Reference

A FullSWOF\_1D output file.

Inheritance diagram for visualization.fs1d.FS1DFile:



## **Public Member Functions**

• FS1DFile (File file) throws IOException

#### **Protected Member Functions**

void setUpView ()

## **Additional Inherited Members**

# 6.46.1 Detailed Description

A FullSWOF\_1D output file.

Definition at line 69 of file FS1DFile.java.

### 6.46.2 Constructor & Destructor Documentation

## FS1DFile()

#### **Parameters**

file	the physical file

## **Exceptions**

<i>IOException</i>	if an error occurs that prevent the file from being read

Definition at line 80 of file FS1DFile.java.

### 6.46.3 Member Function Documentation

## setUpView()

```
void visualization.fs1d.FS1DFile.setUpView ( ) [protected]
```

Builds the file view

Definition at line 92 of file FS1DFile.java.

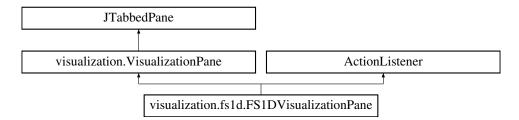
The documentation for this class was generated from the following file:

src/visualization/fs1d/FS1DFile.java

## 6.47 visualization.fs1d.FS1DVisualizationPane Class Reference

A visualization pane for a FullSWOF\_1D output file.

Inheritance diagram for visualization.fs1d.FS1DVisualizationPane:



### **Public Member Functions**

- FS1DVisualizationPane (FS1DFile file)
- void actionPerformed (ActionEvent evt)
- void update ()

### **Additional Inherited Members**

## 6.47.1 Detailed Description

A visualization pane for a FullSWOF\_1D output file.

It includes an animated chart with spatial information and charts presenting the evolution of values at the boundaries.

Definition at line 87 of file FS1DVisualizationPane.java.

## 6.47.2 Constructor & Destructor Documentation

## FS1DVisualizationPane()

```
\label{thm:pane.FS1DV} visualization \texttt{Pane.FS1DV} is ualization \texttt{Pane} \ (  \texttt{FS1DFile} \ \textit{file} \ )
```

Constructs a visualization pane.

#### **Parameters**

file the file to represer	ıt
---------------------------	----

Definition at line 133 of file FS1DVisualizationPane.java.

#### 6.47.3 Member Function Documentation

## actionPerformed()

```
void visualization.fs1d.FS1DVisualizationPane.actionPerformed ( {\tt ActionEvent}\ evt\ )
```

Called when the user interacts with one the combo boxes to change the type of information displayed on charts.

#### **Parameters**

```
evt the triggering event
```

Definition at line 157 of file FS1DVisualizationPane.java.

### update()

void visualization.fs1d.FS1DVisualizationPane.update ( )

Updates the charts to reflect changes on the timeline.

Definition at line 186 of file FS1DVisualizationPane.java.

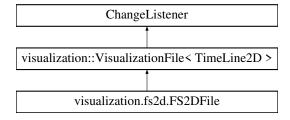
The documentation for this class was generated from the following file:

• src/visualization/fs1d/FS1DVisualizationPane.java

## 6.48 visualization.fs2d.FS2DFile Class Reference

A FullSWOF\_2D output file.

Inheritance diagram for visualization.fs2d.FS2DFile:



#### **Classes**

enum Format

The different formats of files produced by FullSWOF\_2D.

### **Public Member Functions**

• FS2DFile (File file, Format format) throws IOException

## **Protected Member Functions**

void setUpView ()

### **Additional Inherited Members**

### 6.48.1 Detailed Description

A FullSWOF\_2D output file.

Definition at line 69 of file FS2DFile.java.

### 6.48.2 Constructor & Destructor Documentation

### FS2DFile()

```
visualization.fs2d.FS2DFile.FS2DFile (
          File file,
          Format format ) throws IOException
Constructs a FullSWOF_2D file.
```

#### **Parameters**

file	the physical file
format	the format of the physical file (Gnuplot or VTK)

### **Exceptions**

<i>IOException</i>	if an error occurs that prevent the file from being read
--------------------	--

Definition at line 82 of file FS2DFile.java.

## 6.48.3 Member Function Documentation

### setUpView()

```
void visualization.fs2d.FS2DFile.setUpView ( ) [protected]
```

Builds the file view

Definition at line 99 of file FS2DFile.java.

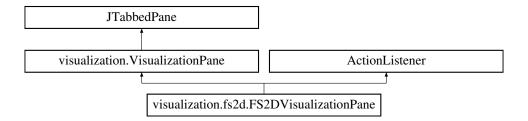
The documentation for this class was generated from the following file:

src/visualization/fs2d/FS2DFile.java

## 6.49 visualization.fs2d.FS2DVisualizationPane Class Reference

A tabbed pane presenting a FullSWOF\_2D File.

Inheritance diagram for visualization.fs2d.FS2DVisualizationPane:



### **Public Member Functions**

- FS2DVisualizationPane (FS2DFile file)
- void update ()
- void actionPerformed (ActionEvent evt)

### **Additional Inherited Members**

# 6.49.1 Detailed Description

A tabbed pane presenting a FullSWOF\_2D File.

The first tab is an animated spatial representation. The other four tabs show the evolution during time at the boundaries; these tabs are activated only if the file contains multiple time steps.

Definition at line 87 of file FS2DVisualizationPane.java.

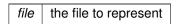
### 6.49.2 Constructor & Destructor Documentation

### FS2DVisualizationPane()

```
\label{lem:signal} visualization.fs2d.FS2DV is ualization Pane.FS2DV is ualization Pane \ ( \\ FS2DFile \ file \ )
```

Constructs a visualization pane.

#### **Parameters**



Definition at line 153 of file FS2DVisualizationPane.java.

#### 6.49.3 Member Function Documentation

### actionPerformed()

Called when the user interacts with one the combo boxes to change the type of information displayed on charts.

# **Parameters**

```
evt the triggering event
```

Definition at line 394 of file FS2DVisualizationPane.java.

### update()

```
void visualization.fs2d.FS2DVisualizationPane.update ( )
```

Updates the charts to reflect changes on the timeline.

Definition at line 177 of file FS2DVisualizationPane.java.

The documentation for this class was generated from the following file:

• src/visualization/fs2d/FS2DVisualizationPane.java

## 6.50 io.FullswoflO Class Reference

This class provides static methods to handle the interactions with the C++ FullSWOF code.

#### **Static Public Member Functions**

- static void exec (String command, File workingDirectory, File outputDirectory)
- static void setSimultaneousVisualization (boolean simultaneous)
- static boolean simultaneous Visualization ()

## 6.50.1 Detailed Description

This class provides static methods to handle the interactions with the C++ FullSWOF code. Definition at line 76 of file FullswoflO.java.

## 6.50.2 Member Function Documentation

## exec()

Executes an external application. The application is launched in a separate thread so as to not block the main thread.

#### **Parameters**

command	the command used to launch the application
workingDirectory	the working directory of the application, or null if the subprocess should inherit the
	working directory of the current process
outputDirectory	the directory in which the output files are generated

Definition at line 109 of file FullswoflO.java.

# setSimultaneousVisualization()

Sets simultaneous visualization of files during their creation by FullSWOF

#### **Parameters**

simultaneous if true, files are read and visualized while they are created by FullSWOF

Definition at line 137 of file FullswoflO.java.

## simultaneousVisualization()

static boolean io.FullswofIO.simultaneousVisualization ( ) [static]

True if files visualized while they are created by FullSWOF

Definition at line 145 of file FullswoflO.java.

The documentation for this class was generated from the following file:

• src/io/FullswoflO.java

# 6.51 visualization.GnuplotFileReader< OUTPUT\_POINT extends OutputPoint, TIME\_STEP extends TimeStep< OUTPUT\_POINT, TIME\_LINE extends TimeLine< TIME\_STEP > Class Template Reference

A partial implementation of a reader for Gnuplot file (FullSWOF\_1D and FullSWOF\_2D)

Inheritance diagram for visualization.GnuplotFileReader< OUTPUT\_POINT extends OutputPoint, TIME\_
STEP extends TimeStep< OUTPUT\_POINT, TIME\_LINE extends TimeLine< TIME\_STEP>:



## **Public Member Functions**

- GnuplotFileReader (File file, TIME\_LINE timeline) throws IOException
- void startWatching ()
- void stopWatching ()
- void updateTimeline () throws IOException

## **Protected Member Functions**

- abstract OUTPUT\_POINT makePoint (String line)
- abstract TIME\_STEP makeTimeStep ()
- TIME\_STEP readTimeStep () throws IOException
- TIME\_STEP readTimeStep (float t) throws IOException

## **Protected Attributes**

TIME\_LINE timeline

The timeline being updated.

## **Additional Inherited Members**

## 6.51.1 Detailed Description

A partial implementation of a reader for Gnuplot file (FullSWOF\_1D and FullSWOF\_2D)

#### **Parameters**

<output_point></output_point>	the type of output points created by this reader
<time_step></time_step>	the type of time steps created by this reader
<time_line></time_line>	the type of timelines created by this reader

Definition at line 80 of file GnuplotFileReader.java.

## 6.51.2 Constructor & Destructor Documentation

## **GnuplotFileReader()**

#### **Parameters**

file	the file to read
timeline	the timeline to update

## **Exceptions**

IOException if an erro	or occurs while reading the file
------------------------	----------------------------------

Definition at line 114 of file GnuplotFileReader.java.

## 6.51.3 Member Function Documentation

## makePoint()

```
abstract OUTPUT_POINT visualization.GnuplotFileReader< OUTPUT_POINT extends OutputPoint, TIME_STEP extends TimeStep< OUTPUT_POINT, TIME_LINE extends TimeLine< TIME_STEP >.make Point (
String line ) [abstract], [protected]
```

Builds an output point from a line of file that describes it. The format of FullSWOF\_1D and FullSWOF\_2D are different so this method is implementation specific.

## **Parameters**

line	a line of the file describing a single point

## Returns

a cell from a FullSWOF output file.

## makeTimeStep()

```
abstract TIME_STEP visualization.GnuplotFileReader< OUTPUT_POINT extends OutputPoint, T\leftarrow IME_STEP extends TimeStep< OUTPUT_POINT, TIME_LINE extends TimeLine< TIME_STEP >.make\leftarrow TimeStep ( ) [abstract], [protected]
```

Builds an empty time step. Implementation specific.

#### Returns

an empty time step.

## readTimeStep() [1/2]

```
TIME_STEP visualization.GnuplotFileReader< OUTPUT_POINT extends OutputPoint, TIME_STEP
extends TimeStep< OUTPUT_POINT, TIME_LINE extends TimeLine< TIME_STEP >.readTimeStep (
) throws IOException [protected]
```

Reads and builds a single time step.

#### Returns

a time step.

## **Exceptions**

IOException if an error occurs while reading the file

Definition at line 236 of file GnuplotFileReader.java.

## readTimeStep() [2/2]

TIME\_STEP visualization. GnuplotFileReader< OUTPUT\_POINT extends OutputPoint, TIME\_STEP extends TimeStep< OUTPUT\_POINT, TIME\_LINE extends TimeLine< TIME\_STEP >.readTimeStep ( float t ) throws IOException [protected]

Reads and builds a single time step and give it a time value.

## **Parameters**

t the time value

## Returns

a time step.

## **Exceptions**

IOException if an error occurs while reading the file

Definition at line 268 of file GnuplotFileReader.java.

#### startWatching()

void visualization.GnuplotFileReader< OUTPUT\_POINT extends OutputPoint, TIME\_STEP extends TimeStep< OUTPUT\_POINT, TIME\_LINE extends TimeLine< TIME\_STEP >.startWatching ( )

Start watching the physical for changes and update the timeline accordingly.

Definition at line 127 of file GnuplotFileReader.java.

## stopWatching()

void visualization.GnuplotFileReader< OUTPUT\_POINT extends OutputPoint, TIME\_STEP extends
TimeStep< OUTPUT\_POINT, TIME\_LINE extends TimeLine< TIME\_STEP >.stopWatching ( )

Stop watching the physical file.

Definition at line 136 of file GnuplotFileReader.java.

## updateTimeline()

void visualization.GnuplotFileReader< OUTPUT\_POINT extends OutputPoint, TIME\_STEP extends
TimeStep< OUTPUT\_POINT, TIME\_LINE extends TimeLine< TIME\_STEP >.updateTimeline ( ) throws
IOException

Modify the timeline so that its content reflects that of the physical file.

#### **Exceptions**

	IOException	if an error occurs while reading	1
--	-------------	----------------------------------	---

Definition at line 157 of file GnuplotFileReader.java.

#### 6.51.4 Member Data Documentation

#### timeline

TIME\_LINE visualization.GnuplotFileReader< OUTPUT\_POINT extends OutputPoint, TIME\_S↔
TEP extends TimeStep< OUTPUT\_POINT, TIME\_LINE extends TimeLine< TIME\_STEP >.timeline
[protected]

The timeline being updated.

Definition at line 101 of file GnuplotFileReader.java.

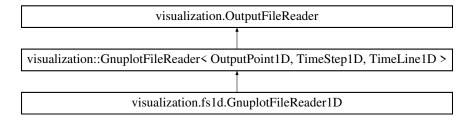
The documentation for this class was generated from the following file:

src/visualization/GnuplotFileReader.java

# 6.52 visualization.fs1d.GnuplotFileReader1D Class Reference

A reader for Gnuplot output files generated by FullSWOF\_1D.

Inheritance diagram for visualization.fs1d.GnuplotFileReader1D:



• GnuplotFileReader1D (File file, TimeLine1D timeline) throws IOException

## **Protected Member Functions**

- OutputPoint1D makePoint (String line)
- TimeStep1D makeTimeStep ()

## **Additional Inherited Members**

## 6.52.1 Detailed Description

A reader for Gnuplot output files generated by FullSWOF\_1D. Definition at line 71 of file GnuplotFileReader1D.java.

## 6.52.2 Constructor & Destructor Documentation

## GnuplotFileReader1D()

#### **Parameters**

file	the file to read
timeline	the timeline to update

## **Exceptions**

IOException	if an error occurs while reading the file

Definition at line 85 of file GnuplotFileReader1D.java.

## 6.52.3 Member Function Documentation

## makePoint()

Builds an output point from a line of file that describes it.

#### **Parameters**

lii	пе	a line of the file describing a single point
-----	----	--

#### Returns

a cell from a FullSWOF\_1D output file.

Definition at line 98 of file GnuplotFileReader1D.java.

## makeTimeStep()

```
\label{timeStep1D} \begin{tabular}{ll} TimeStep1D & visualization.fs1d.GnuplotFileReader1D.makeTimeStep ( ) & [protected] \\ \hline \begin{tabular}{ll} TimeStep1D & factory. \\ \hline \end{tabular}
```

## Returns

an empty TimeStep1D.

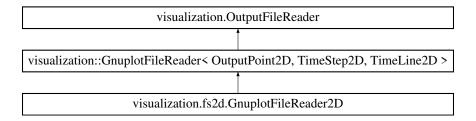
Definition at line 120 of file GnuplotFileReader1D.java.

The documentation for this class was generated from the following file:

src/visualization/fs1d/GnuplotFileReader1D.java

# 6.53 visualization.fs2d.GnuplotFileReader2D Class Reference

A reader for Gnuplot output files generated by FullSWOF\_2D. Inheritance diagram for visualization.fs2d.GnuplotFileReader2D:



## **Public Member Functions**

GnuplotFileReader2D (File file, TimeLine2D timeline) throws IOException

## **Protected Member Functions**

- OutputPoint2D makePoint (String line)
- TimeStep2D makeTimeStep ()

#### **Additional Inherited Members**

#### 6.53.1 Detailed Description

A reader for Gnuplot output files generated by FullSWOF\_2D. Definition at line 71 of file GnuplotFileReader2D.java.

## 6.53.2 Constructor & Destructor Documentation

## GnuplotFileReader2D()

#### **Parameters**

file	the file to read
timeline	the timeline to update

#### **Exceptions**

IOException	if an error occurs while reading the file
-------------	---

Definition at line 84 of file GnuplotFileReader2D.java.

#### 6.53.3 Member Function Documentation

## makePoint()

Builds an output point from a line of file that describes it.

## **Parameters**

line	a line of the file describing a single point

## Returns

a cell from a FullSWOF\_2D output file.

Definition at line 96 of file GnuplotFileReader2D.java.

## makeTimeStep()

```
\label{timeStep2D} \begin{tabular}{ll} TimeStep2D & visualization.fs2d. GnuplotFileReader2D.makeTimeStep ( ) & [protected] \\ \hline \begin{tabular}{ll} TimeStep2D & factory. \\ \end{tabular}
```

## Returns

an empty TimeStep2D.

Definition at line 121 of file GnuplotFileReader2D.java.

The documentation for this class was generated from the following file:

• src/visualization/fs2d/GnuplotFileReader2D.java

## 6.54 io.HtmlAbout Class Reference

An instance of this class is a JFrame used to display the content of About. Inheritance diagram for io.HtmlAbout:



## **Public Member Functions**

• HtmlAbout ()

# 6.54.1 Detailed Description

An instance of this class is a JFrame used to display the content of About.

It is useful to display the about

Definition at line 75 of file HtmlAbout.java.

#### 6.54.2 Constructor & Destructor Documentation

## HtmlAbout()

io.HtmlAbout.HtmlAbout ( )

Constructs a window displaying a about.

Definition at line 86 of file HtmlAbout.java.

The documentation for this class was generated from the following file:

• src/io/HtmlAbout.java

## 6.55 io. Html Frame Class Reference

An instance of this class is a JFrame used to display the content of any HTML with basic style support. Inheritance diagram for io.HtmlFrame:



## **Public Member Functions**

· HtmlFrame (URL url, String title) throws IOException

## 6.55.1 Detailed Description

An instance of this class is a JFrame used to display the content of any HTML with basic style support. It is useful to display the user manual or the application credits.

Definition at line 78 of file HtmlFrame.java.

## 6.55.2 Constructor & Destructor Documentation

## HtmlFrame()

```
io.HtmlFrame.HtmlFrame (

URL url,

String title ) throws IOException

Constructs a window displaying a HTML file.
```

#### **Parameters**

url	the URL of the HTML file to display
title	the title of the frame

## **Exceptions**

IOException	if the file cannot be read
-------------	----------------------------

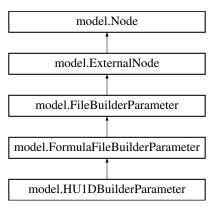
Definition at line 91 of file HtmlFrame.java.

The documentation for this class was generated from the following file:

• src/io/HtmlFrame.java

## 6.56 model.HU1DBuilderParameter Class Reference

A file builder that writes a HU file for FullSWOF\_1D, using parsed formulas to determine the value of h and u. Inheritance diagram for model.HU1DBuilderParameter:



## **Public Member Functions**

- HU1DBuilderParameter (String name, String fileName, ExternalNode xLength, ExternalNode nxcells)
- String getFileContent ()

#### **Additional Inherited Members**

## 6.56.1 Detailed Description

A file builder that writes a HU file for FullSWOF\_1D, using parsed formulas to determine the value of h and u. Definition at line 70 of file HU1DBuilderParameter.java.

#### 6.56.2 Constructor & Destructor Documentation

## HU1DBuilderParameter()

Constructs a file builder that writes a HU file for FullSWOF 1D.

#### **Parameters**

name	the name of the node
fileName	the name of the file generated
xLength	the node that indicates the value of the xLength parameter
nxcells	the node that indicates the value of the nxcells parameter

Definition at line 95 of file HU1DBuilderParameter.java.

#### 6.56.3 Member Function Documentation

## getFileContent()

```
String model.HU1DBuilderParameter.getFileContent ()

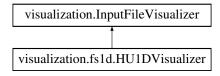
Definition at line 106 of file HU1DBuilderParameter.java.

The documentation for this class was generated from the following file:
```

src/model/HU1DBuilderParameter.java

## 6.57 visualization.fs1d.HU1DVisualizer Class Reference

A tool used to get a quick visualization of water input files for FullSWOF\_1D. Inheritance diagram for visualization.fs1d.HU1DVisualizer:



## **Public Member Functions**

Chart getVisualization (File file) throws IOException

## 6.57.1 Detailed Description

A tool used to get a quick visualization of water input files for FullSWOF\_1D.

The file is represented as a chart with a line for water height and another for water velocity.

Definition at line 82 of file HU1DVisualizer.java.

## 6.57.2 Member Function Documentation

## getVisualization()

 $\begin{array}{c} \textbf{Chart visualization.fs} \textbf{IOIDVisualizer.getVisualization (} \\ \textbf{File } \textit{file} \ ) \ \textbf{throws IOException} \end{array}$ 

Returns a visualization component to visualize an input file.

#### **Parameters**

file the file to visualize

#### Returns

a visualization component.

## **Exceptions**

IOException | if an error occurred while reading the file or if the file format is incorrect

Implements visualization.InputFileVisualizer.

Definition at line 84 of file HU1DVisualizer.java.

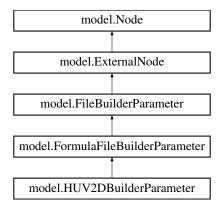
The documentation for this class was generated from the following file:

• src/visualization/fs1d/HU1DVisualizer.java

## 6.58 model.HUV2DBuilderParameter Class Reference

A file builder that writes a HUV file for FullSWOF\_2D, using parsed formulas to determine the value of h, u and v.

Inheritance diagram for model.HUV2DBuilderParameter:



## **Public Member Functions**

- HUV2DBuilderParameter (String name, String fileName, ExternalNode xLength, ExternalNode nxcells, ExternalNode yLength, ExternalNode nycells)
- String getFileContent ()

## **Additional Inherited Members**

## 6.58.1 Detailed Description

A file builder that writes a HUV file for FullSWOF\_2D, using parsed formulas to determine the value of h, u and v.

Definition at line 70 of file HUV2DBuilderParameter.java.

## 6.58.2 Constructor & Destructor Documentation

## HUV2DBuilderParameter()

Constructs a file builder that writes a HUV file for FullSWOF\_2D.

#### **Parameters**

name	the name of the node
fileName	the name of the file generated
xLength	the node that indicates the value of the xLength parameter
nxcells	the node that indicates the value of the nxcells parameter
yLength	the node that indicates the value of the yLength parameter
nycells	the node that indicates the value of the nycells parameter

Definition at line 109 of file HUV2DBuilderParameter.java.

## 6.58.3 Member Function Documentation

## getFileContent()

```
String model.HUV2DBuilderParameter.getFileContent ( )
```

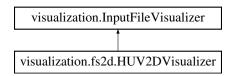
Definition at line 121 of file HUV2DBuilderParameter.java.

The documentation for this class was generated from the following file:

src/model/HUV2DBuilderParameter.java

## 6.59 visualization.fs2d.HUV2DVisualizer Class Reference

A tool used to get a quick visualization of water input files for FullSWOF\_2D. Inheritance diagram for visualization.fs2d.HUV2DVisualizer:



Component getVisualization (File file) throws IOException

## 6.59.1 Detailed Description

A tool used to get a quick visualization of water input files for FullSWOF 2D.

The file is represented as a 3D surface showing the water height. The color of the surface indicate the velocity of the water in each point.

Definition at line 86 of file HUV2DVisualizer.java.

## 6.59.2 Member Function Documentation

## getVisualization()

```
Component visualization.fs2d.HUV2DVisualizer.getVisualization (  \label{eq:file} File \ \ ) \ throws \ IOException
```

Returns a visualization component to visualize an input file.

#### **Parameters**

file	the file to visualize
------	-----------------------

## Returns

a visualization component.

## **Exceptions**

IOException if an error occurred while reading the file or if the file format is incorrect

Implements visualization.InputFileVisualizer.

Definition at line 88 of file HUV2DVisualizer.java.

The documentation for this class was generated from the following file:

src/visualization/fs2d/HUV2DVisualizer.java

# 6.60 visualization.InputFileVisualizer Interface Reference

A tool used to get a quick visualization of input files (such as topography files, HUV files, rain files...) Inheritance diagram for visualization.InputFileVisualizer:



• Component getVisualization (File file) throws IOException

## 6.60.1 Detailed Description

A tool used to get a quick visualization of input files (such as topography files, HUV files, rain files...) Definition at line 69 of file InputFileVisualizer.java.

## 6.60.2 Member Function Documentation

## getVisualization()

```
Component visualization. InputFileVisualizer.getVisualization (  \mbox{File } file \ ) \ \mbox{throws IOException}
```

Returns a visualization component to visualize an input file.

#### **Parameters**

file the file to visualize

#### Returns

a visualization component.

## **Exceptions**

IOException	if an error occurred while reading the file or if the file format is incorrect
-------------	--

Implemented in visualization.fs2d.Topography2DVisualizer, visualization.fs2d.HUV2DVisualizer, visualization.cfs1d.HU1DVisualizer, visualization.fs1d.RainFileVisualizer, visualization.fs1d.Topography1DVisualizer, and visualization.fs2d.RainFileVisualizer.

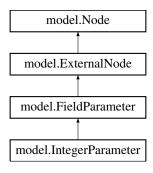
The documentation for this interface was generated from the following file:

src/visualization/InputFileVisualizer.java

# 6.61 model.IntegerParameter Class Reference

A parameter with an integer value.

Inheritance diagram for model.IntegerParameter:



- IntegerParameter (String name, String tag)
- IntegerParameter (String name, String tag, String description)
- IntegerParameter (String name, String tag, Interval valueInterval)
- IntegerParameter (String name, String tag, String description, Interval valueInterval)
- boolean isValid ()
- NodeController setUpController ()

#### **Additional Inherited Members**

## 6.61.1 Detailed Description

A parameter with an integer value.

The value is still stored as a string, which is parsed to check if whether it represents a numeric value. The acceptance interval of the value can be specified in the constructor or omitted, in which case any integer will be considered valid.

Definition at line 73 of file IntegerParameter.java.

#### 6.61.2 Constructor & Destructor Documentation

## IntegerParameter() [1/4]

Constructs an integer parameter with the provided name and tag, and no description.

## **Parameters**

name	the name of the node
tag	the tag of the node

Definition at line 91 of file IntegerParameter.java.

## IntegerParameter() [2/4]

Constructs an integer parameter with the provided name, tag and description.

#### **Parameters**

name	the name of the node
tag	the tag of the node
description	a description of the node

Definition at line 107 of file IntegerParameter.java.

## IntegerParameter() [3/4]

Constructs an integer parameter with the provided name and tag, no description and an acceptance interval.

#### **Parameters**

name	the name of the node
tag	the tag of the node
valueInterval	the interval in which the value is considered a valid entry

Definition at line 123 of file IntegerParameter.java.

## IntegerParameter() [4/4]

Constructs a floating point number parameter with the provided name, tag, description and acceptance interval.

#### **Parameters**

name	the name of the node
tag	the tag of the node
description	a description of the node
valueInterval	the interval in which the value is considered a valid entry

Definition at line 142 of file IntegerParameter.java.

## 6.61.3 Member Function Documentation

## isValid()

```
boolean model.IntegerParameter.isValid ( )
```

## Returns

true if the value string can be parsed to an integer within the parameter's acceptance interval.

#### See also

```
java.lang.Integer.valueOf(String s)
```

Definition at line 153 of file IntegerParameter.java.

## setUpController()

NodeController model.IntegerParameter.setUpController ( ) Builds a controller for this node.

#### Returns

the controller for this node.

#### See also

ui.FieldParameterController

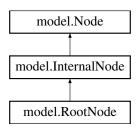
Definition at line 178 of file IntegerParameter.java.

The documentation for this class was generated from the following file:

• src/model/IntegerParameter.java

## 6.62 model.InternalNode Class Reference

This class can be used for any internal node of the tree. Inheritance diagram for model.InternalNode:



## **Public Member Functions**

- InternalNode (String name)
- InternalNode (String name, String description)
- void addChangeListener (ChangeListener c)
- boolean addNode (Node n)
- boolean fromFile (File file) throws IOException
- List< Node > getNodeList ()
- boolean is Valid ()
- NodeController setUpController ()
- String toFile (boolean verbose)
- void updateChangeEvent (String tag)

## **Package Attributes**

List < Node > nodeList

The list of child nodes.

## **Additional Inherited Members**

## 6.62.1 Detailed Description

This class can be used for any internal node of the tree.

The standard controller instantiate the view as a panel.

#### See also

ui.ParametersGroupController

Definition at line 79 of file InternalNode.java.

#### 6.62.2 Constructor & Destructor Documentation

## InternalNode() [1/2]

Constructs an internal node with the provided name.

#### **Parameters**

the node	the name	name	
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Definition at line 93 of file InternalNode.java.

## InternalNode() [2/2]

Constructs an internal node with the provided name and description.

## **Parameters**

name	the name of the node
description	a description of the node

Definition at line 107 of file InternalNode.java.

## 6.62.3 Member Function Documentation

## addChangeListener()

Adds a change listener to the node. This is recursively forwarded to all child nodes, so that the change listener will be notified of changes on the node or any of its children.

#### **Parameters**

c the change listener to be added

## See also

javax.swing.event.ChangeListener

Definition at line 122 of file InternalNode.java.

## addNode()

```
boolean model.InternalNode.addNode ( \label{eq:node} \mbox{Node } n \mbox{ )}
```

Adds a child node to the node.

#### **Parameters**

```
n the child the be added
```

#### Returns

true if the child was successfully added.

Definition at line 135 of file InternalNode.java.

## fromFile()

```
boolean model.InternalNode.fromFile (  \label{eq:file} \textit{File file} \ ) \ \textit{throws IOException}
```

Attempts to set the values of the node from a file. This method is recursively forwarded to all child nodes, so that the values are set for the node and its children.

#### **Parameters**

file the parameters file containing the values

## Returns

true if all parameters were successfully found in the file and set in the model.

## **Exceptions**

IOException if a problem occurred while reading the file, such as the file not being found.

Definition at line 153 of file InternalNode.java.

## getNodeList()

```
List<Node> model.InternalNode.getNodeList ( )
```

#### Returns

a list of the child nodes.

Definition at line 166 of file InternalNode.java.

## isValid()

```
boolean model.InternalNode.isValid ( )
```

Indicate whether the node is valid according to FullSWOF specifications. This method should is recursively forwarded to all child nodes, so it returns true only if all the child nodes are valid as well.

#### Returns

true if the node is valid.

Definition at line 178 of file InternalNode.java.

## setUpController()

```
NodeController model.InternalNode.setUpController ( )
```

#### Returns

a ParametersGroupController instance for this node.

#### See also

ui.ParametersGroupController

Definition at line 191 of file InternalNode.java.

## toFile()

Returns a string to be written in a parameters.txt file. This method is recursively forwarded to all child nodes, so that the string contains the values of all the nodes.

#### **Parameters**

verbose	indicates whether the file should include descriptions of the nodes
---------	---

## Returns

a string to be written in a parameters.txt file.

Definition at line 206 of file InternalNode.java.

## updateChangeEvent()

Check, if the tag sought is present in node if true so there is an update events

#### **Parameters**

<i>tag</i> ∣ the tag sought	tag	the tag sough	t
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Definition at line 223 of file InternalNode.java.

## 6.62.4 Member Data Documentation

#### nodeList

List<Node> model.InternalNode.nodeList [package]

The list of child nodes.

Definition at line 84 of file InternalNode.java.

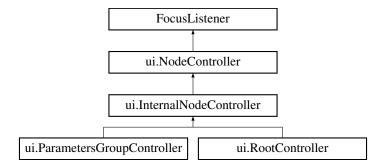
The documentation for this class was generated from the following file:

• src/model/InternalNode.java

# 6.63 ui.InternalNodeController Class Reference

The controller of an internal node.

Inheritance diagram for ui.InternalNodeController:



## **Public Member Functions**

- InternalNodeController (InternalNode model)
- boolean validate (File mainDirectory)

## **Protected Member Functions**

• boolean addController (NodeController c)

# **Package Attributes**

• List< NodeController > controllerList

The list of the controllers of the controlled node children.

## **Additional Inherited Members**

## 6.63.1 Detailed Description

The controller of an internal node.

The controllers maintain a hierarchy which is parallel to that of the model. The controller of an internal node must therefore maintain a list of child controllers, similar to the list of child nodes of its node.

Definition at line 77 of file InternalNodeController.java.

## 6.63.2 Constructor & Destructor Documentation

## InternalNodeController()

Constructs a controller for an internal node and all of its children, then instantiate a view for this node.

#### **Parameters**

```
model the internal node to be controlled
```

Definition at line 92 of file InternalNodeController.java.

#### 6.63.3 Member Function Documentation

## addController()

```
boolean ui.InternalNodeController.addController ( {\tt NodeController}\ c\ )\ [{\tt protected}]
```

Adds a controller to the controller children list. This method just be used by the constructor and only then.

#### **Parameters**

```
c the controller to be added to the list
```

#### Returns

true if the controller was successfully added.

Definition at line 129 of file InternalNodeController.java.

## validate()

Applies validation procedures to the node. This method is called when a project using this node is saved or run. The method simply recursively forwards the call to the controller children.

## **Parameters**

mainDirectory | a directory used by some validation procedure, it should usually be the project directory

## Returns

true if the node and all its children have been validated.

Definition at line 111 of file InternalNodeController.java.

## 6.63.4 Member Data Documentation

#### controllerList

```
List<NodeController> ui.InternalNodeController.controllerList [package]
```

The list of the controllers of the controlled node children.

Definition at line 82 of file InternalNodeController.java.

The documentation for this class was generated from the following file:

• src/ui/InternalNodeController.java

## 6.64 model.Interval Class Reference

Describes a numerical interval.

#### **Public Member Functions**

- Interval (float lowEndpoint, float highEndpoint)
- Interval (int lowEndpoint, int highEndpoint)
- Interval (float lowEndpoint, boolean lowEndpointIncluded, float highEndpoint, boolean highEndpoint
   — Included)
- Interval (int lowEndpoint, boolean lowEndpointIncluded, int highEndpoint, boolean highEndpointIncluded)
- boolean isIncluded (float f)
- boolean isIncluded (int i)

## 6.64.1 Detailed Description

Describes a numerical interval.

The interval is closed by default but the inclusion of each endpoint can be specified in the constructor Definition at line 68 of file Interval.java.

## 6.64.2 Constructor & Destructor Documentation

## Interval() [1/4]

Constructs a closed interval between the two endpoints (floats).

#### **Parameters**

IowEndpoint	the smallest of the two endpoints
highEndpoint	the largest of the two endpoints

## **Exceptions**

Definition at line 103 of file Interval.java.

## Interval() [2/4]

Constructs a closed interval between the two endpoints (ints).

#### **Parameters**

lowEndpoint	the smallest of the two endpoints
highEndpoint	the largest of the two endpoints

## **Exceptions**

is greater than the high endp	IllegalStateException   if the low end
-------------------------------	--

Definition at line 123 of file Interval.java.

## Interval() [3/4]

Constructs an interval between the two endpoints (floats).

## **Parameters**

IowEndpoint	the smallest of the two endpoints
IowEndpointIncluded	indicates whether the low endpoint is part of the interval
highEndpoint	the largest of the two endpoints
highEndpointIncluded	indicates whether the high endpoint is part of the interval

## **Exceptions**

IllegalStateException	if the low endpoint is greater than the high endpoint.
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Definition at line 147 of file Interval.java.

# Interval() [4/4]

```
model.Interval.Interval (
```

```
int lowEndpoint,
boolean lowEndpointIncluded,
int highEndpoint,
boolean highEndpointIncluded )
```

Constructs an interval between the two endpoints (ints).

#### **Parameters**

IowEndpoint	the smallest of the two endpoints
lowEndpointIncluded	indicates whether the low endpoint is part of the interval
highEndpoint	the largest of the two endpoints
highEndpointIncluded	indicates whether the high endpoint is part of the interval

## **Exceptions**

Thicaalciaic Exception I in the low enabolity is dreater than the main enabolis	IllegalStateException	if the low endpoint is greater than the high endpoint.
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Definition at line 172 of file Interval.java.

## 6.64.3 Member Function Documentation

## isIncluded() [1/2]

```
boolean model.Interval.isIncluded ( \label{float} \mbox{ float } \mbox{ }
```

Returns true if the float number is included in the interval

## **Parameters**

f the number to be tested

## Returns

true if f is included in the interval

Definition at line 190 of file Interval.java.

## isIncluded() [2/2]

```
boolean model.Interval.isIncluded ( \quad \text{int } i \ )
```

Returns true if the integer is included in the interval

## **Parameters**

*i* the number to be tested

#### Returns

true if i is included in the interval

Definition at line 210 of file Interval.java.

The documentation for this class was generated from the following file:

src/model/Interval.java

# 6.65 visualization.JRealityViewingComponent Class Reference

This class provides a static method to build a viewing component for a JReality SceneGraphComponent.

## **Static Public Member Functions**

• static Component makeViewingComponent (SceneGraphComponent sgc)

## 6.65.1 Detailed Description

This class provides a static method to build a viewing component for a JReality SceneGraphComponent. The viewing component includes rotating, dragging and zooming tools as well as XYZ axes on the figure. Definition at line 85 of file JRealityViewingComponent.java.

## 6.65.2 Member Function Documentation

## makeViewingComponent()

```
static Component visualization. JReality Viewing Component. make Viewing Component ( Scene Graph Component sqc) [static]
```

Builds a viewing component for a JReality sceneGraphComponent and returns it as a AWT component.

#### **Parameters**

sgc	the SceneGraphComponent to be viewed

## Returns

a AWT component.

Definition at line 96 of file JRealityViewingComponent.java.

The documentation for this class was generated from the following file:

src/visualization/JRealityViewingComponent.java

## 6.66 model.ListFile Class Reference

The table is a parameter used to create an annex file All tables where It need checked that the table is valid Like : RainFileParameter, PointFileParameter, BoundaryFileparameter.

## **Public Member Functions**

- ListFile ()
- void add (FileBuilderParameter fileBuilderParameter, MultipleChoiceParameter multipleChoiceParameter, String tagValue)

- void add (SettingDependency2 settingDependency2)
- · void check ()

Check if the table is valid.

· void checkSaved ()

## 6.66.1 Detailed Description

The table is a parameter used to create an annex file All tables where It need checked that the table is valid Like : RainFileParameter, PointFileParameter, BoundaryFileparameter.

Definition at line 70 of file ListFile.java.

#### 6.66.2 Constructor & Destructor Documentation

## ListFile()

```
model.ListFile.ListFile ( )
```

Definition at line 87 of file ListFile.java.

## 6.66.3 Member Function Documentation

## add() [1/2]

Add tha table to check

## **Parameters**

fileBuilderParameter	A parameter used to create an annex file
multipleChoiceParameter	the drop-down list associated at table
tagValue	parameter indicating that he is read from a file

Definition at line 104 of file ListFile.java.

## add() [2/2]

Definition at line 108 of file ListFile.java.

## check()

```
void model.ListFile.check ( )
```

Check if the table is valid.

If the table isn't valid, so the drop-down list change the value So it activate the table instead of the file Definition at line 117 of file ListFile.java.

#### checkSaved()

```
void model.ListFile.checkSaved ( )
```

Definition at line 125 of file ListFile.java.

The documentation for this class was generated from the following file:

• src/model/ListFile.java

## 6.67 io.MainFrame Class Reference

An instance of this class is a JFrame corresponding to the main window of the user interface. Inheritance diagram for io.MainFrame:



#### **Public Member Functions**

- MainFrame ()
- void actionPerformed (ActionEvent evt)
- void stateChanged (ChangeEvent e)
- void updateContent ()
- void updateRecentFilesMenu ()
- void windowActivated (WindowEvent arg0)
- void windowClosed (WindowEvent arg0)
- void windowClosing (WindowEvent arg0)
- · void windowDeactivated (WindowEvent arg0)
- void windowDeiconified (WindowEvent arg0)
- · void windowlconified (WindowEvent arg0)
- void windowOpened (WindowEvent arg0)

## 6.67.1 Detailed Description

An instance of this class is a JFrame corresponding to the main window of the user interface. It includes the main menu and the area used to set the FullSWOF parameters.

See also

javax.swing.JFrame

Definition at line 88 of file MainFrame.java.

## 6.67.2 Constructor & Destructor Documentation

## MainFrame()

```
io.MainFrame.MainFrame ( )
```

Creates and displays a new main window Definition at line 106 of file MainFrame.java.

#### 6.67.3 Member Function Documentation

## actionPerformed()

This method is called when a menu item is called. The resulting action depends on the command associated with the menu item.

#### **Parameters**

evt the event associated with the menu item that fired a call to this method

Definition at line 132 of file MainFrame.java.

## stateChanged()

Called when the state of the model (FullSWOF configuration) has changed Definition at line 168 of file MainFrame.java.

## updateContent()

```
void io.MainFrame.updateContent ( )
```

Update the content of the window. This method must be called when the model (FullSWOF configuration) has been changed. It is also called by the constructor.

Definition at line 178 of file MainFrame.java.

## updateRecentFilesMenu()

```
void io.MainFrame.updateRecentFilesMenu ( )
```

Update the menu containing the recent files list. Each menu item is a file name with the action command "open "+File.getAbsoluteFilePath().

Definition at line 189 of file MainFrame.java.

## windowActivated()

Called when the main window is activated. No effect.

Definition at line 207 of file MainFrame.java.

## windowClosed()

Called when the main window is closed. No effect.

Definition at line 214 of file MainFrame.java.

## windowClosing()

Called when the user attempts to close the window in any way. Displays a confirmation message before closing the window.

Definition at line 222 of file MainFrame.java.

## windowDeactivated()

Called when the main window is deactivated. No effect.

Definition at line 230 of file MainFrame.java.

## windowDeiconified()

Called when the main window is deiconified. No effect.

Definition at line 237 of file MainFrame.java.

## windowlconified()

Called when the main window is iconified. No effect.

Definition at line 244 of file MainFrame.java.

## windowOpened()

Called when the main window is opened. No effect.

Definition at line 251 of file MainFrame.java.

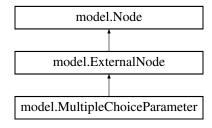
The documentation for this class was generated from the following file:

src/io/MainFrame.java

# 6.68 model.MultipleChoiceParameter Class Reference

A parameter with a finite set of accepted values.

Inheritance diagram for model.MultipleChoiceParameter:



#### **Classes**

· class PossibleValue

A possible value is constituted of two strings.

## **Public Member Functions**

- MultipleChoiceParameter (String name, String tag)
- MultipleChoiceParameter (String name, String tag, String description)
- void addPossibleValue (String name, String value)
- void addPossibleValue (String name, String value, String printedValue)
- String toFile (boolean verbose)
- List< PossibleValue > getPossibleValues ()
- boolean is Valid ()
- void setValue (String newValue)
- NodeController setUpController ()

## **Additional Inherited Members**

## 6.68.1 Detailed Description

A parameter with a finite set of accepted values.

Definition at line 70 of file MultipleChoiceParameter.java.

## 6.68.2 Constructor & Destructor Documentation

## MultipleChoiceParameter() [1/2]

Constructs a multiple choice parameter with the provided name and tag, and no description. The parameter does not have any possible values upon construction, so you must add possible values to make it usable.

## **Parameters**

name	the name of the parameter
tag	the tag of the parameter

Definition at line 88 of file MultipleChoiceParameter.java.

## MultipleChoiceParameter() [2/2]

Constructs a multiple choice parameter with the provided name, tag, and description. The parameter does not have any possible values upon construction, so you must add possible values to make it usable.

#### **Parameters**

name	the name of the parameter
tag	the tag of the parameter
description	a description of the parameter

Definition at line 106 of file MultipleChoiceParameter.java.

#### 6.68.3 Member Function Documentation

## addPossibleValue() [1/2]

Adds a value to the set of possible values of the parameter.

## **Parameters**

name	the display name of the value
value	the value as it will be written on the file

Definition at line 120 of file MultipleChoiceParameter.java.

## addPossibleValue() [2/2]

Adds a value to the set of possible values of the parameter.

## **Parameters**

name	the display name of the value
value	the value as it will be written on the file
printedValue	the value printed in the file, if it is different from value

Definition at line 135 of file MultipleChoiceParameter.java.

## getPossibleValues()

```
List<PossibleValue> model.MultipleChoiceParameter.getPossibleValues ( )
```

#### Returns

the list of possible values for this parameter

Definition at line 169 of file MultipleChoiceParameter.java.

#### isValid()

```
boolean model.MultipleChoiceParameter.isValid ( )
```

#### Returns

true if the node dependencies are respected and the value is one the possible values

Definition at line 177 of file MultipleChoiceParameter.java.

## setUpController()

```
\label{local_NodeController} {\tt NodeController model.MultipleChoiceParameter.setUpController} \ \ (\ ) \\ {\tt Build a controller for this node.}
```

#### Returns

the controller for this node.

## See also

ui.MultipleChoiceParameterController

Definition at line 210 of file MultipleChoiceParameter.java.

## setValue()

Definition at line 193 of file MultipleChoiceParameter.java.

## toFile()

Returns a string to be written in a parameters.txt file. The string will be of the form <tag>:: value followed by an newline character. The value will be omitted if the node is disabled. The tag will be preceded by a description if verbose is set to true.

## **Parameters**

## Returns

a string to be written in a parameters.txt file.

Definition at line 151 of file MultipleChoiceParameter.java.

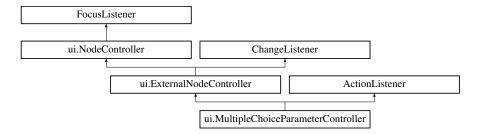
The documentation for this class was generated from the following file:

src/model/MultipleChoiceParameter.java

# 6.69 ui.MultipleChoiceParameterController Class Reference

A controller for a multiple choice parameter node.

Inheritance diagram for ui.MultipleChoiceParameterController:



#### **Public Member Functions**

- MultipleChoiceParameterController (MultipleChoiceParameter model)
- void actionPerformed (ActionEvent arg0)
- void highlightView ()
- void setUpView ()
- void updateModel ()
- void updateView ()

## **Additional Inherited Members**

## 6.69.1 Detailed Description

A controller for a multiple choice parameter node.

The view provided by this controller is made of a label and a combo box listing the possible values. Definition at line 81 of file MultipleChoiceParameterController.java.

## 6.69.2 Constructor & Destructor Documentation

## MultipleChoiceParameterController()

Constructs a controller for a multiple choice parameter.

## **Parameters**

model	the node to be controlled
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Definition at line 101 of file MultipleChoiceParameterController.java.

#### 6.69.3 Member Function Documentation

## actionPerformed()

Called when an action is performed on the combo box. Updates the model.

Definition at line 116 of file MultipleChoiceParameterController.java.

## highlightView()

```
void ui.MultipleChoiceParameterController.highlightView ( )
```

Brings the focus on the combo box.

Definition at line 125 of file MultipleChoiceParameterController.java.

## setUpView()

```
void ui.MultipleChoiceParameterController.setUpView ( )
```

Sets up a view for this controller. The view is made of a label, followed by a combo box listing the possible values, on a single flowing line.

Definition at line 136 of file MultipleChoiceParameterController.java.

## updateModel()

```
void ui.MultipleChoiceParameterController.updateModel ( )
```

Definition at line 156 of file MultipleChoiceParameterController.java.

## updateView()

```
void ui.MultipleChoiceParameterController.updateView ( )
```

Definition at line 163 of file MultipleChoiceParameterController.java.

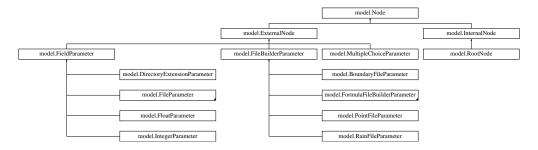
The documentation for this class was generated from the following file:

src/ui/MultipleChoiceParameterController.java

## 6.70 model.Node Class Reference

A node in the model tree.

Inheritance diagram for model.Node:



- abstract void addChangeListener (ChangeListener c)
- abstract boolean fromFile (File file) throws IOException
- String getName ()
- abstract boolean isValid ()
- abstract NodeController setUpController ()
- abstract String toFile (boolean verbose)
- abstract void updateChangeEvent (String tag)
- String toString ()

## **Package Functions**

- Node (String name)
- Node (String name, String description)

## **Package Attributes**

• String name

The name of the node.

String description

A description of the node.

## 6.70.1 Detailed Description

A node in the model tree.

According to the composite design pattern of the model, this abstract class is extended by almost all classes from the package model, except for the model. Dependency class and classes that extend it.

Definition at line 77 of file Node.java.

## 6.70.2 Constructor & Destructor Documentation

## Node() [1/2]

Constructs a node. The description for this node will be empty.

## **Parameters**

name	the name of the node

Definition at line 98 of file Node.java.

## Node() [2/2]

```
model.Node.Node ( {\tt String} \ name, \\ {\tt String} \ description \ ) \ \ [package]
```

Constructs a node and the description provided.

### **Parameters**

name	the name of the node
description	the description of this node

Definition at line 111 of file Node.java.

## 6.70.3 Member Function Documentation

## addChangeListener()

Adds a change listener to the node.

#### **Parameters**

c the change listener to be added

#### See also

javax.swing.event.ChangeListener

## fromFile()

Attempts to set the values of the node from a file.

### **Parameters**

file the parameters file containing the values

## Returns

true if all parameters were successfully found in the file and set in the model.

# **Exceptions**

IOExceptio	n	if a problem occurred while reading the file, such as the file not being found.

## getName()

```
String model.Node.getName ( )
```

### Returns

the name of the node.

Definition at line 143 of file Node.java.

## isValid()

```
abstract boolean model.Node.isValid ( ) [abstract]
```

Indicate whether the node is valid according to FullSWOF specifications.

#### Returns

true if the node is valid

### setUpController()

```
abstract NodeController model.Node.setUpController ( ) [abstract]
```

Builds a controller for the node. Each extending class must provide its own implementation of this method.

#### Returns

a node controller

### toFile()

#### **Parameters**

verbose	indicates whether the file should include descriptions of the nodes
---------	---

## Returns

a string to be written in a parameters.txt file.

## toString()

```
String model.Node.toString ( )
```

### Returns

the name of the node.

Definition at line 187 of file Node.java.

## updateChangeEvent()

Check, if the tag sought is equal to this instance if true so there is an update events

#### **Parameters**

tag	the tag sought
-----	----------------

### 6.70.4 Member Data Documentation

### description

String model.Node.description [package]

A description of the node.

This optional attribute is used mostly to provide a description of a parameter in the parameters.txt files generated by FullSWOF\_UI

Definition at line 89 of file Node.java.

#### name

String model.Node.name [package]

The name of the node.

This name is used for display purposes in the views

Definition at line 82 of file Node.java.

The documentation for this class was generated from the following file:

src/model/Node.java

## 6.71 ui.NodeController Class Reference

A controller for a node, in the model-view-controller pattern.

Inheritance diagram for ui.NodeController:



### **Public Member Functions**

- NodeController (Node model)
- void focusGained (FocusEvent e)
- void focusLost (FocusEvent e)
- Node getModel ()
- JComponent getView ()
- abstract boolean validate (File mainDirectory)

## **Protected Member Functions**

void resizeViewComponent (JComponent c, int minWidth, int minHeight)

## **Static Protected Attributes**

• static final Color LIGHT RED

Color used for highlighting text fields and other view elements.

· static final int MIN LABEL WIDTH

A constant indicating the minimum width of field labels.

· static final int MIN FIELD WIDTH

A constant indicating the minimum width of text fields.

• static final int MIN\_BOX\_WIDTH

A constant indicating the minimum width of combo boxes.

## **Package Functions**

• abstract void setUpView ()

Instantiate the view for this controller.

## **Package Attributes**

· Node model

The node controlled by this controller.

JComponent view

The view corresponding to this controller.

## 6.71.1 Detailed Description

A controller for a node, in the model-view-controller pattern.

The view is an attribute of the controller, and must be instantiated by the controller itself with a call to set UpView().

See also

MVC pattern

Definition at line 80 of file NodeController.java.

## 6.71.2 Constructor & Destructor Documentation

## NodeController()

Constructs a controller for a node.

### **Parameters**

model the controlled node

Definition at line 119 of file NodeController.java.

## 6.71.3 Member Function Documentation

### focusGained()

Invoked when the view for this controller gains focus.

Definition at line 127 of file NodeController.java.

## focusLost()

Invoked when the view for this controller looses focus.

Definition at line 134 of file NodeController.java.

## getModel()

```
Node ui.NodeController.getModel ( )
```

### Returns

the node controlled by this controller.

Definition at line 141 of file NodeController.java.

### getView()

```
JComponent ui.NodeController.getView ( )
```

Returns the view corresponding to this controller. It can be null if no setUpView() has not been called.

### Returns

the view corresponding to this controller

Definition at line 152 of file NodeController.java.

## resizeViewComponent()

Resizes a JComponent to a minimum width and height. The component will be larger than those value if its preferred size is originally larger.

## **Parameters**

С	the component to be resized
minWidth	the minimum width that the component should have
minHeight	the minimum height that the component should have

Definition at line 185 of file NodeController.java.

### setUpView()

```
abstract void ui.NodeController.setUpView ( ) [abstract], [package] Instantiate the view for this controller.
```

### validate()

Applies validation procedures to the node. This method is called when a project using this node is saved or run.

#### **Parameters**

mainDirectory	a directory used by some validation procedure, it should usually be the project directory
---------------	---

#### Returns

true if the node has been validated.

#### 6.71.4 Member Data Documentation

## LIGHT\_RED

```
final Color ui.NodeController.LIGHT_RED [static], [protected]

Color used for highlighting text fields and other view elements.

Definition at line 85 of file NodeController.java.
```

## MIN\_BOX\_WIDTH

```
final int ui.NodeController.MIN_BOX_WIDTH [static], [protected]

A constant indicating the minimum width of combo boxes.

Definition at line 100 of file NodeController.java.
```

## MIN\_FIELD\_WIDTH

```
final int ui.NodeController.MIN_FIELD_WIDTH [static], [protected]

A constant indicating the minimum width of text fields.

Definition at line 95 of file NodeController.java.
```

## MIN\_LABEL\_WIDTH

```
final int ui.NodeController.MIN_LABEL_WIDTH [static], [protected]

A constant indicating the minimum width of field labels.

Definition at line 90 of file NodeController.java.
```

#### model

Node ui.NodeController.model [package]

The node controlled by this controller.

Definition at line 105 of file NodeController.java.

#### view

JComponent ui.NodeController.view [package]

The view corresponding to this controller.

Definition at line 110 of file NodeController.java.

The documentation for this class was generated from the following file:

src/ui/NodeController.java

# 6.72 visualization.OutputFileReader Class Reference

An abstract class to implement readers for FullSWOF output files.

Inheritance diagram for visualization.OutputFileReader:



## **Public Member Functions**

- void addChangeListener (ChangeListener c)
- void removeChangeListener (ChangeListener c)
- abstract void startWatching ()
- abstract void stopWatching ()
- · abstract void updateTimeline () throws IOException

### **Protected Member Functions**

void fireChangeEvent ()

## **Protected Attributes**

• TimeLine<?> timeline

The timeline that the reader update.

## **Package Attributes**

ChangeEvent changeEvent

Used to lazily create change events.

• EventListenerList listenerList

The list of objects listening to event fired by this reader.

## 6.72.1 Detailed Description

An abstract class to implement readers for FullSWOF output files.

A reader should be able to update a timeline according to the data in the file. It can do this with a complete file or update the timeline during modifications of the physical file.

Definition at line 75 of file OutputFileReader.java.

### 6.72.2 Member Function Documentation

## addChangeListener()

Adds a change listener to the reader. Change listener should be notified of any change on the timeline.

#### **Parameters**

c the change listener to be added

Definition at line 104 of file OutputFileReader.java.

## fireChangeEvent()

```
void visualization.OutputFileReader.fireChangeEvent ( ) [protected]
Must be invoked when the timeline is modified.
```

#### See also

javax.swing.event.EventListenerList

Definition at line 148 of file OutputFileReader.java.

## removeChangeListener()

Removes a change listener from the change listeners list of this reader.

### **Parameters**

c the change listener to be removed

Definition at line 115 of file OutputFileReader.java.

## startWatching()

```
abstract void visualization.OutputFileReader.startWatching ( ) [abstract] Starts watching the physical for changes and update the timeline accordingly.
```

## stopWatching()

```
abstract void visualization.OutputFileReader.stopWatching ( ) [abstract] Stops watching the physical file.
```

### updateTimeline()

```
abstract void visualization.OutputFileReader.updateTimeline ( ) throws IOException [abstract] Modifies the timeline so that its content reflects that of the physical file.
```

#### **Exceptions**

IOException	if an error occurs while reading
-------------	----------------------------------

## 6.72.3 Member Data Documentation

## changeEvent

ChangeEvent visualization.OutputFileReader.changeEvent [package] Used to lazily create change events.

#### See also

javax.swing.event.EventListenerList

Definition at line 87 of file OutputFileReader.java.

#### **listenerList**

EventListenerList visualization.OutputFileReader.listenerList [package] The list of objects listening to event fired by this reader.

### See also

javax.swing.event.EventListenerList

Definition at line 94 of file OutputFileReader.java.

#### timeline

TimeLine<?> visualization.OutputFileReader.timeline [protected]

The timeline that the reader update.

Definition at line 80 of file OutputFileReader.java.

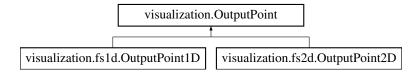
The documentation for this class was generated from the following file:

src/visualization/OutputFileReader.java

# 6.73 visualization.OutputPoint Class Reference

A cell in a FullSWOF output file.

Inheritance diagram for visualization.OutputPoint:



## 6.73.1 Detailed Description

A cell in a FullSWOF output file.

Definition at line 64 of file OutputPoint.java.

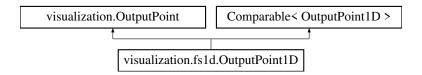
The documentation for this class was generated from the following file:

• src/visualization/OutputPoint.java

# 6.74 visualization.fs1d.OutputPoint1D Class Reference

A cell in a FullSWOF\_1D output file.

Inheritance diagram for visualization.fs1d.OutputPoint1D:



### **Public Member Functions**

- int compareTo (OutputPoint1D o)
- boolean equals (Object obj)
- float getDx ()
- float getFr ()
- float getH ()
- float getHZ ()
- float getQ ()
- float getU ()
- float getZ ()

## **Protected Member Functions**

• OutputPoint1D (float dx, float h, float u, float z)

## 6.74.1 Detailed Description

A cell in a FullSWOF 1D output file.

Definition at line 65 of file OutputPoint1D.java.

## 6.74.2 Constructor & Destructor Documentation

#### OutputPoint1D()

#### **Parameters**

dx	the x coordinate of the point
h	the free surface (water height) at that point
и	the water velocity at that point
Z	the topographic height at that point

Definition at line 100 of file OutputPoint1D.java.

## 6.74.3 Member Function Documentation

## compareTo()

Cells are compared according to their x coordinate (ascending order). Definition at line 112 of file OutputPoint1D.java.

## equals()

Only the dx attribute is taken into account for equality. Definition at line 127 of file OutputPoint1D.java.

### getDx()

```
\label{local_putPoint1D.getDx} \textbf{Foliate visualization.fs1d.OutputPoint1D.getDx} \ \ \textbf{()} \\ \textbf{Returns}
```

the x coordinate of the point.

Definition at line 143 of file OutputPoint1D.java.

## getFr()

```
\label{local_potential} float \ visualization.fsld.OutputPointlD.getFr \ (\ ) \\ \textbf{Returns}
```

the Froude number of the point.

Definition at line 150 of file OutputPoint1D.java.

### getH()

```
\label{local_potential} float \ visualization.fs1d.OutputPoint1D.getH \ (\ ) \\ \textbf{Returns}
```

the free surface (water height) at that point.

Definition at line 161 of file OutputPoint1D.java.

### getHZ()

```
float visualization.fsld.OutputPoint1D.getHZ ( )
```

Returns the total height at that point (water and topography).

#### Returns

the total height at that point.

Definition at line 170 of file OutputPoint1D.java.

## getQ()

```
float visualization.fs1d.OutputPoint1D.getQ ( )
```

#### Returns

the discharge at that point.

Definition at line 177 of file OutputPoint1D.java.

### getU()

```
float visualization.fs1d.OutputPoint1D.getU ( )
```

#### Returns

the water velocity at that point.

Definition at line 184 of file OutputPoint1D.java.

## getZ()

```
float visualization.fs1d.OutputPoint1D.getZ ( )
```

## Returns

the topographic height at that point.

Definition at line 191 of file OutputPoint1D.java.

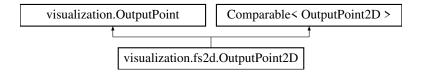
The documentation for this class was generated from the following file:

• src/visualization/fs1d/OutputPoint1D.java

# 6.75 visualization.fs2d.OutputPoint2D Class Reference

A cell in a FullSWOF 2D output file.

Inheritance diagram for visualization.fs2d.OutputPoint2D:



## **Public Member Functions**

- int compareTo (OutputPoint2D o)
- boolean equals (Object obj)
- float getDx ()
- float getDy ()
- float getFr ()
- float getH ()
- float getHZ ()
- float getN ()
- float getQ ()
- float getQx ()
- float getQy ()
- float getU ()
- float getV ()
- float getZ ()

### **Protected Member Functions**

• OutputPoint2D (float dx, float dy, float h, float u, float v, float z)

## **Package Attributes**

float dx

The x coordinate of the point.

float dy

The y coordinate of the point.

float h

The free surface (water height) at that point.

float u

The water velocity in the x direction at that point.

float v

The water velocity in the y direction at that point.

float z

The topographic height at that point.

## 6.75.1 Detailed Description

A cell in a FullSWOF\_2D output file.

Definition at line 66 of file OutputPoint2D.java.

### 6.75.2 Constructor & Destructor Documentation

## OutputPoint2D()

#### **Parameters**

dx	the x coordinate of the point
dy	the y coordinate of the point
h	the free surface (water height) at that point
и	the water velocity in the x direction at that point
V	the water velocity in the x direction at that point
Z	the topographic height at that point

Definition at line 120 of file OutputPoint2D.java.

#### 6.75.3 Member Function Documentation

### compareTo()

Cells are compared according to their x coordinate (ascending order) then their y coordinate (ascending order).

Definition at line 136 of file OutputPoint2D.java.

## equals()

Only the dx and dy attribute are taken into account for equality.

Definition at line 158 of file OutputPoint2D.java.

## getDx()

```
float visualization.fs2d.OutputPoint2D.getDx ( )
```

#### Returns

the x coordinate of the point.

Definition at line 176 of file OutputPoint2D.java.

## getDy()

```
float visualization.fs2d.OutputPoint2D.getDy ( )
```

#### Returns

the y coordinate of the point.

Definition at line 183 of file OutputPoint2D.java.

## getFr()

```
float visualization.fs2d.OutputPoint2D.getFr ( ) \,
```

## Returns

the Froude number at the point.

Definition at line 190 of file OutputPoint2D.java.

## getH()

```
{\tt float\ visualization.fs2d.OutputPoint2D.getH\ (\ )}
```

#### Returns

the free surface at the point.

Definition at line 201 of file OutputPoint2D.java.

## getHZ()

```
float visualization.fs2d.OutputPoint2D.getHZ ( )
```

Returns the total height at the point (water + topography).

## Returns

the total height at the point.

Definition at line 210 of file OutputPoint2D.java.

## getN()

```
float visualization.fs2d.OutputPoint2D.getN ( )
```

### Returns

the Euclidean norm of the water velocity at that point.

Definition at line 217 of file OutputPoint2D.java.

## getQ()

```
float visualization.fs2d.OutputPoint2D.getQ ( )
```

### Returns

the Euclidean norm of the discharge at that point.

Definition at line 224 of file OutputPoint2D.java.

### getQx()

```
float visualization.fs2d.OutputPoint2D.getQx ( )
```

#### Returns

discharge in the x direction at that point.

Definition at line 231 of file OutputPoint2D.java.

## getQy()

```
float visualization.fs2d.OutputPoint2D.getQy ( )
```

#### Returns

the discharge in the y direction at that point.

Definition at line 238 of file OutputPoint2D.java.

## getU()

```
float visualization.fs2d.OutputPoint2D.getU ( )
```

### Returns

the water velocity in the x direction at that point

Definition at line 245 of file OutputPoint2D.java.

## getV()

```
float visualization.fs2d.OutputPoint2D.getV ( )
```

## Returns

the water velocity in the x direction at that point.

Definition at line 252 of file OutputPoint2D.java.

### getZ()

```
float visualization.fs2d.OutputPoint2D.getZ ( )
```

## Returns

the topographic height at that point.

Definition at line 259 of file OutputPoint2D.java.

## 6.75.4 Member Data Documentation

#### dx

float visualization.fs2d.OutputPoint2D.dx [package]
The x coordinate of the point.
Definition at line 76 of file OutputPoint2D.java.

### dy

float visualization.fs2d.OutputPoint2D.dy [package]
The y coordinate of the point.

Definition at line 81 of file OutputPoint2D.java.

### h

float visualization.fs2d.OutputPoint2D.h [package]
The free surface (water height) at that point.
Definition at line 86 of file OutputPoint2D.java.

#### u

float visualization.fs2d.OutputPoint2D.u [package]
The water velocity in the x direction at that point.
Definition at line 91 of file OutputPoint2D.java.

#### ٧

float visualization.fs2d.OutputPoint2D.v [package]
The water velocity in the y direction at that point.

Definition at line 96 of file OutputPoint2D.java.

### z

float visualization.fs2d.OutputPoint2D.z [package]

The topographic height at that point.

Definition at line 101 of file OutputPoint2D.java.

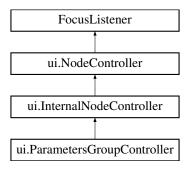
The documentation for this class was generated from the following file:

• src/visualization/fs2d/OutputPoint2D.java

# 6.76 ui.ParametersGroupController Class Reference

A controller for an internal node.

Inheritance diagram for ui.ParametersGroupController:



### **Public Member Functions**

ParametersGroupController (InternalNode node)

## **Package Functions**

void setUpView ()

## **Additional Inherited Members**

## 6.76.1 Detailed Description

A controller for an internal node.

This controller can be used for any internal node, but ui.RootController might be better suited for the root of the tree. The difference between the two is only the view provided. This class provides a simple panel view with each child node on the same panel.

See also

ui.RootController

Definition at line 81 of file ParametersGroupController.java.

### 6.76.2 Constructor & Destructor Documentation

### ParametersGroupController()

Constructs a controller for an internal node.

## **Parameters**

```
node the internal node to be controlled.
```

Definition at line 88 of file ParametersGroupController.java.

## 6.76.3 Member Function Documentation

#### setUpView()

Instantiates a panel view with each child node on the same panel.

Definition at line 97 of file ParametersGroupController.java.

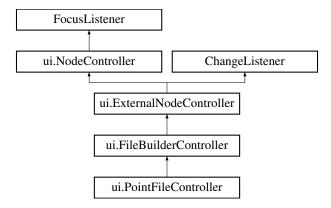
The documentation for this class was generated from the following file:

src/ui/ParametersGroupController.java

## 6.77 ui.PointFileController Class Reference

A controller for a point file builder node.

Inheritance diagram for ui.PointFileController:



### **Classes**

class CellRenderer

An instance of this class is used to render the cells of the table in the view.

class PointModel

The model used by the view table.

### **Public Member Functions**

- PointFileController (PointFileParameter model)
- void highlightView ()
- void updateModel ()
- void updateView ()
- void setUpView ()

### **Package Attributes**

JTable viewTable

The table of the view.

JLabel viewLabel

The label of the view.

## **Additional Inherited Members**

## 6.77.1 Detailed Description

A controller for a point file builder node.

This controller can set up a view that includes an editable table where the user can write x and y value. Definition at line 77 of file PointFileController.java.

## 6.77.2 Constructor & Destructor Documentation

## PointFileController()

Constructs a controller for a PointFileParameter.

#### **Parameters**

model the node to be controlled	
---------------------------------	--

Definition at line 107 of file PointFileController.java.

### 6.77.3 Member Function Documentation

## highlightView()

```
void ui.PointFileController.highlightView ( )
Puts the focus on the table.
```

Definition at line 116 of file PointFileController.java.

## setUpView()

```
void ui.PointFileController.setUpView ( )
    Definition at line 136 of file PointFileController.java.
```

## updateModel()

```
void ui.PointFileController.updateModel ()
    Definition at line 121 of file PointFileController.java.
```

## updateView()

```
void ui.PointFileController.updateView ( )
    Definition at line 128 of file PointFileController.java.
```

### 6.77.4 Member Data Documentation

#### viewLabel

```
JLabel ui.PointFileController.viewLabel [package] The label of the view.
```

Definition at line 98 of file PointFileController.java.

#### viewTable

JTable ui.PointFileController.viewTable [package]

The table of the view.

Definition at line 93 of file PointFileController.java.

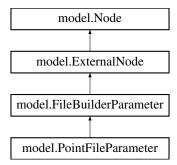
The documentation for this class was generated from the following file:

src/ui/PointFileController.java

# 6.78 model.PointFileParameter Class Reference

A parameter used to build a point file.

Inheritance diagram for model.PointFileParameter:



### **Public Member Functions**

- PointFileParameter (String name, String fileName, String pointTag, String pointTag
- boolean fromFile (File file) throws IOException
- boolean is Valid ()
- boolean isValidTable ()
- NodeController setUpController ()
- String getFileContent ()
- List< String > getListX ()
- List< String > getListY ()

### **Static Protected Member Functions**

• static String getTaggedValue (String tag, File file)

## **Protected Attributes**

List< String > listX

The list of x values to be written in the file.

List< String > listY

The list of y values to be written in the file.

String pointTag

The tag used for the point parameter.

- String pointFileTag
- String pointTagValue

The value of the point parameter indicating that point is read from a file.

## **Additional Inherited Members**

## 6.78.1 Detailed Description

A parameter used to build a point file.

Definition at line 75 of file PointFileParameter.java.

### 6.78.2 Constructor & Destructor Documentation

## PointFileParameter()

Construct a point file builder parameter.

#### **Parameters**

name	the name of the node
fileName	the name of the file to be written
pointTag	the tag used for the point parameter
pointFileTag	the tag used for the point file parameter
pointTagValue	the value of the rain parameter indicating that point is read from a file

Definition at line 120 of file PointFileParameter.java.

## 6.78.3 Member Function Documentation

## fromFile()

```
boolean model.PointFileParameter.fromFile (  \mbox{ File } \mbox{ file } ) \mbox{ throws IOException }
```

If the parameters.txt file indicates that point is read from a file, this method will attempt to initialize this node values from that point file.

Definition at line 137 of file PointFileParameter.java.

### getFileContent()

```
String model.PointFileParameter.getFileContent ()

Definition at line 268 of file PointFileParameter.java.
```

### getListX()

```
List<String> model.PointFileParameter.getListX ( )
```

#### Returns

the list x

Definition at line 283 of file PointFileParameter.java.

### getListY()

```
List<String> model.PointFileParameter.getListY ( )
```

### Returns

the list y

Definition at line 290 of file PointFileParameter.java.

## getTaggedValue()

Returns the value associated with the tag in the specified parameters.txt file.

#### **Parameters**

tag	the tag to look for
file	the parameters.txt file to read

#### Returns

the value associated with the tag if it exists or an empty string otherwise.

Definition at line 186 of file PointFileParameter.java.

## isValid()

```
boolean model.PointFileParameter.isValid ( )
```

Returns true if the list of values are valid. Both lists must be the same length. Each value in this list greater than its predecessor. The point list must contain only non negative numbers. The table must be Enabled

### Returns

true if the list of values are valid.

Definition at line 220 of file PointFileParameter.java.

## isValidTable()

```
boolean model.PointFileParameter.isValidTable ( )
```

Returns true if the list of values are valid. Both lists must be the same length. Each value in this list greater than its predecessor. The point list must contain only non negative numbers. The table can be enabled or disabled

### Returns

true if the list of values are valid.

Definition at line 236 of file PointFileParameter.java.

#### setUpController()

```
NodeController model.PointFileParameter.setUpController ( ) Definition at line 263 of file PointFileParameter.java.
```

## 6.78.4 Member Data Documentation

#### listX

```
List<String> model.PointFileParameter.listX [protected]
The list of x values to be written in the file.
Definition at line 79 of file PointFileParameter.java.
```

#### listY

```
List<String> model.PointFileParameter.listY [protected]
The list of y values to be written in the file.
Definition at line 84 of file PointFileParameter.java.
```

#### pointFileTag

```
String model.PointFileParameter.pointFileTag [protected]
```

The tag used for the point file parameter. Needed to initialize this parameter

Definition at line 95 of file PointFileParameter.java.

#### pointTag

```
String model.PointFileParameter.pointTag [protected]
The tag used for the point parameter.
Needed to initialize this parameter
Definition at line 89 of file PointFileParameter.java.
```

## pointTagValue

```
String model.PointFileParameter.pointTagValue [protected]

The value of the point parameter indicating that point is read from a file.
```

Needed to initialize this parameter

Definition at line 101 of file PointFileParameter.java.

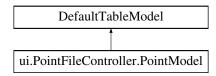
The documentation for this class was generated from the following file:

src/model/PointFileParameter.java

## 6.79 ui.PointFileController.PointModel Class Reference

The model used by the view table.

Inheritance diagram for ui.PointFileController.PointModel:



#### **Public Member Functions**

- Class<?> getColumnClass (int columnIndex)
- int getColumnCount ()
- String getColumnName (int columnIndex)
- int getRowCount ()
- Object getValueAt (int rowIndex, int columnIndex)
- boolean isCellEditable (int rowIndex, int columnIndex)
- void setValueAt (Object aValue, int rowIndex, int columnIndex)
- boolean isValidCell (int row, int column)

## **Package Functions**

• PointModel ()

# **Package Attributes**

 $\bullet \ \ \mathsf{java.util.List} < \mathsf{String} > \mathsf{listX}$ 

The list of x values.

List< String > listY

The list of y value.

### 6.79.1 Detailed Description

The model used by the view table.

This model is an extension of the DefaultTableModel directly used by the JTable. It uses the model defined by PointFileParameter to get its values.

Definition at line 239 of file PointFileController.java.

## 6.79.2 Constructor & Destructor Documentation

## PointModel()

ui.PointFileController.PointModel.PointModel ( ) [package]

Constructs a PointModel for a JTable using the values stored in the RainFileParameter.

Definition at line 256 of file PointFileController.java.

### 6.79.3 Member Function Documentation

## getColumnClass()

Returns the most specific superclass for all the cell values in the column, in this case String.

#### **Parameters**

1		
П	1	Ala a !al a af Ala aalaa
П	COUIMNINGEY	The index of the collimn
	COMMITTION	the index of the column

#### Returns

the common ancestor class of the object values in the model.

Definition at line 272 of file PointFileController.java.

## getColumnCount()

```
int ui.PointFileController.PointModel.getColumnCount ( )
```

#### Returns

the number of columns in the model.

Definition at line 280 of file PointFileController.java.

## getColumnName()

Returns the name of the column at columnIndex.

#### **Parameters**

Index the index of the column
-------------------------------

## Returns

the name of the column.

Definition at line 293 of file PointFileController.java.

### getRowCount()

```
int ui.PointFileController.PointModel.getRowCount ( )
```

Returns the number of rows in the model. That number includes an empty last line where the user can add new input.

#### Returns

the number of rows in the model.

Definition at line 312 of file PointFileController.java.

### getValueAt()

#### **Parameters**

rowIndex	the row whose value is to be queried
columnIndex	the column whose value is to be queried

## Returns

the value for the cell at columnIndex and rowIndex.

Definition at line 327 of file PointFileController.java.

## isCellEditable()

Returns true if the cell at rowlndex and columnIndex is editable, which is the case except for cell (0,0)

### **Parameters**

rowIndex	the row whose value to be queried
columnIndex	the column whose value to be queried

## Returns

true if the cell at rowlndex and columnIndex is editable.

Definition at line 348 of file PointFileController.java.

### isValidCell()

### **Parameters**

row	the row of the cell
column	the column of the cell

### Returns

true if the value of the cell is valid.

Definition at line 395 of file PointFileController.java.

### setValueAt()

Sets the value in the cell at columnIndex and rowIndex to aValue. This method also sets the value in the user model.

#### **Parameters**

aValue	the new value
rowIndex	the row whose value is to be changed
columnIndex	the column whose value is to be changed

Definition at line 366 of file PointFileController.java.

## 6.79.4 Member Data Documentation

#### listX

```
java.util.List<String> ui.PointFileController.PointModel.listX [package]
The list of x values.
```

Definition at line 244 of file PointFileController.java.

#### listY

```
List<String> ui.PointFileController.PointModel.listY [package]
```

The list of y value.

Definition at line 249 of file PointFileController.java.

The documentation for this class was generated from the following file:

src/ui/PointFileController.java

# 6.80 model.MultipleChoiceParameter.PossibleValue Class Reference

A possible value is constituted of two strings.

## **Public Member Functions**

- String getValue ()
- String getPrintedValue ()
- String toString ()

## **Package Functions**

- Possible Value (String name, String value)
- Possible Value (String name, String value, String printed Value)

## 6.80.1 Detailed Description

A possible value is constituted of two strings.

One is used for display purposes and the other for storage, most notably on the generated parameters.txt file.

Definition at line 222 of file MultipleChoiceParameter.java.

#### 6.80.2 Constructor & Destructor Documentation

### PossibleValue() [1/2]

```
\begin{tabular}{ll} model. Multiple Choice Parameter. Possible Value. Possible Value ( & String name, & String value) & [package] \end{tabular}
```

Constructs a possible value with the provided name and actual storage value.

#### **Parameters**

name	the display name of the value
value	the string used for storage of the value

Definition at line 249 of file MultipleChoiceParameter.java.

## PossibleValue() [2/2]

Constructs a possible value with the provided name and actual storage value, and a different printed value.

### **Parameters**

name	the display name of the value
value	the string used for storage of the value
printedValue	the string used for printing in the parameters.txt file

Definition at line 267 of file MultipleChoiceParameter.java.

## 6.80.3 Member Function Documentation

## getPrintedValue()

```
String model.MultipleChoiceParameter.PossibleValue.getPrintedValue ( )
```

### Returns

the string used for storage of the value.

Definition at line 283 of file MultipleChoiceParameter.java.

## getValue()

String model.MultipleChoiceParameter.PossibleValue.getValue ( )

#### Returns

the string printed in the parameters.txt file.

Definition at line 276 of file MultipleChoiceParameter.java.

### toString()

String model.MultipleChoiceParameter.PossibleValue.toString ( )

#### Returns

the display name of the value.

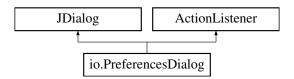
Definition at line 291 of file MultipleChoiceParameter.java.

The documentation for this class was generated from the following file:

src/model/MultipleChoiceParameter.java

# 6.81 io.PreferencesDialog Class Reference

An instance of this class is a JDialog corresponding to the preferences window of the user interface. Inheritance diagram for io.PreferencesDialog:



### **Public Member Functions**

- PreferencesDialog ()
- void actionPerformed (ActionEvent evt)

## 6.81.1 Detailed Description

An instance of this class is a JDialog corresponding to the preferences window of the user interface.

The preferences are saved in a file named settings.properties, which is located in the hidden directory ./fullswof\_ui in the user directory.

#### See also

javax.swing.JDialog

Definition at line 114 of file PreferencesDialog.java.

## 6.81.2 Constructor & Destructor Documentation

#### PreferencesDialog()

```
io.PreferencesDialog.PreferencesDialog ()
Creates and displays a preferences setting window
Definition at line 216 of file PreferencesDialog.java.
```

#### 6.81.3 Member Function Documentation

## actionPerformed()

Called when a 'Browse', 'Apply' or 'Cancel' button is clicked. The resulting action depends on the command associated with the button.

Definition at line 247 of file PreferencesDialog.java.

The documentation for this class was generated from the following file:

src/io/PreferencesDialog.java

### 6.82 io. Procedures Class Reference

This class provides static methods used by the user interface, most notably for opening and saving files, or creating a new project.

#### Static Public Member Functions

- static void about ()
- static void close ()
- static String getPathRedirection ()
- static String getPathRedirectionBrowse ()
- static Node [] getAvailableConfigurations ()
- static Node getDefaultConfiguration ()
- static File getLastDirectoryUsed ()
- static String [] getLaunchingCommands ()
- static ResourceBundle getMessages ()
- static File getOutputDirectory ()
- static List< File > getRecentFilesList ()
- static NodeController getWorkingController ()
- static File getWorkingDirectory ()
- static Node getWorkingModel ()
- static File getWorkingProject ()
- static MainFrame getWorkingUI ()
- static boolean hasChangedSinceLastSave ()
- static void help ()
- static void importParameters ()
- static void newProject ()
- static void newProjectAfterConfirmation ()
- static void openProject ()
- static boolean openProject (File f)
- static void openVisualisation ()

- static boolean projectIsReady ()
- static void runProject ()
- static void saveProject ()
- static void saveProjectAs ()
- static void setPathRedirection (String pathRedirection)
- static void setPathRedirectionBrowse (String pathRedirectionBrowse)
- static void setDefaultConfiguration (Node configuration)
- static void setLastDirectoryUsed (File lastFileUsed)
- static void setLaunchingCommands (String[] lauchingCommands)
- · static void setModel (Node model)
- static void setOutputDirectory (File outputDirectory)
- static void setPreferences ()
- static void setRecentFilesList (List< File > recentFilesList)
- static void setVerboseParametersFiles (boolean verboseParametersFiles)
- static boolean isFile (String nameFile)

Check if the file exist.

• static File getFile (String nameFile)

the file

#### Static Public Attributes

static ResourceBundle messages

The resource bundle containing the locale-specific strings displayed on the user interface.

static Node workingModel

The current FullSWOF configuration being used by the application.

## Static Package Attributes

• static boolean changeSinceLastSave

True if the parameters have been changed since the last time the project was saved.

### 6.82.1 Detailed Description

This class provides static methods used by the user interface, most notably for opening and saving files, or creating a new project.

Definition at line 92 of file Procedures.java.

### 6.82.2 Member Function Documentation

## about()

```
static void io.Procedures.about ( ) [static]
```

Displays credits and license information.

Definition at line 211 of file Procedures.java.

### close()

```
static void io.Procedures.close ( ) [static]
```

Terminates the application after a confirmation message.

Definition at line 220 of file Procedures.java.

## getAvailableConfigurations()

```
static Node [] io.Procedures.getAvailableConfigurations ( ) [static]
```

#### Returns

an array of FullSWOF configurations available for projects

Definition at line 245 of file Procedures.java.

## getDefaultConfiguration()

```
static Node io.Procedures.getDefaultConfiguration ( ) [static]
```

#### Returns

the configuration used for new projects

Definition at line 252 of file Procedures.java.

### getFile()

#### **Parameters**

```
nameFile name file
```

### Returns

the file

Definition at line 1136 of file Procedures.java.

## getLastDirectoryUsed()

```
static File io.Procedures.getLastDirectoryUsed ( ) [static]
```

## Returns

the last directory opened with a file chooser

Definition at line 259 of file Procedures.java.

## getLaunchingCommands()

```
static String [] io.Procedures.getLaunchingCommands ( ) [static]
```

#### Returns

an array of commands used to launch each version of the FullSWOF software

Definition at line 270 of file Procedures.java.

## getMessages()

```
static ResourceBundle io.Procedures.getMessages ( ) [static]
```

#### Returns

the resource bundle used by the application to display UI messages

Definition at line 278 of file Procedures.java.

## getOutputDirectory()

```
static File io.Procedures.getOutputDirectory ( ) [static]
```

#### Returns

the output directory used when FullSWOF is launched

Definition at line 285 of file Procedures.java.

### getPathRedirection()

```
static String io.Procedures.getPathRedirection ( ) [static]
```

### Returns

The directory opened with a file chooser

Definition at line 232 of file Procedures.java.

## getPathRedirectionBrowse()

```
static String io.Procedures.getPathRedirectionBrowse ( ) [static]
```

### Returns

The directory opened with a file chooser (button Browse)

Definition at line 239 of file Procedures.java.

## getRecentFilesList()

```
\verb|static List<File>| io.Procedures.getRecentFilesList () [static]|\\
```

## Returns

the list of recently used files

Definition at line 292 of file Procedures.java.

## getWorkingController()

Returns

```
static NodeController io.Procedures.getWorkingController ( ) [static]
```

the controller associated with the current configuration

Definition at line 299 of file Procedures.java.

## getWorkingDirectory()

```
static File io.Procedures.getWorkingDirectory ( ) [static]
Returns
```

the directory associated the working project

Definition at line 306 of file Procedures.java.

## getWorkingModel()

```
static Node io.Procedures.getWorkingModel ( ) [static]
```

Returns

the current FullSWOF configuration being used by the application

Definition at line 313 of file Procedures.java.

### getWorkingProject()

```
static File io.Procedures.getWorkingProject ( ) [static] 
 Returns
```

the project file (\*.fsp file) currently opened in the application

Definition at line 320 of file Procedures.java.

## getWorkingUI()

```
static MainFrame io.Procedures.getWorkingUI ( ) [static]
Returns
```

the main window currently used by the interface

Definition at line 327 of file Procedures.java.

### hasChangedSinceLastSave()

```
static boolean io.
Procedures.has<br/>ChangedSinceLastSave ( ) [static] <br/> \mbox{\bf Returns}
```

true if the parameters have been changed since the last time the project was saved

Definition at line 335 of file Procedures.java.

### help()

```
static void io.Procedures.help ( ) [static]
```

Opens a HTML help file in a browser. The file chosen depends on the current locale. The method will try to get the file corresponding to the current localization or fall back on a default file. The method to open a web browser is OS-dependent.

Definition at line 346 of file Procedures.java.

## importParameters()

```
static void io.Procedures.importParameters ( ) [static]
```

Allows the user to chose a file and attempt to read it as a parameters file to import its parameters in the working project. There is no restriction on the name or format of the file, but it should follow the rules of a parameters.txt file or the import will not succeed. The method does not check the validity of the file, the parameters are simply left unmodified if the syntax of the file is bad.

Definition at line 376 of file Procedures.java.

### isFile()

Check if the file exist.

#### **Parameters**

```
nameFile name file
```

### Returns

True: the file exist

Definition at line 1117 of file Procedures.java.

### newProject()

```
static void io.Procedures.newProject ( ) [static]
```

Allows the user to create a new project, using the default configuration choice. This method is called upon starting the application.

Definition at line 412 of file Procedures.java.

### newProjectAfterConfirmation()

```
static void io.Procedures.newProjectAfterConfirmation ( ) [static]
```

Same as newProject(), after a confirmation message displayed if the current project has been changed and not saved.

Definition at line 430 of file Procedures.java.

#### openProject() [1/2]

```
static void io.Procedures.openProject ( ) [static]
```

Allows the user to open a project created with FullSWOF\_UI (\*.fsp) file. A confirmation message is displayed if the current project has been changed and not saved.

Definition at line 447 of file Procedures.java.

## openProject() [2/2]

Attempts to open the project save in a file

#### **Parameters**

```
f the project file
```

#### Returns

true if the project was successfully opened

Definition at line 471 of file Procedures.java.

# openVisualisation()

```
static void io.Procedures.openVisualisation ( ) [static]
```

Allows the user to open a previously computed result file (\*.dat) to get a 3D visualization of it. Definition at line 542 of file Procedures.java.

## projectIsReady()

```
static boolean io.Procedures.projectIsReady ( ) [static]
```

Called upon saving or opening of a project to check that all the necessary directories and files are present on the disk

## Returns

true if all the necessary directories and files are present on the disk, false otherwise

Definition at line 570 of file Procedures.java.

# runProject()

```
static void io.Procedures.runProject ( ) [static]
```

Allows the user to launch FullSWOF with the parameters of the current project. The parameters must be valid, otherwise an error message is displayed. If the project has not been saved, the interface will ask the user to do it.

Definition at line 620 of file Procedures.java.

# saveProject()

```
static void io.Procedures.saveProject ( ) [static]
```

Saves the current project, overwriting the old files if the user allows it. If the current project is null (first time it is saved), this method works in the same way as saveProjectAs().

Definition at line 684 of file Procedures.java.

## saveProjectAs()

```
static void io.Procedures.saveProjectAs ( ) [static]
```

Allows the user to save the current project as a new file. This new file is the current project after this operation.

Definition at line 783 of file Procedures.java.

# setDefaultConfiguration()

Sets the configuration used for new projects.

#### **Parameters**

configuration the	configuration to be used for new projects
-------------------	---

Definition at line 863 of file Procedures.java.

# setLastDirectoryUsed()

Sets the last directory used. The next time a file chooser is used, it will opened at this location.

#### **Parameters**

lastFileUsed	the last file used. This can be a directory or a file, in which case the parent directory of this
	file will be considered the last directory used.

Definition at line 877 of file Procedures.java.

## setLaunchingCommands()

Sets the list of commands used to launch each version of the FullSWOF software. This array should have the same length as availableConfigurations, as each *i*th command corresponds to the *i*th configuration.

# **Parameters**

lauchingCommands	the list of commands used to launch each version of the FullSWOF software
------------------	---

# **Exceptions**

IllegalStateException	if the array passed is not the same length as availableConfigurations

Definition at line 900 of file Procedures.java.

## setModel()

Changes the model (FullSWOF configuration) used by the interface. All parameters are reset and the interface is updated with the new view. This method is called only upon creation of a new project.

#### **Parameters**

```
model the new model to be set
```

Definition at line 916 of file Procedures.java.

## setOutputDirectory()

Sets the output directory used when FullSWOF is launched.

#### **Parameters**

Definition at line 934 of file Procedures.java.

## setPathRedirection()

## **Parameters**

pathRedirection	The new directory opened with a file chooser
-----------------	--

Definition at line 844 of file Procedures.java.

## setPathRedirectionBrowse()

#### **Parameters**

Definition at line 852 of file Procedures.java.

## setPreferences()

```
static void io.Procedures.setPreferences ( ) [static] Opens the preferences dialog.
```

## See also

## PreferencesDialog

Definition at line 944 of file Procedures.java.

## setRecentFilesList()

Sets the list of recently used project files.

#### **Parameters**

	recentFilesList	the list of recently used project files	
--	-----------------	---	--

Definition at line 955 of file Procedures.java.

# setVerboseParametersFiles()

Sets the option for generating verbose parameters file.

#### **Parameters**

verboseParametersFiles	true if the generated parameters.txt must contain descriptive comments for each	]
	parameter, false if it limited to the tags and their values	

Definition at line 968 of file Procedures.java.

## 6.82.3 Member Data Documentation

## changeSinceLastSave

```
boolean io.Procedures.changeSinceLastSave [static], [package]
```

True if the parameters have been changed since the last time the project was saved.

FullSWOF\_UI does not keep an undo history. This variable is used only to decide if confirmation messages should be displayed when the user attempts an action such as opening another project without saving the current project first

Definition at line 194 of file Procedures.java.

## messages

```
ResourceBundle io.Procedures.messages [static]
```

The resource bundle containing the locale-specific strings displayed on the user interface.

Definition at line 106 of file Procedures.java.

#### workingModel

```
Node io.Procedures.workingModel [static]
```

The current FullSWOF configuration being used by the application.

Definition at line 150 of file Procedures.java.

The documentation for this class was generated from the following file:

• src/io/Procedures.java

# 6.83 io. Progress Dialog Class Reference

A dialog box including a progress bar, a console display and a cancel button. Inheritance diagram for io.ProgressDialog:



#### **Public Member Functions**

- ProgressDialog (Thread interruptableThread)
- void actionPerformed (ActionEvent e)
- void addConsoleLine (String line)
- void updateProgress (int progress)

## 6.83.1 Detailed Description

A dialog box including a progress bar, a console display and a cancel button.

This dialog box is linked to a thread that can be interrupted by pressing the button. Definition at line 81 of file ProgressDialog.java.

#### 6.83.2 Constructor & Destructor Documentation

## ProgressDialog()

## **Parameters**

interruptableThread	the thread that can be interrupted by pressing the cancel button
---------------------	--

Definition at line 117 of file ProgressDialog.java.

#### 6.83.3 Member Function Documentation

## actionPerformed()

Action performed when the user presses the cancel button Definition at line 146 of file ProgressDialog.java.

# addConsoleLine()

```
void io.ProgressDialog.addConsoleLine ( String \ line \ )
```

Appends a line to the console

#### **Parameters**

line the line to append	
-------------------------	--

Definition at line 158 of file ProgressDialog.java.

# updateProgress()

#### **Parameters**

progress	an integer between 0 and 100
----------	------------------------------

Definition at line 174 of file ProgressDialog.java.

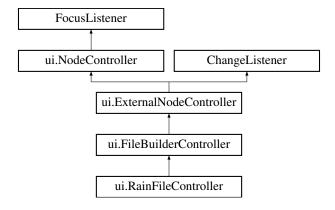
The documentation for this class was generated from the following file:

src/io/ProgressDialog.java

# 6.84 ui.RainFileController Class Reference

A controller for a rain file builder node.

Inheritance diagram for ui.RainFileController:



#### **Classes**

• class CellRenderer

An instance of this class is used to render the cells of the table in the view.

class RainModel

The model used by the view table.

#### **Public Member Functions**

- RainFileController (RainFileParameter model)
- void highlightView ()
- void updateModel ()
- void updateView ()
- void setUpView ()

# **Package Attributes**

JTable viewTable

The table of the view.

JLabel viewLabel

The label of the view.

## **Additional Inherited Members**

# 6.84.1 Detailed Description

A controller for a rain file builder node.

This controller can set up a view that includes an editable table where the user can write time and rain value. Definition at line 87 of file RainFileController.java.

# 6.84.2 Constructor & Destructor Documentation

# RainFileController()

Constructs a controller for a RainFileParameter.

## **Parameters**

```
model the node to be controlled
```

Definition at line 117 of file RainFileController.java.

#### 6.84.3 Member Function Documentation

## highlightView()

```
void ui.RainFileController.highlightView ( )
```

Puts the focus on the table.

Definition at line 126 of file RainFileController.java.

# setUpView()

```
void ui.RainFileController.setUpView ( )
```

Definition at line 146 of file RainFileController.java.

## updateModel()

```
void ui.RainFileController.updateModel ( )
```

Definition at line 131 of file RainFileController.java.

# updateView()

```
void ui.RainFileController.updateView ( )
```

Definition at line 138 of file RainFileController.java.

## 6.84.4 Member Data Documentation

#### viewLabel

```
JLabel ui.RainFileController.viewLabel [package]
```

The label of the view.

Definition at line 108 of file RainFileController.java.

# viewTable

```
JTable ui.RainFileController.viewTable [package]
```

The table of the view.

Definition at line 103 of file RainFileController.java.

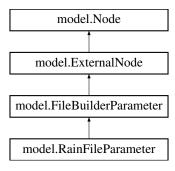
The documentation for this class was generated from the following file:

• src/ui/RainFileController.java

# 6.85 model.RainFileParameter Class Reference

A parameter used to build a rain file.

Inheritance diagram for model.RainFileParameter:



#### **Public Member Functions**

- RainFileParameter (String name, String fileName, String rainTag, String rainFileTag, String rainTagValue)
- boolean fromFile (File file) throws IOException
- boolean is Valid ()
- boolean isValidTable ()
- void setTime (List< String > time)
- void setRain (List< String > rain)
- List< String > getTime ()
- List< String > getRain ()
- NodeController setUpController ()
- String getFileContent ()

#### **Static Protected Member Functions**

• static String getTaggedValue (String tag, File file)

#### **Protected Attributes**

List< String > time

The list of time values to be written in the file.

• List< String > rain

The list of rain values to be written in the file.

String rainTag

The tag used for the rain parameter.

- String rainFileTag
- String rainTagValue

The value of the rain parameter indicating that rain is read from a file.

## **Additional Inherited Members**

# 6.85.1 Detailed Description

A parameter used to build a rain file.

Definition at line 76 of file RainFileParameter.java.

# 6.85.2 Constructor & Destructor Documentation

#### RainFileParameter()

Construct a rain file builder parameter.

name	the name of the node
fileName	the name of the file to be written

#### **Parameters**

rainTag	the tag used for the rain parameter
rainFileTag	the tag used for the rain file parameter
rainTagValue	the value of the rain parameter indicating that rain is read from a file

Definition at line 121 of file RainFileParameter.java.

## 6.85.3 Member Function Documentation

## fromFile()

```
boolean model.RainFileParameter.fromFile (  \label{eq:FileParameter} File \ file \ ) \ throws \ IOException
```

If the parameters.txt file indicates that rain is read from a file, this method will attempt to initialize this node values from that rain file.

Definition at line 137 of file RainFileParameter.java.

# getFileContent()

```
String model.RainFileParameter.getFileContent ()

Definition at line 311 of file RainFileParameter.java.
```

# getRain()

```
List<String> model.RainFileParameter.getRain ( )
```

# Returns

the list of rain values to be written in the file.

Definition at line 301 of file RainFileParameter.java.

## getTaggedValue()

Returns the value associated with the tag in the specified parameters.txt file.

# **Parameters**

tag	the tag to look for
file	the parameters.txt file to read

#### Returns

the value associated with the tag if it exists or an empty string otherwise.

Definition at line 187 of file RainFileParameter.java.

#### getTime()

```
List<String> model.RainFileParameter.getTime ( )
```

#### Returns

the list of time values to be written in the file.

Definition at line 294 of file RainFileParameter.java.

#### isValid()

```
boolean model.RainFileParameter.isValid ( )
```

Returns true if the list of values are valid. Both lists must be the same length. The first value of the time list must be zero, and each value in this list greater than its predecessor. The rain list must contain only non negative numbers. The table must be Enabled

#### Returns

true if the list of values are valid.

Definition at line 221 of file RainFileParameter.java.

#### isValidTable()

```
boolean model.RainFileParameter.isValidTable ( )
```

Returns true if the list of values are valid. Both lists must be the same length. The first value of the time list must be zero, and each value in this list greater than its predecessor. The rain list must contain only non negative numbers. The table can be enabled or disabled

#### Returns

true if the list of values are valid.

Definition at line 237 of file RainFileParameter.java.

## setRain()

Sets the list of rain values to be written in the file.

## **Parameters**

```
rain the list of rain values to be written in the file
```

Definition at line 286 of file RainFileParameter.java.

## setTime()

Sets the list of time values to be written in the file.

#### **Parameters**

time the list of time values to be written in the file

Definition at line 274 of file RainFileParameter.java.

## setUpController()

NodeController model.RainFileParameter.setUpController ()
Definition at line 306 of file RainFileParameter.java.

#### 6.85.4 Member Data Documentation

#### rain

```
List<String> model.RainFileParameter.rain [protected]
The list of rain values to be written in the file.
Definition at line 86 of file RainFileParameter.java.
```

## rainFileTag

```
String model.RainFileParameter.rainFileTag [protected]
```

• The tag used for the rain file parameter. Needed to initialize this parameter

Definition at line 97 of file RainFileParameter.java.

## rainTag

```
String model.RainFileParameter.rainTag [protected]
```

The tag used for the rain parameter.

Needed to initialize this parameter

Definition at line 91 of file RainFileParameter.java.

#### rainTagValue

```
String model.RainFileParameter.rainTagValue [protected]
```

The value of the rain parameter indicating that rain is read from a file.

Needed to initialize this parameter

Definition at line 103 of file RainFileParameter.java.

## time

```
List<String> model.RainFileParameter.time [protected]
```

The list of time values to be written in the file.

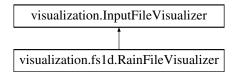
Definition at line 81 of file RainFileParameter.java.

The documentation for this class was generated from the following file:

src/model/RainFileParameter.java

# 6.86 visualization.fs1d.RainFileVisualizer Class Reference

A tool used to get a quick visualization of rain input files for FullSWOF\_1D. Inheritance diagram for visualization.fs1d.RainFileVisualizer:



## **Public Member Functions**

· Chart getVisualization (File file) throws IOException

## 6.86.1 Detailed Description

A tool used to get a quick visualization of rain input files for FullSWOF\_1D.

The file is represented as a chart showing the evolution of rain during time.

Definition at line 81 of file RainFileVisualizer.java.

#### 6.86.2 Member Function Documentation

## getVisualization()

Chart visualization.fs1d.RainFileVisualizer.getVisualization (  $\label{eq:chart_file} File \ ) \ throws \ IOException$ 

Returns a visualization component to visualize an input file.

#### **Parameters**

file the file to visualize

#### Returns

a visualization component.

## **Exceptions**

IOException if an error occurred while reading the file or if the file format is incorrect

Implements visualization.InputFileVisualizer.

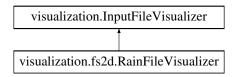
Definition at line 83 of file RainFileVisualizer.java.

The documentation for this class was generated from the following file:

src/visualization/fs1d/RainFileVisualizer.java

# 6.87 visualization.fs2d.RainFileVisualizer Class Reference

A tool used to get a quick visualization of rain input files for FullSWOF\_2D. Inheritance diagram for visualization.fs2d.RainFileVisualizer:



#### **Public Member Functions**

· Chart getVisualization (File file) throws IOException

# 6.87.1 Detailed Description

A tool used to get a quick visualization of rain input files for FullSWOF\_2D. The file is represented as a chart showing the evolution of rain during time. Definition at line 80 of file RainFileVisualizer.java.

#### 6.87.2 Member Function Documentation

# getVisualization()

```
Chart visualization.fs2d.RainFileVisualizer.getVisualization (  \mbox{ File } \mbox{\it file} \mbox{\it ) throws IOException }
```

Returns a visualization component to visualize an input file.

#### **Parameters**

file the file to visualize

#### Returns

a visualization component.

## **Exceptions**

IOException if an error occurred while reading the file or if the file format is incorrect

Implements visualization.InputFileVisualizer.

Definition at line 82 of file RainFileVisualizer.java.

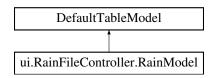
The documentation for this class was generated from the following file:

• src/visualization/fs2d/RainFileVisualizer.java

# 6.88 ui.RainFileController.RainModel Class Reference

The model used by the view table.

Inheritance diagram for ui.RainFileController.RainModel:



#### **Public Member Functions**

- Class<?> getColumnClass (int columnIndex)
- int getColumnCount ()
- String getColumnName (int columnIndex)
- int getRowCount ()
- Object getValueAt (int rowIndex, int columnIndex)
- boolean isCellEditable (int rowIndex, int columnIndex)
- void setValueAt (Object aValue, int rowIndex, int columnIndex)
- boolean isValidCell (int row, int column)

# **Package Functions**

• RainModel ()

# **Package Attributes**

List< String > time

The list of time values.

• List< String > rain

The list of rain value.

## 6.88.1 Detailed Description

The model used by the view table.

This model is an extension of the DefaultTableModel directly used by the JTable. It uses the model defined by RainFileParameter to get its values.

Definition at line 249 of file RainFileController.java.

#### 6.88.2 Constructor & Destructor Documentation

## RainModel()

```
ui.RainFileController.RainModel.RainModel ( ) [package]
```

Constructs a RainModel for a JTable using the values stored in the RainFileParameter.

Definition at line 266 of file RainFileController.java.

## 6.88.3 Member Function Documentation

#### getColumnClass()

Returns the most specific superclass for all the cell values in the column, in this case String.

columnIndex	the index of the column
-------------	-------------------------

## Returns

the common ancestor class of the object values in the model.

Definition at line 282 of file RainFileController.java.

# getColumnCount()

```
int ui.RainFileController.RainModel.getColumnCount ( )
```

#### Returns

the number of columns in the model.

Definition at line 290 of file RainFileController.java.

# getColumnName()

Returns the name of the column at columnIndex.

#### **Parameters**

columnIndex	the index of the column
-------------	-------------------------

#### Returns

the name of the column.

Definition at line 303 of file RainFileController.java.

## getRowCount()

```
int ui.RainFileController.RainModel.getRowCount ( )
```

Returns the number of rows in the model. That number includes an empty last line where the user can add new input.

## Returns

the number of rows in the model.

Definition at line 322 of file RainFileController.java.

## getValueAt()

rowIndex	the row whose value is to be queried
columnIndex	the column whose value is to be queried

## Returns

the value for the cell at columnindex and rowindex.

Definition at line 337 of file RainFileController.java.

## isCellEditable()

Returns true if the cell at rowlndex and columnIndex is editable, which is the case except for cell (0,0)

#### **Parameters**

rowIndex	the row whose value to be queried
columnIndex	the column whose value to be queried

#### Returns

true if the cell at rowIndex and columnIndex is editable.

Definition at line 358 of file RainFileController.java.

# isValidCell()

#### **Parameters**

row	the row of the cell
column	the column of the cell

#### Returns

true if the value of the cell is valid.

Definition at line 405 of file RainFileController.java.

# setValueAt()

Sets the value in the cell at columnIndex and rowIndex to aValue. This method also sets the value in the user model.

aValue	the new value

#### **Parameters**

rowIndex	the row whose value is to be changed
columnIndex	the column whose value is to be changed

Definition at line 376 of file RainFileController.java.

## 6.88.4 Member Data Documentation

#### rain

List<String> ui.RainFileController.RainModel.rain [package]

The list of rain value.

Definition at line 259 of file RainFileController.java.

## time

List<String> ui.RainFileController.RainModel.time [package]

The list of time values.

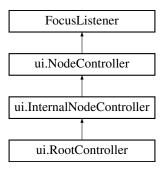
Definition at line 254 of file RainFileController.java.

The documentation for this class was generated from the following file:

• src/ui/RainFileController.java

# 6.89 ui.RootController Class Reference

A controller for an internal node, especially suited for the root of the tree. Inheritance diagram for ui.RootController:



# **Public Member Functions**

- RootController (InternalNode node)
- boolean validate (File mainDirectory)

# **Package Functions**

void setUpView ()

#### **Additional Inherited Members**

## 6.89.1 Detailed Description

A controller for an internal node, especially suited for the root of the tree.

This class can still be used for other internal nodes, nor does the root need to use this controller. The view provided by this controller is simply better suited for the root. The view is a tabbed pane, where each child node is a tab.

See also

ui.ParametersGroupController for the other type of controller that can be used for internal nodes.

Definition at line 82 of file RootController.java.

#### 6.89.2 Constructor & Destructor Documentation

## RootController()

Constructs a root controller for an internal node.

#### **Parameters**

node the internal node to be controlled

Definition at line 91 of file RootController.java.

#### 6.89.3 Member Function Documentation

#### setUpView()

```
void ui.RootController.setUpView ( ) [package]
```

Instantiates the view for this controller. The view is a tabbed pane, where each child node is a tab. Definition at line 123 of file RootController.java.

## validate()

Applies validation procedures to the node. If one the child node is not validated, the corresponding tab is brought forward to help the user find the wrong value.

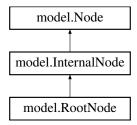
Definition at line 101 of file RootController.java.

The documentation for this class was generated from the following file:

src/ui/RootController.java

## 6.90 model.RootNode Class Reference

This class can be used for any internal node, but its controller is better suited to the root of the tree. Inheritance diagram for model.RootNode:



# **Public Member Functions**

- RootNode (String name)
- RootNode (String name, String description)
- NodeController setUpController ()

## **Additional Inherited Members**

# 6.90.1 Detailed Description

This class can be used for any internal node, but its controller is better suited to the root of the tree.

The root controller offers a tabbed pane view, where each child node is a tab.

#### See also

ui.RootController

Definition at line 74 of file RootNode.java.

#### 6.90.2 Constructor & Destructor Documentation

# RootNode() [1/2]

Constructs a root node with the provided name.

## **Parameters**

name the name of the node
---------------------------

Definition at line 83 of file RootNode.java.

# RootNode() [2/2]

Constructs a root node with the provided name and description.

name	the name of the node
description	a description of the node

Definition at line 96 of file RootNode.java.

#### 6.90.3 Member Function Documentation

## setUpController()

```
NodeController model.RootNode.setUpController ( )
```

#### Returns

a ui.RootController instance for this node.

#### See also

ui.RootController

Definition at line 105 of file RootNode.java.

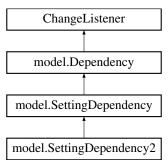
The documentation for this class was generated from the following file:

• src/model/RootNode.java

# 6.91 model.SettingDependency Class Reference

A setting dependency is used to set the slave node to a particular value when the master node is set to the target value.

Inheritance diagram for model. Setting Dependency:



## **Public Member Functions**

- SettingDependency (ExternalNode master, ExternalNode slave, String targetValue)
- SettingDependency (ExternalNode master, ExternalNode slave, String targetValue, String slaveValue)
- String getSlaveValue ()
- boolean isRespected ()
- void resolve ()

#### **Protected Attributes**

• String slave Value

The value to which the slave node is to be set when the dependency is resolved.

#### **Additional Inherited Members**

# 6.91.1 Detailed Description

A setting dependency is used to set the slave node to a particular value when the master node is set to the target value.

Definition at line 66 of file SettingDependency.java.

## 6.91.2 Constructor & Destructor Documentation

## SettingDependency() [1/2]

Constructs a setting dependency between the master and slave node for a target value. The slave node will be set to the target value when the dependency is resolved.

#### **Parameters**

master	the master node
slave	the slave node
targetValue	the triggering value of the dependency

Definition at line 87 of file SettingDependency.java.

# SettingDependency() [2/2]

Constructs a setting dependency between the master and slave node for a target value. The slave node will be set to slaveValue when the dependency is resolved.

## **Parameters**

master	the master node
slave	the slave node
targetValue	the triggering value of the dependency
slaveValue	the value to which the slave node will be set upon resolution

Definition at line 108 of file SettingDependency.java.

# 6.91.3 Member Function Documentation

#### getSlaveValue()

```
String model.SettingDependency.getSlaveValue ( )
```

#### Returns

the value to which the slave node is to be set when the dependency is resolved.

Definition at line 118 of file SettingDependency.java.

#### isRespected()

```
boolean model.SettingDependency.isRespected ( )
```

Returns false if and only if the master node value is equal to the target value and the slave node value is different from the value specified by the dependency.

#### Returns

false if the master node value is equal to the target value and the slave node value is different from the value specified by the dependency.

Definition at line 132 of file SettingDependency.java.

#### resolve()

```
void model.SettingDependency.resolve ( )
```

Sets the slave node to the specified value if the master node is equal to the target value.

Definition at line 146 of file SettingDependency.java.

#### 6.91.4 Member Data Documentation

#### slaveValue

```
String model.SettingDependency.slaveValue [protected]
```

The value to which the slave node is to be set when the dependency is resolved.

Definition at line 72 of file SettingDependency.java.

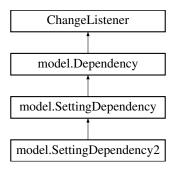
The documentation for this class was generated from the following file:

src/model/SettingDependency.java

# 6.92 model.SettingDependency2 Class Reference

A setting dependency is used to set the slave node to a particular value when the master node is set to the target value.

Inheritance diagram for model. Setting Dependency 2:



#### **Public Member Functions**

- SettingDependency2 (ExternalNode master, ExternalNode slave, String targetValue, String slaveValue, ExternalNode slaveGeneration)
- void resolve ()
- void check ()

Check if slaveGeneration is not valid and enabled Change the value of slave and master.

#### **Additional Inherited Members**

# 6.92.1 Detailed Description

A setting dependency is used to set the slave node to a particular value when the master node is set to the target value.

If there are errors, it put old values

Definition at line 67 of file SettingDependency2.java.

## 6.92.2 Constructor & Destructor Documentation

## SettingDependency2()

Constructs a setting dependency between the master and slave node for a target value. The slave node will be set to slaveValue when the dependency is resolved.

#### **Parameters**

master	the master node
slave	the slave node
targetValue	the triggering value of the dependency
slaveValue	the value to which the slave node will be set upon resolution
slaveGeneration	It is a node with the target b.

Definition at line 96 of file SettingDependency2.java.

#### 6.92.3 Member Function Documentation

#### check()

```
void model.SettingDependency2.check ( )
```

Check if slaveGeneration is not valid and enabled Change the value of slave and master.

Definition at line 120 of file SettingDependency2.java.

## resolve()

```
void model.SettingDependency2.resolve ( )
```

Sets the slave node to the specified value if the master node is equal to the target value.

Definition at line 107 of file SettingDependency2.java.

The documentation for this class was generated from the following file:

• src/model/SettingDependency2.java

## 6.93 io.Start Class Reference

The executable class used to launch the application.

# **Static Public Member Functions**

• static void main (String[] args)

#### **Static Public Attributes**

• static Locale currentLocale

The locale used by the application.

## 6.93.1 Detailed Description

The executable class used to launch the application.

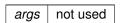
Definition at line 84 of file Start.java.

#### 6.93.2 Member Function Documentation

## main()

The executable method main

#### **Parameters**



Definition at line 98 of file Start.java.

## 6.93.3 Member Data Documentation

## currentLocale

```
Locale io.Start.currentLocale [static]
```

The locale used by the application.

Definition at line 89 of file Start.java.

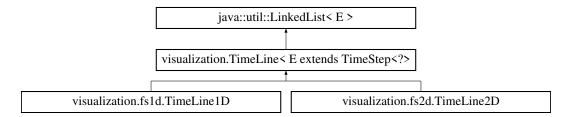
The documentation for this class was generated from the following file:

src/io/Start.java

# 6.94 visualization.TimeLine< E extends TimeStep<?> Class Template Reference

A collection of time step in a FullSWOF evolution file.

Inheritance diagram for visualization. TimeLine < E extends TimeStep <?>:



#### **Protected Member Functions**

• TimeLine ()

# 6.94.1 Detailed Description

A collection of time step in a FullSWOF evolution file.

#### **Parameters**

< <i>E</i> >	the type time step in the collection
--------------	--------------------------------------

Definition at line 71 of file TimeLine.java.

#### 6.94.2 Constructor & Destructor Documentation

## TimeLine()

visualization.TimeLine< E extends TimeStep<?>.TimeLine ( ) [protected]

Constructs an empty time line.

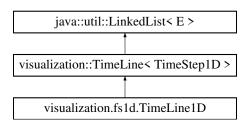
Definition at line 77 of file TimeLine.java.

The documentation for this class was generated from the following file:

src/visualization/TimeLine.java

# 6.95 visualization.fs1d.TimeLine1D Class Reference

A collection of TimeStep1D ordered by ascending time. Inheritance diagram for visualization.fs1d.TimeLine1D:



## **Public Member Functions**

- TimeLine1D ()
- boolean add (TimeStep1D t)
- AnimatedChart getVisualisation ()
- ChartLine getXminCumulativeDischarge ()
- ChartLine getXminInstantDischarge ()
- ChartLine getXmaxCumulativeDischarge ()
- ChartLine getXmaxInstantDischarge ()
- ChartLine getXmaxWaterHeight ()
- ChartLine getXminWaterHeight ()

#### **Additional Inherited Members**

# 6.95.1 Detailed Description

A collection of TimeStep1D ordered by ascending time. Definition at line 76 of file TimeLine1D.java.

#### 6.95.2 Constructor & Destructor Documentation

## TimeLine1D()

```
visualization.fs1d.TimeLine1D.TimeLine1D ( )
Constructs an empty timeline.
Definition at line 88 of file TimeLine1D.java.
```

# 6.95.3 Member Function Documentation

#### add()

Adds a time step in the timeline, conserving the timeline ordering.

## **Parameters**

```
t the time step to be added
```

Definition at line 100 of file TimeLine1D.java.

#### getVisualisation()

```
AnimatedChart visualization.fsld.TimeLinelD.getVisualisation ( )
```

Returns an animated spatial visualization of the timeline. The values included in the representation are the ones indicated by the boolean variables in the class visualization. VisualizationPane.

#### Returns

an animated chart.

Definition at line 119 of file TimeLine1D.java.

## getXmaxCumulativeDischarge()

```
ChartLine visualization.fsld.TimeLinelD.getXmaxCumulativeDischarge ( )
```

Returns a chart line showing the cumulative discharge at the right border during the length of the timeline.

#### Returns

a chart line.

Definition at line 174 of file TimeLine1D.java.

# getXmaxInstantDischarge()

```
ChartLine visualization.fsld.TimeLinelD.getXmaxInstantDischarge ( )
```

Returns a chart line showing the instant discharge at the right border during the length of the timeline.

#### Returns

a chart line.

Definition at line 198 of file TimeLine1D.java.

# getXmaxWaterHeight()

```
ChartLine visualization.fsld.TimeLine1D.getXmaxWaterHeight ( )
```

Returns a chart line showing the evolution of the water height at the right border during the length of the timeline.

#### Returns

a chart line.

Definition at line 215 of file TimeLine1D.java.

## getXminCumulativeDischarge()

```
ChartLine visualization.fsld.TimeLinelD.getXminCumulativeDischarge ( )
```

Returns a chart line showing the cumulative discharge at the left border during the length of the timeline.

#### Returns

a chart line.

Definition at line 133 of file TimeLine1D.java.

#### getXminInstantDischarge()

ChartLine visualization.fs1d.TimeLine1D.getXminInstantDischarge ( )

Returns a chart line showing the instant discharge at the left border during the length of the timeline.

#### Returns

a chart line.

Definition at line 157 of file TimeLine1D.java.

## getXminWaterHeight()

ChartLine visualization.fsld.TimeLinelD.getXminWaterHeight ( )

Returns a chart line showing the evolution of the water height at the left border during the length of the timeline.

#### Returns

a chart line.

Definition at line 233 of file TimeLine1D.java.

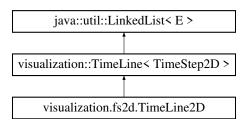
The documentation for this class was generated from the following file:

src/visualization/fs1d/TimeLine1D.java

# 6.96 visualization.fs2d.TimeLine2D Class Reference

A collection of TimeStep2D ordered by ascending time.

Inheritance diagram for visualization.fs2d.TimeLine2D:



#### **Public Member Functions**

- AnimatedScene getVisualisation ()
- ChartLine getXmaxCumulativeDischarge ()
- ChartLine getXmaxInstantDischarge ()
- ChartLine getXmaxWaterHeight ()
- · ChartLine getXminCumulativeDischarge ()
- ChartLine getXminInstantDischarge ()
- ChartLine getXminWaterHeight ()
- ChartLine getYmaxCumulativeDischarge ()
- ChartLine getYmaxInstantDischarge ()
- ChartLine getYmaxWaterHeight ()
- ChartLine getYminCumulativeDischarge ()
- ChartLine getYminInstantDischarge ()
- ChartLine getYminWaterHeight ()

#### **Additional Inherited Members**

# 6.96.1 Detailed Description

A collection of TimeStep2D ordered by ascending time. Definition at line 76 of file TimeLine2D.java.

#### 6.96.2 Member Function Documentation

#### getVisualisation()

```
AnimatedScene visualization.fs2d.TimeLine2D.getVisualisation ( )
```

Returns an animated spatial visualization of the timeline. The values included in the representation are the ones indicated by the boolean variables in the class visualization. VisualizationPane.

#### Returns

an animated chart.

Definition at line 92 of file TimeLine2D.java.

## getXmaxCumulativeDischarge()

```
ChartLine visualization.fs2d.TimeLine2D.getXmaxCumulativeDischarge ( )
```

Returns a chart line showing the cumulative discharge at the right border during the length of the timeline.

#### Returns

a chart line.

Definition at line 107 of file TimeLine2D.java.

## getXmaxInstantDischarge()

```
ChartLine visualization.fs2d.TimeLine2D.getXmaxInstantDischarge ( )
```

Returns a chart line showing the instant discharge at the right border during the length of the timeline.

#### Returns

a chart line.

Definition at line 131 of file TimeLine2D.java.

#### getXmaxWaterHeight()

```
ChartLine visualization.fs2d.TimeLine2D.getXmaxWaterHeight ( )
```

Returns a chart line showing the water height at the right border during the length of the timeline.

#### Returns

a chart line.

Definition at line 148 of file TimeLine2D.java.

# getXminCumulativeDischarge()

```
ChartLine visualization.fs2d.TimeLine2D.getXminCumulativeDischarge ( )
```

Returns a chart line showing the cumulative discharge at the left border during the length of the timeline.

#### Returns

a chart line.

Definition at line 166 of file TimeLine2D.java.

## getXminInstantDischarge()

```
ChartLine visualization.fs2d.TimeLine2D.getXminInstantDischarge ( )
```

Returns a chart line showing the instant discharge at the left border during the length of the timeline.

#### Returns

a chart line.

Definition at line 190 of file TimeLine2D.java.

## getXminWaterHeight()

```
ChartLine visualization.fs2d.TimeLine2D.getXminWaterHeight ( )
```

Returns a chart line showing the water height at the left border during the length of the timeline.

#### Returns

a chart line.

Definition at line 207 of file TimeLine2D.java.

## getYmaxCumulativeDischarge()

```
ChartLine visualization.fs2d.TimeLine2D.getYmaxCumulativeDischarge ( )
```

Returns a chart line showing the cumulative discharge at the top border during the length of the timeline.

#### Returns

a chart line.

Definition at line 225 of file TimeLine2D.java.

# getYmaxInstantDischarge()

```
ChartLine visualization.fs2d.TimeLine2D.getYmaxInstantDischarge ( )
```

Returns a chart line showing the instant discharge at the top border during the length of the timeline.

#### Returns

a chart line.

Definition at line 249 of file TimeLine2D.java.

## getYmaxWaterHeight()

```
ChartLine visualization.fs2d.TimeLine2D.getYmaxWaterHeight ( )
```

Returns a chart line showing the water height at the top border during the length of the timeline.

#### Returns

a chart line.

Definition at line 266 of file TimeLine2D.java.

#### getYminCumulativeDischarge()

```
ChartLine visualization.fs2d.TimeLine2D.getYminCumulativeDischarge ( )
```

Returns a chart line showing the cumulative discharge at the bottom border during the length of the timeline.

#### Returns

a chart line.

Definition at line 284 of file TimeLine2D.java.

#### getYminInstantDischarge()

```
ChartLine visualization.fs2d.TimeLine2D.getYminInstantDischarge ( )
```

Returns a chart line showing the instant discharge at the bottom border during the length of the timeline.

## Returns

a chart line.

Definition at line 308 of file TimeLine2D.java.

## getYminWaterHeight()

```
ChartLine visualization.fs2d.TimeLine2D.getYminWaterHeight ( )
```

Returns a chart line showing the water height at the bottom border during the length of the timeline.

## Returns

a chart line.

Definition at line 325 of file TimeLine2D.java.

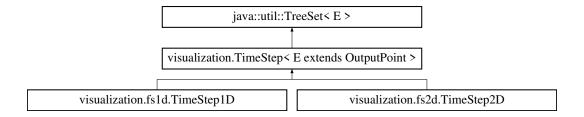
The documentation for this class was generated from the following file:

src/visualization/fs2d/TimeLine2D.java

# 6.97 visualization.TimeStep< E extends OutputPoint > Class Template Reference

A time step in a FullSWOF output file.

Inheritance diagram for visualization. TimeStep < E extends OutputPoint >:



#### **Public Member Functions**

- TimeStep ()
- float getT ()
- void setT (float t)

# 6.97.1 Detailed Description

A time step in a FullSWOF output file.

A time step is a collection of cells.

#### **Parameters**

 $\langle E \rangle$ the type of output points included in the time step

Definition at line 72 of file TimeStep.java.

#### 6.97.2 Constructor & Destructor Documentation

## TimeStep()

```
visualization.TimeStep< E extends OutputPoint >.TimeStep ( )
   Constructs an empty time step.
   Definition at line 83 of file TimeStep.java.
```

#### 6.97.3 Member Function Documentation

## getT()

```
float visualization.TimeStep< E extends OutputPoint >.getT ( )
```

#### Returns

the time of the step.

Definition at line 90 of file TimeStep.java.

## setT()

```
void visualization.TimeStep< E extends OutputPoint >.setT (
           float t )
```

Sets the time of the step.

#### **Parameters**

t the time of the step

Definition at line 99 of file TimeStep.java.

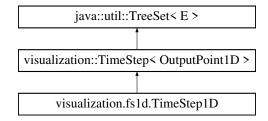
The documentation for this class was generated from the following file:

• src/visualization/TimeStep.java

# 6.98 visualization.fs1d.TimeStep1D Class Reference

A time step in a FullSWOF 1D output file.

Inheritance diagram for visualization.fs1d.TimeStep1D:



## **Public Member Functions**

- ChartLine getChartLineHZ ()
- ChartContent getVisualization ()
- ChartLine getChartLineZ ()
- ChartLine getChartLineU ()
- ChartLine getChartLineH ()
- ChartLine getChartLineQ ()
- ChartLine getChartLineFr ()
- float getXmaxDischarge ()
- float getXminDischarge ()
- float getXminWaterHeight ()
- float getXmaxWaterHeight ()

## 6.98.1 Detailed Description

A time step in a FullSWOF\_1D output file.

Definition at line 74 of file TimeStep1D.java.

#### 6.98.2 Member Function Documentation

# getChartLineFr()

ChartLine visualization.fsld.TimeStep1D.getChartLineFr ( )

Returns the chart line representing the Froude number at all points during this time step.

#### Returns

a chart line.

Definition at line 196 of file TimeStep1D.java.

#### getChartLineH()

```
ChartLine visualization.fsld.TimeStep1D.getChartLineH ( )
```

Returns the chart line representing the free surface at all points during this time step.

#### Returns

a chart line.

Definition at line 164 of file TimeStep1D.java.

# getChartLineHZ()

```
ChartLine visualization.fsld.TimeStep1D.getChartLineHZ ( )
```

Returns the chart line representing the total height (water and topography) at all points during this time step.

#### Returns

a chart line.

Definition at line 89 of file TimeStep1D.java.

## getChartLineQ()

```
ChartLine visualization.fsld.TimeStep1D.getChartLineQ ( )
```

Returns the chart line representing the discharge at all points during this time step.

#### Returns

a chart line.

Definition at line 180 of file TimeStep1D.java.

## getChartLineU()

```
ChartLine visualization.fs1d.TimeStep1D.getChartLineU ( )
```

Returns the chart line representing the water velocity at all points during this time step.

#### Returns

a chart line.

Definition at line 148 of file TimeStep1D.java.

# getChartLineZ()

```
ChartLine visualization.fs1d.TimeStep1D.getChartLineZ ( )
```

Returns the chart line representing the topographic height at all points during this time step.

#### Returns

a chart line.

Definition at line 132 of file TimeStep1D.java.

## getVisualization()

```
ChartContent visualization.fsld.TimeStep1D.getVisualization ( )
```

Return a chart content showing different spatial values of the time step. The values included in the representation are the ones indicated by the boolean variables in the class visualization. Visualization Pane.

#### Returns

a ChartContent.

Definition at line 106 of file TimeStep1D.java.

## getXmaxDischarge()

```
float visualization.fs1d.TimeStep1D.getXmaxDischarge ( )
```

#### Returns

the discharge at the right boundary during this time step.

Definition at line 208 of file TimeStep1D.java.

## getXmaxWaterHeight()

```
float visualization.fs1d.TimeStep1D.getXmaxWaterHeight ( )
```

#### Returns

the water height at the left boundary during this time step.

Definition at line 229 of file TimeStep1D.java.

# getXminDischarge()

```
float visualization.fsld.TimeStep1D.getXminDischarge ( )
```

# Returns

the discharge at the left boundary during this time step.

Definition at line 215 of file TimeStep1D.java.

## getXminWaterHeight()

```
float visualization.fsld.TimeStep1D.getXminWaterHeight ( )
```

#### Returns

the water height at the right boundary during this time step.

Definition at line 222 of file TimeStep1D.java.

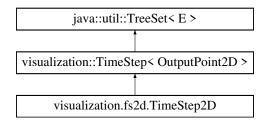
The documentation for this class was generated from the following file:

src/visualization/fs1d/TimeStep1D.java

# 6.99 visualization.fs2d.TimeStep2D Class Reference

A time step in a FullSWOF\_2D output file.

Inheritance diagram for visualization.fs2d.TimeStep2D:



#### **Public Member Functions**

- SceneGraphComponent getHSceneGraphComponent ()
- SceneGraphComponent getUSceneGraphComponent ()
- SceneGraphComponent getVSceneGraphComponent ()
- SceneGraphComponent getZSceneGraphComponent ()
- SceneGraphComponent getHZSceneGraphComponent ()
- SceneGraphComponent getNSceneGraphComponent ()
- SceneGraphComponent getFrSceneGraphComponent ()
- SceneGraphComponent getQxSceneGraphComponent ()
- SceneGraphComponent getQySceneGraphComponent ()
- SceneGraphComponent getQSceneGraphComponent ()
- SceneGraphComponent getVisualization ()
- float getXmaxDischarge ()
- float getXminDischarge ()
- float getYmaxDischarge ()
- float getYminDischarge ()
- float getXmaxWaterHeight ()
- float getXminWaterHeight ()
- float getYmaxWaterHeight ()
- float getYminWaterHeight ()

# 6.99.1 Detailed Description

A time step in a FullSWOF\_2D output file.

Definition at line 80 of file TimeStep2D.java.

#### 6.99.2 Member Function Documentation

# getFrSceneGraphComponent()

 ${\tt SceneGraphComponent\ visualization.fs2d.TimeStep2D.getFrSceneGraphComponent\ (\ )}$ 

Returns a scene graph component showing the Froude number at all points during this time step.

# Returns

a scene graph component.

Definition at line 187 of file TimeStep2D.java.

# getHSceneGraphComponent()

SceneGraphComponent visualization.fs2d.TimeStep2D.getHSceneGraphComponent () Returns a scene graph component showing the value of H at all points during this time step.

#### Returns

a scene graph component.

Definition at line 115 of file TimeStep2D.java.

# getHZSceneGraphComponent()

SceneGraphComponent visualization.fs2d.TimeStep2D.getHZSceneGraphComponent ( ) Returns a scene graph component showing the value of H+Z at all points during this time step.

#### Returns

a scene graph component.

Definition at line 163 of file TimeStep2D.java.

# getNSceneGraphComponent()

SceneGraphComponent visualization.fs2d.TimeStep2D.getNSceneGraphComponent ( )

Returns a scene graph component showing the value of norm U at all points during this time step.

#### Returns

a scene graph component.

Definition at line 175 of file TimeStep2D.java.

# getQSceneGraphComponent()

```
{\tt SceneGraphComponent\ visualization.fs2d.TimeStep2D.getQSceneGraphComponent\ (\ )}
```

Returns a scene graph component showing the value of Q (water discharge Euclidean norm) at all points during this time step.

#### Returns

a scene graph component.

Definition at line 223 of file TimeStep2D.java.

### getQxSceneGraphComponent()

SceneGraphComponent visualization.fs2d.TimeStep2D.getQxSceneGraphComponent ()

Returns a scene graph component showing the value of Qx at all points during this time step.

#### Returns

a scene graph component.

Definition at line 199 of file TimeStep2D.java.

### getQySceneGraphComponent()

SceneGraphComponent visualization.fs2d.TimeStep2D.getQySceneGraphComponent ()

Returns a scene graph component showing the value of Qy at all points during this time step.

#### Returns

a scene graph component.

Definition at line 211 of file TimeStep2D.java.

### getUSceneGraphComponent()

SceneGraphComponent visualization.fs2d.TimeStep2D.getUSceneGraphComponent ()

Returns a scene graph component showing the value of U at all points during this time step.

#### Returns

a scene graph component.

Definition at line 127 of file TimeStep2D.java.

### getVisualization()

```
{\tt SceneGraphComponent\ visualization.fs2d.TimeStep2D.getVisualization\ (\ )}
```

Returns a scene graph component showing all points during this time step. The values included in the representation are the ones indicated by the boolean variables in the class visualization. Visualization Pane.

#### Returns

a scene graph component.

Definition at line 236 of file TimeStep2D.java.

# getVSceneGraphComponent()

```
SceneGraphComponent visualization.fs2d.TimeStep2D.getVSceneGraphComponent ()

Returns a scene graph component showing the value of V at all points during this time step.
```

#### Returns

a scene graph component.

Definition at line 139 of file TimeStep2D.java.

### getXmaxDischarge()

```
float visualization.fs2d.TimeStep2D.getXmaxDischarge ( )
```

#### Returns

the total discharge at the right boundary during this time step.

Definition at line 263 of file TimeStep2D.java.

### getXmaxWaterHeight()

```
{\tt float\ visualization.fs2d.TimeStep2D.getXmaxWaterHeight\ (\ )}
```

#### Returns

the average water height at the right boundary during this time step.

Definition at line 524 of file TimeStep2D.java.

### getXminDischarge()

```
{\tt float\ visualization.fs2d.TimeStep2D.getXminDischarge\ (\ )}
```

#### Returns

the total discharge at the leftt boundary during this time step.

Definition at line 276 of file TimeStep2D.java.

# getXminWaterHeight()

```
{\tt float\ visualization.fs2d.TimeStep2D.getXminWaterHeight\ (\ )}
```

#### Returns

the average water height at the left boundary during this time step.

Definition at line 541 of file TimeStep2D.java.

### getYmaxDischarge()

```
{\tt float\ visualization.fs2d.TimeStep2D.getYmaxDischarge\ (\ )}
```

#### Returns

the total discharge at the top boundary during this time step.

Definition at line 305 of file TimeStep2D.java.

# getYmaxWaterHeight()

```
{\tt float\ visualization.fs2d.TimeStep2D.getYmaxWaterHeight\ (\ )}
```

#### Returns

the average water height at the top boundary during this time step.

Definition at line 558 of file TimeStep2D.java.

#### getYminDischarge()

```
{\tt float\ visualization.fs2d.TimeStep2D.getYminDischarge\ (\ )}
```

# Returns

the total discharge at the bottom boundary during this time step.

Definition at line 318 of file TimeStep2D.java.

#### getYminWaterHeight()

float visualization.fs2d.TimeStep2D.getYminWaterHeight ( )

#### Returns

the average water height at the bottom boundary during this time step.

Definition at line 575 of file TimeStep2D.java.

### getZSceneGraphComponent()

 ${\tt SceneGraphComponent\ visualization.fs2d.TimeStep2D.getZSceneGraphComponent\ (\ )}$ 

Returns a scene graph component showing the value of Z at all points during this time step.

#### Returns

a scene graph component.

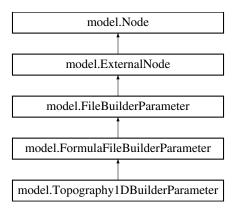
Definition at line 151 of file TimeStep2D.java.

The documentation for this class was generated from the following file:

• src/visualization/fs2d/TimeStep2D.java

# 6.100 model.Topography1DBuilderParameter Class Reference

A file builder that writes a topography file for FullSWOF\_1D, using a parsed formula to determine the value of z. Inheritance diagram for model.Topography1DBuilderParameter:



### **Public Member Functions**

- Topography1DBuilderParameter (String name, String fileName, ExternalNode xLength, ExternalNode nxcells)
- String getFileContent ()

# **Additional Inherited Members**

### 6.100.1 Detailed Description

A file builder that writes a topography file for FullSWOF\_1D, using a parsed formula to determine the value of z. Definition at line 70 of file Topography1DBuilderParameter.java.

### 6.100.2 Constructor & Destructor Documentation

# Topography1DBuilderParameter()

Construct a file builder that writes a topography file for FullSWOF\_1D.

#### **Parameters**

name	the name of the node	
fileName	the name of the file generated	
xLength	the node that indicates the value of the xLength parameter	
nxcells	the node that indicates the value of the nxcells parameter	

Definition at line 95 of file Topography1DBuilderParameter.java.

#### 6.100.3 Member Function Documentation

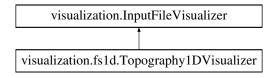
### getFileContent()

```
String model.Topography1DBuilderParameter.getFileContent ()
Definition at line 105 of file Topography1DBuilderParameter.java.
The documentation for this class was generated from the following file:
```

• src/model/Topography1DBuilderParameter.java

# 6.101 visualization.fs1d.Topography1DVisualizer Class Reference

A tool used to get a quick visualization of topography input files for FullSWOF\_1D. Inheritance diagram for visualization.fs1d.Topography1DVisualizer:



#### **Public Member Functions**

Chart getVisualization (File file) throws IOException

# 6.101.1 Detailed Description

A tool used to get a quick visualization of topography input files for FullSWOF\_1D. The file is represented as a chart with a line topography height. Definition at line 80 of file Topography1DVisualizer.java.

#### 6.101.2 Member Function Documentation

#### getVisualization()

```
Chart visualization.fsld.TopographylDVisualizer.getVisualization (  \mbox{ File } \mbox{\it file }) \mbox{ throws IOException}
```

Returns a visualization component to visualize an input file.

#### **Parameters**

#### Returns

a visualization component.

#### **Exceptions**

IOException	if an error occurred while reading the file or if the file format is incorrect
-------------	--

Implements visualization.InputFileVisualizer.

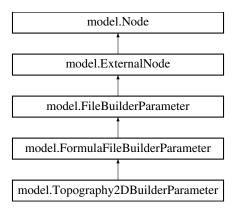
Definition at line 82 of file Topography1DVisualizer.java.

The documentation for this class was generated from the following file:

src/visualization/fs1d/Topography1DVisualizer.java

# 6.102 model.Topography2DBuilderParameter Class Reference

A file builder that writes a topography file for FullSWOF\_2D, using a parsed formula to determine the value of z. Inheritance diagram for model.Topography2DBuilderParameter:



## **Public Member Functions**

- Topography2DBuilderParameter (String name, String fileName, ExternalNode xLength, ExternalNode nxcells, ExternalNode yLength, ExternalNode nycells)
- String getFileContent ()

#### **Additional Inherited Members**

### 6.102.1 Detailed Description

A file builder that writes a topography file for FullSWOF\_2D, using a parsed formula to determine the value of z. Definition at line 71 of file Topography2DBuilderParameter.java.

#### 6.102.2 Constructor & Destructor Documentation

### Topography2DBuilderParameter()

Construct a file builder that writes a topography file for FullSWOF\_2D.

#### **Parameters**

name	the name of the node	
fileName	the name of the file generated	
xLength	the node that indicates the value of the xLength parameter	
nxcells	the node that indicates the value of the nxcells parameter	
yLength	the node that indicates the value of the yLength parameter	
nycells	the node that indicates the value of the nycells parameter	

Definition at line 110 of file Topography2DBuilderParameter.java.

#### 6.102.3 Member Function Documentation

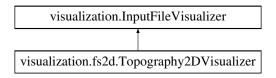
# getFileContent()

```
String model.Topography2DBuilderParameter.getFileContent ()
Definition at line 124 of file Topography2DBuilderParameter.java.
The documentation for this class was generated from the following file:
```

• src/model/Topography2DBuilderParameter.java

# 6.103 visualization.fs2d.Topography2DVisualizer Class Reference

A tool used to get a quick visualization of topography input for FullSWOF\_2D. Inheritance diagram for visualization.fs2d.Topography2DVisualizer:



### **Public Member Functions**

Component getVisualization (File file) throws IOException

# 6.103.1 Detailed Description

A tool used to get a quick visualization of topography input for FullSWOF 2D.

The file is represented as a 3D surface showing topography.

Definition at line 87 of file Topography2DVisualizer.java.

#### 6.103.2 Member Function Documentation

### getVisualization()

```
Component visualization.fs2d.Topography2DVisualizer.getVisualization ( File file ) throws IOException
```

Returns a visualization component to visualize an input file.

#### **Parameters**

#### Returns

a visualization component.

### **Exceptions**

IOException | if an error occurred while reading the file or if the file format is incorrect

Implements visualization.InputFileVisualizer.

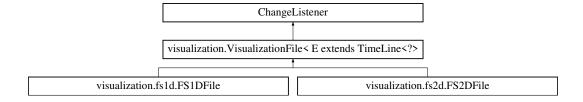
Definition at line 89 of file Topography2DVisualizer.java.

The documentation for this class was generated from the following file:

• src/visualization/fs2d/Topography2DVisualizer.java

# 6.104 visualization.VisualizationFile< E extends TimeLine<?> Class Template Reference

Inheritance diagram for visualization. Visualization File < E extends TimeLine <?>:



### **Public Member Functions**

- String getName ()
- E getTimeline ()
- VisualizationPane getView ()
- void startWatching ()
- void stateChanged (ChangeEvent e)

- void stopWatching ()
- · void updateView ()

#### **Static Public Member Functions**

• static final VisualizationFile<?> open (File f) throws IOException

### **Protected Member Functions**

• abstract void setUpView ()

#### **Protected Attributes**

· String name

The name of the file.

· OutputFileReader reader

The reader used to read the file.

E timeline

The time line created with the file.

· VisualizationPane view

The visualization pane used to display this file.

# 6.104.1 Detailed Description

· A FullSWOF output file

# **Parameters**

<E> the type of time line associated with this file

Definition at line 91 of file VisualizationFile.java.

#### 6.104.2 Member Function Documentation

# getName()

```
String visualization.
VisualizationFile< E extends TimeLine < ?>.getName ( ) Returns
```

the name of the file.

Definition at line 296 of file VisualizationFile.java.

### getTimeline()

```
{\tt E \ visualization.VisualizationFile<\ E \ extends \ TimeLine<?>.getTimeline\ (\ )}
```

### Returns

the time line created with the file.

Definition at line 303 of file VisualizationFile.java.

#### getView()

VisualizationPane visualization. VisualizationFile < E extends TimeLine <?>.getView ( )

#### Returns

the visualization pane used to display this file.

Definition at line 310 of file VisualizationFile.java.

#### open()

```
static final VisualizationFile<?> visualization.VisualizationFile< E extends TimeLine<?>.open ( File f ) throws IOException [static]
```

Opens a FullSWOF output file, trying to determine its format. Format supported are Gnuplot files for FullS← WOF 1D and FullSWOF 2D, and VTK files for FullSWOF 2D.

#### **Parameters**

```
f the file to open
```

#### Returns

a VisualisationFile instance of the file.

#### **Exceptions**

IOException | if an error occurs while reading the file, or if the format could not be determined

Definition at line 107 of file VisualizationFile.java.

#### setUpView()

```
abstract void visualization.VisualizationFile< E extends TimeLine<?>.setUpView ( ) [abstract],
[protected]
```

Sets up the visualization pane used to display this file.

#### startWatching()

```
void visualization.VisualizationFile< E extends TimeLine<?>.startWatching ( )
```

Watch changes on the physical file and and modify the time line accordingly.

Definition at line 319 of file VisualizationFile.java.

#### stateChanged()

Called when the timeline is modified after modifications on the physical file.

#### **Parameters**

*e* the triggering event

Definition at line 332 of file VisualizationFile.java.

### stopWatching()

Stops watching the physical file.

Definition at line 340 of file VisualizationFile.java.

### updateView()

```
void visualization.VisualizationFile< E extends TimeLine<?>.updateView ( )
```

Updates the file view or builds it if necessary. Must be called after the timeline has been updated. Definition at line 349 of file VisualizationFile.java.

#### 6.104.3 Member Data Documentation

#### name

String visualization. Visualization File < E extends TimeLine <?>.name [protected]

The name of the file.

Displayed in the visualization frame title.

Definition at line 276 of file VisualizationFile.java.

# reader

 ${\tt OutputFileReader\ visualization. VisualizationFile<\ E\ extends\ TimeLine<?>.reader\ [protected]}$ 

The reader used to read the file.

Definition at line 281 of file VisualizationFile.java.

#### timeline

```
E visualization. Visualization File < E extends TimeLine <?>.timeline [protected]
```

The time line created with the file.

Definition at line 286 of file VisualizationFile.java.

#### view

VisualizationPane visualization. VisualizationFile < E extends TimeLine <?>.view [protected]

The visualization pane used to display this file.

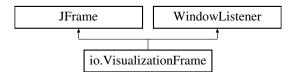
Definition at line 291 of file VisualizationFile.java.

The documentation for this class was generated from the following file:

src/visualization/VisualizationFile.java

# 6.105 io. Visualization Frame Class Reference

An instance of this class is a JFrame used to visualize a FullSWOF output file. Inheritance diagram for io. Visualization Frame:



#### **Public Member Functions**

- VisualizationFrame (VisualizationFile<?> file)
- void windowActivated (WindowEvent evt)
- void windowClosed (WindowEvent evt)
- void windowClosing (WindowEvent evt)
- void windowDeactivated (WindowEvent evt)
- void windowDeiconified (WindowEvent evt)
- void windowlconified (WindowEvent evt)
- · void windowOpened (WindowEvent evt)

# 6.105.1 Detailed Description

An instance of this class is a JFrame used to visualize a FullSWOF output file. Definition at line 73 of file VisualizationFrame.java.

# 6.105.2 Constructor & Destructor Documentation

# VisualizationFrame()

Constructs and displays a visualization window for a FullSWOF output file

#### **Parameters**

file the file to visualize.

Definition at line 91 of file VisualizationFrame.java.

### 6.105.3 Member Function Documentation

### windowActivated()

Called when the main window is activated. No effect. Definition at line 112 of file VisualizationFrame.java.

### windowClosed()

Called when the main window is closed. No effect.

Definition at line 119 of file VisualizationFrame.java.

# windowClosing()

```
void io.
Visualization<br/>Frame.windowClosing ( \label{eq:proposition} \mbox{WindowEvent } \mbox{\it evt} \mbox{\ )}
```

Called when the user attempts to close the window in any way. Displays a confirmation message before closing the window.

Definition at line 127 of file VisualizationFrame.java.

### windowDeactivated()

Called when the main window is deactivated. No effect.

Definition at line 140 of file VisualizationFrame.java.

#### windowDeiconified()

```
void io.
Visualization<br/>Frame.window<br/>Deiconified ( \label{eq:window} \mbox{WindowEvent } \mbox{\it evt} \mbox{\ )}
```

Called when the main window is deiconified. No effect.

Definition at line 147 of file VisualizationFrame.java.

### windowlconified()

Called when the main window is iconified. No effect.

Definition at line 154 of file VisualizationFrame.java.

# windowOpened()

```
void io.
Visualization<br/>Frame.windowOpened ( \label{eq:proposed} \mbox{WindowEvent } \mbox{\it evt} \mbox{\it )}
```

Called when the main window is opened. No effect.

Definition at line 161 of file VisualizationFrame.java.

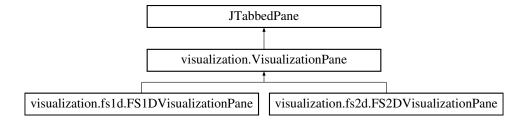
The documentation for this class was generated from the following file:

• src/io/VisualizationFrame.java

# 6.106 visualization. Visualization Pane Class Reference

A tabbed pane presenting a VisualizationFile.

Inheritance diagram for visualization. Visualization Pane:



### **Public Member Functions**

• abstract void update ()

#### **Static Public Attributes**

static boolean showH

Indicates whether H values should be included in spatial visualization.

• static boolean showU

Indicates whether U values should be included in spatial visualization.

static boolean showV

Indicates whether V values should be included in spatial visualization.

static boolean showZ

Indicates whether Z values should be included in spatial visualization.

static boolean showHZ

Indicates whether H+Z values should be included in spatial visualization.

static boolean showN

Indicates whether norm\_U values should be included in spatial visualization.

static boolean showFr

Indicates whether Fr values should be included in spatial visualization.

static boolean showQx

Indicates whether Qx values should be included in spatial visualization.

static boolean showQy

Indicates whether Qy values should be included in spatial visualization.

static boolean showQ

Indicates whether Q values should be included in spatial visualization.

static Color hColor

The color used to display H values in spatial visualization.

static Color uColor

The color used to display U values in spatial visualization.

static Color vColor

The color used to display V values in spatial visualization.

static Color zColor

The color used to display Z values in spatial visualization.

static Color hzColor

The color used to display H+Z values in spatial visualization.

static Color nColor

The color used to display norm\_U values in spatial visualization.

static Color frColor

The color used to display Fr values in spatial visualization.

static Color qxColor

The color used to display Qx values in spatial visualization.

static Color qyColor

The color used to display Qy values in spatial visualization.

static Color qColor

The color used to display Q values in spatial visualization.

• static Color defaultLineColor

The standard color used for chart lines.

# 6.106.1 Detailed Description

A tabbed pane presenting a VisualizationFile.

Definition at line 69 of file VisualizationPane.java.

#### 6.106.2 Member Function Documentation

### update()

```
abstract void visualization.VisualizationPane.update ( ) [abstract] Update the content of the tabbed pane to reflect changes on the file.
```

#### 6.106.3 Member Data Documentation

# defaultLineColor

```
Color visualization.VisualizationPane.defaultLineColor [static]
```

The standard color used for chart lines.

Definition at line 174 of file VisualizationPane.java.

### frColor

```
Color visualization.VisualizationPane.frColor [static]
```

The color used to display Fr values in spatial visualization.

Definition at line 154 of file VisualizationPane.java.

#### **hColor**

```
Color visualization. Visualization Pane. hColor [static]
```

The color used to display H values in spatial visualization.

Definition at line 124 of file VisualizationPane.java.

#### hzColor

Color visualization.VisualizationPane.hzColor [static]

The color used to display H+Z values in spatial visualization. Definition at line 144 of file VisualizationPane.java.

#### **nColor**

Color visualization.VisualizationPane.nColor [static]

The color used to display norm\_U values in spatial visualization. Definition at line 149 of file VisualizationPane.java.

### qColor

Color visualization.VisualizationPane.qColor [static]

The color used to display Q values in spatial visualization. Definition at line 169 of file VisualizationPane.java.

#### qxColor

Color visualization. Visualization Pane. qxColor [static]

The color used to display Qx values in spatial visualization. Definition at line 159 of file VisualizationPane.java.

# qyColor

Color visualization.VisualizationPane.qyColor [static]

The color used to display Qy values in spatial visualization. Definition at line 164 of file VisualizationPane.java.

#### showFr

boolean visualization. Visualization Pane. show Fr [static]

Indicates whether Fr values should be included in spatial visualization. Definition at line 104 of file VisualizationPane.java.

#### showH

boolean visualization. Visualization Pane. show H [static]

Indicates whether H values should be included in spatial visualization.

Definition at line 74 of file VisualizationPane.java.

#### showHZ

boolean visualization. Visualization Pane. show HZ [static]

Indicates whether H+Z values should be included in spatial visualization. Definition at line 94 of file VisualizationPane.java.

#### showN

boolean visualization.VisualizationPane.showN [static]

Indicates whether norm\_U values should be included in spatial visualization.

Definition at line 99 of file VisualizationPane.java.

#### showQ

boolean visualization. Visualization Pane. showQ [static]

Indicates whether Q values should be included in spatial visualization.

Definition at line 119 of file VisualizationPane.java.

#### showQx

boolean visualization.VisualizationPane.showQx [static]

Indicates whether Qx values should be included in spatial visualization.

Definition at line 109 of file VisualizationPane.java.

### showQy

boolean visualization. Visualization Pane. showQy [static]

Indicates whether Qy values should be included in spatial visualization.

Definition at line 114 of file VisualizationPane.java.

#### showU

boolean visualization. Visualization Pane. showU [static]

Indicates whether U values should be included in spatial visualization.

Definition at line 79 of file VisualizationPane.java.

#### showV

boolean visualization. Visualization Pane. show [static]

Indicates whether V values should be included in spatial visualization.

Definition at line 84 of file VisualizationPane.java.

#### showZ

boolean visualization. Visualization Pane. show Z [static]

Indicates whether Z values should be included in spatial visualization.

Definition at line 89 of file VisualizationPane.java.

#### **uColor**

Color visualization. Visualization Pane. uColor [static]

The color used to display U values in spatial visualization.

Definition at line 129 of file VisualizationPane.java.

#### vColor

```
Color visualization. Visualization Pane. vColor [static]
```

The color used to display V values in spatial visualization.

Definition at line 134 of file VisualizationPane.java.

#### **z**Color

```
Color visualization. Visualization Pane. zColor [static]
```

The color used to display Z values in spatial visualization.

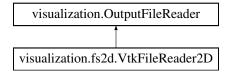
Definition at line 139 of file VisualizationPane.java.

The documentation for this class was generated from the following file:

src/visualization/VisualizationPane.java

# 6.107 visualization.fs2d.VtkFileReader2D Class Reference

A reader for VTK output files generated by FullSWOF\_2D. Inheritance diagram for visualization.fs2d.VtkFileReader2D:



#### **Public Member Functions**

- VtkFileReader2D (File file, TimeLine2D timeline) throws IOException
- void startWatching ()
- void stopWatching ()
- void updateTimeline () throws IOException

#### **Additional Inherited Members**

# 6.107.1 Detailed Description

A reader for VTK output files generated by FullSWOF\_2D. Definition at line 72 of file VtkFileReader2D.java.

### 6.107.2 Constructor & Destructor Documentation

### VtkFileReader2D()

Builds a reader for VTK output files generated by FullSWOF\_2D. Unlike Gnuplot files, VTK takes multiple files to save a timeline. Each file is a time step. Opening a file with this method will actually open all the files in the same directory that are named huz\_evolution.datx.vtk, where x is the number of the time step.

#### **Parameters**

file	the file or directory to read
timeline	the timeline to update

#### **Exceptions**

IOException if an error occurs	while reading the file
--------------------------------	------------------------

Definition at line 99 of file VtkFileReader2D.java.

#### 6.107.3 Member Function Documentation

# startWatching()

```
void visualization.fs2d.VtkFileReader2D.startWatching ( )
```

Start watching the physical for changes and update the timeline accordingly. Definition at line 115 of file VtkFileReader2D.java.

# stopWatching()

```
void visualization.fs2d.VtkFileReader2D.stopWatching ( )
```

Stop watching the physical file.

Definition at line 124 of file VtkFileReader2D.java.

# updateTimeline()

 $\label{thm:content} \begin{tabular}{ll} void visualization. fs2d. VtkFileReader2D. updateTimeline () throws IOException \\ \begin{tabular}{ll} Modify the timeline so that its content reflects that of the physical file. \\ \end{tabular}$ 

# **Exceptions**

IOException	if an error occurs while reading
-------------	----------------------------------

Definition at line 144 of file VtkFileReader2D.java.

The documentation for this class was generated from the following file:

• src/visualization/fs2d/VtkFileReader2D.java

# **Chapter 7**

# **File Documentation**

# 7.1 src/io/DataSetBuilderDialog.java File Reference

Dialog box.

#### **Classes**

· class io.DataSetBuilderDialog

A dialog box that allows the user to add custom data to a chart from a file.

# **Packages**

package io

This package provides the classes needed to build the static parts of the user interface.

# 7.1.1 Detailed Description

Dialog box.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

A dialog box that allows the user to add custom data to a chart from a file. The dialog contains fields to indicate the path of the file, the display name of the data, its type of display (line or points, color).

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# 7.2 src/io/FullswoflO.java File Reference

Handle interactions with FullSWOF.

# **Classes**

· class io.FullswofIO

This class provides static methods to handle the interactions with the C++ FullSWOF code.

# **Packages**

• package io

This package provides the classes needed to build the static parts of the user interface.

# 7.2.1 Detailed Description

Handle interactions with FullSWOF.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

This class provides static methods to handle the interactions with the C++ FullSWOF code.

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# 7.3 src/io/HtmlAbout.java File Reference

Displays the content of About.

#### **Classes**

· class io.HtmlAbout

An instance of this class is a JFrame used to display the content of About.

# **Packages**

· package io

This package provides the classes needed to build the static parts of the user interface.

# 7.3.1 Detailed Description

Displays the content of About.

Author

Marion Juré (2020)

Version

2.00.00

Date

2020-06-12

An instance of this class is a JFrame used to display the content of About.

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# 7.4 src/io/HtmlFrame.java File Reference

How to display the content of an html file.

#### **Classes**

· class io.HtmlFrame

An instance of this class is a JFrame used to display the content of any HTML with basic style support.

### **Packages**

package io

This package provides the classes needed to build the static parts of the user interface.

# 7.4.1 Detailed Description

How to display the content of an html file.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

An instance of this class is a JFrame used to display the content of any HTML with basic style support. It is useful to display the user manual or the application credits.

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# 7.5 src/io/MainFrame.java File Reference

Main window.

#### **Classes**

· class io.MainFrame

An instance of this class is a JFrame corresponding to the main window of the user interface.

# **Packages**

package io

This package provides the classes needed to build the static parts of the user interface.

# 7.5.1 Detailed Description

Main window.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

An instance of this class is a JFrame corresponding to the main window of the user interface. It includes the main menu and the area used to set the FullSWOF parameters.

See also

javax.swing.JFrame

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# 7.6 src/io/package-info.java File Reference

Package for the static parts of the interface.

# **Packages**

· package io

This package provides the classes needed to build the static parts of the user interface.

# 7.6.1 Detailed Description

Package for the static parts of the interface.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

This package provides the classes needed to build the static parts of the user interface. This includes classes to build windows and their menus using swing components, but also the procedures to open and save files, run FullSWOF and render its output.

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# 7.7 src/model/definition/package-info.java File Reference

Package to define FullSWOF configurations.

# **Packages**

package model.definition

Each class in this package provides a single static method to instantiate a model tree corresponding to a Full← SWOF configuration.

# 7.7.1 Detailed Description

Package to define FullSWOF configurations.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

Each class in this package provides a single static method to instantiate a model tree corresponding to a FullS← WOF configuration. To create a new configuration, create a new class with a static method to instantiate a node. Take for example the classes already provided in this package. To make the new configuration available in the user interface, you only need to add it to the array availableConfigurations in io.Procedures .

FullSWOF\_UI is entirely internationalized. Each configuration should follow this pattern and you should avoid hardcoding the parameters name and description in the class. Instead use a resourceBundle, for which you must provide at least one default file. Place this file in a directory used only for this configuration, preferably in the I10n/config directory. You can provide more than one localization for a configuration, but new languages will only be displayed if the languages are also available for the user interface. For example if the user interface is localized in English and French, and you provide English and German localizations for a configuration, only the English localization will ever be used.

See also

java.util.ResourceBundle model

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# 7.8 src/model/package-info.java File Reference

Package for the parameters.

# **Packages**

package model

This package provides the necessary classes to build a model for FullSWOF\_UI parameters.

### 7.8.1 Detailed Description

Package for the parameters.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

This package provides the necessary classes to build a model for FullSWOF\_UI parameters. A model is organized as a composite tree, where all the objects extend the abstract class Node. There are two types of nodes: internal nodes can have child nodes while external nodes cannot. External nodes usually represent parameters used in the interface, while internal nodes are groups of parameters (or groups of groups, since there is not limit to the depth of the tree). This package offers several implementations of external nodes, such as numeric parameters, string parameters, multiple choice parameters and many others, but you may need to implement new classes for more unusual purposes.

Besides nodes, this package also provides a model. Dependency abstract class. A dependency is a binary relationship between two external nodes that allow an action to be triggered under certain conditions.

#### See also

model.definition to see examples of model trees ui for the corresponding controllers and views

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# 7.9 src/parser/package-info.java File Reference

Package for parsing the mathematical formulas.

# **Packages**

· package parser

This package contains the parser and lexer used to parse mathematical formulas.

# 7.9.1 Detailed Description

Package for parsing the mathematical formulas.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

This package contains the parser and lexer used to parse mathematical formulas. These classes where autogenerated by ANTLR v3.4. Some methods inherited from BaseRecognizer are overridden so that exceptions are thrown instead of the default recovery mechanism.

See also

the file Formula.g for the grammar definition

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```

# 7.10 src/ui/package-info.java File Reference

Package for the controllers.

# **Packages**

• package ui

This package provides the controllers and views associated with the model classes.

# 7.10.1 Detailed Description

Package for the controllers.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

This package provides the controllers and views associated with the model classes. Controllers and views are closely linked, so there are no classes for views. Instead, each Controller has a view attribute, which it has to instantiate.

The controllers maintain a hierarchy which is parallel to that of the model. Internal node controllers must therefore maintain a list of child controllers, similar to the list of child nodes of their node. Likewise, views are modeled as a tree of JComponents.

The view never updates the model itself, it must fire an event (usually a FocusEvent to indicate that the view has lost focus after the user has finished writing his input) to the controller that will update the model. On the other hand, the model must fire a ChangeEvent to notify the controller that will update the view. Note that these procedures only apply to external nodes and their controllers, since internal nodes are not modified after their instantiation.

See also

```
javax.swing.JComponent
javax.swing.event
model
```

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```

# 7.11 src/visualization/fs1d/package-info.java File Reference

Package for FullSWOF\_1D visualization.

# **Packages**

· package visualization.fs1d

This package provides the classes used to visualize FullSWOF\_1D output files.

# 7.11.1 Detailed Description

Package for FullSWOF\_1D visualization.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

This package provides the classes used to visualize FullSWOF\_1D output files. The only format currently supported is the Gnuplot file format.

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# 7.12 src/visualization/fs2d/package-info.java File Reference

Package for FullSWOF\_2D visualization.

### **Packages**

package visualization.fs2d

This package provides the classes used to visualize FullSWOF\_2D output files.

### 7.12.1 Detailed Description

Package for FullSWOF\_2D visualization.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

This package provides the classes used to visualize FullSWOF\_2D output files. Gnuplot files and VTK files are supported.

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# 7.13 src/visualization/package-info.java File Reference

Package for the visualization.

### **Packages**

· package visualization

This package provides classes used to visualize FullSWOF output files.

# 7.13.1 Detailed Description

Package for the visualization.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

This package provides classes used to visualize FullSWOF output files.

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# 7.14 src/io/PreferencesDialog.java File Reference

Preferences window.

#### **Classes**

· class io.PreferencesDialog

An instance of this class is a JDialog corresponding to the preferences window of the user interface.

# **Packages**

package io

This package provides the classes needed to build the static parts of the user interface.

# 7.14.1 Detailed Description

Preferences window.

Author

Simon Robillard (2012) Frédéric Darboux (2013) Marion Juré (2020)

Version

2.00.00

Date

2020-06-12

An instance of this class is a JDialog corresponding to the preferences window of the user interface. The preferences are saved in a file named settings.properties, which is located in the hidden directory ./fullswof\_ui in the user directory.

See also

javax.swing.JDialog

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# 7.15 src/io/Procedures.java File Reference

Static methods.

### **Classes**

· class io.Procedures

This class provides static methods used by the user interface, most notably for opening and saving files, or creating a new project.

# **Packages**

· package io

This package provides the classes needed to build the static parts of the user interface.

# 7.15.1 Detailed Description

Static methods.

Author

Simon Robillard (2012) Antoine Schellenberger (2015) Marion Juré (2020)

Version

2.00.00

Date

2020-06-12

This class provides static methods used by the user interface, most notably for opening and saving files, or creating a new project.

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# 7.16 src/io/ProgressDialog.java File Reference

Dialog box with progress bar.

#### Classes

· class io.ProgressDialog

A dialog box including a progress bar, a console display and a cancel button.

# **Packages**

package io

This package provides the classes needed to build the static parts of the user interface.

# 7.16.1 Detailed Description

Dialog box with progress bar.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

A dialog box including a progress bar, a console display and a cancel button. This dialog box is linked to a thread that can be interrupted by pressing the button.

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# 7.17 src/io/Start.java File Reference

Start.

### **Classes**

· class io.Start

The executable class used to launch the application.

### **Packages**

· package io

This package provides the classes needed to build the static parts of the user interface.

# 7.17.1 Detailed Description

Start.

Author

Simon Robillard (2012) Antoine Schellenberger (2015) Marion Juré (2020)

Version

2.00.00

Date

2020-06-12

The executable class used to launch the application.

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# 7.18 src/io/VisualizationFrame.java File Reference

Visualization.

#### **Classes**

· class io. Visualization Frame

An instance of this class is a JFrame used to visualize a FullSWOF output file.

# **Packages**

• package io

This package provides the classes needed to build the static parts of the user interface.

# 7.18.1 Detailed Description

Visualization.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

An instance of this class is a JFrame used to visualize a FullSWOF output file.

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# 7.19 src/model/BoundaryFileParameter.java File Reference

Builds a boundary file.

#### **Classes**

• class model.BoundaryFileParameter

A parameter used to build a boundary file.

# **Packages**

· package model

This package provides the necessary classes to build a model for FullSWOF\_UI parameters.

# 7.19.1 Detailed Description

Builds a boundary file.

**Author** 

Marion Juré (2020)

Version

2.00.00

Date

2020-06-12

A parameter used to build a boundary file.

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# 7.20 src/model/BoundaryParameter.java File Reference

Stores a boundary file pathname.

#### **Classes**

· class model.BoundaryParameter

A parameter used to store a boundary file pathname.

# **Packages**

package model

This package provides the necessary classes to build a model for FullSWOF\_UI parameters.

# 7.20.1 Detailed Description

Stores a boundary file pathname.

Author

Marion Juré (2020)

Version

2.00.00

Date

2020-06-12

A parameter used to store a boundary file pathname.

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# 7.21 src/model/definition/Definition 1D.java File Reference

FullSWOF\_1D configuration.

#### **Classes**

· class model.definition.Definition\_1D

This class provides a static method for generating the configuration used by FullSWOF\_1D parameters files.

### **Packages**

package model.definition

Each class in this package provides a single static method to instantiate a model tree corresponding to a Full← SWOF configuration.

# 7.21.1 Detailed Description

FullSWOF\_1D configuration.

Author

```
Simon Robillard (2012)

Christian Laguerre christian.laguerre@math.cnrs.fr (2012-2016)

Marion Juré (2020)
```

Version

2.00.00

Date

2020-06-12

This class provides a static method for generating the configuration used by FullSWOF\_1D parameters files.

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# 7.22 src/model/definition/Definition 2D.java File Reference

FullSWOF\_2D configuration.

### **Classes**

· class model.definition.Definition 2D

This class provides a static method for generating the configuration used by FullSWOF\_2D parameters files.

### **Packages**

· package model.definition

Each class in this package provides a single static method to instantiate a model tree corresponding to a Full← SWOF configuration.

### 7.22.1 Detailed Description

FullSWOF\_2D configuration.

Author

Simon Robillard (2012)
Christian Laguerre christian.laguerre@math.cnrs.fr (2012-2016)
Marion Juré (2020)

Version

2.00.00

Date

2020-06-12

This class provides a static method for generating the configuration used by FullSWOF\_2D parameters files.

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# 7.23 src/model/Dependency.java File Reference

Dependencies implementation.

### **Classes**

· class model.Dependency

A dependency is a binary relationship between external nodes.

# **Packages**

package model

This package provides the necessary classes to build a model for FullSWOF\_UI parameters.

### 7.23.1 Detailed Description

Dependencies implementation.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

A dependency is a binary relationship between external nodes. Every time the value of the master node is changed, it is compared to the target value of the dependency. If the new value of the master node is equal to that target value, a reaction is triggered on the slave node, which depends on the particular implementation of the dependency. Dependencies are very useful to use with a multiple choice parameter as the master node, where a certain choice will trigger changes on other parameters, such as disabling or enabling them.

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# 7.24 src/model/DirectoryExtensionParameter.java File Reference

Directory extension name used in FullSWOF.

#### **Classes**

· class model.DirectoryExtensionParameter

A directory extension parameter is a special implementation of ExternalNode, which is typically used only once in a configuration tree.

## **Packages**

· package model

This package provides the necessary classes to build a model for FullSWOF\_UI parameters.

### 7.24.1 Detailed Description

Directory extension name used in FullSWOF.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

A directory extension parameter is a special implementation of ExternalNode, which is typically used only once in a configuration tree. It is used to indicate the suffix of the outputs folder used by FullSWOF, which will be named "Outputs"+this.value.

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## 7.25 src/model/DisablingDependency.java File Reference

Disables dependencies.

#### **Classes**

· class model. Disabling Dependency

A disabling dependency is used to disable the slave node when the master node is set to the target value.

### **Packages**

· package model

This package provides the necessary classes to build a model for FullSWOF\_UI parameters.

## 7.25.1 Detailed Description

Disables dependencies.

Author

Simon Robillard (2012) Marion Juré (2020)

Version

2.00.00

Date

2020-06-12

A disabling dependency is used to disable the slave node when the master node is set to the target value. Note that the slave node will not be automatically enabled if the master node value changes later. An enabling dependency should therefore be added on the master node for each other possible value. Without this, this user will have no mean to re-enable the parameters which was disabled.

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# 7.26 src/model/EnablingDependency.java File Reference

Enables dependencies.

#### **Classes**

· class model.EnablingDependency

An enabling dependency is used to enable the slave node when the master node is set to the target value.

### **Packages**

· package model

This package provides the necessary classes to build a model for FullSWOF\_UI parameters.

## 7.26.1 Detailed Description

Enables dependencies.

Author

Simon Robillard (2012) Marion Juré (2020)

Version

2.00.00

Date

2020-06-12

An enabling dependency is used to enable the slave node when the master node is set to the target value. All nodes are created enabled by default, so you need to create an enabling dependency only if a disabling dependency has been added to the same slave node.

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# 7.27 src/model/ExternalNode.java File Reference

External node.

### Classes

· class model.ExternalNode

An external node in the tree model, typically a FullSWOF parameter.

### **Packages**

· package model

This package provides the necessary classes to build a model for FullSWOF\_UI parameters.

## 7.27.1 Detailed Description

External node.

Author

Simon Robillard (2012) Marion Juré (2020)

Version

2.00.00

Date

2020-06-12

An external node in the tree model, typically a FullSWOF parameter. An external node does not have any child nodes.

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```

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# 7.28 src/model/FieldParameter.java File Reference

Implements FullSWOF parameters.

#### **Classes**

· class model.FieldParameter

This class provides the most permissive implementation of an external node, as any value will be considered a valid entry.

## **Packages**

· package model

This package provides the necessary classes to build a model for FullSWOF\_UI parameters.

### 7.28.1 Detailed Description

Implements FullSWOF parameters.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

This class provides the most permissive implementation of an external node, as any value will be considered a valid entry.

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# 7.29 src/model/FileBuilderParameter.java File Reference

Implements parameters that are not in FullSWOF.

#### **Classes**

· class model.FileBuilderParameter

A parameter used to create an annex file.

### **Packages**

· package model

This package provides the necessary classes to build a model for FullSWOF\_UI parameters.

## 7.29.1 Detailed Description

Implements parameters that are not in FullSWOF.

Author

Simon Robillard (2012) Marion Juré (2020)

Version

2.00.00

Date

2020-06-12

A parameter used to create an annex file. Unlike other external nodes, a file builder parameter does not appear in the parameters.txt file. They are used to write an annex file such as a rain, topography or huv file, upon validation by the controller. Note that this external node does not have a value, so operations dealing with the node value (including dependencies) will throw an exception.

See also

ui.FileBuilderController

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## 7.30 src/model/FileParameter.java File Reference

Parameter that stores a file pathname.

#### **Classes**

· class model.FileParameter

A parameter used to store a file pathname.

### **Packages**

· package model

This package provides the necessary classes to build a model for FullSWOF\_UI parameters.

## 7.30.1 Detailed Description

Parameter that stores a file pathname.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

A parameter used to store a file pathname. The file must be declared by its absolute pathname and must exist at that location. You can optionally specify a visualization tool for this parameter. In this case, the view will provide a way for the user to get a quick visualization of the file content (for example a chart).

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# 7.31 src/model/FloatParameter.java File Reference

Floating point parameter.

### **Classes**

· class model.FloatParameter

A parameter with a floating point number value.

### **Packages**

package model

This package provides the necessary classes to build a model for FullSWOF\_UI parameters.

### 7.31.1 Detailed Description

Floating point parameter.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

A parameter with a floating point number value. The value is still stored as a string, which is parsed to check whether it represents a numeric value. The acceptance interval of the value can be specified in the constructor or omitted, in which case any real number will be considered valid.

See also

java.lang.Float.valueOf(String s) to learn more about the lexical syntax rules for writing a floating point number as a string.

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# 7.32 src/model/FormulaFileBuilderParameter.java File Reference

Parameter with mathematical formulas.

#### Classes

class model.FormulaFileBuilderParameter

A file builder parameter that uses a set of mathematical formulas to build a file.

### **Packages**

package model

This package provides the necessary classes to build a model for FullSWOF UI parameters.

### 7.32.1 Detailed Description

Parameter with mathematical formulas.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

A file builder parameter that uses a set of mathematical formulas to build a file. The actual use of these formulas depend on the implementation

See also

parser

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# 7.33 src/model/HU1DBuilderParameter.java File Reference

Writes hu files for FullSWOF\_1D.

#### Classes

· class model.HU1DBuilderParameter

A file builder that writes a HU file for FullSWOF 1D, using parsed formulas to determine the value of h and u.

## **Packages**

package model

This package provides the necessary classes to build a model for FullSWOF\_UI parameters.

## 7.33.1 Detailed Description

Writes hu files for FullSWOF\_1D.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

A file builder that writes a HU file for FullSWOF\_1D, using parsed formulas to determine the value of h and u.

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# 7.34 src/model/HUV2DBuilderParameter.java File Reference

Writes huv files for FullSWOF\_2D.

### **Classes**

· class model.HUV2DBuilderParameter

A file builder that writes a HUV file for FullSWOF\_2D, using parsed formulas to determine the value of h, u and v.

## **Packages**

· package model

This package provides the necessary classes to build a model for FullSWOF\_UI parameters.

## 7.34.1 Detailed Description

Writes huv files for FullSWOF\_2D.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

A file builder that writes a HUV file for FullSWOF\_2D, using parsed formulas to determine the value of h, u and v.

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# 7.35 src/model/IntegerParameter.java File Reference

Integer parameter.

### **Classes**

· class model.IntegerParameter

A parameter with an integer value.

### **Packages**

• package model

This package provides the necessary classes to build a model for FullSWOF\_UI parameters.

### 7.35.1 Detailed Description

Integer parameter.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

A parameter with an integer value. The value is still stored as a string, which is parsed to check if whether it represents a numeric value. The acceptance interval of the value can be specified in the constructor or omitted, in which case any integer will be considered valid.

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# 7.36 src/model/InternalNode.java File Reference

Internal node.

#### Classes

· class model.InternalNode

This class can be used for any internal node of the tree.

## **Packages**

package model

This package provides the necessary classes to build a model for FullSWOF\_UI parameters.

## 7.36.1 Detailed Description

Internal node.

Author

Simon Robillard (2012) Marion Juré (2020)

Version

2.00.00

Date

2020-06-12

This class can be used for any internal node of the tree. The standard controller instantiate the view as a panel.

See also

ui.ParametersGroupController

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# 7.37 src/model/Interval.java File Reference

Numerical interval.

### **Classes**

· class model.Interval

Describes a numerical interval.

## **Packages**

· package model

This package provides the necessary classes to build a model for FullSWOF\_UI parameters.

### 7.37.1 Detailed Description

Numerical interval.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

Describes a numerical interval. The interval is closed by default but the inclusion of each endpoint can be specified in the constructor

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# 7.38 src/model/ListFile.java File Reference

For tables.

### **Classes**

· class model.ListFile

The table is a parameter used to create an annex file All tables where It need checked that the table is valid Like : RainFileParameter, PointFileParameter , BoundaryFileparameter.

### **Packages**

· package model

This package provides the necessary classes to build a model for FullSWOF\_UI parameters.

### 7.38.1 Detailed Description

For tables.

Author

Marion Juré (2020)

Version

2.00.00

Date

2020-06-12

The table is a parameter used to create an annex file All tables where It need checked that the table is valid Like : RainFileParameter, PointFileParameter , BoundaryFileparameter.

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# 7.39 src/model/MultipleChoiceParameter.java File Reference

Choice parameter (list of possible values)

## Classes

· class model.MultipleChoiceParameter

A parameter with a finite set of accepted values.

• class model.MultipleChoiceParameter.PossibleValue

A possible value is constituted of two strings.

### **Packages**

· package model

This package provides the necessary classes to build a model for FullSWOF\_UI parameters.

### 7.39.1 Detailed Description

Choice parameter (list of possible values)

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

A parameter with a finite set of accepted values.

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# 7.40 src/model/Node.java File Reference

Node.

#### Classes

· class model.Node

A node in the model tree.

### **Packages**

· package model

This package provides the necessary classes to build a model for FullSWOF\_UI parameters.

## 7.40.1 Detailed Description

Node.

Author

Simon Robillard (2012) Marion Juré (2020)

Version

2.00.00

Date

2020-06-12

A node in the model tree. According to the composite design pattern of the model, this abstract class is extended by almost all classes from the package model, except for the model. Dependency class and classes that extend it.

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# 7.41 src/model/PointFileParameter.java File Reference

Builds a point file.

#### **Classes**

· class model.PointFileParameter

A parameter used to build a point file.

### **Packages**

package model

This package provides the necessary classes to build a model for FullSWOF\_UI parameters.

## 7.41.1 Detailed Description

Builds a point file.

Author

Marion Juré (2020)

Version

2.00.00

Date

2020-06-12

A parameter used to build a point file.

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# 7.42 src/model/RainFileParameter.java File Reference

Parameter for rain file.

### **Classes**

• class model.RainFileParameter

A parameter used to build a rain file.

## **Packages**

• package model

This package provides the necessary classes to build a model for FullSWOF\_UI parameters.

### 7.42.1 Detailed Description

Parameter for rain file.

Author

Simon Robillard (2012) Marion Juré (2020)

Version

2.00.00

Date

2020-06-12

A parameter used to build a rain file.

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# 7.43 src/model/RootNode.java File Reference

Node (preferentially root node)

### Classes

· class model.RootNode

This class can be used for any internal node, but its controller is better suited to the root of the tree.

### **Packages**

package model

This package provides the necessary classes to build a model for FullSWOF\_UI parameters.

### 7.43.1 Detailed Description

Node (preferentially root node)

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

This class can be used for any internal node, but its controller is better suited to the root of the tree. The root controller offers a tabbed pane view, where each child node is a tab.

See also

ui.RootController

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# 7.44 src/model/SettingDependency.java File Reference

Sets the value of the slave node.

### **Classes**

class model.SettingDependency

A setting dependency is used to set the slave node to a particular value when the master node is set to the target value

## **Packages**

· package model

This package provides the necessary classes to build a model for FullSWOF\_UI parameters.

### 7.44.1 Detailed Description

Sets the value of the slave node.

Author

Simon Robillard (2012) Marion Juré (2020)

Version

2.00.00

Date

2020-06-12

A setting dependency is used to set the slave node to a particular value when the master node is set to the target value.

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# 7.45 src/model/SettingDependency2.java File Reference

Sets the value of the slave node taking into account error values.

#### **Classes**

class model.SettingDependency2

A setting dependency is used to set the slave node to a particular value when the master node is set to the target value.

### **Packages**

· package model

This package provides the necessary classes to build a model for FullSWOF\_UI parameters.

### 7.45.1 Detailed Description

Sets the value of the slave node taking into account error values.

Author

Marion Juré (2020)

Version

2.00.00

Date

2020-06-12

A setting dependency is used to set the slave node to a particular value when the master node is set to the target value.

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# 7.46 src/model/Topography1DBuilderParameter.java File Reference

Writes a FullSWOF\_1D topography file from a formula.

## **Classes**

· class model.Topography1DBuilderParameter

A file builder that writes a topography file for FullSWOF\_1D, using a parsed formula to determine the value of z.

### **Packages**

· package model

This package provides the necessary classes to build a model for FullSWOF\_UI parameters.

### 7.46.1 Detailed Description

Writes a FullSWOF 1D topography file from a formula.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

A file builder that writes a topography file for FullSWOF\_1D, using a parsed formula to determine the value of z. Copyright

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# 7.47 src/model/Topography2DBuilderParameter.java File Reference

Writes a FullSWOF\_2D topography file from a formula.

#### **Classes**

· class model.Topography2DBuilderParameter

A file builder that writes a topography file for FullSWOF\_2D, using a parsed formula to determine the value of z.

### **Packages**

package model

This package provides the necessary classes to build a model for FullSWOF\_UI parameters.

## 7.47.1 Detailed Description

Writes a FullSWOF\_2D topography file from a formula.

Author

Simon Robillard (2012) Marion Juré (2020)

Version

2.00.00

Date

2020-06-12

A file builder that writes a topography file for FullSWOF\_2D, using a parsed formula to determine the value of z. Copyright

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# 7.48 src/parser/FormulaLexer.java File Reference

Lexer grammar.

#### Classes

· class parser.FormulaLexer

Transforms the character stream into a series of tokens.

- class parser.FormulaLexer.DFA8
- class parser.FormulaLexer.DFA12

### **Packages**

package parser

This package contains the parser and lexer used to parse mathematical formulas.

### 7.48.1 Detailed Description

Lexer grammar.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-16

Transforms the character stream into a series of tokens. This file has been adapted from the file generated by ANTLR 3.4 from the file Formula.g 2012-06-12 15:43:12.

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# 7.49 src/parser/FormulaParser.java File Reference

Parser.

### **Classes**

· class parser.FormulaParser

Walks though the tokens to form mathematical sentences in the grammar.

### **Packages**

· package parser

This package contains the parser and lexer used to parse mathematical formulas.

## 7.49.1 Detailed Description

Parser.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-16

Walks though the tokens to form mathematical sentences in the grammar. This file has been adapted from the file generated by ANTLR 3.4 from the file Formula.g 2012-06-12 15:43:11.

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# 7.50 src/ui/BoundaryFileController.java File Reference

Controller for a boundary file builder node.

### **Classes**

· class ui.BoundaryFileController

A controller for a boundary file builder node.

· class ui.BoundaryFileController.CellRenderer

An instance of this class is used to render the cells of the table in the view.

• class ui.BoundaryFileController.BoundaryModel

The model used by the view table.

## **Packages**

package ui

This package provides the controllers and views associated with the model classes.

## 7.50.1 Detailed Description

Controller for a boundary file builder node.

Author

Marion Juré (2020)

Version

2.00.00

Date

2020-06-12

A controller for a boundary file builder node. This controller can set up a view that includes an editable table where the user can write time and file (or by brown file) value.

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# 7.51 src/ui/BoundaryFileParameterController.java File Reference

Controller for a boundary file parameter node.

#### **Classes**

· class ui.BoundaryFileParameterController

A controller for a boundary file parameter node.

## **Packages**

• package ui

This package provides the controllers and views associated with the model classes.

## 7.51.1 Detailed Description

Controller for a boundary file parameter node.

Author

Marion Juré (2020)

Version

2.00.00

Date

2020-06-12

This controller can set up a view suited for file browsing.

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# 7.52 src/ui/DirectoryExtensionController.java File Reference

Controller for the directory extension name used in FullSWOF.

#### **Classes**

· class ui.DirectoryExtensionController

A controller for a directory extension parameter.

### **Packages**

package ui

This package provides the controllers and views associated with the model classes.

## 7.52.1 Detailed Description

Controller for the directory extension name used in FullSWOF.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

A controller for a directory extension parameter. The view provided is similar to that of a FieldParameterController but the validation method includes the creation of a folder.

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# 7.53 src/ui/ExternalNodeController.java File Reference

External node controller.

### **Classes**

· class ui.ExternalNodeController

A controller for an external node.

### **Packages**

· package ui

This package provides the controllers and views associated with the model classes.

### 7.53.1 Detailed Description

External node controller.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

A controller for an external node.

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# 7.54 src/ui/FieldParameterController.java File Reference

Controller of FullSWOF parameters.

#### **Classes**

• class ui.FieldParameterController

A controller for a field parameter.

## **Packages**

package ui

This package provides the controllers and views associated with the model classes.

## 7.54.1 Detailed Description

Controller of FullSWOF parameters.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

A controller for a field parameter. details This controller provides a view made of a label followed by a text field for input.

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# 7.55 src/ui/FileBuilderController.java File Reference

Controller for parameters that are not in FullSWOF.

#### **Classes**

· class ui.FileBuilderController

A controller for a file builder parameter.

## **Packages**

• package ui

This package provides the controllers and views associated with the model classes.

### 7.55.1 Detailed Description

Controller for parameters that are not in FullSWOF.

Author

Simon Robillard (2012) Marion Juré (2020)

Version

2.00.00

Date

2020-06-12

A controller for a file builder parameter.

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# 7.56 src/ui/FileBuilderWithoutSavedController.java File Reference

Controller for parameters that are not in FullSWOF, verifying errors.

#### Classes

· class ui.FileBuilderWithoutSavedController

A controller for a file builder parameter.

## **Packages**

package ui

This package provides the controllers and views associated with the model classes.

### 7.56.1 Detailed Description

Controller for parameters that are not in FullSWOF, verifying errors.

Author

Marion Juré (2020)

Version

2.00.00

Date

2020-06-12

A controller for a file builder parameter.

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# 7.57 src/ui/FileParameterController.java File Reference

Controller for the parameter that stores a file pathname.

#### **Classes**

· class ui.FileParameterController

A controller for a file parameter node.

### **Packages**

• package ui

This package provides the controllers and views associated with the model classes.

### 7.57.1 Detailed Description

Controller for the parameter that stores a file pathname.

**Author** 

Simon Robillard (2012) Marion Juré (2020)

Version

2.00.00

Date

2020-06-12

A controller for a file parameter node. This controller can set up a view suited for file browsing. If the file parameter has a visualizer defined, the view enables the user to activate it.

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# 7.58 src/ui/FormulaFileBuilderController.java File Reference

Controller for the parameter with mathematical formulas.

#### **Classes**

· class ui.FormulaFileBuilderController

A controller for a file builder using parsed formulas.

## **Packages**

• package ui

This package provides the controllers and views associated with the model classes.

### 7.58.1 Detailed Description

Controller for the parameter with mathematical formulas.

Author

Simon Robillard (2012) Marion Juré (2020)

Version

2.00.00

Date

2020-06-12

A controller for a file builder using parsed formulas.

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# 7.59 src/ui/InternalNodeController.java File Reference

Controller of internal node.

#### Classes

· class ui.InternalNodeController

The controller of an internal node.

### **Packages**

• package ui

This package provides the controllers and views associated with the model classes.

## 7.59.1 Detailed Description

Controller of internal node.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

The controller of an internal node. The controllers maintain a hierarchy which is parallel to that of the model. The controller of an internal node must therefore maintain a list of child controllers, similar to the list of child nodes of its node.

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# 7.60 src/ui/MultipleChoiceParameterController.java File Reference

Controller for a choice parameter (list of possible values)

#### **Classes**

· class ui.MultipleChoiceParameterController

A controller for a multiple choice parameter node.

## **Packages**

· package ui

This package provides the controllers and views associated with the model classes.

## 7.60.1 Detailed Description

Controller for a choice parameter (list of possible values)

Author

Simon Robillard (2012) Marion Juré (2020)

Version

2.00.00

Date

2020-06-12

A controller for a multiple choice parameter node. The view provided by this controller is made of a label and a combo box listing the possible values.

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# 7.61 src/ui/NodeController.java File Reference

Controller of node.

### **Classes**

· class ui.NodeController

A controller for a node, in the model-view-controller pattern.

### **Packages**

package ui

This package provides the controllers and views associated with the model classes.

### 7.61.1 Detailed Description

Controller of node.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

A controller for a node, in the model-view-controller pattern. The view is an attribute of the controller, and must be instantiated by the controller itself with a call to setUpView().

See also

MVC pattern

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# 7.62 src/ui/ParametersGroupController.java File Reference

Controller for parameters.

#### **Classes**

· class ui.ParametersGroupController

A controller for an internal node.

### **Packages**

• package ui

This package provides the controllers and views associated with the model classes.

# 7.62.1 Detailed Description

Controller for parameters.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

A controller for an internal node. This controller can be used for any internal node, but ui.RootController might be better suited for the root of the tree. The difference between the two is only the view provided. This class provides a simple panel view with each child node on the same panel.

See also

ui.RootController

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# 7.63 src/ui/PointFileController.java File Reference

Controller for the parameter for point file builder node.

### **Classes**

· class ui.PointFileController

A controller for a point file builder node.

· class ui.PointFileController.CellRenderer

An instance of this class is used to render the cells of the table in the view.

· class ui.PointFileController.PointModel

The model used by the view table.

## **Packages**

package ui

This package provides the controllers and views associated with the model classes.

### 7.63.1 Detailed Description

Controller for the parameter for point file builder node.

Author

Marion Juré (2020)

Version

2.00.00

Date

2020-06-12

A controller for a point file builder node. This controller can set up a view that includes an editable table where the user can write x and y value.

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# 7.64 src/ui/RainFileController.java File Reference

Controller for the parameter for rain file.

## **Classes**

· class ui.RainFileController

A controller for a rain file builder node.

class ui.RainFileController.CellRenderer

An instance of this class is used to render the cells of the table in the view.

• class ui.RainFileController.RainModel

The model used by the view table.

### **Packages**

· package ui

This package provides the controllers and views associated with the model classes.

## 7.64.1 Detailed Description

Controller for the parameter for rain file.

Author

Simon Robillard (2012) Marion Juré (2020)

Version

2.00.00

Date

2020-06-12

A controller for a rain file builder node.

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# 7.65 src/ui/RootController.java File Reference

Controller for a node (preferentially root node)

### **Classes**

· class ui.RootController

A controller for an internal node, especially suited for the root of the tree.

### **Packages**

· package ui

This package provides the controllers and views associated with the model classes.

## 7.65.1 Detailed Description

Controller for a node (preferentially root node)

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

A controller for an internal node, especially suited for the root of the tree. This class can still be used for other internal nodes, nor does the root need to use this controller. The view provided by this controller is simply better suited for the root. The view is a tabbed pane, where each child node is a tab.

See also

ui.ParametersGroupController for the other type of controller that can be used for internal nodes.

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# 7.66 src/visualization/AnimatedChart.java File Reference

Animated chart.

#### Classes

· class visualization. Animated Chart

An animated chart.

### **Packages**

· package visualization

This package provides classes used to visualize FullSWOF output files.

## 7.66.1 Detailed Description

Animated chart.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

An animated chart.

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# 7.67 src/visualization/AnimatedChartContent.java File Reference

Content of an animated chart.

#### Classes

· class visualization. Animated Chart Content

The content of an animated chart.

## **Packages**

· package visualization

This package provides classes used to visualize FullSWOF output files.

### 7.67.1 Detailed Description

Content of an animated chart.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

The content of an animated chart. It is made of multiple chart content displayed one after the other in order to create an animation.

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# 7.68 src/visualization/AnimatedScene.java File Reference

3D animated chart

### Classes

· class visualization. Animated Scene

A three-dimensional animated chart.

## **Packages**

package visualization

This package provides classes used to visualize FullSWOF output files.

### 7.68.1 Detailed Description

3D animated chart

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

A three-dimensional animated chart.

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# 7.69 src/visualization/AnimatedSceneContent.java File Reference

Content of a scene.

### **Classes**

· class visualization. Animated Scene Content

The content of a three dimensional animated chart.

### **Packages**

package visualization

This package provides classes used to visualize FullSWOF output files.

### 7.69.1 Detailed Description

Content of a scene.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

The content of a three dimensional animated chart. This content is made of multiple 3D components, each made visible during a brief time to create an animation.

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# 7.70 src/visualization/Animation.java File Reference

Animation

#### **Classes**

class visualization. Animation < E >

An abstract class to implement animations as Swing component.

### **Packages**

· package visualization

This package provides classes used to visualize FullSWOF output files.

### 7.70.1 Detailed Description

Animation

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

An abstract class to implement animations as Swing component. The swing component includes a command panel to control the animation.

Implementation note: the animation must be stopped before the JPanel or its container are disposed of, otherwise the player thread may crash the application.

### **Parameters**

<E> the type of image used in the animation

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## 7.71 src/visualization/AnimationContent.java File Reference

Content of animation.

#### **Classes**

class visualization.AnimationContent< E >

The content of an animation.

### **Packages**

· package visualization

This package provides classes used to visualize FullSWOF output files.

### 7.71.1 Detailed Description

Content of animation.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

The content of an animation.

**Parameters** 

| <E> | the type of images used by the animation

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# 7.72 src/visualization/Chart.java File Reference

Chart

### **Classes**

· class visualization.Chart

A chart that can be displayed as a AWT component.

### **Packages**

• package visualization

This package provides classes used to visualize FullSWOF output files.

### 7.72.1 Detailed Description

Chart

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

A chart that can be displayed as a AWT component.

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# 7.73 src/visualization/ChartContent.java File Reference

Content of chart.

#### **Classes**

· class visualization.ChartContent

The content of a chart, that can include different types of data.

### **Packages**

package visualization

This package provides classes used to visualize FullSWOF output files.

### 7.73.1 Detailed Description

Content of chart.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

The content of a chart, that can include different types of data.

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# 7.74 src/visualization/ChartData.java File Reference

Data for chart.

### **Classes**

· class visualization.ChartData

An element of data to be displayed in a chart.

# **Packages**

• package visualization

This package provides classes used to visualize FullSWOF output files.

# 7.74.1 Detailed Description

Data for chart.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

An element of data to be displayed in a chart.

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# 7.75 src/visualization/ChartLine.java File Reference

Line in a chart.

#### **Classes**

· class visualization.ChartLine

A line to be displayed on a chart.

### **Packages**

• package visualization

This package provides classes used to visualize FullSWOF output files.

### 7.75.1 Detailed Description

Line in a chart.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

A line to be displayed on a chart.

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# 7.76 src/visualization/ChartScatterData.java File Reference

Data for scatter chart.

#### Classes

· class visualization.ChartScatterData

A collection of points to be displayed in a scatter chart.

### **Packages**

• package visualization

This package provides classes used to visualize FullSWOF output files.

### 7.76.1 Detailed Description

Data for scatter chart.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

A collection of points to be displayed in a scatter chart.

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# 7.77 src/visualization/DataFileReader.java File Reference

Reads data and builds chart.

#### **Classes**

· class visualization.DataFileReader

Provides static method to read a simple data file and build a chart element from it.

### **Packages**

· package visualization

This package provides classes used to visualize FullSWOF output files.

### 7.77.1 Detailed Description

Reads data and builds chart.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

Provides static method to read a simple data file and build a chart element from it.

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# 7.78 src/visualization/fs1d/FS1DFile.java File Reference

FullSWOF\_1D file.

#### **Classes**

· class visualization.fs1d.FS1DFile

```
A FullSWOF_1D output file.
```

### **Packages**

· package visualization.fs1d

This package provides the classes used to visualize FullSWOF\_1D output files.

### 7.78.1 Detailed Description

```
FullSWOF_1D file.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

A FullSWOF_1D output file.

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# 7.79 src/visualization/fs1d/FS1DVisualizationPane.java File Reference

FullSWOF\_1D visualization pane.

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#### **Classes**

class visualization.fs1d.FS1DVisualizationPane
 A visualization pane for a FullSWOF 1D output file.

### **Packages**

• package visualization.fs1d

This package provides the classes used to visualize FullSWOF\_1D output files.

### 7.79.1 Detailed Description

```
FullSWOF_1D visualization pane.
```

Author

Simon Robillard (2012) Marion Juré (2020)

Version

2.00.00

Date

2020-06-12

A visualization pane for a FullSWOF\_1D output file. It includes an animated chart with spatial information and charts presenting the evolution of values at the boundaries.

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# 7.80 src/visualization/fs1d/GnuplotFileReader1D.java File Reference

Gnuplot reader (1D files)

#### **Classes**

• class visualization.fs1d.GnuplotFileReader1D

A reader for Gnuplot output files generated by FullSWOF\_1D.

### **Packages**

· package visualization.fs1d

This package provides the classes used to visualize FullSWOF\_1D output files.

### 7.80.1 Detailed Description

Gnuplot reader (1D files)

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

A reader for Gnuplot output files generated by FullSWOF\_1D.

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# 7.81 src/visualization/fs1d/HU1DVisualizer.java File Reference

Visualization of hu files.

#### **Classes**

class visualization.fs1d.HU1DVisualizer

A tool used to get a quick visualization of water input files for FullSWOF\_1D.

### **Packages**

package visualization.fs1d

This package provides the classes used to visualize FullSWOF\_1D output files.

### 7.81.1 Detailed Description

Visualization of hu files.

Author

Simon Robillard (2012)

Christian Laguerre christian.laguerre@math.cnrs.fr (2012-2016)

Version

1.01.01

Date

2016-03-17

A tool used to get a quick visualization of water input files for FullSWOF\_1D. The file is represented as a chart with a line for water height and another for water velocity.

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# 7.82 src/visualization/fs1d/OutputPoint1D.java File Reference

FullSWOF\_1D cell.

### **Classes**

· class visualization.fs1d.OutputPoint1D

A cell in a FullSWOF\_1D output file.

### **Packages**

· package visualization.fs1d

This package provides the classes used to visualize FullSWOF\_1D output files.

### 7.82.1 Detailed Description

FullSWOF 1D cell.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

A cell in a FullSWOF\_1D output file.

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# 7.83 src/visualization/fs1d/RainFileVisualizer.java File Reference

Visualization of rain (1D)

#### **Classes**

class visualization.fs1d.RainFileVisualizer

A tool used to get a quick visualization of rain input files for FullSWOF 1D.

### **Packages**

· package visualization.fs1d

This package provides the classes used to visualize FullSWOF\_1D output files.

### 7.83.1 Detailed Description

Visualization of rain (1D)

Author

Simon Robillard (2012)

Christian Laguerre christian.laguerre@math.cnrs.fr (2012-2016)

Version

1.01.01

Date

2016-03-17

A tool used to get a quick visualization of rain input files for FullSWOF\_1D. The file is represented as a chart showing the evolution of rain during time.

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# 7.84 src/visualization/fs2d/RainFileVisualizer.java File Reference

Visualization of rain (2D)

### **Classes**

· class visualization.fs2d.RainFileVisualizer

A tool used to get a quick visualization of rain input files for FullSWOF\_2D.

### **Packages**

· package visualization.fs2d

This package provides the classes used to visualize FullSWOF\_2D output files.

### 7.84.1 Detailed Description

Visualization of rain (2D)

Author

Simon Robillard (2012)

Christian Laguerre christian.laguerre@math.cnrs.fr (2012-2016)

Version

1.01.01

Date

2016-03-17

A tool used to get a quick visualization of rain input files for FullSWOF\_2D. The file is represented as a chart showing the evolution of rain during time.

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# 7.85 src/visualization/fs1d/TimeLine1D.java File Reference

Collection of 1D times steps.

#### **Classes**

· class visualization.fs1d.TimeLine1D

A collection of TimeStep1D ordered by ascending time.

### **Packages**

· package visualization.fs1d

This package provides the classes used to visualize FullSWOF\_1D output files.

### 7.85.1 Detailed Description

Collection of 1D times steps.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

A collection of TimeStep1D ordered by ascending time.

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# 7.86 src/visualization/fs1d/TimeStep1D.java File Reference

Time step (1D)

#### Classes

· class visualization.fs1d.TimeStep1D

A time step in a FullSWOF\_1D output file.

### **Packages**

· package visualization.fs1d

This package provides the classes used to visualize FullSWOF\_1D output files.

### 7.86.1 Detailed Description

Time step (1D)

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

A time step in a FullSWOF\_1D output file.

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# 7.87 src/visualization/fs1d/Topography1DVisualizer.java File Reference

Visualization of the topography (1D)

#### **Classes**

class visualization.fs1d.Topography1DVisualizer

A tool used to get a quick visualization of topography input files for FullSWOF\_1D.

### **Packages**

· package visualization.fs1d

This package provides the classes used to visualize FullSWOF\_1D output files.

### 7.87.1 Detailed Description

Visualization of the topography (1D)

Author

Simon Robillard (2012)

Christian Laguerre christian.laguerre@math.cnrs.fr (2012-2016)

Version

1.01.01

Date

2016-03-17

A tool used to get a quick visualization of topography input files for FullSWOF\_1D. The file is represented as a chart with a line topography height.

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# 7.88 src/visualization/fs2d/FS2DFile.java File Reference

FullSWOF\_2D file.

### Classes

• class visualization.fs2d.FS2DFile

A FullSWOF\_2D output file.

· enum visualization.fs2d.FS2DFile.Format

The different formats of files produced by FullSWOF\_2D.

### **Packages**

· package visualization.fs2d

This package provides the classes used to visualize FullSWOF 2D output files.

### 7.88.1 Detailed Description

FullSWOF 2D file.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

A FullSWOF\_2D output file.

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# 7.89 src/visualization/fs2d/FS2DVisualizationPane.java File Reference

FullSWOF\_2D visualization pane.

#### **Classes**

· class visualization.fs2d.FS2DVisualizationPane

A tabbed pane presenting a FullSWOF 2D File.

### **Packages**

· package visualization.fs2d

This package provides the classes used to visualize FullSWOF\_2D output files.

### 7.89.1 Detailed Description

FullSWOF\_2D visualization pane.

Author

Simon Robillard (2012) Marion Juré (2020)

Version

2.00.00

Date

2020-06-12

A tabbed pane presenting a FullSWOF\_2D File. The first tab is an animated spatial representation. The other four tabs show the evolution during time at the boundaries; these tabs are activated only if the file contains multiple time steps.

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# 7.90 src/visualization/fs2d/GnuplotFileReader2D.java File Reference

Gnuplot reader (2D files)

#### **Classes**

· class visualization.fs2d.GnuplotFileReader2D

A reader for Gnuplot output files generated by FullSWOF\_2D.

### **Packages**

· package visualization.fs2d

This package provides the classes used to visualize FullSWOF\_2D output files.

### 7.90.1 Detailed Description

Gnuplot reader (2D files)

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

A reader for Gnuplot output files generated by FullSWOF\_2D.

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# 7.91 src/visualization/fs2d/HUV2DVisualizer.java File Reference

Visualization of huv files.

#### **Classes**

• class visualization.fs2d.HUV2DVisualizer

A tool used to get a quick visualization of water input files for FullSWOF\_2D.

### **Packages**

· package visualization.fs2d

This package provides the classes used to visualize FullSWOF\_2D output files.

### 7.91.1 Detailed Description

Visualization of huv files.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

A tool used to get a quick visualization of water input files for FullSWOF\_2D. The file is represented as a 3D surface showing the water height. The color of the surface indicate the velocity of the water in each point.

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# 7.92 src/visualization/fs2d/OutputPoint2D.java File Reference

FullSWOF 2D cell.

#### Classes

· class visualization.fs2d.OutputPoint2D

A cell in a FullSWOF\_2D output file.

### **Packages**

package visualization.fs2d

This package provides the classes used to visualize FullSWOF\_2D output files.

### 7.92.1 Detailed Description

FullSWOF\_2D cell.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

A cell in a FullSWOF 2D output file.

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# 7.93 src/visualization/fs2d/TimeLine2D.java File Reference

Collection of 2D times steps.

#### **Classes**

· class visualization.fs2d.TimeLine2D

A collection of TimeStep2D ordered by ascending time.

### **Packages**

· package visualization.fs2d

This package provides the classes used to visualize FullSWOF\_2D output files.

# 7.93.1 Detailed Description

Collection of 2D times steps.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

A collection of TimeStep2D ordered by ascending time.

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# 7.94 src/visualization/fs2d/TimeStep2D.java File Reference

Time step (2D)

#### **Classes**

class visualization.fs2d.TimeStep2D

A time step in a FullSWOF\_2D output file.

### **Packages**

package visualization.fs2d

This package provides the classes used to visualize FullSWOF\_2D output files.

### 7.94.1 Detailed Description

```
Time step (2D)
```

Author

Simon Robillard (2012) Marion Juré (2020)

Version

2.00.00

Date

2020-06-12

A time step in a FullSWOF\_2D output file.

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# 7.95 src/visualization/fs2d/Topography2DVisualizer.java File Reference

Visualization of the topography (2D)

#### **Classes**

· class visualization.fs2d.Topography2DVisualizer

A tool used to get a quick visualization of topography input for FullSWOF\_2D.

### **Packages**

• package visualization.fs2d

This package provides the classes used to visualize FullSWOF\_2D output files.

### 7.95.1 Detailed Description

Visualization of the topography (2D)

Author

Simon Robillard (2012) Marion Juré (2020)

Version

2.00.00

Date

2020-06-12

A tool used to get a quick visualization of topography input for FullSWOF\_2D. The file is represented as a 3D surface showing topography.

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# 7.96 src/visualization/fs2d/VtkFileReader2D.java File Reference

VTK reader (2D files)

#### **Classes**

· class visualization.fs2d.VtkFileReader2D

A reader for VTK output files generated by FullSWOF\_2D.

### **Packages**

· package visualization.fs2d

This package provides the classes used to visualize FullSWOF\_2D output files.

# 7.96.1 Detailed Description

VTK reader (2D files)

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

A reader for VTK output files generated by FullSWOF 2D.

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# 7.97 src/visualization/GnuplotFileReader.java File Reference

Gnuplot reader.

#### **Classes**

 class visualization.GnuplotFileReader< OUTPUT\_POINT extends OutputPoint, TIME\_STEP extends TimeStep< OUTPUT\_POINT, TIME\_LINE extends TimeLine< TIME\_STEP >

A partial implementation of a reader for Gnuplot file (FullSWOF\_1D and FullSWOF\_2D)

### **Packages**

package visualization

This package provides classes used to visualize FullSWOF output files.

### 7.97.1 Detailed Description

Gnuplot reader.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

A partial implementation of a reader for Gnuplot file (FullSWOF\_1D and FullSWOF\_2D)

#### **Parameters**

<output_point></output_point>	the type of output points created by this reader
<time_step></time_step>	the type of time steps created by this reader
<time_line></time_line>	the type of timelines created by this reader

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# 7.98 src/visualization/InputFileVisualizer.java File Reference

Visualization of input files.

#### **Classes**

interface visualization.InputFileVisualizer

A tool used to get a quick visualization of input files (such as topography files, HUV files, rain files...)

### **Packages**

· package visualization

This package provides classes used to visualize FullSWOF output files.

### 7.98.1 Detailed Description

Visualization of input files.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

A tool used to get a quick visualization of input files (such as topography files, HUV files, rain files...)

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# 7.99 src/visualization/JRealityViewingComponent.java File Reference

Builds a viewing component.

#### Classes

· class visualization.JRealityViewingComponent

This class provides a static method to build a viewing component for a JReality SceneGraphComponent.

## **Packages**

· package visualization

This package provides classes used to visualize FullSWOF output files.

### 7.99.1 Detailed Description

Builds a viewing component.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

This class provides a static method to build a viewing component for a JReality SceneGraphComponent. The viewing component includes rotating, dragging and zooming tools as well as XYZ axes on the figure.

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# 7.100 src/visualization/OutputFileReader.java File Reference

Output reader.

#### Classes

· class visualization.OutputFileReader

An abstract class to implement readers for FullSWOF output files.

### **Packages**

· package visualization

This package provides classes used to visualize FullSWOF output files.

### 7.100.1 Detailed Description

Output reader.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

An abstract class to implement readers for FullSWOF output files. A reader should be able to update a timeline according to the data in the file. It can do this with a complete file or update the timeline during modifications of the physical file.

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# 7.101 src/visualization/OutputPoint.java File Reference

Output point.

#### **Classes**

· class visualization.OutputPoint

A cell in a FullSWOF output file.

#### **Packages**

• package visualization

This package provides classes used to visualize FullSWOF output files.

### 7.101.1 Detailed Description

Output point.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

A cell in a FullSWOF output file.

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# 7.102 src/visualization/TimeLine.java File Reference

Collection of time steps.

#### **Classes**

class visualization.TimeLine
 E extends TimeStep<?>

A collection of time step in a FullSWOF evolution file.

### **Packages**

• package visualization

This package provides classes used to visualize FullSWOF output files.

### 7.102.1 Detailed Description

Collection of time steps.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

A collection of time step in a FullSWOF evolution file.

#### **Parameters**

<E> the type time step in the collection

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# 7.103 src/visualization/TimeStep.java File Reference

Time step.

### Classes

class visualization.TimeStep< E extends OutputPoint >
 A time step in a FullSWOF output file.

### **Packages**

· package visualization

This package provides classes used to visualize FullSWOF output files.

### 7.103.1 Detailed Description

Time step.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

A time step in a FullSWOF output file. A time step is a collection of cells.

#### **Parameters**

<E> the type of output points included in the time step

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# 7.104 src/visualization/VisualizationFile.java File Reference

Output file.

### **Classes**

class visualization. Visualization File < E extends TimeLine <?>

### **Packages**

· package visualization

This package provides classes used to visualize FullSWOF output files.

### 7.104.1 Detailed Description

Output file.

Author

Simon Robillard (2012) Antoine Schellenberger (2015)

Version

1.01.01

Date

2015-07-10

· A FullSWOF output file

### **Parameters**

<E> the type of time line associated with this file

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# 7.105 src/visualization/VisualizationPane.java File Reference

Pane for the visualization.

#### **Classes**

· class visualization. Visualization Pane

A tabbed pane presenting a VisualizationFile.

# **Packages**

• package visualization

This package provides classes used to visualize FullSWOF output files.

### 7.105.1 Detailed Description

Pane for the visualization.

Author

Simon Robillard (2012)

Version

1.01.01

Date

2015-07-10

A tabbed pane presenting a VisualizationFile.

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