# LV target: vreg, base: reg, off: imm Behavior:

- addr = base + offset

- target = [addr + 511: addr]

## ${\color{red}SV}$ base: reg , ${\color{red}}$ off: imm , ${\color{red}}$ target: vreg

Behavior:

- addr = base + offset - [addr + 511: addr] = target

#### **VADD** dst: vreg, a: vreg, b: vreg

Behavior:

- FOR j = 0 to 15

- i = j \* 32- dst[i + 31: i] = a[i + 31: i] + b[i + 31: i]

- ENDFOR

#### LSRV dst: vreg, src: vreg, shift: imm

Rehavior:

- FOR j = 0 to 15

i = j \* 32

- IF shift > 31

- dst[i + 31: i] = 0

- ELSE

dst[i + 31: i] = ZeroExt(src[i + 31: i] >> shift)

ENDIF

- ENDFOR

### **VPERM** dst: vreg, a: vreg, idx: vreg

Behavior:

- FOR j = 0 to 15

i = j \* 32

- id = idx[i + 3: i] \* 32

- dst[i + 31: i] = a[id + 31: id]

- ENDFOR