


```

> Frame 47: 1292 bytes on wire (10336 bits), 1292 bytes captured (10336 bits) on interface \Device\NPF_{16
> Ethernet II, Src: LiteonTechno_ba:72:99 (98:22:ef:ba:72:99), Dst: HuaweiTechno_10:79:d6 (e0:4b:a6:10:79:
> Internet Protocol Version 6, Src: 2400:adcc:290a:9400:b49f:bb1a:af91:ca56, Dst: 2a00:1450:4018:804::200a
> User Datagram Protocol, Src Port: 64550, Dst Port: 443
✓ QUIC IETF
  > QUIC Connection information
    [Packet Length: 1230]
    1... .... = Header Form: Long Header (1)
    .1.. .... = Fixed Bit: True
    ..00 .... = Packet Type: Initial (0)
    [.... 00.. = Reserved: 0]
    [.... ..00 = Packet Number Length: 1 bytes (0)]
    Version: 1 (0x00000001)
    Destination Connection ID Length: 8
    Destination Connection ID: 42f5bbce2be8a30e
    Source Connection ID Length: 0
    Token Length: 70
    Token: 00917556c48664b531cb77950c46bbbd4f7b97271ccb1998e3378f73873b38581d97a98626438831f93961fe6b90ca
    Length: 1141
    [Packet Number: 1]
    Payload [...]: 4dbd2a0c967b7390850b70ec0a0f8ca4fcf0dca2d77788f52f0b398a887b075669218e9561a6b97f48436587
  > PING
  > CRYPTO
  > PING
  > PING
  > PING
  > CRYPTO

```

3. TLS ClientHello in QUIC Context

QUIC-TLS Integration: The QUIC Initial packet (Packet #41) contains the embedded TLS ClientHello. Unlike traditional TLS over TCP, QUIC embeds TLS 1.3 handshake messages within QUIC frames.

Key Differences:

- TLS handshake is **encrypted and authenticated** by QUIC
- **0-RTT data** can be sent alongside ClientHello
- **Connection migration** support built-in
- **Multiplexed streams** from the start

4. QUIC Version Analysis

Based on the packet structure is likely uses:

- **QUIC Version 1 (RFC 9000)** - The standardized version
- **HTTP/3 over QUIC** - Application layer protocol

Version Identification Methods:

- Version field in QUIC Long Header packets
- ALPN negotiation showing "h3" (HTTP/3)
- Transport parameter advertisements

5. 0-RTT/1-RTT Key Usage

Key Transition Points:

0-RTT Possibility:

- If this is a resumed connection, 0-RTT keys could be used immediately after Initial
- Early data transmission without full handshake completion

1-RTT Keys First Use:

- After successful handshake completion (typically 2-3 packet exchanges)
- Protected application data transmission begins
- Look for packets with **Short Header format** (vs Long Header in Initial)

6. First Application Data (HTTP/3)

HTTP/3 vs HTTP/TCP Differences:

HTTP/3 over QUIC Advantages:

1. **No Head-of-Line Blocking** - Multiple independent streams
2. **Connection Migration** - Survives IP address changes
3. **Faster Handshake** - Combined transport + TLS setup
4. **Built-in Multiplexing** - No TCP-level queuing issues
5. **0-RTT Resume** - Immediate data transmission on reconnection

Protocol Stack Comparison:

Traditional: [HTTP/2] → [TLS] → [TCP] → [IP]

Modern: [HTTP/3] → [QUIC] → [IP] **Key**

Technical Differences:

- **Stream management** handled by QUIC, not HTTP layer
- **Flow control** per-stream and per-connection
- **Error recovery** more granular and efficient
- **Congestion control** more sophisticated algorithms

7. Additional Analysis Insights

Traffic Patterns Observed:

- Multiple simultaneous QUIC connections to different servers
- Mix of IPv4 and IPv6 QUIC traffic
- SSL/TLS fallback connections also present (indicating QUIC negotiation)

Security Observations:

- All QUIC traffic properly encrypted
 - No cleartext application data visible
 - Certificate validation occurs within QUIC handshake
- Performance Indicators:**
- Quick connection establishment (sub-second handshakes)
 - Multiple parallel streams capability
 - Efficient connection reuse patterns