Experiment - 2

Aim: Design and write test cases for a simple calculator application.

Theory:

Black Box Testing :

It is a software testing method in which the functionalities of software method in which the functionalities of software applications are test without having knowledge of the internal code structure, implementation details, & internal paths.

- More focus is given on functional requirements.
- The application is tested from the user's perspective.
- Behavior of application is test rather than single modules.

Three types of black box testing include:

- 1. **Functional Testing :** Testing functional requirements of the application.
- 2. **Non-Functional Testing :** Tests the readiness, performance, scalability, flexibility & efficiency of the application.
- 3. **Regression Testing**: It is performed after upgrade, code fixes, or any other system maintenance to check that the new changes have not affected any other existing functionality.

Analysis of Simple Calculator Applications :

Requirements for a simple calculator application will be :-

- 1. Take input through buttons
 - a. Number buttons 1 2 3 4 5 6 7 8 9 0.
 - b. C, AC, <- buttons for clearing input
 - c. Decimal point button
 - d. $E(x10^x)$ for exponent values
- 2. Take input operations from buttons
 - a. Basic mathematical operations using buttons + * /
 - b. If an operation exists, then replace it with the newly created operations.
- 3. Calculate the result using the BODMAs & law of indices
- 4. Display result.
 - a. The preview calculation result of the input expression if the result (=) button is not pressed.
 - b. If the result (=) button is pressed then display the result as the final result.

Analysis:

- 1. As input is taken only through buttons provided by the application only, there will not be any unexpected inputs.
- 2. Input or output can be unexpected only during the data overflow. Hence equivalence class partitioning & boundary value analysis are required to check the valid range of inputs & outputs.
- Equivalence partitioning:

Maximum Input : 999,999,999,999,999 Minimum Input : -999,999,999,999

Valid class:

Partition 1: From 999,999,999,999 to -999,999,999,999

Invalid classes:

Partition 2 : Number greater than 999,999,999,999 Partition 3 : Number smaller than -999,999,999,999

• Observation/Results:

Case ID	Description	Pre-	Input	Expected	Actual	Remark
		condition		output	Output	
TC-1	Simple	Calculator is	14 + 2	16	16	Pass
	Addition	on				
TC-2	Simple	Calculator is	14 – 2	12	12	Pass
	Subtraction	on				
TC-3	Simple	Calculator is	12 * 12	144	144	Pass
	Multiplication	on				
TC-4	Simple	Calculator is	36/6	6	6	Pass
	Division	on				
TC-5	Test <- to	Some	<-	Should	Clears last	Pass
	clear the last	number or	button	clear last	entered	
	enter number	operator are		enter	number	
	or operation	on the		number		
		screen				
TC-6	Test C to	Input text on	С	Clears	Input	Pass
	clear input	the screen	button	input	screen	
	text			screen	was	
					cleared	
TC-7	Test AC to	Input &	AC	Clear	Entire	Pass
	clear the	previous	button	entered	input	
	input &	results on		input	screen	
	previous	the screens		screen &	was	
	result			also	cleared	
				previous		
				result		
TC-8	Addition of	Calculation is	-14+(-	-26	-26	Pass
	negative	on	12)			
TC-9	Subtraction	Calculation is	-14-(-	-2	-2	Pass
	of Negative	on	12)			
TC-10	Multiplication	Calculation is	-14 * (-	168	168	Pass
	of negative	on	12)			
TC-11	Division of	Calculation is	-14/(-	1.1667	1.166667	Pass
	negative	on	12)			
TC-12	Division by	Calculation is	1/0	Math	"Can't	Pass
	zero	on		error	divide by	
					zero"	

Conclusion:

Thus, I have completely write test cases & their design of simple calculator application.