

AI-FT MAY24 REMOTE

Veritasium Al Chatbot

Ву

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Presentation Outline



Today's Topics

Purpose	>
Data	>
Transcription	>
Vectorization	>
Orchestration & Deployment	>
Limitations & Improvements	>







Who: Derek Muller

When: Jan 2011

NEXT SLIDE: DATA

You: what is veritasium?

Bot: Veritasium is not a real element; it was made up by Derek Muller, the creator of the Veritasium YouTube channel. Veritasium is a popular educational science channel on YouTube that focuses on explaining various scientific concepts in an engaging and understandable way. Derek Muller, the host of Veritasium, has a background in engineering physics and a passion for filmmaking, which he combines to create informative videos that explore different aspects of science.

```
[{'videoId': 'scliyWrN7mk',
   'title': 'how bikes *actually* work',
   'description': 'why are bicycles stable? the most common answer is gyroscopic effects, but this is not right.',
   'published_at': '2024-04-17T16:20:50Z',
   'url': 'https://www.youtube.com/watch?v=scliyWrN7mk'},
```

CHANNEL_ID = 'UCHnyfMqiRRG1u-2MsSQLbXA'



Google Cloud

YouTube Data API

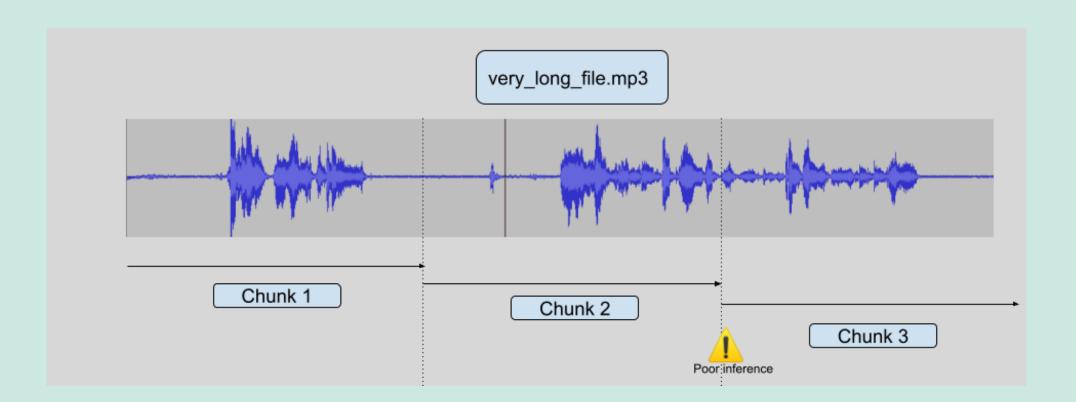
Data Extraction & Inspection

Data 1

```
Initial Categorization
10 Categories
15 to +100 videos in each
```

```
predefined_categories = [
    "Physics",
    "Mathematics",
    "Engineering",
    "Biology",
    "Chemistry",
    "Space",
    "Technology",
    "Geoscience",
    "General Science",
    "Miscellaneous Educational Content"
]
```

DLP



DOWNLOADING

PROCESSING

TRANSCRIPTION

chunk_audio_with_no_overlap(audio, chunk_size=16000*15): # 15-second chunks with no overlap performed best!

"openai/whisper-medium"





CHUNKING





OpenAI Cleaning Metadata and basing categorizations on the transcript



```
"videoId": "scliyWrN7mk",
   "title": "how bikes *actually* work",
    "description": "why are bicycles stable? the most common answer is gyroscopic effects, but this is not right.",
    "published_at": "2024-04-17T16:20:50Z",
    "url": "https://www.youtube.com/watch?v=scliyWrN7mk",
    "transcription": "How do bikes without riders stay upright? As long as a bike is moving with sufficient speed, it
can keep coasting indefinitely. But it turned out the ground where we went to test this effect was really bumpy. But t
he bike still manages to absorb all these perturbations.\n and remain stable. So how does it do this? I think most peo
ple believe it's the wheels spinning that creates some sort of gyroscopic effect that resists falling over. Just like
in this demonstration of gyroscopic precession, the wheels\n stays upright even though gravity is pulling it down. But
this is not why bikes are stable. Just watch what happens when we lock the handlebars completely, so you can only go s
traight ahead.\n The real reason bicycles are stable without riders is because they're cleverly designed to steer them
selves. If they start falling to one side, the handlebars turn in that direction to steer the wheels back underneath t
hem."
```

Vectorization Preprocessing



RE-CATEGORIZATION



CHUNKING



chunk_transcriptions(videos, category, chunk_size=3000, chunk_overlap=150):

Chunk ID: liqF6EamiE4_0 Video ID: liqF6EamiE4

Title: can you solve this shadow illusion?

Description: when sunlight shines through a small hole, it casts a circular image on the wall regardless of the shape

of the hole. the size of the ...

Category: Physics

Published At: 2011-06-13T22:30:47Z

Summary: We have that card with a little round hole in it and what I want you to do is hold it up and try to cast a sh adow on that wall there. Before you do it, predict what we're gonna see. We will see that figure enlarged on the wall. It'll be a triangle. Why is it going to a circle though? You look at the Sun it looks at around.

Chunk Content: We have that card with a little round hole in it and what I want you to do is hold it up and try to cas t a shadow on that wall there and I want you before you do it to predict what we're gonna see. Shadow of the card. Sha dow of the card. With a little hole in it. We will see that figure enlarged on the wall. It's not very pronounced but you can actually do see the little hole in it and of course me. My next question for you is we have this card. What's that like? It's a big a hole. Can you tell ...

Chunk ID: liqF6EamiE4_1 Video ID: liqF6EamiE4

Title: can you solve this shadow illusion?

Description: when sunlight shines through a small hole, it casts a circular image on the wall regardless of the shape

of the hole. the size of the ...

Category: Physics

Published At: 2011-06-13T22:30:47Z

Summary: re seeing is... A projection of the sun. I've never thought about it before. Well, I did photography at school and we did pinhole cameras. The hole actually reflects what it's showing on the wall. So? So you see what you see on the other side.

the other side.

Chunk Content: re seeing is... A projection of the sun. I've never thought about it before. I think that you actually know and I think you have actually thought about it before. But I think you're not queuing that right part of your brain that knows the answer. Yeah, probably. There's a part of your brain that knows the answer. Well, I did photography at school and we did pinhole cameras. The hole actually reflects what it's showing on the wall. So? So you see what yo u see on the other side. So what's that? So...

Chunks were processed in batches to avoid memory issues and ensure efficient handling of the data

Next step: embedding and upserting



Pinecone

VECTOR COUNT

1,062

VALUES ID

357_DHp3Ny... -0.0172668695, 0.00981656089, 0.00676747737, -0.0218100715, -0.014035248...



Collapse



METADATA

category: "Physics"

chunk_id: "357_DHp3Nys_0"

description: "how should we depict an atom like a solar system with electrons orbiting the nucleus on hula hoop orbits that id...

published_at: "2011-11-11T02:54:54Z"

summary: "The Bohr-Summerfeld atom was the image of an atom in the 1920s. It's 90 years old and yet people still think of thi...

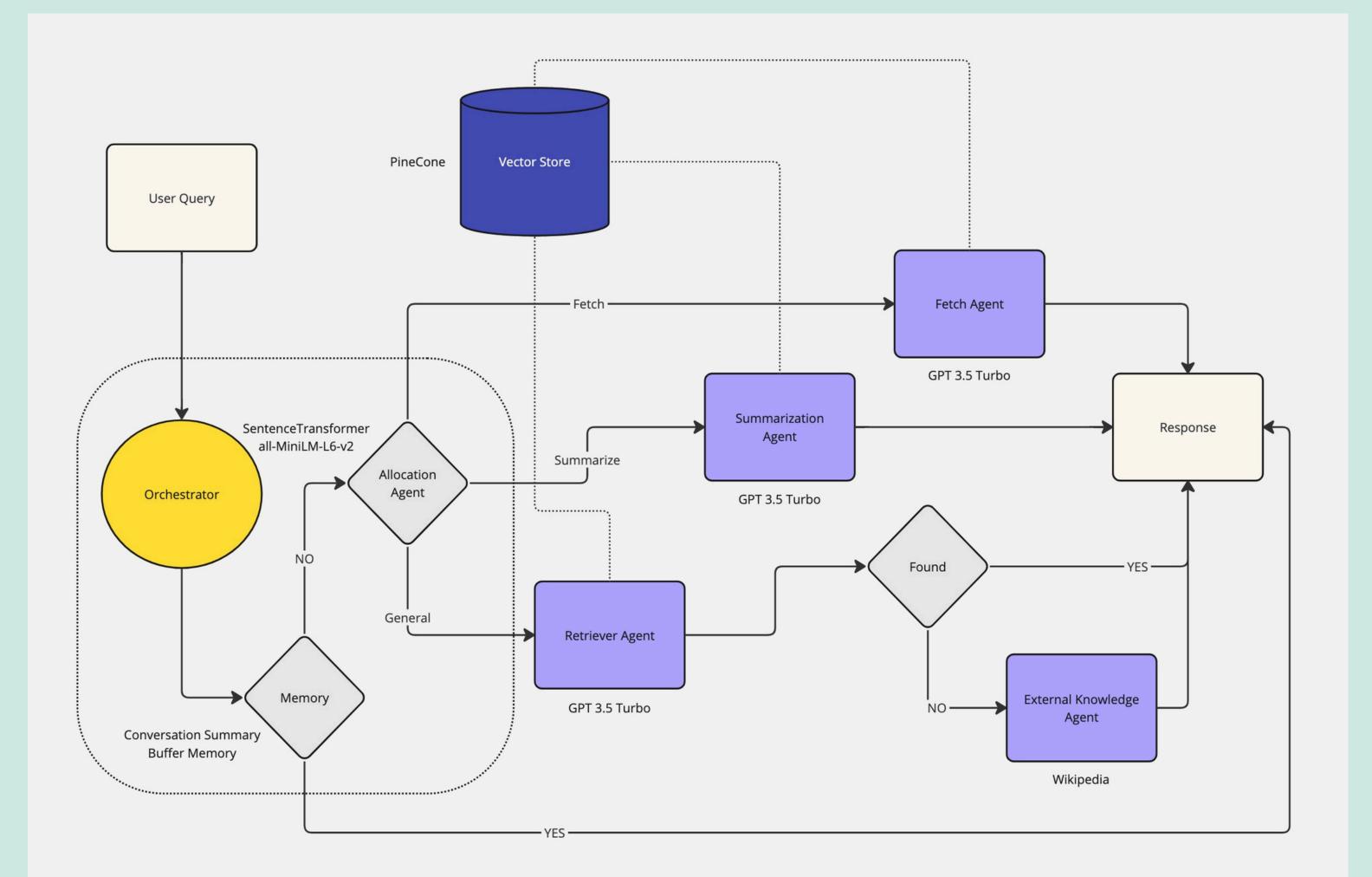
title: "atomic rant"

transcription: "Now it s time for me to get something off my chest It s been bugging me since I was a little kid So you may as ...

url: "https://www.youtube.com/watch?v=357_DHp3Nys"

video_id: "357_DHp3Nys"

Chunks, along with their embeddings and metadata, were uploaded to Pinecone in batches. Each chunk was assigned a unique ID and stored in Pinecone, facilitating efficient retrieval.







```
"query": "Fetch me a video explaining quantum entanglement.",

"reference_response": "Here are the top 5 video recommendations (while the video might not be strictly about your topic, it might be related):<br/>
"chatbot_response": "From Memory: Here are the top 5 video recommendations (while the video might not be strictly about your topic, it might be related):<br/>
"chatbot_response": "From Memory: Here are the top 5 video recommendations (while the video might not be strictly about your topic, it might be related):<br/>
"evaluation": {
    "results": "INCORRECT"
}
```

```
Average Success Rate: 72.38%
Query: how are you?
Success Rate: 42.86%
Query: tell me about the number 37?
Success Rate: 100.00%
Query: where do you get this info from?
Success Rate: 100.00%
Query: Can you fetch me some YouTube video URLs about physics?
Success Rate: 85.71%
Query: Tell me about the speed limit in the universe.
Success Rate: 100.00%
Query: Can you summarize the video about imaginary numbers?
Success Rate: 100.00%
Query: Who is the president of Spain?
Success Rate: 42.86%
Query: Can you share a video about quantum computing?
Success Rate: 28.57%
. . .
Query: Who are some notable scientists in the field of quantum mechanics?
Success Rate: 57.14%
```

Evaluation Limitation

The chatbot demonstrated a good overall performance with a 73% success rate.

However, the evaluation using GPT QAEvalChain was not of high quality, as some responses marked as incorrect were actually correct, and vice versa.

STREMENCE & SNOITSTIMIL - NOSHNOGI C

Limitations

Improvments

01.

TIME

02.

RESOURCE INTENSITY

&

OVERALL COMPLEXITY

03.

BOOLEAN EVALUATION LOGIC

Improving the Fetch and Summarization speed for better UX

Employing agents to deal with ambiguous and other queries

Enhancing the orchestration/allocation logic for even more precise agent allocation (test performance of different models)

Improving memory usage and adding mechanisms that would override responding from memory when user requests

Upgrading HTML and Style for a nicer UI.

Using more advanced and accurate Evaluation techniques

