

Shooter Aircraft Breakout Game Using PyGame Library

Presented By

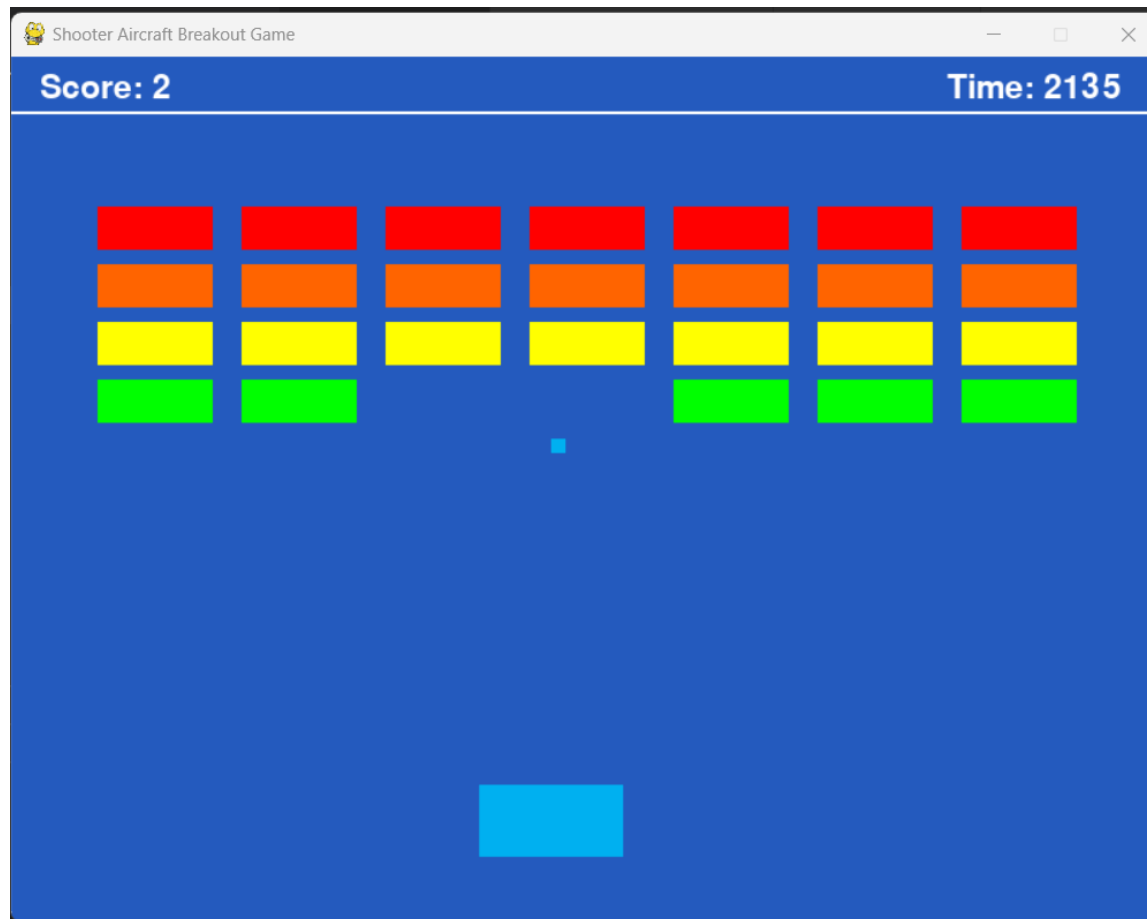
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Outline

- Introduction
- Game overview
- Game logic and rules
- Winning scenario
- Game over and termination

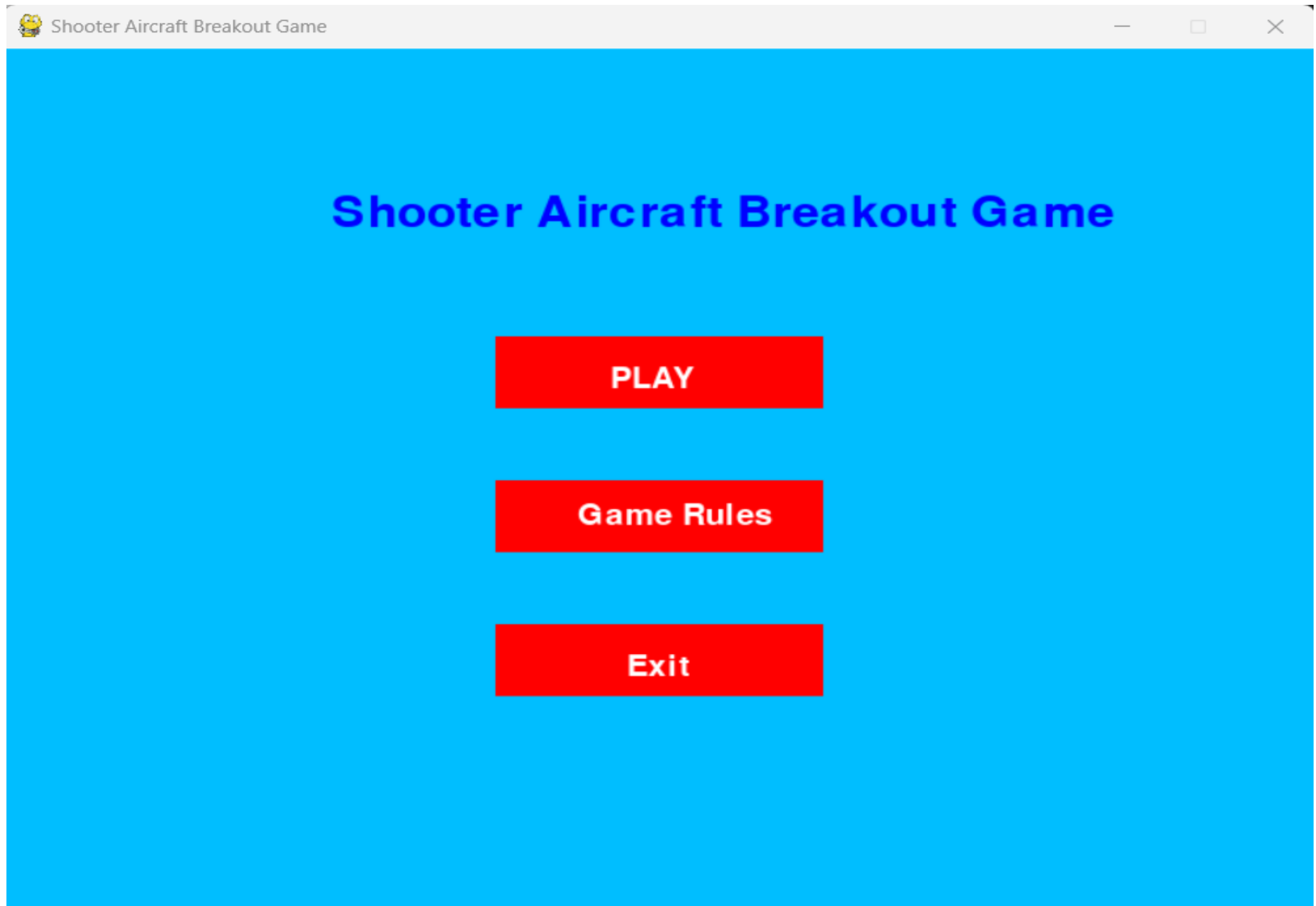
Introduction

- The game was developed using the PyGame library
- The game consist of different elements such as paddle, bricks, and balls.
- The score is increased when a ball collides with a brick



Start the Game

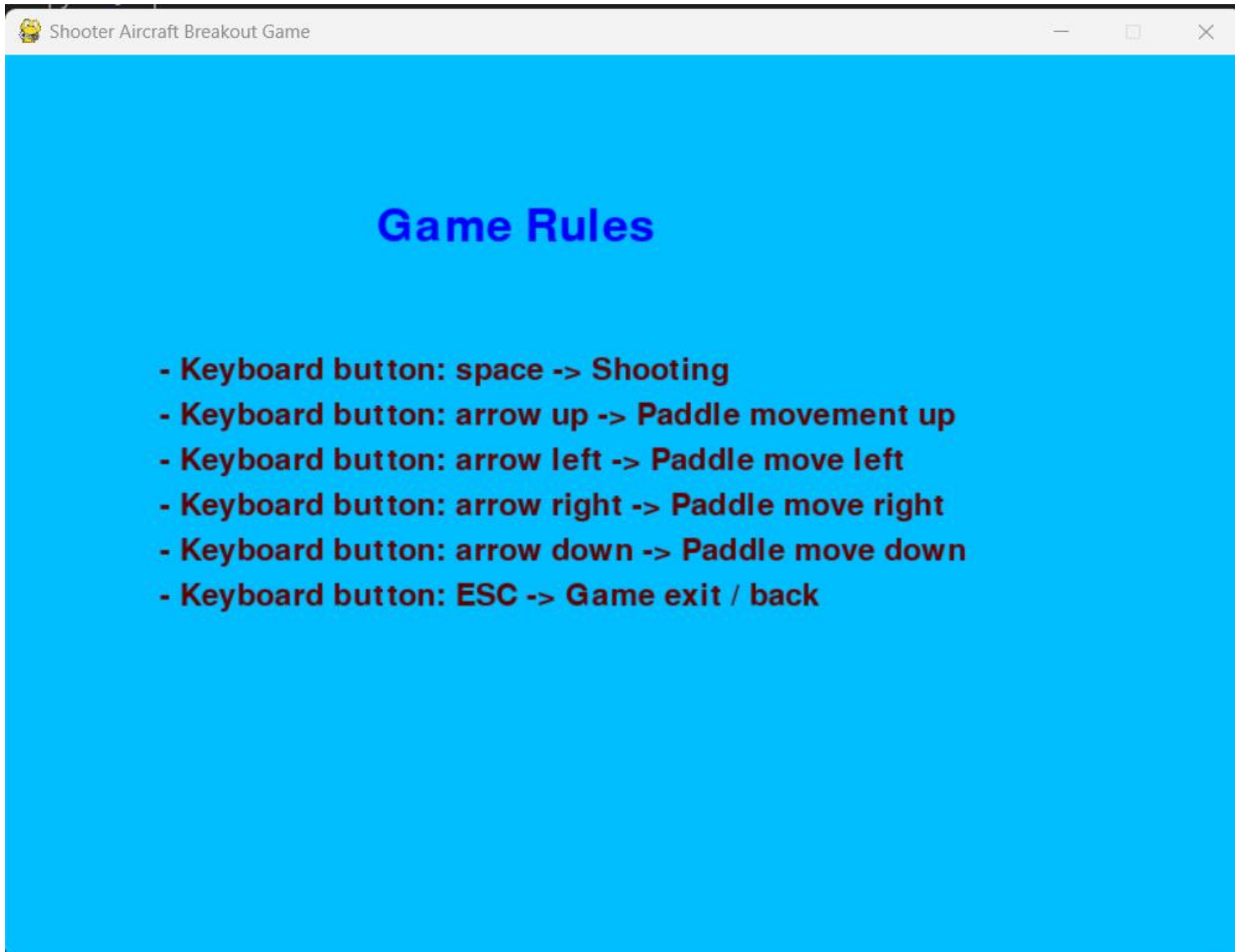
Start Menu



Start Menu



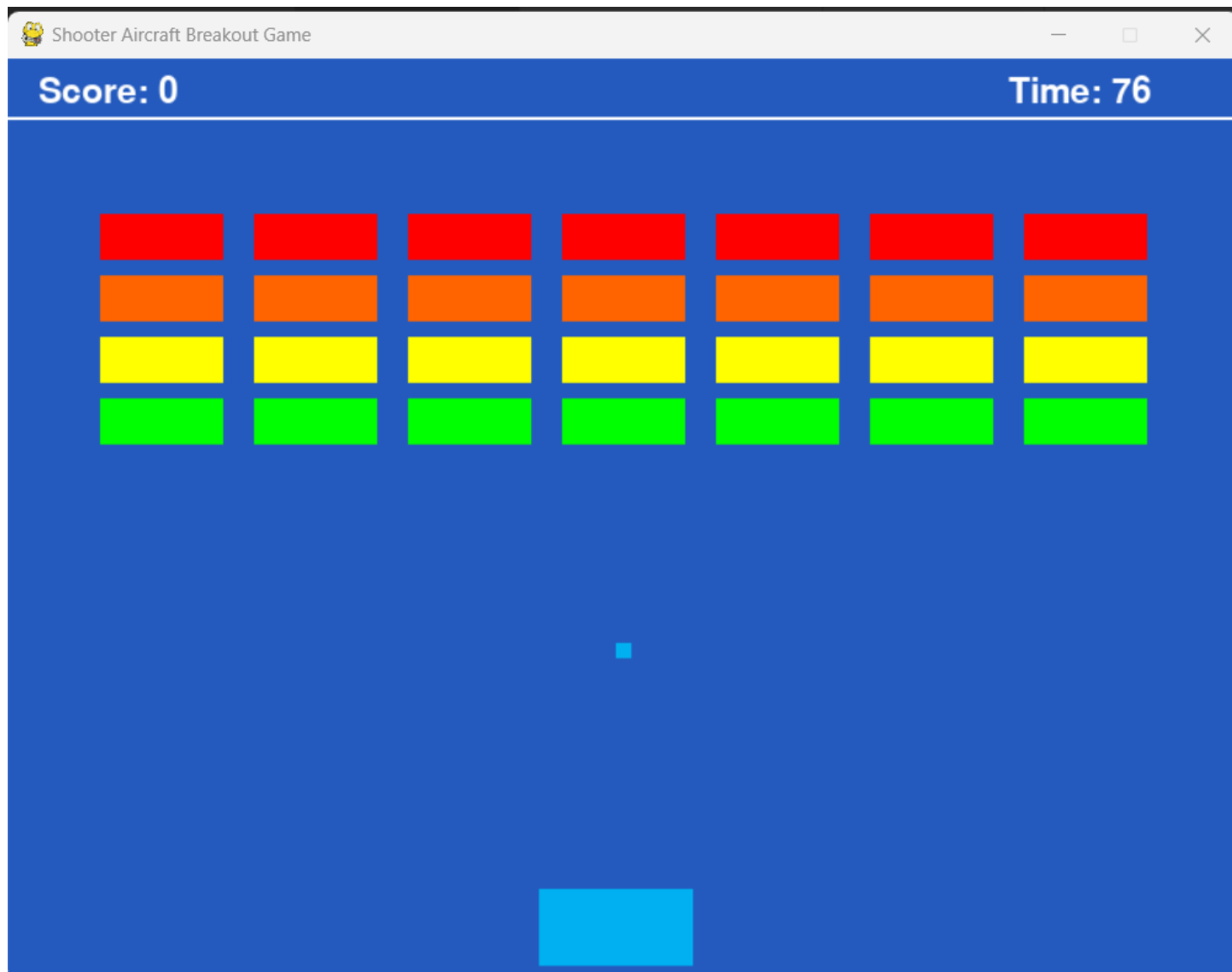
Game Rules



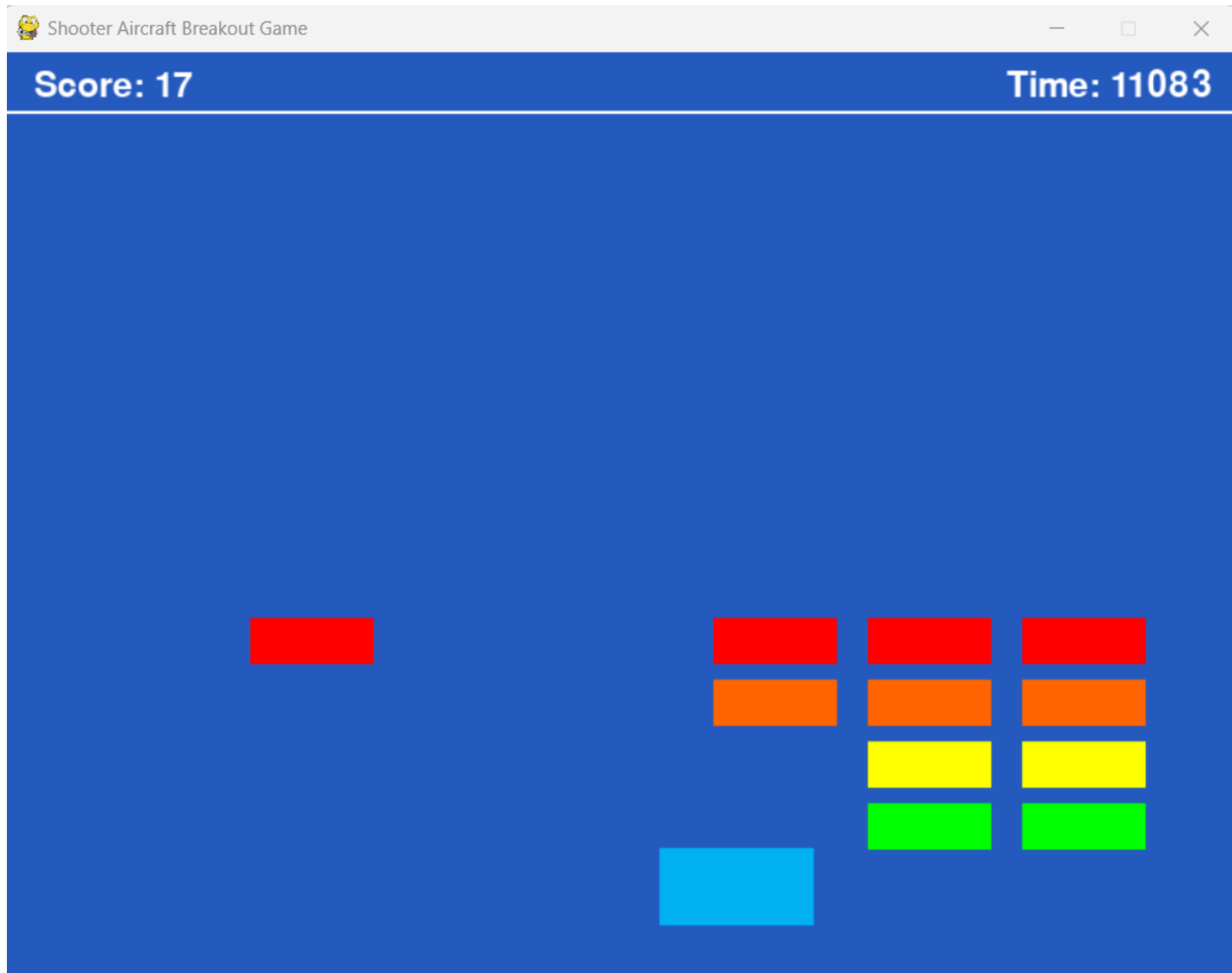
Start Menu



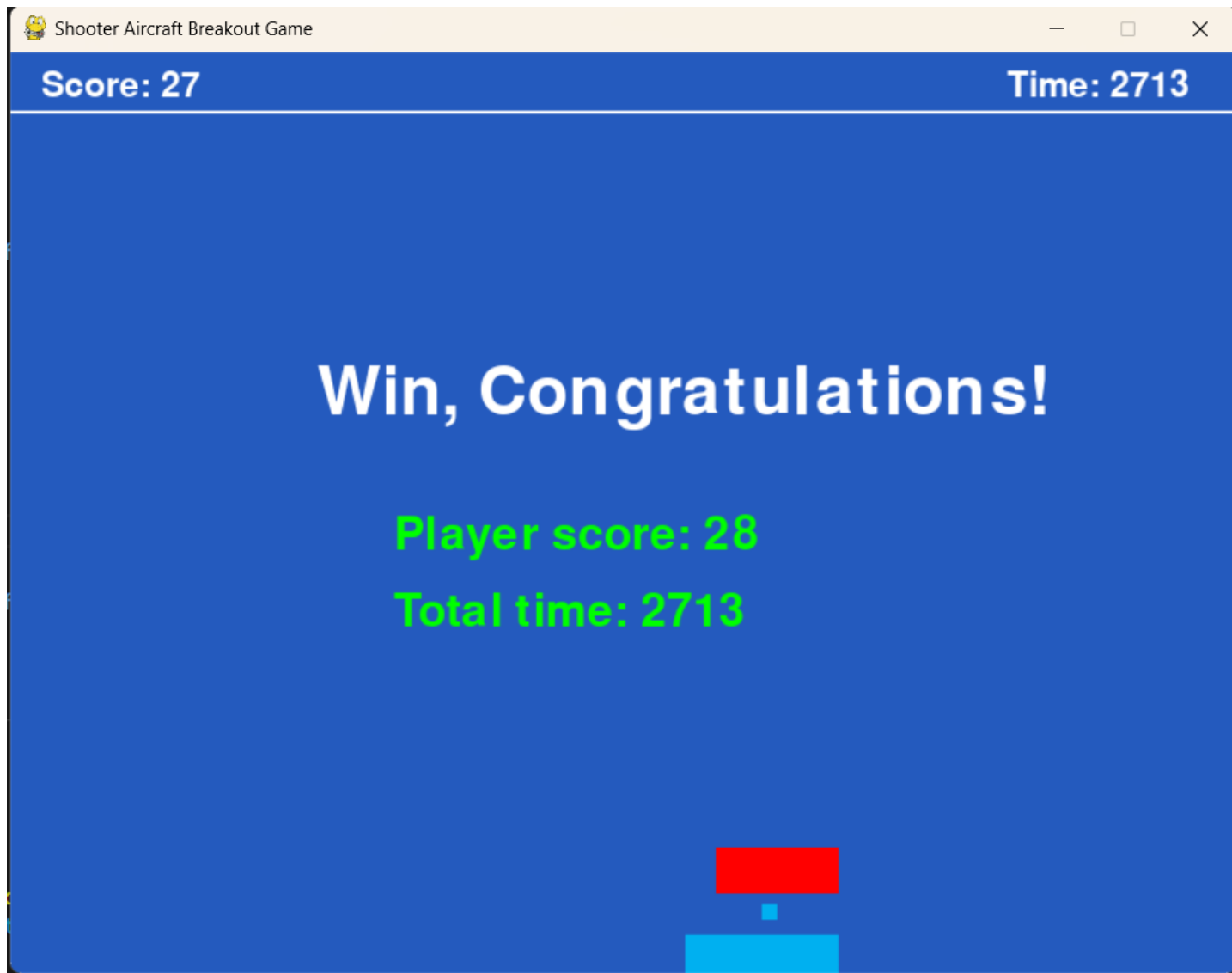
Playing Game



Playing Game



Winning Scenario



Game Over and Termination



Thank You