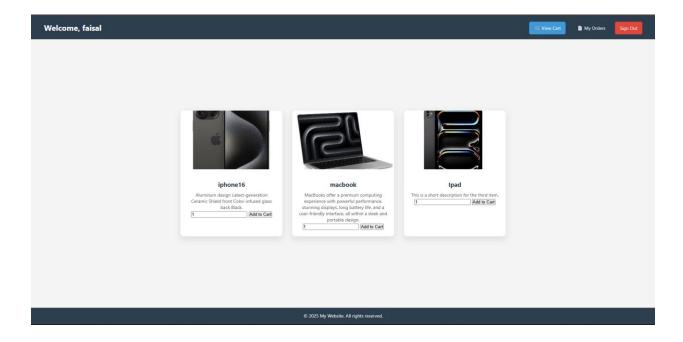
E-Commerce Project (Week 3)



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Main problems we had:-

We faced a lot of problems doing the project and a lot of obstacles.

In fact, it would be easier to say what didn't go wrong so I will focus on the main problems that took more than 2 hours to fix.

- **1- Dealing with files,** there are little to none good resources that can help you with dealing with the files.
- 2- Templates, all the templates on the internet require you to pay money.
- **3- Validations,** validation wasn't hard they just took a lot of time to do.

How we fixed it:-

- **1-** We had to try and debug everything until it worked.
- 2- Asked AI to do the templates.
- **3-** Being patient and doing them one by one.

What we learned?

The main new things that we learned this week is **Debugging** and handling **Files.**

Conclusion

The task was fun and kept me busy the whole week and improved me a lot to find the problems and solving them.