

Faisal Rehman

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② Github: https://github.com/faisalfasi **♣ Website:** faisalrehman.netlify.app

• Home: 12049 Berlin (Germany)

DIGITAL SKILLS

Javascript / React.js / React Hooks / React Router / Redux/Redux-Toolkit / React Query / REST API / HTML5 / Tailwind CSS / MUI / Bootstrap / CSS3 / Node.js (basics) / MongoDB (basics) / Git / GitHub / Slack / jira / Adobe Photoshop

WORK EXPERIENCE

Frontend Developer - React (Internship)

Epapa [01/10/2021 - 28/02/2022]

City: Berlin

Country: Germany

- 1. Developed and maintained web applications using ReactJS and Redux.
- 2. Collaborated with the design team to implement responsive designs and ensure a consistent user experience across multiple devices.
- 3. Integrated APIs using RESTful web services to fetch data and improve application performance.
- 4. Created reusable components and modules to improve code maintainability and scalability.
- 5. Conducted code reviews and implemented unit tests using Jest to ensure code quality and maintainability.
- 6. Worked with the team to implement Agile methodologies for project management and collaborated in daily stand-ups, sprint planning and retrospectives.
- 7. Implemented user authentication and authorization using JSON Web Tokens (JWT).

Freelance Game Developer

Upwork [01/02/2020 - 01/09/2021]

Country: Germany

- 1. Collaborating with clients to understand their vision and requirements for the game.
- 2. Developing game mechanics, designing levels, implementing UI/UX, and ensuring the game runs smoothly on multiple platforms.
- 3. Writing clean, organized, and maintainable code.
- 4. Participating in code reviews and providing constructive feedback to clients.
- 5. Troubleshooting and debugging issues as needed.
- 6. Meeting project milestones and deadlines.
- 7. Communicating effectively with clients to ensure their satisfaction with the final product.

Unity Game Developer

BlueHorn Technology [01/09/2017 - 30/08/2019]

City: Lahore

Country: Pakistan

- 1. Developed and released a popular mobile game that achieved half million downloads within the first month of release.
- 2. Designed and implemented an intuitive and user-friendly UI/UX system that resulted in increased user engagement and retention rates.
- 3. Optimized game performance to ensure smooth gameplay on low-end devices.
- 4. Collaborated with a team of artists and sound designers to create a cohesive and immersive game experience.

Few links of my games that I developed in this company are given below:

- Dinosaur Game Simulator Dino Attack 3D (<u>Link</u>)
- Dragon Simulator Attack 3D Game (<u>Link</u>)
- Cage Revolution Wrestling World (<u>Link</u>)
- Dress Up Superhero Spider (<u>Link</u>)

EDUCATION AND TRAINING

Frontend Developer

BIT (Beam Institute of Technology) [21/11/2022 - Current]

City: Berlin

Country: Germany

Website: https://faisalrehman.netlify.app/

Web development - Frontend Focused

Udemy [05/01/2022 - 15/07/2022]

BS Computer Science

Hajvery University [01/10/2014 – 30/05/2017]

Country: Pakistan

LANGUAGE SKILLS

Mother tongue(s): **Urdu**

Other language(s):

English German

LISTENING C1 READING C1 WRITING C1 LISTENING A2 READING A2 WRITING A2

SPOKEN PRODUCTION C1 SPOKEN INTERACTION C1 SPOKEN PRODUCTION A2 SPOKEN INTERACTION A2

Levels: A1 and A2: Basic user; B1 and B2: Independent user; C1 and C2: Proficient user