Solutions to UVa 498 and UVa 10341

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1 Problem: UVa 498 - Polly the Polynomial

1.1 Solution Explanation

This problem requires evaluating a polynomial at given points using Horner's method for efficiency.

1.2 C++ Solution

```
#include <bits/stdc++.h>
   using namespace std;
3
   long long evaluatePolynomial(vector<long long>& coefficients,
       long long x)
   {
6
       long long result = 0;
       for (int i = 0; i < coefficients.size(); i++)</pre>
9
           result = result * x + coefficients[i];
11
       return result;
12
  }
13
14
  int main()
15
16
       string line;
17
18
       while (getline(cin, line))
19
20
            vector<long long> coefficients;
21
            stringstream ss(line);
22
```

```
long long num;
23
24
             while (ss >> num) coefficients.push_back(num);
26
             getline(cin, line);
             ss.clear();
28
             ss.str(line);
30
             bool first = true;
31
             while (ss >> num)
33
                 if (!first) cout << "";</pre>
34
                 cout << evaluatePolynomial(coefficients, num);</pre>
35
                 first = false;
36
             }
37
             cout << endl;</pre>
38
39
40
41
        return 0;
   }
42
```

Listing 1: C++ Solution for UVa 498

GitHub Link: Uva 498 Solution

2 Problem: UVa 10341 - Solve It

2.1 Solution Explanation

This problem requires solving a nonlinear equation using the **bisection** method.

- Evaluate the function at x = 0 and x = 1 to check if a root exists.
- If $f(0) \times f(1) > 0$, no solution exists.
- Otherwise, apply the **bisection method** to find the root within an accuracy of 10^{-7} .

2.2 C++ Solution

```
#include < bits / stdc ++ . h >
using namespace std;

const double EPS = 1e-7;
```

```
| int p, q, r, s, t, u;
   double f(double x)
       return p * exp(-x) + q * sin(x) + r * cos(x) + s * tan(x)
10
            + t * x * x + u;
   }
11
12
   double bisection()
13
14
       double lo = 0, hi = 1, mid;
       while (hi - lo > EPS)
16
17
            mid = (lo + hi) / 2.0;
18
            if (f(lo) * f(mid) <= 0)</pre>
19
                hi = mid;
20
            else
21
                lo = mid;
22
23
       return (lo + hi) / 2.0;
24
   }
25
26
27
   int main()
28
       while (cin >> p >> q >> r >> s >> t >> u)
29
30
            if (f(0) * f(1) > 0)
31
            {
32
                 cout << "No_solution\n";</pre>
33
            }
34
            else
35
            {
36
                 printf("%.4f\n", bisection());
37
            }
39
       return 0;
40
  }
41
```

Listing 2: C++ Solution for UVa 10341

GitHub Link: Uva 10341 Solution