

Christopher Robidas

christopher.robidas@outlook.com | 450-204-7965 | Canada (QC)
crobidas.com | github.com/chrisrobidas | linkedin.com/in/christopher-robidas-a661241a2

EDUCATION

Université de Sherbrooke • Bachelor of Computer Science • GPA 3.53 August 2019 – April 2022

- **Courses** : Object-oriented design, Data structure, Image synthesis, Animation and real-time rendering

Cégep de Granby • College diploma of Computer Science August 2016 – April 2019

SKILLS

- Languages : C#, C++, JavaScript, TypeScript, HTML/CSS, Python, SQL
- Technologies : .NET, ReactJS, NodeJS, Docker
- Softwares : Unity3D, Visual Studio, Visual Studio Code, Git, Photoshop, Blender

EXPERIENCE

Genetec May 2021 – August 2021
Software Developer (internship) Sherbrooke, QC

- Developed with **C#**, **.NET** and **WPF** a plugin for a **building surveillance software** allowing to use smart locks and keys, to configure their access controls and monitor their activities.
- Updated and fixed bugs on older plugins to improve their performance and stability.
- Wrote unit tests with **NUnit** and **SpecFlow** frameworks.
- Analyzed problems as a team in an **Agile Kanban** environment.

Novom Interactive September 2020 – December 2020
Full Stack Developer (internship) Magog, QC

- Implemented with **ReactJS** and **NodeJS** new functionalities in a **videoconferencing web app** including a menu for configuring input and output devices to allow thousands of users to prepare before their conference.
- Wrote unit tests with **Jest** framework.
- Planned sprints in an **Agile Scrum** environment.

NB Automation May 2019 – August 2019
Full Stack Developer Granby, QC

- Added and updated forms in a **CRUD** software using **C#**, **.NET** and **WPF** used to perform quality control on manufactured products.
- Improved the design of an **SQL** database.

PROJECTS

World of Rune Fantasy Online September 2021 – December 2021

- MMORPG inspired by the game Runescape made with **Unity**, **C#**, **Mirror**, **MySQL** and **Ink**.
- **Features** : A quest, NPCs and dialogues, enemies who can attack on sight and patrol an area, a store, improve skills (melee combat, archery and fishing) and a chat.

Purrfect Escape December 2021 – December 2021

- Escape game where you play as a cat wanting to escape from his house made with **Unity** and **C#**.
- **Features** : Pick up and drop items to open doors, interact with items to reveal information and enter a secret code on a screen with buttons.

INTERESTS

Game jams (Ubisoft Game Lab and Coveo Blitz) • CTFs (Hackfest, NorthSec and UnitedCTF) • Video games