1-10-23:

-how to exit out of input after entering max?

TaskForm:

-turn hours, minutes, seconds into state object? Reason: if user enters 60 seconds, can convert into 1 hour. Issue: there is a render-lag from when state changes

1-11-23

-make input values {variable} so they stay current with setVariable

-global variable for task id (use ++ for each new one)

-for delete button – use filter:

{tasks.map(task => (

<li key={task.id}>

{task.name}{' '}

<button onClick={() => {

setArtists(

tasks.filter(t =>

t.id !==tasks.id

)

);

}}>

NEXT:

timer functionality

1/18/2023

-work on design (find models)

-fix extra 0 in time

-output random colors (create object of color properties)

-find default timer sound

FUTURE (next version):

Navbar menu:

* Sound quality (harsh, medium, gentle)
* create task categories (which will affect color), user inputs and saved to global array – be able to select default color
* Optional dropdown input on create task card to choose task type (will render color and organize tasks next to each other)

**1/21/2023**

-Time function out of Task Component

-save LocalStorage

-later: Firebase

localStorage.setItem(key, value)

**UI:**

-**click and drag tasks**

-pass in id of object to function (import function)

left and right arrows to move forward/backward in list (by id / splice)

-resize tasks

-change color (after it’s made)

-add time (1 minute)

-play/pause - fontawesome

-timer alert:

-vibrates

-sound (volume / tone)

**1/23/2023**

**SEE IF ELEMENTS OVERLAP:**

-store width, height, and left/top offset in task object (on first render).

-on browser resize, re-trigger this on all elements.

on mouseup – loop through tasks, compare current element’s x/y position and see if it is within range ((0 + leftOffset) through (width + leftOffset)).

If lines up, switch positions in array