

GIT REPORT

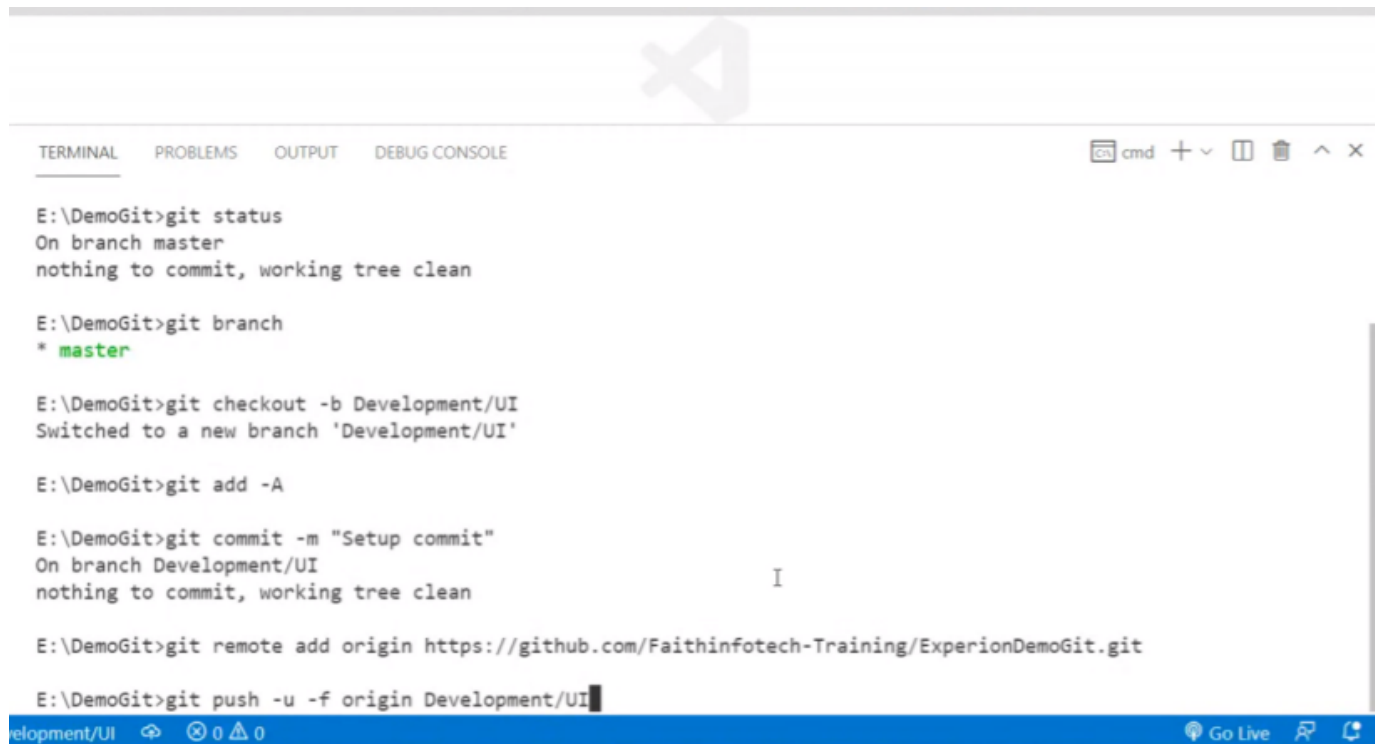
Collaboration of Git Repository in the project can be done by following steps:

1. Create a Git Repository

- a. In the upper-right corner of any page, use the drop-down menu, and select New repository.
- b. Give a name for the repository.
- c. Optionally, add a description of the repository.
- d. Choose a repository visibility.
- e. Select Initialize this repository with a README.
- f. Click Create repository.

2. Initializing git Repository

- a. Create a project on the local device.
- b. Run Git init command to make the project as Git project
- c. Run Git branch command to know the current working branch
- d. To make new branch run,
`git checkout -b <branch name>`
- e. For making initial commit run,
`git add -A`
- f. For committing the changes run,
`git commit -m "message"`
- g. To connect local project folder to remote git repository run,
`git add remote <remote name> <git URL>`
- h. To push the local changes to remote repository run
`git push -u -f <remote name> <branch name>`



The screenshot shows a Visual Studio Code terminal window with the following content:

```
TERMINAL  PROBLEMS  OUTPUT  DEBUG CONSOLE

E:\DemoGit>git status
On branch master
nothing to commit, working tree clean

E:\DemoGit>git branch
* master

E:\DemoGit>git checkout -b Development/UI
Switched to a new branch 'Development/UI'

E:\DemoGit>git add -A

E:\DemoGit>git commit -m "Setup commit"
On branch Development/UI
nothing to commit, working tree clean

E:\DemoGit>git remote add origin https://github.com/Faithinfotech-Training/ExperionDemoGit.git

E:\DemoGit>git push -u -f origin Development/UI
```

The terminal window has a blue title bar with the text "Development/UI" and icons for "Go Live", "Run and Debug", and "Close".

3. Clone the Existing Git Repository

To clone existing remote git repository and use it in local system execute commands:

- Git clone <URL>
- Then to checkout to the existing branch
`git checkout -t <remote name>/<branch name>`
- After making changes in the file add the file using
`git add .`
- Then commit the changes by executing
`git commit -m "message"`
- Then push to remote repository
`git push`

4. Pull and Push into the remote Repository when a developer makes changes

- Checkout to the working branch
`git checkout -t <remote name>/<branch name>`
- Then add the changes using
`git add .`
- Commit the changes made in the local repository

- git commit -m "message"
- d. Then pull the remote repository
- git pull

```
roshni.at@ROSHNIAT MINGW64 /d/Clinic Management/C#/Experion-.Net-Team2 (C#|MERGING)
$ git add .

roshni.at@ROSHNIAT MINGW64 /d/Clinic Management/C#/Experion-.Net-Team2 (C#|MERGING)
$ git commit -m "id changed"
[C# fbe7ec3] id changed
Committer: Roshni A T <roshni.at@experionglobal.local>
Your name and email address were configured automatically based
on your username and hostname. Please check that they are accurate.
You can suppress this message by setting them explicitly. Run the
following command and follow the instructions in your editor to edit
your configuration file:

    git config --global --edit

After doing this, you may fix the identity used for this commit with:

    git commit --amend --reset-author

roshni.at@ROSHNIAT MINGW64 /d/Clinic Management/C#/Experion-.Net-Team2 (C#)
$ git pull
Already up to date.

roshni.at@ROSHNIAT MINGW64 /d/Clinic Management/C#/Experion-.Net-Team2 (C#)
$ git push
Enumerating objects: 18, done.
Counting objects: 100% (18/18), done.
Delta compression using up to 4 threads
Compressing objects: 100% (10/10), done.
Writing objects: 100% (10/10), 910 bytes | 303.00 KiB/s, done.
Total 10 (delta 6), reused 0 (delta 0), pack-reused 0
remote: Resolving deltas: 100% (6/6), completed with 5 local objects.
To https://github.com/Faithinfotech-Training/Experion-.Net-Team2.git
   b9b0c6c..fbe7ec3  C# -> C#

roshni.at@ROSHNIAT MINGW64 /d/Clinic Management/C#/Experion-.Net-Team2 (C#)
$ |
```

- e. Git pull will result in conflicts and the developers have to resolve the conflicts that occur in the file. There are three options for resolving conflicts
 - i. Accept incoming changes
 - ii. Accept Current changes
 - iii. Accept Both changesA developer could choose any of the three options according to the scenario.
- f. After resolving conflicts add the file using
- git add .
- g. Then commit the changes using
- git commit -m "message"
- h. Then push the changes to the remote repository
- git push