

GIT REPOSITORY REPORT

1. Initializing git repository :

Step 1: create a remote repository on github

Step 2: create a project on a local device.

Step 3: initialise project folder as git folder by using 'git init' command

Step 4: make initial commit by using following command:

- Git add -A
- Git commit -m ""

Step 5: connect local project folder to remote git repository by following command:

- Git add remote Eg: git add remote origin

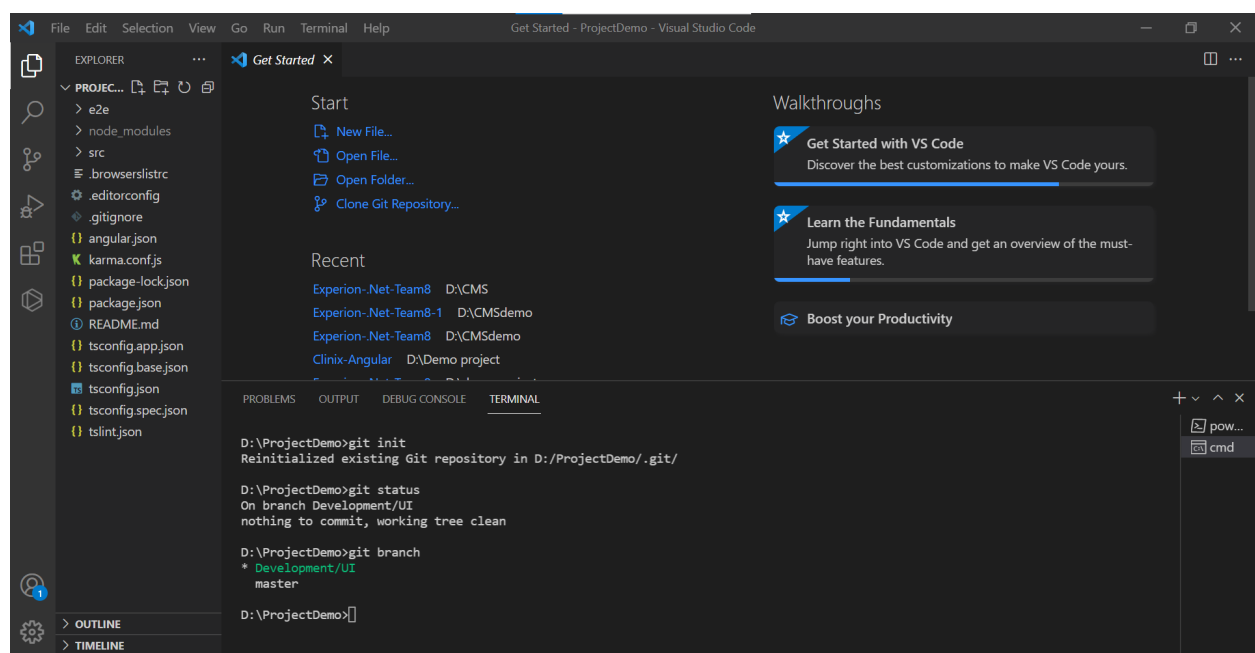
<https://github.com/Faithinfotech-Training/Experion-.Net-Team8>

Step 6: make new branches if needed

- Git checkout -b Eg: git checkout -b development/ui

Step 7: push committed changes to remote repository

- Git push -u -f Eg: git push -u -f origin development/ui After step 7 the contents in local project repository will be uploaded to remote repository



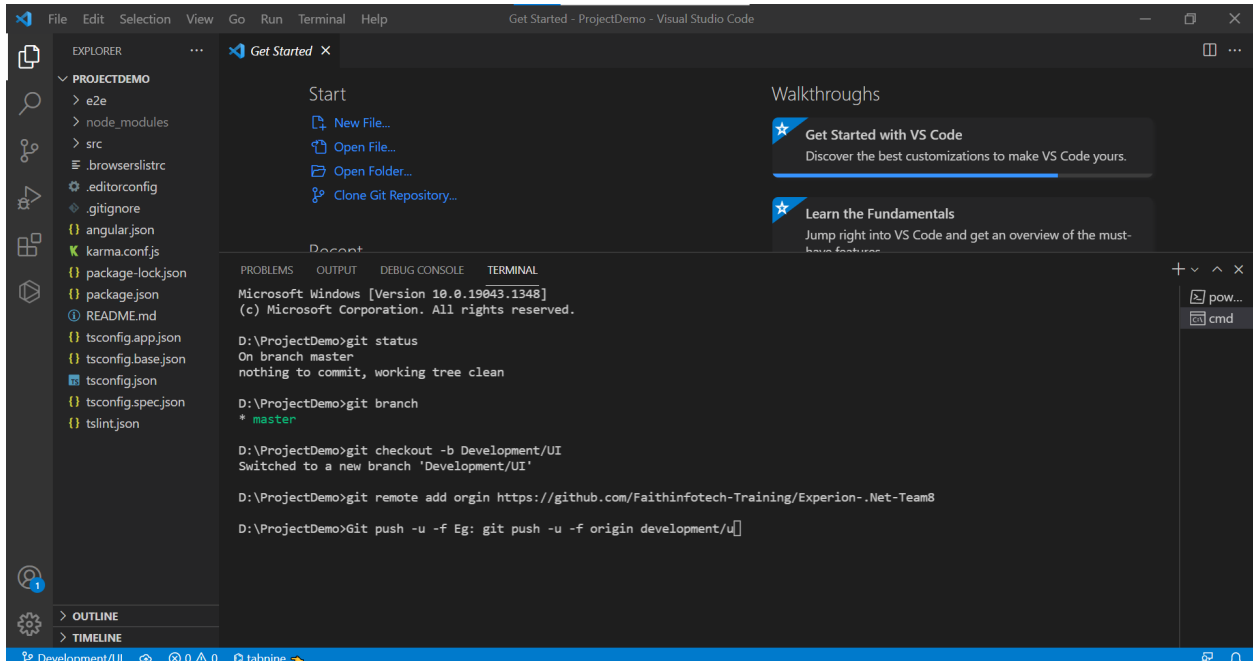
The screenshot shows the Visual Studio Code interface with the Explorer, Search, and Run and Debug views on the left. The main editor area displays the 'Get Started' walkthrough. The terminal window at the bottom shows the following commands and output:

```
D:\ProjectDemo>git init
Reinitialized existing Git repository in D:/ProjectDemo/.git/

D:\ProjectDemo>git status
On branch Development/UI
nothing to commit, working tree clean

D:\ProjectDemo>git branch
* Development/UI
master

D:\ProjectDemo>
```



2. Clone and using existing git repository

Step1 : use following command to clone existing remote git repository and use it in local system.

- Git clone - -branch Eg: git clone

<https://github.com/Faithinfotech-Training/Experion-.Net-Team8.git> - - branch development/ui

Step 2: after making any changes and want to upload it to a remote repository use the following commands.

- Git add or git add -A
- Git commit -m ""
- Git push Eg: git push origin development/ui

3. After initialising and cloning the procedure every time when a user wants to upload their changes they have to take a pull from a remote repository.

- Git checkout Eg:git checkout development/ui
- Git pull

Note: Sometimes git pull will result in conflicts in the file so we have to check where the conflict is occurring and resolve the conflict git gui system enable 3 options for resolving the conflict that are

- Accept incoming
- Accept local
- Accept both

