FAIZAN CHOUDHARY

20BCS021

OS LAB

24th March 2022

CODE: (code pasted in this format for readability)

```
#include <iostream>
#include <limits.h>
using namespace std;
int n, no;
// array to store process indices for each block index
int allocation_block[100] = {-1};
int totIntFrag=0, totExtFrag=0;
// temp array to store size of blocks for display
int temp[100];
// array to store internal fragmentation of each block
int intFrag[100] = {0};
// array to store the occupancy status of each block
bool occupied_block[100] = {false};
// counter to keep track of allocated processes
int counter=0;
void display (int *s_b, int *s_p) {
    cout<<"\nAfter allocation:\n";</pre>
    cout<<"\nBLOCK ID\tBLOCK SIZE\tPROCESS\t\tINTERNAL FRAGMENTATION\n";</pre>
    for (int i=0; i<n; i++) {
        cout<<i+1<<"\t\t "<<temp[i]<<"\t\t";</pre>
        // if block is actually allocated a process
        if (occupied_block[i] == false || allocation_block[i] == -1)
            cout<<"--\t\t\t--";
        else if (allocation_block[i] != -1) {
            cout<<s_p[allocation_block[i]]<<" (P"<<allocation_block[i] + 1<<")\t\t";</pre>
            cout<<intFrag[i];</pre>
        cout<<endl;</pre>
    cout<<"\nTotal Internal Fragmentation: "<<totIntFrag;</pre>
    cout<<"\nTotal External Fragmentation: "<<totExtFrag<<endl<<endl;</pre>
void nextFit (int *s_b, int *s_p) {
    for (int i=0; i<n; i++)
        temp[i] = s_b[i];
    int j=0;
    for (int i=0; i<no; i++) {
```

```
while (j<n) {
            if (s_b[j] >= s_p[i]) {
                 if (occupied_block[j] == false) {
                     counter++;
                     allocation_block[j] = i;
                     occupied_block[j] = true;
                     intFrag[j] = s_b[j] - s_p[i];
                     // cout<<intFrag[j]<<endl;</pre>
                     // subtracting the value of memory that has been allocated
                     s_b[j] -= s_p[i];
                     j = (j+1) \% n;
                 }
                 break;
            // to maintain the property of the next fit
            j = (j+1) \% n;
    for (int i=0; i<n; i++) {
        // cout<<allocation_block[i]<<endl;</pre>
        if (occupied_block[i] == true)
            totIntFrag += intFrag[i];
        if (occupied_block[i] == false && counter < no)</pre>
            totExtFrag += s_b[i];
    }
int main() {
    cout<<"\nFAIZAN CHOUDHARY\n20BCS021\n";</pre>
    cout<<"\nNext Fit Memory Management\n";</pre>
    cout<<"\nEnter number of memory blocks: ";</pre>
    cin>>n;
    int size_blocks[100];
    cout<<"\nEnter the size of each block:\n";</pre>
    for (int i=0; i<n; i++)
        cin>>size_blocks[i];
    cout<<"\nEnter number of processes: ";</pre>
    cin>>no;
    int size_processes[100];
    cout<<"\nEnter the size of each process:\n";</pre>
    for (int i=0; i<no; i++)
        cin>>size_processes[i];
    nextFit (size_blocks, size_processes);
    display (size_blocks, size_processes);
    return 0;
```

OUTPUT:

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Next Fit Memory Management

Enter number of memory blocks: 3

Enter the size of each block:

5 10 20

Enter number of processes: 3

Enter the size of each process:

10 20 5

After allocation:

BLOCK ID	BLOCK SIZE	PROCESS	INTERNAL FRAGMENTATION
1	5	5 (P3)	0
2	10	10 (P1)	0
3	20	20 (P2)	0

Total Internal Fragmentation: 0
Total External Fragmentation: 0

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Next Fit Memory Management

Enter number of memory blocks: 5

Enter the size of each block: 100 500 200 450 600

Enter number of processes: 4

Enter the size of each process:

212 417 112 426

After allocation:

BLOCK ID	BLOCK SIZE	PROCESS	INTERNAL FRAGMENTATION
1	100		
2	500	212 (P1)	288
3	200		
4	450	417 (P2)	33
5	600	112 (P3)	488

Total Internal Fragmentation: 809 Total External Fragmentation: 300

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Next Fit Memory Management

Enter number of memory blocks: 5

Enter the size of each block:

200 100 300 400 500

Enter number of processes: 4

Enter the size of each process: 250 200 100 350

After allocation:					
BLOCK ID	BLOCK SIZE	PROCESS	INTERNAL FRAGMENTATION		
1	200				
2	100				
3	300	250 (P1)	50		
4	400	200 (P2)	200		
5	500	100 (P3)	400		
Total Internal Fragmentation: 650					

Total Internal Fragmentation: 650
Total External Fragmentation: 300