

K J Somaiya Institute of Technology

An Autonomous Institute Permanently Affiliated to the University of Mumbai

DEPARTMENT OF INFORMATION TECHNOLOGY

Course Name and Code: Data Structures Lab (ITL302)

Semester: III (SYIT)

Academic Year: 2024-25 (Odd Semester)

Experiment No:7

<u>Aim</u>: Implementation of any one Graph Traversal Technique for rea1-world application.

Code:

```
#include <stdio.h>
#include <stdib.h>
#define MAX_VERTICES 100

typedef struct {
    int vertices;
    int adjacencyMatrix[MAX_VERTICES][MAX_VERTICES];
} Graph;

Graph* graph = (Graph*)malloc(sizeof(Graph));
graph-vertices = vertices;

for (int i = 0; i < vertices; i++) {
    for (int j = 0; j < vertices; j++) {
        graph-adjacencyMatrix[i][j] = 0;
    }
}

return graph;
}

void addEdge(Graph* graph, int src, int dest) {
    graph-adjacencyMatrix[src][dest] = 1;
    graph-adjacencyMatrix[dest][src] = 1;
}</pre>
```

```
ivoid BFS(Graph* graph, int startVertex) {
  int visited([MAX_VERTICES];
  int queue([MAX_VERTICES];
  int front = 0, rear = 0;

  visited[startVertex] = 1;
  queue(rear++) = startVertex;

  printf("Breadth-First Search starting from vertex %d:\n", startVertex);

  while (front < rear) {
    int currentVertex = queue(front++);
    printf("%d", currentVertex);

    for (int i = 0; i < graph->vertices; i++) {
        if (graph->adjacencyMatrix[currentVertex][i] == 1 && !visited[i]) {
            visited[i] = 1;
            queue(rear++) = i;
        }
    }
}
```

```
int main() {
   int vertices, edges, src, dest;

printf("Enter number of vertices: ");
   scanf("%d", &vertices);

printf("Enter number of edges: ");
   scanf("%d", &edges);

printf("Enter edges (src dest):\n");
   for (int t = 0; t < edges; t++) {
        scanf("%d %d", &src, &dest);
        addEdge(graph, src, dest);
   }

int startVertex;
   printf("Enter the starting vertex for BFS: ");
   scanf("%d", &startVertex);

BFS(graph, startVertex);

return 0;
}</pre>
```

Output:

```
itl7@22dl705:~$ gcc bfs.C
itl7@22dl705:~$ ./a.out
Enter number of vertices: 4
Enter number of edges: 4
Enter edges (src dest):
0 1
0 2
1 3
2 3
Enter the starting vertex for BFS: 0
Breadth-First Search starting from vertex 0:
0 1 2 3 itl7@22dl705:~$
```

Submitter Details:

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Date Of Performance: 27/9/2024 **Date Of Submission:** 27/9/2024