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### ListView:

- **ListView** is the most commonly used scrolling widget. It displays its children one after another in the scroll direction. In the cross axis, the children are required to fill the **ListView**.
- If non-null, the **itemExtent** forces the children to have the given extent in the scroll direction. If non-null, the **prototypeItem** forces the children to have the same extent as the given widget in the scroll direction.
- Specifying an **itemExtent** or an **prototypeItem** is more efficient than letting the children determine their own extent because the scrolling machinery can make use of the foreknowledge of the children's extent to save work, for example when the scroll position changes drastically.
- You can't specify both **itemExtent** and **prototypeItem**, only one or none of them.

### ListTile:

- A list tile contains one to three lines of text optionally flanked by icons or other widgets, such as check boxes. The icons (or other widgets) for the tile are defined with the **leading** and **trailing** parameters. The first line of text is not optional and is specified with **title**. The value of **subtitle**, which *is* optional, will occupy the space allocated for an additional line of text, or two lines if **isThreeLine** is true. If **dense** is true then the overall height of this tile and the size of the **DefaultTextStyles** that wrap the **title** and **subtitle** widget are reduced.
- It is the responsibility of the caller to ensure that **title** does not wrap, and to ensure that **subtitle** doesn't wrap (if **isThreeLine** is false) or wraps to two lines (if it is true).
- The heights of the **leading** and **trailing** widgets are constrained according to the **Material spec**. An exception is made for one-line ListTiles for accessibility. Please see the example below to see how to adhere to both Material spec and accessibility requirements.

Home.dart :

```
class _HomeState extends State<Home> {
  Map<dynamic, dynamic>? data = {};
  @override
  Widget build(BuildContext context) {
    data = ModalRoute.of(context)?.settings.arguments as Map;
    print(data);

    String bgImg = data!['isDayTime'] ? 'day.jpg' : 'night.jpg';
    return Scaffold(
      body: SafeArea(
        child: Container(
          decoration: BoxDecoration(
            image: DecorationImage(image: AssetImage('assets/images/$bgImg')),
          ),
          child: Center(
            child: Column(
              children: [
                TextButton.icon(
                  onPressed: () {
                    Navigator.pushNamed(context, '/location');
                  },
                  icon: const Icon(
                    Icons.location_on_outlined,
                    size: 40,
                    color: Colors.white,
                  ),
                  label: const Text(
                    "Edit Location",
                    style: TextStyle(fontSize: 25, color: Colors.white),
                  ),
                ),
              ],
            ),
          ),
        ),
      ),
    );
  }
}
```

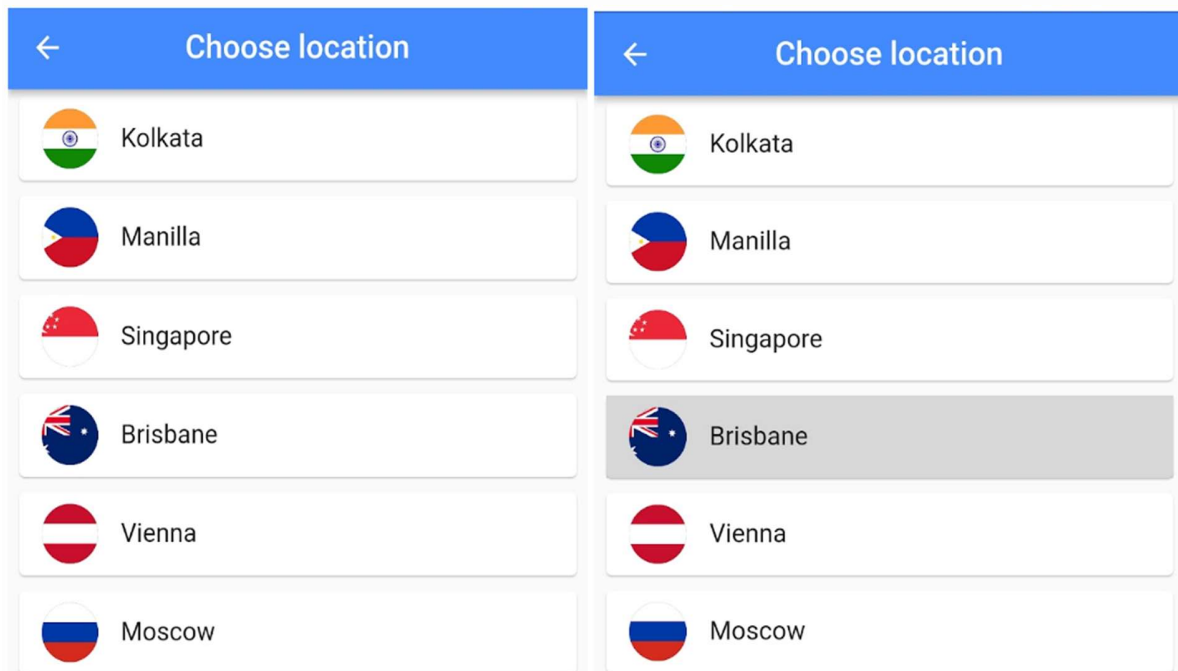
📍 Edit Location  
kolkata  
4:29 PM



📍 Edit Location  
kolkata  
4:29 PM



### Code Test 3 :



### Main.dart :

```
void main() => runApp(MaterialApp(  
  debugShowCheckedModeBanner: false,  
  initialRoute: '/',  
  routes: {  
    '/': (context) => const Loading(),  
    '/home': (context) => const Home(),  
    '/location': (context) => const ChooseLocation(),  
  },  
));
```

### Choose\_location.dart :

```
import 'package:flutter/material.dart';

import 'package:flutter_lab/services/world_time.dart';

class ChooseLocation extends StatefulWidget {

  const ChooseLocation({Key? key}) : super(key: key);

  // const ChooseLocation({Key? key}) : super(key: key);

  @override

  State<ChooseLocation> createState() => _ChooseLocationState();

}

class _ChooseLocationState extends State<ChooseLocation> {

  int counter = 0;

  List<WordTime> locations = [

    WordTime(location: 'kolkata', flag: 'india.png', url: 'Asia/Kolkata'),

    WordTime(

      location: 'manilla', flag: 'phillipines.png', url: 'Asia/Manilla'),

    WordTime(

      location: 'singapore', flag: 'singapore.png', url: 'Asia/Singapore'),

    WordTime(

      location: 'brisbane', flag: 'australia.png', url: 'Australia/Brisbane'),

    WordTime(location: 'vienna', flag: 'austria.png', url: 'Europe/Vienna'),

    WordTime(location: 'moscow', flag: 'russia.png', url: 'Europe/Moscow'),

  ];

  // @override

  // void initState() {
```

```
//  super.initState();

//  }

void updateTime(dynamic index) async {

  WordTime instance = locations[index];

  await instance.getTime();

  Navigator.pop(context, {

    'location': instance.location,

    'flag': instance.flag,

    'time': instance.time,

    'isDayTime': instance.isDayTime,

  });

}

@override

Widget build(BuildContext context) {

  return Scaffold(

    appBar: AppBar(

      title: const Text('Choose location'),

      centerTitle: true,

      backgroundColor: Colors.blueAccent,

    ),

    body: ListView.builder(

      itemCount: locations.length,
```

```

        itemBuilder: (context, index) {
          return Padding(
            padding:
              const EdgeInsets.symmetric(vertical: 1.0, horizontal: 4.0),
            child: Card(
              child: ListTile(
                onTap: () {
                  updateTime(index);
                },
                title: Text(locations[index].location.toString()),
                leading: CircleAvatar(
                  backgroundImage:
                    AssetImage('assets/flags/${locations[index].flag}'),
                ),
              ),
            ),
          );
        },
      ),
    );
  }
}

```

Home.dart

```
import 'package:flutter/material.dart';
```

```
class Home extends StatefulWidget {  
  const Home({Key? key}) : super(key: key);  
  
  @override  
  State<Home> createState() => _HomeState();  
}  
  
class _HomeState extends State<Home> {  
  Map<dynamic, dynamic>? data = {};  
  
  @override  
  Widget build(BuildContext context) {  
    data = ModalRoute.of(context)?.settings.arguments as Map;  
  
    print(data);  
  
    String bgImg = data!['isDayTime'] ? 'day.jpg' : 'night.jpg';  
    // String bgImg = 'night.jpg';  
  
    Color? appBgColor = data!['isDayTime'] ? Colors.blue :  
Colors.indigo[900];  
  
    return Scaffold(  
      backgroundColor: appBgColor,  
      body: SafeArea(  
        child: Container(  

```



```
        decoration: BoxDecoration(
          image: DecorationImage(image:
 AssetImage('assets/images/$bgImg'))),
        child: Center(
          child: Column(
            children: [
              TextButton.icon(
                onPressed: () {
                  Navigator.pushNamed(context, '/location');
                },
                icon: const Icon(
                  Icons.location_on_outlined,
                  size: 40,
                  color: Colors.white,
                ),
                label: const Text(
                  "Edit Location",
                  style: TextStyle(fontSize: 25, color:
 Colors.white),
                ),
              ),
              Text(
                data!['location'],
```

```

        style: TextStyle(
            letterSpacing: 2, fontSize: 28, color:
Colors.white),
    ),
    Text(
        data!['time'],
        style: TextStyle(
            letterSpacing: 2, fontSize: 28, color:
Colors.white),
    ),
],
),
),
)),
);
}
}

```

Word\_time.dart :

```

// ignore_for_file: public_member_api_docs,
sort_constructors_first
import 'dart:convert';

import 'package:flutter/scheduler.dart';

```

```
import 'package:http/http.dart';
import 'package:intl/intl.dart';

class WordTime {
  String? location;
  String? time;
  String? flag;
  String? url;
  bool? isDayTime;

  WordTime({this.location, this.flag, this.url});

  Future<void> getTime() async {
    try {
      Response response =
        await
get(Uri.parse('http://worldtimeapi.org/api/timezone/$url'));

      Map timeData = jsonDecode(response.body);

      String dateTime = timeData['datetime'];
      String offset = timeData['utc_offset'];

      String offsetHours = offset.substring(1, 3);
```

```
String offsetMinutes = offset.substring(4, 6);

DateTime currentTime = DateTime.parse(dateTime);

currentTime = currentTime.add(Duration(
    minutes: int.parse(offsetMinutes), hours:
int.parse(offsetHours)));

// time = currentTime.toString();

isDayTime =
    (currentTime.hour > 6 && currentTime.hour < 20) ? true :
false;

time = DateFormat.jm().format(currentTime);
} catch (e) {
    print('Error Caught $e');
    time = "Could not get time";
}
}
}
```

Repository link :-