

The Secure Hash Function (SHA)

Information Security

The Secure Hash Function (SHA)

Objectives of the Topic

- After completing this topic, a student will be able to
 - explain working of the secure hash algorithm (SHA).

The Secure Hash Function (SHA)

Figures and material in this topic have been adapted from

- *“Network Security Essentials : Applications and Standards”*, by William Stallings.

The Secure Hash Function (SHA)

Secure Hash Algorithm (SHA)

- Is the most widely used hash function in recent years.
- Developed by the National Institute of Standards and Technology (NIST)
- FIPS 180 in 1993.

The Secure Hash Function (SHA)

- The actual standards document is entitled “Secure Hash Standard.”
- SHA is based on the hash function (Message-Digest) MD4, and its design closely models MD4.

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- When weaknesses were discovered in SHA (now known as SHA-0), a revised version was issued as FIPS 180-1 in 1995 and is referred to as SHA-1.

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- In 2002, NIST produced FIPS 180-2.
- Three new versions of SHA with hash value lengths of 256, 384, and 512 bits known as SHA-256, SHA-384, and SHA-512 were defined.
- Collectively, these are known as SHA-2.

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Comparison of SHA Parameters

	SHA-1	SHA-224	SHA-256	SHA-384	SHA-512
Message Digest Size	160	224	256	384	512
Message Size	$< 2^{64}$	$< 2^{64}$	$< 2^{64}$	$< 2^{128}$	$< 2^{128}$
Block Size	512	512	512	1024	1024
Word Size	32	32	32	64	64
Number of Steps	80	64	64	80	80

Note: All sizes are measured in bits.

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- In 2005 NIST announced the intention to phase out approval of SHA-1 and move to a reliance on SHA-2 by 2010.
- We focus on SHA-512.

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SHA-512 Logic:

- The algorithm takes as input a message with a maximum length of less than 2^{128} bits and produces as output a 512-bit message digest.
- The input is processed in 1024-bit blocks.

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Step 1: Append padding bits

- Padding is added, even if the message is already of the desired length. No. of Padding bits = $[1 \ 1024]$
- Padding consists of a single 1 bit followed by the necessary number of 0 bits.

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Step 2: Append length

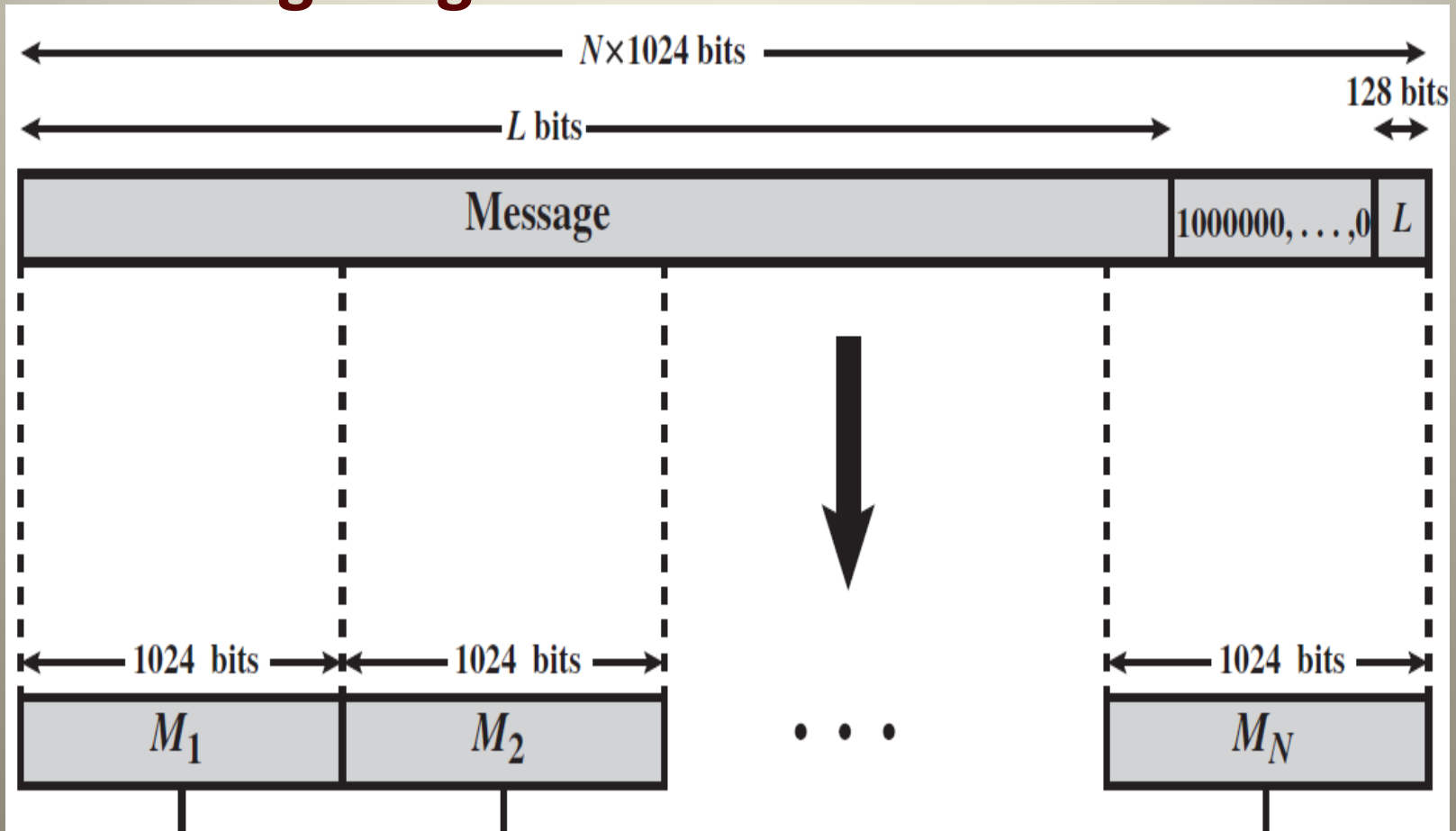
- A block of 128 bits is appended to the message.
- This block is treated as an unsigned 128-bit integer and contains the length of the original message (before the padding).

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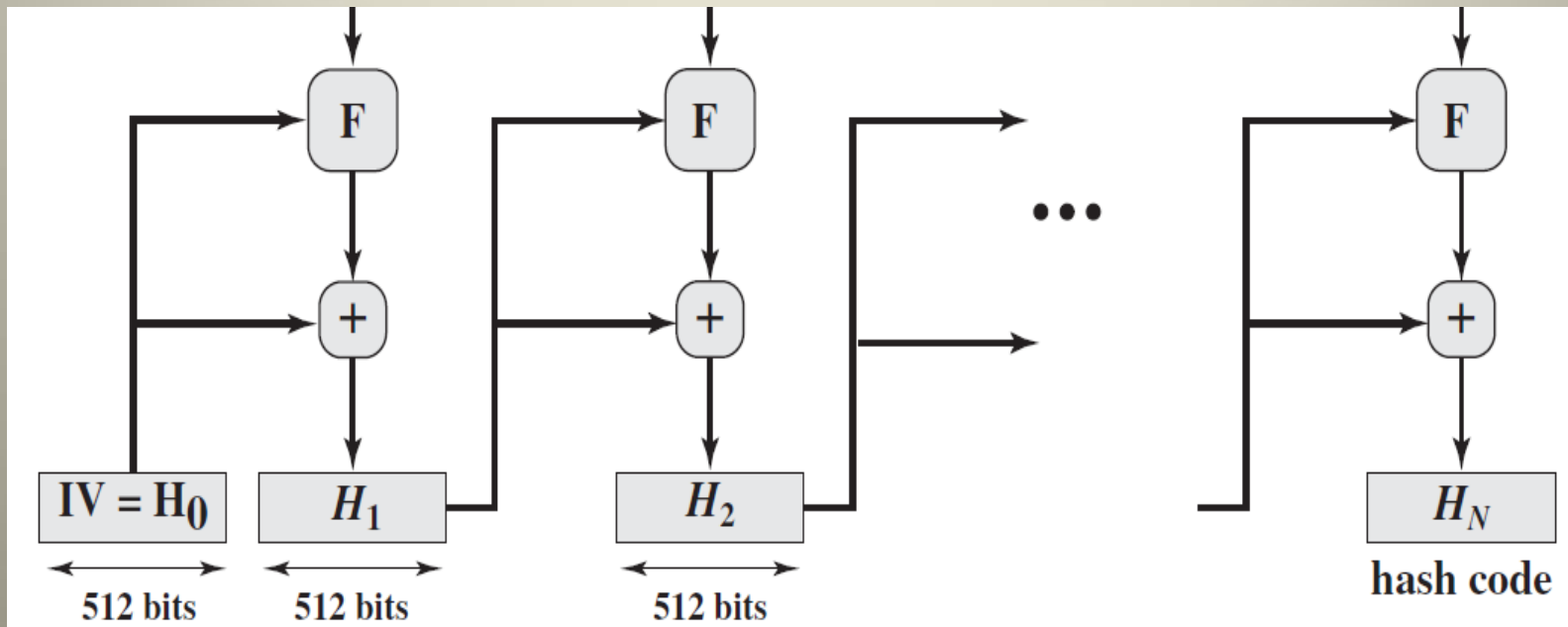
- Outcome of first two steps yields a message an integer multiple of 1024 bits in length.
- Total length of the expanded message is $N \times 1024$ bits as the expanded message is a sequence of 1024-bit blocks M_1, M_2, \dots, M_N .

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Message Digest Generation of SHA-512



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The Secure Hash Function (SHA)

Step 3: Initialize hash buffer

- A 512-bit buffer is used to hold intermediate and final results of the hash function.
- The buffer can be represented as **eight 64-bit registers** (*a, b, c, d, e, f, g, h*)

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- Initialize these registers by taking the first sixty-four bits of the fractional parts of the square roots of the first eight prime numbers.

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Initialization of the registers

$a = 6A09E667F3BCC908$

$b = BB67AE8584CAA73B$

$c = 3C6EF372FE94F82B$

$d = A54FF53A5F1D36F1$

$e = 510E527FADE682D1$

$f = 9B05688C2B3E6C1F$

$g = 1F83D9ABFB41BD6B$

$h = 5BE0CD19137E2179$

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Step 4: Process message in 1024-bit (128-word) blocks

- The module labeled F consists of 80 rounds.
- Each round takes as input the 512-bit buffer value *abcdefgh* and updates the contents of the buffer.

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- At input to the first round, the buffer has the value of the intermediate hash value, H_{i-1} .
- Each round t makes use of a 64-bit value W_t derived from the current 1024-bit block being processed (M_i).

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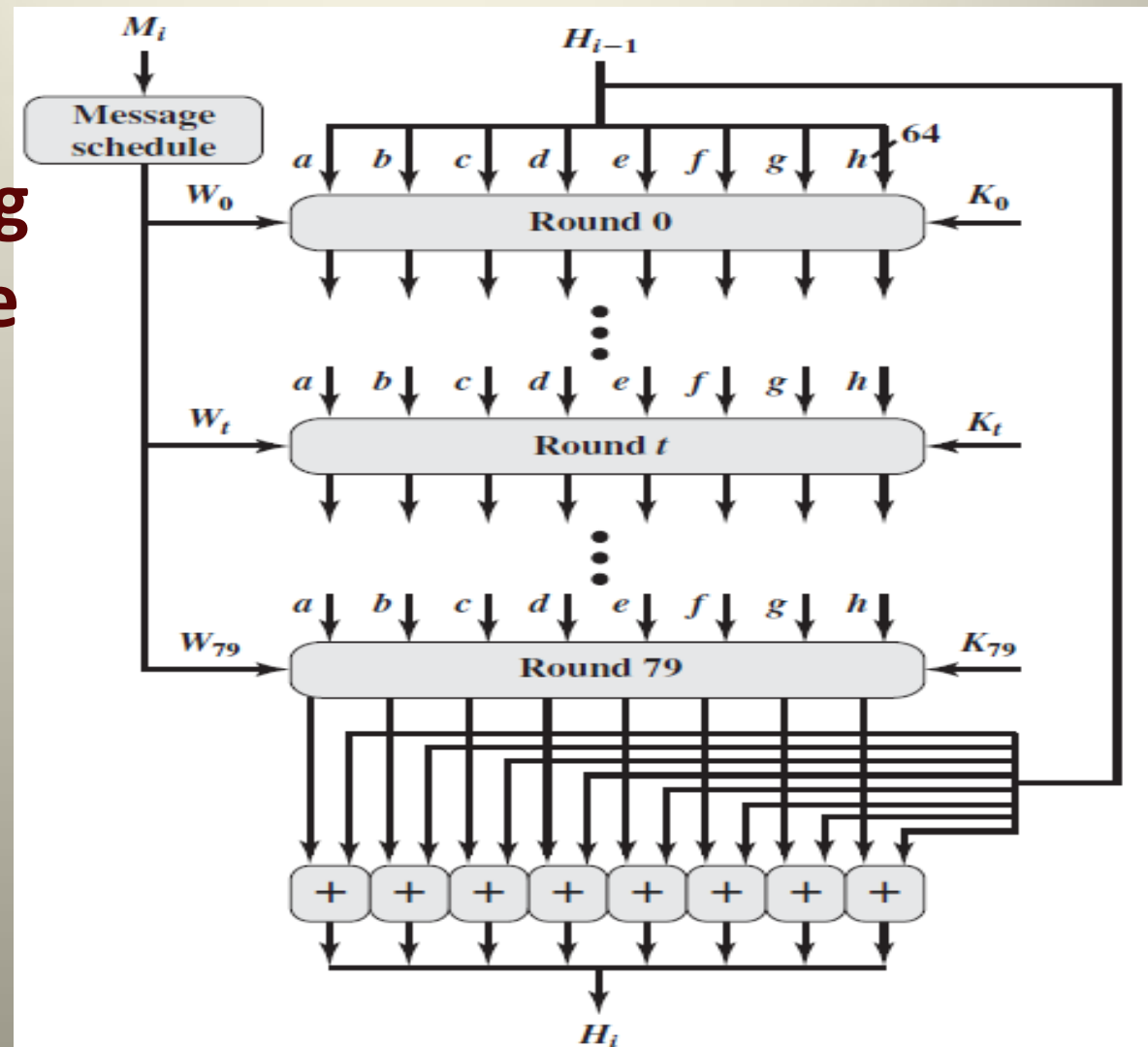
- Each round also makes use of an additive constant K_t , where $t = 0 \dots 79$.
- The constants eliminate any regularities in the input data.

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- The output of the 80th round is added to the input to the first round (H_{i-1}) to produce H_i .

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Processing
of a Single
1024-Bit
Block



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Step 5 Output:

- After all N 1024-bit blocks have been processed, the output from the N th stage is the 512-bit message digest.
- In 2012, NIST formally published SHA-3.

SHA-512 Example

Input: "abc" (3 characters = 24 bits)

- **Step 1: Convert to binary**

'a' = 01100001

'b' = 01100010

'c' = 01100011

Message: 01100001 01100010 01100011

- **Step 2: Append '1' bit**

01100001 01100010 01100011 1

SHA-512 Example

- **Step 3: Append '0' bits until length $\equiv 896 \pmod{1024}$**

Current length: 25 bits

Need: $25 + k \equiv 896 \pmod{1024}$

Solution: $k = 871$ zeros

01100001 01100010 01100011 1 [871 zeros...]

- **Step 4: Append original length as 128-bit number**

Original length = 24 bits = 0x18 in hexadecimal

Append: 000...00011000 (128 bits)

Final padded message: 1024 bits

SHA-512 Example

- **2. Initialize Hash Values**

SHA-512 starts with 8 initial constants (first 64 bits of fractional parts of square roots of first 8 primes):

$h_0 = 6a09e667f3bcc908$

$h_1 = bb67ae8584caa73b$

$h_2 = 3c6ef372fe94f82b$

$h_3 = a54ff53a5f1d36f1$

$h_4 = 510e527fade682d1$

$h_5 = 9b05688c2b3e6c1f$

$h_6 = 1f83d9abfb41bd6b$

$h_7 = 5be0cd19137e2179$

- **3. Process Each 1024-bit Block**

For our "abc" example, we have exactly one 1024-bit block after padding.

SHA-512 Example

- **Round 0 Calculations**
- **Working variables initialized:**
 - a = h0 = 6a09e667f3bcc908
 - b = h1 = bb67ae8584caa73b
 - c = h2 = 3c6ef372fe94f82b
 - d = h3 = a54ff53a5f1d36f1
 - e = h4 = 510e527fade682d1
 - f = h5 = 9b05688c2b3e6c1f
 - g = h6 = 1f83d9abfb41bd6b
 - h = h7 = 5be0cd19137e2179
- **Constants (K):** First 80 primes' cube roots fractional parts
- **Message Schedule (W):** Derived from our 1024-bit block

SHA-512 Example

- **Round 0 Step-by-Step**

- 1. Calculate S1:**

$$S1 = \text{ROTR}(e, 14) \oplus \text{ROTR}(e, 18) \oplus \text{ROTR}(e, 41)$$

$$e = 510e527fade682d1$$

$\text{ROTR}(e, 14)$ = rotate right by 14 bits

$\text{ROTR}(e, 18)$ = rotate right by 18 bits

$\text{ROTR}(e, 41)$ = rotate right by 41 bits

$$S1 = [\text{calculation result}]$$

- 2. Calculate Ch (Choose) function:**

$$\text{Ch}(e, f, g) = (e \wedge f) \oplus (\neg e \wedge g)$$

$$e = 510e527fade682d1$$

$$f = 9b05688c2b3e6c1f$$

$$g = 1f83d9abfb41bd6b$$

$$\text{Ch} = (e \text{ AND } f) \text{ XOR } (\text{NOT } e \text{ AND } g)$$

SHA-512 Example

3. Calculate temp1:

$$\text{temp1} = h + S1 + Ch + K[0] + W[0]$$

$$h = 5be0cd19137e2179$$

$$S1 = [\text{from step 1}]$$

$$Ch = [\text{from step 2}]$$

$$K[0] = 428a2f98d728ae22$$

$$W[0] = \text{first 64 bits of our message block}$$

$$\text{temp1} = h + S1 + Ch + K[0] + W[0]$$

4. Calculate S0:

$$S0 = \text{ROTR}(a, 28) \oplus \text{ROTR}(a, 34) \oplus \text{ROTR}(a, 39)$$

$$a = 6a09e667f3bcc908$$

$$S0 = \text{ROTR}(a, 28) \oplus \text{ROTR}(a, 34) \oplus \text{ROTR}(a, 39)$$

SHA-512 Example

5. Calculate Maj (Majority) function:

$$\text{Maj}(a, b, c) = (a \wedge b) \oplus (a \wedge c) \oplus (b \wedge c)$$

$$a = 6a09e667f3bcc908$$

$$b = bb67ae8584caa73b$$

$$c = 3c6ef372fe94f82b$$

$$\text{Maj} = (a \text{ AND } b) \text{ XOR } (a \text{ AND } c) \text{ XOR } (b \text{ AND } c)$$

6. Calculate temp2:

$$\text{temp2} = S0 + \text{Maj}$$

SHA-512 Example

7. Update working variables:

$$h = g$$

$$g = f$$

$$f = e$$

$$e = d + \text{temp1}$$

$$d = c$$

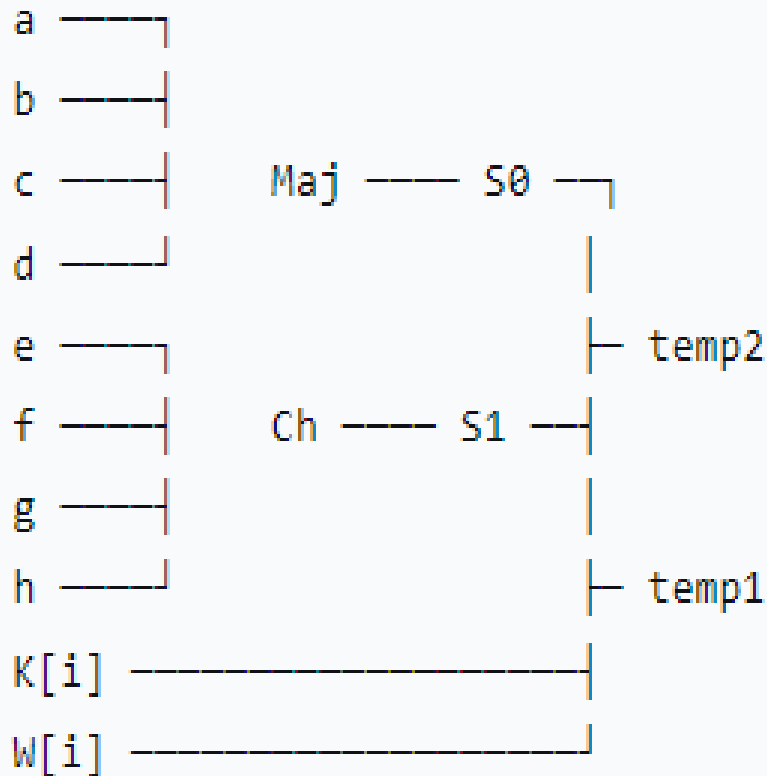
$$c = b$$

$$b = a$$

$$a = \text{temp1} + \text{temp2}$$

This process repeats for 80 rounds!

BEFORE ROUND:



AFTER ROUND

$a = temp1 + temp2$

$b = old\ a$

$c = old\ b$

$d = old\ c$

$e = old\ d + temp1$

$f = old\ e$

$g = old\ f$

$h = old\ g$

- **Expected Output:**
- Message: 'abc'
- SHA-512: ddaf35a193617abacc417349ae204131
12e6fa4e89a97ea20a9eeee64b55d39a...
- Length: 512 bits (128 hex characters)