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# Information Security

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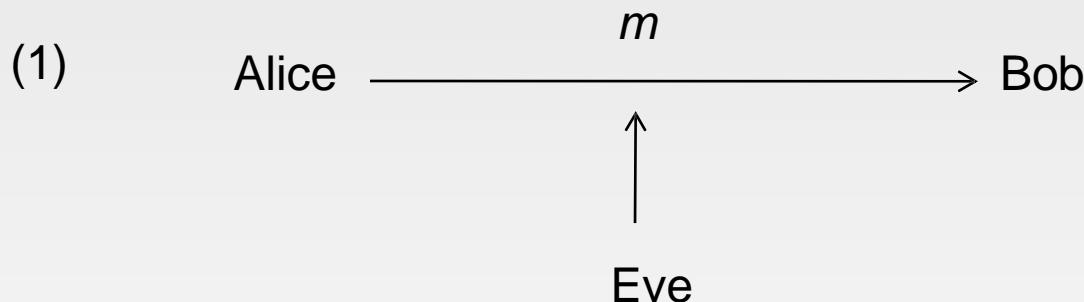
# **Integrity and Authentication**

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# Security Goals

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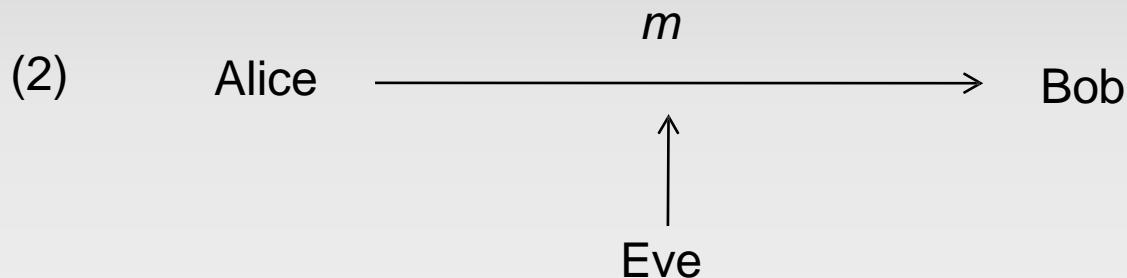
- Consider the following security risks that could face two communicating entities in an unprotected environment:



- Eve could view the secret message by eavesdropping on the communication.  
**Loss of privacy/confidentiality**

# Security Goals

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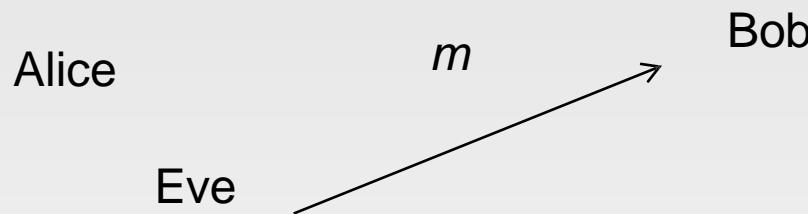


**Eve could alter/corrupt the message, or the message could change while in transit. If Bob does not detect this, then we have Loss of Integrity**

# Security Goals

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(3) Or it could send a message to Bob pretending to be Alice



**If Bob cannot verify the source entity of the information then we lack authentication**

# Security Goals

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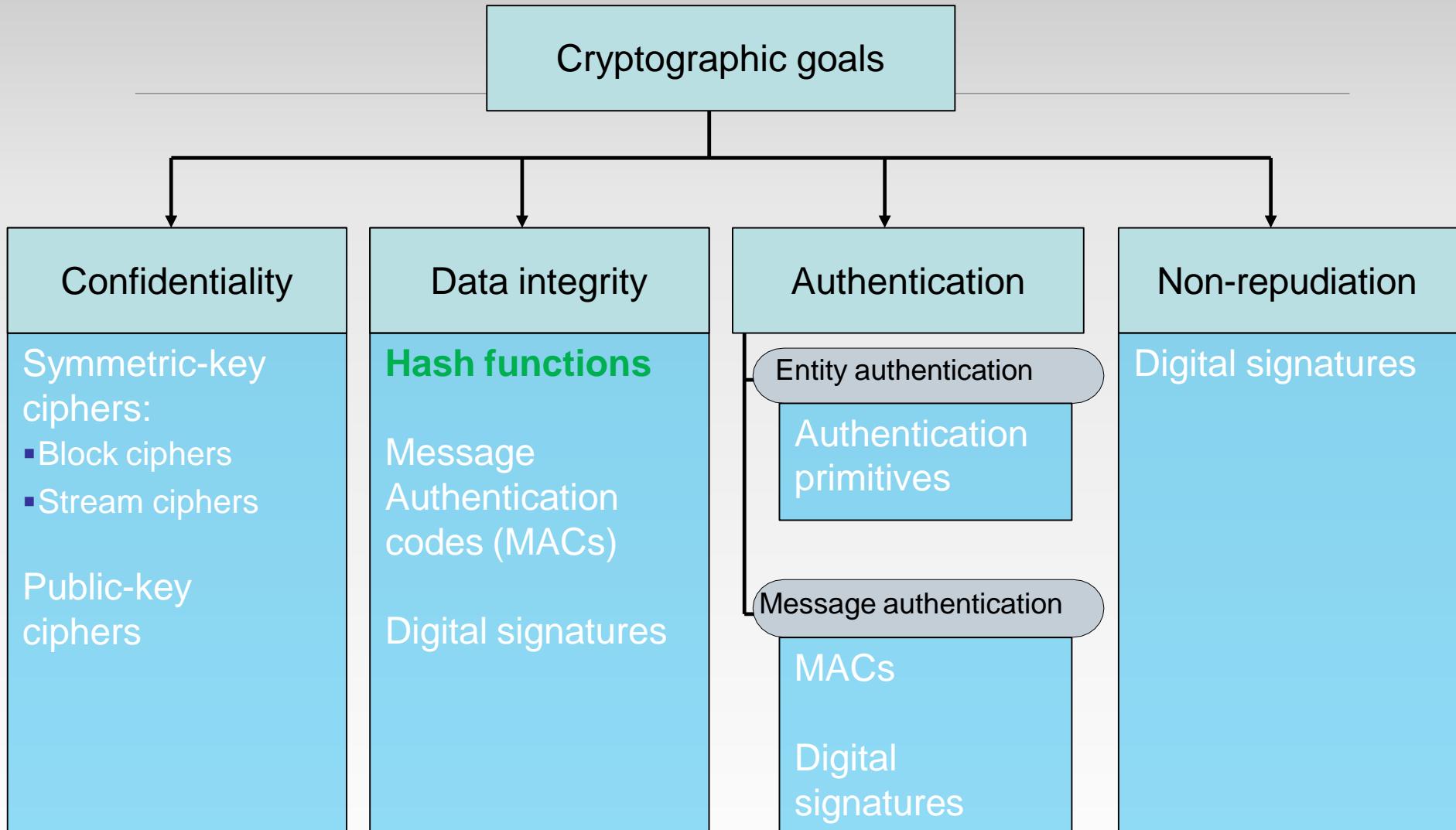


Alice might **repudiate** having sent  $m$  to Bob

Hence, some possible goals for communication:

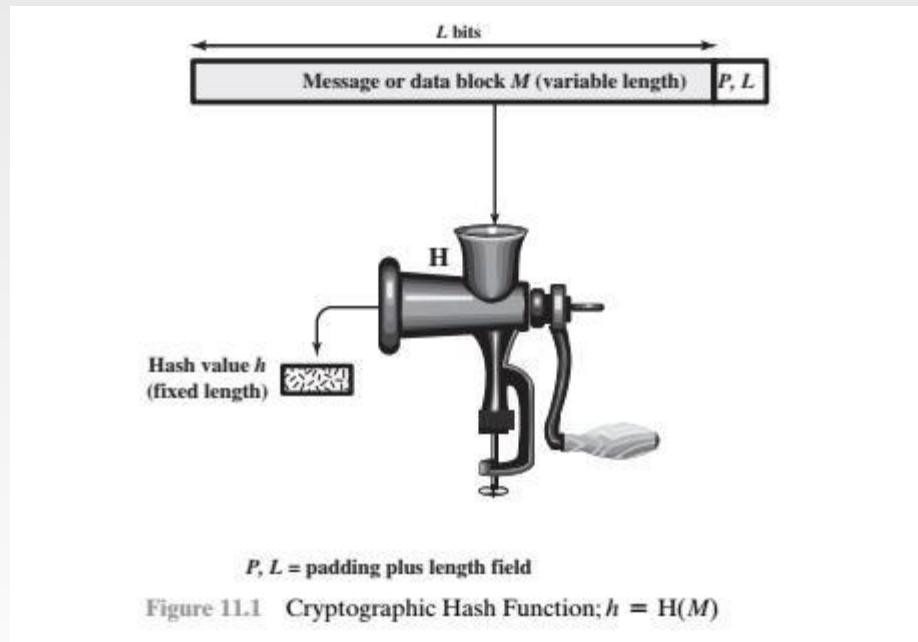
- Privacy/confidentiality - information not disclosed to unauthorized entities
- Integrity - information not altered deliberately or accidentally
- Authentication - validation of identity of source of information
- Non-repudiation – Sender should not be able to deny sending a message

# Cryptographic Goals



# HASHING

A **hash function**  $H$  accepts a variable-length block of data  $M$  as input and produces a fixed-size hash value  $h = H(M)$ .



# Hash Function

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- a Hash Function produces a **fingerprint** of some file/message/data
$$h = H(M)$$
  - condenses a variable-length message  $M$
  - to a fixed-sized fingerprint
- assumed to be public

# Requirements for Hash Functions

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1. can be applied to any sized message  $M$
2. produces fixed-length output  $h$
3. is easy to compute  $h=H(M)$  for any message  $M$
4. given  $h$  is infeasible to find  $x$  s.t.  $H(x)=h$ 
  - *one-way property*
5. given  $x$  is infeasible to find  $y$  s.t.  $H(y)=H(x)$ 
  - *collision resistance*
6. is infeasible to find any  $x, y$  s.t.  $H(y)=H(x)$ 
  - *collision resistance*

Table 11.1 Requirements for a Cryptographic Hash Function H

Requirement	Description
Variable input size	$H$ can be applied to a block of data of any size.
Fixed output size	$H$ produces a fixed-length output.
Efficiency	$H(x)$ is relatively easy to compute for any given $x$ , making both hardware and software implementations practical.
Preimage resistant (one-way property)	For any given hash value $h$ , it is computationally infeasible to find $y$ such that $H(y) = h$ .
Second preimage resistant (weak collision resistant)	For any given block $x$ , it is computationally infeasible to find $y \neq x$ with $H(y) = H(x)$ .
Collision resistant (strong collision resistant)	It is computationally infeasible to find any pair $(x, y)$ such that $H(x) = H(y)$ .
Pseudorandomness	Output of $H$ meets standard tests for pseudorandomness.

# Hash Function

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- In the context of message authentication, a hash function takes a variable sized input message and produces a fixed-sized output
- The output is usually referred to as the **hash code** or the **hash value** or the **message digest**
- We can think of the hash code (or the message digest) as a fixed sized fingerprint of a variable-sized message

# Avalanche Effect

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A message digest depends on all the bits in the input message, **any alteration** of the input message **during transmission** would cause its message digest to not match with its original message digest. This can be used to check for forgeries, unauthorized alterations, etc. Example:

Message: "The quick brown fox jumps over the lazy dog"

SHA1 hashcode:

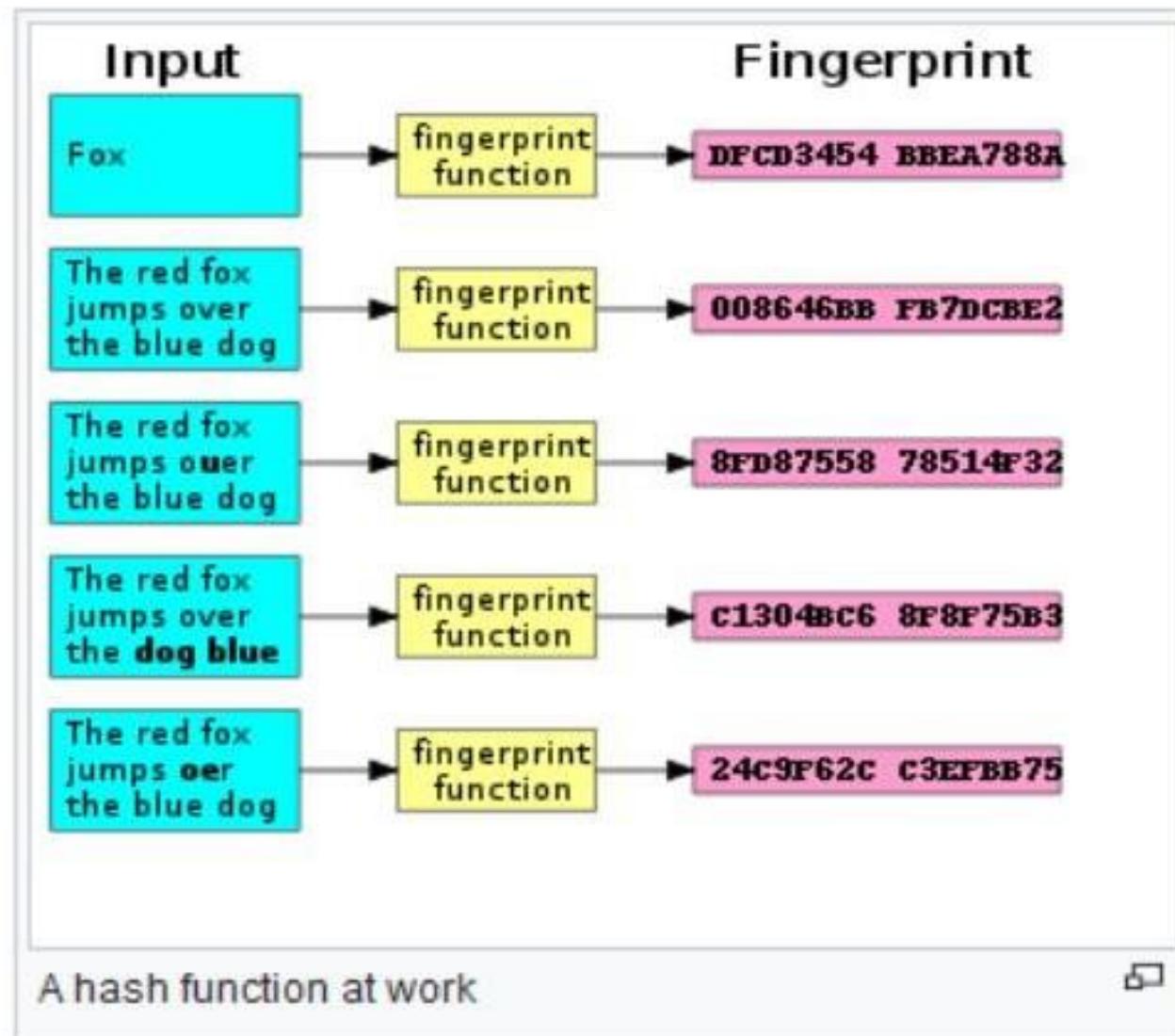
2fd4e1c67a2d28fc...eb12

## Altered Message

Message: "The quick brown fox jumps over the lazy dogs"

SHA1 hashcode:

8de49570b9d941fb26045fa1f5595005eb5f3cf2



# Hash Functions Properties

- An ideal hash function has three main properties:
  - It is easy to calculate the hash value for any given data.
  - It should be extremely difficult to reverse engineer the hash value.
  - It is extremely unlikely that two different input values, no matter how similar, will generate the same hash value.

# Attacks on Hash Functions

## Brute-Force Attacks

- Does not depend on the specific algorithm, only depends on bit length.
- In the case of a hash function, attack depends only on the bit length of the hash value.
- Method is to pick values at random and try each one until a collision occurs.

## Cryptanalysis

- An attack based on weaknesses in a particular cryptographic algorithm.
- Seek to exploit some property of the algorithm to perform some attack other than an exhaustive search.

# Classes of Hash Functions

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- Secure Hashing Algorithm (SHA-2 and SHA-3)
- RACE Integrity Primitives Evaluation Message Digest (RIPEMD)
- Message Digest Algorithm 5 (MD5)
- BLAKE2

# Secure Hash Algorithm (SHA)

- SHA was originally designed by the National Institute of Standards and Technology (NIST) and published as a federal information processing standard (FIPS 180) in 1993.
- Was revised in 1995 as SHA-1.
- Based on the hash function MD4 and its design closely models MD4.
- Produces 160-bit hash values.
- In 2002 NIST produced a revised version of the standard that defined three new versions of SHA with hash value lengths of 256, 384, and 512.
  - Collectively known as SHA-2

# Comparison of SHA Parameters

	SHA-1	SHA-224	SHA-256	SHA-384	SHA-512
<b>Message Digest Size</b>	160	224	256	384	512
<b>Message Size</b>	$< 2^{64}$	$< 2^{64}$	$< 2^{64}$	$< 2^{128}$	$< 2^{128}$
<b>Block Size</b>	512	512	512	1024	1024
<b>Word Size</b>	32	32	32	64	64
<b>Number of Steps</b>	80	64	64	80	80

Note: All sizes are measured in bits.

# **SHA-512 Logic**

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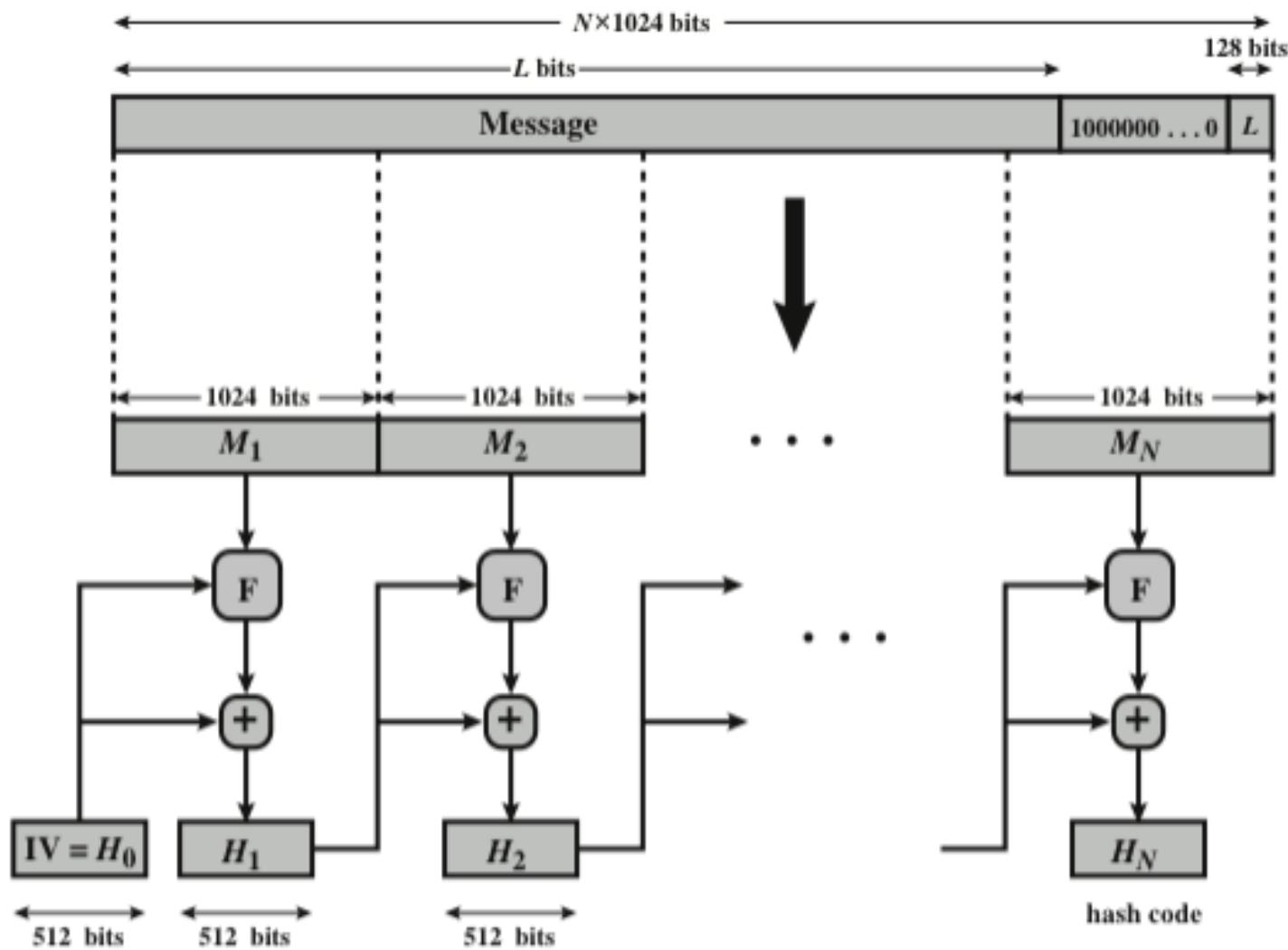
**Step 1. Append padding bits**

**Step 2. Append length**

**Step 3. Initialize hash buffer**

**Step 4. Process message in 1024-bit  
blocks**

**Step 5. Output**



$+$  = word-by-word addition mod  $2^{64}$

# SHA- 512 Logic

(Figure can be found on page 337 in textbook)

The padded message consists blocks  $M_1, M_2, \dots, M_N$ . Each message block  $M_i$  consists of 16 64-bit words  $M_{i,0}, M_{i,1} \dots M_{i,15}$ . All addition is performed modulo  $2^{64}$ .

$H_{0,0} = 6A09E667F3BCC908$	$H_{0,4} = 510E527FADE682D1$
$H_{0,1} = BB67AE8584CAA73B$	$H_{0,5} = 9B05688C2B3E6C1F$
$H_{0,2} = 3C6EF372FE94F82B$	$H_{0,6} = 1F83D9ABFB41BD6B$
$H_{0,3} = A54FF53A5F1D36F1$	$H_{0,7} = 5BE0CDI9137E2179$

```

for  $i = 1$  to  $N$ 
    1. Prepare the message schedule  $W$ :
        for  $t = 0$  to  $15$ 
             $W_t = M_{i,t}$ 
        for  $t = 16$  to  $79$ 
             $W_t = \sigma_1^{512}(W_{t-2}) + W_{t-7} + \sigma_0^{512}(W_{t-15}) + W_{t-16}$ 
    2. Initialize the working variables:
         $a = H_{i-1,0}$        $e = H_{i-1,4}$ 
         $b = H_{i-1,1}$        $f = H_{i-1,5}$ 
         $c = H_{i-1,2}$        $g = H_{i-1,6}$ 
         $d = H_{i-1,3}$        $h = H_{i-1,7}$ 
    3. Perform the main hash computation
        for  $t = 0$  to  $79$ 
             $T_1 = h + \text{Ch}(e, f, g) + \left(\sum_1^{512} e\right) + W_t + K_t$ 
             $T_2 = \left(\sum_0^{512} a\right) + \text{Maj}(a, b, c)$ 
             $h = g$ 
             $g = f$ 
             $f = e$ 
             $e = d + T_1$ 
             $d = c$ 
             $c = b$ 
             $b = a$ 
             $a = T_1 + T_2$ 
    4. Compute the intermediate hash value
         $H_{i,0} = a + H_{i-1,0}$        $H_{i,4} = e + H_{i-1,4}$ 
         $H_{i,1} = b + H_{i-1,1}$        $H_{i,5} = f + H_{i-1,5}$ 
         $H_{i,2} = c + H_{i-1,2}$        $H_{i,6} = g + H_{i-1,6}$ 
         $H_{i,3} = d + H_{i-1,3}$        $H_{i,7} = h + H_{i-1,7}$ 
return  $\{H_{N,0} \parallel H_{N,1} \parallel H_{N,2} \parallel H_{N,3} \parallel H_{N,4} \parallel H_{N,5} \parallel H_{N,6} \parallel H_{N,7}\}$ 

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Figure 11.13 SHA-512 Logic

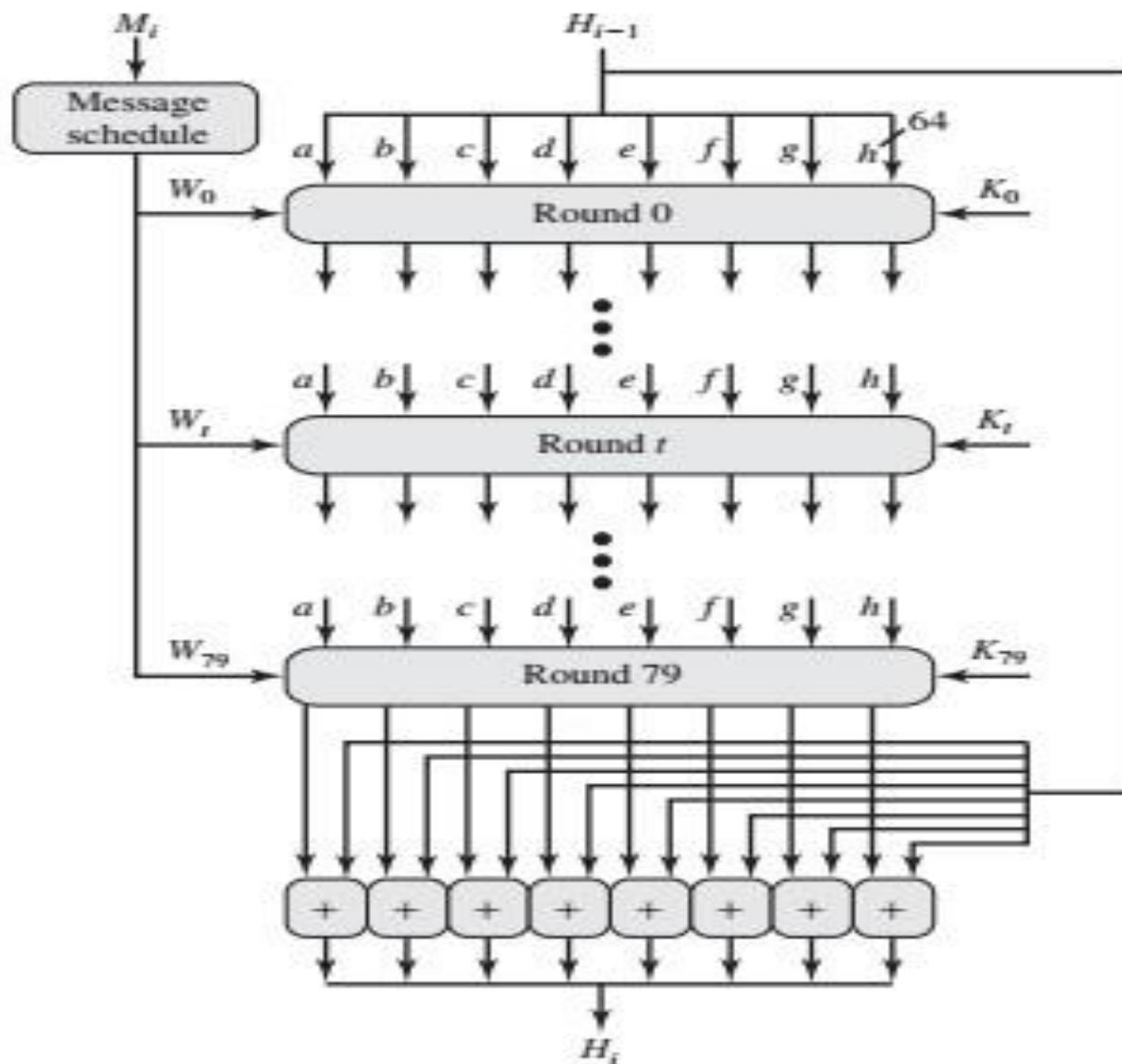


Figure 11.10 SHA-512 Processing of a Single 1024-Bit Block

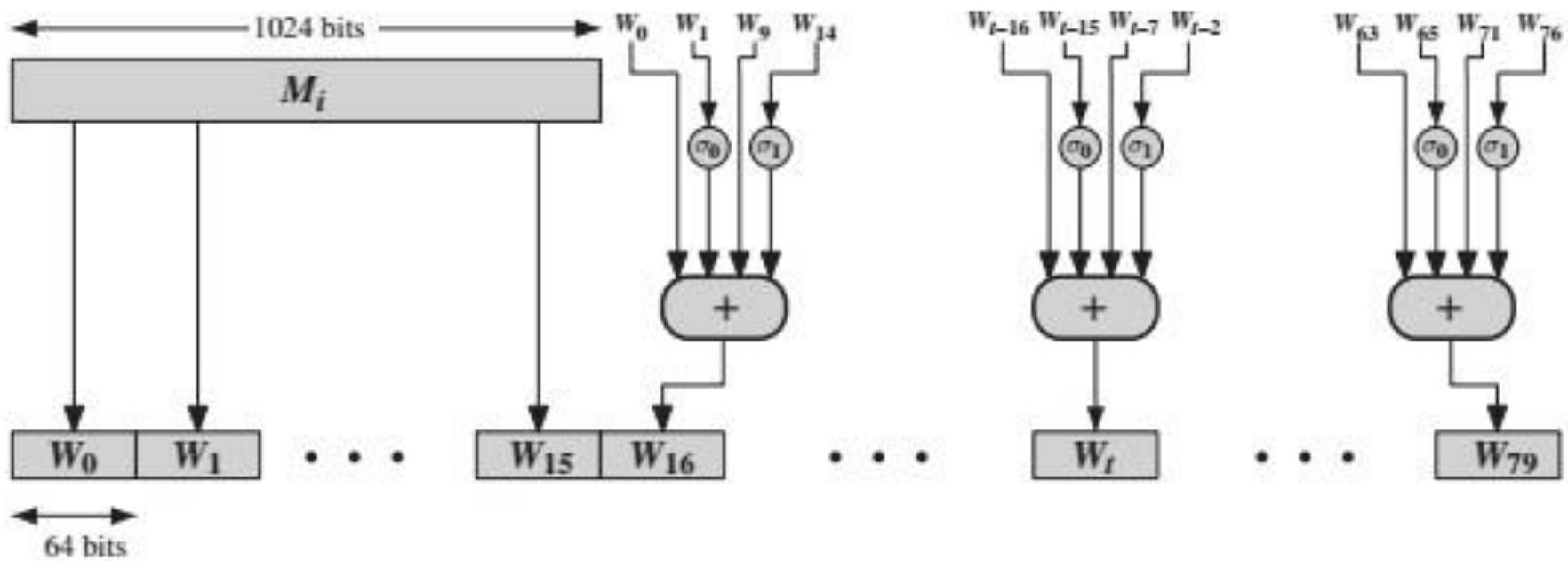


Figure 11.12 Creation of 80-word Input Sequence for SHA-512 Processing of Single Block

$$W_t = \sigma_1^{512}(W_{t-2}) + W_{t-7} + \sigma_0^{512}(W_{t-15}) + W_{t-16}$$

where

$$\sigma_0^{512}(x) = \text{ROTR}^1(x) \oplus \text{ROTR}^8(x) \oplus \text{SHR}^7(x)$$

$$\sigma_1^{512}(x) = \text{ROTR}^{19}(x) \oplus \text{ROTR}^{61}(x) \oplus \text{SHR}^6(x)$$

$\text{ROTR}^n(x)$  = circular right shift (rotation) of the 64-bit argument  $x$  by  $n$  bits

$\text{SHR}^n(x)$  = left shift of the 64-bit argument  $x$  by  $n$  bits with padding by zeros  
on the right

$+$  = addition modulo  $2^{64}$

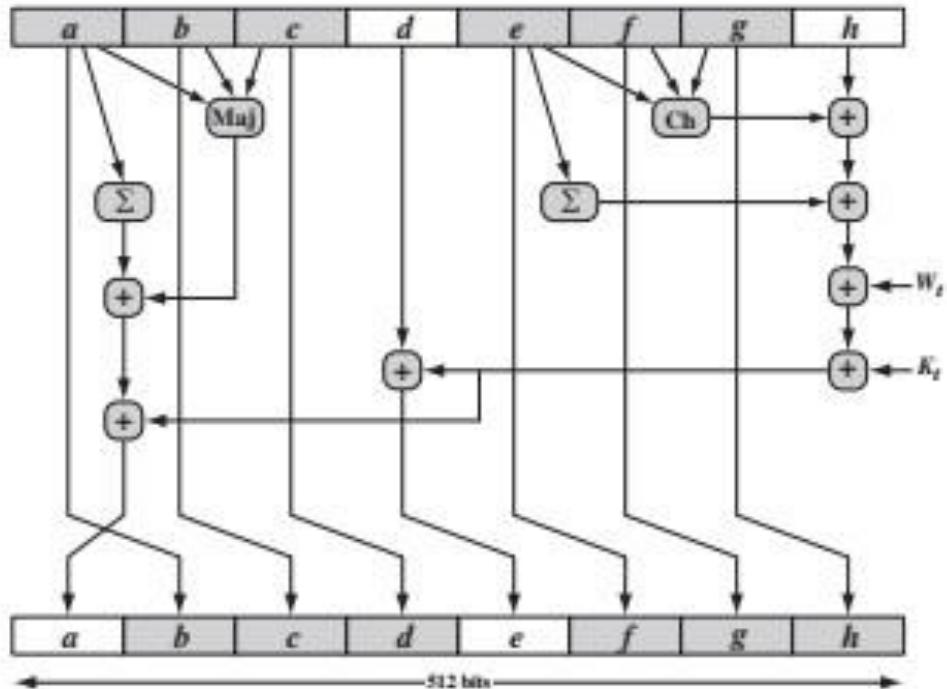


Figure 11.11 Elementary SHA-512 Operation (single round)

$$T_1 = h + \text{Ch}(e, f, g) + \left( \sum_1^{512} e \right) + W_t + K_t$$

$$T_2 = \left( \sum_0^{512} a \right) + \text{Maj}(a, b, c)$$

$$h = g$$

$$g = f$$

$$f = e$$

$$e = d + T_1$$

$$d = c$$

$$c = b$$

$$b = a$$

$$a = T_1 + T_2$$

where

*t* = step number;  $0 \leq t \leq 79$

$\text{Ch}(e, f, g) = (e \text{ AND } f) \oplus (\text{NOT } e \text{ AND } g)$

*the conditional function: If e then f else g*

$\text{Maj}(a, b, c) = (a \text{ AND } b) \oplus (a \text{ AND } c) \oplus (b \text{ AND } c)$

*the function is true only if the majority (two or three) of the arguments are true*

$\left( \sum_0^{512} a \right) = \text{ROTR}^{28}(a) \oplus \text{ROTR}^{34}(a) \oplus \text{ROTR}^{39}(a)$

$\left( \sum_1^{512} e \right) = \text{ROTR}^{14}(e) \oplus \text{ROTR}^{18}(e) \oplus \text{ROTR}^{41}(e)$

$\text{ROTR}^n(x)$  = circular right shift (rotation) of the 64-bit argument *x* by *n* bits

# MD5

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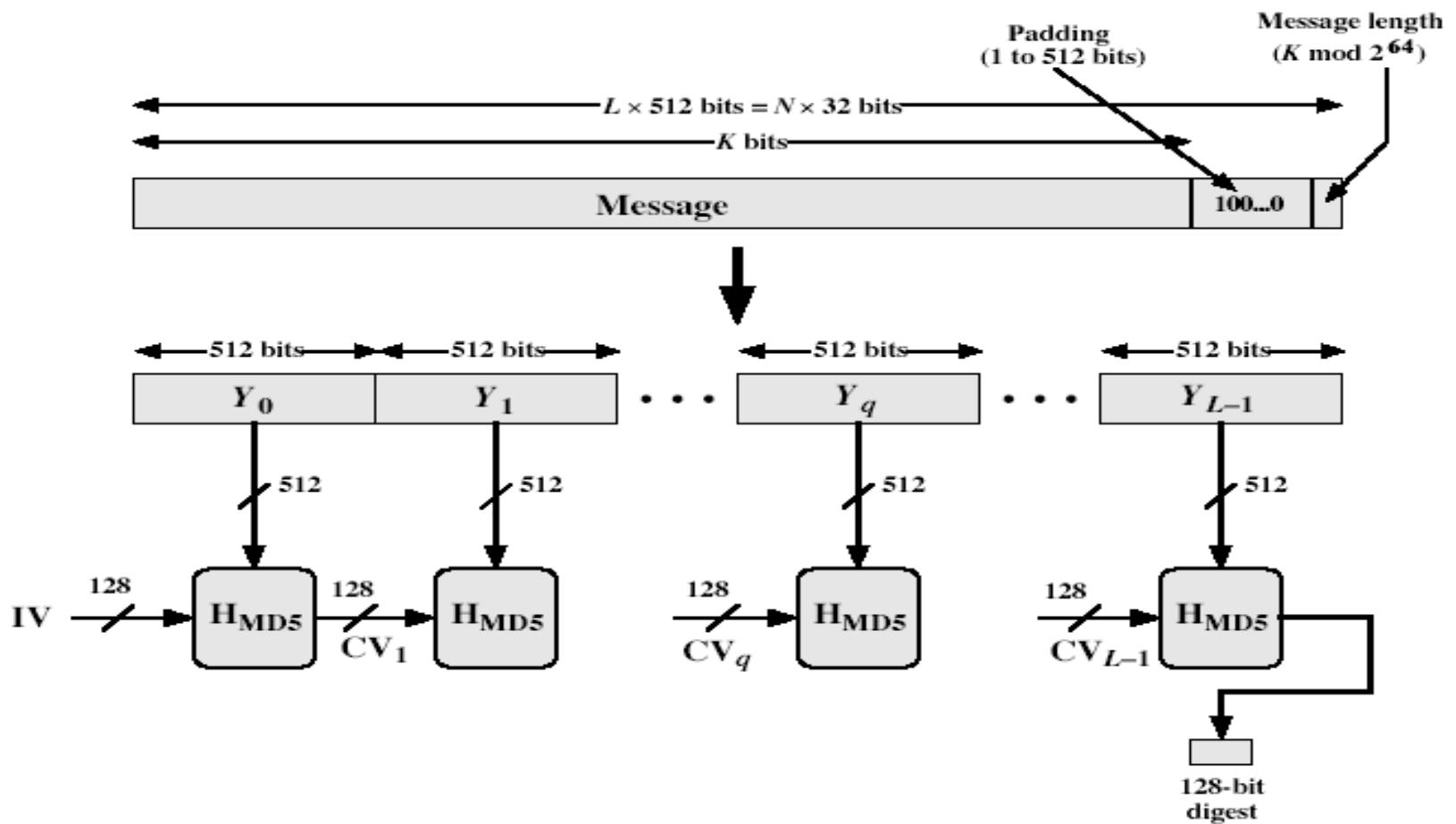
- designed by *Ronald Rivest* (the “R” in RSA)
- latest in a series of MD2, MD4
- produces a **128-bit hash value**
- until recently was the most widely used hash algorithm
  - in recent times have both brute-force & cryptanalytic concerns
- specified as Internet standard RFC1321

# MD5 OVERVIEW

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1. pad message so its length is  $448 \bmod 512$
2. append a 64-bit length value to message
3. initialise 4-word (128-bit) MD buffer (A,B,C,D)
4. process message in 16-word (512-bit) blocks:
  - using 4 rounds of 16 bit operations on message block & buffer
  - add output to buffer input to form new buffer value
5. output hash value is the final buffer value

# MD5 OVERVIEW

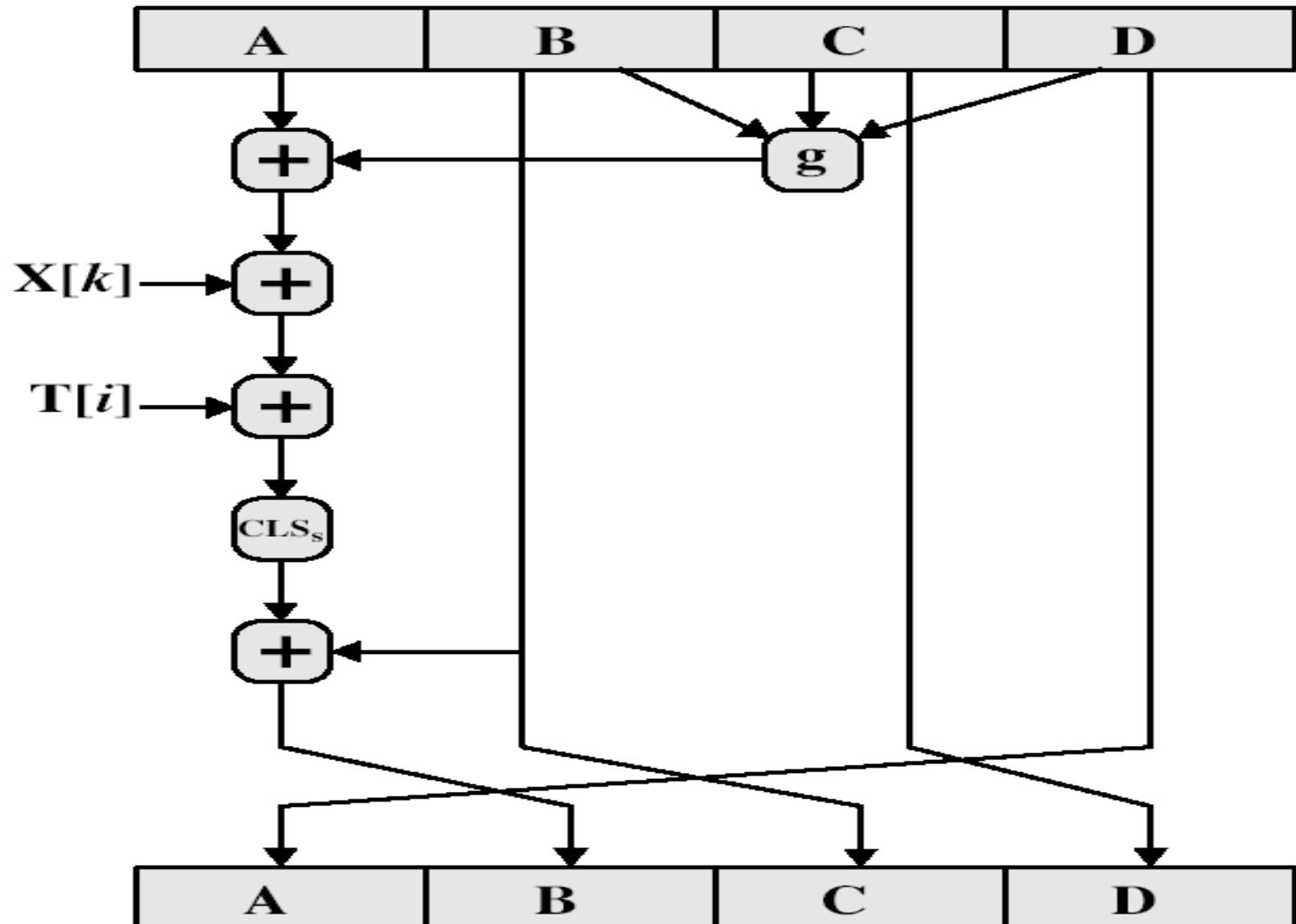


# MD5 COMPRESSION FUNCTION

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- each round has 16 steps of the form:  
$$a = b + ((a+g(b,c,d)+X[k]+T[i]) \ll s)$$
- a,b,c,d refer to the **4 words** of the buffer,  
but used in varying permutations
  - note this updates 1 word only of the buffer
  - after 16 steps each word is updated 4 times
- where  $g(b,c,d)$  is a different nonlinear function in  
each round (F,G,H,I)
- $T[i]$  is a constant value

# MD5 COMPRESSION FUNCTION



# STRENGTH OF MD5

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- MD5 hash is dependent on all message bits
- Rivest claims security is good as can be
- known attacks are:
  - Berson 92 attacked any 1 round using differential cryptanalysis (but can't extend)
  - Boer & Bosselaers 93 found a pseudo collision (again unable to extend)
  - Dobbertin 96 created collisions on MD compression function (but initial constants prevent exploit)
- conclusion is that MD5 looks vulnerable