# 开发

# 代码结构

# 文件

# index.js

入口文件

```
const archiveData = require('./job.service')

exports.clouldfunction = async (event) => {
   console.log("event", event);
   let pubsubMessage = event.data;
   let body = Buffer.from(pubsubMessage, 'base64').toString();
   if (!!body) {
      body = JSON.parse(body);
      console.log("body", JSON.stringify(body));

      await archiveData(body);
   } else {
      console.log('No event data.');
   }
}
```

### **PubSub**

## 接收

触发CF。配置订阅的Topic, tipic被触发时将执行该CF。

```
let pubsubMessage = event.data;
let body = Buffer.from(pubsubMessage, 'base64').toString();
if (!!body) {
   body = JSON.parse(body);
}
```

### 发送

该topic被触发(app\_27354\_npd-archive-completion)订阅该topic的所有CF都将执行。

```
const publishMessage = async (eventObj, bool) => {
   const msgObj = {
        ContractInventoryKey: event0bj.ContractInventoryKey,
        ContractNbr: eventObj.ContractNbr,
        ModuleNm: 'CS',
        Result: bool ? 'Completed' : 'Failed'
    console.log('publish Msg body', msgObj);
    try {
        const topicName = 'app_27354_npd-archive-completion';
        const pubsub = new PubSub();
        const dataBuffer = Buffer.from(JSON.stringify(msgObj));
        const messageId = await pubsub.topic(topicName).publish(dataBuffer);
        console.log(`${messageId} - Message published.`);
    } catch (err) {
        console.error("sendMsg error: ", err)
}
```

# 测试

# 本地

本地没有PubSub环境,只能改写code使用HTTP模拟CF被触发。本地无法测试PubSub的发送结果。**调式**程序方法同API项目相同

#### 添加文件

增加三个文件并更改部分code,使CF能够接收HTTP 请求,然后用postman模拟CF被触发。
.env / sa 文件同API项目中相同

```
      ✓ 0000-000-CLOULDFUNCTION
      □ □ □ □

      ✓ src
      □

      ⇒ config
      □

      ⇒ models
      □

      ⇒ repository
      ⇒ service

      JS index.js
      □

      ∴ env
      □

      JS boot.js
      □

      {} package.json
      □

      {} sa-npd-27354-oriondev-95184682-42b68c284938.j...
```

boot.js 文件需更改。使code变为可接收HTTP请求的Express App

```
server.use(express.json());
server.post('/', cf.clouldfunction); // Align with exporting module in index.js
14
```

#### 改写入口Code

index.js event.body 即为 HTTP post请求中的body

```
exports.clouldfunction = async (event) => {
  console.log("event", event);
  let body = event.body;
  if (!!body) {
    await archiveData(body);
  } else {
    console.log('No event data.');
  }
}
```

#### 安装本地测试所需的包

nodemon dotenv express

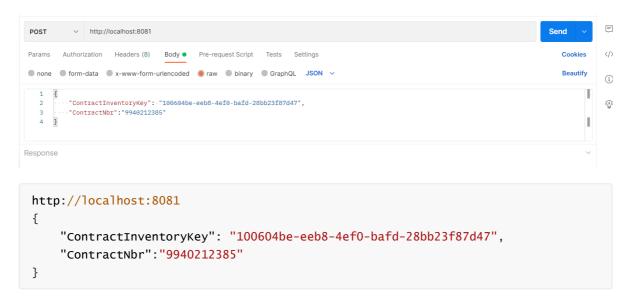
```
"dependencies": {
12
          "@google-cloud/pubsub": "2.12.0",
13
          "knex": "^0.95.11",
14
          "lodash": "^4.17.21",
15
          "pg": "^8.7.1",
16
          "nodemon": "^2.0.15",
17
          "dotenv": "^10.0.0",
18
          "express": "^4.17.1"
19
20
21
22
```

#### 启动程序

npm run watch 通过boot.js为主文件启动程序

```
"scripts": {
    "test": "echo \"Error: no test specified\" && exit 1",
    "watch": "nodemon --inspect=9230 boot.js"
    },
```

#### Postman 触发CF



### **DEV/STAGE**

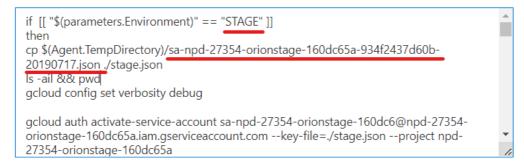
## Pipeline触发CF

参照 Pipeline <u>Execute Archive Contract Command</u>

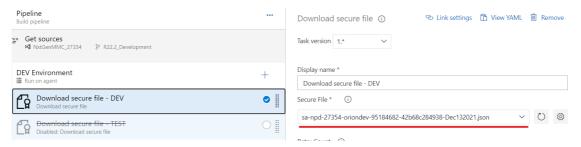
#### **Edit Task**

1. 根据想要执行的环境在Active Account and Envi的script中找到对应的环境名、SA文件名





2. 创建对应环境的Task



3. 修改variables



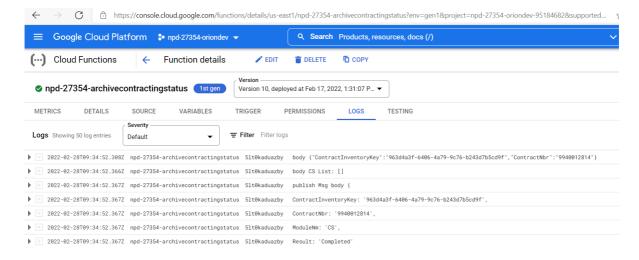
4. 修改测试所需数据和要触发的Tipic(一个Topic可能被多个CF订阅,运行Pipeline多个CF将被触发)



5. 执行Pipeline

## 在GCP中查看Log

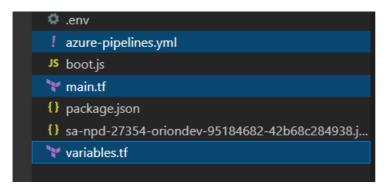
GCP 中找到对应CF, 查看Log信息



# 发布

通过Azure Pipeline 将Code 发布至GCP中并创建新的CF (自动)

# 添加文件



### CI

# azure-pipelines.yml

创建Pipeline时将配置为根据该yml文件设置pipeline

自动触发Pipeline的code branch

自动触发Pipeline的文件改动

```
trigger:
  batch: true
branches:
  include:
  - development
  - release_V2
  - master_V2
  - release
  - R22.2_Development
  paths:
  include:
  - Infra/002-215-cf-archivecontractingstatus/*
```

#### 根据项目名称更改

```
variables:
   TF_SRC_PATH: './Infra/002-215-cf-archivecontractingstatus'
   CFName: 'mmc-cf-archivecontractingstatus'
   NodeJSVer: '12.x'
   Archive_Src_Folder: 'dist_archive'
   webPack_Output_Folder: 'Infra/002-215-cf-archivecontractingstatus/src'
```

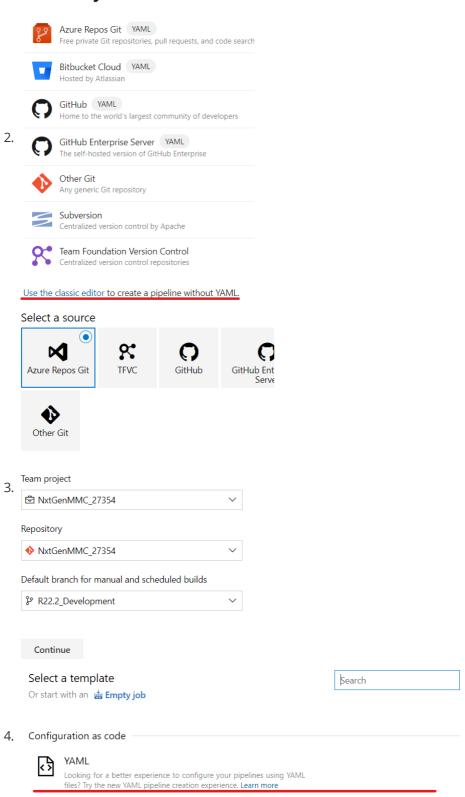
# 创建Pipeline

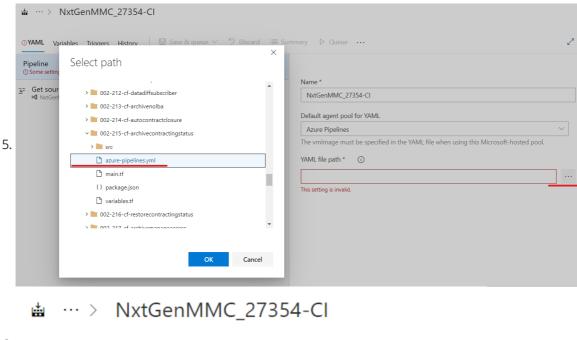
在Azure 中创建新pipeline

1. Pipelines

Featured

### Where is your code?





6.

YAML Variables Triggers History 🔙 Save & queue 🗸

### CD

#### main.tf

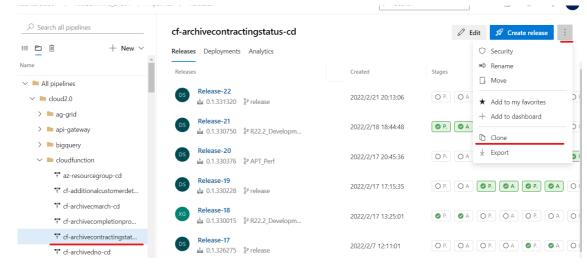
根据项目名称修改

```
module "google_cloud_function_archivecontractingstatus" {
 source
                                   = "acnciotfregistry.accenture.com/accenture-cio/function/google"
                                   = "1.0.0"
 version
                                   = "${var.project_id}"
 project_id
                                    = "archivecontractingstatus"
 google function name
                                  = "archivecontractingstatus"
 google function entrypoint
 region
 available_memory_mb
                                    = 2048
 timeout
                                   = 540
                                   = "nodejs12"
 runtime
 trigger_http
                                   = false
                                   = "${var.trigger_event}"
 trigger_event
                                    = "./src"
 source_dir
                                   = "./mmc-archivecontractingstatus.zip"
 path to data to upload
                                   = "${var.source_archive_bucket}"
 google_storage_bucket_name
 google_storage_bucket_object_name = "${var.source_archive_object}"
                                   = "${var.app_execution_service_account}"
 app_execution_service_account
 environment_variables
                                    = "${var.input_env_variables}"
```

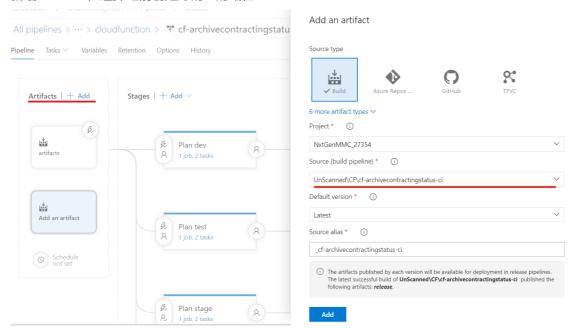
# 创建Release

在Azure 创建Release,参考cf-archivecontractingstatus-cd

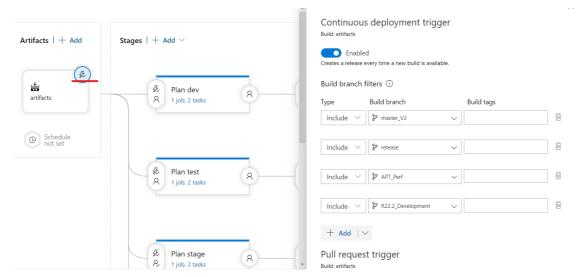
1. clone 现有 Release



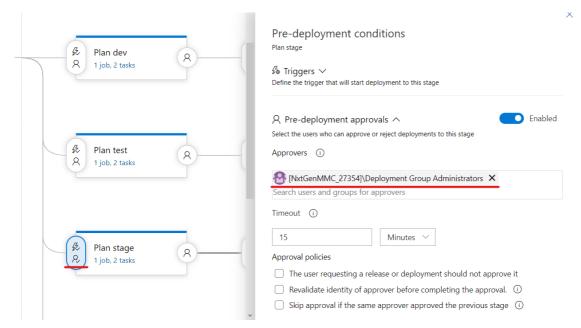
2. 新增Artifacts,选择之前创建好的CI的路径



3. 修改自动触发规则,**配置成功后如pipeline执行成功将自动执行release** 

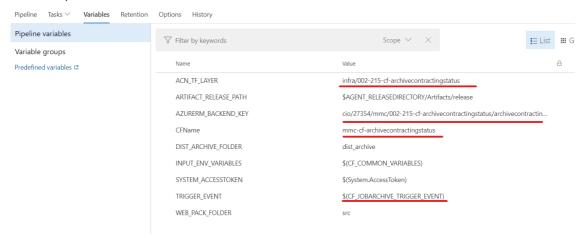


4. 修改Deployed approver (参照<u>cf-archivecontractingstatus-cd</u> 有些环境不需要设置approver)



#### 5. 修改变量

\$(CF\_JOBARCHIVE\_TRIGGER\_EVENT) 对应 Variable groups 中各个环境中的值,此变量为该CF所订阅的Topic需要根据CF具体功能需求所更改



6. 检查Variable groups 中各个环境中是否都已经定义了 Pipeline variables 中所使用的变量(\$(CF\_JOBARCHIVE\_TRIGGER\_EVENT))

Pipeline	Tasks ∨	Variables	Retention	Ор	ions History	
Pipeline variables				~	Name	Valu
Variable groups				~	MMC_Cloud2.0_Common (17)	Scc
Predefined variables ☑						
				~	MMC_Cloud2.0_Dev (164)	 Scc
				~	MMC_Cloud2.0_Test (163)	Scc
				~	MMC_Cloud2.0_Stage (159)	Scc
				~	MMC_Cloud2.0_Perf (162)	Scc
				~	MMC_Cloud2.0_Prod (155)	Scc
				~	MMC_Cloud2.0_Prod - secondary (117)	Scc
				~	MMC_Cloud2.0_OPS (144)	Scc