

- 1. what do I want to learn or understand better?
 - 2. how can I help someone else, or the entire team, to learn something new?
 - 3. what is my contribution towards the team's use of Scrum?
 - 4. what is my contribution towards the team's deliveries?
1. I want to learn more theory of how programming of android applications should be done because during this first week it has felt like writing in a new programming language because of how many new terms etc. there have been to grasp. A simple way of speeding up the learning process would be to watch videos online on the basics of android studio for starters.
 2. For a task that I have a good understanding of how it could be done, that someone else is going to do but have less experience with, I can walk them through how I would have approached and done the task thoroughly.
 3. I made sure that we did not take on more than we could handle, in other words I made sure we thoroughly thought through the estimation of effort of each user story which in turn made our performance more accurate to our estimations.
 4. I made the "infocard" displaying information about a challenge to the user. The "infocard" also has the ability to let administrators and the creator of the challenge to change the settings of the challenge.