

THIRD WEEK

- What do I want to learn or understand better?

How the fragments in an app intertwine, to get there i just have to learn by trial and error. At the moment I'm a little bit confused about how to make them behave as I want them to.

- How can I help someone else, or the entire team, to learn something new?

If I make sense of some part of the app building experience I can then help others if they get stuck on the same problem. Right now I am experimenting with some parts that I then can help others with, by letting them try and then ask me for help.

- What is my contribution towards the team's use of Scrum?

Doing my user story this sprint, one story appointed to every contributor.

- What is my contribution towards the team's deliveries?

Doing my part of the work, assigned each sprint. Except doing my part I can help others if I know why someone else might have problems with solving their work. I also bring up work that I think should be done before something else because, knowing from my experience, will make the workload easier.