

Individual Reflections - Week 6

What do I want to learn or understand better?

(A) Current Situation: I have learned how to create a navigation drawer. Its not fully customized and it doesn't completely look like the mock-up design in Figma. However, we discussed a new design for the stakeholder, and she was fine with it.

My new task is to implement persistent data for the main user so that the user only needs to log in once.

(B) Desired Situation: The main user id saves somewhere locally so that when the user opens the application, the user is immediately logged in.

(A→B) Plan to get there: Look up different ways to save persistent data in Android Studio and implement it in the code.

How can I help someone else, or the entire team, to learn something new?

(A) Current Situation: Everyone has their own tasks to work with and doesn't really need my help.

(B) Desired Situation: The team can come and ask me for help or tips if needed or else we just work on our own tasks.

(A→B) Plan to get there: Be open to help.

What is my contribution towards the team's use of Scrum?

(A) Current Situation: I have actively updated my user story status each time I'm done with a task or acceptance criteria. The small bugs that are not important but inconvenient are added under the bugs' card.

(B) Desired Situation: My cards in the scrum board are informative and actively updated. If there are any bugs (small or big), they should be added in the bug section.

(A→B) Plan to get there: Write distinct acceptance criteria and tasks so that it will be easy to complete and update in the scrum board. If there are any bugs, add it in the bug section.

What is my contribution towards the team's deliveries?

(A) Current Situation: I have completed my user story for the sprint and have done some code reviews. I worked early which gave me more time to fix unexpected bugs and do some code reviews.

(B) Desired Situation: My user story and the other people in the teams' user story is done, done, done.

(A→B) Plan to get there: Start early so that I have time to fix unexpected bugs or do code reviews.