

- 1. what do I want to learn or understand better?
 - 2. how can I help someone else, or the entire team, to learn something new?
 - 3. what is my contribution towards the team's use of Scrum?
 - 4. what is my contribution towards the team's deliveries?
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1. I want to learn more theory of how programming of android applications should be done because during this first week it has felt like writing in a new programming language because of how many new terms etc. there have been to grasp. A simple way of speeding up the learning process would be to watch videos online on the basics of android studio for starters.
 2. Seeing as I myself have been rather overwhelmed by my own lack of understanding of the new programming environment I do not see anything that I can do to help someone else learn something.
 3. When it comes to the team's use of Scrum I made sure our user stories were properly formulated and helped break them up into tasks. We realized our interpretation of what the user stories should be did not exactly line up with how we wanted to accomplish things so for future sprints I will make sure that they do line up.
 4. I worked together with Jesper to create the list of challenges on the user's home page. I would have liked to be of more use but my lacking in android studio experience prevented me to do so which I, like previously stated, aim to address.