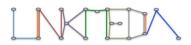
## **DeepVoice**

Extracting meaningful signal representation for Speaker Recognition using deep architectures

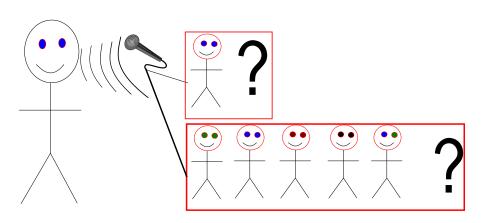
Rémi Hutin, Raphaël Truffet Supervisors : Guillaume Gravier and Vedran Vukotić

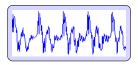


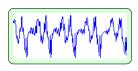
Computer science department ENS Rennes

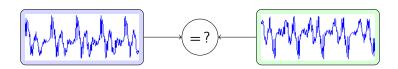


Linkmedia project IRISA

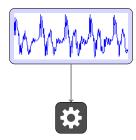


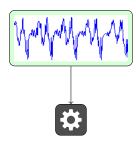


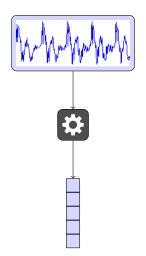


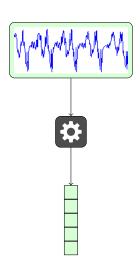


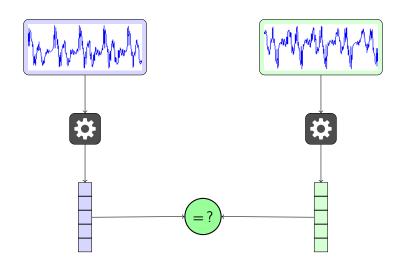


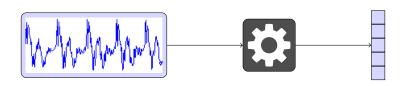


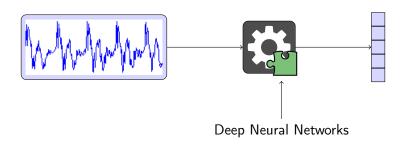










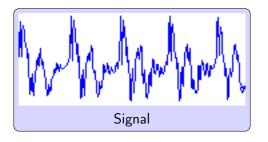


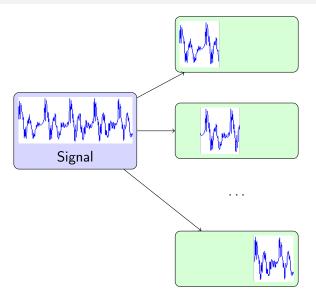
### Outline

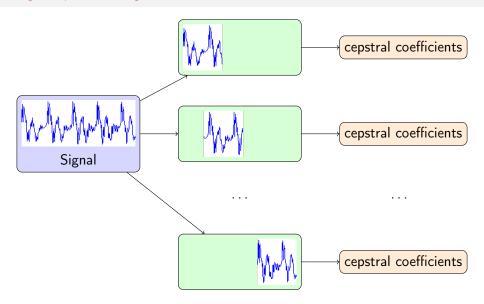
- 1 Signal representation for speaker recognition
- Deep learning
- Methods
- Discussion
- Results
- 6 Further work

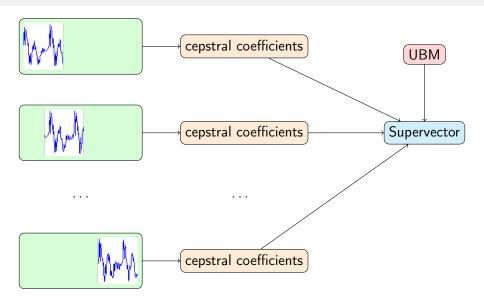
#### Outline

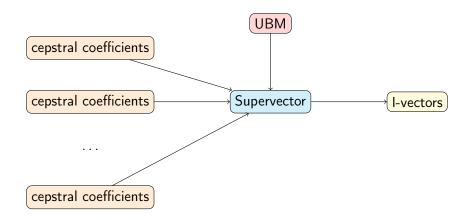
- Signal representation for speaker recognition
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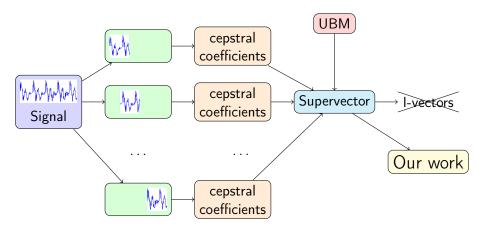






## Question

Can we do better than i-vectors?



### Outline

- 1 Signal representation for speaker recognition
- 2 Deep learning
- Methods
- 4 Discussion
- 6 Results
- 6 Further work

Deep neural networks are interesting because :

Non-linear feature extraction

Deep neural networks are interesting because :

- Non-linear feature extraction
- They naturally generate several level of representation

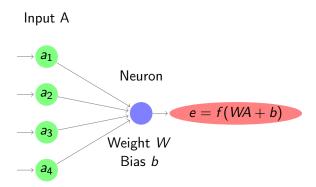
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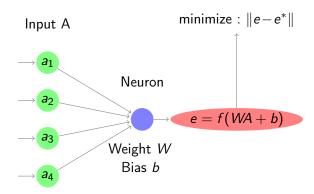
- Non-linear feature extraction
- They naturally generate several level of representation
- They bring out unsuspected features
- There is a multitude of architectures

#### Formal neuron



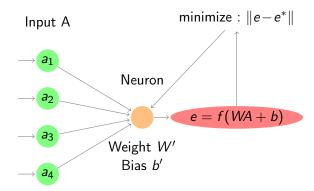
LeCun, Y., Bottou, L., Bengio, Y., and Haffner, P. (1998d). Gradient-based learning applied to document recognition. Proceedings of the IEEE, 86(11), 2278–2324.

#### Formal neuron

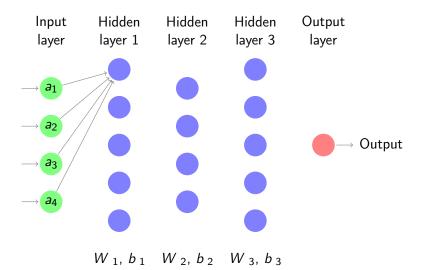


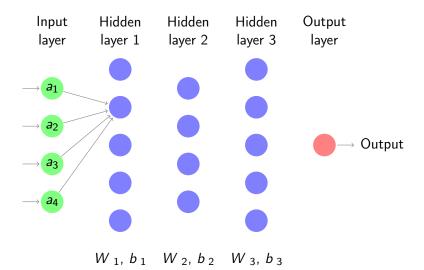
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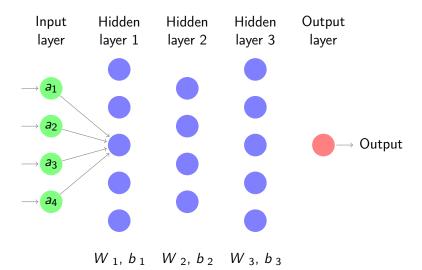
#### Formal neuron

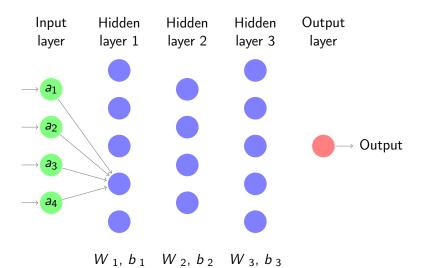


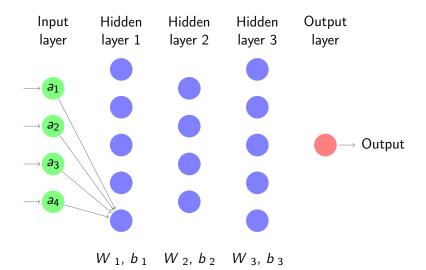
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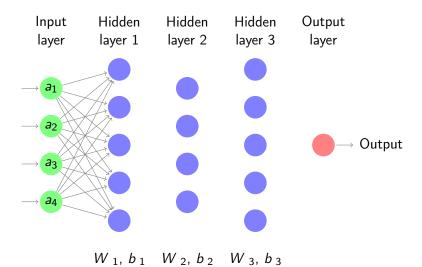


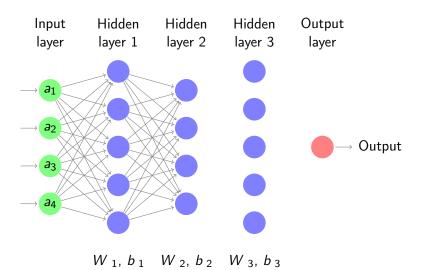


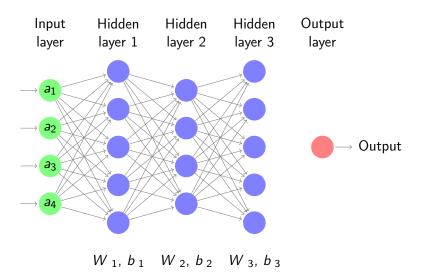


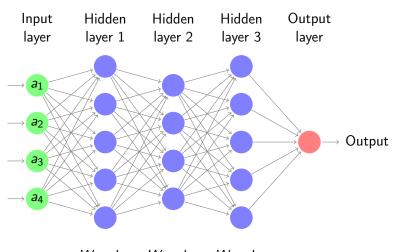




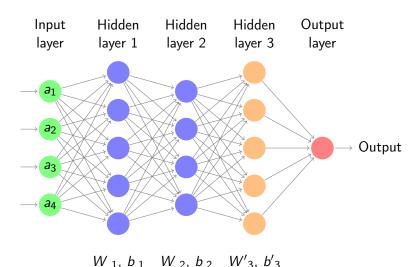




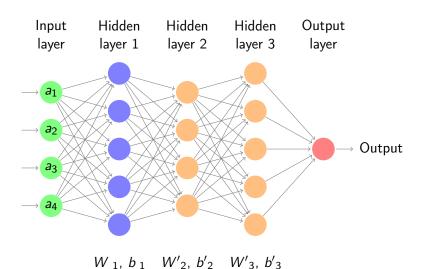




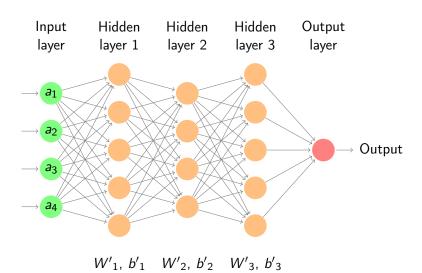
### Neural network

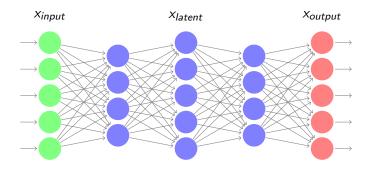


### Neural network



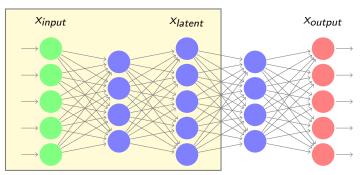
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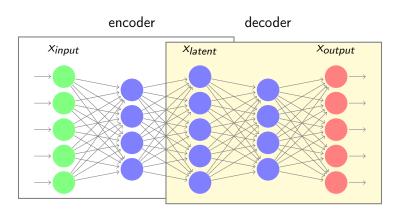


G.E. Hinton and R.R. Salakhutdinov, Reducing the Dimensionality of Data with Neural Networks, Science, 28 July 2006, Vol. 313. no. 5786, pp. 504 - 507

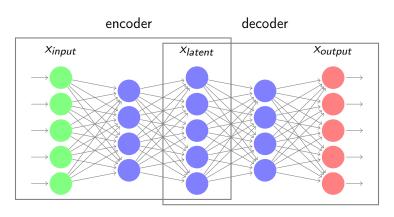
#### encoder



G.E. Hinton and R.R. Salakhutdinov, Reducing the Dimensionality of Data with Neural Networks, Science, 28 July 2006, Vol. 313. no. 5786, pp. 504 - 507



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$$x_{latent} = encoder(x_{input})$$
  
 $x_{output} = decoder(x_{latent}) \simeq x_{input}$ 

G.E. Hinton and R.R. Salakhutdinov, Reducing the Dimensionality of Data with Neural Networks, Science, 28 July 2006, Vol. 313. no. 5786, pp. 504 - 507

Danger: Learning the identity

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<sup>2.</sup> P.Vincent, H. Larochelle Y. Bengio and P.A. Manzagol, Extracting and Composing Robust Features with Denoising Autoencoders, Proceedings of the Twenty-fifth International Conference on Machine Learning (ICML'08), pages 1096 - 1103, ACM, 2008.

**Danger**: Learning the identity

Several solutions:

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Several solutions :

Compressing  $^1$ :  $size(x_{latent}) < size(x_{input})$ 

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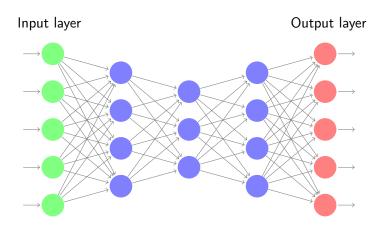
Several solutions :

Compressing 
$$^1$$
: Adding noise  $^2$ :  $size(x_{latent}) < size(x_{input})$   $x_{input} = objective + noise$ 

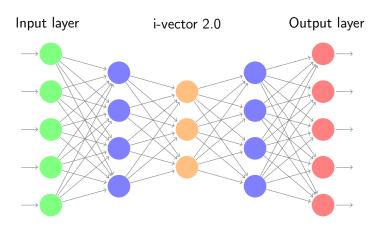
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### New representation



### New representation



### Outline

- 1 Signal representation for speaker recognition
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# Filtering out non-speaker noise

 Filter out non-speaker dependant features

$$M = m + Tw$$

# Filtering out non-speaker noise

- Filter out non-speaker dependant features (noise)
- Need to denoise the signal

$$M = noise + s_{speaker}$$

# Filtering out non-speaker noise

- Filter out non-speaker dependant features (noise)
- Need to denoise the signal
- Same speaker, different signals
- Same signal, different non-speaker dependant noise

$$M_1 = noise_1 + s_{speaker}$$
  
 $M_2 = noise_2 + s_{speaker}$   
 $s_{speaker} = encode(M)$ 

#### Processed data

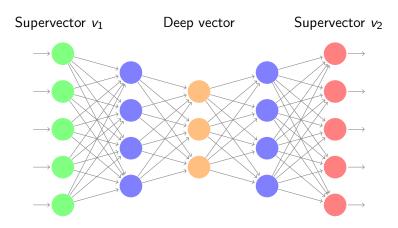
- Raw data: 15308 numeric sound files from BFMTV with labeled speakers
- Pre-processed data : 3 678 470 pairs  $(v_1, v_2)$  of supervectors spoken by the same person
- Input : Supervector v<sub>1</sub> of length 2304
- Output : Supervector v<sub>2</sub> of length 2304

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$$\begin{bmatrix} v_1^{0,0} \\ v_1^{0,1} \\ \dots \\ v_1^{0,255} \\ v_1^{1,0} \\ \dots \\ v_1^{N,255} \end{bmatrix} \begin{bmatrix} v_2^{0,0} \\ v_2^{0,1} \\ \dots \\ v_2^{0,255} \\ v_2^{1,0} \\ \dots \\ v_2^{N,255} \end{bmatrix}$$

### New representation



#### Intermediate vector evaluation

**Preliminary evaluation** with cosine similarity

Threshold t

 $distance \leq t$  same speaker

distance > t different speakers

### Outline

- 1) Signal representation for speaker recognition
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### Goals

Numeric signals represented by i-vectors for speaker recognition tasks. We seek to offer an alternative with deep neural networks.

What does it mean to improve on i-vectors?

Better compression

• Better results on angular threshold

• State-of-the-art results for speaker recognition

# Goals and expected issues

Numeric signals represented by i-vectors for speaker recognition tasks. We seek to offer an alternative with deep neural networks.

### What does it mean to improve on i-vectors?

- Better compression
  - Compression size
  - Hyperparameters
  - Compromise with results
- Better results on angular threshold
  - Optimization method
  - Compromise with compression
- State-of-the-art results for speaker recognition
  - Different training sets
  - More complicated evaluation methods

### Outline

- 1 Signal representation for speaker recognition
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# Repartition histograms

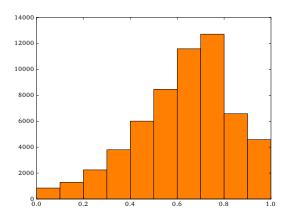


Figure – Repartition of the cosine distance between deep vectors from the same speaker

# Repartition histograms

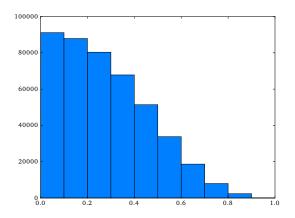


Figure – Repartition of the cosine distance between deep vectors from different speakers

# Repartition histograms

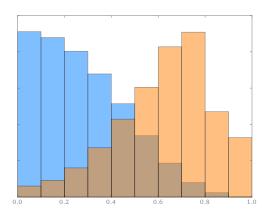


Figure – Repartition of the cosine distance between deep vectors

### Outline

- 1) Signal representation for speaker recognition
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