My Final College Paper

 $\label{eq:approx} \mbox{ A Thesis}$ $\mbox{ Presented to}$ $\mbox{ The Division of Mathematical and Natural Sciences}$ $\mbox{ Reed College}$

In Partial Fulfillment of the Requirements for the Degree Bachelor of Arts

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Acknowledgements

I want to thank a few people.

Preface

This is an example of a thesis setup to use the reed thesis document class.

List of Abbreviations

You can always change the way your abbreviations are formatted. Play around with it yourself, use tables, or come to CUS if you'd like to change the way it looks. You can also completely remove this chapter if you have no need for a list of abbreviations. Here is an example of what this could look like:

ALU Arithmetic Logic Unit
CPU Central Processing Unit
ISA Instruction Set Architecture

RISC-V Reduced Instruction Set Computer Five

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Abstract

The preface pretty much says it all.

Dedication

You can have a dedication here if you wish.

Introduction

Though there's countless pieces of hardware to study and delve into within this field, the CPU (Central Processing Unit) can be argued to be the most essential one. It is the heart of any computer, the piece that actually carries out the programs and computations that it was built for. It comes as no surprise, then, that most college-level Computer Systems courses begin by taking a close look at the inner workings of a simple CPU, so that they can then begin to understand how the other components of a computer support its functionality, and how it can produce computation out of just an assembly program, wires, and logic gates. Learning of this is all well and good, but getting hands-on experience with the topic is harder than one might expect: The powerful CPUs in the personal computers of students run on are all closed-source designs that obfuscate how they carry out their instructions; and even if they were transparent, the sheer breadth and depth of modifications they employ to get the performance they do would make their design completely indecipherable to a novice.

Therefore, the aim of this project is to develop a pedagogical simulator program, developed in the Rust programming language and capable of running on modern computers, that simulates a simple RISC-V CPU at the hardware level, running assembly code and then transparently displaying how the code and computed information traverse the inside of the processor. While simple, the simulated CPU implements a 5-stage pipeline design similar to the ones that are mandatory for modern CPUs. The project also seeks to include some user-facing features, like a graphical interface and the ability to step through and rewind through the execution of a program, to make the simulator more intuitive to use.

0.1 Background

0.1.1 What is an ISAs?

But first, what does it even mean that the CPU is RISC-V? RISC-V is one of many ISAs, belonging to the RISC family of design.

Starting from the top, ISA stands for Instruction Set Architecture; you may have also heard it reffered to as just a CPU's "architecture", or of popular ISAs like x86 and ARM. We will go into the details later, but for now an ISA is simply a list of machine-code instructions that a CPU can carry out: These instructions are things like basic arithmetic operations (addition, subtraction, etc), calls to load or store data from the memory, or even jump instructions to alter the flow of the program.

2 Introduction

Ultimately, a program is just a list of these instructions, one after the other, that the CPU executes in order. A CPU is considered to use a certain ISA if it supports and has implemented all of its instructions. ISAs were created for the goal of hardware compatibility: As long as two different CPUs made by competing manufacturers both use the same ISA, any low-level program will run on both processors because they both guarantee that they'll support the same instruction set, no matter how different their underlying design is.

Ultimately, an ISA is a standard for how a CPU should take any given line of code from a low-level program - encoded as an integer in binary, this close to the hardware - and translate that into an actionable operation that the CPU should execute when it reaches that part of the program.

0.2 Why RISC-V?

Though the ISA doesn't ascribe an exact design for how its demands should be met(that's called the *implementation*, and is the domain of the CPU's manufacturer), it so heavily shapes the CPU's capabilities, and therefore indirectly its design, that choosing which ISA to implement is the most important decision one can make when designing a CPU, whether it's real or virtual. As alluded to in the introduction, there are multiple ISAs to choose from, and many more popular ones than RISC-V. So, what makes competing ISAs so different from one another, and why choose RISC-V for this project instead of any of the more popular options?

RISC-V is a modern ISA, albeit one that has not experienced widespread success; while it is being actively worked on and there are real RISC-V CPUs in the work, its two contemporaries, x86 and ARM, dominate the Personal Computer CPU and Mobile CPU market entirely. And yet, RISC-V has two major advantages over them that make it the ideal choice for this simulator.

The first is, simply, that RISC-V is fully open source. Unlike its two proprietary cousins, the full listings of all the RISC-V instructions are freely available, with details on what behavior is expected of each instruction and exactly how to glean an instruction's parameter from its 32-bit integer representation. This is pr

0.3

0.4 Bibliographies

Of course you will need to cite things, and you will probably accumulate an armful of sources. This is why BibTeX was created. For more information about BibTeX and bibliographies, see our CUS site (web.reed.edu/cis/help/latex/index.html)¹. There are three pages on this topic: bibtex (which talks about using BibTeX, at /latex/bibtex.html), bibtexstyles (about how to find and use the bibliography style that best suits your needs, at /latex/bibtexstyles.html) and bibman (which

¹Reed College (2007)

covers how to make and maintain a bibliography by hand, without BibTeX, at at /latex/bibman.html). The last page will not be useful unless you have only a few sources. There used to be APA stuff here, but we don't need it since I've fixed this with my apa-good natbib style file.

0.4.1 Tips for Bibliographies

- 1. Like with thesis formatting, the sooner you start compiling your bibliography for something as large as thesis, the better. Typing in source after source is mind-numbing enough; do you really want to do it for hours on end in late April? Think of it as procrastination.
- 2. The cite key (a citation's label) needs to be unique from the other entries.
- 3. When you have more than one author or editor, you need to separate each author's name by the word "and" e.g.
 - Author = {Noble, Sam and Youngberg, Jessica},.
- 4. Bibliographies made using BibTeX (whether manually or using a manager) accept LaTeX markup, so you can italicize and add symbols as necessary.
- 5. To force capitalization in an article title or where all lowercase is generally used, bracket the capital letter in curly braces.
- 6. You can add a Reed Thesis citation² option. The best way to do this is to use the phdthesis type of citation, and use the optional "type" field to enter "Reed thesis" or "Undergraduate thesis". Here's a test of Chicago, showing the second cite in a row³ being different. Also the second time not in a row⁴ should be different. Of course in other styles they'll all look the same.

0.5 Anything else?

If you'd like to see examples of other things in this template, please contact CUS (email cus@reed.edu) with your suggestions. We love to see people using LaTeX for their theses, and are happy to help.

 $^{^{2}}$ Noble (2002)

 $^{^{3}}$ Noble (2002)

⁴Reed College (2007)

Chapter 1

Mathematics and Science

1.1 Math

TEX is the best way to typeset mathematics. Donald Knuth designed TEX when he got frustrated at how long it was taking the typesetters to finish his book, which contained a lot of mathematics.

If you are doing a thesis that will involve lots of math, you will want to read the following section which has been commented out. If you're not going to use math, skip over this next big red section. (It's red in the .tex file but does not show up in the .pdf.)

1.2 Chemistry 101: Symbols

Chemical formulas will look best if they are not italicized. Get around math mode's automatic italicizing by using the argument \$\mathrm{formula here}\$, with your formula inside the curly brackets.

```
So, Fe_2^{2+}Cr_2O_4 is written \mathrm{Fe_2^{2+}Cr_2O_4}$ Exponent or Superscript: O-Subscript: CH<sub>4</sub>
```

To stack numbers or letters as in Fe_2^{2+} , the subscript is defined first, and then the superscript is defined.

Angstrom: Å
Bullet: CuCl • 7H₂O
Double Dagger: ‡

Delta: Δ

Reaction Arrows: \longrightarrow or $\xrightarrow{solution}$

Resonance Arrows: \leftrightarrow

Reversible Reaction Arrows: \rightleftharpoons or $\stackrel{solution}{\longleftarrow}$ (the latter requires the chemarr package)

1.2.1 Typesetting reactions

You may wish to put your reaction in a figure environment, which means that LaTeX will place the reaction where it fits and you can have a figure legend if desired:

$$C_6H_{12}O_6 + 6O_2 \longrightarrow 6CO_2 + 6H_2O$$

Figure 1.1: Combustion of glucose

1.2.2 Other examples of reactions

$$NH_4Cl_{(s)} \rightleftharpoons NH_{3(g)} + HCl_{(g)}$$
 $MeCH_2Br + Mg \xrightarrow{above} MeCH_2 \bullet Mg \bullet Br$

1.3 Physics

Many of the symbols you will need can be found on the math page (http://web.reed.edu/cis/help/latex/math.html) and the Comprehensive LaTeX Symbol Guide (enclosed in this template download). You may wish to create custom commands for commonly used symbols, phrases or equations, as described in Chapter ??.

1.4 Biology

You will probably find the resources at http://www.lecb.ncifcrf.gov/~toms/latex.html helpful, particularly the links to bsts for various journals. You may also be interested in TeXShade for nucleotide typesetting (http://homepages.uni-tuebingen.de/beitz/txe.html). Be sure to read the proceeding chapter on graphics and tables, and remember that the thesis template has versions of Ecology and Science bsts which support webpage citation formats.

Chapter 2

Tables and Graphics

2.1 Tables

The following section contains examples of tables, most of which have been commented out for brevity. (They will show up in the .tex document in red, but not at all in the .pdf). For more help in constructing a table (or anything else in this document), please see the LaTeX pages on the CUS site.

Table 2.1: Correlation of Inheritance Factors between Parents and Child

Factors	Correlation between Parents & Child	Inherited
Education	-0.49	Yes
Socio-Economic Status	0.28	Slight
${\rm Income}$	0.08	No
Family Size	0.19	Slight
Occupational Prestige	0.21	Slight

If you want to make a table that is longer than a page, you will want to use the longtable environment. Uncomment the table below to see an example, or see our online documentation.

Table 2.2: Chromium Hexacarbonyl Data Collected in 1998-1999

	Chromium Hexacarbonyl				
State	Laser wavelength	Buffer gas	Ratio of Intensity at vapor pressure Intensity at 240 Torr		
$z^7 P_4^{\circ}$	266 nm	Argon	1.5		
$z^7 P_2^{\circ}$	355 nm	Argon	0.57		
$y^7P_3^{\circ}$	266 nm	Argon	1		
$y^7P_3^{\circ}$	355 nm	Argon	0.14		
$y^7P_2^{\circ}$	355 nm	Argon	0.14		
$z^5P_3^{\circ}$	266 nm	Argon	1.2		
$z^5P_3^{\circ}$	355 nm	Argon	0.04		
$z^5P_3^{\circ}$	355 nm	Helium	0.02		
$z^5P_2^{\circ}$	355 nm	Argon	0.07		
$z^5P_1^{\circ}$	355 nm	Argon	0.05		
$y^5P_3^{\circ}$	355 nm	Argon	0.05, 0.4		
$y^5P_3^{\circ}$	355 nm	Helium	0.25		
$\begin{array}{c c} z^{5}F_{4}^{\circ} \\ z^{5}F_{4}^{\circ} \\ \hline z^{5}F_{4}^{\circ} \\ \hline z^{5}D_{4}^{\circ} \\ \end{array}$	266 nm	Argon	1.4		
$z^5F_4^{\circ}$	355 nm	Argon	0.29		
$z^5F_4^{\circ}$	355 nm	Helium	1.02		
$z^5D_4^{\circ}$	355 nm	Argon	0.3		
$ z^{\circ}D_4^{\circ} $	355 nm	Helium	0.65		
$y^5H_7^\circ$	266 nm	Argon	0.17		
$y^5H_7^{\circ}$	355 nm	Argon	0.13		
$y^5H_7^{\circ}$	355 nm	Helium	0.11		
a^5D_3	266 nm	Argon	0.71		
a^5D_2	266 nm	Argon	0.77		
a^5D_2	355 nm	Argon	0.63		
a^3D_3	355 nm	Argon	0.05		
a^5S_2	266 nm	Argon	2		
a^5S_2	355 nm	Argon	1.5		
a^5G_6	355 nm	Argon	0.91		
a^3G_4	355 nm	Argon	0.08		
e^7D_5	355 nm	Helium	3.5		
e^7D_3	355 nm	Helium	3		
f^7D_5	355 nm	Helium	0.25		
f^7D_5	355 nm	Argon	0.25		
f^7D_4	355 nm	Argon	0.2		
f^7D_4	355 nm	Helium	0.3		
Propyl-ACT					

2.2. Figures 9

State	Laser wavelength	Buffer gas	Ratio of Intensity at vapor pressure Intensity at 240 Torr
$z^7 P_4^{\circ}$	355 nm	Argon	1.5
$z^7 P_3^{\circ}$	355 nm	Argon	1.5
$z^7 P_2^{\circ}$	355 nm	Argon	1.25
$z^7F_5^{\circ}$	355 nm	Argon	2.85
$y^7 P_4^{\circ}$	355 nm	Argon	0.07
$y^7 P_3^{\circ}$	355 nm	Argon	0.06
$z^5P_3^{\circ}$	355 nm	Argon	0.12
$z^5P_2^{\circ}$	355 nm	Argon	0.13
$z^5P_1^{\circ}$	355 nm	Argon	0.14
	I	Methyl-AC	CT
$z^7 P_4^{\circ}$	355 nm	Argon	1.6, 2.5
$z^7 P_4^{\circ}$	355 nm	Helium	3
$\begin{array}{c c} z^7 P_4^{\circ} \\ \hline z^7 P_3^{\circ} \end{array}$	266 nm	Argon	1.33
$z^7 P_3^{\circ}$	355 nm	Argon	1.5
$z^7 P_2^{\circ}$	355 nm	Argon	1.25, 1.3
$z^7F_5^{\circ}$	355 nm	Argon	3
$y^7P_4^{\circ}$	355 nm	Argon	0.07, 0.08
$y^7 P_4^{\circ}$	355 nm	Helium	0.2
$y^7P_3^{\circ}$	266 nm	Argon	1.22
$y^7 P_3^{\circ}$	355 nm	Argon	0.08
$y^7P_2^{\circ}$	355 nm	Argon	0.1
$z^5P_3^{\circ}$	266 nm	Argon	0.67
$z^5P_3^{\circ}$	355 nm	Argon	0.08, 0.17
$z^5P_3^{\circ}$	355 nm	Helium	0.12
$z^5P_2^{\circ}$	355 nm	Argon	0.13
$z^5P_1^{\circ}$	355 nm	Argon	0.09
$y^5H_7^{\circ}$	355 nm	Argon	0.06, 0.05
a^5D_3	266 nm	Argon	2.5
a^5D_2	266 nm	Argon	1.9
a^5D_2	355 nm	Argon	1.17
a^5S_2	266 nm	Argon	2.3
a^5S_2	355 nm	Argon	1.11
a^5G_6	355 nm	Argon	1.6
e^7D_5	355 nm	Argon	1

2.2 Figures

If your thesis has a lot of figures, LATEX might behave better for you than that other word processor. One thing that may be annoying is the way it handles "floats" like tables and figures. LATEX will try to find the best place to put your object based on the text around it and until you're really, truly done writing you should just leave it where it lies. There are some optional arguments to the figure and table environments

to specify where you want it to appear; see the comments in the first figure.

If you need a graphic or tabular material to be part of the text, you can just put it inline. If you need it to appear in the list of figures or tables, it should be placed in the floating environment.

To get a figure from StatView, JMP, SPSS or other statistics program into a figure, you can print to pdf or save the image as a jpg or png. Precisely how you will do this depends on the program: you may need to copy-paste figures into Photoshop or other graphic program, then save in the appropriate format.

Below we have put a few examples of figures. For more help using graphics and the float environment, see our online documentation.

And this is how you add a figure with a graphic:

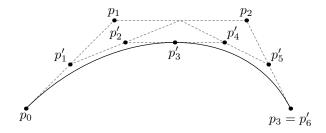


Figure 2.1: A Figure

2.3 More Figure Stuff

You can also scale and rotate figures.

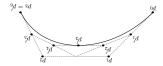


Figure 2.2: A Smaller Figure, Flipped Upside Down

2.4 Even More Figure Stuff

With some clever work you can crop a figure, which is handy if (for instance) your EPS or PDF is a little graphic on a whole sheet of paper. The viewport arguments are the lower-left and upper-right coordinates for the area you want to crop.

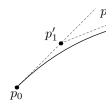


Figure 2.3: A Cropped Figure

2.4.1 Common Modifications

The following figure features the more popular changes thesis students want to their figures. This information is also on the web at web.reed.edu/cis/help/latex/graphics.html.



Figure 2.4: Subdivision of arc segments. You can see that $p_3 = p'_6$.

Conclusion

Here's a conclusion, demonstrating the use of all that manual incrementing and table of contents adding that has to happen if you use the starred form of the chapter command. The deal is, the chapter command in LaTeX does a lot of things: it increments the chapter counter, it resets the section counter to zero, it puts the name of the chapter into the table of contents and the running headers, and probably some other stuff.

So, if you remove all that stuff because you don't like it to say "Chapter 4: Conclusion", then you have to manually add all the things LaTeX would normally do for you. Maybe someday we'll write a new chapter macro that doesn't add "Chapter X" to the beginning of every chapter title.

4.1 More info

And here's some other random info: the first paragraph after a chapter title or section head *shouldn't be* indented, because indents are to tell the reader that you're starting a new paragraph. Since that's obvious after a chapter or section title, proper typesetting doesn't add an indent there.

Appendix A The First Appendix

Appendix B

The Second Appendix, for Fun

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