

Fakhri Abu-Baih

Computer Systems Engineering

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📍 Tulkarm. Palestine

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EDUCATION

Computer System Engineering

Palestine Technical University Kadoorie

2020 – present | Tulkarm, Palestine

I have passed 104 Out of 164 confirmed credit hours.

Tawjehi (Industrial Stream)

Tulkarm Industrial School

2020 | Tulkarm, Palestine

Avg. 90.0

PROJECTS

The Way To School Game

Jul 2022 – Aug 2022

It was a project for Software Engineering course, I created this game using Unity Engine, with C#, it is talking about how to survive and try not to dead while completing your mission, and there are zombies and cars you should be careful about them.

SKILLS

Problem Solving

Data Structures

Java

Object Oriented Programming

Java

Ui/Ux

Figma

Database management

Oracle

Building Games using Unity

C#

3D Characters Design

Modeling and Sculpting (Blender).

SOFT SKILLS

Self-learning

Communication Skills

Leadership Skills

PROFESSIONAL EXPERIENCE

Hanover Company

Unity training (first level)

Jan 2023 – Mar 2023 | Nablus, Palestine

I learnt basics of C#, Unity user interface, some methods of gaming codes (PlayerMovement, OnCollisionEnter, etc.), and how to create a full game from scratch.