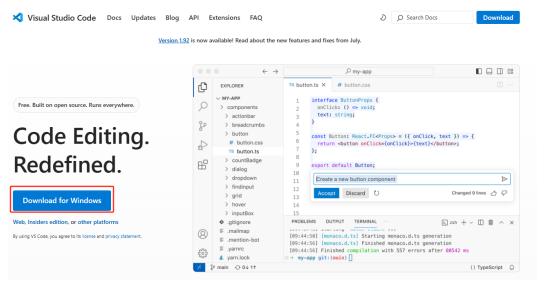
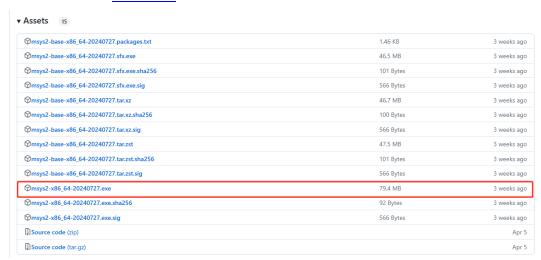
## 实验 1: 熟悉上机实验环境及初级编程

## **Experiment 1: Lab Environment and Basic Programming**

- 1. (熟悉 C/C++集成开发环境与设置。) Setup and config the Visual Studio Code and the C/C++ environment. Or use the CodeBlocks that has been installed on the lab computer.
- 1.1. download Visual Studio Code and install it



• 1.2. download MinGW-W64 and install it



• 1.3. After finishing the installation, open MSYS2 and enter the following command to install the toolchain:

pacman -S --needed base-devel mingw-w64-ucrt-x86\_64-toolchain

1.4. Configure system environment variables



1.5. use the following commands to test the installation of environment:

```
Microsoft Windows [版本 10.0.22631.3296]
(c) Microsoft Corporation。保留所有权利。

C:\Users\27437*gcc --version
gcc (Rev3, Built by MSYS2 project) 13.2.0
Copyright (C) 2023 Free Software Foundation, Inc.
This is free software; see the source for copying conditions. There is NO
warranty; not even for MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.

C:\Users\27437*\sqrt --version
g++ (Rev3, Built by MSYS2 project) 13.2.0
Copyright (C) 2023 Free Software Foundation, Inc.
This is free software; see the source for copying conditions. There is NO
warranty; not even for MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.

C:\Users\27437*\gdb --version
GNU gdb (GDB) 14.1
Copyright (C) 2023 Free Software Foundation, Inc.
License GPLv3+: GNU GPL version 3 or later <a href="http://gnu.org/licenses/gpl.html">http://gnu.org/licenses/gpl.html</a>
This is free software: you are free to change and redistribute it.
There is NO WARRANTY, to the extent permitted by law.
```

• 1.6. open Visual Studio Code, search for "C++" in extensions and install it:

Test whether vscode can run c++ files, or use following commands

```
g++ -o test test.cpp
./test
```

2. (实现"Hello World"程序。) Implement the "Hello World" program

- 3. (不同类型的变量的定义和赋值。) The definition and assignment of different types of variables.
  - 3.1. Create a string variable, assign a string value to it.
  - 3.2. Create an int variable, assign an integer value to it.
  - 3.3. Create a float variable, assign a float value to it.
  - 3.4. Print out the string, the int, and the float variables together.