

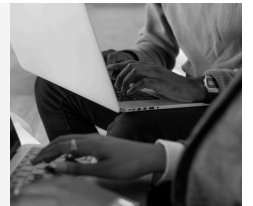
Hbnb Evolution



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Content

1. Introduction
2. High-Level Architecture
3. High-Level Package Diagram
4. Explanation of Layered Architecture and Facade Pattern
5. Business Logic Layer
6. Detailed Class Diagram
7. Explanation of Entities and Relationships
8. API Interaction Flow
9. Sequence Diagrams for API Calls
10. Explanation of API Request and Response Flows
11. Conclusion

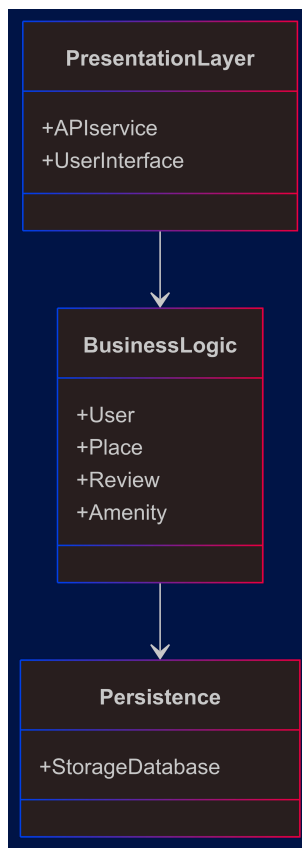


Introduction

Introduction This is a full technical documentation about the HBnB Evolution application. This document will serve as a technical blueprint for the development of the application. In this document will find, the high level of the system architecture, business logic flows and major API calls to provide a solid design for the application deployment.

High-Level Architecture

High-Level Package Diagram



classDiagram

direction TB

```
class PresentationLayer {  
    +APIService  
    +UserInterface  
}
```

```
class BusinessLogic {  
    +User  
    +Place  
    +Review  
    +Amenity  
}
```

```
class Persistence {  
    +StorageDatabase  
}
```

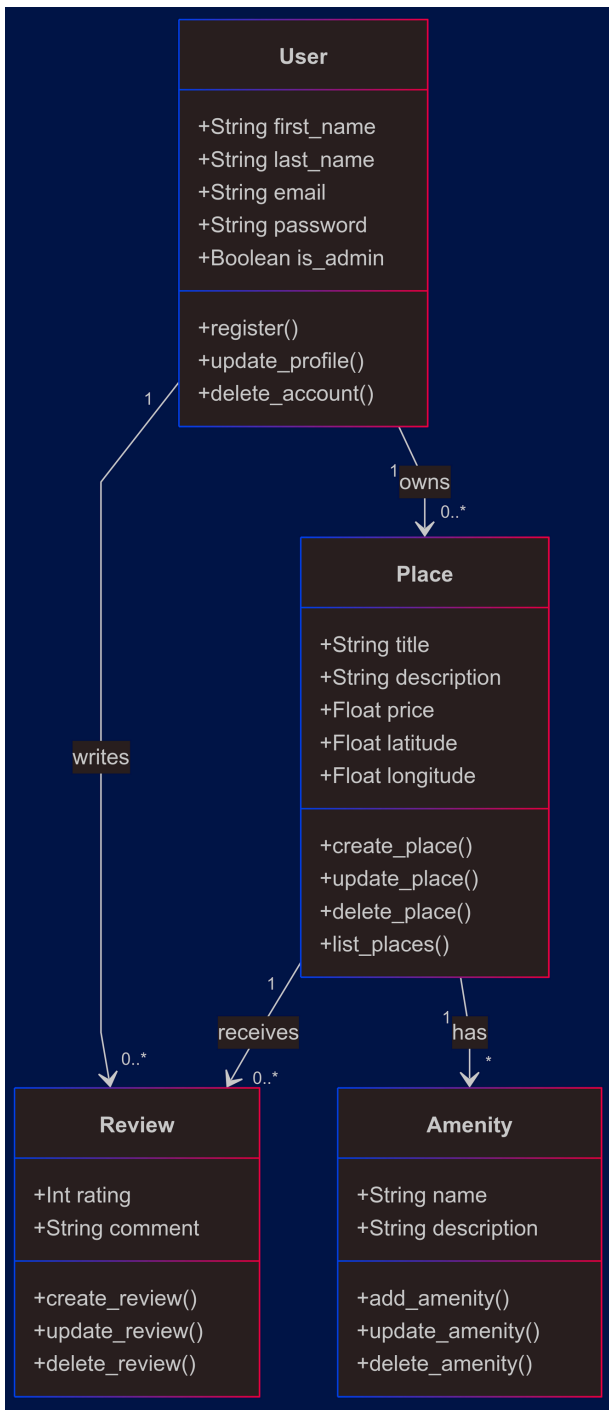
PresentationLayer --> BusinessLogic

BusinessLogic --> Persistence

Layered Architecture

- **Presentation Layer** - Handles user interaction and API request.
- **Business Logic Layer** - Implements business rules and entity
- **Persitence Layer** - Handle data storage and retrival.

Business Logic Layer



classDiagram

```

class User{
    +String first_name
    +String last_name
    +String email
    +String password
    +Boolean is_admin
    +register()
    +update_profile()
    +delete_account()
}
  
```

```

class Place {
    +String title
    +String description
    +Float price
    +Float latitude
    +Float longitude
    +create_place()
    +update_place()
    +delete_place()
    +list_places()
}
  
```

```

class Review {
    +Int rating
    +String comment
    +create_review()
    +update_review()
    +delete_review()
}
  
```

```

class Amenity {
    +String name
    +String description
    +add_amenity()
    +update_amenity()
    +delete_amenity()
}
  
```

User "1" -> "0..*" Place : owns

User "1" -> "0..*" Review : writes

Place "1" -> "0..*" Review : receives

Place "1" -> "*" Amenity : has

User Entity

- **Attributes:** first_name, last_name, email, password, is_admin
- **Methods:** register(), update_profile(), delete_account()
- **Relationship:** Users own Places, write Reviews.

Place Entity

- **Attributes:** title, description, price, latitude, longitude
- **Methods:** create_place(), update_place(), delete_place(), list_places()
- **Relationship:** Each place belongs to a User, can have multiple Amenities, and receive Reviews.

Review Entity

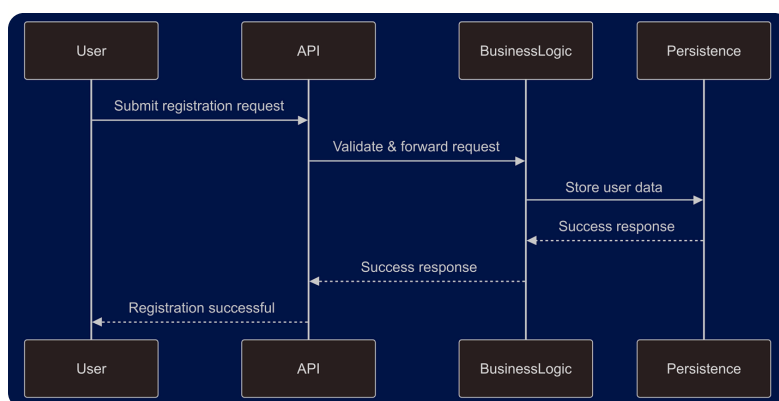
- **Attributes:** rating, comment
- **Methods:** create_review(), update_review(), delete_review()
- **Relationship:** Each Review is associated with a Place and a User.

Amenity Entity

- **Attributes:** name, description
- **Methods:** add_amenity(), update_amenity(), delete_amenity()
- **Relationship:** Amenities are associated with multiple Places.

User Registration

- User submits registration request.
- API validates input and forwards request to Business Logic Layer.
- Business Logic Layer stores user data in Persistence Layer.
- Persistence Layer returns success response.



sequenceDiagram

participant User

participant API

participant BusinessLogic

participant Persistence

User->>API: Submit registration request

API->>BusinessLogic: Validate & forward request

BusinessLogic->>Persistence: Store user data

Persistence-->>BusinessLogic: Success response

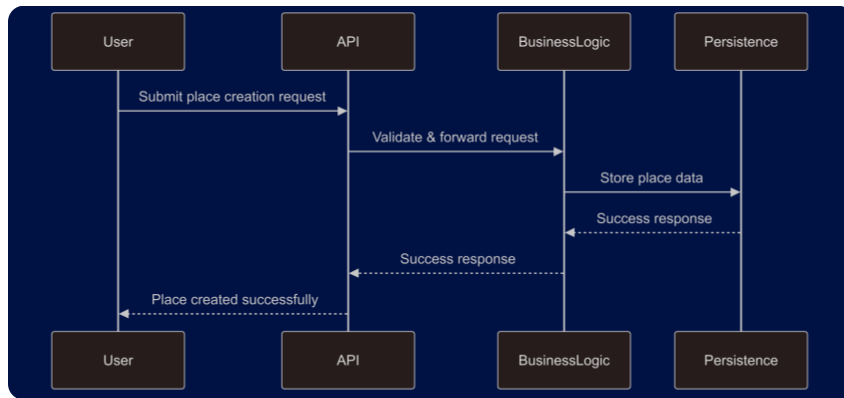
BusinessLogic-->>API: Success response

API-->>User: Registration successful

Place Creation

- User submits place creation request.
- API validates input and forwards request to Business Logic Layer.

- Business Logic Layer associates place with user and stores data.
- Persistence Layer returns success response.



sequenceDiagram

participant User

participant API

participant BusinessLogic

participant Persistence

User->>API: Submit place creation request

API->>BusinessLogic: Validate & forward request

BusinessLogic->>Persistence: Store place data

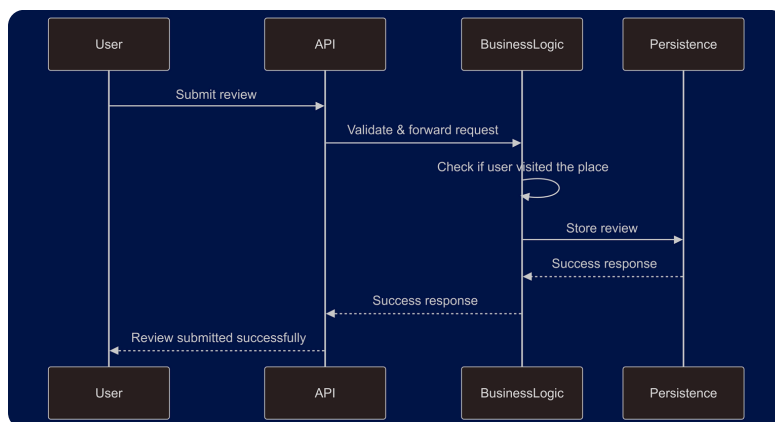
Persistence-->>BusinessLogic: Success response

BusinessLogic-->>API: Success response

API-->>User: Place created successfully

Review Submission

- User submits a review for a place.
- API validates input and forwards request to Business Logic Layer.
- Business Logic Layer ensures user has visited the place.
- Persistence Layer stores review and returns success response.



sequenceDiagram

participant User

participant API

participant BusinessLogic

participant Persistence

User->>API: Submit review

API->>BusinessLogic: Validate & forward request

BusinessLogic->>BusinessLogic: Check if user visited the place

BusinessLogic->>Persistence: Store review

Persistence-->>BusinessLogic: Success response

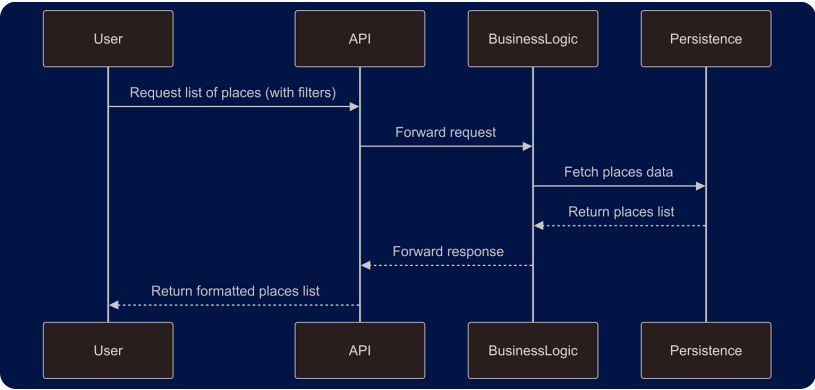
BusinessLogic-->>API: Success response

API-->>User: Review submitted successfully

Fetching a List of Places

- User requests a list of places with filters.
- API forwards request to Business Logic Layer.
- Business Logic Layer fetches data from Persistence Layer.

- Persistence Layer returns list of places.
- API returns formatted response to user.



```
sequenceDiagram
    participant User
    participant API
    participant BusinessLogic
    participant Persistence

    User->>API: Request list of places (with filters)
    API->>BusinessLogic: Forward request
    BusinessLogic->>Persistence: Fetch places data
    Persistence-->>BusinessLogic: Return places list
    BusinessLogic-->>API: Forward response
    API-->>User: Return formatted places list
```

Conclusion

This technical documentation provides a structured to understand and guide the HBnB Evolution architecture, business logic, and API interactions. By using this blueprint, I can ensure a well-organized implementation of the application.

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