System Programming 2nd Laboratory (2 and 4 March 2016)

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Implement a program that creates 10 children processes. Each of these children should sleep for a random number of seconds (between 0 and 10 seconds).

At the end of the execution, each child should print its PID and the number of seconds it was asleep.

Use the following functions:

- fork
- random
- sleep

Process organizations

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Change the previous program so that the parent prints in the end the total sleep time for each child.

Each child should return the number of seconds it was asleep.

The parent should wait for the death of each of its child and retrieve the returned value. The parent should print the information of the dead children (PID and sleep time) before printing the total sleep time.

Use the following functions:

- exit
- wait

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Observe the mult-debug.c file. What happens?

Compile the file: qcc mult-debug.c -q -o mult-debug

Run the program using the command mult-debug &

Run the command **ps f**

What is the state of the mult-debug processes?

Send the signal SIGCONT (kill -SIGCONT xxxxx) to the various processes. After each kill observe the result of ${\bf ps}$ ${\bf f}$

Send the other signals to the various processes. After each kill observe the result of **ps f** Look at the following man pages:

- kill
- ps

IV

Since each of the processes are stopped, it is now possible to run the debugger, attach it to any of such processes and resume computation following the following steps:

- start the processes running mult-debug &
- take note of the PID of the process you want to debug
- start the debugger running ddd mult-debug
- attach to one of the processes
 - ∘ menu File -> menu attach -> select process

 press Step (3 times) until the program restarts executing step by step just like in a regular debug session

V

Implement a program that continuously prints increasing numbers and at random intervals (from 0 to 10 seconds) resets the counter.

Use the following functions:

- alarm
- sigaction

VI

Implement a simple batch system that executes commands defined in a script file and accounts for total execution time. This system will perform the following operations:

- sequentially read a script file containing the commands to be executed
- execute all of the commands, commands should be executed by the order they appear on the script file.
- the commands execution should not overlap: one command should only be started after the conclusion of the previous
- the system should measure the total execution files for each command and print the overall time after the last command

Use the following functions:

- you may want to look at man system
- fork
- execve
- sigaction