

**P2** calculate mean median and mode of a list of a number implement basic statistical calculation using scala collection

## Built.sbt

```
val scala3Version = "3.7.3"
```

```
lazy val root = project
```

```
.in(file("."))
```

```
.settings(
```

```
  name := "p2",
```

```
  version := "0.1.0-SNAPSHOT",
```

```
  scalaVersion := scala3Version,
```

```
  libraryDependencies += "org.scalameta" %% "munit" % "1.0.0" % Test
```

```
)
```

## Main.scala

```
object StatisticsCalculator {
```

```
  def main(args: Array[String]): Unit = {
```

```
    val nums = List(4, 5, 6, 2, 4, 4, 7, 5, 2)
```

```
    def mean: Double = nums.sum.toDouble / nums.size
```

```
    def median: Double = {
```

```
      val s = nums.sorted
```

```
      val n = s.size
```

```
      if (n % 2 == 1) s(n / 2)
```

```
      else (s(n / 2 - 1) + s(n / 2)) / 2.0
```

```

    }

    def mode: List[Int] = {
        val freq = nums.groupBy(identity).view.mapValues(_.size).toMap
        val maxFreq = freq.values.max
        freq.filter(_._2 == maxFreq).keys.toList
    }

    println(s"Numbers: $nums")

    println(f"Mean: $mean%.2f, Median: $median%.2f, Mode:
    ${mode.mkString(", ")}")
    }
}

```

**P3** [generate a random data set of a 10 numbers and calculate its variance and std deviation](#)

### **Built.sbt**

```

val scala3Version = "3.7.3"

lazy val root = project
    .in(file("."))
    .settings(
        name := "p3",
        version := "0.1.0-SNAPSHOT",

        scalaVersion := scala3Version,

        libraryDependencies += "org.scalameta" %% "munit" % "1.0.0" % Test
    )

```

)

## **Main.scala**

```
import scala.util.Random
```

```
import scala.math.sqrt
```

```
object VarianceStdDevCalculator {
```

```
  def main(args: Array[String]): Unit = {
```

```
    val data = List.fill(10)(Random.nextInt(100) + 1)
```

```
    val mean = data.sum.toDouble / data.size
```

```
    val variance = data.map(x => math.pow(x - mean, 2)).sum / data.size
```

```
    val stdDev = sqrt(variance)
```

```
    println(s"Data: $data")
```

```
    println(f"Mean: $mean%.2f, Variance: $variance%.2f, Std Dev: $stdDev%.2f")
```

```
  }
```

```
}
```

**P4** create a dense vector using breeze and calculate its sum mean and dot product with another vector

## **Built.sbt**

```
val scala3Version = "3.7.3"
```

```
libraryDependencies += "org.scalanlp" %% "breeze" % "2.1.0"
```

```
lazy val root = project
```

```
  .in(file("."))
```

```
  .settings(
```

```
    name := "p4",
```

```

version := "0.1.0-SNAPSHOT",

scalaVersion := scala3Version,

libraryDependencies += "org.scalameta" %% "munit" % "1.0.0" % Test
)

```

## **Main.scala**

```

import breeze.linalg._
import breeze.stats._

object MovingAverage {
  def main(args: Array[String]): Unit = {
    val v1 = DenseVector(1.0, 2.0, 3.0, 4.0, 5.0)
    val v2 = DenseVector(5.0, 4.0, 3.0, 2.0, 1.0)

    println(s"v1: $v1\nv2: $v2")

    println(f"Sum: ${sum(v1)}%.2f, Mean: ${mean(v1)}%.2f, Dot Product:
    ${v1 dot v2}%.2f")
  }
}

```

**P5** [generate a random matrix using breeze and compute its tranpose and determinat](#)

## **Built.sbt**

```

val scala3Version = "3.7.3"

libraryDependencies += "org.scalanlp" %% "breeze" % "2.1.0"

```

```
lazy val root = project
.in(file("."))
.settings(
  name := "p4",
  version := "0.1.0-SNAPSHOT",

  scalaVersion := scala3Version,

  libraryDependencies += "org.scalameta" %% "munit" % "1.0.0" % Test
)
```

## **Main.scala**

```
import breeze.linalg._
import breeze.stats.distributions._
import breeze.stats.distributions.Rand.FixedSeed.randBasis

object BreezeMat {
  def main(args: Array[String]): Unit = {
    // Provide the implicit RandBasis
    implicit val basis: RandBasis = randBasis

    // Generate a 3x3 matrix with Uniform(0,10) values
    val mat = DenseMatrix.rand(3, 3, Uniform(0, 10))
    println("Matrix:\n" + mat)
    println("\nTranspose:\n" + mat.t)
```

```

// Calculate determinant
val determinant = det(mat.map(_.toDouble))
println(f"\nDeterminant: $determinant%.4f")
}
}

```

**P6** [slice a breeze matrix to extract sum matrix and calculate its row and column sums](#)

### **Built.sbt**

```
val scala3Version = "3.7.1"
```

```
lazy val root = (project in file("."))
```

```
.settings(
```

```
  name := "breezeslice",
```

```
  version := "0.1.0-SNAPSHOT",
```

```
  scalaVersion := scala3Version,
```

```
  libraryDependencies ++= Seq(
```

```
    "org.scalanlp" %% "breeze" % "2.1.0",
```

```
    "org.scalameta" %% "munit" % "1.0.0" % Test
```

```
  )
```

```
)
```

### **Main.scala**

```
import breeze.linalg._
```

```

object BreezeSlice {
  def main(args: Array[String]): Unit = {
    val matrix = DenseMatrix(
      (1.0, 2.0, 3.0, 4.0),
      (5.0, 6.0, 7.0, 8.0),
      (9.0, 10.0, 11.0, 12.0)
    )

    val subMatrix = matrix(1 to 2, 1 to 2)
    println(s"Sub-matrix:\n$subMatrix")

    val rowSums = sum(subMatrix(*, ::))
    val colSums = sum(subMatrix(:, *))

    println(s"Row sums: $rowSums")
    println(s"Column sums: $colSums")
  }
}

```

**P7** write a program to perform element wise addition , subtraction, multiplication , division of two breeze matrix

**Built.sbt**

```
val scala3Version = "3.7.1"
```

```
lazy val root = (project in file("."))
```

```

.settings(
  name := "breezeslice",
  version := "0.1.0-SNAPSHOT",
  scalaVersion := scala3Version,
  libraryDependencies ++= Seq(
    "org.scalanlp" %% "breeze" % "2.1.0",
    "org.scalameta" %% "munit" % "1.0.0" % Test
  )
)

```

### **Main.scala**

```

import breeze.linalg._

object BreezeSlice {
  def main(args: Array[String]): Unit = {
    val matrixA = DenseMatrix(
      (1.0, 2.0, 3.0),
      (4.0, 5.0, 6.0),
      (7.0, 8.0, 9.0)
    )

    val matrixB = DenseMatrix(
      (9.0, 8.0, 7.0),
      (6.0, 5.0, 4.0),
      (3.0, 2.0, 1.0)
    )
  }
}

```



```

)

val addition = matrixA + matrixB
val subtraction = matrixA - matrixB
val multiplication = matrixA *: matrixB // Element-wise
multiplication
val division = matrixA /:/ matrixB // Element-wise division

println("Addition:\n" + addition)
println("Subtraction:\n" + subtraction)
println("Multiplication (element-wise):\n" + multiplication)
println("Division (element-wise):\n" + division)
}
}

```

**P11** [write a program to tokenize and count the frequency of word in the text file](#)

### **Built.sbt**

```

val scala3Version = "3.7.3"

lazy val root = project
.in(file("."))
.settings(
  name := "p11",
  version := "0.1.0-SNAPSHOT",

```

```
scalaVersion := scala3Version,
```

```
libraryDependencies += "org.scalameta" %% "munit" %  
"1.0.0" % Test  
)
```

### **Sample.txt**

Scala is fun.

Scala is powerful.

Learn Scala programming.

### **Main.scala**

```
import scala.io.Source
```

```
object WordFrequencyCounter {  
  def main(args: Array[String]): Unit = {  
    val words = Source.fromFile("sample.txt")  
      .getLines()  
      .mkString(" ")  
      .toLowerCase  
      .split("\\W+")  
      .filter(_ != "")  
  
    val freq = words  
      .groupBy(identity)
```

```
.view  
.mapValues(_._2.size)  
.toSeq  
.sortBy(_._2)
```

```
freq.foreach { case (word, count) =>  
  println(s"$word\t$count")  
}  
}  
}
```